Link Analysis on IMDb Dataset

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1 Introduction

In this project we have analyzed different link analysis algorithms applied to the data from the IMDb dataset. In Section 2 we describe the dataset used to perform the experiments and in Section 3 how we preprocessed the dataset to get useful informations needed by the algorithms. In Section 4 we illustrate the PageRank Algorithm and its Taxation Variant, the Topic Sensitive PageRank and the TrustRank variant together with the pseudocode of the presented algorithms. In Section 5 we then compare the performances in execution time and number of iterations of the different algorithms. The code is available on Github¹.

2 Dataset description

This study is based on the IMDb dataset, pubblished on Kaggle, under IMDb non-commercial licensing². IMDb includes informations about movies, tv shows, people involved and ratings. It is mostly employed in building recommender systems and in other machine learning tasks. The dataset contains five gzipped, tab-separated-values (TSV) formatted files in the UTF-8 character set. In particular, the files which are useful

to our purpose are:

- title.basics containing informations about movies titles.
- title.principals containing informations about the principal cast for each title,
- name.basics containing informations about people involved in movies,
- title.ratings containing the IMDb ratings and votes information for titles.

For each dataset we have considered a subset of columns. In Figure 1 title.basics is presented and the columns considered are tconst and genres. The former expresses the alphanumeric unique identifier of the title; the latter includes up to three genres associated with the title.

genres	tconst	
Documentary,Short	tt0000001	0
Animation,Short	tt0000002	1
Animation,Comedy,Romance	tt0000003	2
Animation,Short	tt0000004	3
Comedy,Short	tt0000005	4

Figure 1: Columns extracted from title.basics

In Figure 2 title.principals is presented and the columns considered are tconst, nconst and category. The second one refers to the alphanumeric unique identifier of each member of the cast; the third one specifies the person's job and it is in string format.

tcon	t ncon	st category
tt00000	1 nm15889	970 self
tt00000	1 nm00056	director
tt00000	1 nm03746	558 cinematographer
tt00000	2 nm07215	director
tt00000	2 nm13352	composer

Figure 2: Columns extracted from title.principals

https://github.com/AlessiaLombarda/AMD_project

²https://www.kaggle.com/ashirwadsangwan/ imdb-dataset

In Figure 3 name.basics is presented and the columns considered are nconst and primaryName. The latter expresses the name the person is most often credited with.

	nconst	primaryName
0	nm0000001	Fred Astaire
1	nm0000002	Lauren Bacall
2	nm0000003	Brigitte Bardot
3	nm0000004	John Belushi
4	nm0000005	Ingmar Bergman

Figure 3: Columns extracted from name.basics

In Figure 4 title.ratings is presented and the columns considered are tconst and averageRating. The latter refers to the weighted average of all the individual user ratings for each title.

	tconst	averageRating
0	tt0000001	5.6
1	tt0000002	6.1
2	tt0000003	6.5
3	tt0000004	6.2
4	tt0000005	6.1

Figure 4: Columns extracted from title.ratings

All the values inside the columns described are in string format, except for averageRating, which is in float format.

With regard to data size, title.basics has 6,321,302 rows, title.principals has 36,468,817 rows, name.basics has 9,706,922 rows and title.ratings has 993,153 rows.

3 Data organization and preprocessing

We used Kaggle API to import all the datasets described in Section 2. The datasets were then processed as dataframes. In the datasets the missing or null values are expressed through \N, therefore we have specified to recognize them as NaN values as well. Subsequently, we have removed all NaN values from the datasets. For instance, in title.basics we have removed 501,323 rows with NaN values.

Since the task of this project focuses on the interactions between actors, we are only interested in members of the cast in which the column category is equal to "actor" or "actress". Therefore, we applied a filter in the dataset title basics. On the other side, we extracted all the possible genres in which the movies can be classified, in order to compute the Topic Sensitive variant. Since the column genres can contain more than one genre and it is in string format, we needed to split the string in order to retrieve the single genre.

Afterwards, we merged all our datasets through an inner join, in order to keep only tuples with common key values. First of all, we merged title.principals and name.basics, so that we can have association between the movie and the actors and actresses' names. It will be useful in the visualization of the graph or in general to have a better comprehension of the interactions between actors and actresses. Secondly, we needed to merge title.basics and title.principals, in order to connect genres of the movie to the actors that took part in it. Lastly, we merged title.ratings and title.principals in order to associate each actor to the ratings of the movies in which he took part.

