

# Smart Home Kit for Micro:bit

## (Python)

### Contents

Smart Home Kit for Micro:bit.....	1
(Python).....	1
1.Introduction: .....	9
2.Description: .....	10
3.Preparations:.....	11
3.1Background Information about Micro:bit.....	11
( 1 )What is Micro:bit?.....	11
( 2 )Layout.....	13
( 3 ) Pinout.....	14
( 4 )Notes for the application of Micro:bit main board.....	15
3.2.Install Micro:bit driver.....	17
4.Python.....	17
4.1.Python.....	18
4.2.Mu.....	19
5. Projects: .....	29
Project 1: Heartbeat.....	29
(1)Project Introduction.....	29
(2)Preparations:.....	29



(3)Test Code: .....	30
(4)Test Results:.....	40
(5)Code Explanation: .....	40
Project 2: Light A Single LED.....	41
(1) Project Introduction.....	41
(2)Preparations:.....	41
(3)Test Code: .....	42
(4)Test Results:.....	45
(5)Code Explanation:.....	46
(6)Reference.....	47
Project 3: LED Dot Matrix.....	47
(1) Project Introduction.....	47
(2)Preparations:.....	48
(3)Test Code: .....	48
(4)Test Results:.....	51
(5)Code Explanation:.....	52
(6) Reference:.....	53
Project 4: Programmable Buttons.....	53
(1) Project Introduction.....	53
(2)Preparations:.....	54
(3)Test Code1: .....	54
(4)Test Results1:.....	57



(5)Test Code2: .....	57
(6)Test Results2: .....	61
(7)Code Explanation: .....	62
Project 5: Temperature Detection.....	64
(1) Project Introduction.....	64
(2)Preparations:.....	64
(3)Test Code1:.....	65
(4)Test Results1:.....	68
(5)Test Code2:.....	69
(6)Test Results2:.....	72
(7)Code Explanation:.....	73
Project 6: Geomagnetic Sensor.....	74
(1) Project Introduction.....	74
(2)Preparations:.....	75
(2) Test code1: .....	75
(4)Test Result1: .....	78
(5)Test code2:.....	79
(6)Test Results2:.....	84
Project 7: Accelerometer.....	87
(1) Project Introduction.....	87
(2)Preparations:.....	88
(3)Test Code1:.....	88



(4)Test Results1: .....	91
(5)Test code2:.....	93
(6)Test Results2:.....	97
(7)Code Explanation: .....	98
Project 8: Light Detection.....	100
(1) Project Introduction.....	100
(2)Preparations:.....	100
(3)Test Code:.....	100
(4)Test Results:.....	103
(5)Code Explanation:.....	104
Project 9: Speaker.....	105
(1) Project Introduction.....	105
(2)Preparations:.....	105
(3)Test Code1:.....	105
(4)Test Results1:.....	108
(5)Test Code2: .....	108
(6) Test Results2:.....	112
(7)Code Explanation: .....	113
Project 10: Touch-sensitive Logo.....	115
(1) Project Introduction.....	115
(2)Preparations:.....	116
(3)Test Code: .....	116

(4)Test Results:	120
Project 11: Microphone	121
(1) Project Introduction	121
(2)Preparations:	121
(3)Test Code:	121
(4)Test Results1:	124
(5)Test Code2:	124
(6)Test Results2:	127
(7)Code Explanation:	128
Project 12: Touch-sensitive Logo Controlled Speaker	130
(1) Project Introduction	130
(2)Components Needed:	130
(3)Connection Diagram:	130
(4)Test Code:	130
(5)Test Results:	134
(6)Code Explanation:	134
Project 13: Bluetooth Wireless Communication	135
7.Expansion Projects:	136
Project 1: LED Blinks	136
(1)Project Introduction	136
(2)About the Yellow LED:	138
(3)Test Code	138



(4)Test Results:.....	142
(5)Code Explanation: .....	143
Project 2: Breathing LED.....	144
(1) Project Introduction.....	144
(2)About the Yellow LED: .....	147
(3)Test Code.....	148
(4)Test Results:.....	151
(5)Code Explanation: .....	152
Project 3: 6812 2x2 Full Color RGB.....	152
(1)Project Introduction.....	152
(2)About the 6812 2x2 Full-color RGB:.....	153
(3)Test Code1.....	154
(4)Test Results1:.....	158
(5)Test Code2:.....	159
(6)Test Results2:.....	164
(7)Test Code3:.....	164
(8)Test Results3: .....	168
(9)Code Explanation: .....	168
Project 4: PIR Motion Sensor.....	170
(1)Project Introduction.....	170
(2)About PIR Motion Sensor:.....	171
(3)Test Code:.....	173



(4)Test Results:.....	176
(5)Code Explanation: .....	177
Project 5: Induction Lamp.....	178
(1)Project Introduction.....	178
(2)Test Code:.....	178
(3)Test Results:.....	182
(4)Code Explanation: .....	182
Project 6: Servo.....	183
(1) Project Introduction.....	184
(2)Working Principle of Servo: .....	184
(3)About the Servo:.....	186
(4)Test Code: .....	187
(5)Test Results:.....	191
Project 7: 130 Motor.....	191
(1)Project Introduction.....	191
(2)Parameters: .....	192
(3)Test Code 1: (high/low level control) .....	192
(4)Test Code2: (PWM control) .....	196
(5)Test Results:.....	199
Project 8: Lithium Battery Power Module.....	199
(1)Project Introduction.....	199
(2) Parameters: .....	200



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(3)Schematic Diagram: .....	201
(4)Features: .....	201
Project 9: 1602 LCD.....	204
(1)Project Introduction.....	204
(3) About 1602 I2C: .....	205
(3)Test Code:.....	205
(4)Test Results:.....	213
Project 10: Steam Sensor.....	214
(1)Project Introduction.....	214
(2)About the Stream Sensor: .....	215
(3)Test Code:.....	215
(4)Test Results:.....	219
Project 11: Rains Alarm.....	220
(1)Project Introduction.....	220
(2)Test Code:.....	221
(3)Test Results:.....	224
Project 12: Analog Gas (MQ-2) Sensor.....	225
(1)Project Introduction.....	225
(2)About Analog Gas Sensor (MQ-2): .....	226
(3)Test Code:.....	228
(4)Test Results:.....	231
Project 13: Gas Leakage Detector.....	232

(1) Project Description:.....	232
(2)Test Code:.....	233
(3)Test Results: .....	241
Project 14: Multiple Functions.....	242
(1)Project Description:.....	242
(2)Test Code:.....	242
(3)Test Results:.....	255
8.Resources:.....	256

## 1.Introduction:

Fueled by the rapid development of technology, smart homes automatically controlled remotely by smart phones and other devices have become more common. For the same reason, they have increasingly gained closer attention and caught people 's fancy.

Bearing the aim to make improvements in household living conditions, the smart home system has been integrated with technologies including computer science, telecommunication, automatic control and others and emerged as a comprehensive and smart system featuring safety, convenience, coziness, services , utility and environmental consciousness.

## 2.Description:

Launched by Keyestudio, this smart home kit is based on the open-source hardware of Micro:bit and designed for those who dream of living a more comfortable life with the help of technologies.

This smart home system, with Micro:bit as its control board, is equipped with a 1602 LCD, a DHT11 temperature and humidity sensor, an analog gas sensor(MQ\_2), a PIR motion sensor , a 6812 RGB module, a servo, a steam sensor, a Micro:bit BT and other sensors.

With the help of these sensors, this kit can be applied to detect temperature, humidity and the concentration of flammable gases in your home and open and close doors. Furthermore, all the information detected can display on 1602 LCD in real time available for you to check and monitor via smart phones or iPad. By the way, it supports powering by solar energy or via USB cable.

This tutorial programs in MicroPython language which is the Micro:bit version of Python language. It will guide you to use software Mu to write MicroPython language for Micro:bit main board to control the smart home system. In this process, not only can you enhance your ability to make stuffs but also learn the skills of programming.

Python is one of the most popular programming language especially in machine learning for its availability and accessibility have brought huge convenience to this field. However, MicroPython is a lean and efficient implementation of the Python programming language for microcontrollers and embedded systems.

This tutorial is a Python tutorial for micro:bit smart home. If you haven't learned the basic tutorial ( Makecode version of Tutorial), we strongly recommend you to learn it first. Because the basic one is programmed using graphical blocks, which is easier to understand and start.

### **3.Preparations:**

#### **3.1Background Information about Micro:bit**

##### **( 1 )What is Micro:bit?**

Micro:bit is an open source hardware platform based on the ARM architecture launched by British Broadcasting Corporation (BBC) together with ARM, Barclays, element14, Microsoft and other institutions. The core device is a 32-bit Arm Cortex-M4 with FPU micro-processing.

Though it is just the size of a credit card, the Micro:bit main board is equipped with loads of components,including a 5\*5 LED dot matrix, 2

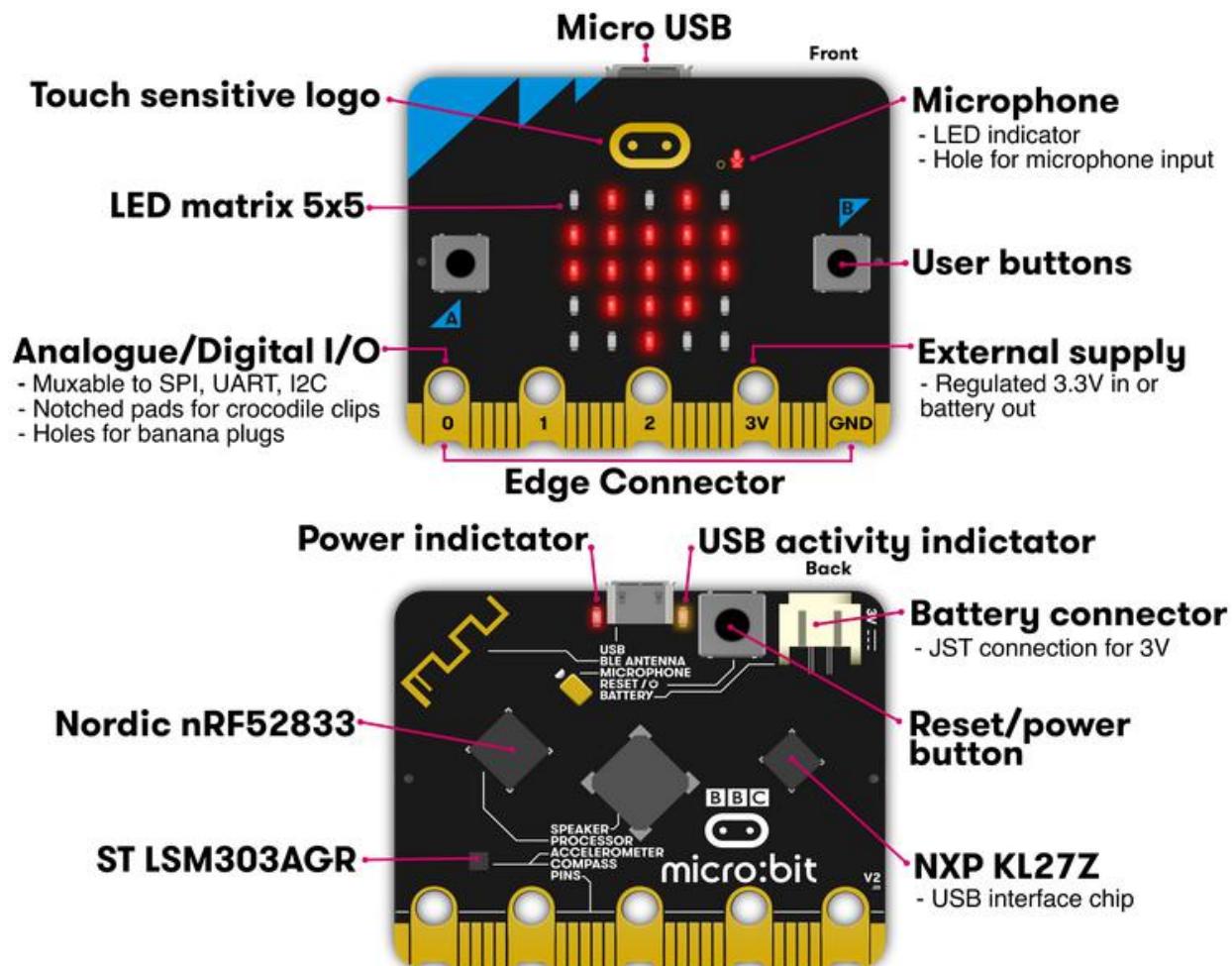
programmable buttons, an accelerometer, a compass, a thermometer, a touch-sensitive logo and a MEMS microphone, a Bluetooth module of low energy, and a buzzer and others. Thus, it also boasts multiple functions.

The buzzer built in the other side of the board makes playing all kinds of sound possible without any external equipment. The golden fingers and gears added provide a better fixing of crocodile clips. Moreover, this board has a sleeping mode to lower power consumption of batteries and it can be entered if users long press the Reset & Power button on the back of it. It is capable of reading the data of sensors, controlling servos and RGB lights and attaching with a shield so as to connect with various sensors. It also supports a variety of codes and graphical programming platforms, and is compatible with almost all PCs and mobile devices. It has no need to install drivers. It is of high integration of electronic modules, and has a serial port monitoring function for easy debugging.

The board has found wild applications. It can be applied in programming video games, making interactions between light and sound, controlling a robot, conducting scientific experiments, developing wearable devices and make some cool inventions like robots and musical instruments, basically everything imaginable.



## ( 2 )Layout



For the Micro: Bit main board, pressing the Reset & Power button , it will reset the Micro: Bit and rerun the program.

For more information,please resort to following links:

<https://tech.microbit.org/hardware/>

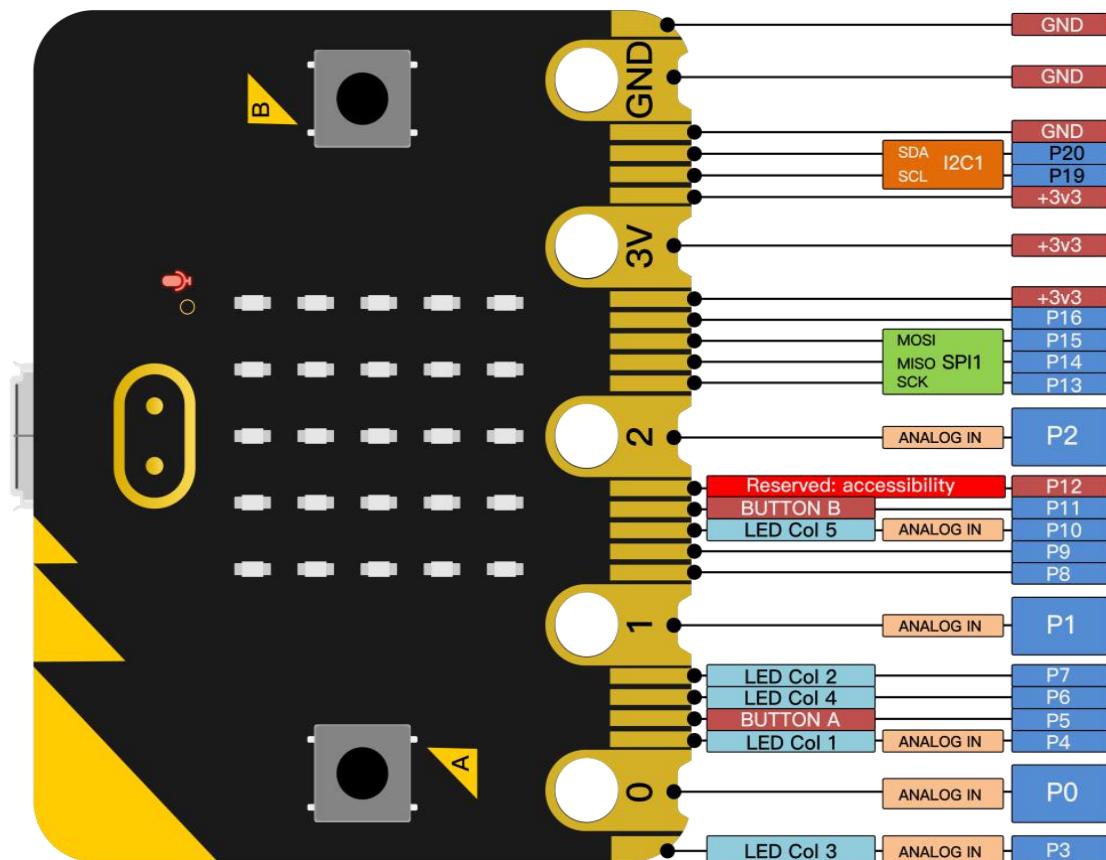
<https://microbit.org/new-microbit/>

<https://www.microbit.org/get-started/user-guide/overview/>

<https://microbit.org/get-started/user-guide/features-in-depth/>



### ( 3 ) Pinout



#### The functions of pins:

GPIO	P0, P1, P2, P3, P4, P5, P6, P7, P8, P9, P10, P11, P12, P13, P14, P15, P16, P19, P20
ADC/DAC	P0, P1, P2, P3, P4, P10
IIC	P19 (SCL) , P20 (SDA)
SPI	P13 (SCK) , P14 (MISO) , P15 (MOSI)
PWM (used frequently)	P0, P1, P2, P3, P4, P10

PWM (not frequently used)	P5, P6, P7, P8, P9, P11, P12, P13, P14, P15, P16, P19, P20
Occupied	P3(LED Col3), P4(LED Col1), P5(Button A), P6(LED Col4), P7(LED Col2), P10(LED Col5), P11(Button B)

Browse the official website for more details:

<https://tech.microbit.org/hardware/edgeconnector/>

<https://microbit.org/guide/hardware/pins/>

#### ( 4 )Notes for the application of Micro:bit main board

- a. It is recommended to cover it with a silicone protector to prevent short circuit for it has a lot of sophisticated electronic components.
  
- b. Its IO port is very weak in driving since it can merely handle current less than 300mA. Therefore, do not connect it with devices operating in large current, such as servo MG995 and DC motor or it will get burnt.  
Furthermore, you must figure out the current requirements of the devices before you use them and it is generally recommended to use the board together with a Micro:bit shield.

- c. It is recommended to power the main board via the USB interface or via the battery of 3V. The IO port of this board is 3V, so it does not support sensors of 5V. If you need to connect sensors of 5 V, a Micro: Bit expansion board is required.
  
- d. When using pins(P3、P4、P6、P7、P10)shared with the LED dot matrix, blocking them from the matrix or the LEDs may display randomly and the data about sensors connected maybe wrong.
  
- e. Pin 19 and 20 can not be used as IO ports though the Makecode shows they can. They can only be used as I2C communication.
  
- f. The battery port of 3V cannot be connected with battery more than 3.3V or the main board will be damaged.
  
- g. Forbid to operate it on metal products to avoid short circuit.

To put it simple, Micro:bit V2 main board is like a microcomputer which has made programming at our fingertips and enhanced digital innovation. And as for programming environment, BBC provides a website:  
<https://microbit.org/code/>, which has a graphical MakeCode program easy for use.

### 3.2. Install Micro:bit driver

Micro:bit is free of driver installation. However, in case your computer fail to recognize the main board, you can install the diver too.

Just enter the link <https://fs.keyestudio.com/KS4027-4028>

to download the driver file   mbed\_usb\_2020\_x64\_1212.exe of micro:bit in file folder  1. Install Microbit Driver .

### 4. Python

The following instructions are applied for Windows system but can also serve as a reference if you are using a different system.

This tutorial is written for Python language. If you want to use graphical code programming, please refer to the manual "Makecode Tutorial.pdf". In the root directory of the resource you downloaded, there is a folder named "Python tutorial", which stores all the Python code of Microbit smart home. The Python code file is a file ending with ".py".

## 4.1.Python

Python is a scripting language. It has embraced a huge ecology after years of development evidenced by the fact that many of hot artificial intelligence are written in it. It is worth learning.

Micro:bit can be programmed in Python language. While since the micro:bit main board is a microcontroller, the hardware difference makes the micro:bit unable to fully support Python. Thus here comes the MicroPython, which is specially designed for micro:bit and can be regarded as the micro:bit version of Python.

MicroPython is a lean and efficient implementation of the Python 3 programming language that includes a small subset of the Python standard library and is optimised to run on microcontrollers and in constrained environments. It is very suitable for those who want to continue to learn programming in depth, with a series of code snippets, various images and music to help you program.

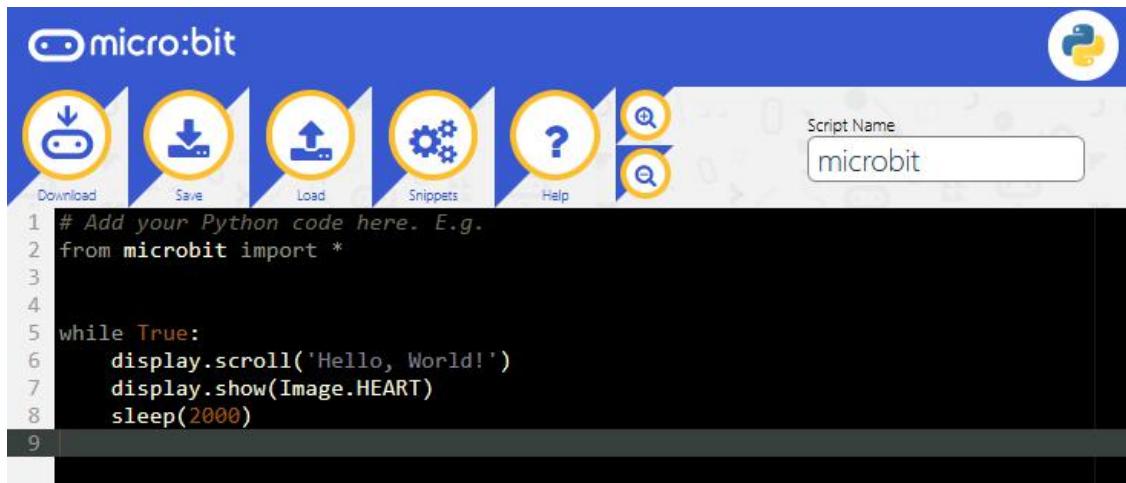
More details about it please log in official micro:bit website:

<https://microbit-micropython.readthedocs.io/en/latest/tutorials/introduction.html>



Python has two types of editors (web version and offline version).

Web version: <https://python.microbit.org/v/1.1>



The other one is the offline compiler tool -----Mu



(Download Mu: <https://codewith.mu/en/download>)

## 4.2.Mu

The official website for Mu is:

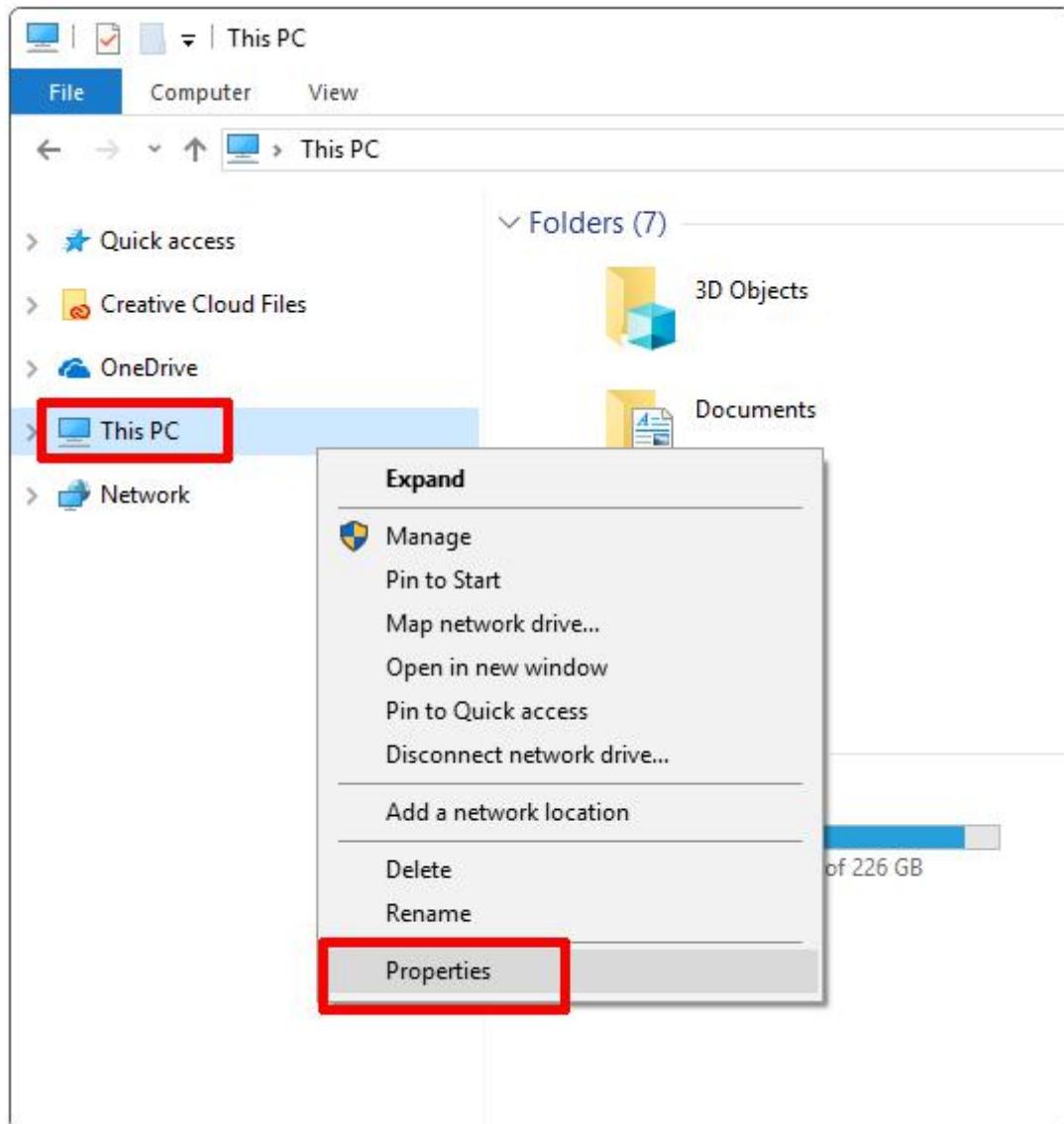
<https://codewith.mu/>

Mu is a Python code editor for beginner programmers based on extensive feedback given by teachers and learners. Mu doesn't support 32-bit Windows. The latest version is Mu 1.1.0-beta 2.

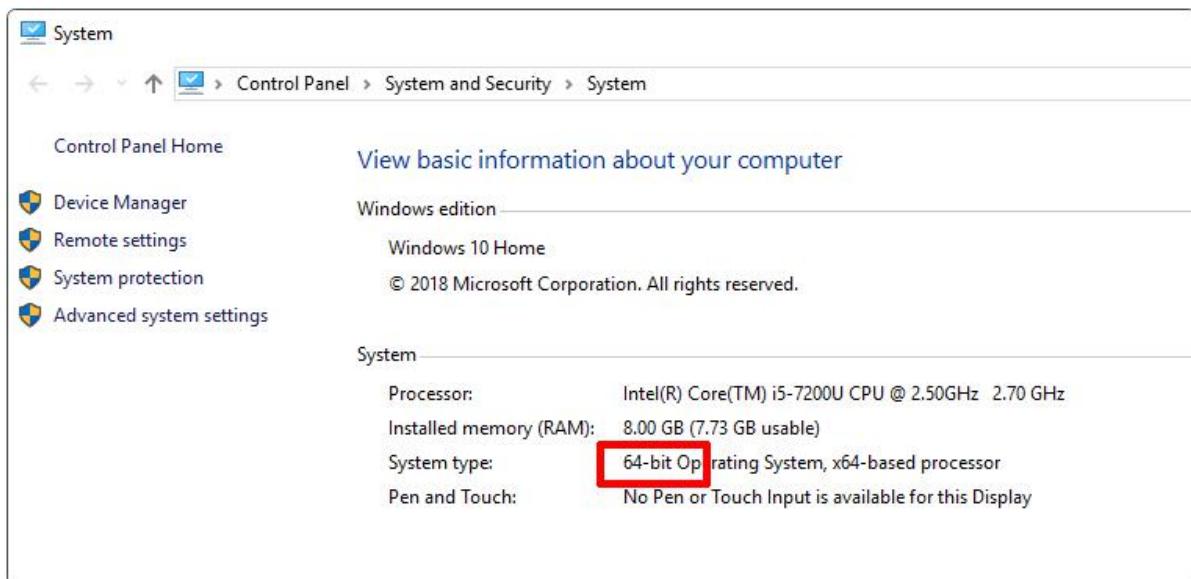
## **Follow steps below to install Mu:**

## Download Mu

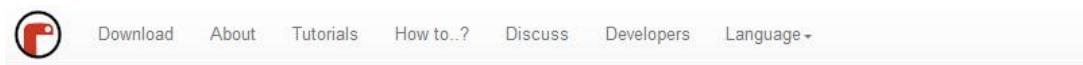
Click "This PC" and right- click to select Properties to check the version of your computer.



Below is shown system type of your computer.



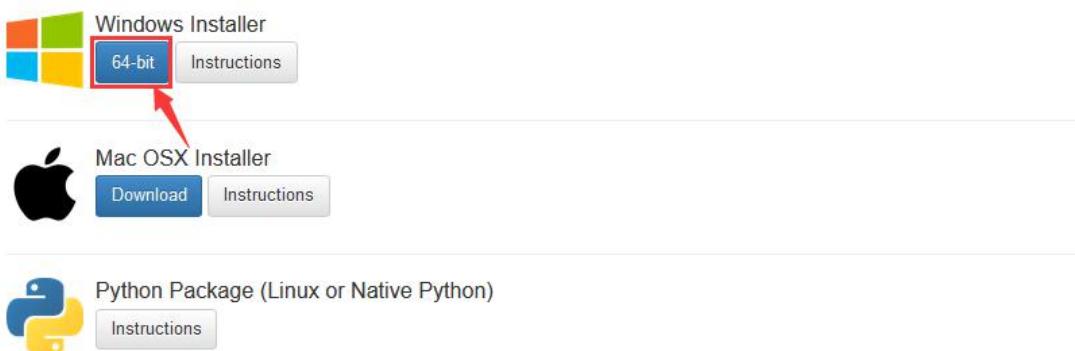
Enter link: <https://codewith.mu/en/download> to download the corresponding version of Mu.



## Download Mu

The simplest and easiest way to get Mu is via the official installer for Windows or Mac OSX (we no longer support 32bit Windows).

The current recommended version is Mu 1.1.0-beta-2. We advise people to update to this version via the links for each supported operating system:

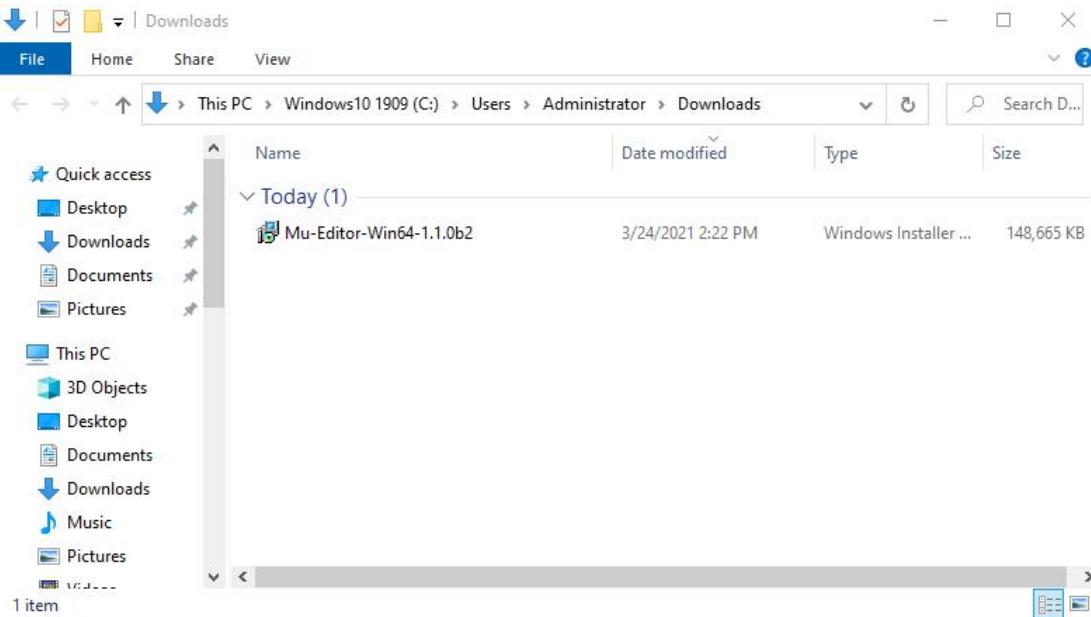


## Run and Install Mu

Find out the folder where Mu is downloaded and double-click file to install



## Mu.



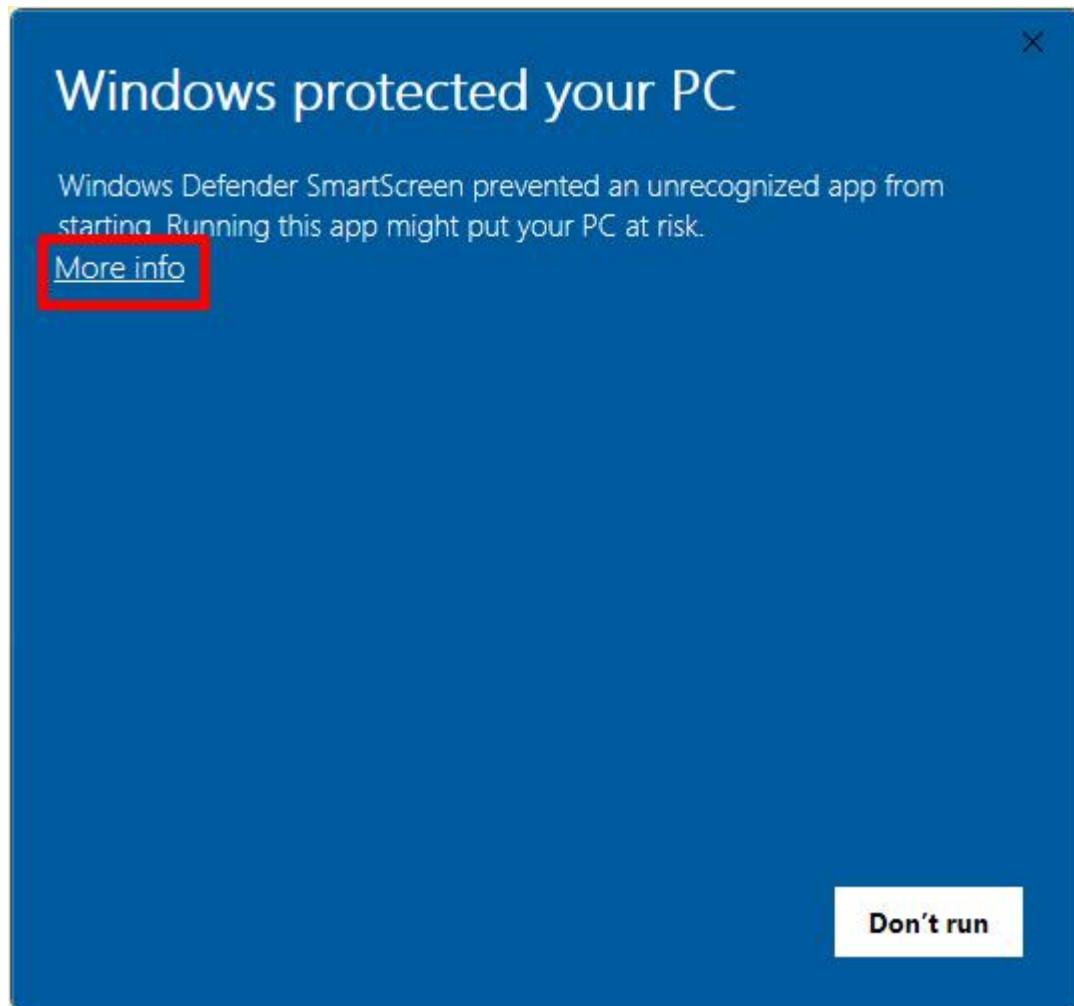
Installation for Mac OSX please refer to :

[https://codewith.mu/en/howto/1.1/install\\_macos](https://codewith.mu/en/howto/1.1/install_macos).

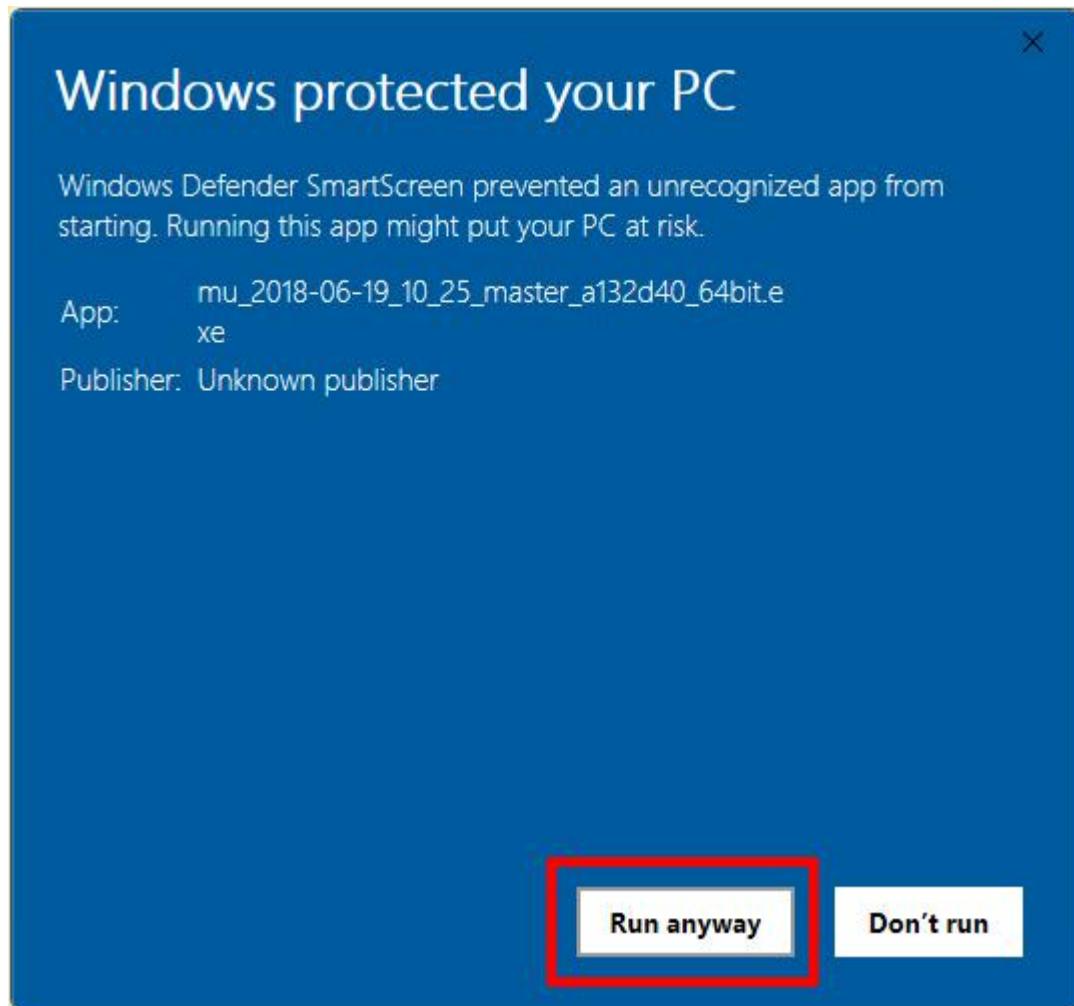
The installation method is similar and we will demonstrate how to download Mu on Windows 10.

