

CAOS Project - HacOSsim

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Real-Time Operating System



- The extensive documentation available
- A really active forum
- That one being open source, of course
- Prior knowledge of it could be useful in the future, because it's backed by Amazon



Board & Emulator



We emulated the Luminary Micro Stellaris LM3S6965EVB thanks to Qemu.

This board has some interesting feature like:

- 256k Flash memory and 64k SRAM
- Lots of featured and interfaces available (Timers, UARTs, ADC, I2C, SSI interfaces, . . .)
- Some graphical drivers already available
- lots of guided examples



Display Demo



Functionalities implemented:

- HW
 - Display

- SW
 - o Semaphore
 - message queue



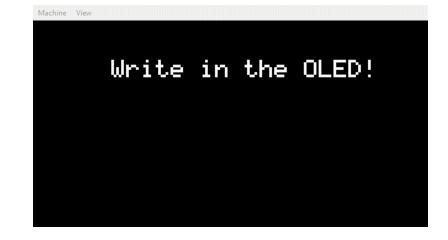
Input Demo



Functionalities implemented:

- HW
 - UART device

- SW
 - Keyboard input function



CHAOS demo



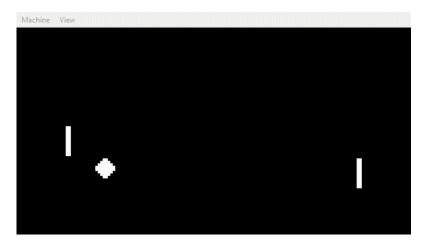
Other implementation:

- SW
 - More task that have access to the display simultaneously
 - Bitmap
 - Pseudo Random Generator





Funny to play until you comprehend that you cannot win.



EDF implementation



New scheduler has to be enabled.

```
#define configUSE_EDF_SCHEDULER 1 //Enables EDF scheduling for periodic tasks
#define ENABLE_TRACING //Enables tracing functions for easier debug
```

New ready list to handle tasks, made possible by adding the period to the Task PCB.

EDF implementation



New way to create tasks(period instead of priority).

Idle task became periodic, which will never run unless it's necessary.

EDF implementation

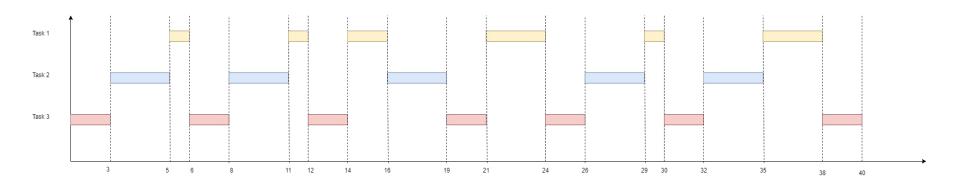


Changed the logic for context switch.

EDF Performance Evaluation



	Task period	Execution time
Task 1	40	11
Task 2	8	3
Task 3	6	2



EDF benchmark



Effectiveness:

- 42.358% reduction of switch in
- 56.311% reduction of idle ticks
- More balanced overall lateness

	Default	EDF
Idle ticks	103	58
Switch in	1289	546
Lateness Task 1	-13.93	-6.31
Lateness Task 2	-1.47	-4.32
Lateness Task 3	-1.57	-4.0

*All results in ticks

Project contribution



Task	Lorenzato	Milani	Scursatone
Repo setup and configuration	X	X	X
Demo code implementation	X	X	X
Scheduling algorithm implementation	X		
Performance evaluation	X	X	
Report and Documentation	X	×	X



Thanks for your attention!