In order to perform further operations, we needed to sample the final dataset. Otherwise, it would be too time and space expensive. We sampled the datasets using an uniform distribution and we employed five sample rates: 0.00001, 0.0001, 0.001, 0.01, 0.1.

At last, we built some dictionaries to have a better comprehension of the association between actors and other features. In this way, we can easily manage data in order to perform the Page Rank algorithm and all its variants. In particular, we have the following dictionaries:

- actors_dict in which each actor is associated to all the movies he/she performed in,
- movies_dict in which each movie is associated to every actor who took part in it,
- genres_dict in which each genre is associated to every actor who is related to it (i.e. working on movie of this genre at least once),
- ratings_dict which associates each actor to the average rating of the movies he/she performed in.
- links_dict which associate each actor to the actors he/she performed with.

Links_dict describes the edges of the final graph, while the actors are the nodes. Therefore, the final graph performs an analysis of the association between actors who worked together in the

same movie. In Figure 5 we extracted a subgraph the form of the whole final network.

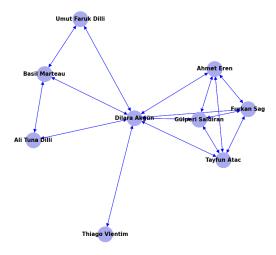


Figure 5: Subgraph extracted

4 Implemented algorithms

To address the problem of link analysis some algorithms have been developed. In this project some implementations have been analyzed: the PageRank algorithm and its variant with the teleporting, the Topic Sensitive PageRank and the TrustRank variant. In order to implement these algorithms and guarantee scalability we used the MapReduce Framework.

PageRank algorithm 4.1

PageRank is a function that assigns a real number to each node in the considered graph [LRU14]. This algorithm is based on the assumption we are working with a directed graph (in the case of the considered dataset, nodes indicate actors and links stand for actors that took part to the same project at least once). The process that leads to the computation of PageRank is the Random Surfing *Process*: at the beginning a population of a high number of individuals is assigned uniformly to the nodes of the graph; at a given time all individuals select uniformly at random one of the outgoing links of the node in which they are sitting. The process is repeated a certain number of times until a sort of stability is reached.

We say that the PageRank of a node is the probability of sitting in that node. Given the transition matrix M of n rows and n columns (n is the number of the nodes in the graph), its entries are in

$$m_{ij} = \begin{cases} 1/k, & \text{if } j \text{ has } k \text{ arcs out,} \\ 0, & \text{otherwise,} \end{cases}$$

where i and j are nodes of the graph and k is the outer degree of the node j. A column vector extracted from the matrix M describes the probability distribution for the location of a random surfer: its j-th component is the probability that a surfer is at page j, that is the PageRank function. The PageRank algorithm proceeds as follows:

Algorithm 1 PageRank

$$\begin{array}{l} \underline{v}_0 \leftarrow \left[\frac{1}{n}\right] \\ t \leftarrow 1 \\ \textbf{while} \ \|\underline{v}_{t+1} - \underline{v}_t\| > \epsilon \ \textbf{do} \\ \underline{v}_{t+1} \leftarrow M \cdot \underline{v}_t \\ t \leftarrow t+1 \\ \textbf{end while} \\ \textbf{return} \ \ \underline{v} \end{array}$$

The stopping condition of the while loop in the algorithm is reached when the difference between old and new Pagerank vector is below a threshold ϵ , called tolerance.

4.2 PageRank with taxation

The variant of the PageRank algorithm using taxation (or teleporting) is used to introduce some randomness and avoid problems due to spider traps and dead ends in the graph. This variant introduces the possibility for a random surfer to be teleported to another node of the graph; it is regulated by the parameter $\beta \in [0,1]$. When β equals to 1, the algorithm corresponds to the basic version of PageRank explained in Section 4.1; for lower values of β , the algorithm introduces taxation. β is usually set to 0.85.