## Windows 10

You will view the page pop up, then click More info;



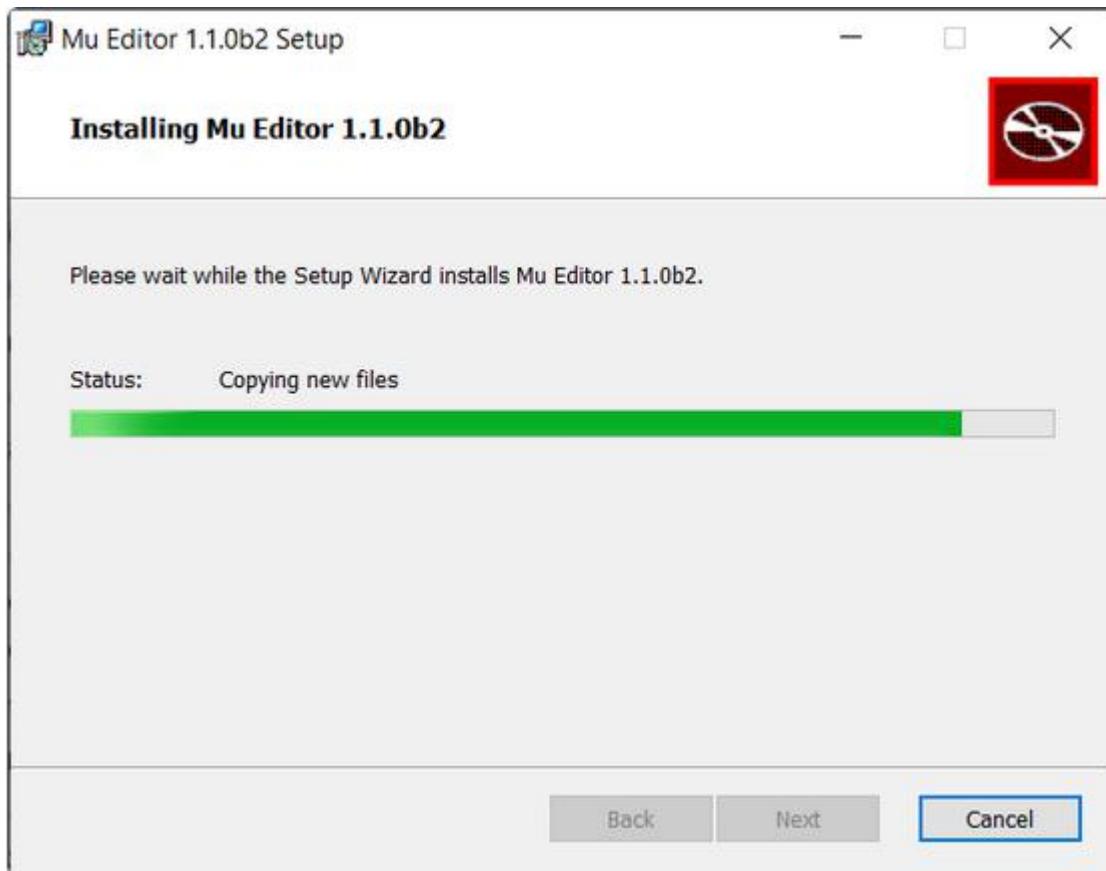
Then click "Run anyway" ;



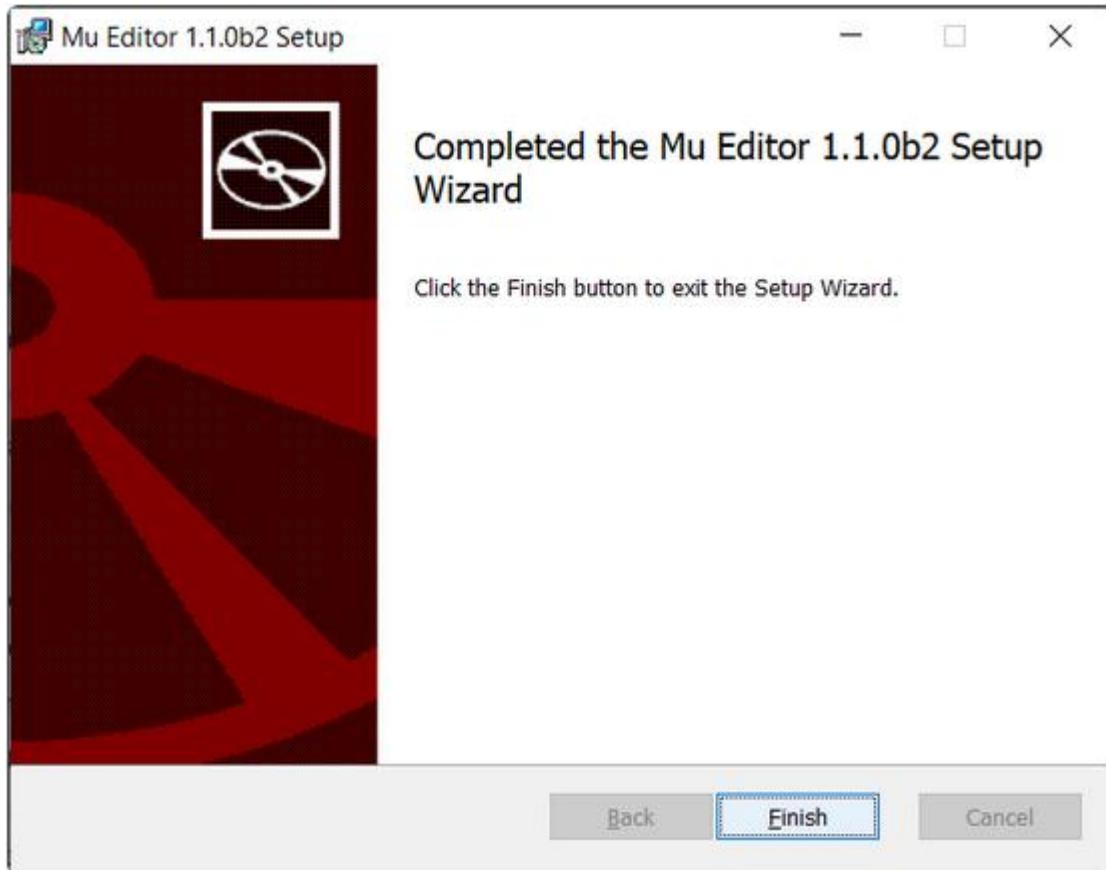
Check the license agreement and tick to agree and tap "Install" ;



Just wait for a few seconds until the installation is finished;

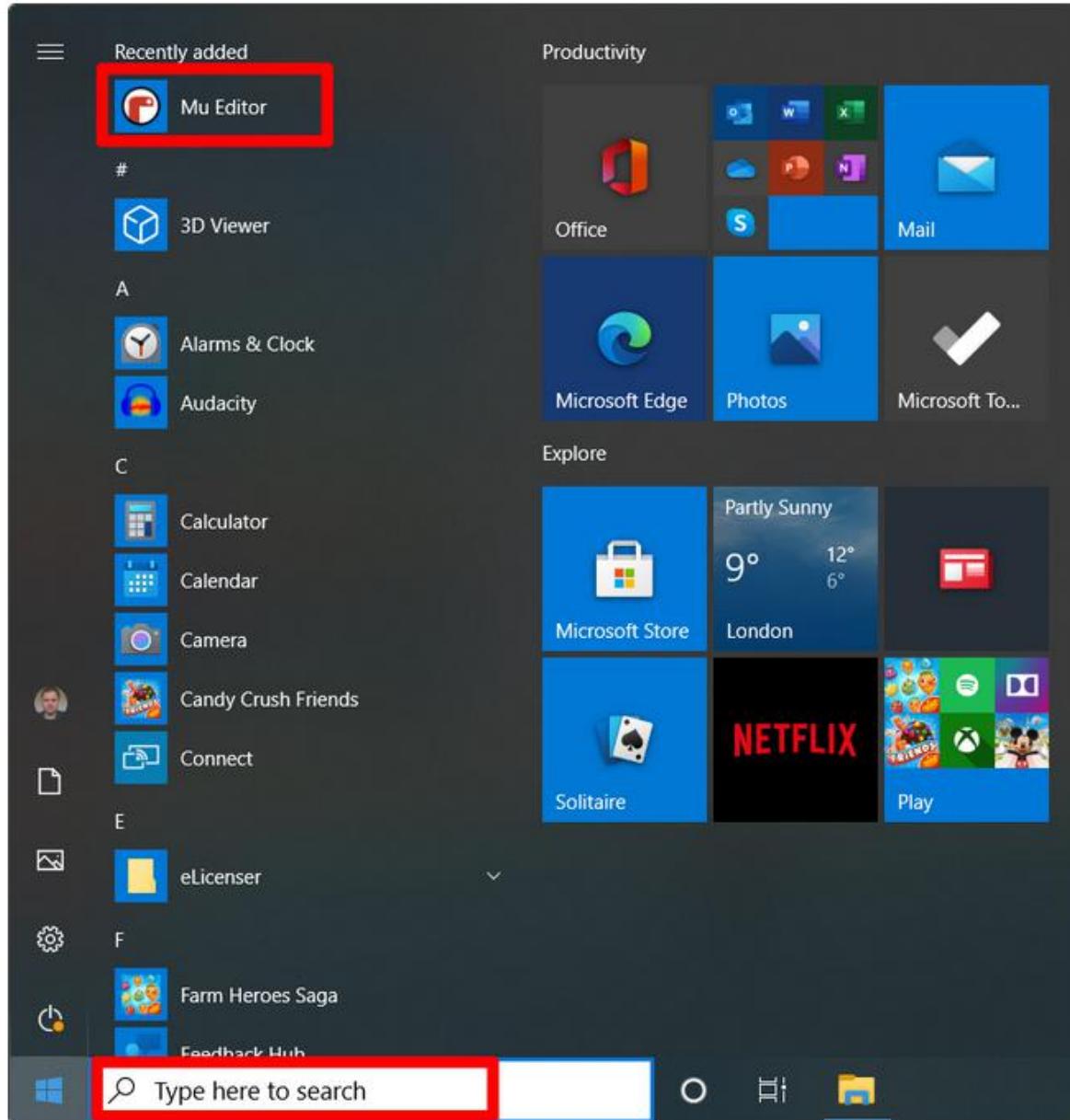


Finally, click "Finish".

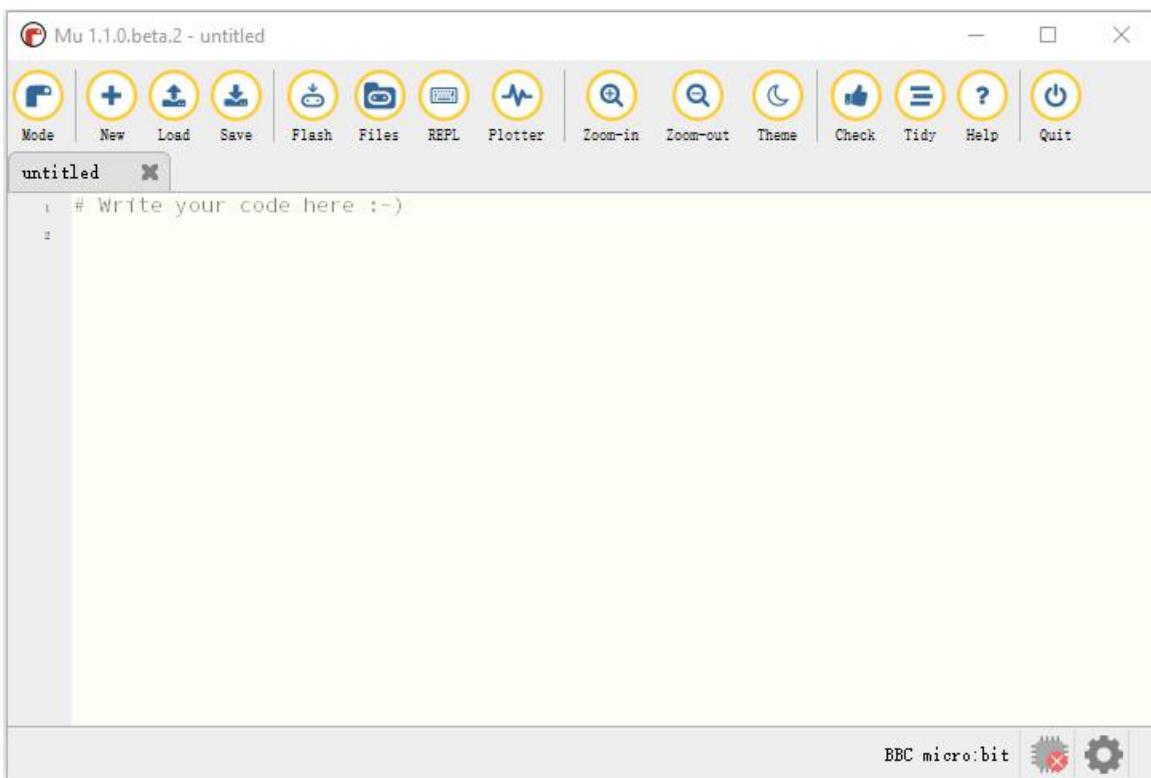


Start Mu:

Click Mu icon to get started. It may take a while for the first time;



Mu' s main interface is shown below:



## 5. Projects:

### Project 1: Heartbeat

#### (1) Project Introduction

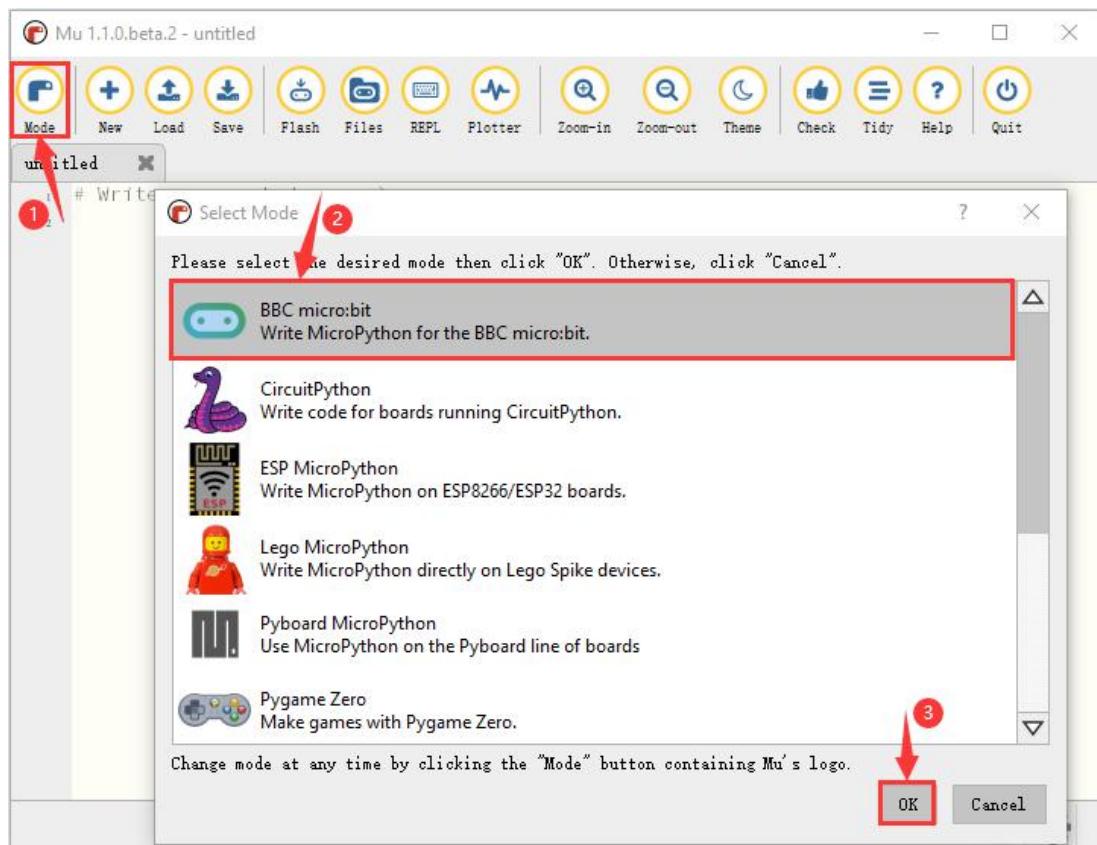
This project is easy to conduct with a micro:bit main board, a Micro USB cable and a computer. This experiment serves as a starter for your entry to the magical programming world of Micro:bit.

#### (2) Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;
- B. Open the offline version of Mu.

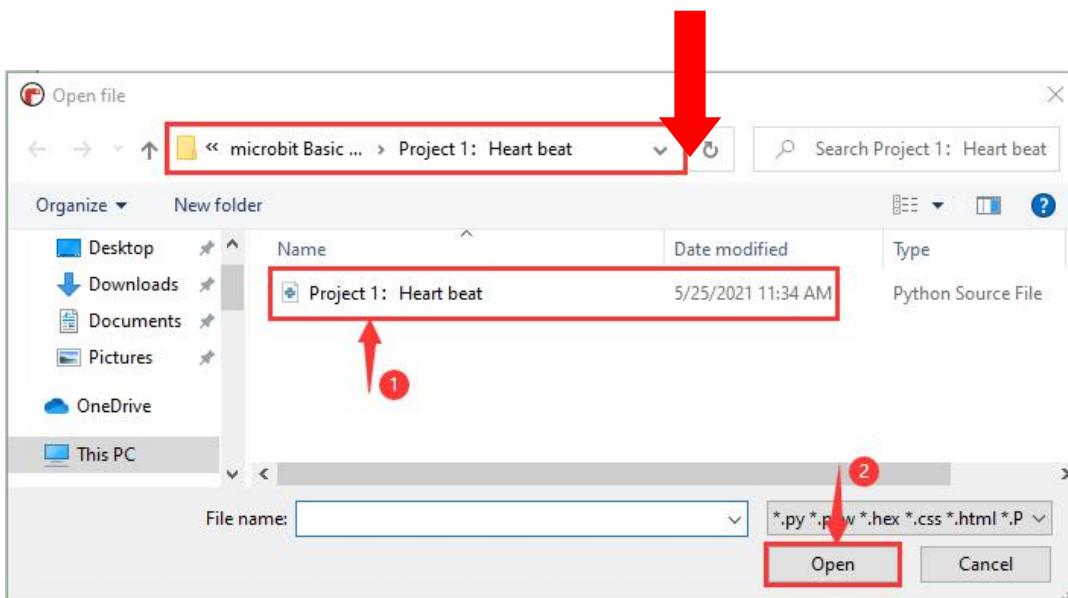
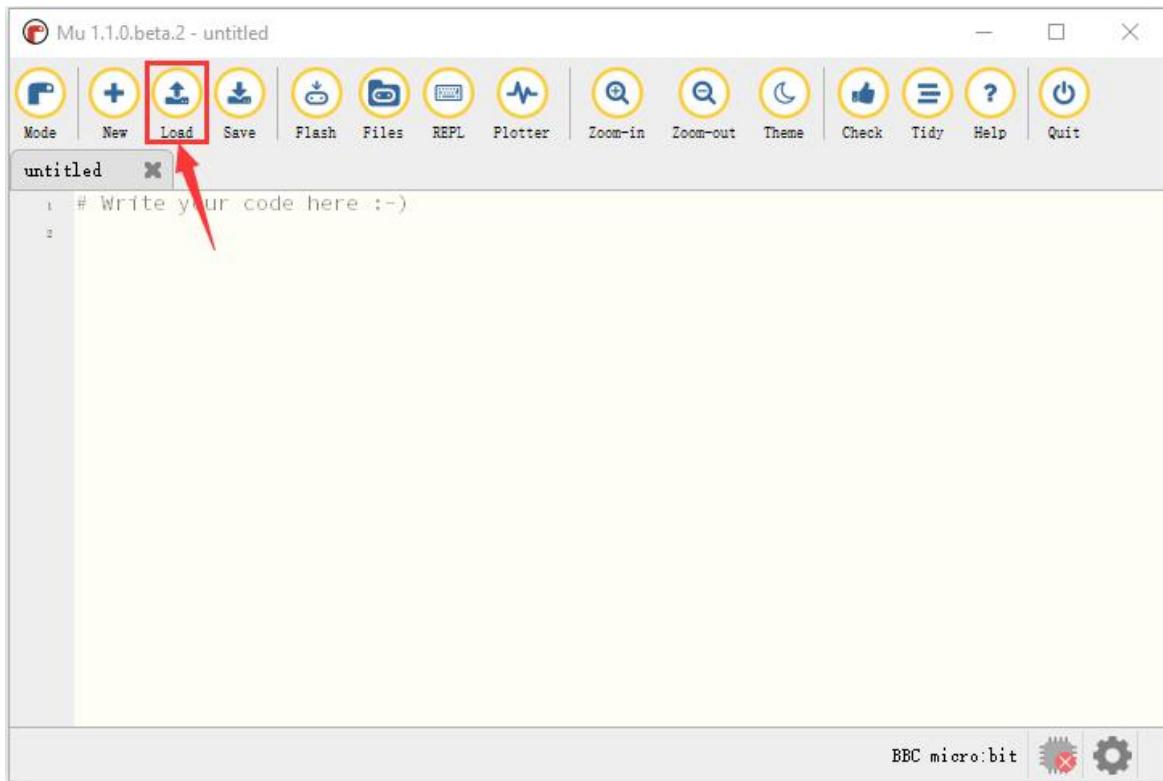
### (3) Test Code:

Open Mu software, click Mode, then click “BBC micro: bit” and “OK”

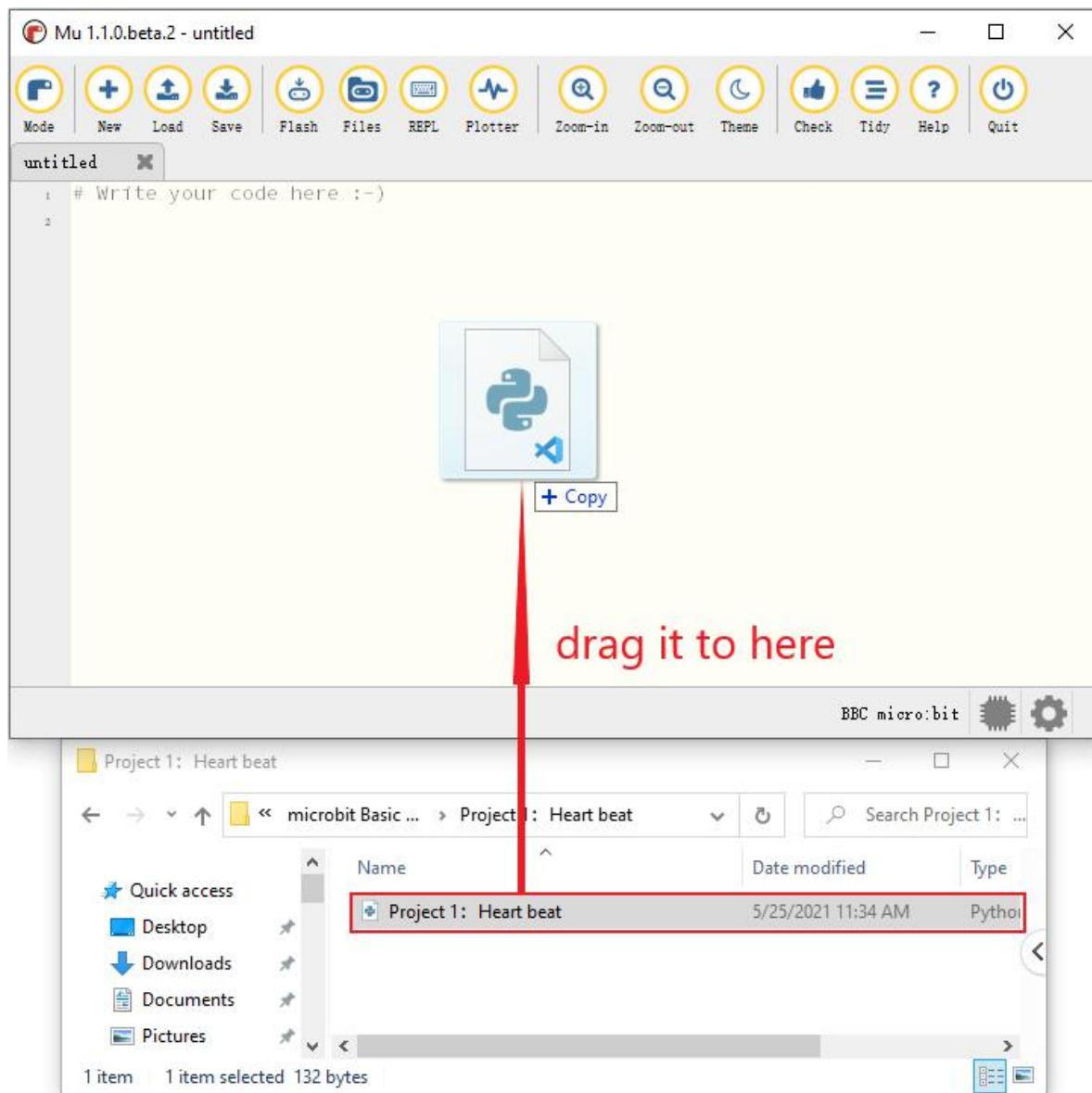


Tap “Load”, select “Project 1: Heartbeat.py” file and click “open” :

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 1: Heartbeat	Project 1 : Heartbeat.py

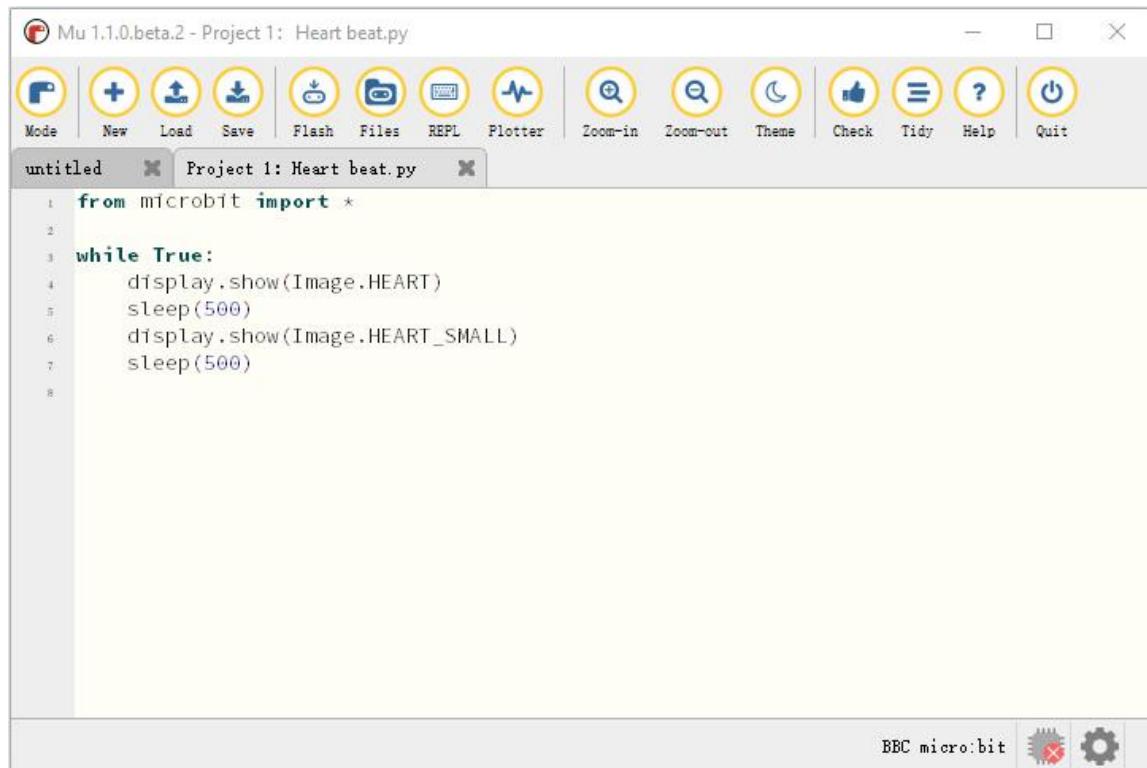


There is another way to import code. Open Mu software and drag file "Project1:Heartbeat.py" into it.



You can also input code in the edit window yourself.

(note:all English words and symbols must be written in English.)



The following is a list of built-in images.

- Image.HEART
- Image.HEART\_SMALL
- Image.HAPPY
- Image.SMILE
- Image.SAD
- Image.CONFUSED
- Image.ANGRY
- Image.ASLEEP
- Image.SURPRISED
- Image.SILLY

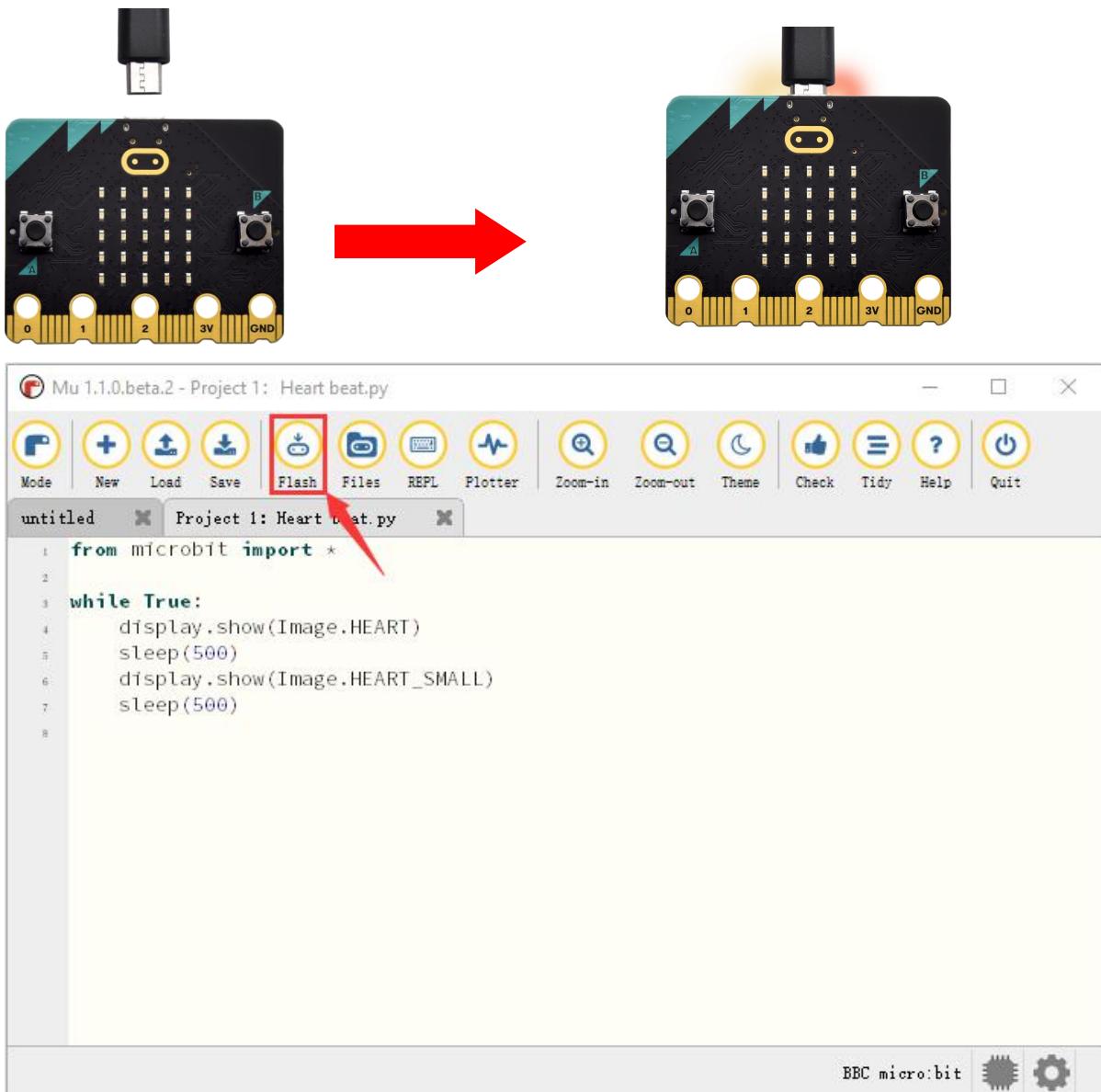


- Image.FABULOUS
- Image.MEH
- Image.YES
- Image.NO
- Image.CLOCK12, Image.CLOCK11, Image.CLOCK10, Image.CLOCK9, Image.CLOCK8, Image.CLOCK7, Image.CLOCK6, Image.CLOCK5, Image.CLOCK4, Image.CLOCK3, Image.CLOCK2, Image.CLOCK1
- Image.ARROW\_N, Image.ARROW\_NE, Image.ARROW\_E, Image.ARROW\_SE, Image.ARROW\_S, Image.ARROW\_SW, Image.ARROW\_W, Image.ARROW\_NW
- Image.TRIANGLE
- Image.TRIANGLE\_LEFT
- Image.CHESSBOARD
- Image.DIAMOND
- Image.DIAMOND\_SMALL
- Image.SQUARE
- Image.SQUARE\_SMALL
- Image.RABBIT
- Image.COW
- Image.MUSIC\_CROTCHET
- Image.MUSIC\_QUAVER
- Image.MUSIC\_QUAVERS



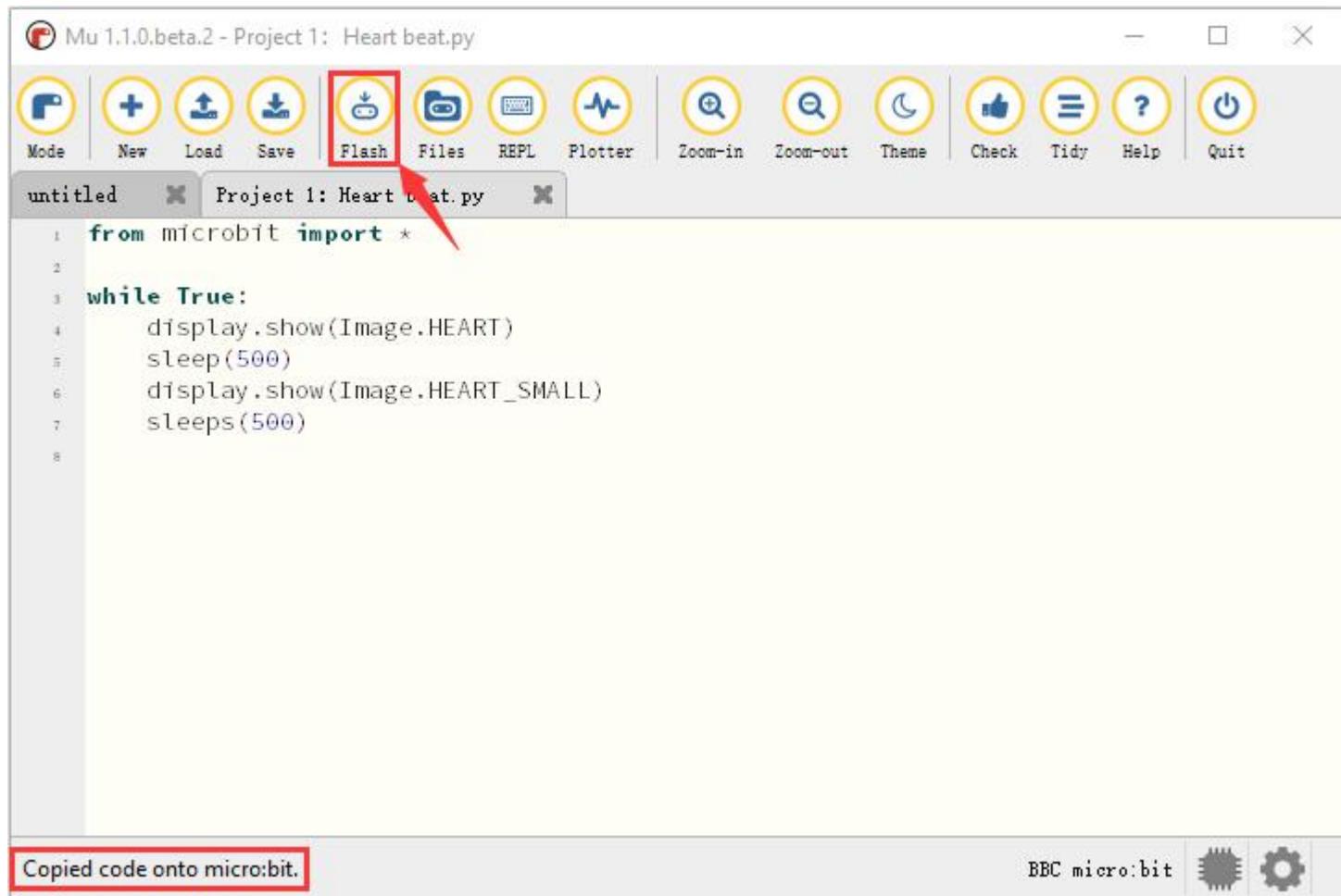
- Image.PITCHFORK
- Image.PACMAN
- Image.TARGET
- Image.TSHIRT
- Image.ROLLERSKATE
- Image.DUCK
- Image.HOUSE
- Image.TORTOISE
- Image.BUTTERFLY
- Image.STICKFIGURE
- Image.GHOST
- Image.SWORD
- Image.GIRAFFE
- Image.SKULL
- Image.UMBRELLA
- Image.SNAKE, Image.ALL\_CLOCKS, Image.ALL\_ARROWS

Connect micro:bit board to computer with USB cable, click “Flash” to download code to micro:bit board.

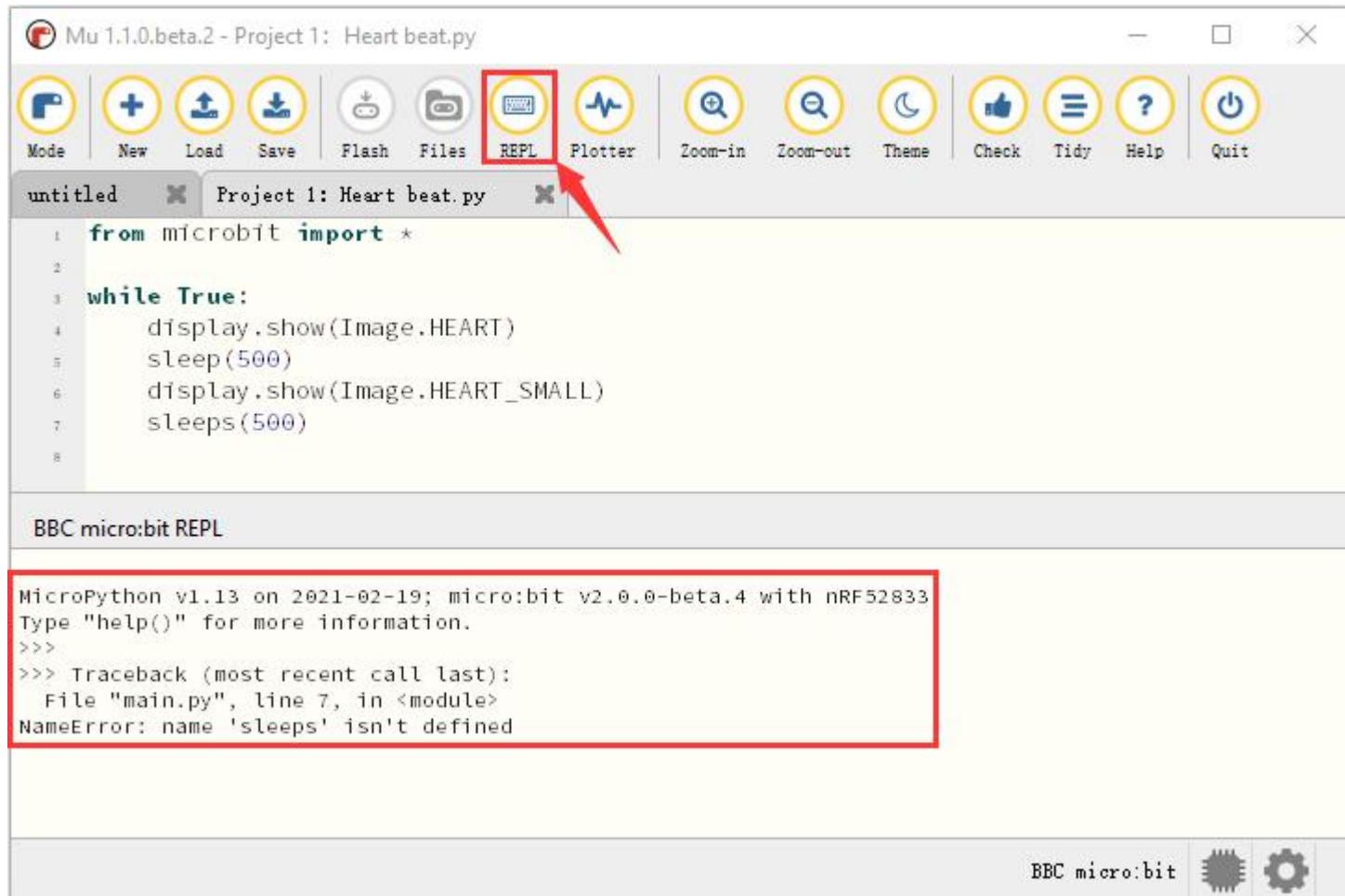


The code, even if it is wrong, can be downloaded to micro:bit board successfully, yet not working on micro:bit board.

Click “Flash” to download code to micro:bit.



Click “REPL” and press the reset button on micro:bit, the error information will be displayed on REPL window, as shown below:



Click “REPL” again to turn off REPL mode, then you could refresh new code.

To make sure code correct, you only need to tap “Check”. The errors will be shown on the window.



Mu 1.1.0.beta.2 - Project 1: Heart beat.py

```
Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit
```

untitled Project 1: Heart beat.py

```
1 from microbit import *
2
3 while True:
4     display.show(Image.HEART)
5     sleep(500)
6     display.show(Image.HEART_SMALL)
7     sleeps(500)
8     # undefined name 'sleeps'
```

BBC micro:bit

Modify the code according to the prompt and click "Check" .

Mu 1.1.0.beta.2 - Project 1: Heart beat.py

```
Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit
```

untitled Project 1: Heart beat.py

```
1 from microbit import *
2
3 while True:
4     display.show(Image.HEART)
5     sleep(500)
6     display.show(Image.HEART_SMALL)
7     sleep(500)
8
```

Nice one! Zero problems detected.

BBC micro:bit

More tutorials, log in website please:<https://codewith.mu/en/tutorials/>.

