Complete Workload Analysis of Real Autonomous Driving System: Apollo, Baidu Inc.

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Abstract—Autonomous driving is a field that gathers many interest from the academics world and from industry leaders. The software of an autonomous driving systems (ADS) incorporates the state-of-the-art from many disciplines, such as computer vision, robotics, geo-localization. Although the high level architecture of an autonomous driving system and the main algorithms used are known, the complete analysis of a real ADS is still difficult, especially for what concerns the modules interdependencies, interactions, either software and hardware, and pre- and post-processing.

In this paper, we want to extract those point of views and quantify them according different architectural aspects: response times, memory movements, complexity and CPU-GPU relationship. The analysis is based on the open-source Apollo ADS developed

by Baidu and is focused on the most important modules: perception, prediction and planning.

I. Introduction

Autonomous driving system has several design constraints [1] to be met in order to produce a safe and reliable output.

Response time [1] is crucial for the predictability and accuracy of the system, especially when multiple sensors and components are present, each of them with a processing routine associated. The maximum response time, which has been adopted as standard in the field of autonomous driving, is 100 ms and should ensure a proper and safe reaction to any possible situation. Several processing routines use time deltas to perform corrections and projections of input and if those time-deltas are exceeding context-related thresholds then the input is discarded, losing some potential useful information, thus limiting the response time will affect also the accuracy of the system.

Apollo is a modular data-driven ADS, containing several modules, each of them pursues an high level feature of autonomous driving, such as perception, prediction, planning, control, localization. Modules can be treated as black boxes and described in terms of input/output relationships. This characterization enables the analysis of modules independently, provided that the inputs fed are feasible. Modules are further expressed in terms of set of components, which represent lower level tasks. Each component follows the same paradigm of modules, which means interactions within a module are based on input/output relationships through a publisher and subscriber architecture.

Cyber is the Apollo's runtime framework that implements the communication among components. The publisher and subscriber communication adopted by Cyber is based on channels and messages. Messages are serialized objects, using the Google's Protocol Buffer, which then are broadcast on channel(s). Each component can be a reader or writer of multiple channels at the same time.

Apollo supports multiple sensors, different prediction evaluators and several scenario-based planners. This rich environment carries out the need of having the right hardware equipment to support each task. CPU should be able to sustain many multi-threaded algorithms and provides enough cores to execute several processes concurrently. GPU is required for the execution of convolutional neural networks (CNN), vector and matrix operations, which are especially encountered in the perception module.

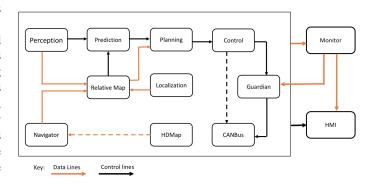


Fig. 1. Apollo Software Architecture

Autonomous driving requirements.

Introduction to Apollo: what is it, how is it implemented, data communication.

Modules that are going to be analyzed.

Image of apollo software architecture.

II. PERCEPTION

Perception diagram. General description: what it does, sensors descriptions, output and general overview.

For each component: camera, lidar segmentation, lidar recognition, fusion component and traffic lights

A. Camera Component

- 1) What it does and how: Explain which are the input of module, output and tasks. Explain what each task does.
- 2) Complexity: Explain the complexity of the tasks and their dependencies
- 3) Response time: Response time analysis and on which device each task runs. Table or graph about response times.

B. Lidar Segmentation Component

- 1) What it does and how: Explain which are the input of module, output and tasks. Explain what each task does.
- 2) Complexity: Explain the complexity of the tasks and their dependencies
- 3) Response time: Response time analysis and on which device each task runs. Table or graph about response times.

C. Lidar Recognition Component

- 1) What it does and how: Explain which are the input of module, output and tasks. Explain what each task does.
- 2) Complexity: Explain the complexity of the tasks and their dependencies
- 3) Response time: Response time analysis and on which device each task runs. Table or graph about response times.

D. Fusion Component

- 1) What it does and how: Explain which are the input of module, output and tasks. Explain what each task does.
- 2) Complexity: Explain the complexity of the tasks and their dependencies
- 3) Response time: Response time analysis and on which device each task runs. Table or graph about response times.

E. Traffic Light Component

- 1) What it does and how: Explain which are the input of module, output and tasks. Explain what each task does.
- 2) Complexity: Explain the complexity of the tasks and their dependencies
- 3) Response time: Response time analysis and on which device each task runs. Table or graph about response times.

III. PREDICTION

IV. PLANNING

V. MEMORY THROUGHPUT SIMULATION

Analyze the impact of accelerating, through a PCI device, the inference of CNN in terms of memory movements from the GPU/CPU to PCI Device.

VI. SIMULATION DETAILS

Datasets, gpu, cpu, software used and so on

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 word alternatively is preferred to the word "alternately"
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^aSample of a Table footnote.

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