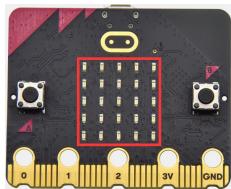
#### (4)Test Results:

After uploading test code to micro:bit main board, clicking “Flash” again and keeping the connection with the computer to power the main board, the LED dot matrix shows pattern “” and then “

#### (5)Code Explanation:

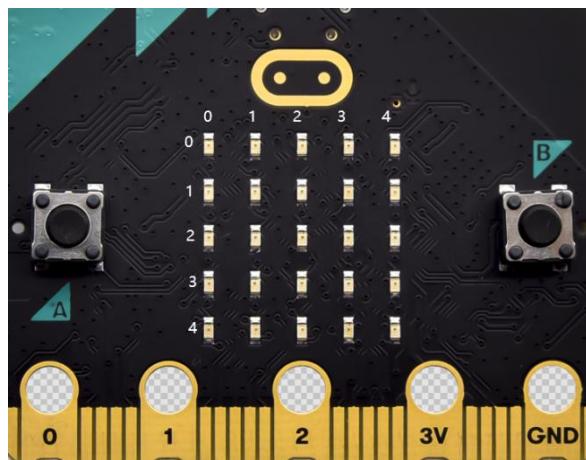
<code>from microbit import *</code>	Import the library file of micro: bit
<code>while True:</code>	This is a permanent loop that makes micro:bit execute the code of it.
<code>display.show(Image.HEART)</code>	micro: bit shows “  <p>40</p>

## Project 2: Light A Single LED



### (1) Project Introduction

The LED dot matrix consists of 25 LEDs arranged in a 5 by 5 square. In order to locate these LEDs quickly, as the figure shown below, we can regard this matrix as a coordinate system and create two axes by marking those in rows from 0 to 4 from top to bottom, and the ones in columns from 0 to 4 from the left to the right. Therefore, the LED sat in the second of the first line is (1,0) and the LED positioned in the fifth of the fourth column is (3,4) and others likewise.



### (2)Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;



B. Open the offline version of Mu.

### (3) Test Code:

Enter Mu software and open the file “Project 2: Light A Single LED.py” to import code:

Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 2: Light A Single LED	Project 2: Light A Single LED.py

You can also input code in the editing window yourself.

(Note: all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 2: Single LED flashing.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the Python code for a single LED flashing project:

```
1 from microbit import *
2
3 val1 = Image("09000:""00000:""00000:""00000:""00000:")
4 val2 = Image("00000:""00000:""00000:""00000:""00090:")
5 val3 = Image("00000:""00000:""00000:""00000:""00000:")
6
7 while True:
8     display.show(val1)
9     sleep(500)
10    display.show(val3)
11    sleep(500)
12    display.show(val2)
13    sleep(500)
14    display.show(val3)
15    sleep(500)
16
```

The status bar at the bottom right shows "BBC micro:bit" with icons for a gear and a micro:bit board.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.



Mu 1.1.0.beta.2 - Project 2: Single LED flashing.py

```
1 from microbit import *
2
3 val1 = Image("09000:""00000:""00000:""00000:""00000:")
4 val2 = Image("00000:""00000:""00000:""00000:""00090:")
5 val3 = Image("00000:""00000:""00000:""00000:""00000:")
6
7 while True:
8     display.show(val1)
9     sleep(500)
10    display.show(val3)
11    sleep(500)
12    display.show(val2)
13    sleep(500)
14    display.show(val3)
15    sleep(500)
16
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



The screenshot shows the Mu 1.1.0 beta 2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 2: Single LED flashing.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash" (which is highlighted with a red box and has a red arrow pointing to it), "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". Below the menu is a toolbar with icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main workspace contains the Python code for "Project 2: Single LED flashing.py":

```
1 from microbit import *
2
3 val1 = Image("09000:""00000:""00000:""00000:""00000:")
4 val2 = Image("00000:""00000:""00000:""00000:""00090:")
5 val3 = Image("00000:""00000:""00000:""00000:""00000:")
6
7 while True:
8     display.show(val1)
9     sleep(500)
10    display.show(val3)
11    sleep(500)
12    display.show(val2)
13    sleep(500)
14    display.show(val3)
15    sleep(500)
16
```

In the bottom right corner of the workspace, there are three icons: "BBC micro:bit", a gear, and a cogwheel.

#### (4) Test Results:

After uploading test code to micro:bit main board and powering the main board via the USB cable, the LED in (1,0) lights up for 0.5s and the one in (3,4) shines for 0.5s and repeat this sequence.



## (5)Code Explanation:

from microbit import *	Import the library file of micro: bit
val1 =  Image("09000:" "00000:" "00000:" "00000:" "00000:")	Set Image() to val1  Set pixel of LED on micro:bit to the value in 0~9  Pixel of each LED on micro:bit can be set in one of ten values
val2 =  Image("00000:" "00000:" "00000:" "00000:" "00090:")	If set pixel to 0 (zero) , which means in close state, literally, 0 is brightness, 9 is best brightness
val3 =  Image("00000:" "00000:" "00000:" "00000:" "00000:")	Set Image() to val2  Set Image() to val3
while True:	This is a permanent loop that makes micro:bit execute the code of it.
display.show(val1)	

sleep(500)  display.show(val3)  sleep(500)	LED at (1,0) blinks for 0.5s
display.show(val2)  sleep(500)  display.show(val3)  sleep(500)	LED at (3,4) flashes for 0.5s

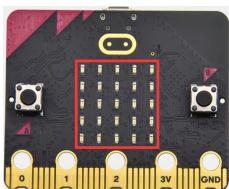
## (6) Reference

sleep(ms) : delay time

For more details about delay, please refer to:

<https://microbit-micropython.readthedocs.io/en/latest/utime.html>

## Project 3: LED Dot Matrix



### (1) Project Introduction

Dot matrices are very commonplace in daily life. They have found wide applications in LED advertisement screens, elevator floor display, bus stop

announcement and so on.

The LED dot matrix of Micro: Bit main board contains 25 LEDs in a grid. Previously, we have succeeded in controlling a certain LED to light by integrating its position value into the test code. Supported by the same theory, we can turn on many LEDs at the same time to showcase patterns, digits and characters.

What's more, we can also click "show" icon " to choose the pattern we like to display. Last but not the least, we can design patterns by ourselves as well.

## (2)Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;
- B. Open the offline version of Mu.

## (3)Test Code:

You could open "Project 3: LED Dot Matrix.py "file to Import code ([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python	Project 3 : LED Dot Matrix.py



## Code/Project Code/Project 3: LED Dot Matrix

You can also input code in the editing window yourself.

(note:all words and symbols must be written in English.)

The screenshot shows the Mu 1.1.0.beta.2 Python editor interface. The title bar reads "Mu 1.1.0.beta.2 - Project 3: LED dot matrix display.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Themes", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2 val = Image("00900:""00900:""90909;"09990:""00900")
3 display.show('1')
4 sleep(500)
5 display.show('2')
6 sleep(500)
7 display.show('3')
8 sleep(500)
9 display.show('4')
10 sleep(500)
11 display.show('5')
12 sleep(500)
13 display.show(val)
14 sleep(500)
15 display.scroll("hello!")
16 sleep(200)
17 display.show(Image.HEART)
18 sleep(500)
19 display.show(Image.ARROW_NE)
20 sleep(500)
21 display.show(Image.ARROW_SE)
22 sleep(500)
23 display.show(Image.ARROW_SW)
24 sleep(500)
25 display.show(Image.ARROW_NW)
26 sleep(500)
27 display.clear()
```

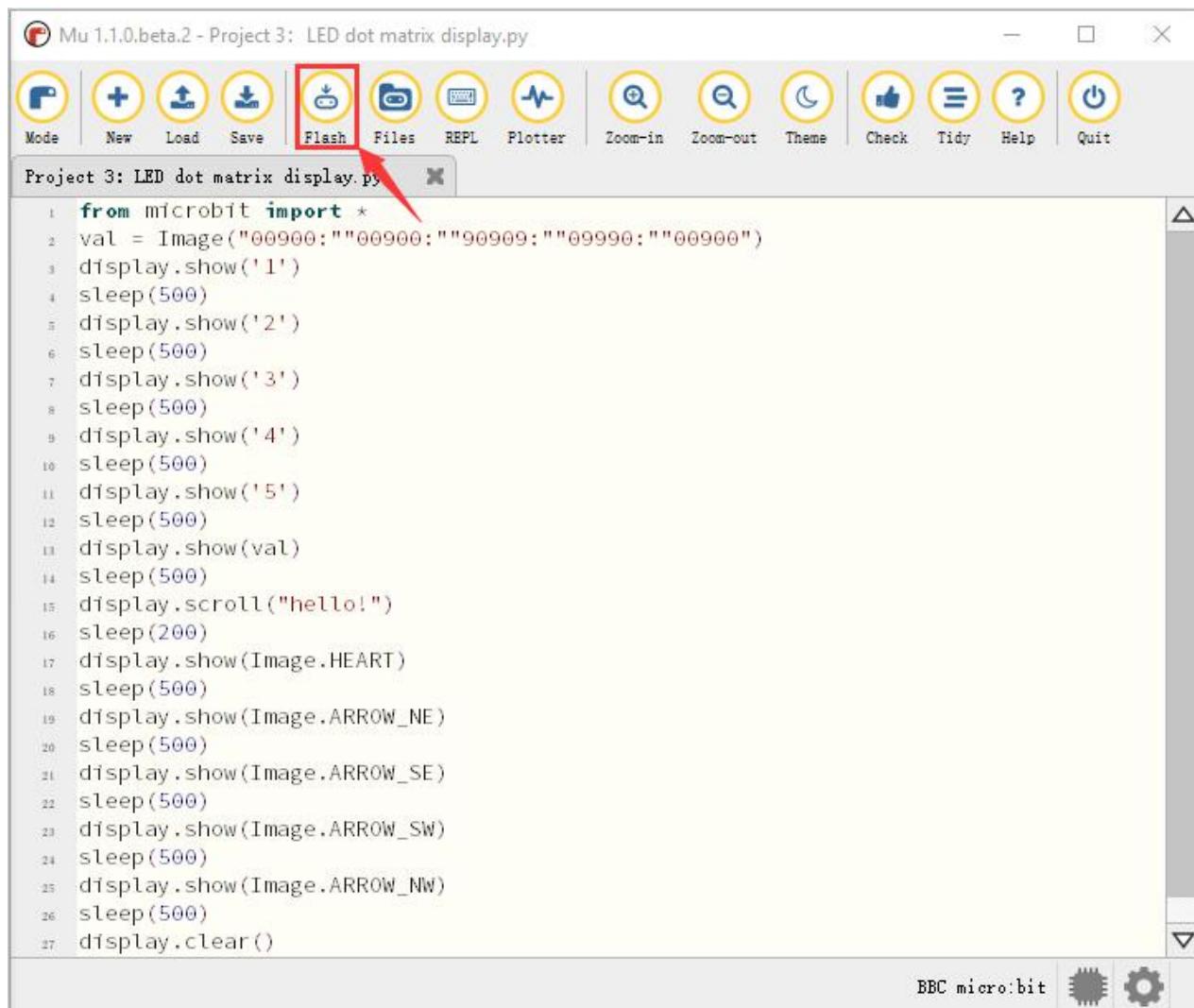
The bottom right corner of the window shows icons for "BBC micro:bit" and settings.



Click "Check" to examine error in the code. The program proves wrong if underlines and cursors are shown.

```
from microbit import *
val = Image("00900:""00900:""90909:""09990:""00900")
display.show('1')
sleep(500)
display.show('2')
sleep(500)
display.show('3')
sleep(500)
display.show('4')
sleep(500)
display.show('5')
sleep(500)
display.show(val)
sleep(500)
display.scroll("hello!")
sleep(200)
display.show(Image.HEART)
sleep(500)
display.show(Image.ARROW_NE)
sleep(500)
display.show(Image.ARROW_SE)
sleep(500)
display.show(Image.ARROW_SW)
sleep(500)
display.show(Image.ARROW_NW)
sleep(500)
display.clear()
```

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



Mu 1.1.0.beta.2 - Project 3: LED dot matrix display.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 3: LED dot matrix display.py

```
1 from microbit import *
2 val = Image("00900:00900:90909:09990:00900")
3 display.show('1')
4 sleep(500)
5 display.show('2')
6 sleep(500)
7 display.show('3')
8 sleep(500)
9 display.show('4')
10 sleep(500)
11 display.show('5')
12 sleep(500)
13 display.show(val)
14 sleep(500)
15 display.scroll("hello!")
16 sleep(200)
17 display.show(Image.HEART)
18 sleep(500)
19 display.show(Image.ARROW_NE)
20 sleep(500)
21 display.show(Image.ARROW_SE)
22 sleep(500)
23 display.show(Image.ARROW_SW)
24 sleep(500)
25 display.show(Image.ARROW_NW)
26 sleep(500)
27 display.clear()
```

BBC micro:bit  

#### (4) Test Results:

After uploading test code to micro:bit main board and powering the main board via the USB cable, we find that the 5\*5 dot matrix start to show numbers 1,2,3,4 and 5, and then it alternatively shows a downward arrow



, word “Hello” , a heart pattern , an arrow pointing at northeast , then at southeast , then at southwest , and then at northwest .



## (5)Code Explanation:

<code>from microbit import *</code>	Import the library file of micro: bit
<code>val = Image("09000:" "00000:" "00000:" "00000:" "000 00:")</code>	Set Image() to variable val
<code>display.show(val)</code>	micro:bit shows "→"
<code>display.show('1')</code>	micro:bit shows "1"
<code>sleep(500)</code>	Delay in 500ms
<code>display.scroll("hello!")</code>	micro:bit scrolls to show "hello!"
<code>display.show(Image.HEART)</code>	micro:bit displays "♥" pattern
<code>display.show(Image.ARROW_NE)</code>	micro:bit shows
<code>display.show(Image.ARROW_SE)</code>	"Northeast" arrow
<code>display.show(Image.ARROW_SW)</code>	micro:bit displays
<code>display.show(Image.ARROW_NW)</code>	"Southeast" arrow
	micro:bit shows
	"Southwest" arrow
	micro:bit displays
	"Northwest" arrow

display.clear()

The LED dot matrix of micro:bit clears

## (6) Reference:

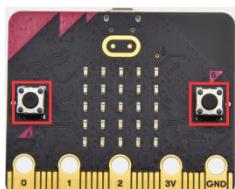
display.scroll() :

The display scrolls to show the values, if it is integer or float, we use str () to transfer into character strings.

More details, please refer to

<https://microbit-micropython.readthedocs.io/en/latest/utime.html>

## Project 4: Programmable Buttons

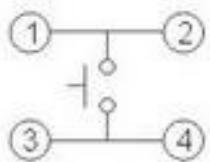


### (1) Project Introduction

Buttons can be used to control circuits. In an integrated circuit with a push button, the circuit is connected when pressing the button and it is open the other way around.

Both ends of button  are like two mountains. There is a river in between.

The internal metal piece connect the two sides to let the current pass, just like building a bridge to connect two mountains.



Micro: Bit main board boasts three push buttons, two are programmable buttons(marked with A and B), and the one on the other side is a reset button. By pressing the two programmable buttons can input three different signals. We can press button A or B alone or press them together and the LED dot matrix shows A,B and AB respectively. Let' s get started.

## (2)Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;
- B. Open the offline version of Mu.

## (3)Test Code1:

Enter Mu software and open the file “Project 4: Code-1.py” to import code:

(How to load the project code?)

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 4: Programmable Buttons	Project 4: Code-1.py



You can also input code in the editing window yourself.

(note:all words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 4: Programmable Buttons-1.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the Python code for a micro:bit project:

```
1 from microbit import *
2
3 while True:
4     if button_a.is_pressed():
5         display.show("A")
6     elif button_a.is_pressed() and button_b.is_pressed():
7         display.scroll("AB")
8     elif button_b.is_pressed():
9         display.show("B")
```

The status bar at the bottom right shows "BBC micro:bit" and icons for a gear and a micro:bit board.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.

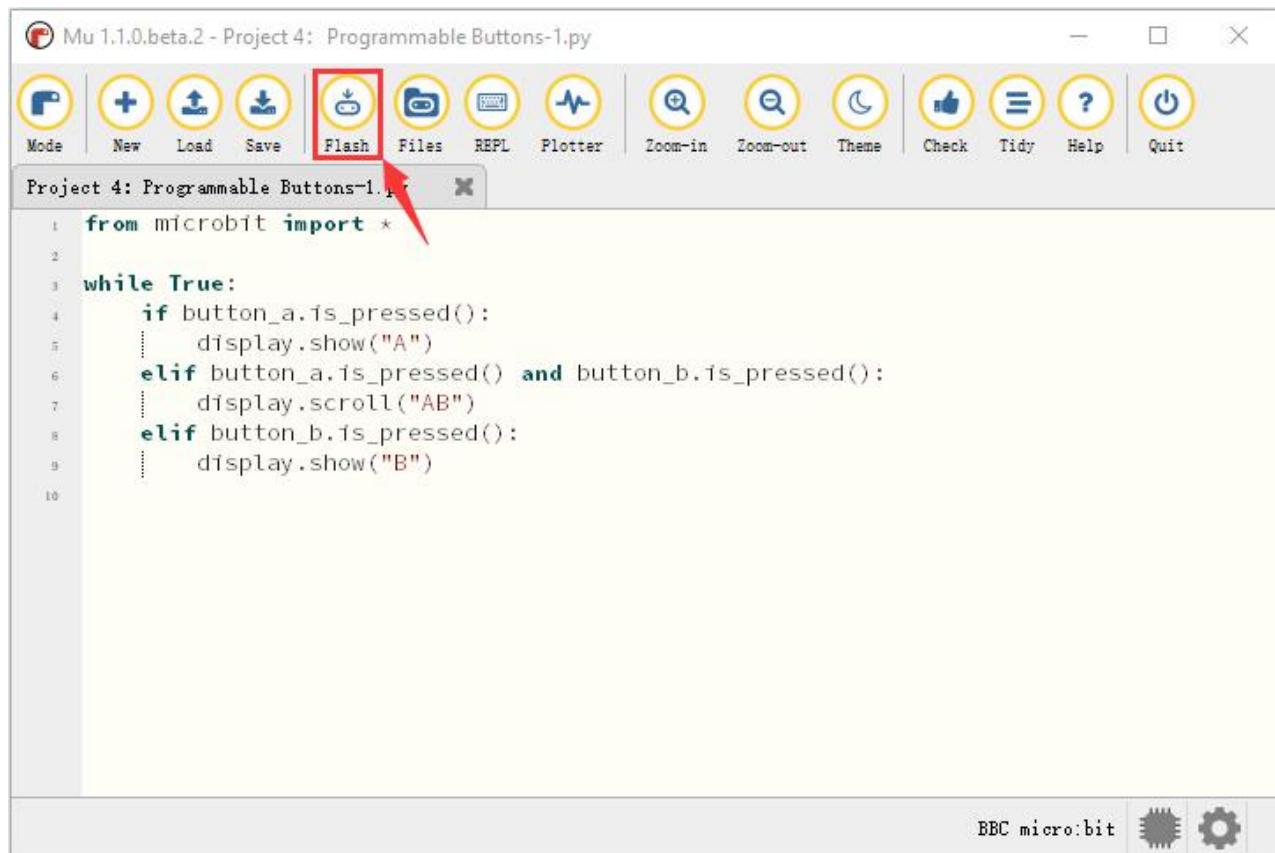


The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 4: Programmable Buttons-1.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". A red arrow points to the "Check" button, which has a thumbs-up icon. The main window displays Python code for a micro:bit project:

```
1 from microbit import *
2
3 while True:
4     if button_a.is_pressed():
5         display.show("A")
6     elif button_a.is_pressed() and button_b.is_pressed():
7         display.scroll("AB")
8     elif button_b.is_pressed():
9         display.show("B")
10
```

The status bar at the bottom shows "BBC micro:bit" and icons for a micro:bit board and settings.

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



#### (4)Test Results1:

After uploading test code to micro:bit main board and powering the main board via the USB cable, the 5\*5 LED dot matrix shows “A” if button A is pressed and then released, “B” if button B pressed and released, and “AB” if button A and B pressed together and then released.

#### (5)Test Code2:

Enter Mu software and open the file “Project 4: Code-2.py”  
“ to import code: ([How to load the project code?](#))

File Type	Route	File Name
Python	KS4027 folder/Python	Project 4: Code-2.py



file	Tutorial/Python Code/Project Code/Project 4: Programmable Buttons	
------	-------------------------------------------------------------------------	--

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 4: Programmable Buttons-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the Python code for "Project 4: Programmable Buttons-2.py". The code uses the microbit library to handle button presses and display images.

```
from microbit import *
a = 0
b = 0
val1 = Image("00000:00000:00000:00000:00900")
val2 = Image("00000:00000:00000:00900:99999")
val3 = Image("00000:00000:00900:99999:99999")
val4 = Image("00000:00900:99999:99999:99999")
val5 = Image("00900:99999:99999:99999:99999")
val6 = Image("99999:99999:99999:99999:99999")
display.show(val1)

while True:
    while button_a.is_pressed() == True:
        sleep(10)
        if button_a.is_pressed() == False:
            a = a + 1
            if(a >= 5):
                a = 5
            break
```



```
20     while button_b.is_pressed() == True:
21         sleep(10)
22         if button_b.is_pressed() == False:
23             a = a - 1
24             if(a <= 0):
25                 a = 0
26             break
27         if a == 0:
28             display.show(val1)
29         if a == 1:
30             display.show(val2)
31         if a == 2:
32             display.show(val3)
33         if a == 3:
34             display.show(val4)
35         if a == 4:
36             display.show(val5)
37         if a == 5:
38             display.show(val6)
```

BBC micro:bit



Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.

Mu 1.1.0.beta.2 - Project 4: Programmable Buttons-2.py

The Mu IDE interface shows the toolbar with various icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check (highlighted with a red box and an arrow), Tidy, Help, and Quit. Below the toolbar is a code editor window titled "Project 4: Programmable Buttons-2.py". The code is as follows:

```
1 from microbit import *
2 a = 0
3 b = 0
4 val1 = Image("00000:""00000:""00000:""00000:""00900")
5 val2 = Image("00000:""00000:""00000:""00900:""99999")
6 val3 = Image("00000:""00000:""00900:""99999:""99999")
7 val4 = Image("00000:""00900:""99999:""99999:""99999")
8 val5 = Image("00900:""99999:""99999:""99999:""99999")
9 val6 = Image("99999:""99999:""99999:""99999:""99999")
10 display.show(val1)
11
12 while True:
13     while button_a.is_pressed() == True:
14         sleep(10)
15         if button_a.is_pressed() == False:
16             a = a + 1
17             if(a >= 5):
18                 a = 5
19             break
```



```
20 while button_b.is_pressed() == True:
21     sleep(10)
22     if button_b.is_pressed() == False:
23         a = a - 1
24         if(a <= 0):
25             a = 0
26         break
27     if a == 0:
28         display.show(val1)
29     if a == 1:
30         display.show(val2)
31     if a == 2:
32         display.show(val3)
33     if a == 3:
34         display.show(val4)
35     if a == 4:
36         display.show(val5)
37     if a == 5:
38         display.show(val6)
```

BBC micro:bit



Please notice that the following sentences are just for warning so the presence of them doesn't mean the code is wrong.

↑ Comparison to true should be 'if cond is true:' or 'if cond:'

↑ Comparison to false should be 'if cond is false:' or 'if not cond:'

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



The screenshot shows the Mu 1.1.0.beta.2 Python editor interface. The title bar reads "Mu 1.1.0.beta.2 - Project 4: Programmable Buttons-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash" (which is highlighted with a red box and has a red arrow pointing to it), "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
from microbit import *
a = 0
b = 0
val1 = Image("00000:""00000:""00000:""00000:""00900")
val2 = Image("00000:""00000:""00000:""00900:""99999")
val3 = Image("00000:""00000:""00900:""99999:""99999")
val4 = Image("00000:""00900:""99999:""99999:""99999")
val5 = Image("00900:""99999:""99999:""99999:""99999")
val6 = Image("99999:""99999:""99999:""99999:""99999")
display.show(val1)

while True:
    while button_a.is_pressed() == True:
        sleep(10)
        if button_a.is_pressed() == False:
            a = a + 1
            if(a >= 5):
                a = 5
            break

    while button_b.is_pressed() == True:
        sleep(10)
        if button_b.is_pressed() == False:
            a = a - 1
            if(a <= 0):
                a = 0
            break
    if a == 0:
        display.show(val1)
    if a == 1:
        display.show(val2)
    if a == 2:
        display.show(val3)
    if a == 3:
        display.show(val4)
    if a == 4:
        display.show(val5)
    if a == 5:
        display.show(val6)
```

The bottom right corner of the window shows icons for BBC micro:bit, a gear, and a cog.

## (6)Test Results2:

After uploading test code to micro:bit main board and powering the main

board via the USB cable, when the button A is pressed, the LEDs turning red increase while when the button B pressed, the LEDs turning red reduce.

### (7)Code Explanation:

from microbit import *	Import the library file of micro:bit
while True:	This is a permanent loop that makes micro:bit execute the code of it.
if button_a.is_pressed(): display.show("A") elif button_a.is_pressed() and button_b.is_pressed(): display.scroll("AB") elif button_b.is_pressed(): display.show("B")	If button A is pressed micro:bit shows "A" If button A and B are pressed at same time micro:bit displays "AB" If button B is pressed micro:bit shows "B"
while button_a.is_pressed() == True: sleep(10) if button_a.is_pressed() == False: a = a + 1 if(a >= 5):	When the button A is pressed Delay in 10ms to eliminate the shaking of button A when button A is released, Variable a adds 1 If variable a ≥ 5



a = 5	Variable a=5
break	exit the loop
while button_b.is_pressed() == True:	when button B is pressed Delay in 10ms to eliminate the shaking of button B
sleep(10)	
if button_b.is_pressed() == False:	When the button B is released
a = a - 1	Variable a reduces 1 gradually
if(a <= 0):	When a≤0
a = 0	Variable a=0
break	exit the loop
if a == 0:	When a=0
display.show(val1)	micro:bit shows pattern val1
if a == 1:	When a=1
display.show(val2)	micro:bit displays pattern val2
if a == 2:	When a=2
display.show(val3)	micro:bit shows pattern val3
if a == 3:	If a=3
display.show(val4)	micro:bit displays pattern val4
if a == 4:	If a=4
display.show(val5)	micro:bit shows pattern val5
if a == 5:	If a=5
display.show(val6)	micro:bit displays pattern val6

## Project 5: Temperature Detection

### (1) Project Introduction

The Micro:bit main board is not equipped with a temperature sensor, but uses the temperature sensor built into NFR52833 chip for temperature detection. Therefore, the detected temperature is more closer to the temperature of the chip, and there maybe deviation from the ambient temperature. The sensor can detect temperature of external environment with the range of 40°C~105°C.

In this project, we use the sensor to test the temperature in the current environment, and display the test results in the display data (device). And then control the LED dot matrix to display different patterns by setting the temperature range detected by the sensor.

Note: the temperature sensor of Micro:bit main board is shown below:



### (2)Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;
- B. Open the offline version of Mu.

### (3)Test Code1:

Enter Mu software and open the file “Project 5: Code-1.py” to import code:

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 5 : Temperature Detection	Project 5: Code-1.py

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 5: Temperature Measurement-1.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2
3 while True:
4     Temperature = temperature()
5     print("Temperature:", Temperature, "C")
6     sleep(500)
7
8
9
10
11
12
13
14
15
16
```

The status bar at the bottom right shows "BBC micro:bit" and icons for a micro:bit board and settings.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.

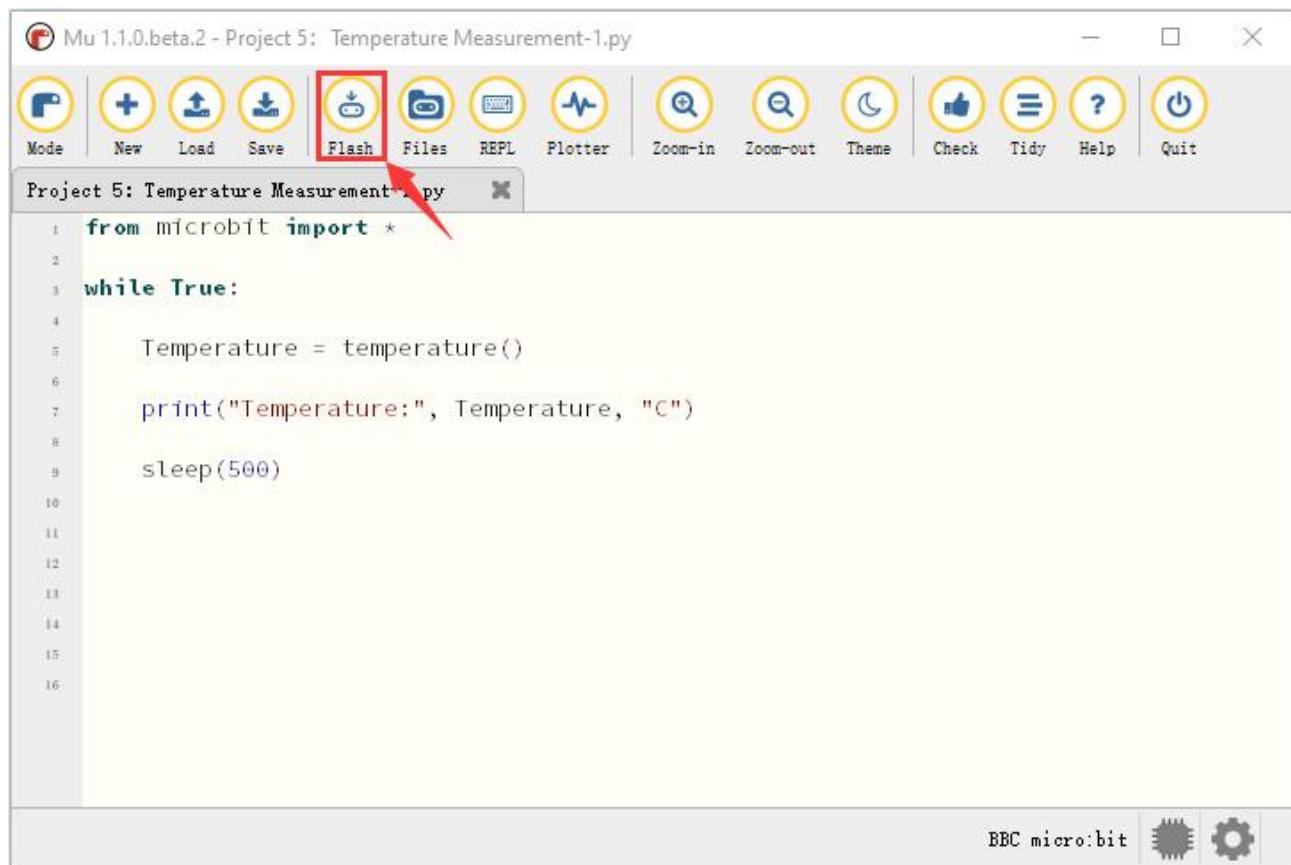


Mu 1.1.0.beta.2 - Project 5: Temperature Measurement-1.py

```
1 from microbit import *
2
3 while True:
4     Temperature = temperature()
5     print("Temperature:", Temperature, "C")
6     sleep(500)
7
8
9
10
11
12
13
14
15
16
```

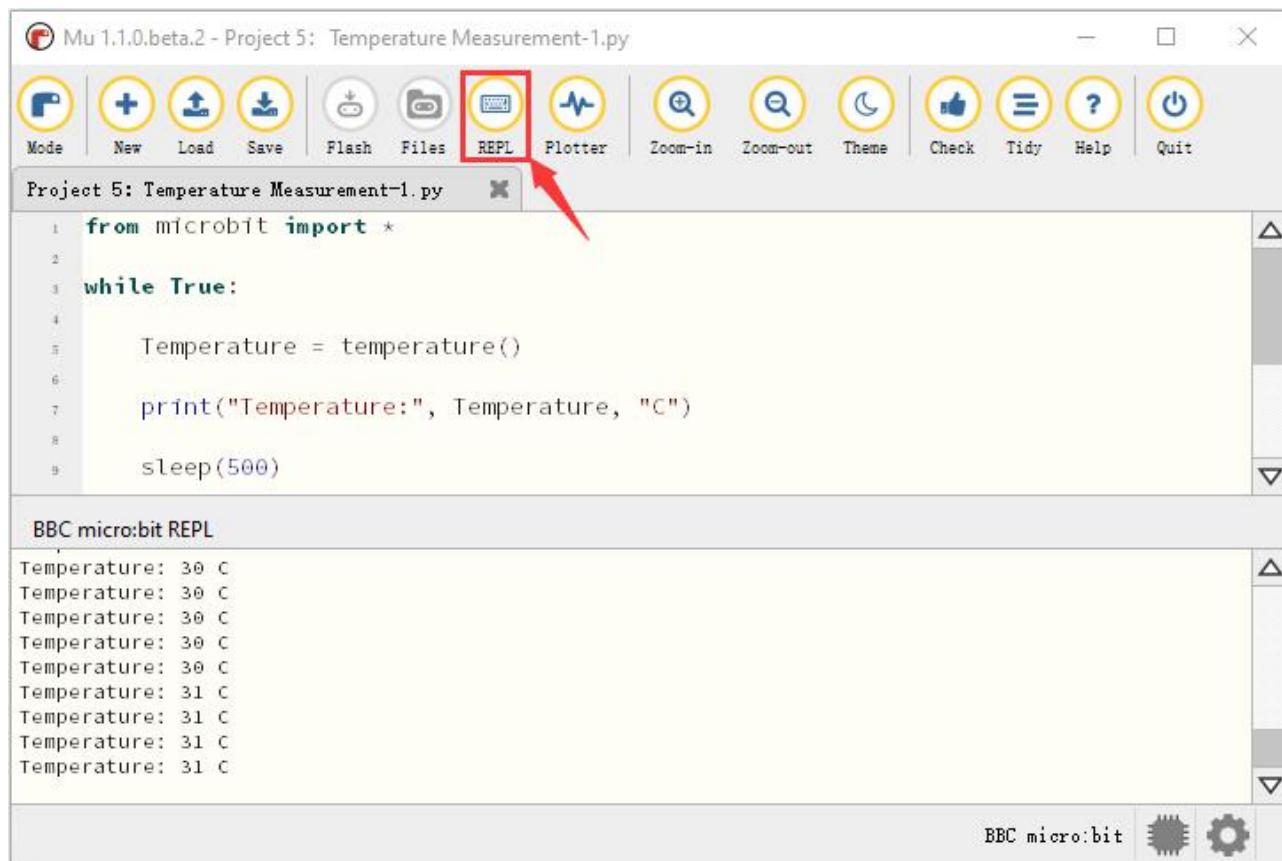
BBC micro:bit

If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



#### (4) Test Results1:

After downloading test code 1 to micro:bit board, keep USB connected and click "REPL" and press the reset button on micro:bit. Then REPL window will show the ambient temperature value, as shown below: ( C stands for temperature unit)



## (5)Test Code2:

Enter Mu software and open the file “Project 5: Code-2.py” to import code:

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 5: Temperature Detection	Project 5: Code-2.py



You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)

The temperature value can be set in compliance with the real temperature.

The screenshot shows the Mu 1.1.0 beta 2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 5: Temperature Measurement-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2
3 while True:
4     if temperature() >= 35:
5         display.show(Image.HEART)
6     else:
7         display.show(Image.HEART_SMALL)
```

The status bar at the bottom right shows "BBC micro:bit" with a gear icon.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.



Mu 1.1.0.beta.2 - Project 5: Temperature Measurement-2.py

```
1 from microbit import *
2
3 while True:
4
5     if temperature() >= 35:
6         display.show(Image.HEART)
7
8     else:
9         display.show(Image.HEART_SMALL)
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 5: Temperature Measurement-2.py". The toolbar has icons for Mode, New, Load, Save, Flash (highlighted with a red box), Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. Below the toolbar is a project list: "Project 5: Temperature Measurement-2.py". The code editor contains the following Python code:

```
from microbit import *
while True:
    if temperature() >= 35:
        display.show(Image.HEART)
    else:
        display.show(Image.HEART_SMALL)
```

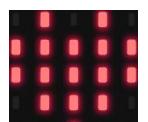
The status bar at the bottom right shows "BBC micro:bit" with two small icons.

## (6)Test Results2:

After uploading the code 2 to the board, when the ambient temperature is



less than 35 °C , the 5\*5 LED dot matrix shows [REDACTED]. When the



temperature is equivalent to or greater than 35 °C , the pattern [REDACTED] appears.



## (7)Code Explanation:

<code>from microbit import *</code>	Import the library file of micro: bit
<code>while True:</code>	This is a permanent loop that makes micro:bit execute the code of it.
<code>Temperature = temperature()</code>	Set temperature() to Temperature
<code>print("Temperature:", Temperature, "C")</code>	BBC micro:bit REPL prints temperature value
<code>sleep(500)</code>	Delay in 500ms
<code>if temperature() &gt;= 35:     display.show(Image.HEART)  else:     display.show(Image.HEART_SMALL)</code>	If temperature value $\geq 35^{\circ}\text{C}$ micro:bit shows "♥"  If temperature value $< 35^{\circ}\text{C}$ micro:bit displays "████"

## Project 6: Geomagnetic Sensor



### (1) Project Introduction

This project aims to explain the use of the Micro: bit geomagnetic sensor, which can not only detect the strength of the geomagnetic field, but also be used as a compass to find bearings. It is also an important part of the Attitude and Heading Reference System (AHRS).

Micro: Bit main board uses LSM303AGR geomagnetic sensor, which supports four modes namely 100 kHz, 400 kHz, 1 MHz and 3.4 MHz and the dynamic range of magnetic field is  $\pm 50$  gauss.

In the board, the magnetometer module is used in both magnetic detection and compass. In this experiment, the compass will be introduced first, and then the original data of the magnetometer will be checked. The main component of a common compass is a magnetic needle, which can be rotated by the geomagnetic field and point toward the geomagnetic North Pole (which is near the geographic South Pole) to determine direction.

Attention: this geomagnetic sensor built in the board can help us determine bearings by showing readings in the value from 0 to 360. And the system will ask us to calibrate it the first time it is put into operation by

rotating the board. Please note that metal materials around may attenuate the accuracy of the reading and calibration.

## (2)Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;
- B.Open the offline version of Mu.

## (2) Test code1::

Enter Mu software and open the file “Project 6: Code-1.py” to import code:

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 6 Geomagnetic Sensor	Project 6: Code-1.py

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 6: Microbit's Compass-1.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2
3 compass.calibrate()
4
5 while True:
6
7     if button_a.is_pressed():
8         display.scroll(compass.heading())
9
10
11
```

The status bar at the bottom right shows "BBC micro:bit" with a micro:bit icon and a gear icon.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.

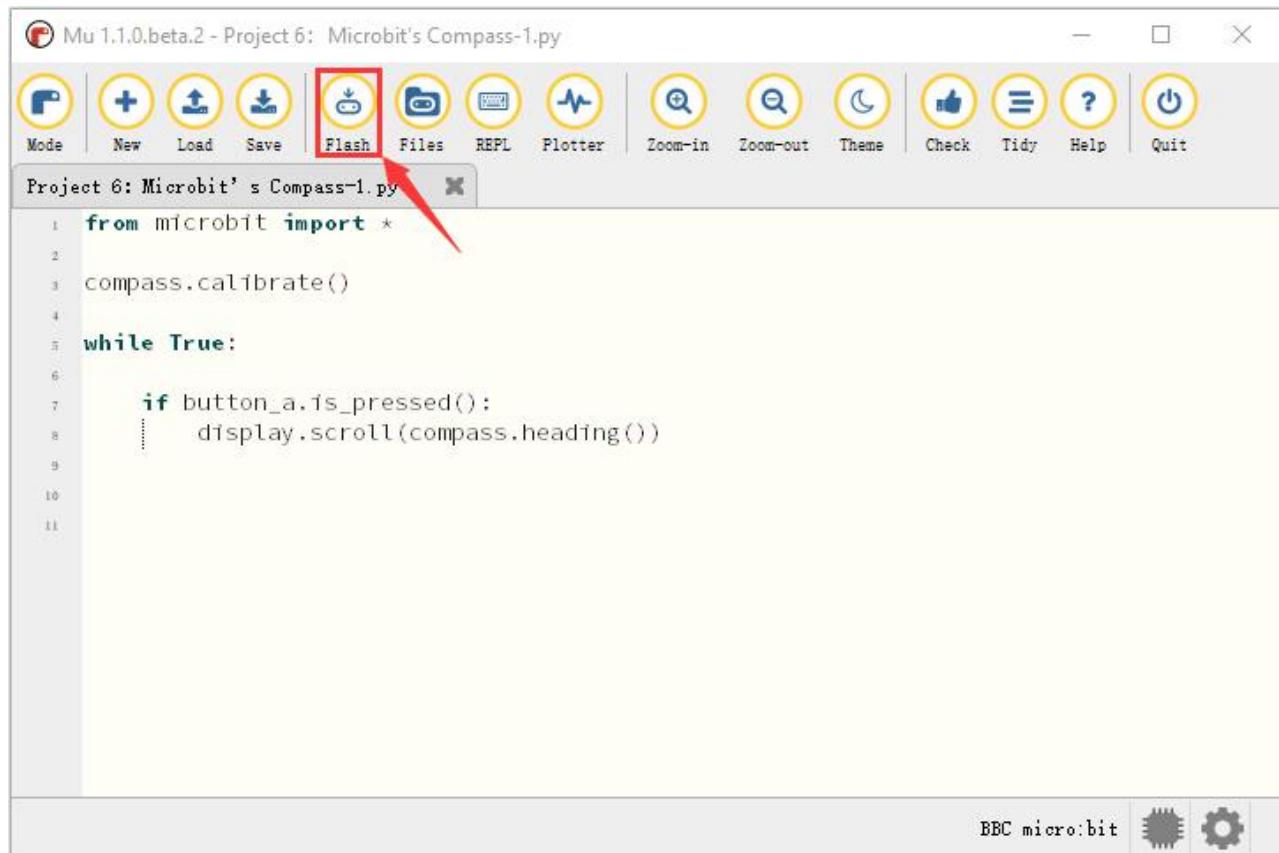


Mu 1.1.0.beta.2 - Project 6: Microbit's Compass-1.py

```
1 from microbit import *
2
3 compass.calibrate()
4
5 while True:
6     if button_a.is_pressed():
7         display.scroll(compass.heading())
8
9
10
11
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.

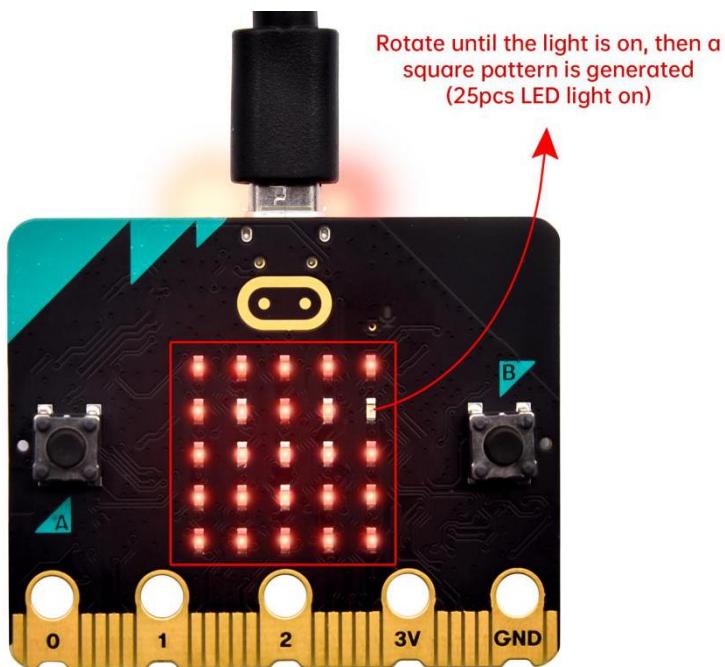


Note: We need to calibrate micro: bit due to different magnetic field in different areas. Micro:bit will prompt you to calibrate when you use it first time.

#### (4)Test Result1:

After uploading test code1 to micro:bit main board and powering the board via the USB cable, and pressing the button A, the board asks us to calibrate compass and the LED dot matrix shows “TILT TO FILL SCREEN” .

Then enter the calibration page. Rotate the board until all 25 red LEDs are on as shown below.



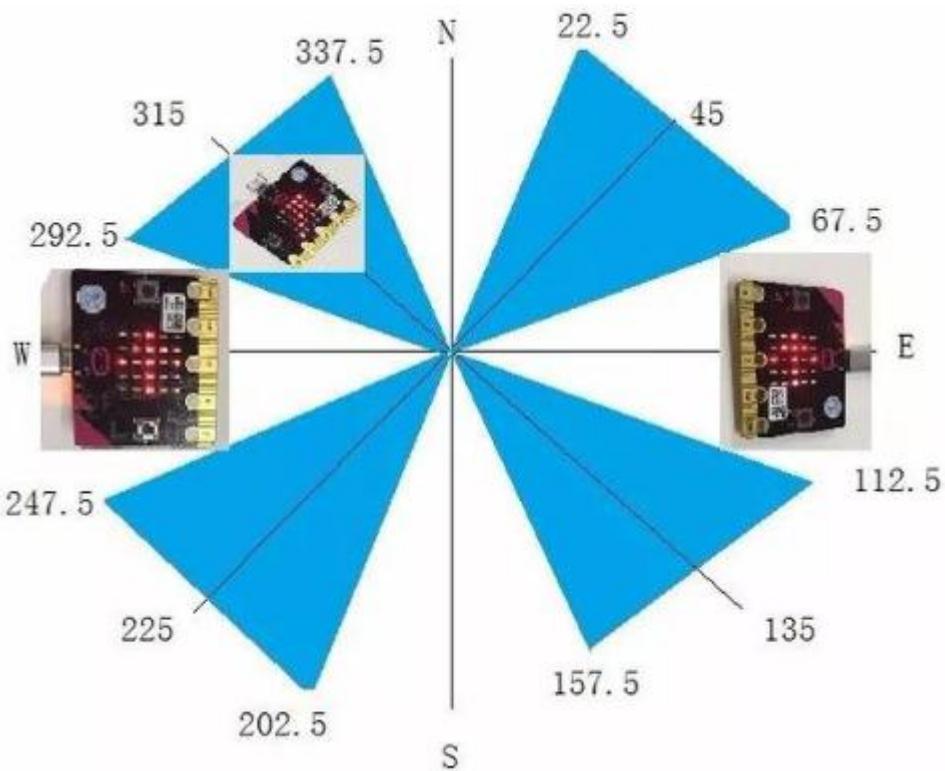
After that, a smile pattern  appears, which implies the calibration is done. When the calibration process is completed, pressing the button A will make the magnetometer reading display directly on the screen. And the direction north, east, south and west correspond to  $0^\circ$ ,  $90^\circ$ ,  $180^\circ$  and  $270^\circ$  respectively.

## (5)Test code2:



For the below picture, the arrow pointing to the upper right when the value ranges from 292.5 to 337.5. Because 0.5 can't be input in the code, the values we get are 293 and 338.

Then add other statements to make a set of complete code.



Enter Mu software and open the file “Project 6: Code-2.py” to import code:



File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 6 Geomagnetic Sensor	Project 6: Code-2.py

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 6: Microbit's Compass-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2 compass.calibrate()
3 X = 0
4 while True:
5     x = compass.heading()
6     if x >= 293 and x < 338:
7         display.show(Image("00999;" "00099;" "00909;" "09000;" "90000"))
8     elif x >= 23 and x < 68:
9         display.show(Image("99900;" "99000;" "90900;" "00090;" "00009"))
10    elif x >= 68 and x < 113:
11        display.show(Image("00900;" "09000;" "99999;" "09000;" "00900"))
12    elif x >= 113 and x < 158:
13        display.show(Image("00009;" "00090;" "90900;" "99000;" "99900"))
14    elif x >= 158 and x < 203:
15        display.show(Image("00900;" "00900;" "90909;" "09990;" "00900"))
16    elif x >= 203 and x < 248:
17        display.show(Image("90000;" "09000;" "00909;" "00099;" "00999"))
18    elif x >= 248 and x < 293:
19        display.show(Image("00900;" "00090;" "99999;" "00090;" "00900"))
20    else:
21        display.show(Image("00900;" "09990;" "90909;" "00900;" "00900"))
```

The code uses a while loop to continuously read the compass heading and display a corresponding image on the micro:bit screen based on the heading value. The images represent different cardinal directions and intermediate angles.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.



Mu 1.1.0.beta.2 - Project 6: Microbit's Compass-2.py

```
1 from microbit import *
2 compass.calibrate()
3 X = 0
4 while True:
5     x = compass.heading()
6     if x >= 293 and x < 338:
7         display.show(Image("00999;" "00099;" "00909;" "09000;" "90000"))
8     elif x >= 23 and x < 68:
9         display.show(Image("99900;" "99000;" "90900;" "00090;" "00009"))
10    elif x >= 68 and x < 113:
11        display.show(Image("00900;" "09000;" "99999;" "09000;" "00900"))
12    elif x >= 113 and x < 158:
13        display.show(Image("00009;" "00090;" "90900;" "99000;" "99900"))
14    elif x >= 158 and x < 203:
15        display.show(Image("00900;" "00900;" "90909;" "09990;" "00900"))
16    elif x >= 203 and x < 248:
17        display.show(Image("90000;" "09000;" "00909;" "00099;" "00999"))
18    elif x >= 248 and x < 293:
19        display.show(Image("00900;" "00090;" "99999;" "00090;" "00900"))
20    else:
21        display.show(Image("00900;" "09990;" "90909;" "00900;" "00900"))
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



```
from microbit import *
compass.calibrate()
X = 0
while True:
    X = compass.heading()
    if X >= 293 and X < 338:
        display.show(Image("00999:""00099:""00909:""09000:""90000"))
    elif X >= 23 and X < 68:
        display.show(Image("99900:""99000:""90900:""00090:""00009"))
    elif X >= 68 and X < 113:
        display.show(Image("00900:""09000:""99999:""09000:""00900"))
    elif X >= 113 and X < 158:
        display.show(Image("00009:""00090:""90900:""99000:""99900"))
    elif X >= 158 and X < 203:
        display.show(Image("00900:""00900:""90909:""09990:""00900"))
    elif X >= 203 and X < 248:
        display.show(Image("90000:""09000:""00909:""00099:""00999"))
    elif X >= 248 and X < 293:
        display.show(Image("00900:""00090:""99999:""00090:""00900"))
    else:
        display.show(Image("00900:""09990:""90909:""00900:""00900"))
```

## (6)Test Results2:

Upload code 2 and plug micro:bit into power. After calibration, tilt micro:bit board, and the LED dot matrix displays the direction signs.

## (6)Code Explanation:

from microbit import *	Import the library file of micro: bit
compass.calibrate()	Compass calibration



<b>while True:</b>	This is a permanent loop that makes micro:bit execute the code of it.
<b>if</b> button_a.is_pressed(): display.scroll(compass.heading())	When the button A is pressed Micro:bit scrolls to show the value of compass
x = 0	Set variable x=0
x = compass.heading()	Set the value of compass to variable x
<b>if...elif...else</b>	Condition judgement statement:if...el

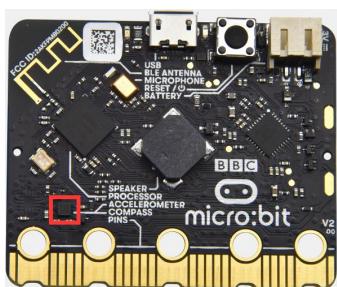


	se if...else
display.show(Image("00999:""00099:""00909:""09000:""90000"))	Micro:bit shows the Northeast arrow sign
display.show(Image("99900:""99000:""90900:""00090:""0009))	Micro:bit shows the Northwest arrow sign
display.show(Image("00900:""09000:""99999:""09000:""0900))	Micro:bit shows the west arrow sign
display.show(Image("00009:""00090:""90900:""99000:""9900))	Micro:bit shows the Southwest arrow sign
display.show(Image("00900:""00900:""90909:""09990:""0900))	Micro:bit shows the South arrow sign
display.show(Image("90000:""09000:""00909:""00099:""0999))	Micro:bit shows the South arrow sign
display.show(Image("00900:""00090:""99999:""00090:""0900))	Micro:bit shows the South arrow sign
display.show(Image("00900:""09990:""90909:""00900:""0900))	Micro:bit shows the South arrow sign



South arrow sign  
Micro:bit shows the East arrow sign  
Micro:bit shows the North arrow sign

## Project 7: Accelerometer



### (1) Project Introduction

The Micro: Bit main board V2 has a built-in LSM303AGR gravity acceleration sensor, also known as accelerometer, with a resolution of 8/10/12 bits. The code section sets the range to 1g, 2g, 4g, and 8g.

We often use accelerometer to detect the status of machines.

In this project, we will introduce how to measure the position of the board with the accelerometer. And then have a look at the original three-axis data output by the accelerometer.

## (2)Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;
- B. Open the offline version of Mu.

## (3)Test Code1:

Enter Mu software and open the file “Project 7： Accelerometer-1.py” to import code:

[\(How to load the project code?\)](#)

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project Accelerometer	Project 7 : Accelerometer-1.py

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 7: Accelerometer-1.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the Python code for "Project 7: Accelerometer-1.py". The code uses the microbit library to detect gestures and display them on the screen. A scroll bar is visible on the right side of the code editor.

```
from microbit import *
while True:
    gesture = accelerometer.current_gesture()
    if gesture == "shake":
        display.show("1")
    if gesture == "up":
        display.show("2")
    if gesture == "down":
        display.show("3")
    if gesture == "face up":
        display.show("4")
    if gesture == "face down":
        display.show("5")
    if gesture == "left":
        display.show("6")
    if gesture == "right":
        display.show("7")
    if gesture == "freefall":
        display.show("8")
```

BBC micro:bit

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.



```
from microbit import *
while True:
    gesture = accelerometer.current_gesture()
    if gesture == "shake":
        display.show("1")
    if gesture == "up":
        display.show("2")
    if gesture == "down":
        display.show("3")
    if gesture == "face up":
        display.show("4")
    if gesture == "face down":
        display.show("5")
    if gesture == "left":
        display.show("6")
    if gesture == "right":
        display.show("7")
    if gesture == "freefall":
        display.show("8")
```

If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



```
from microbit import *
while True:
    gesture = accelerometer.current_gesture()
    if gesture == "shake":
        display.show("1")
    if gesture == "up":
        display.show("2")
    if gesture == "down":
        display.show("3")
    if gesture == "face up":
        display.show("4")
    if gesture == "face down":
        display.show("5")
    if gesture == "left":
        display.show("6")
    if gesture == "right":
        display.show("7")
    if gesture == "freefall":
        display.show("8")
```

#### (4) Test Results1:

After uploading the test code 1 to micro:bit main board and powering the board via the USB cable, if we shake the Micro: Bit main board, no matter at any direction, the LED dot matrix displays the digit “1” .

When it is kept upright (make its logo above the LED dot matrix) , the number 2 shows.



When it is kept upside down( make its logo below the LED dot matrix) , it shows as below.



When it is placed still on the desk, showing its front side, the number 4 appears.

When it is placed still on the desk, showing its back side, the number 5 exhibits.

When the board is tilted to the left , the LED dot matrix shows the number 6 as shown below.



When the board is tilted to the right , the LED dot matrix displays the

number 7 as shown below:



When the board is knocked to the floor, this process can be considered as a free fall and the LED dot matrix shows the number 8. (Please note that this test is not recommended for it may damage the main board.)

Attention: if you'd like to try this function, you can also set the acceleration to 3g, 6g or 8g. But still ,we do not recommend.

### (5)Test code2:

Enter Mu software and open the file “Project 7： Accelerometer-2.py” to import code:

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 7: Accelerometer	Project 7 : Accelerometer-2.py



You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 7: Accelerometer-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2
3 while True:
4     x = accelerometer.get_x()
5     y = accelerometer.get_y()
6     z = accelerometer.get_z()
7     print("x, y, z:", x, y, z)
8     sleep(100)
```

The code uses the `microbit` library to read accelerometer data and print it to the console every 100ms.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.



Mu 1.1.0.beta.2 - Project 7: Accelerometer-2.py

```
1 from microbit import *
2
3 while True:
4
5     x = accelerometer.get_x()
6
7     y = accelerometer.get_y()
8
9     z = accelerometer.get_z()
10
11    print("x, y, z:", x, y, z)
12
13    sleep(100)
14
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.

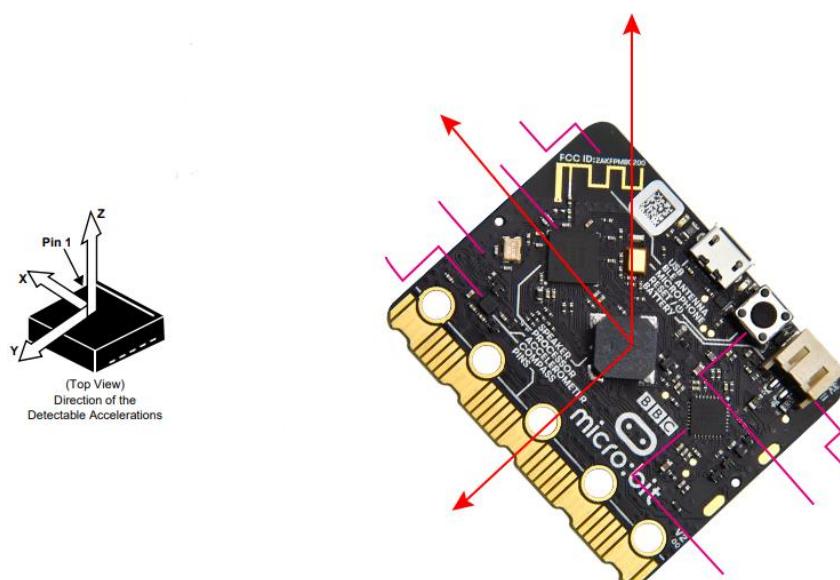


The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 7: Accelerometer-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash" (which is highlighted with a red box and a red arrow pointing to it), "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main area displays the Python code for "Project 7: Accelerometer-2.py":

```
1 from microbit import *
2
3 while True:
4
5     x = accelerometer.get_x()
6
7     y = accelerometer.get_y()
8
9     z = accelerometer.get_z()
10
11    print("x, y, z:", x, y, z)
12
13    sleep(100)
14
```

The bottom right corner of the IDE shows the BBC micro:bit logo and a gear icon.

After referring to the MMA8653FC data manual and the hardware schematic diagram of the Micro: Bit main board, the accelerometer coordinate of the Micro: Bit are shown in the figure below:





## (6)Test Results2:

Upload the test code 1 to micro:bit main board and power the board via the USB cable.

Click “REPL” and press the reset button. The value of acceleration on X axis, Y axis and Z axis are shown below:

The screenshot shows the Mu 1.1.0 beta 2 IDE interface. The top menu bar includes options like Mode, New, Load, Save, Flash, Files, REPL (which is highlighted with a red box and has a red arrow pointing to it), Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. Below the menu is a code editor window titled "Project 7: Accelerometer-2.py" containing the following Python code:

```
1 from microbit import *
2
3 while True:
4
5     x = accelerometer.get_x()
6
7     y = accelerometer.get_y()
8
9     z = accelerometer.get_z()
10
11    print("x, y, z:", x, y, z)
12
13    sleep(100)
```

Below the code editor is the "BBC micro:bit REPL" window, also enclosed in a red box. It displays the output of the printed statements from the code, showing the current values of the X, Y, and Z axes:

```
x, y, z: -788 -376 576
x, y, z: -772 -396 548
x, y, z: -836 -392 644
x, y, z: -808 -436 260
x, y, z: -1024 -524 336
x, y, z: -676 -540 -828
x, y, z: -484 -580 -1364
x, y, z: -1012 104 284
x, y, z: -1412 580 504
x, y, z: -1368 468 148
x, y, z: -992 32 48
x, y, z: 12 -808 -480
x, y, z: -160 -584 364
x, y, z: -656 -368 844
x, y, z: -1244 20 1988
```



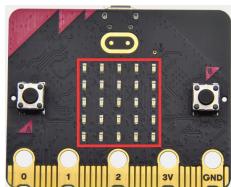
## (7)Code Explanation:

<code>from microbit import *</code>	Import the library file of micro: bit
<code>gesture = accelerometer.current_gesture()</code>	Set accelerometer.current_gesture() to gesture
<b>while True:</b>	This is a permanent loop that makes micro:bit execute the code of it.
<code>if gesture == "shake":</code> <code>display.show("1")</code>	Shaking micro:bit board, number 1 will appear
<code>if gesture == "up":</code> <code>display.show("2")</code>	When log points to the North, number 2 will show up.
<code>if gesture == "down":</code> <code>display.show("3")</code>	When log points to the South, number 3 will be shown
<code>if gesture == "face up":</code> <code>display.show("4")</code>	When the LED dot matrix is upward, the number 4 is shown.
<code>if gesture == "face down":</code> <code>display.show("5")</code>	the number 5 is displayed when the LED dot matrix is downward.
<code>if gesture == "left":</code> <code>display.show("6")</code>	When Micro:bit board is tilt to the left, number 6 is shown.
<code>if gesture == "right":</code> <code>display.show("7")</code>	When micro:bit is tilt to the right
<code>if gesture == "freefall":</code>	When Micro:bit board is inclined to the right, number 7 is displayed.



display.show("8")	When it is free fall(accidentally making it fall), number 8 appears on dot matrix.
x = accelerometer.get_x() y = accelerometer.get_y() z = accelerometer.get_z()	Read the acceleration value on x axis, the return value is integer, and set x= the read value on x axis  Read the acceleration value on y axis, the return value is integer, and set y= the read value on y axis  Read the acceleration value on z axis, the return value is integer, and set z= the read value on z axis
print("x, y, z:", x, y, z)	The value of acceleration will be shown
sleep(100)	Delay in 100ms

## Project 8: Light Detection



### (1) Project Introduction

In this project, we focus on the light detection function of the Micro: Bit main board. It is achieved by the LED dot matrix since the main board is not equipped with a photoresistor.

### (2)Preparations:

- A. Attach the Micro:bit main board to your computer via the USB cable;
  
- B. Open the offline version of Mu.

### (3)Test Code:

Enter Mu software and open the file “project 8：Light Detection.py” to import code:

[\(How to load the project code?\)](#)

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Project	project 8: Light Detection.py Code/Project



## 8: Light Detection

You can also input code in the editing window yourself.

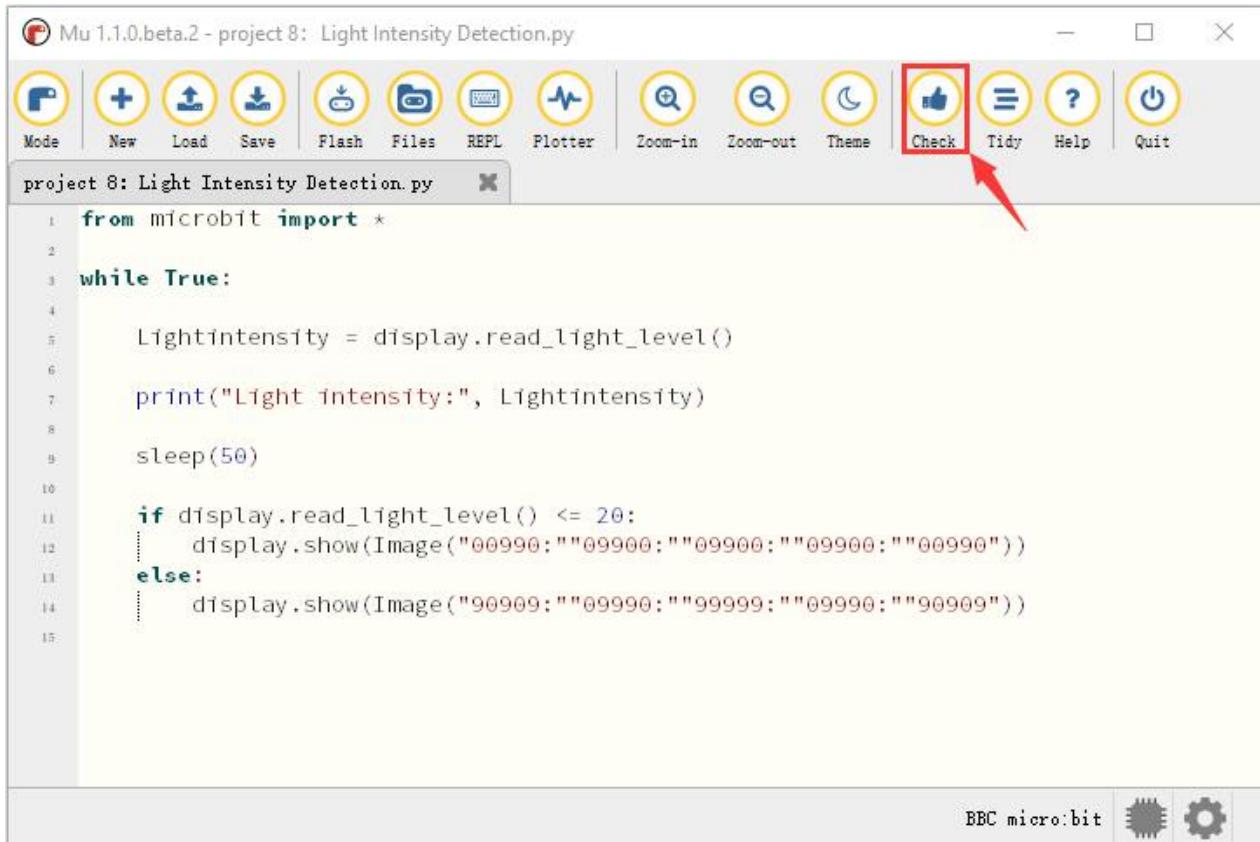
(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - project 8: Light Intensity Detection.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main editor window displays the following Python code:

```
1 from microbit import *
2
3 while True:
4
5     Lightintensity = display.read_light_level()
6
7     print("Light intensity:", Lightintensity)
8
9     sleep(50)
10
11    if display.read_light_level() <= 20:
12        display.show(Image("00990:""09900:""09900:""09900:""00990"))
13    else:
14        display.show(Image("90909:""09990:""99999:""09990:""90909"))
```

The status bar at the bottom right shows "BBC micro:bit" and icons for a gear and a micro:bit board.

Click “Check” to examine error in the code. The program proves wrong if underlines and cursors are shown.



Mu 1.1.0.beta.2 - project 8: Light Intensity Detection.py

```
from microbit import *
while True:
    Lightintensity = display.read_light_level()
    print("Light intensity:", Lightintensity)
    sleep(50)
    if display.read_light_level() <= 20:
        display.show(Image("00990:09900:09900:09900:00990"))
    else:
        display.show(Image("90909:09990:99999:09990:90909"))
```

BBC micro:bit  

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



```
from microbit import *
while True:
    Lightintensity = display.read_light_level()
    print("Light intensity:", Lightintensity)
    sleep(50)
    if display.read_light_level() <= 20:
        display.show(Image("00990;" "09990;" "09900;" "09900;" "00990"))
    else:
        display.show(Image("90909;" "09990;" "99999;" "09990;" "90909"))
```

#### (4)Test Results:

Upload the test code to micro:bit main board, power the board via the USB cable and click “Show console Device” .

Download code onto micro:bit board, don’t plug off USB cable. Click “REPL” and press the reset buttons, the light intensity value will be displayed, as shown below.

When the LED dot matrix is covered by hand, the light intensity showed is approximately 0; when the LED dot matrix is exposed to light, the light intensity displayed gets stronger with the light.

The 20 in the code is an arbitrary value of light intensity. If the current light



level is less than or equal to 20, the icon moon will appear on the LED dot matrix. If it's bigger than 20, the sun will appear.

The screenshot shows the Mu 1.1.0 beta 2 IDE interface. The top menu bar includes options like Mode, New, Load, Save, Flash, Files, REPL (which is highlighted with a red box and has a red arrow pointing to it), Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. Below the menu is a code editor window titled "project 8: Light Intensity Detection.py". The code uses the micro:bit library to read light levels and display them on the screen. It includes a conditional statement to show a moon icon if the light level is 20 or less, and a sun icon if it's greater than 20. The BBC micro:bit REPL window at the bottom shows the light intensity values being printed in real-time. The code and REPL output are both enclosed in a large red box.

```
from microbit import *
while True:
    Lightintensity = display.read_light_level()
    print("Light intensity:", Lightintensity)
    sleep(50)
    if display.read_light_level() <= 20:
        display.show(Image("00990:""09900:""09900:""09900:""00990"))
    else:
        display.show(Image("90909:""09990:""99999:""09990:""90909"))
```

BBC micro:bit REPL

```
Light intensity: 17
Light intensity: 14
Light intensity: 16
Light intensity: 16
Light intensity: 25
Light intensity: 21
Light intensity: 22
Light intensity: 24
Light intensity: 25
Light intensity: 28
Light intensity: 34
Light intensity: 48
Light intensity: 64
```

## (5)Code Explanation:

<b>from microbit import *</b>	Import the library file of micro: bit
<b>gesture =</b> <b>accelerometer.current_gesture()</b>	Set accelerometer.current_gesture() to gesture
<b>while True:</b>	This is a permanent loop that makes

	micro:bit execute the code of it.
Lightintensity = display.read_light_level()	Set display.read_light_level() to Lightintensity
print("Light intensity:", Lightintensity)	BBC microbit REPL prints the detected light intensity value
sleep(100)	Delay in 100ms

## Project 9: Speaker



### (1) Project Introduction

Micro: Bit main board has an built-in speaker, which makes adding sound to the programs easier. It can also be programmed to air all kinds of tones, like playing the song *Ode to Joy*.

### (2)Preparations:

- Attach the Micro:bit main board to your computer via the USB cable;
- Open the offline version of Mu.

### (3)Test Code1:



Enter Mu software and open the file “Project 9: Speaker-1.py” to import code:

(How to load the project code?)

File Type	Route	File Name
Python file	KS4027      folder/Python Tutorial/Python Code/Project Code/Project 9: Speaker	Project 9 : Speaker-1.py

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 software interface. The title bar reads "Mu 1.1.0.beta.2 - Project 9: Speaker-1.py". The toolbar contains icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main window displays the Python code for "Project 9: Speaker-1.py". The code uses the microbit library to play various sounds in a loop. The BBC micro:bit logo is visible at the bottom right.

```
from microbit import *
import audio
display.show(Image.MUSIC_QUAVER)
while True:
    audio.play(Sound.GIGGLE)
    sleep(1000)
    audio.play(Sound.HAPPY)
    sleep(1000)
    audio.play(Sound.HELLO)
    sleep(1000)
    audio.play(Sound.YAWN)
    sleep(1000)
```



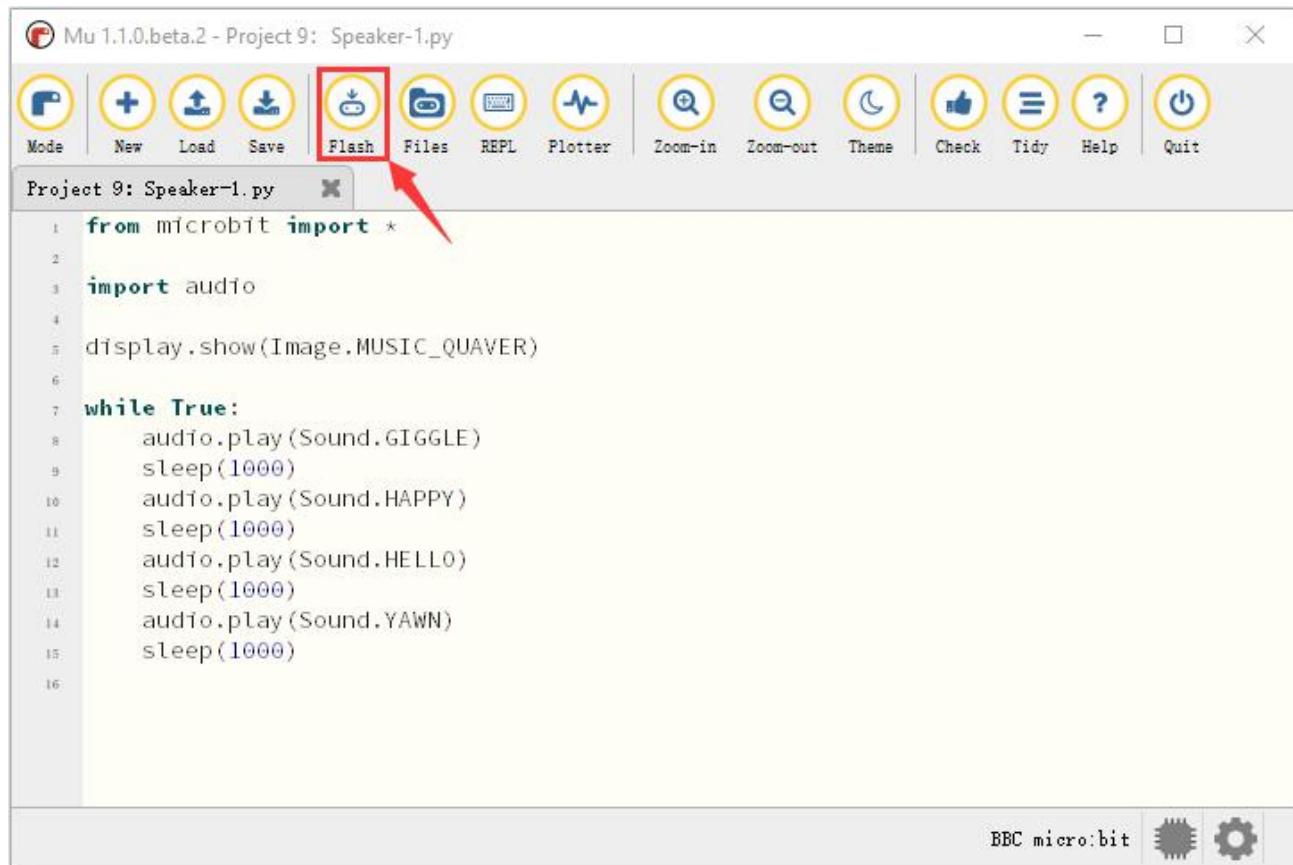
Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.

The screenshot shows the Mu 1.1.0 beta 2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 9: Speaker-1.py". The toolbar contains various icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The "Check" button is highlighted with a red box and an arrow pointing to it. The main code editor window displays the following Python code:

```
1 from microbit import *
2
3 import audio
4
5 display.show(Image.MUSIC_QUAVER)
6
7 while True:
8     audio.play(Sound.GIGGLE)
9     sleep(1000)
10    audio.play(Sound.HAPPY)
11    sleep(1000)
12    audio.play(Sound.HELLO)
13    sleep(1000)
14    audio.play(Sound.YAWN)
15    sleep(1000)
16
```

The status bar at the bottom right shows "BBC micro:bit" and two small gear icons.

If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



#### (4)Test Results1:

After uploading the test code1 to micro:bit main board and powering the board via the USB cable, the speaker utters sound and the LED dot matrix shows the logo of music.

#### (5)Test Code2:

Enter Mu software and open the file “Project 9: Speaker-2.py” to import code:

([How to load the project code?](#))



File Type	Route	File Name
Python file	KS4027      folder/Python Tutorial/Python Code/Project Code/Project 9: Speaker	Project 9 : Speaker-2.py

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 9: Speaker-2.py". The toolbar contains icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main window displays the Python code for a speaker project:

```
1 from microbit import *
2 import music
3 display.show(Image.MUSIC_QUAVER)
4 tune = ["E5:4", "E5:4", "F5:4", "G5:4", "F5:4", "E5:4", "D5:4",
5         "C5:4", "C5:4", "D5:4", "E5:4", "E5:4", "D5:4", "D5:4", "E5:4",
6         "E5:4", "F5:4", "G5:4", "F5:4", "E5:4", "D5:4", "C5:4",
7         "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4", "D5:4", "D5:4",
8         "E5:4", "C5:4", "D5:4", "E5:2", "F5:2", "E5:4", "C5:4", "D5:4",
9         "E5:2", "F5:2", "E5:4", "D5:4", "C5:4", "D5:4", "G4:4", "E5:4",
10        "E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4",
11        "C5:4", "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4", "D5:4",
12        "D5:4", "E5:4", "C5:4", "D5:4", "E5:2", "F5:2", "E5:4", "C5:4",
13        "D5:4", "E5:2", "F5:2", "E5:4", "D5:4", "C5:4", "D5:4", "G4:4",
14        "E5:4", "E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4",
15        "C5:4", "C5:4", "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4",
16        "D5:4", "C5:2", "C5:4", "G5:4", "F5:4", "E5:2", "E5:4", "C5:4",
17        "B5:4", "A5:2", "A5:4", "F5:2", "D5:2", "C5:2", "B4:2", "D5:2",
18        "B4:2", "A4:2", "G4:2", "A4:2", "B4:2", "C5:2", "E5:2", "D5:2",
19        "B4:2", "C5:4", "C5:2", "C5:1", "C5:4"]
20
21 while True:
22     music.play(tune)
```

The status bar at the bottom right shows "BBC micro:bit" and icons for battery level and settings.

Click "Check" to examine error in the code. The underlines and cursors



signal that the program is wrong.

```
from microbit import *
import music
display.show(Image.MUSIC_QUAVER)
tune = ["E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4",
        "C5:4", "C5:4", "D5:4", "E5:4", "E5:4", "D5:4", "D5:4", "E5:4",
        "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4", "C5:4",
        "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4", "D5:4", "D5:4",
        "E5:4", "C5:4", "D5:4", "E5:2", "F5:2", "E5:4", "C5:4", "D5:4",
        "E5:2", "F5:2", "E5:4", "D5:4", "C5:4", "D5:4", "G4:4", "E5:4",
        "E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4",
        "C5:4", "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4", "D5:4",
        "D5:4", "E5:4", "C5:4", "D5:4", "E5:2", "F5:2", "E5:4", "C5:4",
        "D5:4", "E5:2", "F5:2", "E5:4", "D5:4", "C5:4", "D5:4", "G4:4",
        "E5:4", "E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4",
        "C5:4", "C5:4", "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4",
        "D5:4", "C5:2", "C5:4", "G5:4", "F5:4", "E5:2", "E5:4", "C5:4",
        "B5:4", "A5:2", "A5:4", "F5:2", "D5:2", "C5:2", "B4:2", "D5:2",
        "B4:2", "A4:2", "G4:2", "A4:2", "B4:2", "C5:2", "E5:2", "D5:2",
        "B4:2", "C5:4", "C5:2", "C5:1", "C5:4"]
while True:
    music.play(tune)
```

If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 9: Speaker-2.py". The toolbar includes icons for Mode, New, Load, Save, Flash (highlighted with a red arrow), Files, REPL, Plotter, Zoom-in, Zoom-out, Themes, Check, Tidy, Help, and Quit. The code editor contains Python code to play a musical tune on a BBC micro:bit:

```
from microbit import *
import music
display.show(Image.MUSIC_QUAVER)
tune = ["E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4",
        "C5:4", "C5:4", "D5:4", "E5:4", "E5:4", "D5:4", "D5:4", "E5:4",
        "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4", "C5:4",
        "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4", "D5:4", "D5:4",
        "E5:4", "C5:4", "D5:4", "E5:2", "F5:2", "E5:4", "C5:4", "D5:4",
        "E5:2", "F5:2", "E5:4", "D5:4", "C5:4", "D5:4", "G4:4", "E5:4",
        "E5:4", "E5:4", "F5:4", "G5:4", "F5:4", "E5:4", "D5:4",
        "C5:4", "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4", "D5:4",
        "D5:4", "E5:4", "C5:4", "D5:4", "E5:2", "F5:2", "E5:4", "C5:4",
        "D5:4", "E5:2", "F5:2", "E5:4", "D5:4", "C5:4", "D5:4", "G4:4",
        "E5:4", "E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4",
        "C5:4", "C5:4", "C5:4", "D5:4", "E5:4", "D5:4", "C5:2", "C5:4",
        "D5:4", "C5:2", "C5:4", "G5:4", "F5:4", "E5:2", "E5:4", "C5:4",
        "B5:4", "A5:2", "A5:4", "F5:2", "D5:2", "C5:2", "B4:2", "D5:2",
        "B4:2", "A4:2", "G4:2", "A4:2", "B4:2", "C5:2", "E5:2", "D5:2",
        "B4:2", "C5:4", "C5:2", "C5:1", "C5:4"]
while True:
    music.play(tune)
```

The status bar at the bottom right shows "BBC micro:bit" with a gear icon.

The musical score of *Ode to Joy* is attached below:

1=  $\text{B}^{\flat}$   $\frac{2}{4}$ 

## Ode To Joy

Beethoven

[1]

 $\begin{array}{c} \dot{3} \dot{3} \dot{4} \dot{5} | \dot{5} \dot{4} \dot{3} \dot{2} | i i \dot{2} \dot{3} | \dot{3} \cdot \underline{\dot{2} \dot{2}} o | \dot{3} \dot{3} \dot{4} \dot{5} | \\ f \end{array}$  $\begin{array}{c} \dot{5} \dot{4} \dot{3} \dot{2} | i i \dot{2} \dot{3} | \dot{2} \cdot \underline{i i} o | \overset{[2]}{\begin{array}{c} \dot{2} \dot{2} \dot{3} i \\ mp \text{ crese} \end{array}} \\ \end{array}$  $\begin{array}{c} \dot{2} \overset{\smile}{\dot{3} \dot{4}} \dot{3} i | \dot{2} \overset{\smile}{\dot{3} \dot{4}} \dot{3} \dot{2} | i \dot{2} 5^V \overset{\smile}{\dot{3}} | \overset{f}{\dot{3}} \dot{3} \dot{4} \dot{5} | \\ \end{array}$  $\begin{array}{c} \dot{5} \dot{4} \dot{3} \dot{2} | i i \dot{2} \dot{3} | \dot{2} \cdot \underline{i i} o | \overset{[3]}{\begin{array}{c} \dot{2} \dot{2} \dot{3} i \\ mp \text{ crese} \end{array}} \\ \end{array}$  $\begin{array}{c} \dot{2} \overset{\smile}{\dot{3} \dot{4}} \dot{3} i | \dot{2} \overset{\smile}{\dot{3} \dot{4}} \dot{3} \dot{2} | i \dot{2} 5^V \overset{\smile}{\dot{3}} | \overset{f}{\dot{3}} \dot{3} \dot{4} \dot{5} | \\ \end{array}$  $\begin{array}{c} \dot{5} \dot{4} \dot{3} \dot{2} | i i \dot{2} \dot{3} | \dot{2} \cdot \underline{i i} o :| \dot{2} \cdot \underline{i i} 5^V | \\ \end{array}$  $\begin{array}{c} \dot{4} \cdot \overset{V}{\dot{3} \dot{3}} \overset{V}{i} | \overset{V}{\dot{7}} \cdot \overset{V}{\dot{6} \dot{6}} \overset{V}{\dot{4} \dot{2}} | \overset{V}{\dot{1} \dot{7} \dot{2} \dot{7} \dot{6} \dot{5} \dot{6} \dot{7}} | \overset{V}{\dot{1} \dot{3} \dot{2} \dot{7} \dot{i}} \overset{V}{\dot{i} \cdot \dot{i}} | \\ \end{array}$  $\overset{>}{i} 0 0 0 ||$ 

Find more information about musical notations via this link:

[https://en.wikipedia.org/wiki/Numbered\\_musical\\_notation](https://en.wikipedia.org/wiki/Numbered_musical_notation)

### (6) Test Results2:

After uploading the test code2 to micro:bit main board and powering the board via the USB cable, the speaker on built-in the Micro:bit board plays the sound *Ode to Joy* and the LED dot matrix shows the logo of music.



## (7)Code Explanation:

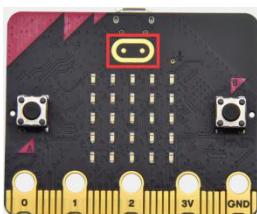
<code>from microbit import *</code>	Import the library of micro: bit
<code>import audio</code>	Audio library
<code>while True:</code>	This is a permanent loop that makes micro:bit execute the code of it.
<code>audio.play(Sound.GIGGLE)</code>	Emit the "giggle" sound
<code>display.show (Image.MUSIC_QUAVER)</code>	Music logo shows on the LED dot matrix on the micro:bit
<code>import music</code>	Import music library controlling sounds
<code>tune = [ "E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4", "C5:4", "C5:4", "D5:4", "E5:4", "E5:4", "D5:4", "D5:4", "E5:4", "E5:4", "F5:4", "G5:4", "G5:4", "F5:4", "E5:4", "D5:4", "C5:4", "C5:4", "D5:4", "E5:4",</code>	Create variable " tune" to save notes



"D5:4", "C5:2", "C5:4",  
"D5:4", "D5:4", "E5:4",  
"C5:4", "D5:4", "E5:2",  
"F5:2", "E5:4", "C5:4",  
"D5:4", "E5:2", "F5:2",  
"E5:4", "D5:4", "C5:4",  
"D5:4", "G4:4", "E5:4",  
"E5:4", "E5:4", "F5:4",  
"G5:4", "G5:4", "F5:4",  
"E5:4", "D5:4", "C5:4",  
"C5:4", "D5:4", "E5:4",  
"D5:4", "C5:2", "C5:4",  
"D5:4", "D5:4", "E5:4",  
"C5:4", "D5:4", "E5:2",  
"F5:2", "E5:4", "C5:4",  
"D5:4", "E5:2", "F5:2",  
"E5:4", "D5:4", "C5:4",  
"D5:4", "G4:4", "E5:4",  
"E5:4", "E5:4", "F5:4",  
"G5:4", "G5:4", "F5:4",  
"E5:4", "C5:4", "C5:4",  
"C5:4", "D5:4", "E5:4",

<pre>"D5:4",  "C5:2",  "C5:4", "D5:4",  "C5:2", "C5:4", "G5:4",  "F5:4",  "E5:2", "E5:4",  "C5:4",  "B5:4", "A5:2",  "A5:4",  "F5:2", "D5:2",  "C5:2",  "B4:2", "D5:2",  "B4:2",  "A4:2", "G4:2",  "A4:2",  "B4:2", "C5:2",  "E5:2", "D5:2", "B4:2",  "C5:4",  "C5:2", "C5:1",  "C5:4" ]</pre>	
music.play(tune)	Use the function play () to play the notes reserved in “tune”
sleep(1000)	delay in 1000ms

## Project 10: Touch-sensitive Logo



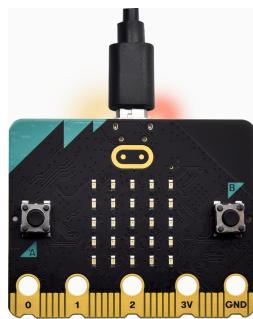
### (1) Project Introduction

The Micro: Bit main board V2 is equipped with a golden touch-sensitive logo, which can act as an input component and function like an extra button.

It contains a capacitive touch sensor that senses small changes in the electric field when pressed (or touched), just like your phone or tablet screen do. When you press it, you can activate the program.

## (2)Preparations:

A. Attach the Micro:bit main board to your computer via the USB cable;



B. Open the offline version of Mu.

## (3)Test Code:

Enter Mu software and open the file "Project 10: Touch-sensitive Logo.py" to import code:

[\(How to load the project code?\)](#)



File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Project 10: Touch-sensitive Logo	Project 10: Touch-sensitive Logo.py

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 10: Touch Sensitive Logo.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the Python code for "Project 10: Touch Sensitive Logo.py". The code uses the micro:bit library to control the display and pins. It initializes variables, sets up event handlers for buttons A and B, and checks if pin\_logo is touched. It also handles the running state of the application.

```
from microbit import *
time = 0
start = 0
running = False

while True:
    if button_a.was_pressed():
        running = True
        start = running_time()
    if button_b.was_pressed():
        if running:
            time += running_time() - start
            running = False
    if pin_logo.is_touched():
        if not running:
            display.scroll(int(time/1000))
    if running:
        display.show(Image.HEART)
        sleep(300)
        display.show(Image.HEART_SMALL)
        sleep(300)
    else:
        display.show(Image.ASLEEP)
```

## How Micro:bit works?

- The runtime is recorded in milliseconds(ms) .

- B. When you press button A, a variable named start is set to the current running time.
- C. When you press button B, the start time will be subtracted from the new running time to calculate how much time has passed since you started the stopwatch. This difference is added to the total time, which is stored in a variable named time.
- D. If you press the golden logo, the program will display the total elapsed time on the LED display. It converts time from milliseconds (thousandths of a second) to seconds by dividing by 1000. It uses the integer division operator to give an integer (integer) result.
- E. The program is also controlled by a Boolean variable named running. Boolean variable can only have two values: true or false. If "running" is "true", it means that the stopwatch has started. If "running" is false, it means that the stopwatch has not started or has stopped.
- F. If "running" is true, the beating heart pattern is displayed on the LED dot matrix screen.
- G. (7) If the stopwatch has stopped and the "running" is false, when you press the golden logo, it will only display the time.
- H. If the stopwatch has been started and "running" is true, it only need to ensure that the time variable will only change when button B is pressed, and the code can also prevent false readings.



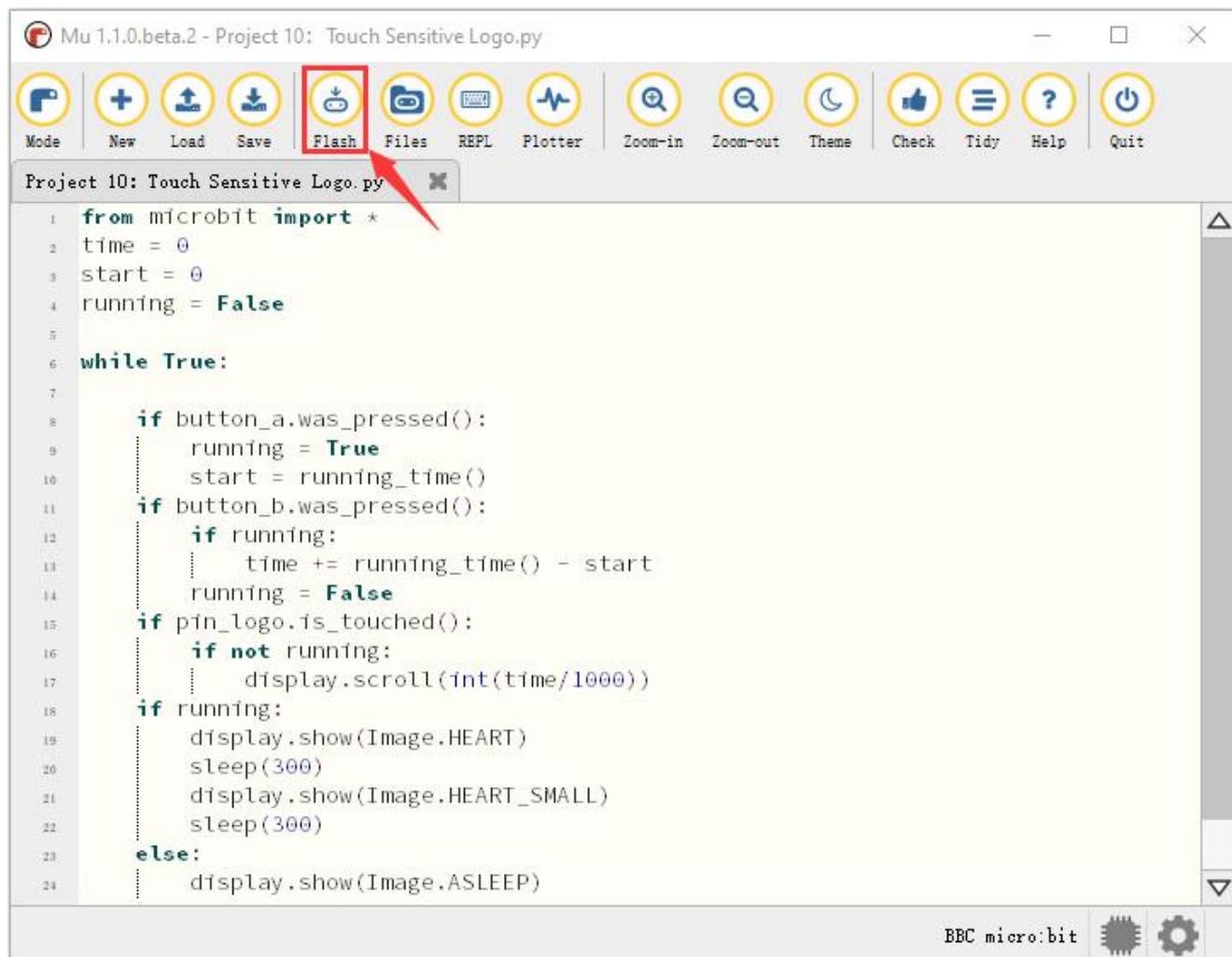
Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.

```
from microbit import *
time = 0
start = 0
running = False

while True:

    if button_a.was_pressed():
        running = True
        start = running_time()
    if button_b.was_pressed():
        if running:
            time += running_time() - start
            running = False
    if pin_logo.is_touched():
        if not running:
            display.scroll(int(time/1000))
        if running:
            display.show(Image.HEART)
            sleep(300)
            display.show(Image.HEART_SMALL)
            sleep(300)
    else:
        display.show(Image.ASLEEP)
```

If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



Mu 1.1.0.beta.2 - Project 10: Touch Sensitive Logo.py

```
from microbit import *
time = 0
start = 0
running = False

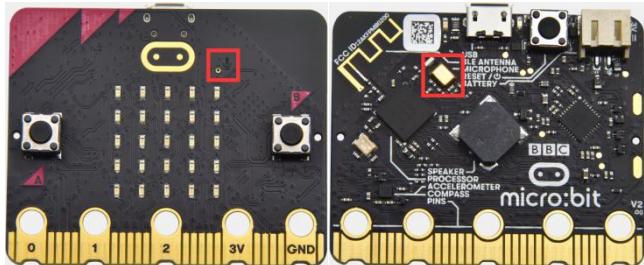
while True:
    if button_a.was_pressed():
        running = True
        start = running_time()
    if button_b.was_pressed():
        if running:
            time += running_time() - start
        running = False
    if pin_logo.is_touched():
        if not running:
            display.scroll(int(time/1000))
    if running:
        display.show(Image.HEART)
        sleep(300)
        display.show(Image.HEART_SMALL)
        sleep(300)
    else:
        display.show(Image.ASLEEP)
```

BBC micro:bit  

#### (4) Test Results:

Upload the test code to micro:bit main board and power the board via the USB cable, and press button A to start the stopwatch. When timing, the beating heart pattern will be displayed on the LED dot matrix screen. Press button B to stop it and you can start and stop it at any time. It will keep recording time, just like a real stopwatch. Press the golden logo on the front of the micro:bit to display the measured time in seconds. And time can be reset to zero by pressing the reset button on the back of it.

## Project 11: Microphone



### (1) Project Introduction

The Micro: Bit main board is built with a microphone which can test the volume of ambient environment. When you clap, the microphone LED indicator turns on. Since it can measure the intensity of sound, you can make a noise scale or disco lighting changing with music. The microphone is placed on the opposite side of the microphone LED indicator and in proximity with holes that lets sound pass. When the board detects sound, the LED indicator lights up.

### (2)Preparations:

- Attach the Micro:bit main board to your computer via the USB cable;
- Open the offline version of Mu.

### (3)Test Code:

Enter Mu software and open the file “Project 11 : Microphone-1.py” to import code:



## (How to load the project code?)

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 11: Microphone	Project 11 : Microphone-1.py

You can also input code in the editing window yourself. (note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 11: Microphone-1.py". The toolbar contains icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The code editor window displays the following Python code:

```
1 from microbit import *
2
3 while True:
4     if microphone.current_event() == SoundEvent.LOUD:
5         display.show(Image.HEART)
6         sleep(200)
7     if microphone.current_event() == SoundEvent.QUIET:
8         display.show(Image.HEART_SMALL)
```

The status bar at the bottom right shows "BBC micro:bit" and icons for battery level and settings.

Click "Check" to examine error in the code. The underlines and cursors



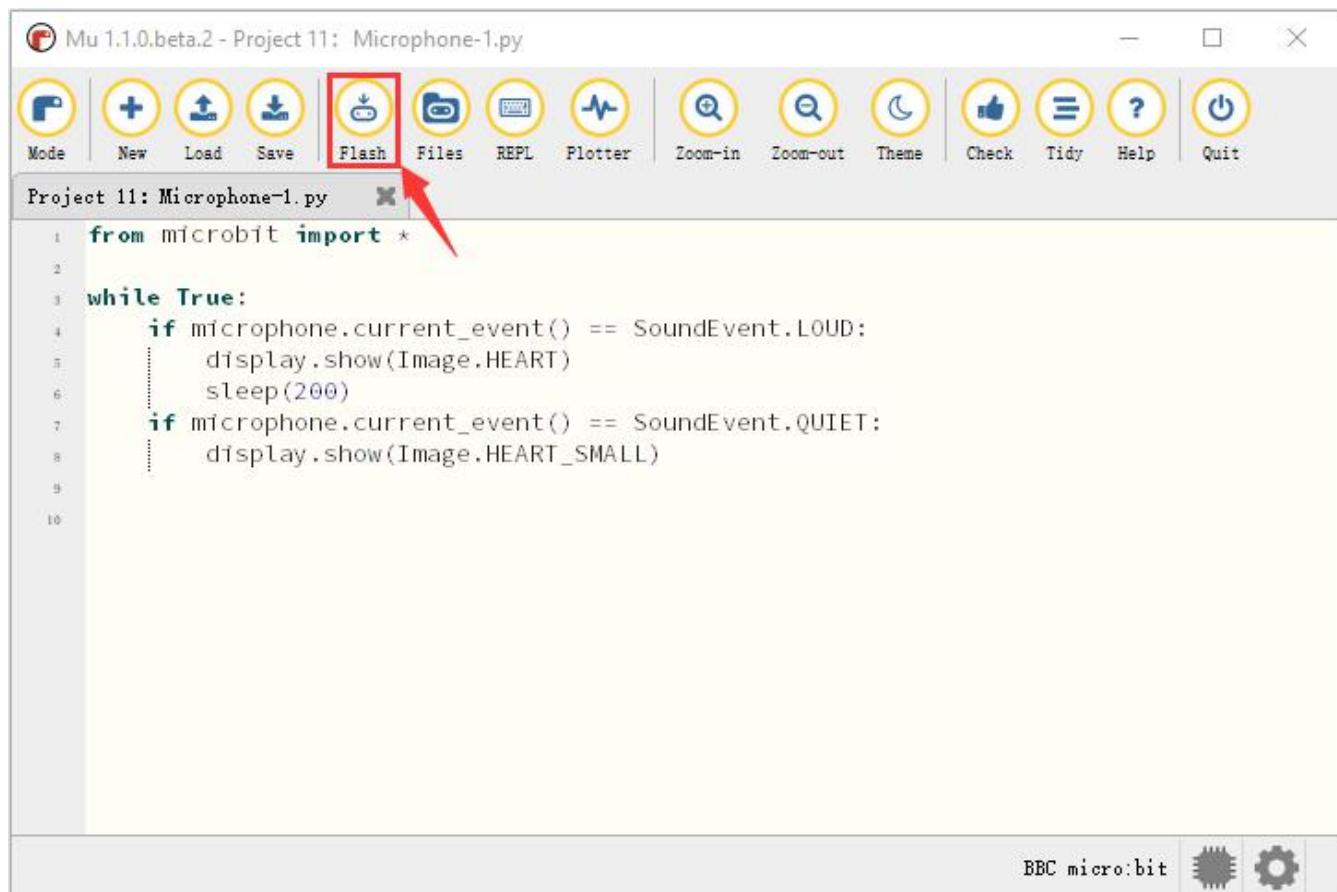
signal that the program is wrong.

Mu 1.1.0.beta.2 - Project 11: Microphone-1.py

```
from microbit import *
while True:
    if microphone.current_event() == SoundEvent.LOUD:
        display.show(Image.HEART)
        sleep(200)
    if microphone.current_event() == SoundEvent.QUIET:
        display.show(Image.HEART_SMALL)
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



#### (4)Test Results1:

After uploading test code to micro:bit main board and powering the board via the USB cable, the LED dot matrix displays pattern “” when you clap and pattern  when it is quiet around.

#### (5)Test Code2:

Enter Mu software and open the file “Project 11 : Microphone-2.py” to import code:

[\(How to load the project code?\)](#)



File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Project Code/Project 11: Microphone	Project 11 : Microphone-2.py

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 11: Microphone-2.py". The toolbar contains icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main editor window displays the following Python code:

```
1 from microbit import *
2 maxSound = 0
3 lights = Image("11111:11111:11111:11111:11111")
4 # ignore first sound level reading
5 soundLevel = microphone.sound_level()
6 sleep(200)

7
8 while True:
9     if button_a.is_pressed():
10         display.scroll(maxSound)
11     else:
12         soundLevel = microphone.sound_level()
13         display.show(lights * soundLevel)
14         if soundLevel > maxSound:
15             maxSound = soundLevel
```

The status bar at the bottom right shows "BBC micro:bit" and icons for settings and help.

Click "Check" to examine error in the code. The underlines and cursors



signal that the program is wrong.

```
1 from microbit import *
2 maxSound = 0
3 lights = Image("11111:11111:11111:11111:11111")
4 # ignore first sound level reading
5 soundLevel = microphone.sound_level()
6 sleep(200)
7
8 while True:
9     if button_a.is_pressed():
10         display.scroll(maxSound)
11     else:
12         soundLevel = microphone.sound_level()
13         display.show(lights * soundLevel)
14         if soundLevel > maxSound:
15             maxSound = soundLevel
16
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.

Upload test code to micro:bit main board, power the board via the USB cable



```
from microbit import *
MaxSound = 0
lights = Image("11111:11111:11111:11111:11111")
# ignore first sound level reading
soundLevel = microphone.sound_level()
sleep(200)

while True:
    if button_a.is_pressed():
        display.scroll(maxSound)
    else:
        soundLevel = microphone.sound_level()
        display.show(lights * soundLevel)
        if soundLevel > maxSound:
            maxSound = soundLevel
```

## (6)Test Results2:

Upload test code to micro:bit main board and power the board via the USB cable. When the button A is pressed, the LED dot matrix displays the value of the biggest volume( please note that the biggest volume can be reset via the Reset button on the other side of the board ) while when clapping, the LED dot matrix shows the pattern of the sound.



## (7)Code Explanation:

<code>from microbit import *</code>	Import the library of micro: bit
<code>while True:</code>	This is a permanent loop that makes micro:bit execute the code of it.
<code>if microphone.current_event() == SoundEvent.LOUDEXIT: display.show(Image.HEART) sleep(200)</code>  <code>if microphone.current_event() == SoundEvent.QUIET: display.show(Image.HEART_SMALL)</code>	If there is a sound LED shows ❤ Delay in 200ms if no sound is detected LED lights show 🌟
<code>print("Light intensity:", Lightintensity)</code>	BBC microbit REPL prints the detected light intensity value
<code>maxSound = 0</code>	The initial value of maxSound is 0
<code>lights = Image("11111:""11111:""11111:""11111:""11111 ")</code>	Assign Image() to variable lights
<code>soundLevel = microphone.sound_level()</code>	Assign



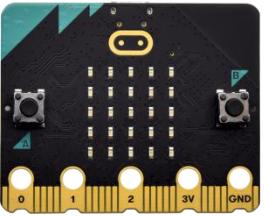
	microphone.sound_level() () to the variable soundLevel
<b>if</b> button_a.is_pressed():  display.scroll(maxSound)  <b>else:</b>  soundLevel = microphone.sound_level()  display.show(lights * soundLevel)  <b>if</b> soundLevel > maxSound:  maxSound = soundLevel	if the button A is pressed  LED lights show the sound value  If not  Assign  microphone.sound_level() () to the variable soundLevel  As the sound changes, the micro:bit will display the breathing light effect  If the sound value is higher than its maximum value  the maximum sound value is equal to sound level value

## Project 12: Touch-sensitive Logo Controlled Speaker

### (1) Project Introduction

In the previous projects, we have learned about the touch-sensitive logo and the speaker respectively. In the project, we will combine these two components to play music. That's the logo will be applied to control the speaker to sing songs.

### (2) Components Needed:

	
Micro:bit main board *1	USB cable*1

### (3) Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



### (4) Test Code:

Enter Mu software and open the file "Project 12 : Touch-sensitive Logo Controlled Speaker.py" to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Project 12 : Touch-sensitive Logo Controlled Speaker	Project 12: Touch-sensitive Logo Controlled Speaker.py

You can also input code in the editing window yourself.

(note:all words and symbols must be written in English)



Mu 1.1.0.beta.2 - Project 12: Touch the Logo to control the speaker.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 12: Touch the Logo to control the speaker.py

```
1 from microbit import *
2
3 import music
4
5 display.show(Image.MUSIC_QUAVER)
6
7 while True:
8
9     if pin_logo.is_touched():
10         music.play(music.BIRTHDAY)
```

BBC micro:bit

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



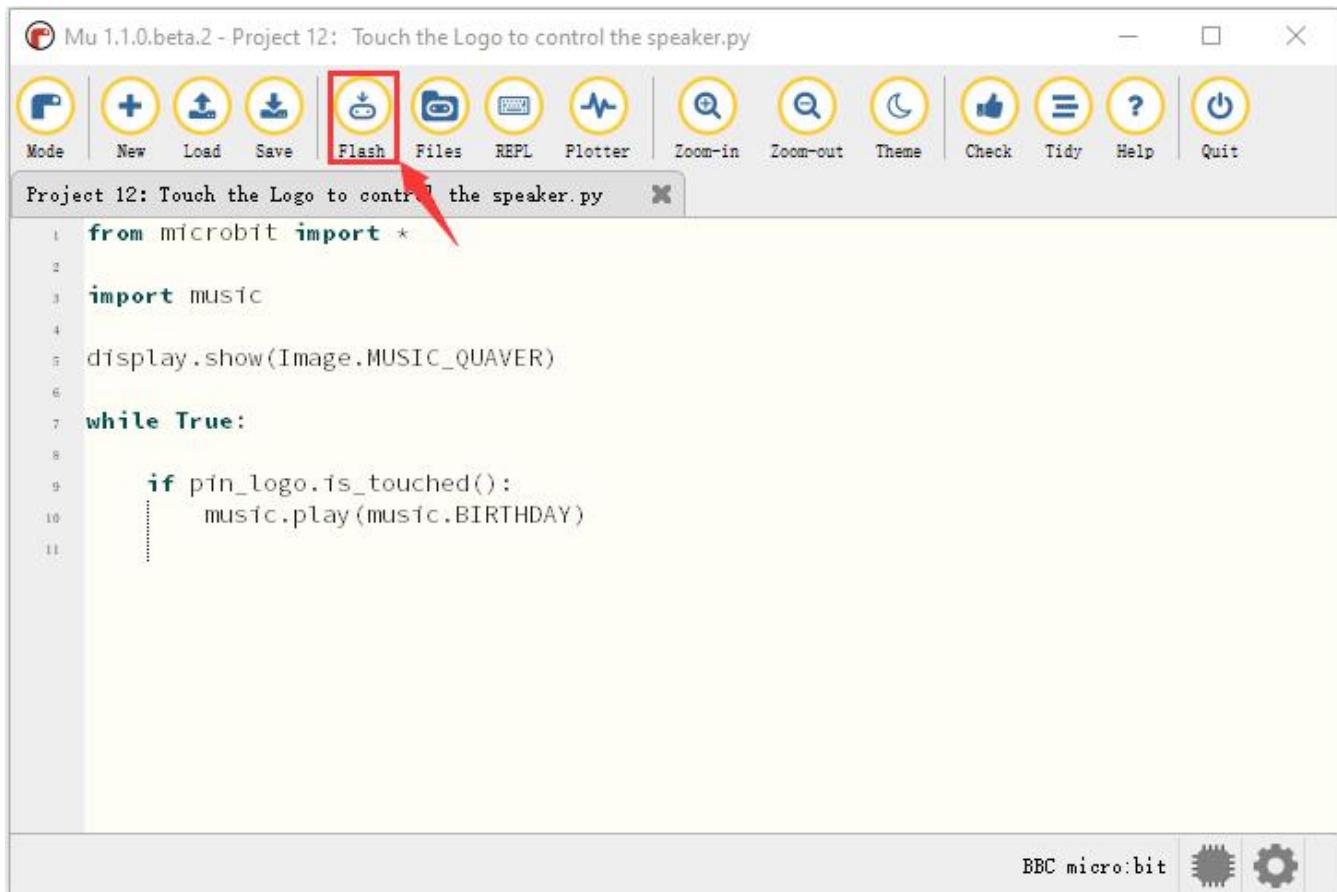
Mu 1.1.0.beta.2 - Project 12: Touch the Logo to control the speaker.py

Project 12: Touch the Logo to control the speaker.py

```
1 from microbit import *
2
3 import music
4
5 display.show(Image.MUSIC_QUAVER)
6
7 while True:
8
9     if pin_logo.is_touched():
10         music.play(music.BIRTHDAY)
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



## (5)Test Results:

After uploading test code to micro:bit main board and powering the board via the USB cable, the speaker plays the song *Happy Birthday to You* when the logo is touched.

## (6)Code Explanation:

from microbit import *	Import the library of micro: bit
while True:	This is a permanent loop that makes micro:bit execute the code of it.

display.show (Image.MUSIC_QUAVER)	Music logo shows on the LED dot matrix on the micro:bit
<b>if</b> pin_logo. is_touched( ):	When the logo is touched, it executes the following command
music.play (music.BIRTHDAY)	The speaker plays the song " Happy Birthday to You"

## Project 13: Bluetooth Wireless Communication

With 16k RAM, micro:bit owns a low-consumption Bluetooth module and support Bluetooth communication. However, BLE heap stack occupies 12K RAM, which implies that there is no enough space to run microPython. At present, microPython doesn't support Bluetooth.

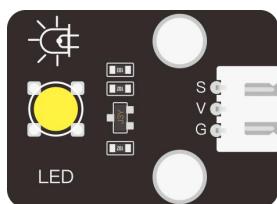
<https://microbit-micropython.readthedocs.io/en/latest/ble.html>

## 7. Expansion Projects:

The former 14 projects are the introduction of sensors and modules. The further lessons are challenging for new starters.

Note: (G), marked on each sensor and module, is the negative pole and connected to "G", " -" or "GND" on the sensor shield or control board ; (V) is the positive pole and linked with V, VCC, + or 5V on the sensor shield or control board. And you need to connect a power in case that power supply is weak.

### Project 1: LED Blinks



#### (1) Project Introduction

We've set up the micro:bit smart home. Now let's get started from the most simple experiment---LED blinks.

LED is a type of semiconductor called "Light Emitting Diode "which is an electronic device made of semiconductor materials (silicon, selenium,

germanium, etc.). It features unidirectional conductivity, that is, the positive voltage is applied to the anode (long leg) and the cathode (short leg) of the diode. When the voltage of its anode is higher than the voltage of its cathode, thus, the diode is turned on(LED is on). When a reverse voltage is applied to the anode and cathode, the diode is disconnected(that is, the LED is off). Therefore, the disconnection and connection of the diode is equivalent to turning on and off LED. Light-emitting diodes have an anode (+) and a cathode (-), and they can only allow current to flow from one anode to the cathode. The components will be damaged if LED is directly connected to the power supply. It's essential that a certain resistor must be connected in series in the LED circuit.

This LED module can be controlled by a basic code to turn on and off the light alternatively, simulating the breathing effect. And the time gap can be changed in the code. When the signal end S is at high level, the LED lights up while when it is at low level the LED remains off.



## (2) About the Yellow LED:

Working Voltage:	DC 3.3-5V	
Working current:	< 20mA	
Max Power:	0.1W	
Control Ports:	Digital ports (digital input)	
Working Temperature:	-10 ° C ~ +50°C	
Display Color:	Yellow	

## (3) Test Code

Micro: bit Expansion Board	Yellow LED Module
----------------------------	-------------------

GND	G
5V	V
S (16)	S

Enter Mu software and open the file “Project 1: LED Blinks.py” to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Expansion Code/Project 1: LED Blinks	Project 1: LED Blinks.py

You can also input code in the editing window yourself.

(note:all words and symbols must be written in English)



```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     pin16.write_digital(1)
9     sleep(1000)
10    pin16.write_digital(0)
11    sleep(1000)
12
```

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.

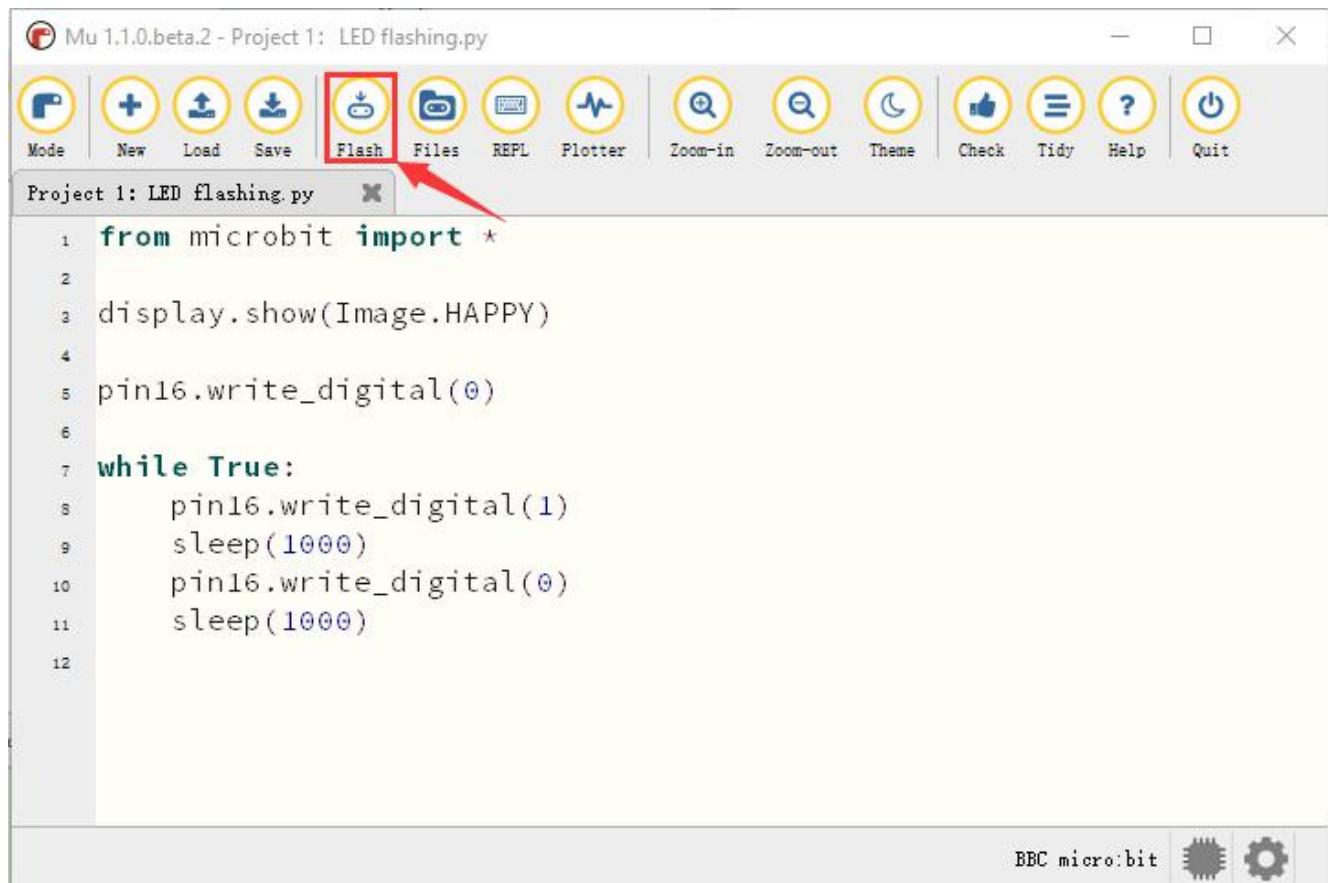


Mu 1.1.0.beta.2 - Project 1: LED flashing.py

```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     pin16.write_digital(1)
9     sleep(1000)
10    pin16.write_digital(0)
11    sleep(1000)
12
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



Mu 1.1.0.beta.2 - Project 1: LED flashing.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 1: LED flashing.py

```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     pin16.write_digital(1)
9     sleep(1000)
10    pin16.write_digital(0)
11    sleep(1000)
12
```

BBC micro:bit  

#### (4) Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

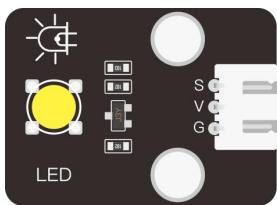
The micro:bit will show smile expression, and a yellow LED will flash with an interval of 1000ms.



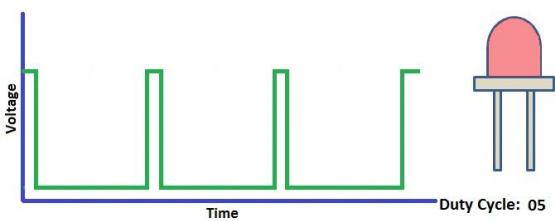
## (5)Code Explanation:

<code>from microbit import *</code>	Import the library file of micro:bit
<code>display.show(Image.HAPPY)</code>	The LED dot matrix on the microbit displays a "smiley face" pattern
<code>while True:</code>	This is a permanent loop that makes micro:bit execute the code of it.
<code>Pin16.write_digital(1)</code>	Control pin 16 to output high level to light up the LED
<code>Pin16.write_digital(0)</code>	Control pin 16 to output low level, turn off the LED
<code>sleep(1000)</code>	Delay in 1000 ms

## Project 2: Breathing LED



### (1) Project Introduction



In previous lesson, we control LED on and off and make it blink.

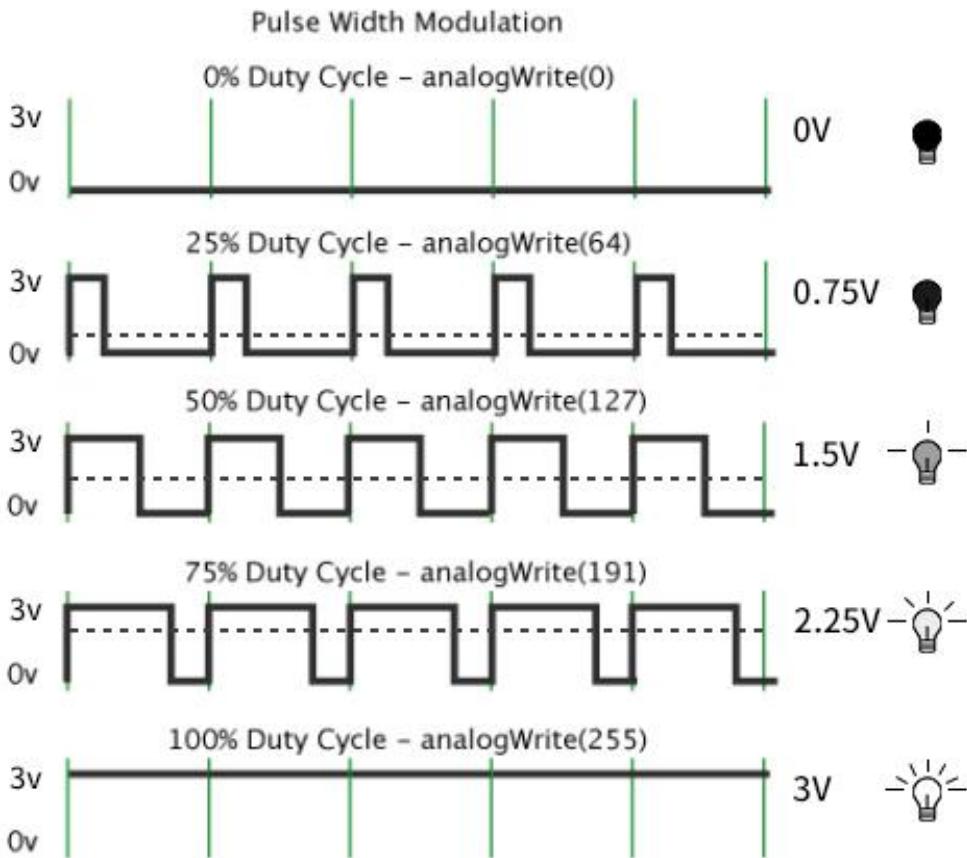
In this project, we will control LED's brightness through PWM simulating breathing effect. Similarly, you can change the step length and delay time in the code so as to demonstrate different breathing effects.

PWM is a means of controlling the analog output via digital means. Digital control is used to generate square waves with different duty cycles (a signal that constantly switches between high and low levels) to control the analog output. In general, the input voltages of ports are 0V and 3V. What if the 1.5V is required? Or a switch among 1V, 1.5V and 3V? We cannot change resistors constantly. For this reason, we resort to PWM.

For Micro:bit digital port voltage outputs, there are only LOW and HIGH levels, which correspond to the voltage outputs of 0V and 3V respectively. You can define LOW as "0" and HIGH as "1" , and let Micro:bit output five hundred "0" or '1' within 1 second. If output five hundred '1" , that is 3V; if all of which is '0' ,that is 0V; if output 250 01 pattern, that is 1.5V.

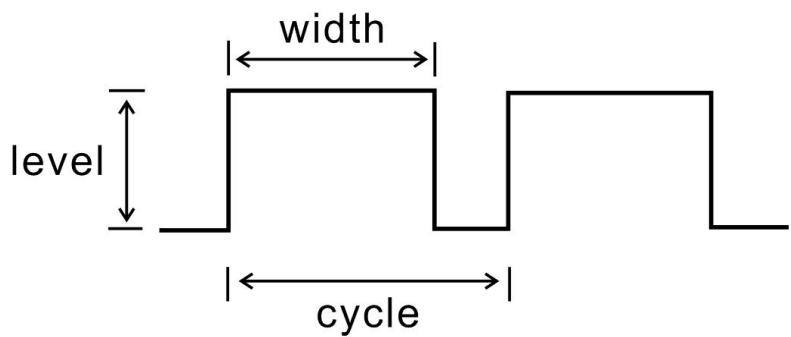
This process can be likened to showing a movie. The movie we watch are not completely continuous. Actually, it generates 25 pictures per second, which cannot be told by human eyes. Therefore, we mistake it as a continuous process. PWM works in the same way. To output different voltages, we need to control the ratio of 0 and 1. The more '0' or '1' output per unit time, the more accurate the control.

In the graphic below, the green lines represent a regular time period. This duration or period is the inverse of the PWM frequency. In other words, with Micro:bit's PWM frequency at about 500Hz, the green lines would measure 2 milliseconds each. A call to `analogWrite()` is on a scale of 0-255, such that `analogWrite(255)` requests a 100% duty cycle (always on), and `analogWrite(127)` is a 50% duty cycle (on half the time).



PWM is applied to light brightness adjustment, speed adjustment of motor and sound emitting

## **Parameters of PWM:**



- A.pulse width (minimum / max)
- B.Pulse cycle (insertion of pulse frequency within 1 second)
- C.Voltage level (0V-3V)
- D.There are commonly used PWM ports, namely P0, P1, P2, P3, P4 and P10. And there are other rarely used ports, namely P5, P6, P7, P8, P9, P11, P12, P13, P14, P15, P16, P19 and P20.

In the experiment, we connect the port S of yellow LED Module to the port S (16) of the expansion board. And P16 can also be used as a PWM interface.

## (2)About the Yellow LED:

Working Voltage:	DC 3.3-5V	
Working Current:	< 20mA	
Max Power:	0.1W	
Control Port:	digital port	
	( digital	



	input)	
Working Temperature:	-10 ° C ~ +50°C	
Display Color:	Yellow	

### (3)Test Code

Micro:bit Expansion Board	Yellow LED Module
GND	G
5V	V
S (16)	S

Enter Mu software and open the file "Project 2: Breathing LED .py" to import code:

[\(How to load the project code?\)](#)

File Type	Route	File Name
Python	KS4027 folder/Python	Project 2: Breathing



file	Tutorial/Python Code/Expansion Project Code/Project 2: Breathing LED	LED .py
------	----------------------------------------------------------------------------	---------

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 software interface. The title bar reads "Mu 1.1.0.beta.2 - Project 2: Breathing lamp.py". The toolbar below has icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main code editor window displays the following Python code:

```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     for index in range (0, 255):
9         pin16.write_analog(index)
10        sleep(10)
11     for index in range (0, 255):
12         pin16.write_analog(255-index)
13        sleep(10)
14
15
```

The bottom right corner of the editor window shows "BBC micro:bit" with two small gear icons.

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 2: Breathing lamp.py

```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     for index in range (0, 255):
9         pin16.write_analog(index)
10        sleep(10)
11     for index in range (0, 255):
12         pin16.write_analog(255-index)
13        sleep(10)
14
15
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 2: Breathing lamp.py". The toolbar has several icons: Mode, New, Load, Save, Flash (highlighted with a red box and arrow), Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. Below the toolbar is a status bar with "Project 2: Breathing lamp.py" and a close button. The main area contains the Python code for the breathing lamp:

```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     for index in range (0, 255):
9         pin16.write_analog(index)
10        sleep(10)
11     for index in range (0, 255):
12         pin16.write_analog(255-index)
13         sleep(10)
14
15
```

At the bottom right of the IDE window, there are three icons: BBC micro:bit, a gear, and a settings gear.

#### (4)Test Results:

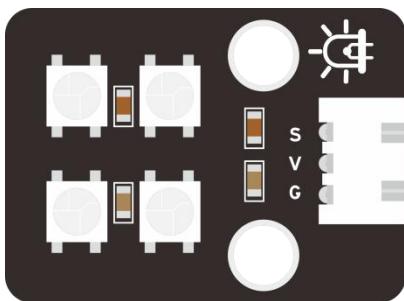
Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit will show a smile expression, and LED smoothly changes its brightness from light to dark and back to light, continuing to do so, which is similar to a lung breathing in and out.

## (5)Code Explanation:

<b>from microbit import *</b>	Import the library file of micro: bit
<b>display.show(Image.HAPPY)</b>	The LED dot matrix on the microbit displays a "smiley face" pattern
<b>while True:</b>	This is a permanent loop that makes micro:bit execute the code of it.
<b>for index in range (0, 255):</b>	range() is a function; for index in range(0, 255) is to assign 0~255 to index
<b>pin16.write_analog(index)</b>	Control pin 16 output analog index
<b>sleep(10)</b>	Delay in 10 ms

## Project 3: 6812 2x2 Full Color RGB



### (1)Project Introduction

6812 2X2 full-color RGB module integrates the controlling circuit and the illuminating circuit. Each LED is the same as a 5050 LED lamp bead, and

each component is a pixel point. The inner pixel point includes a amplify driving circuit that latch signal from digital ports shapes, a high-precision internal oscillator and and a 12V high voltage programmable current control portion, which effectively ensures that the color of the pixel point.

The data protocol uses a single-line zero code communication method. After the pixel point is reset, the S-terminal receives the data transmitted from the controller. First, the 24bit data sent by the first pixel is extracted by the first pixel point, and sent to the internal portion of the pixel point. It has the advantages of low-voltage driving, environmental protection, high brightness, large scattering angle, good consistency, ultra-low power, long life expectancy.

## (2)About the 6812 2x2 Full-color RGB:

Working Voltage:	DC 3.3-5V	Max Working Current:	200mA	Max Power:	1W
Working Temperature:	-10 ~ +50°C	Source of light:	SMD 5050 RGB	IC Type:	4 pcs/WS2811



Gray Scale:	256	Illuminating Angle:	180°	Illuminating Color:	Red, yellow, blue, green and white

### (3) Test Code1

Micro:bit Expansion Board	6812 2x2 Full-color RGB Module
GND	G
5V	V
S (14)	S

Enter Mu software and open the file "Project 3 : 6812 2x2 full color RGB-1.py" to import code:

[\(How to load the project code?\)](#)



File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Expansion Code/Project 3: 6812 2x2 Full Color RGB	Project 3: 6812 2x2 full color RGB-1.py Project Code/Project 3: 6812 2x2 Full

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 3: 6812 2x2 full color RGB-1.py". The toolbar contains icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The code editor displays the following Python script:

```
from microbit import *
import neopixel

np = neopixel.NeoPixel(pin14, 4)

while True:
    for pixel_id1 in range(0, len(np)):
        np[pixel_id1] = (255, 0, 0)
        np.show()
        sleep(1000)
    for pixel_id2 in range(0, len(np)):
        np[pixel_id2] = (255, 165, 0)
        np.show()
        sleep(1000)
    for pixel_id3 in range(0, len(np)):
        np[pixel_id3] = (255, 255, 0)
        np.show()
        sleep(1000)
    for pixel_id4 in range(0, len(np)):
        np[pixel_id4] = (0, 255, 0)
        np.show()
        sleep(1000)
```



```
23     for pixel_id5 in range(0, len(np)):
24         np[pixel_id5] = (0, 0, 255)
25         np.show()
26         sleep(1000)
27     for pixel_id6 in range(0, len(np)):
28         np[pixel_id6] = (75, 0, 130)
29         np.show()
30         sleep(1000)
31     for pixel_id7 in range(0, len(np)):
32         np[pixel_id7] = (238, 130, 238)
33         np.show()
34         sleep(1000)
35     for pixel_id8 in range(0, len(np)):
36         np[pixel_id8] = (160, 32, 240)
37         np.show()
38         sleep(1000)
39     for pixel_id9 in range(0, len(np)):
40         np[pixel_id9] = (255, 255, 255)
41         sleep(1000)
```

BBC micro:bit



Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.

Mu 1.1.0.beta.2 - Project 3: 6812 2x2 full color RGB-1.py



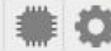
Project 3: 6812 2x2 full color RGB-1.py

```
1 from microbit import *
2 import neopixel
3
4 np = neopixel.NeoPixel(pin14, 4)
5
6 while True:
7     for pixel_id1 in range(0, len(np)):
8         np[pixel_id1] = (255, 0, 0)
9         np.show()
10        sleep(1000)
11    for pixel_id2 in range(0, len(np)):
12        np[pixel_id2] = (255, 165, 0)
13        np.show()
14        sleep(1000)
15    for pixel_id3 in range(0, len(np)):
16        np[pixel_id3] = (255, 255, 0)
17        np.show()
18        sleep(1000)
19    for pixel_id4 in range(0, len(np)):
20        np[pixel_id4] = (0, 255, 0)
21        np.show()
22        sleep(1000)
```



```
23     for pixel_id5 in range(0, len(np)):
24         np[pixel_id5] = (0, 0, 255)
25         np.show()
26         sleep(1000)
27     for pixel_id6 in range(0, len(np)):
28         np[pixel_id6] = (75, 0, 130)
29         np.show()
30         sleep(1000)
31     for pixel_id7 in range(0, len(np)):
32         np[pixel_id7] = (238, 130, 238)
33         np.show()
34         sleep(1000)
35     for pixel_id8 in range(0, len(np)):
36         np[pixel_id8] = (160, 32, 240)
37         np.show()
38         sleep(1000)
39     for pixel_id9 in range(0, len(np)):
40         np[pixel_id9] = (255, 255, 255)
41         sleep(1000)
```

BBC micro:bit



If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.

Mu 1.1.0.beta.2 - Project 3: 6812 2x2 full color RGB-1.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 3: 6812 2x2 full color RGB-1.py

```
1 from microbit import *
2 import neopixel
3
4 np = neopixel.NeoPixel(pin14, 4)
5
6 while True:
7     for pixel_id1 in range(0, len(np)):
8         np[pixel_id1] = (255, 0, 0)
9         np.show()
10        sleep(1000)
11    for pixel_id2 in range(0, len(np)):
12        np[pixel_id2] = (255, 165, 0)
13        np.show()
14        sleep(1000)
15    for pixel_id3 in range(0, len(np)):
16        np[pixel_id3] = (255, 255, 0)
17        np.show()
18        sleep(1000)
19    for pixel_id4 in range(0, len(np)):
20        np[pixel_id4] = (0, 255, 0)
21        np.show()
22        sleep(1000)
```



```
23.     for pixel_id5 in range(0, len(np)):  
24.         np[pixel_id5] = (0, 0, 255)  
25.         np.show()  
26.         sleep(1000)  
27.     for pixel_id6 in range(0, len(np)):  
28.         np[pixel_id6] = (75, 0, 130)  
29.         np.show()  
30.         sleep(1000)  
31.     for pixel_id7 in range(0, len(np)):  
32.         np[pixel_id7] = (238, 130, 238)  
33.         np.show()  
34.         sleep(1000)  
35.     for pixel_id8 in range(0, len(np)):  
36.         np[pixel_id8] = (160, 32, 240)  
37.         np.show()  
38.         sleep(1000)  
39.     for pixel_id9 in range(0, len(np)):  
40.         np[pixel_id9] = (255, 255, 255)  
41.         sleep(1000)  
42.
```

BBC micro:bit

## (4)Test Results1:

Upload the test code1 to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch. You will view the 6812 RGB module display red, orange,yellow, green, blue,Indigo, violet, purple and white, in loop way.

## (5)Test Code2:

Enter Mu software and open the file "Project 3 : 6812 2x2 full color RGB-2.py" to import code:

(How to load the project code?)

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Expansion Code/Project 3: 6812 2x2 Full Color RGB	Project 3: 6812 2x2 full color RGB-2.py Project Code/Project 3: 6812 2x2 Full Color RGB

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0 beta 2 software interface. The title bar reads "Mu 1.1.0.beta.2 - Project 3: 6812 2x2 full color RGB-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main area displays the following Python code:

```
1 from microbit import *
2 import neopixel
3 np = neopixel.NeoPixel(pin14, 4)
4 while True:
5     for index in range(0, 4):
6         np.clear()
7         np[index] = (255, 0, 0)
8         np.show()
9         sleep(100)
10    for index1 in range(0, 4):
11        np.clear()
12        np[index1] = (255, 165, 0)
13        np.show()
14        sleep(100)
15    for index2 in range(0, 4):
16        np.clear()
17        np[index2] = (255, 255, 0)
18        np.show()
19        sleep(100)
20    for index3 in range(0, 4):
21        np.clear()
22        np[index3] = (0, 255, 0)
23        np.show()
24        sleep(100)
```



```
25  for index4 in range(0, 4):
26      np.clear()
27      np[index4] = (0, 0, 255)
28      np.show()
29      sleep(100)
30  for index5 in range(0, 4):
31      np.clear()
32      np[index5] = (75, 0, 130)
33      np.show()
34      sleep(100)
35  for index6 in range(0, 4):
36      np.clear()
37      np[index6] = (238, 130, 238)
38      np.show()
39      sleep(100)
40  for index7 in range(0, 4):
41      np.clear()
42      np[index7] = (160, 32, 240)
43      np.show()
44      sleep(100)
45  for index8 in range(0, 4):
46      np.clear()
47      np[index8] = (255, 255, 255)
48      np.show()
49      sleep(100)
```

BBC micro:bit



Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 3: 6812 2x2 full color RGB-2.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 3: 6812 2x2 full color RGB-2.py

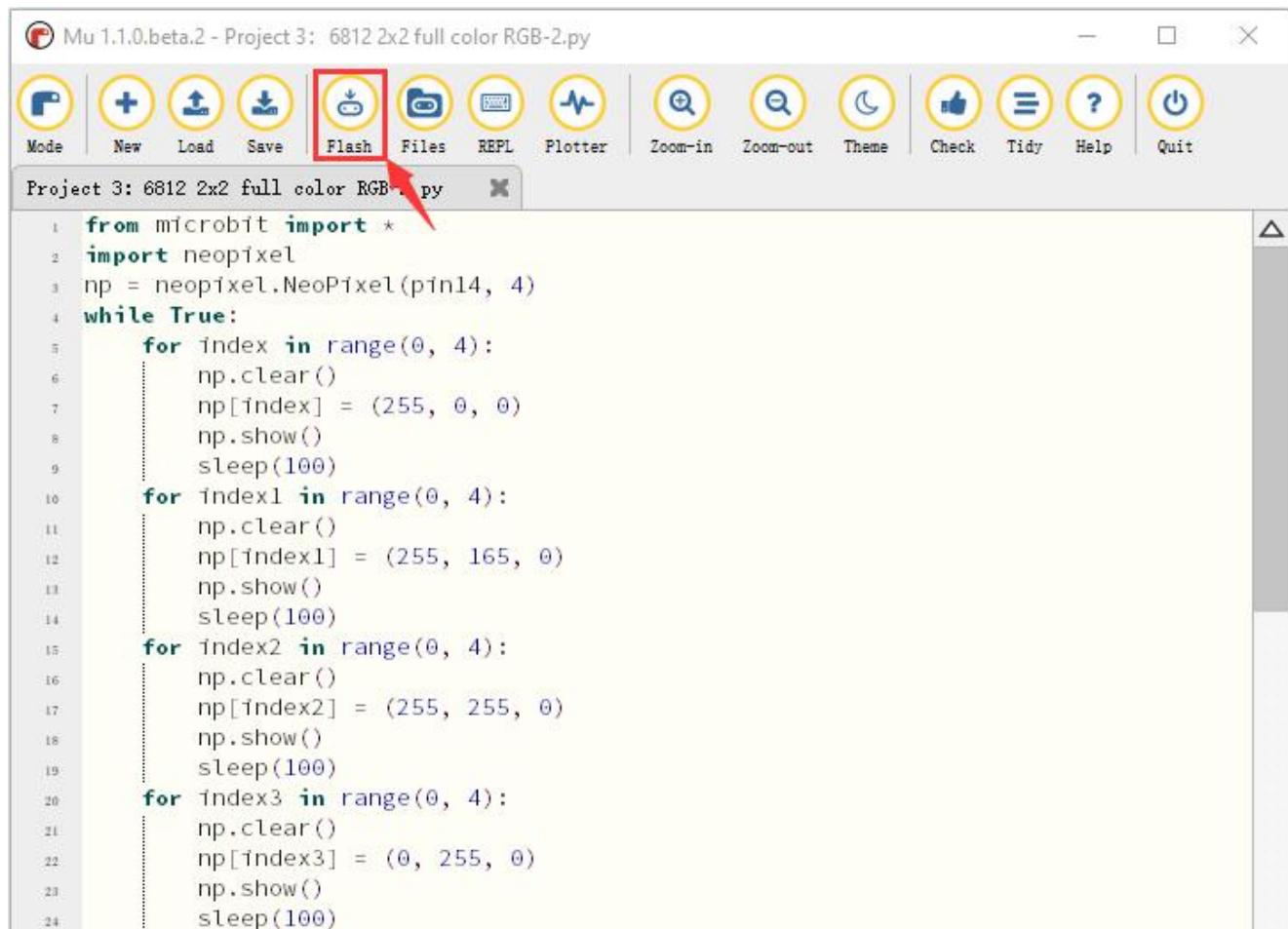
```
1 from microbit import *
2 import neopixel
3 np = neopixel.NeoPixel(pin14, 4)
4 while True:
5     for index in range(0, 4):
6         np.clear()
7         np[index] = (255, 0, 0)
8         np.show()
9         sleep(100)
10    for index1 in range(0, 4):
11        np.clear()
12        np[index1] = (255, 165, 0)
13        np.show()
14        sleep(100)
15    for index2 in range(0, 4):
16        np.clear()
17        np[index2] = (255, 255, 0)
18        np.show()
19        sleep(100)
20    for index3 in range(0, 4):
21        np.clear()
22        np[index3] = (0, 255, 0)
23        np.show()
24        sleep(100)

25    for index4 in range(0, 4):
26        np.clear()
27        np[index4] = (0, 0, 255)
28        np.show()
29        sleep(100)
30    for index5 in range(0, 4):
31        np.clear()
32        np[index5] = (75, 0, 130)
33        np.show()
34        sleep(100)
35    for index6 in range(0, 4):
36        np.clear()
37        np[index6] = (238, 130, 238)
38        np.show()
39        sleep(100)
40    for index7 in range(0, 4):
41        np.clear()
42        np[index7] = (160, 32, 240)
43        np.show()
44        sleep(100)
45    for index8 in range(0, 4):
46        np.clear()
47        np[index8] = (255, 255, 255)
48        np.show()
49        sleep(100)
```

BBC micro:bit



If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



```
from microbit import *
import neopixel
np = neopixel.NeoPixel(pin14, 4)
while True:
    for index in range(0, 4):
        np.clear()
        np[index] = (255, 0, 0)
        np.show()
        sleep(100)
    for index1 in range(0, 4):
        np.clear()
        np[index1] = (255, 165, 0)
        np.show()
        sleep(100)
    for index2 in range(0, 4):
        np.clear()
        np[index2] = (255, 255, 0)
        np.show()
        sleep(100)
    for index3 in range(0, 4):
        np.clear()
        np[index3] = (0, 255, 0)
        np.show()
        sleep(100)
```



```
25  for index4 in range(0, 4):
26      np.clear()
27      np[index4] = (0, 0, 255)
28      np.show()
29      sleep(100)
30  for index5 in range(0, 4):
31      np.clear()
32      np[index5] = (75, 0, 130)
33      np.show()
34      sleep(100)
35  for index6 in range(0, 4):
36      np.clear()
37      np[index6] = (238, 130, 238)
38      np.show()
39      sleep(100)
40  for index7 in range(0, 4):
41      np.clear()
42      np[index7] = (160, 32, 240)
43      np.show()
44      sleep(100)
45  for index8 in range(0, 4):
46      np.clear()
47      np[index8] = (255, 255, 255)
48      np.show()
49      sleep(100)
```

BBC micro:bit



## (6)Test Results2:

Upload the test code 2 to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

You can view four WS2812RGB lights light up, like a flowing light.

[\(How to download?\)](#) [\(How to quick download?\)](#)

## (7)Test Code3:

Enter Mu software and open the file “Project 3 : 6812 2x2 full color

RGB-3.py" to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Expansion Code/Project 3 : 6812 2x2 Full Color RGB	Project 3: 6812 2x2 full color RGB-3.py Project 6812 2x2

You can also input code in the editing window yourself.

(note:all words and symbols must be written in English)



Mu 1.1.0.beta.2 - Project 3: 6812 2x2 full color RGB-3.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 3: 6812 2x2 full color RGB-3.py

```
1 from microbit import *
2 import neopixel
3 np = neopixel.NeoPixel(pin14, 4)
4 from random import randint
5 R = 0
6 G = 0
7 B = 0
8 while True:
9     for index in range(0, 4):
10         R = randint(10, 255)
11         G = randint(10, 255)
12         B = randint(10, 255)
13         np.clear()
14         np[index] = (R, G, B)
15         np.show()
16         sleep(500)
17 
```

BBC micro:bit  

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 3: 6812 2x2 full color RGB-3.py

Project 3: 6812 2x2 full color RGB-3.py

```
1 from microbit import *
2 import neopixel
3 np = neopixel.NeoPixel(pin14, 4)
4 from random import randint
5 R = 0
6 G = 0
7 B = 0
8 while True:
9     for index in range(0, 4):
10         R = randint(10, 255)
11         G = randint(10, 255)
12         B = randint(10, 255)
13         np.clear()
14         np[index] = (R, G, B)
15         np.show()
16         sleep(500)
17 
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



```
from microbit import *
import neopixel
np = neopixel.NeoPixel(pin14, 4)
from random import randint
R = 0
G = 0
B = 0
while True:
    for index in range(0, 4):
        R = randint(10, 255)
        G = randint(10, 255)
        B = randint(10, 255)
        np.clear()
        np[index] = (R, G, B)
        np.show()
        sleep(500)
```

## (8)Test Results3:

Upload the test code 3 to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

Then you will see 4 WS2812RGB lights light up with random colors, like a flowing light.

([How to download?](#) [How to quick download?](#))

## (9)Code Explanation:

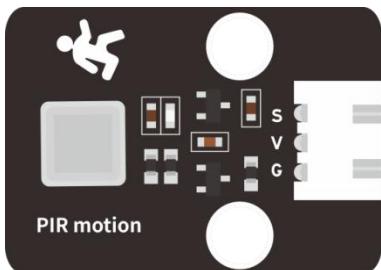
<b>from microbit import *</b>	Import the library file of micro: bit
<b>import neopixel</b>	Import the library file of neopixel



np = neopixel.NeoPixel(pin14, 4)	Set Neopixel as pin P14 to initialize the light with 4 LEDs
np.clear()	RGB on Neopixel are all off
<b>while True:</b>	This is a permanent loop that makes micro:bit execute the code of it
<b>for</b> pixel_id1 <b>in</b> range(0, len(np)):	Set pixel of RGB in (0, len (np) ) to pixel_id1
for index in range(0, 4):	Set pixel of RGB in (0,4) to index
np.show()	Display current pixel on Neopixel
np[pixel_id1] = (255, 0, 0) np[pixel_id2] = (255, 165, 0) np[pixel_id3] = (255, 255, 0) np[pixel_id4] = (0, 255, 0) np[pixel_id5] = (0, 0, 255) np[pixel_id6] = (75, 0, 130) np[pixel_id7] = (238, 130, 238) np[pixel_id8] = (160, 32, 240) np[pixel_id9] = (255, 255, 255)	Set pixel_id1 to display red color Set pixel_id2 to display orange color Set pixel_id3 to display yellow color Set pixel_id4 to display green color Set pixel_id5 to display blue color Set pixel_id6 to display indigo color Set pixel_id7 to display violet color Set pixel_id8 to display purple color Set pixel_id9 to display white color
from random import randint	Import randint from random variables
np[pixel_id] = (R, G, B)	Set pixel_id to display rainbow color
R = 0	Set the initial value of R to 0

G = 0	Set the initial value of G to 0
B = 0	Set the initial value of B to 0
R = randint(10, 255)	Set R=randint(10, 255)
G = randint(10, 255)	Set G=randint(10, 255)
B = randint(10, 255)	Set B=randint(10, 255)

## Project 4: PIR Motion Sensor



### (1) Project Introduction

The Pyroelectric infrared motion sensor can detect infrared signals from moving objects, and output switching signals. Applied to a variety of occasions, it can detect movement of human body.

Conventional pyroelectric infrared sensors are much more bigger, with complex circuit and lower reliability. Yet, this new pyroelectric infrared motion sensor, is more practical. It integrates a digital pyroelectric infrared sensor and connecting pins. It features higher sensibility and reliability,



lower power consumption, light weight, small size, lower voltage working mode and simpler peripheral circuit.

## (2)About PIR Motion Sensor:

Working Voltage:	DC 4.5-6.5V	
Max Working Current:	50MA	
Static Current:	<50uA	
Control Port:	Digital output (high level is 3.3V, low level is 0V)	
Control Signals:	Digital signal 1/0	



Working Temperature:	-10 ~ 50 °C
Max detection distance	4m
Sensing Angle:	< 100°
Trigger Way:	L doesn't repeatedly trigger/H trigger repeatedly

### Note:

1. The maximum distance is 4 meters during testing.
2. In the test, open the white lens to check rectangular sensing part. When the long line of the sensing part is parallel to the ground, the distance is the best.
3. In the test, covering the sensor with white lens can sense the distance

precisely.

4. The distance is best at 25°C, and the detection distance value will reduce when temperature exceeds 30°C.
5. After powering up and uploading the code, you can start testing after 5-10 seconds, otherwise the sensor is not sensitive.

### (3)Test Code:

Micro:bit Expansion Board	PIR Motion Sensor
GND	G
5V	V
S (15)	S

Enter Mu software and open the file “Project 4: PIR motion sensor.py” to import code:

[\(How to load the project code?\)](#)

File Type	Route	File Name
Python	KS4027 folder/Python	Project 4:



file	Tutorial/Python Code/Expansion Project Code/Project 4 : PIR Motion Sensor	PIR motion sensor.py
------	---------------------------------------------------------------------------------------	----------------------

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 4: PIR motion sensor.py". The toolbar contains icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Themes, Check, Tidy, Help, and Quit. The main code editor window displays the following Python code:

```
1 from microbit import *
2
3 val = 0
4
5 display.show(Image.HAPPY)
6
7 while True:
8     val = pin15.read_digital()
9
10    print("digital signals:", val)
11
12    sleep(100)
13
14
```

The status bar at the bottom right shows "BBC micro:bit" and icons for a gear and a micro:bit board.

Click "Check" to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 4: PIR motion sensor.py

```
1 from microbit import *
2
3 val = 0
4
5 display.show(Image.HAPPY)
6
7 while True:
8     val = pin15.read_digital()
9
10    print("digital signals:", val)
11
12    sleep(100)
13
14
```

BBC micro:bit  

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



```
from microbit import *
val = 0
display.show(Image.HAPPY)
while True:
    val = pin15.read_digital()
    print("digital signals:", val)
    sleep(100)
```

BBC micro:bit

#### (4)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

Click “**REPL**” and then press the reset button on the back of the board.

If PIR motion sensor detects someone nearby, the serial monitor will display “1”, and the indicator on the module will be off. If nobody is around, the serial monitor will show “0”, the indicator will be on.

As shown below:



The screenshot shows the Mu 1.1.0 beta 2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 4: PIR motion sensor.py". The menu bar includes Mode, New, Load, Save, Flash, Files, REPL (which is highlighted with a red arrow), Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main code editor window displays the following Python code:

```
from microbit import *
val = 0
display.show(Image.HAPPY)
while True:
    val = pin15.read_digital()
    print("digital signals:", val)
    sleep(100)
```

Below the code editor is the BBC micro:bit REPL window, which shows the output of the code execution:

```
BBC micro:bit REPL
digital signals: 0
digital signals: 1
digital signals: 1
digital signals: 1
digital signals: 1
digital signals: 0
digital signals: 1
digital signals: 1
```

## (5)Code Explanation:

<b>from microbit import *</b>	Import the library file of micro: bit
<b>display.show (Image.HAPPY)</b>	The LED dot matrix on the microbit displays a "smiley face" pattern
<b>val = 0</b>	Set the initial value of the variable val to 0
<b>while True:</b>	This is a permanent loop that makes micro:bit execute the code

	of it.
val = pin15.read_digital()	Assign the digital signal read by the PIR sensor connected to pin 15 to the variable val
print("digital signals:", val)	BBC microbit REPL window prints the digital signal read by the PIR sensor
sleep(100)	Delay in 100 ms

## Project 5: Induction Lamp

### (1) Project Introduction

In the previous project experiment, we have mastered the working principle of the PIR motion sensor and its control method. In this project, we combine it with a yellow LED to control LED's brightness.

### (2) Test Code:

Micro:bit Expansion Board	PIR Motion Sensor	Micro:bit Expansion Board	Yellow LED Module
GND	G	GND	G



5V	V		5V	V
S (15)	S		S (16)	S

Enter Mu software and open the file “PProject 5: Induction Lamp.py” to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Expansion Project Code/Project 5 : Induction Lamp	Project 5: Induction Lamp.py

You can also input code in the editing window yourself.

(note:all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0 beta.2 software interface. The title bar reads "Mu 1.1.0.beta.2 - Project 5: sensor light.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     if pin15.read_digital() == 1:
9         pin16.write_digital(1)
10    else:
11        pin16.write_digital(0)
12
13
14
```

The status bar at the bottom right shows "BBC micro:bit" and icons for a gear and a micro:bit board.

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 5: sensor light.py

```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     if pin15.read_digital() == 1:
9         pin16.write_digital(1)
10    else:
11        pin16.write_digital(0)
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



```
from microbit import *
display.show(Image.HAPPY)
pin16.write_digital(0)

while True:
    if pin15.read_digital() == 1:
        pin16.write_digital(1)
    else:
        pin16.write_digital(0)
```

### (3) Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch. The micro:bit will show a smile image.

When the PIR motion sensor detects people, the yellow LED will be on; otherwise, the LED will be off.

([How to download?](#) [How to quick download?](#))

### (4) Code Explanation:

from microbit import *	Import the library file of micro: bit
Pin16.write_digital(0)	Set pin 16 to low level to turn off



	the LED
<b>while True:</b>	This is a permanent loop that makes micro:bit execute the code of it..
<b>If</b> pin15.read_digital() == 1: Pin16.write_digital(1) <b>else:</b> Pin16.write_digital(0)	If the PIR motion sensor connected to pin 15 detects the movement of nearby people: Pin 16 is set to high level to light up the LED Otherwise,pin 16 is set to low level to turn off the LED

## Project 6: Servo



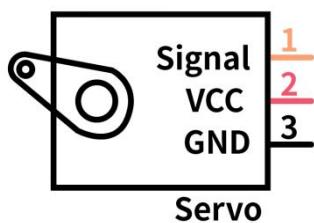
## (1) Project Introduction

The servo, window and door of this smart home have been fixed together so the servo can be used to drive the window and door to open or close, which is quite smart. In this project we will focus on the servo.

Servo is a position control rotary actuator. It mainly consists of a housing, a circuit board, a core-less motor, a gear and a position sensor. Unlike motor which is often applied to control rotating speed and direction servo is used to control angle. Generally, the angle range of servo rotation is  $0^\circ \sim 180^\circ$ .

It has 3 wires which are marked in brown, red, and orange respectively.

For different brands, its application may have slight difference. So it is recommended to refer to some documents before use. The servo we use is a very common one, wires in brown, red, and orange corresponding to "power negative, power positive, control signal" respectively.

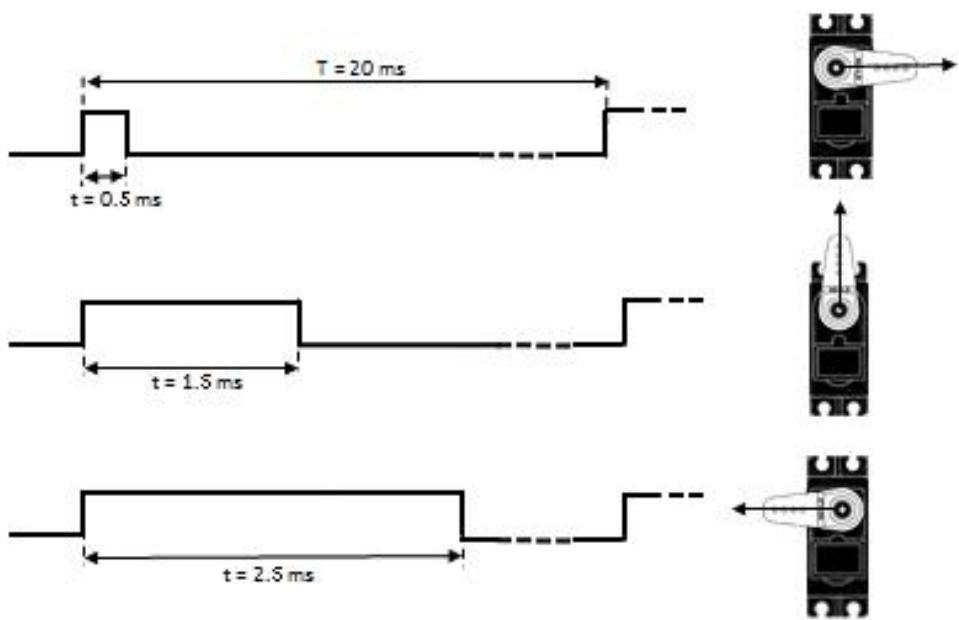


## (2) Working Principle of Servo:

The rotation angle of servo motor is controlled by regulating the duty cycle of PWM (Pulse-Width Modulation) signal. The standard cycle of PWM

signal is 20ms (50Hz). Theoretically, the width is distributed between 1ms-2ms, but in fact, it's between 0.5ms-2.5ms. The width corresponds the rotation angle from 0° to 180°. But note that for different brand motors, the same signal may have different rotation angles.

t	Duty Cycle	Direction
0.5 ms	$0.5/20 = 2.5\%$	0 degs
1.5 ms	$1.5/20 = 7.5\%$	90 degs
2.5 ms	$2.5/20 = 12.5\%$	180 degs



After measurement, it is found that the pulse range of the steering gear is 0.65ms~2.5ms. See more details in the table:

high level time	Servo angle	Reference signal cycle time (20ms)
0.65ms	0°	0.65ms high level+19.35ms low level
1.5ms	90°	1.5ms high level+18.5ms low



		level
2.5ms	180°	2.5ms high level+17.5mslow level

### (3) About the Servo:

Working voltage:	DC 4.8V ~ 6V	Operational Angle:	About 180 ° (500 → 2500μsec)
Pulse width range:	500 → 2500 μsec	Size:	22.9*12.2*30mm
No-load speed:	0.12±0.01 sec/60° (DC 4.8V) (DC 6V)	0.1±0.01 sec/60°	
No-load current:	200±20mA (DC 4.8V)	220±20mA (DC 6V)	
Stop torque:	1.3±0.01kg·cm (DC 4.8V)	1.5±0.1kg·cm (DC 6V)	
Stop current:	≤850mA (DC 4.8V)	≤1000mA (DC 6V)	
Standby Current:	3±1mA (DC 4.8V)	4±1mA (DC 6V)	
Weight:	9±1g (without servo horn)		
Working temperature:	-30°C~60°C		

Note: Supplying power via USB cable or computer may burn the servo;

thus, we recommend using batteries.

#### (4)Test Code:

Micro:bit Expansion Board	Servo
GND	Brown Wire
5V	Red Wire
S (8)	Orange Wire

Enter Mu software and open the file “Project 6: Servo .py” to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Expansion Project Code/Project 6: Servo	Project 6: Servo .py

You can also input code in the editing window yourself.(note:all English



words and symbols must be written in English)

The screenshot shows the Mu code editor interface. The title bar reads "Mu 1.1.0.beta.2 - Project 6: adjust the angle of a servo.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
from microbit import *
class Servo:
    def __init__(self, pin, freq=50, min_us=600, max_us=2400, angle=180):
        self.min_us = min_us
        self.max_us = max_us
        self.us = 0
        self.freq = freq
        self.angle = angle
        self.analog_period = 0
        self.pin = pin
        analog_period = round((1/self.freq) * 1000) # hertz to milliseconds
        self.pin.set_analog_period(analog_period)

    def write_us(self, us):
        us = min(self.max_us, max(self.min_us, us))
        duty = round(us * 1024 * self.freq // 1000000)
        self.pin.write_analog(duty)
        sleep(100)
        self.pin.write_analog(0)

    def write_angle(self, degrees=None):
        if degrees is None:
            degrees = math.degrees(radians)
        degrees = degrees % 360
        total_range = self.max_us - self.min_us
        us = self.min_us + total_range * degrees // self.angle
        self.write_us(us)

    Servo(pin8).write_angle(0)
    display.show(Image.HAPPY)

while True:
    Servo(pin8).write_angle(0)
    sleep(1000)
    Servo(pin8).write_angle(45)
    sleep(1000)
    Servo(pin8).write_angle(90)
    sleep(1000)
    Servo(pin8).write_angle(135)
    sleep(1000)
    Servo(pin8).write_angle(180)
    sleep(1000)
```

At the bottom right of the editor, there are icons for "BBC micro:bit", a gear, and a cogwheel.

Click "Check" to examine error in the code. The underlines and cursors



signal that the program is wrong.

```
from microbit import *

class Servo:
    def __init__(self, pin, freq=50, min_us=600, max_us=2400, angle=180):
        self.min_us = min_us
        self.max_us = max_us
        self.us = 0
        self.freq = freq
        self.angle = angle
        self.analog_period = 0
        self.pin = pin
        analog_period = round((1/self.freq) * 1000) # hertz to milliseconds
        self.pin.set_analog_period(analog_period)

    def write_us(self, us):
        us = min(self.max_us, max(self.min_us, us))
        duty = round(us * 1024 * self.freq // 1000000)
        self.pin.write_analog(duty)
        sleep(100)
        self.pin.write_analog(0)

    def write_angle(self, degrees=None):
        if degrees is None:
            degrees = math.degrees(radians)
        degrees = degrees % 360
        total_range = self.max_us - self.min_us
        us = self.min_us + total_range * degrees // self.angle
        self.write_us(us)

Servo(pin8).write_angle(0)
display.show(Image.HAPPY)

while True:
    Servo(pin8).write_angle(0)
    sleep(1000)
    Servo(pin8).write_angle(45)
    sleep(1000)
    Servo(pin8).write_angle(90)
    sleep(1000)
    Servo(pin8).write_angle(135)
    sleep(1000)
    Servo(pin8).write_angle(180)
    sleep(1000)
```

If the code is correct, connect micro:bit to computer and click "Flash" to



## download code to micro:bit board.

Mu 1.1.0.beta.2 - Project 6: adjust the angle of a servo.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 6: adjust the angle of a servo.py

```
from microbit import *

class Servo:
    def __init__(self, pin, freq=50, min_us=600, max_us=2400, angle=180):
        self.min_us = min_us
        self.max_us = max_us
        self.us = 0
        self.freq = freq
        self.angle = angle
        self.analog_period = 0
        self.pin = pin
        analog_period = round((1/self.freq) * 1000) # hertz to milliseconds
        self.pin.set_analog_period(analog_period)

    def write_us(self, us):
        us = min(self.max_us, max(self.min_us, us))
        duty = round(us * 1024 * self.freq // 1000000)
        self.pin.write_analog(duty)
        sleep(100)
        self.pin.write_analog(0)

    def write_angle(self, degrees=None):
        if degrees is None:
            degrees = math.degrees(radians)
        degrees = degrees % 360
        total_range = self.max_us - self.min_us
        us = self.min_us + total_range * degrees // self.angle
        self.write_us(us)

Servo(pin8).write_angle(0)
display.show(Image.HAPPY)

while True:
    Servo(pin8).write_angle(0)
    sleep(1000)
    Servo(pin8).write_angle(45)
    sleep(1000)
    Servo(pin8).write_angle(90)
    sleep(1000)
    Servo(pin8).write_angle(135)
    sleep(1000)
    Servo(pin8).write_angle(180)
    sleep(1000)
```

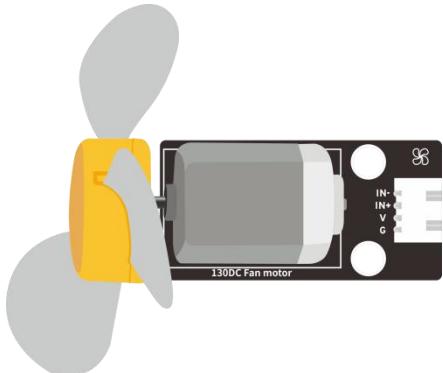
BBC micro:bit

## (5)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch. The micro:bit will show smile expression, the servo will rotate  $0^\circ \sim 45^\circ \sim 90^\circ \sim 135^\circ \sim 180^\circ \sim 0^\circ$ , in loop way.

([How to download?](#) [How to quick download?](#))

## Project 7: 130 Motor



### (1)Project Introduction

130 motor adopts the HR1124S chip which is applied to single-channel H-bridge drive chip in direct current motor.

H-bridge driving part uses the PMOS and NMOS power tubes of low on-resistance. In addition, the HR1124S chip has the low standby and static current.

This motor is compatible with all kinds of MCU control boards. It comes with 2.54mm anti-reverse white connectors. In the experiment, you can take advantage of the voltage direction of IN+ and IN- to control the rotation



of motor and alter its speed via PWM signals.

## (2)Parameters:

Working Voltage:	3.3-5V(DC)	Max Current:	200mA (DC5V)
Max Power:	1W	Control port:	Dual digital port (digital input)
Working Temperature:	-10°C ~+50°C	Environmental Attribute:	ROHS

## (3)Test Code 1: (high/low level control)

Micro:bit Expansion Board	Motor
GND	G
5V	V
S (13)	IN+

S (12)

IN-

Enter Mu software and open the file “Project 7: 130 Motor-1.py” to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Expansion Project Code/Project 7: 130 Motor	Project 7: 130 Motor-1.py

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 7: Small fan rotation-1.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
from microbit import *
pin12.write_digital(0)
pin13.write_digital(0)

while True:
    pin12.write_digital(1)
    pin13.write_digital(0)
    sleep(5000)
    pin12.write_digital(0)
    pin13.write_digital(0)
    sleep(1000)
    pin12.write_digital(0)
    pin13.write_digital(1)
    sleep(5000)
    pin12.write_digital(1)
    pin13.write_digital(1)
    sleep(1000)
```

The status bar at the bottom right shows "BBC micro:bit" with a micro:bit icon and a gear icon.

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



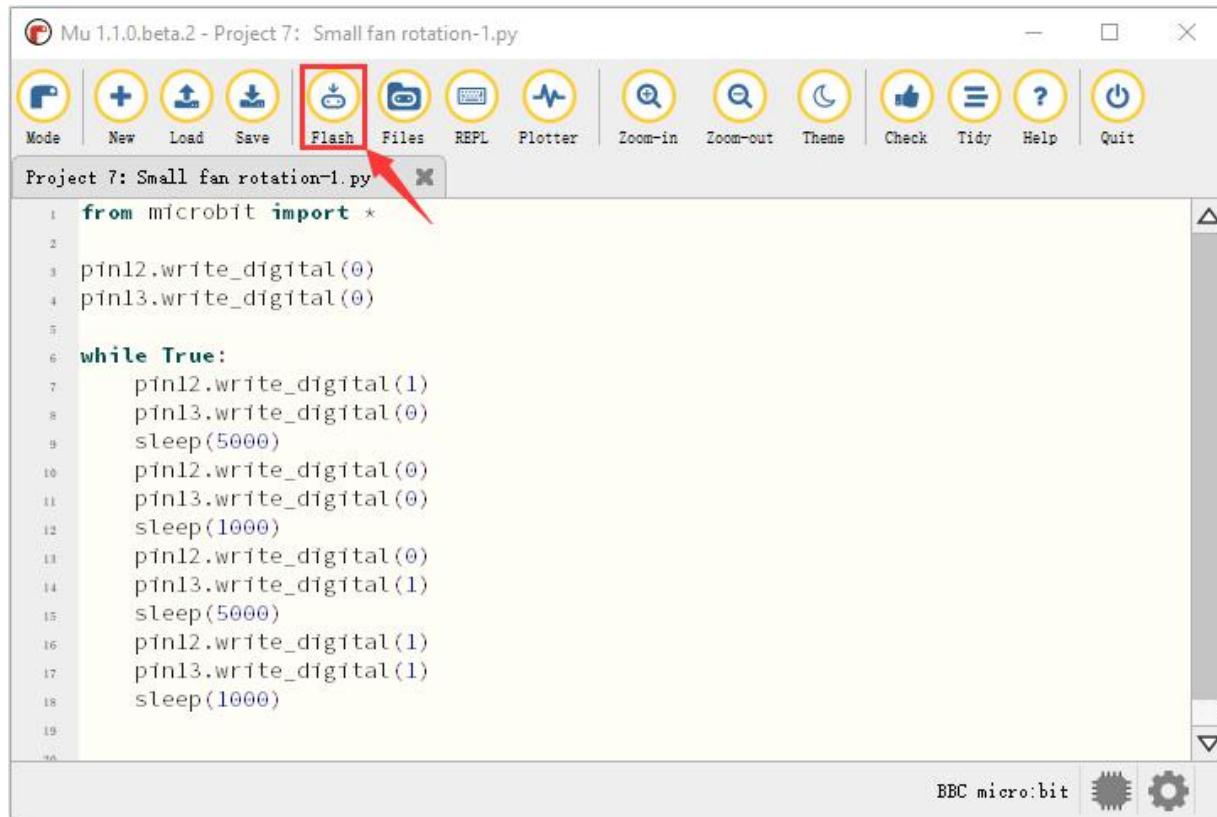
Mu 1.1.0.beta.2 - Project 7: Small fan rotation-1.py

```
from microbit import *
pin12.write_digital(0)
pin13.write_digital(0)

while True:
    pin12.write_digital(1)
    pin13.write_digital(0)
    sleep(5000)
    pin12.write_digital(0)
    pin13.write_digital(1)
    sleep(1000)
    pin12.write_digital(1)
    pin13.write_digital(0)
    sleep(5000)
    pin12.write_digital(0)
    pin13.write_digital(1)
    sleep(1000)
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



#### (4)Test Code2: (PWM control)

Enter Mu software and open the file “Project 7: 130 Motor-2.py” to import code:

[\(How to load the project code?\)](#)

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Expansion Project Code/Project 7 : 130 Motor	Project 7: 130 Motor-2.py



You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0 beta 2 software interface. The title bar reads "Mu 1.1.0.beta.2 - Project 7: Small fan rotation-2.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main window displays the following Python code:

```
1 from microbit import *
2
3 pin12.write_digital(0)
4 pin13.write_digital(0)
5
6 while True:
7     pin12.write_digital(1)
8     pin13.write_analog(600)
9     sleep(5000)
10    pin12.write_digital(0)
11    pin13.write_analog(0)
12    sleep(1000)
13    pin12.write_digital(0)
14    pin13.write_analog(400)
15    sleep(5000)
16    pin12.write_digital(1)
17    pin13.write_analog(1023)
18    sleep(1000)
19
```

The bottom right corner of the window shows the BBC micro:bit logo and a gear icon.

Click "Check" to examine error in the code. The underlines and cursors signal that the program is wrong.

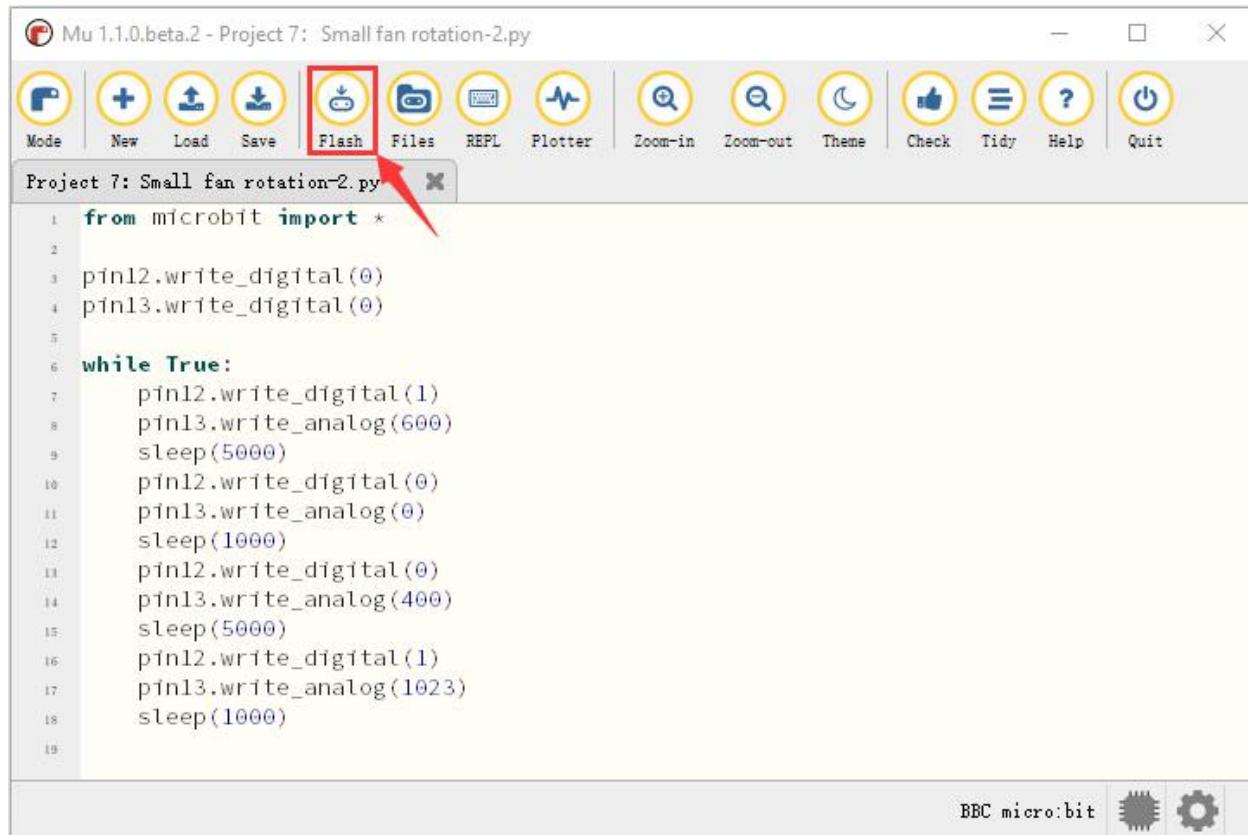


Mu 1.1.0.beta.2 - Project 7: Small fan rotation-2.py

```
1 from microbit import *
2
3 pin12.write_digital(0)
4 pin13.write_digital(0)
5
6 while True:
7     pin12.write_digital(1)
8     pin13.write_analog(600)
9     sleep(5000)
10    pin12.write_digital(0)
11    pin13.write_analog(0)
12    sleep(1000)
13    pin12.write_digital(0)
14    pin13.write_analog(400)
15    sleep(5000)
16    pin12.write_digital(1)
17    pin13.write_analog(1023)
18    sleep(1000)
19
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



## (5)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch. The fan will rotate clockwise for 5s, stop 1, rotate anticlockwise for 5s and stop for 1s, in loop way. ([How to download?](#) [How to quick download?](#))

## Project 8: Lithium Battery Power Module

### (1)Project Introduction

This module integrates a charging and discharging chip, which can be interfaced with an external rechargeable battery through the PH2.0MM interface. In the experiment, we use a single lithium battery.

It has a Micro USB port and a charging port for solar panels, which can supply power for an external lithium battery.

In addition, this module has a boost module which can increase the voltage of batteries to 6.6V. The DIP switch on the module is the OUTPUT switch of 6.6V. The pin G and V can output 6.6V and the pin S can read the battery voltage after the resistance 1/2 voltage.

## (2) Parameters:

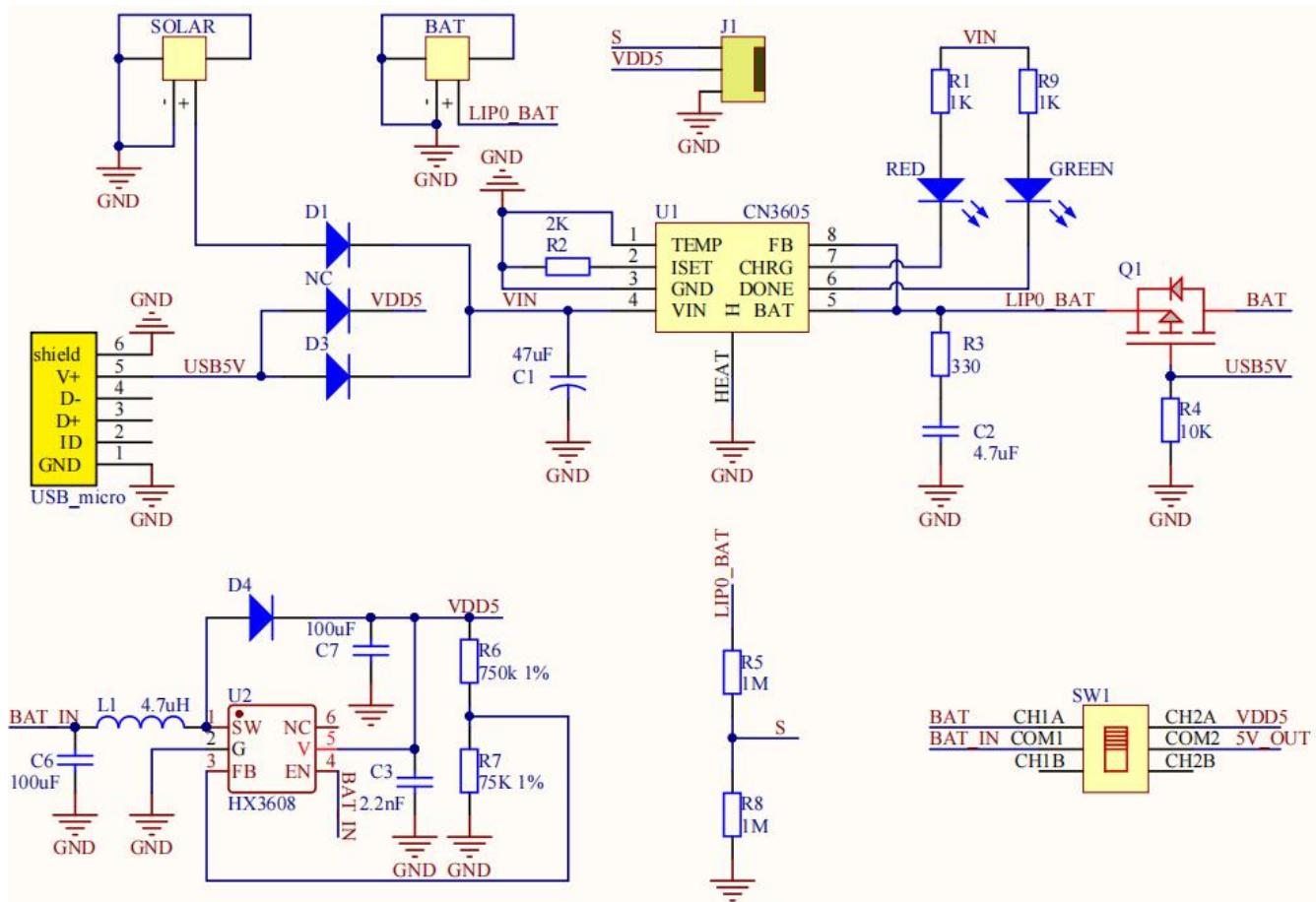
Charging Port	Micro USB, HP2.0MM port for solar panels
Input Voltage of ports of the solar panel	4.4-6V
constant-voltage charging	4.15-4.24V
Max Charging Current	800mA
Output Port	3 P 2.54mm Pins
Input Voltage	6.6V
Max Output Current	800mA
Batteries	Single-cell Lithium Battery



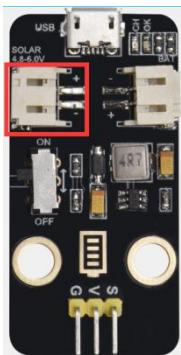
Environmental Attribute

ROHS

### (3)Schematic Diagram:

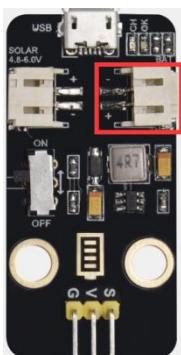


### (4)Features:

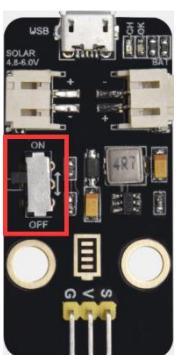


OLAR4.8-6.0V, the input port of power, is connected to polar panels.

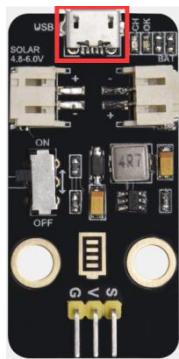
The solar energy is converted into electric energy via solar panels.



BAT, the output port of power, is interfaced with the lithium battery holder(rechargeable batteries) and saves the electric energy into batteries.



This is the switch. Slid to ON end, then the external lithium battery will be connected, supplying to the expansion board; on the contrary, slide to OFF, then the current of lithium battery will be disconnected.

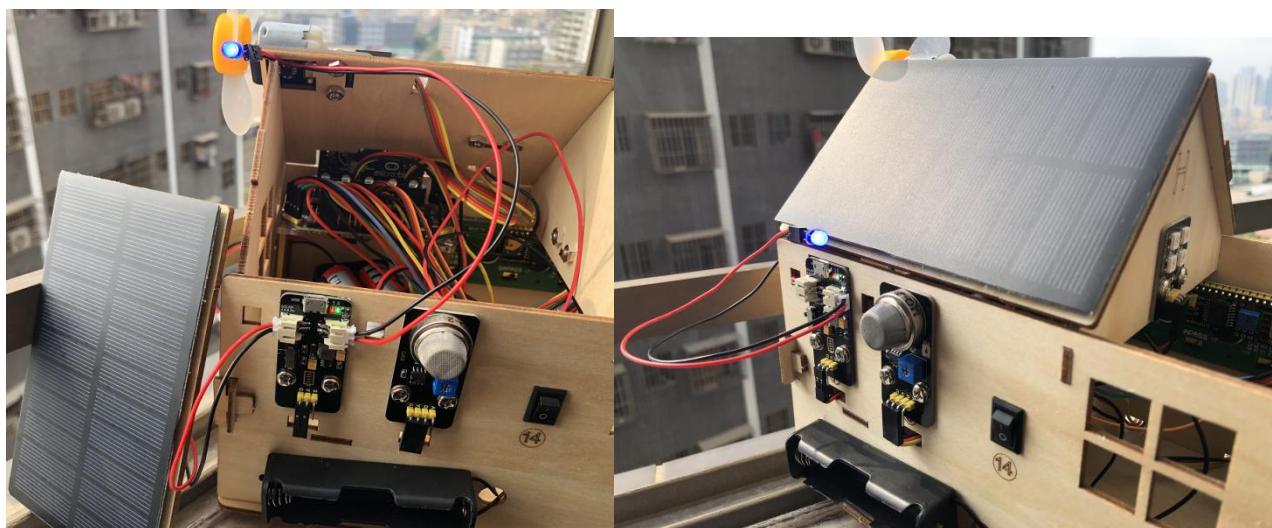


You can charge the lithium battery via USB cable.

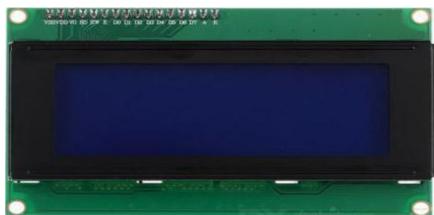
### Test the solar battery panel:

We can connect the solar battery panel and an LED we provide together, as shown below.

Disconnect the power, after a while, you will see the LED light up.



## Project 9: 1602 LCD



### (1) Project Introduction

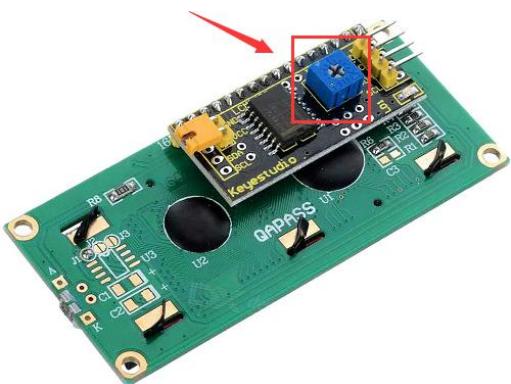
With I2C communication module, this is a display module that can show 2 lines with 16 characters per line.

It shows blue background and white word and connects to I2C interface of MCU, which highly save the MCU resources.

On the back of LCD display, there is a blue potentiometer for adjusting the backlight. The communication address defaults to 0x27.

The original 1602 LCD can start and run with 7 IO ports, but ours is built with Arduino IIC/I2C interface, saving 5 IO ports. Alternatively, the module comes with 4 positioning holes with a diameter of 3mm, which is convenient for you to fix on other devices.

**Notice that when the screen gets brighter or darker, the characters will become more visible or less visible.**



### (3) About 1602 I2C:

Working Voltage :	DC5V	I2C Address:	0x27	Control Port:	I2C
Working Current:	< 130mA	Working Temperature:	0 ° C ~ 45 ° C (recommend)	Driving Chip:	PCF8574T
GND: a pin connected to the ground	VCC: A pin that connects to a +5V power supply			SDA : A pin that connects to analog port A4 for IIC communication	
SCL: a pin interfaced with SCL or A5, used for IIC communication	Backlight			Adjustable contrast	

### (3) Test Code:

Micro:bit Expansion Board	I2C 1602 LCD Module
GND	GND
5V	5V
SDA	SDA
SCL	SCL

Enter Mu software and open the file “Project 9:1602 LCD.py” to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Expansion Project Code/Project 9: 1602 LCD	Project 9: 1602 LCD.py

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



Mu 1.1.0.beta.2 - Project 9: 1602 LCD.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 9: 1602 LCD.py

```
1 from microbit import *
2
3 LCD_I2C_ADDR=0x27
4
5 class LCD1602():
6     def __init__(self):
7         self.buf = bytearray(1)
8         self.BK = 0x08
9         self.RS = 0x00
10        self.E = 0x04
11        self.setcmd(0x33)
12        sleep(5)
13        self.send(0x30)
14        sleep(5)
15        self.send(0x20)
16        sleep(5)
17        self.setcmd(0x28)
18        self.setcmd(0x0C)
19        self.setcmd(0x06)
20        self.setcmd(0x01)
21        self.version='1.0'
22
23    def setReg(self, dat):
24        self.buf[0] = dat
25        I2c.write(LCD_I2C_ADDR, self.buf)
26        sleep(1)
27
28    def send(self, dat):
29        d=dat&0xF0
30        d|=self.BK
31        d|=self.RS
32        self.setReg(d)
33        self.setReg(d|0x04)
34        self.setReg(d)
35
36    def setcmd(self, cmd):
37        self.RS=0
38        self.send(cmd)
39        self.send(cmd<<4)
40
41    def setdat(self, dat):
42        self.RS=1
43        self.send(dat)
44        self.send(dat<<4)
45
46    def clear(self):
47        self.setcmd(1)
48
49    def backlight(self, on):
50        if on:
51            self.BK=0x08
52        else:
53            self.BK=0
```



```
54     self.setcmd(0)
55
56     def on(self):
57         self.setcmd(0x0C)
58
59     def off(self):
60         self.setcmd(0x08)
61
62     def shl(self):
63         self.setcmd(0x18)
64
65     def shr(self):
66         self.setcmd(0x1C)
67
68     def char(self, ch, x=-1, y=0):
69         if x>=0:
70             a=0x80
71             if y>0:
72                 a=0xC0
73             a+=x
74             self.setcmd(a)
75             self.setdat(ch)
76
77
78     def puts(self, s, x=0, y=0):
79         if len(s)>0:
80             self.char(ord(s[0]),x,y)
81             for i in range(1, len(s)):
82                 self.char(ord(s[i]))
83
84     display.show(Image.HAPPY)
85     l = LCD1602()
86     l.puts("Hello microbit!")
87     n = 0
88
89     while True:
90         l.puts(str(n), 0, 1)
91         n = n + 1
92         sleep(1000)
```

BBC micro:bit



Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 9: 1602 LCD.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 9: 1602 LCD.py

```
from microbit import *
LCD_I2C_ADDR=0x27

class LCD1602():
    def __init__(self):
        self.buf = bytearray(1)
        self.BK = 0x08
        self.RS = 0x00
        self.E = 0x04
        self.setcmd(0x33)
        sleep(5)
        self.send(0x30)
        sleep(5)
        self.send(0x20)
        sleep(5)
        self.setcmd(0x28)
        self.setcmd(0x0C)
        self.setcmd(0x06)
        self.setcmd(0x01)
        self.version='1.0'

    def setReg(self, dat):
        self.buf[0] = dat
        i2c.write(LCD_I2C_ADDR, self.buf)
        sleep(1)

    def send(self, dat):
        d=dat&0xF0
        d|=self.BK
        d|=self.RS
        self.setReg(d)
        self.setReg(d|0x04)
        self.setReg(d)

    def setcmd(self, cmd):
        self.RS=0
        self.send(cmd)
        self.send(cmd<<4)

    def setdat(self, dat):
        self.RS=1
        self.send(dat)
        self.send(dat<<4)

    def clear(self):
        self.setcmd(1)

    def backlight(self, on):
        if on:
            self.BK=0x08
        else:
            self.BK=0
```



```
54     self.setcmd(0)
55
56     def on(self):
57         self.setcmd(0x0C)
58
59     def off(self):
60         self.setcmd(0x08)
61
62     def shl(self):
63         self.setcmd(0x18)
64
65     def shr(self):
66         self.setcmd(0x1C)
67
68     def char(self, ch, x=-1, y=0):
69         if x>=0:
70             a=0x80
71             if y>0:
72                 a=0xC0
73                 a+=x
74             self.setcmd(a)
75             self.setdat(ch)
76
77     def puts(self, s, x=0, y=0):
78         if len(s)>0:
79             self.char(ord(s[0]),x,y)
80             for i in range(1, len(s)):
81                 self.char(ord(s[i]))
82
83 display.show(Image.HAPPY)
84 l = LCD1602()
85 l.puts("Hello microbit!")
86 n = 0
87
88 while True:
89     l.puts(str(n), 0, 1)
90     n = n + 1
91     sleep(1000)
```

BBC micro:bit



If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



Mu 1.1.0.beta.2 - Project 9: 1602 LCD.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 9: 1602 LCD.py

```
1 from microbit import *
2
3 LCD_I2C_ADDR=0x27
4
5 class LCD1602():
6     def __init__(self):
7         self.buf = bytearray(1)
8         self.BK = 0x08
9         self.RS = 0x00
10        self.E = 0x04
11        self.setcmd(0x33)
12        sleep(5)
13        self.send(0x30)
14        sleep(5)
15        self.send(0x20)
16        sleep(5)
17        self.setcmd(0x28)
18        self.setcmd(0x0C)
19        self.setcmd(0x06)
20        self.setcmd(0x01)
21        self.version='1.0'
22
23    def setReg(self, dat):
24        self.buf[0] = dat
25        I2c.write(LCD_I2C_ADDR, self.buf)
26        sleep(1)
```



```
28     def send(self, dat):
29         d=dat&0xF0
30         d|=self.BK
31         d|=self.RS
32         self.setReg(d)
33         self.setReg(d|0x04)
34         self.setReg(d)
35
36     def setcmd(self, cmd):
37         self.RS=0
38         self.send(cmd)
39         self.send(cmd<<4)
40
41     def setdat(self, dat):
42         self.RS=1
43         self.send(dat)
44         self.send(dat<<4)
45
46     def clear(self):
47         self.setcmd(1)
48
49     def backlight(self, on):
50         if on:
51             self.BK=0x08
52         else:
53             self.BK=0
54
55         self.setcmd(0)
56
57     def on(self):
58         self.setcmd(0x0C)
59
60     def off(self):
61         self.setcmd(0x08)
62
63     def shl(self):
64         self.setcmd(0x18)
65
66     def shr(self):
67         self.setcmd(0x1C)
68
68     def char(self, ch, x=-1, y=0):
69         if x>=0:
70             a=0x80
71             if y>0:
72                 a=0xC0
73                 a+=x
74             self.setcmd(a)
75             self.setdat(ch)
76
```



```
77     def puts(self, s, x=0, y=0):
78         if len(s)>0:
79             self.char(ord(s[0]),x,y)
80             for i in range(1, len(s)):
81                 self.char(ord(s[i]))
82
83 display.show(Image.HAPPY)
84 l = LCD1602()
85 l.puts("Hello microbit!")
86 n = 0
87
88 while True:
89     l.puts(str(n), 0, 1)
90     n = n + 1
91     sleep(1000)
92
```

BBC micro:bit

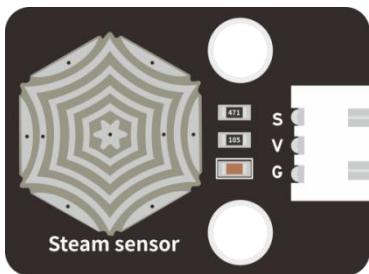
#### (4)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit board will show a smile image. Then rotate the knob of the potentiometer at the back of the LCD module, you will see “Keyestudio” at one row and numbers at the second row. In addition, the number increases by 1 with an interval of 0.5s.

**Note: When the display doesn't show characters, you can adjust the potentiometer behind the 1602LCD and backlight to make the 1602LCD display the corresponding character string.**

## Project 10: Steam Sensor



### (1) Project Introduction

This is a commonly used steam sensor. Its principle is to detect the amount of water by bare printed parallel lines on the circuit board. The more the water content is, the more wires will be connected. As the conductive contact coverage increases, the output voltage will gradually rise. It can detect water vapor in the air as well. The steam sensor can be used as a rain water detector and level switch. When the humidity on the sensor surface surges, the output voltage will increase.

The sensor is compatible with various microcontroller control boards, such as Arduino series microcontrollers. When using it, connect the sensor to the analog port of the Micro:bit microcontroller, and display the corresponding analog value on the serial monitor.

**Note: the connection part is not waterproof. Therefore, don't immerse it in the water please.**



## (2) About the Steam Sensor:

Working Voltage:	DC 3.3-5V	
Working Temperature Range:	- 10°C ~ + 70°C	
Max Working Current:	5uA (DC5V, when the two pins of the steam sensor are in short circuit.)	
Control Port:	Analog output	

## (3) Test Code:

Micro:bit Expansion Board	Steam Sensor
GND	G
3V3	V
S(0)	S

Enter Mu software and open the file “Project 10: Steam Sensor.py” to import code:

([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Expansion Project Code/Project 10 : Steam Sensor	roject 10: Steam Sensor.py

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



Mu 1.1.0.beta.2 - Project 10: Drop sensor.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 10: Drop sensor.py

```
1 from microbit import *
2
3 val = 0
4 display.show(Image.HAPPY)
5
6 while True:
7     val = pin0.read_analog()
8     print("value:", val)
9     sleep(100)
```

BBC micro:bit

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.

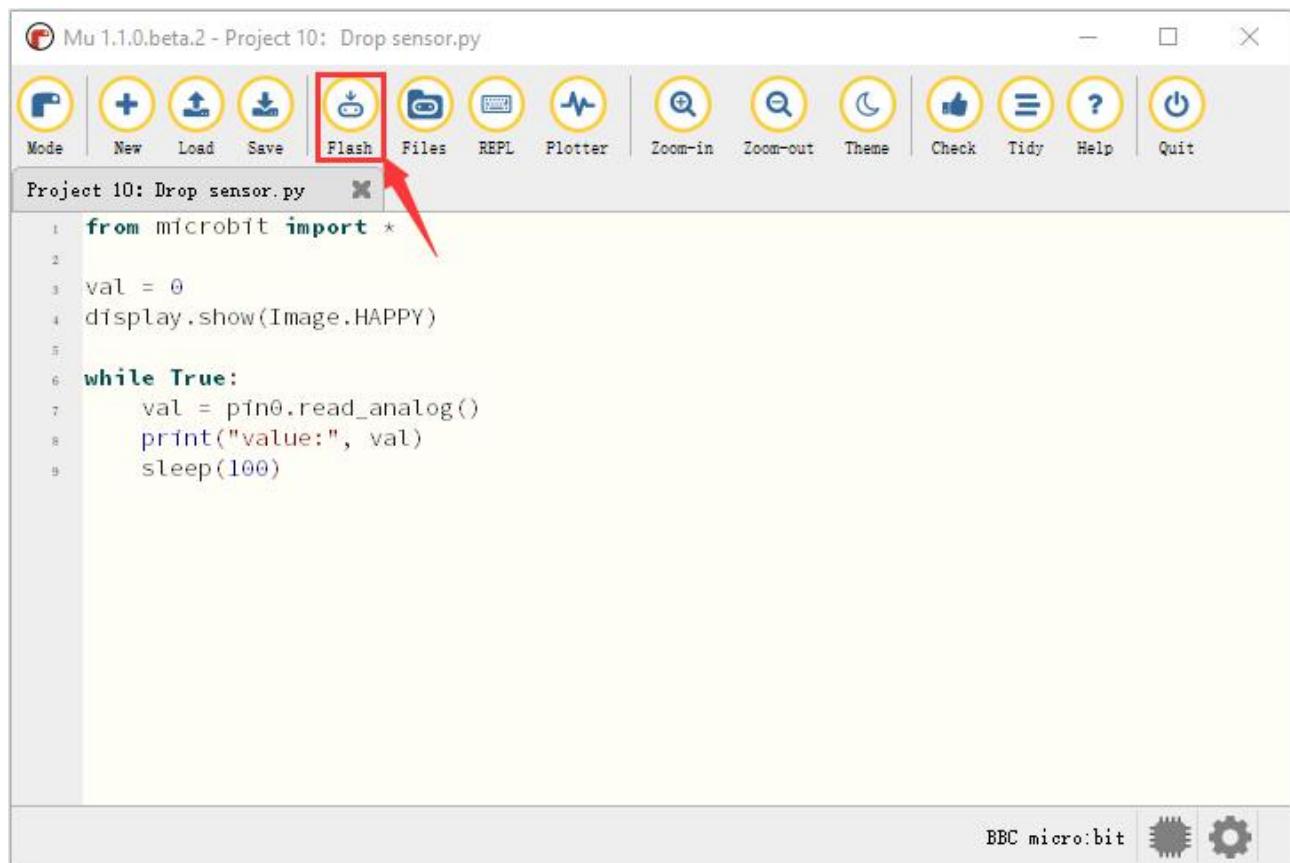


Mu 1.1.0.beta.2 - Project 10: Drop sensor.py

```
1 from microbit import *
2
3 val = 0
4 display.show(Image.HAPPY)
5
6 while True:
7     val = pin0.read_analog()
8     print("value:", val)
9     sleep(100)
```

BBC micro:bit

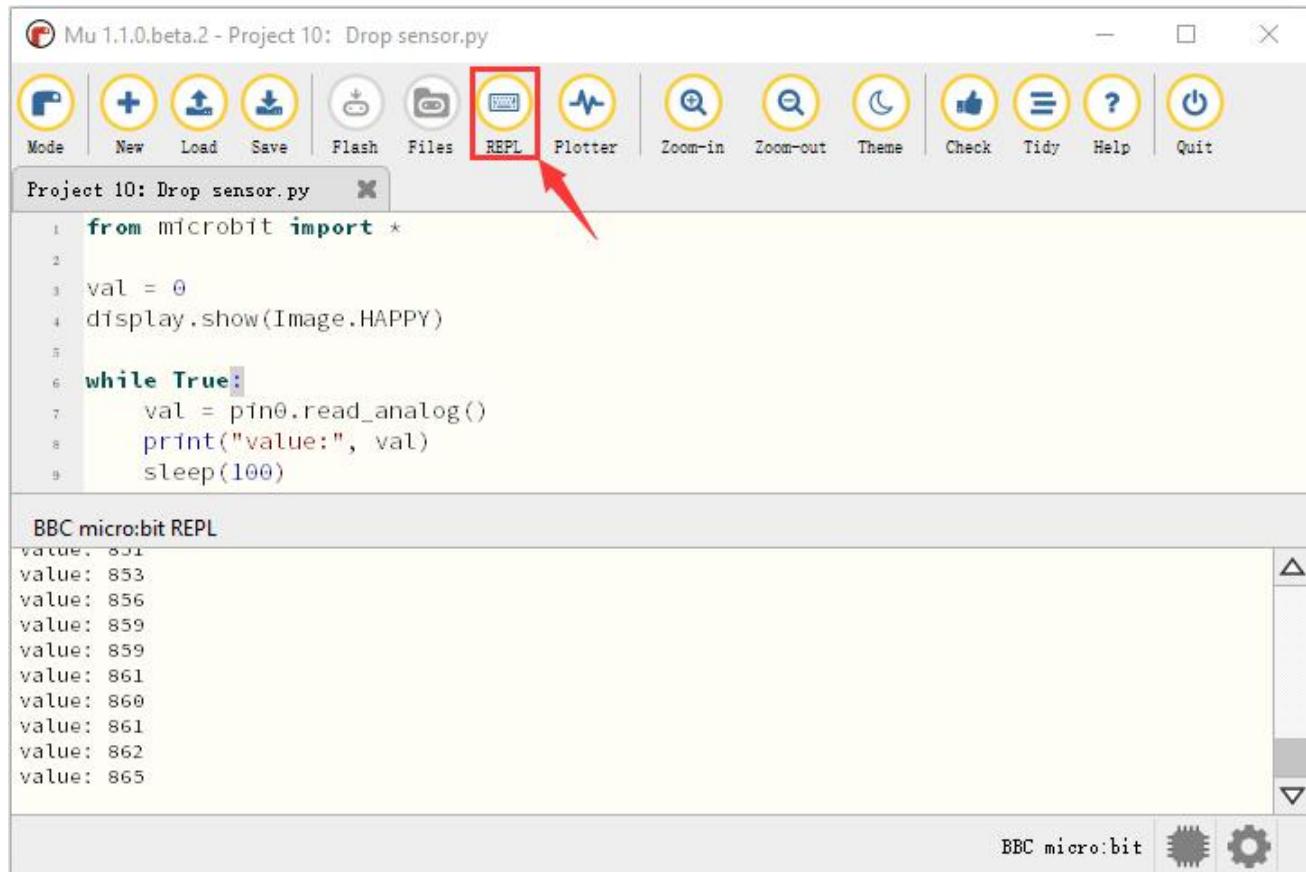
If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



#### (4) Test Results:

Upload the test code, and plug in power with micro USB cable. Then the micro:bit will show “♥” . Click “REPL” and then press the reset button on the back of the board. The serial monitor will show the output data, and the steam sensor will read the analog signals at the signal end. The more the immersed area of the module, the larger the analog value.

As shown below;



## Project 11: Rains Alarm

### (1) Project Introduction

Steam Sensor is a wide range of applications, such as raining alarm, automotive automatic scraping system, intelligent lighting system, and smart sunroof system. In the previous project experiment, we already know the working principle of Steam Sensor, then in this project experiment, we combine Steam Sensor, Micro:bit, and yellow LEDs, making a simple rain



alarm.

## (2)Test Code:

Micro:bit Expansion Board	Steam Sensor		Micro:bit Expansion Board	Yellow LED Module
GND	G		GND	G
3V3	V		5V	V
S (0)	S		S (16)	S

Enter Mu software and open the file “Project 11: Rains Alarm.py” to import code: ([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 folder/Python Tutorial/Python Code/Expansion Project Code/Project 11 : Rains Alarm	Project 11: Rains Alarm.py

You can also input code in the editing window yourself.



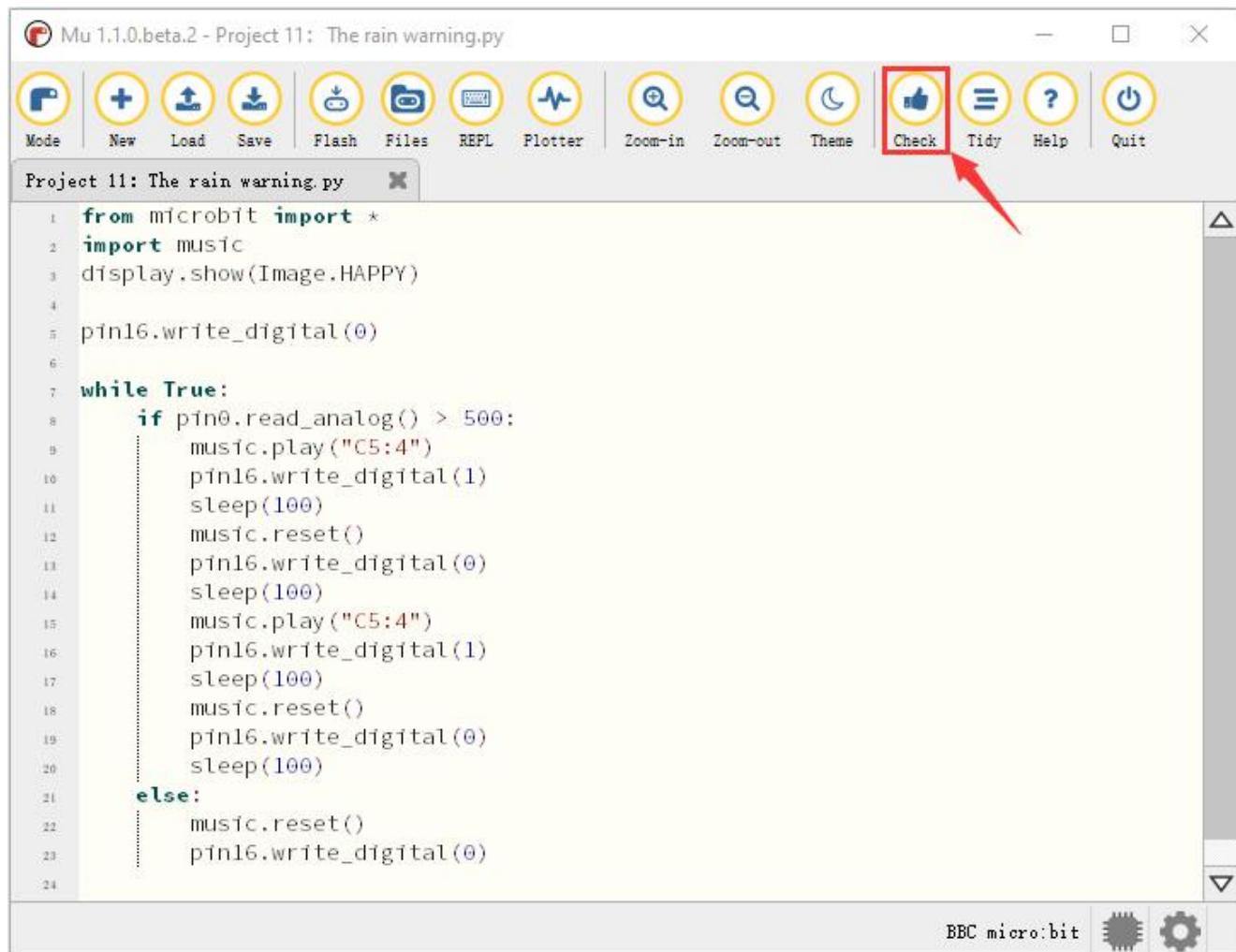
(note:all words and symbols must be written in English)

```
from microbit import *
import music
display.show(Image.HAPPY)

pin16.write_digital(0)

while True:
    if pin0.read_analog() > 500:
        music.play("C5:4")
        pin16.write_digital(1)
        sleep(100)
        music.reset()
        pin16.write_digital(0)
        sleep(100)
        music.play("C5:4")
        pin16.write_digital(1)
        sleep(100)
        music.reset()
        pin16.write_digital(0)
        sleep(100)
    else:
        music.reset()
        pin16.write_digital(0)
```

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 11: The rain warning.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 11: The rain warning.py

```
1 from microbit import *
2 import music
3 display.show(Image.HAPPY)
4
5 pin16.write_digital(0)
6
7 while True:
8     if pin0.read_analog() > 500:
9         music.play("C5:4")
10        pin16.write_digital(1)
11        sleep(100)
12        music.reset()
13        pin16.write_digital(0)
14        sleep(100)
15        music.play("C5:4")
16        pin16.write_digital(1)
17        sleep(100)
18        music.reset()
19        pin16.write_digital(0)
20        sleep(100)
21    else:
22        music.reset()
23        pin16.write_digital(0)
```

BBC micro:bit

If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



```
from microbit import *
import music
display.show(Image.HAPPY)

pin16.write_digital(0)

while True:
    if pin0.read_analog() > 500:
        music.play("C5:4")
        pin16.write_digital(1)
        sleep(100)
        music.reset()
        pin16.write_digital(0)
        sleep(100)
        music.play("C5:4")
        pin16.write_digital(1)
        sleep(100)
        music.reset()
        pin16.write_digital(0)
        sleep(100)
    else:
        music.reset()
        pin16.write_digital(0)
```

BBC micro:bit

### (3)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch. The micro:bit will show smile expression. When the detected analog signals are more than 500, the micro:bit will emit “tick, tick” and the yellow LED will flash. Otherwise, no sound and LED is off.

## Project 12: Analog Gas (MQ-2) Sensor



### (1) Project Introduction

This gas sensor is used for household gas leak alarms, industrial combustible gas alarms and portable gas detection instruments. Also, it is suitable for the detection of liquefied gas, benzene, alkane, alcohol, hydrogen, etc.,

The MQ-2 smoke sensor can be accurately a multi-gas detector, with the advantages of high sensitivity, fast response, good stability, long life, and simple drive circuit.

It can detect the concentration of flammable gas and smoke in the range of 300~10000ppm. Meanwhile, it has high sensitivity to natural gas, liquefied petroleum gas and other smoke, especially to alkanes smoke.

It must be heated for a period of time before using the smoke sensor, otherwise the output resistance and voltage are not accurate. However, the heating voltage should not be too high, otherwise it will cause internal signal line to blow.



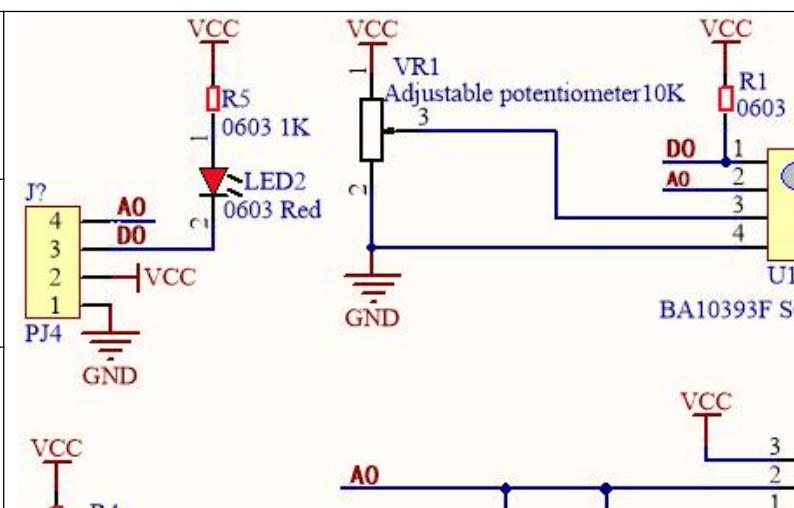
It belongs to the tin dioxide semiconductor gas-sensitive material. At a certain temperature, tin dioxide adsorbs oxygen in the air and forms negative ion adsorption of oxygen, reducing the electron density in the semiconductor, thereby increasing its resistance value.

When in contact with flammable gas in the air and smog, and the potential barrier at the grain boundary is adjusted by the smog, it will cause the surface conductivity to change. With this, information about the presence of smoke or flammable gas can be obtained. The greater the concentration of smoke or flammable gas in the air, the greater the conductivity, and the lower the output resistance, the larger the analog signal output. In addition, the sensitivity can be adjusted by rotating the potentiometer.



## (2) About Analog Gas Sensor (MQ-2):

Working Voltage:	3.3-5V
Working Current:	160mA (DC5V)
Working Temperature:	0°C ~ 40°C





Control Port:	Digital and analog output
Detection concentration:	300-10000ppm (combustible gas )
Rake Ratio:	$\leq$ 0.6(R3000ppm/R1000ppm C3H8)
Sensitivity:	$Rs(\text{in air})/Rs(1000\text{ppm iso butane}) \geq 5$
Sensitive Resistance (Rs)	2K $\Omega$ -20K $\Omega$ (in 2000ppm C3H8 )

## Features:

- (1) Have a signal output instruction.
- (2) Dual-channel signal output (analog output and TTL level output)
- (3) TTL output effective signal is Low Level. (When the Low Level is output, the signal light will be on)
- (4) The analog output is 0 ~ 5V voltage. The higher the concentration, the higher the voltage.
- (5) a good sensitivity to liquefied gas, natural gas and urban gas.
- (6) Have long-term life expectancy and reliable stability

(7) Fast response recovery.

**(3)Test Code:**

Micro:bit Expansion Board	Analog Gas (MQ-2) Sensor
GND	G
5V	V
S (1)	D

Enter Mu software and open the file “Project 12: Analog Gas (MQ-2) Sensor.py” to import code: ([How to load the project code?](#))

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Expansion Code/Project 12: Analog Gas (MQ-2) Sensor	Project 12: Analog Gas (MQ-2) Sensor.py

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)



Mu 1.1.0.beta.2 - Project 12: Analog gas (MQ-2) sensor.py

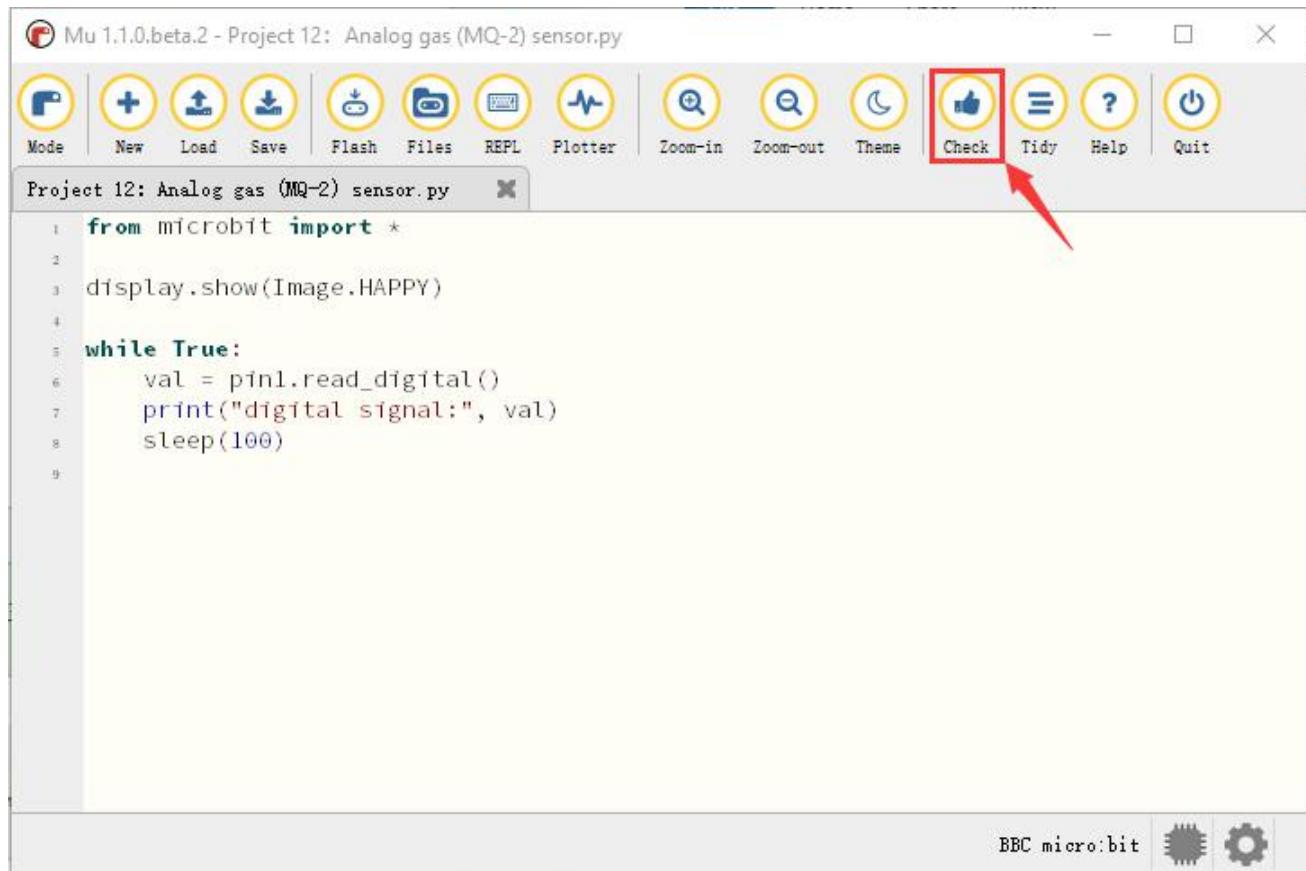
Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 12: Analog gas (MQ-2) sensor.py

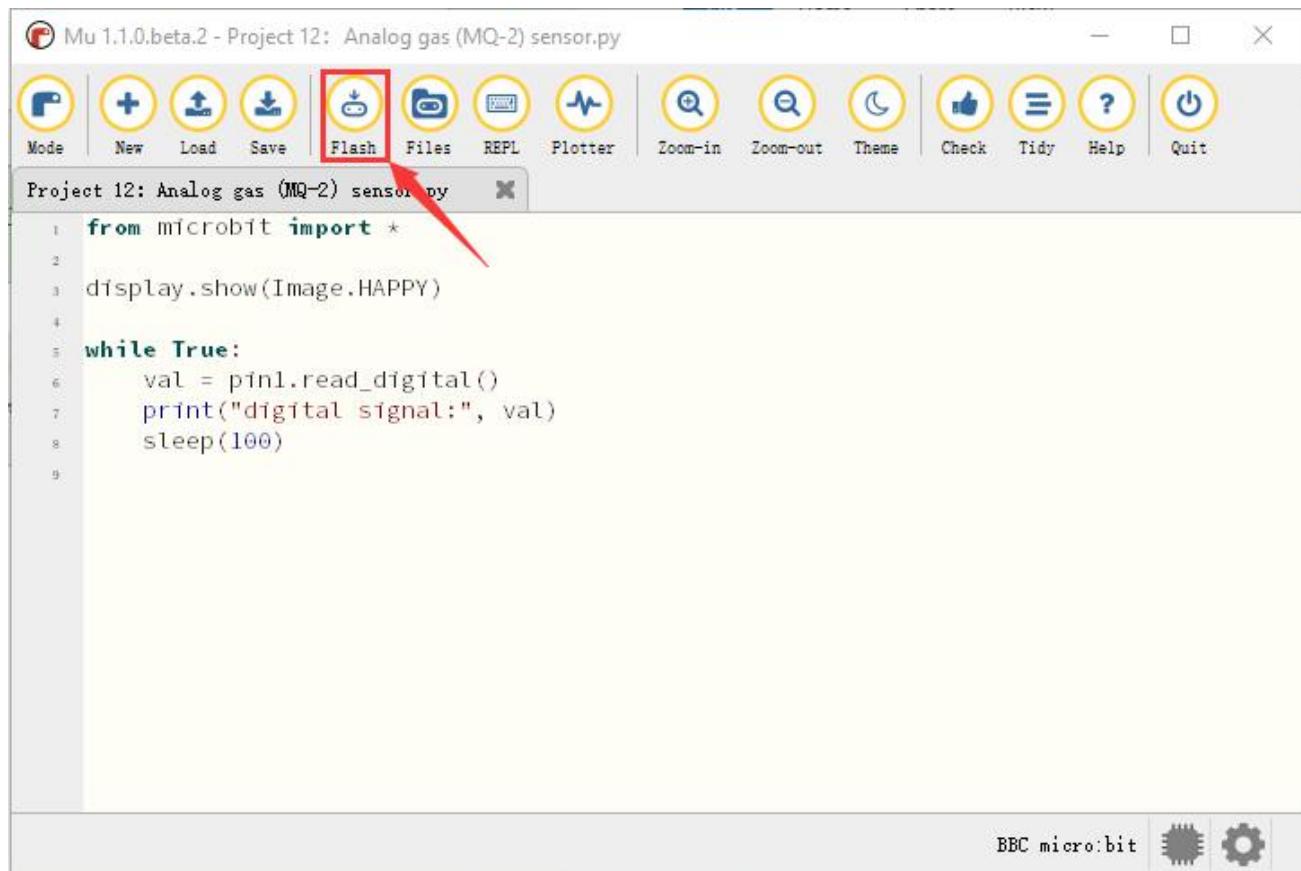
```
1 from microbit import *
2
3 display.show(Image.HAPPY)
4
5 while True:
6     val = pin1.read_digital()
7     print("digital signal:", val)
8     sleep(100)
```

BBC micro:bit  

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



#### (4)Test Results:

Upload the test code to the micro:bit, plug in power and dial the DIP switch to ON. Then the micro:bit will show smile expression. Click “REPL” and then press the reset button on the back of the board.

[\(How to download?\)](#) [\(How to quick download?\)](#)

When the gas sensor detects no flammable gases, the serial monitor prints 1. While when you turn on a fire lighter near it, it detects gases, the serial monitor prints 0 and the red indicator on the module lights up as shown below:

(By the way, the sensitivity of this sensor can be adjusted by rotating the



blue potentiometer on it.)

# Project 13: Gas Leakage Detector

## **(1) Project Description:**

This MQ-2 gas sensor is used for household gas leak alarms, industrial combustible gas alarms and portable gas detection instruments. And it is suitable for the detection of liquefied gas, benzene, alkane, alcohol, hydrogen, etc., and widely used in various fire alarm systems. It can be

accurately a multi-gas detector, and has the advantages of high sensitivity, fast response, good stability, long life, and simple drive circuit.

It can detect the concentration of flammable gas and smoke in the range of 300~10000ppm. Meanwhile, it has high sensitivity to natural gas, liquefied petroleum gas and other smoke, especially to alkanes smoke.

We will make a gas leakage detector with a MQ-2 gas sensor, a yellow LED and a 1602 LCD.

## (2) Test Code:

Micro:bit Expansion Board	Analog Gas (MQ-2) Sensor		Micro:bit Expansion Board	Yellow LED Module
GND	G		GND	G
5V	V		5V	V
S (1)	D		S (16)	S

Enter Mu software and open the file “Project 13: Gas Leakage Detector.py” to import code:

([How to load the project code?](#))

File	Route	File Name



Type		
Python file	KS4027 Tutorial/Python Code/Expansion Project Code/Project 13 : Gas Leakage Detector	Project 13: Gas Leakage Detector.py

You can also input code in the editing window yourself.

(note:all words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 13: Gas leak detector.py". The toolbar below has icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main editor window displays the following Python code:

```
1 from microbit import *
2 import music
3 LCD_I2C_ADDR=0x27
4
5 class LCD1602():
6     def __init__(self):
7         self.buf = bytearray(1)
8         self.BK = 0x08
9         self.RS = 0x00
10        self.E = 0x04
11        self.setcmd(0x33)
12        sleep(5)
13        self.send(0x30)
14        sleep(5)
15        self.send(0x20)
16        sleep(5)
17        self.setcmd(0x28)
18        self.setcmd(0x0C)
19        self.setcmd(0x06)
20        self.setcmd(0x01)
21        self.version='1.0'
22
23    def setReg(self, dat):
24        self.buf[0] = dat
25        I2c.write(LCD_I2C_ADDR, self.buf)
26        sleep(1)
27
```



```
28     def send(self, dat):
29         d=dat&0xF0
30         d|=self.BK
31         d|=self.RS
32         self.setReg(d)
33         self.setReg(d|0x04)
34         self.setReg(d)
35
36     def setcmd(self, cmd):
37         self.RS=0
38         self.send(cmd)
39         self.send(cmd<<4)
40
41     def setdat(self, dat):
42         self.RS=1
43         self.send(dat)
44         self.send(dat<<4)
45
46     def clear(self):
47         self.setcmd(1)
48
49     def backlight(self, on):
50         if on:
51             self.BK=0x08
52         else:
53             self.BK=0
54
55         self.setcmd(0)
56
57     def on(self):
58         self.setcmd(0x0C)
59
60     def off(self):
61         self.setcmd(0x08)
62
63     def shl(self):
64         self.setcmd(0x18)
65
66     def shr(self):
67         self.setcmd(0x1C)
68
69     def char(self, ch, x=-1, y=0):
70         if x>=0:
71             a=0x80
72             if y>0:
73                 a=0xC0
74                 a+=x
75             self.setcmd(a)
76             self.setdat(ch)
77
78     def puts(self, s, x=0, y=0):
79         if len(s)>0:
80             self.char(ord(s[0]),x,y)
```



```
80         |     |     for t in range(1, len(s)):
81         |     |     self.char(ord(s[t]))
82
83 display.show(Image.HAPPY)
84 pin16.write_digital(0)
85 l = LCD1602()
86 l.clear()
87 while True:
88
89     if pin1.read_digital() == 0:
90         l.puts("MQ-2:", 1, 0)
91         l.puts("gas leakage", 1, 1)
92         music.play("C4:4")
93         pin16.write_digital(1)
94         sleep(100)
95         music.reset()
96         pin16.write_digital(0)
97         sleep(100)
98     else:
99         l.clear()
100        music.reset()
101        pin16.write_digital(0)
102
```

BBC micro:bit  

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 13: Gas leak detector.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 13: Gas leak detector.py

```
1 from microbit import *
2 import music
3 LCD_I2C_ADDR=0x27
4
5 class LCD1602():
6     def __init__(self):
7         self.buf = bytearray(1)
8         self.BK = 0x08
9         self.RS = 0x00
10        self.E = 0x04
11        self.setcmd(0x33)
12        sleep(5)
13        self.send(0x30)
14        sleep(5)
15        self.send(0x20)
16        sleep(5)
17        self.setcmd(0x28)
18        self.setcmd(0x0C)
19        self.setcmd(0x06)
20        self.setcmd(0x01)
21        self.version='1.0'
22
23    def setReg(self, dat):
24        self.buf[0] = dat
25        i2c.write(LCD_I2C_ADDR, self.buf)
26        sleep(1)
27
```



```
28     def send(self, dat):
29         d=dat&0xF0
30         d|=self.BK
31         d|=self.RS
32         self.setReg(d)
33         self.setReg(d|0x04)
34         self.setReg(d)
35
36     def setcmd(self, cmd):
37         self.RS=0
38         self.send(cmd)
39         self.send(cmd<<4)
40
41     def setdat(self, dat):
42         self.RS=1
43         self.send(dat)
44         self.send(dat<<4)
45
46     def clear(self):
47         self.setcmd(1)
48
49     def backlight(self, on):
50         if on:
51             self.BK=0x08
52         else:
53             self.BK=0
54
55         self.setcmd(0)
56
57     def on(self):
58         self.setcmd(0x0C)
59
60     def off(self):
61         self.setcmd(0x08)
62
63     def shl(self):
64         self.setcmd(0x18)
65
66     def shr(self):
67         self.setcmd(0x1C)
68
68     def char(self, ch, x=-1, y=0):
69         if x>=0:
70             a=0x80
71             if y>0:
72                 a=0xC0
73                 a+=x
74             self.setcmd(a)
75             self.setdat(ch)
76
77     def puts(self, s, x=0, y=0):
78         if len(s)>0:
79             self.char(ord(s[0]),x,y)
```



```
80         |     |     for t in range(1, len(s)):
81         |     |     self.char(ord(s[t]))
82
83 display.show(Image.HAPPY)
84 pin16.write_digital(0)
85 l = LCD1602()
86 l.clear()
87 while True:
88
89     if pin1.read_digital() == 0:
90         l.puts("MQ-2:", 1, 0)
91         l.puts("gas leakage", 1, 1)
92         music.play("C4:4")
93         pin16.write_digital(1)
94         sleep(100)
95         music.reset()
96         pin16.write_digital(0)
97         sleep(100)
98     else:
99         l.clear()
100        music.reset()
101        pin16.write_digital(0)
```

BBC micro:bit



If the code is correct, connect micro:bit to computer and click “Flash” to download code to micro:bit board.



Mu 1.1.0.beta.2 - Project 13: Gas leak detector.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 13: Gas leak detector.py

```
from microbit import *
import music
LCD_I2C_ADDR=0x27

class LCD1602():
    def __init__(self):
        self.buf = bytearray(1)
        self.BK = 0x08
        self.RS = 0x00
        self.E = 0x04
        self.setcmd(0x33)
        sleep(5)
        self.send(0x30)
        sleep(5)
        self.send(0x20)
        sleep(5)
        self.setcmd(0x28)
        self.setcmd(0x0C)
        self.setcmd(0x06)
        self.setcmd(0x01)
        self.version='1.0'

    def setReg(self, dat):
        self.buf[0] = dat
        i2c.write(LCD_I2C_ADDR, self.buf)
        sleep(1)

    def send(self, dat):
        d=dat&0xF0
        d|=self.BK
        d|=self.RS
        self.setReg(d)
        self.setReg(d|0x04)
        self.setReg(d)

    def setcmd(self, cmd):
        self.RS=0
        self.send(cmd)
        self.send(cmd<<4)

    def setdat(self, dat):
        self.RS=1
        self.send(dat)
        self.send(dat<<4)

    def clear(self):
        self.setcmd(1)

    def backlight(self, on):
        if on:
            self.BK=0x08
        else:
            self.BK=0
```



```
54     self.setcmd(0)
55
56     def on(self):
57         self.setcmd(0x0C)
58
59     def off(self):
60         self.setcmd(0x08)
61
62     def shl(self):
63         self.setcmd(0x18)
64
65     def shr(self):
66         self.setcmd(0x1C)
67
68     def char(self, ch, x=-1, y=0):
69         if x>=0:
70             a=0x80
71             if y>0:
72                 a=0xC0
73                 a+=x
74                 self.setcmd(a)
75                 self.setdat(ch)
76
77     def puts(self, s, x=0, y=0):
78         if len(s)>0:
79             self.char(ord(s[0]),x,y)
80
81             for i in range(1, len(s)):
82                 self.char(ord(s[i]))
83
84 display.show(Image.HAPPY)
85 pin16.write_digital(0)
86 l = LCD1602()
87 l.clear()
88 while True:
89
90     if pin1.read_digital() == 0:
91         l.puts("MQ-2:", 1, 0)
92         l.puts("gas leakage", 1, 1)
93         music.play("C4:4")
94         pin16.write_digital(1)
95         sleep(100)
96         music.reset()
97         pin16.write_digital(0)
98         sleep(100)
99     else:
100         l.clear()
101         music.reset()
102         pin16.write_digital(0)
```

BBC micro:bit



### (3)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit will show a smile image. Make a fire lighter close to the gas sensor, 1602 LCD will display “MQ-2” at the first row and show “gas leakage” at the second row. At same time, it will emit “tick,tick” sound and LED will flash.

## Project 14: Multiple Functions

### (1) Project Description:

The final lesson is the combination of all modules and sensors. It is an analog smart home.

### (2) Test Code:

Enter Mu software and open the file “Project 14: Multiple Functions.py” to import code:

[\(How to load the project code?\)](#)

File Type	Route	File Name
Python file	KS4027 Tutorial/Python Code/Expansion	Multiple Functions Project



## Code/Project 14 : Multiple Functions

You can also input code in the editing window yourself.(note:all English words and symbols must be written in English)

The screenshot shows the Mu 1.1.0.beta.2 IDE interface. The title bar reads "Mu 1.1.0.beta.2 - Project 14: multi-function.py". The toolbar contains icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main editor window displays the following Python code:

```
1 from microbit import *
2 import music
3 import neopixel
4 LCD_I2C_ADDR=0x27
5 display.show(Image.HAPPY)
6 pin16.write_digital(0)
7 np = neopixel.NeoPixel(pin14, 4)
8 class LCD1602():
9     def __init__(self):
10         self.buf = bytearray(1)
11         self.BK = 0x08
12         self.RS = 0x00
13         self.E = 0x04
14         self.setcmd(0x33)
15         sleep(5)
16         self.send(0x30)
17         sleep(5)
18         self.send(0x20)
19         sleep(5)
20         self.setcmd(0x28)
21         self.setcmd(0x0C)
22         self.setcmd(0x06)
23         self.setcmd(0x01)
24         self.version='1.0'
```



```
26     def setReg(self, dat):
27         self.buf[0] = dat
28         i2c.write(LCD_I2C_ADDR, self.buf)
29         sleep(1)
30
31     def send(self, dat):
32         d=dat&0xF0
33         d|=self.BK
34         d|=self.RS
35         self.setReg(d)
36         self.setReg(d|0x04)
37         self.setReg(d)
38
39     def setcmd(self, cmd):
40         self.RS=0
41         self.send(cmd)
42         self.send(cmd<<4)
43
44     def setdat(self, dat):
45         self.RS=1
46         self.send(dat)
47         self.send(dat<<4)
48
49     def clear(self):
50         self.setcmd(1)
51
51     def backlight(self, on):
52         if on:
53             self.BK=0x08
54         else:
55             self.BK=0
56         self.setcmd(0)
57
58     def on(self):
59         self.setcmd(0x0C)
60
61     def off(self):
62         self.setcmd(0x08)
63
64     def shl(self):
65         self.setcmd(0x18)
66
67     def shr(self):
68         self.setcmd(0x1C)
69
70     def char(self, ch, x=-1, y=0):
71         if x>=0:
72             a=0x80
73             if y>0:
74                 a=0xC0
75             a+=x
```



```
77     |         self.setcmd(a)
78     |         self.setdat(ch)
79
80     def puts(self, s, x=0, y=0):
81         if len(s)>0:
82             self.char(ord(s[0]),x,y)
83             for i in range(1, len(s)):
84                 self.char(ord(s[i]))
85
86     class Servo:
87         def __init__(self, pin, freq=50, min_us=600, max_us=2400, angle=180):
88             self.min_us = min_us
89             self.max_us = max_us
90             self.us = 0
91             self.freq = freq
92             self.angle = angle
93             self.analog_period = 0
94             self.pin = pin
95             analog_period = round((1/self.freq) * 1000) # hertz to miliseconds
96             self.pin.set_analog_period(analog_period)
97
98         def write_us(self, us):
99             us = min(self.max_us, max(self.min_us, us))
100            duty = round(us * 1024 * self.freq // 1000000)
101            self.pin.write_analog(duty)
102            sleep(100)
103
104            self.pin.write_analog(0)
105
106        def write_angle(self, degrees=None):
107            if degrees is None:
108                degrees = math.degrees(radians)
109            degrees = degrees % 360
110            total_range = self.max_us - self.min_us
111            us = self.min_us + total_range * degrees // self.angle
112            self.write_us(us)
113
114    l = LCD1602()
115    l.clear()
116    Servo(pin9).write_angle(90)
117    Servo(pin8).write_angle(0)
118    display.show(Image.HAPPY)
119    pin12.write_digital(0)
120    pin13.write_digital(0)
121    np.clear()
122
123    while True:
124        if pin0.read_analog() > 400:
125            for pixel_id1 in range(0, len(np)):
126                np[pixel_id1] = (255, 0, 0)
127                np.show()
128                sleep(1000)
129                for pixel_id2 in range(0, len(np)):
130                    np[pixel_id2] = (255, 165, 0)
```



```
127         np.show()
128         sleep(1000)
129         for pixel_id3 in range(0, len(np)):
130             np[pixel_id3] = (255, 255, 0)
131             np.show()
132             sleep(1000)
133             for pixel_id4 in range(0, len(np)):
134                 np[pixel_id4] = (0, 255, 0)
135                 np.show()
136                 sleep(1000)
137                 for pixel_id5 in range(0, len(np)):
138                     np[pixel_id5] = (0, 0, 255)
139                     np.show()
140                     sleep(1000)
141                     for pixel_id6 in range(0, len(np)):
142                         np[pixel_id6] = (75, 0, 130)
143                         np.show()
144                         sleep(1000)
145                         for pixel_id7 in range(0, len(np)):
146                             np[pixel_id7] = (238, 130, 238)
147                             np.show()
148                             sleep(1000)
149                             for pixel_id8 in range(0, len(np)):
150                                 np[pixel_id8] = (160, 32, 240)
151                                 np.show()

152         sleep(1000)
153         for pixel_id9 in range(0, len(np)):
154             np[pixel_id9] = (255, 255, 255)
155             sleep(1000)
156             np.clear()
157             sleep(1000)
158             Servo(pin9).write_angle(0)
159             sleep(3000)
160             Servo(pin8).write_angle(120)
161             sleep(3000)
162             pin12.write_digital(1)
163             pin13.write_digital(0)
164             sleep(5000)
165     else:
166         music.reset()
167         pin16.write_digital(0)
168         Servo(pin9).write_angle(90)
169         sleep(200)
170         Servo(pin8).write_angle(0)
171         sleep(200)
172         pin12.write_digital(0)
173         pin13.write_digital(0)
174         np.clear()
175     if pin1.read_digital() == 0:
176         l.puts("MQ-2:", 1, 0)
```



```
177     l.puts("gas leakage", 1, 1)
178     music.play("C5:4")
179     pin16.write_digital(1)
180     sleep(100)
181     music.reset()
182     pin16.write_digital(0)
183     sleep(100)
184     music.play("C5:4")
185     pin16.write_digital(1)
186     sleep(100)
187     music.reset()
188     pin16.write_digital(0)
189     sleep(200)
190 else:
191     l.clear()
192     music.reset()
193     pin16.write_digital(0)
194
```

BBC micro:bit  

Click “Check” to examine error in the code. The underlines and cursors signal that the program is wrong.



Mu 1.1.0.beta.2 - Project 14: multi-function.py

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

Project 14: multi-function.py

```
from microbit import *
import music
import neopixel
LCD_I2C_ADDR=0x27
display.show(Image.HAPPY)
pin16.write_digital(0)
np = neopixel.NeoPixel(pin14, 4)
class LCD1602():
    def __init__(self):
        self.buf = bytearray(1)
        self.BK = 0x08
        self.RS = 0x00
        self.E = 0x04
        self.setcmd(0x33)
        sleep(5)
        self.send(0x30)
        sleep(5)
        self.send(0x20)
        sleep(5)
        self.setcmd(0x28)
        self.setcmd(0x0C)
        self.setcmd(0x06)
        self.setcmd(0x01)
        self.version='1.0'

    def setReg(self, dat):
        self.buf[0] = dat
        i2c.write(LCD_I2C_ADDR, self.buf)
        sleep(1)

    def send(self, dat):
        d=dat&0xF0
        d|=self.BK
        d|=self.RS
        self.setReg(d)
        self.setReg(d|0x04)
        self.setReg(d)

    def setcmd(self, cmd):
        self.RS=0
        self.send(cmd)
        self.send(cmd<<4)

    def setdat(self, dat):
        self.RS=1
        self.send(dat)
        self.send(dat<<4)

    def clear(self):
        self.setcmd(1)
```



```
 51
 52     def backlight(self, on):
 53         if on:
 54             self.BK=0x08
 55         else:
 56             self.BK=0
 57         self.setcmd(0)
 58
 59     def on(self):
 60         self.setcmd(0x0C)
 61
 62     def off(self):
 63         self.setcmd(0x08)
 64
 65     def shl(self):
 66         self.setcmd(0x18)
 67
 68     def shr(self):
 69         self.setcmd(0x1C)
 70
 71     def char(self, ch, x=-1, y=0):
 72         if x>=0:
 73             a=0x80
 74             if y>0:
 75                 a=0xC0
 76                 a+=x
 77
 78             self.setcmd(a)
 79             self.setdat(ch)
 80
 81     def puts(self, s, x=0, y=0):
 82         if len(s)>0:
 83             self.char(ord(s[0]),x,y)
 84             for i in range(1, len(s)):
 85                 self.char(ord(s[i]))
 86
 87 class Servo:
 88     def __init__(self, pin, freq=50, min_us=600, max_us=2400, angle=180):
 89         self.min_us = min_us
 90         self.max_us = max_us
 91         self.us = 0
 92         self.freq = freq
 93         self.angle = angle
 94         self.analog_period = 0
 95         self.pin = pin
 96         analog_period = round((1/self.freq) * 1000) # hertz to milliseconds
 97         self.pin.set_analog_period(analog_period)
 98
 99     def write_us(self, us):
100         us = min(self.max_us, max(self.min_us, us))
101         duty = round(us * 1024 * self.freq // 1000000)
102         self.pin.write_analog(duty)
103         sleep(100)
```



```
102     self.pin.write_analog(0)
103
104     def write_angle(self, degrees=None):
105         if degrees is None:
106             degrees = math.degrees(radians)
107             degrees = degrees % 360
108             total_range = self.max_us - self.min_us
109             us = self.min_us + total_range * degrees // self.angle
110             self.write_us(us)
111
112     l = LCD1602()
113     l.clear()
114     Servo(pin9).write_angle(90)
115     Servo(pin8).write_angle(0)
116     display.show(Image.HAPPY)
117     pin12.write_digital(0)
118     pin13.write_digital(0)
119     np.clear()
120     while True:
121         if pin0.read_analog() > 400:
122             for pixel_id1 in range(0, len(np)):
123                 np[pixel_id1] = (255, 0, 0)
124                 np.show()
125                 sleep(1000)
126                 for pixel_id2 in range(0, len(np)):
127                     np[pixel_id2] = (255, 165, 0)
128
129                     np.show()
130                     sleep(1000)
131                     for pixel_id3 in range(0, len(np)):
132                         np[pixel_id3] = (255, 255, 0)
133                         np.show()
134                         sleep(1000)
135                         for pixel_id4 in range(0, len(np)):
136                             np[pixel_id4] = (0, 255, 0)
137                             np.show()
138                             sleep(1000)
139                             for pixel_id5 in range(0, len(np)):
140                                 np[pixel_id5] = (0, 0, 255)
141                                 np.show()
142                                 sleep(1000)
143                                 for pixel_id6 in range(0, len(np)):
144                                     np[pixel_id6] = (75, 0, 130)
145                                     np.show()
146                                     sleep(1000)
147                                     for pixel_id7 in range(0, len(np)):
148                                         np[pixel_id7] = (238, 130, 238)
149                                         np.show()
150                                         sleep(1000)
151                                         for pixel_id8 in range(0, len(np)):
152                                             np[pixel_id8] = (160, 32, 240)
153                                             np.show()
```



```
152     sleep(1000)
153     for pixel_id9 in range(0, len(np)):
154         np[pixel_id9] = (255, 255, 255)
155     sleep(1000)
156     np.clear()
157     sleep(1000)
158     Servo(pin9).write_angle(0)
159     sleep(3000)
160     Servo(pin8).write_angle(120)
161     sleep(3000)
162     pin12.write_digital(1)
163     pin13.write_digital(0)
164     sleep(5000)
165 else:
166     music.reset()
167     pin16.write_digital(0)
168     Servo(pin9).write_angle(90)
169     sleep(200)
170     Servo(pin8).write_angle(0)
171     sleep(200)
172     pin12.write_digital(0)
173     pin13.write_digital(0)
174     np.clear()
175 if pin1.read_digital() == 0:
176     l.puts("MQ-2:", 1, 0)

177 l.puts("gas leakage", 1, 1)
178 music.play("C5:4")
179 pin16.write_digital(1)
180 sleep(100)
181 music.reset()
182 pin16.write_digital(0)
183 sleep(100)
184 music.play("C5:4")
185 pin16.write_digital(1)
186 sleep(100)
187 music.reset()
188 pin16.write_digital(0)
189 sleep(200)
190 else:
191     l.clear()
192     music.reset()
193     pin16.write_digital(0)
```

BBC micro:bit



If the code is correct, connect micro:bit to computer and click "Flash" to download code to micro:bit board.



Mu 1.1.0.beta.2 - Project 14: multi-function.py

```
from microbit import *
import music
import neopixel
LCD_I2C_ADDR=0x27
display.show(Image.HAPPY)
pin16.write_digital(0)
np = neopixel.NeoPixel(pin14, 4)
class LCD1602():
    def __init__(self):
        self.buf = bytearray(1)
        self.BK = 0x08
        self.RS = 0x00
        self.E = 0x04
        self.setcmd(0x33)
        sleep(5)
        self.send(0x30)
        sleep(5)
        self.send(0x20)
        sleep(5)
        self.setcmd(0x28)
        self.setcmd(0x0C)
        self.setcmd(0x06)
        self.setcmd(0x01)
        self.version='1.0'
```

```
def setReg(self, dat):
    self.buf[0] = dat
    I2c.write(LCD_I2C_ADDR, self.buf)
    sleep(1)

def send(self, dat):
    d=dat&0xF0
    d|=self.BK
    d|=self.RS
    self.setReg(d)
    self.setReg(d|0x04)
    self.setReg(d)

def setcmd(self, cmd):
    self.RS=0
    self.send(cmd)
    self.send(cmd<<4)

def setdat(self, dat):
    self.RS=1
    self.send(dat)
    self.send(dat<<4)

def clear(self):
    self.setcmd(1)
```



```
 51
 52     def backlight(self, on):
 53         if on:
 54             self.BK=0x08
 55         else:
 56             self.BK=0
 57         self.setcmd(0)
 58
 59     def on(self):
 60         self.setcmd(0x0C)
 61
 62     def off(self):
 63         self.setcmd(0x08)
 64
 65     def shl(self):
 66         self.setcmd(0x18)
 67
 68     def shr(self):
 69         self.setcmd(0x1C)
 70
 71     def char(self, ch, x=-1, y=0):
 72         if x>=0:
 73             a=0x80
 74             if y>0:
 75                 a=0xC0
 76             a+=x
 77             self.setcmd(a)
 78             self.setdat(ch)
 79
 80     def puts(self, s, x=0, y=0):
 81         if len(s)>0:
 82             self.char(ord(s[0]),x,y)
 83             for i in range(1, len(s)):
 84                 self.char(ord(s[i]))
 85     class Servo:
 86         def __init__(self, pin, freq=50, min_us=600, max_us=2400, angle=180):
 87             self.min_us = min_us
 88             self.max_us = max_us
 89             self.us = 0
 90             self.freq = freq
 91             self.angle = angle
 92             self.analog_period = 0
 93             self.pin = pin
 94             analog_period = round((1/self.freq) * 1000) # hertz to miliseconds
 95             self.pin.set_analog_period(analog_period)
 96
 97         def write_us(self, us):
 98             us = min(self.max_us, max(self.min_us, us))
 99             duty = round(us * 1024 * self.freq // 1000000)
100             self.pin.write_analog(duty)
101             sleep(100)
```

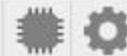


```
102     self.pin.write_analog(0)
103
104     def write_angle(self, degrees=None):
105         if degrees is None:
106             degrees = math.degrees(radians)
107             degrees = degrees % 360
108             total_range = self.max_us - self.min_us
109             us = self.min_us + total_range * degrees // self.angle
110             self.write_us(us)
111
112     l = LCD1602()
113     l.clear()
114     Servo(pin9).write_angle(90)
115     Servo(pin8).write_angle(0)
116     display.show(Image.HAPPY)
117     pin12.write_digital(0)
118     pin13.write_digital(0)
119     np.clear()
120     while True:
121         if pin0.read_analog() > 400:
122             for pixel_id1 in range(0, len(np)):
123                 np[pixel_id1] = (255, 0, 0)
124                 np.show()
125                 sleep(1000)
126                 for pixel_id2 in range(0, len(np)):
127                     np[pixel_id2] = (255, 165, 0)
128
129                     np.show()
130                     sleep(1000)
131                     for pixel_id3 in range(0, len(np)):
132                         np[pixel_id3] = (255, 255, 0)
133                         np.show()
134                         sleep(1000)
135                         for pixel_id4 in range(0, len(np)):
136                             np[pixel_id4] = (0, 255, 0)
137                             np.show()
138                             sleep(1000)
139                             for pixel_id5 in range(0, len(np)):
140                                 np[pixel_id5] = (0, 0, 255)
141                                 np.show()
142                                 sleep(1000)
143                                 for pixel_id6 in range(0, len(np)):
144                                     np[pixel_id6] = (75, 0, 130)
145                                     np.show()
146                                     sleep(1000)
147                                     for pixel_id7 in range(0, len(np)):
148                                         np[pixel_id7] = (238, 130, 238)
149                                         np.show()
150                                         sleep(1000)
151                                         for pixel_id8 in range(0, len(np)):
152                                             np[pixel_id8] = (160, 32, 240)
153                                             np.show()
```



```
152     sleep(1000)
153     for pixel_id9 in range(0, len(np)):
154         np[pixel_id9] = (255, 255, 255)
155     sleep(1000)
156     np.clear()
157     sleep(1000)
158     Servo(pin9).write_angle(0)
159     sleep(3000)
160     Servo(pin8).write_angle(120)
161     sleep(3000)
162     pin12.write_digital(1)
163     pin13.write_digital(0)
164     sleep(5000)
165 else:
166     music.reset()
167     pin16.write_digital(0)
168     Servo(pin9).write_angle(90)
169     sleep(200)
170     Servo(pin8).write_angle(0)
171     sleep(200)
172     pin12.write_digital(0)
173     pin13.write_digital(0)
174     np.clear()
175 if pin1.read_digital() == 0:
176     l.puts("MQ-2:", 1, 0)

177     l.puts("gas leakage", 1, 1)
178     music.play("C5:4")
179     pin16.write_digital(1)
180     sleep(100)
181     music.reset()
182     pin16.write_digital(0)
183     sleep(100)
184     music.play("C5:4")
185     pin16.write_digital(1)
186     sleep(100)
187     music.reset()
188     pin16.write_digital(0)
189     sleep(200)
190 else:
191     l.clear()
192     music.reset()
193     pin16.write_digital(0)
```



### (3)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to



ON and press “1” on the rocket switch. The micro:bit will show a smile image.

When the analog value detected by the steam sensor is bigger than 400, the 5 WS2812 RGB lights on the 6812 RGB module are all on, displaying in red, orange, yellow, green, blue, Indigo, violet, purple and white, in loop way.

Then the window is closed, the door and the fan rotate;

Make a fire lighter close to the gas sensor, 1602 LCD will display “MQ-2” at the first row and show “gas leakage” at the second row. At same time, it will emit “tick,tick” sound and the yellow LED will flash. Otherwise, the speaker makes no sound, the LED reminds off and the 1602LCD displays no characters.

## 8.Resources:

<https://fs.keyestudio.com/KS4027-4028>