The PageRank algorithm with taxation proceeds as follows:

Algorithm 2 PageRank with taxation

```
\underline{v}_0 \leftarrow \left[\frac{1}{n}\right]
while \|\underline{v}_{t+1} - \underline{v}_t\| > \epsilon do
    \underline{v}_{t+1} \leftarrow M \cdot \underline{v}_t + (1 - \beta) \cdot \frac{1}{n}
     t \leftarrow t + 1
end while
return v
```

4.3 Topic Sensitive PageRank

One of the improvements that can be made to the PageRank Algorithm is that we can weight certain

nodes more heavily because of their topics. This variant of the PageRank alters the way random surfers move, so that they would land on a node of the chosen topic. In the case of IMDb dataset, the topics are the different genres a movie or TV series belongs to. It is also possible to extend this algorithm to the choice of many different topics. Chosen a topic t we define \underline{s} a n-dimensional vector whose generic entry is

$$s_i = \begin{cases} 1, & \text{if } i \text{ is about topic } t \\ 0, & \text{otherwise.} \end{cases}$$

The Topic Sensitive PageRank proceeds as follows:

Algorithm 3 Topic Sensitive PageRank

$$\begin{array}{l} \underline{v}_0 \leftarrow \left[\frac{1}{n}\right] \\ t \leftarrow 1 \\ \text{while } \|\underline{v}_{t+1} - \underline{v}_t\| > \epsilon \text{ do} \\ \underline{v}_{t+1} \leftarrow M \cdot \underline{v}_t + (1-\beta) \cdot \frac{1}{\|\underline{s}\|} \\ t \leftarrow t+1 \\ \text{end while} \\ \text{return } \underline{v} \end{array}$$

4.4 TrustRank variant

TrustRank Variant is a variant of topic sensitive PageRank in which the "topic" is a set of nodes believed to be trustworthy. In order to apply this variant to the algorithm it is necessary to define a trust vector \underline{s} , a n-dimensional vector whose generic entry is

$$s_i = \begin{cases} 1, & \text{if } i \text{ is trusted} \\ 0, & \text{otherwise.} \end{cases}$$

The algorithm to compute TrustRank is the same as the one shown in Section 4.3. Once both PageRank and TrustRank (based on a teleport set of trustworthy pages) have been computed it is useful to define the *Spam Mass Index*, the fraction of the PageRank coming from non trusted nodes. The Spam Mass Index is computed as

$$SMI = \frac{PR - TR}{PR};$$

a negative or small positive spam mass index for a node p means that p is trustworthy while a spam mass close to 1 suggests that p is probably spam. To implement this algorithm's variant, two different criteria have been chosen to define a trustful node: in the first version (1st-TrustRank) it's defined as an actor that took part in a number of projects that is greater than the overall mean,

while in the second version (2nd-TrustRank) trustful actors are the ones whose mean rating over the movies in which they acted is greater than the overall mean. It is important to consider that one drawback of using mean is its lack of robustness, since it is highly sensitive to outliers. For instance, some actors performed in a large number of tv-series with lots of episodes, while others mainly focused on movies. Thus, the comparison would be unfair and the mean would be strongly influenced by these high values. We can consider other indexes of central tendency, such as the median. Nevertheless we may have other unbalanced scenarios. For example if we consider ten actors, six of which performed in just one movie and the other four performed in way more movies, the median would still be equal to one. As a consequence, all the actors would be considered as trusted and the Trust Rank would lose meaning. Considering all these factors, in the end we decided to employ the mean as index.

5 Results and comparisons

We performed some experiments to test our code, measuring execution time and number of iterations for each algorithm employed. In order to have a better insight on how the algorithms scaled up with data size, we decided to use different sampling rates. Thus, we performed for each algorithm five experiments, varying the sample rates. In Table 1 the correspondence between sample rates employed during experiments and the actual data sizes is presented. Furthermore, we iterated the whole process five times, in order to have more robust results. In the end, we performed a total of twenty-five experiments for each algorithm. Each algorithm requires to set some parameters: beta, the maximum number of iterations and the tolerance. In our experiments we set beta equal to 0.8 (let alone the basic version of PageRank without taxation), maximum number of iterations equal to 400 and tolerance equal to 10^{-5} .

Sample Rate	Data Size
0.00001	34
0.0001	340
0.001	3,404
0.01	34,044
0.1	340,443

Table 1: Correspondence between Sample Rate and Data Size

In Figure 6 results concerning the execution

time for each algorithm are illustrated. We computed for each sample rate the mean of the measurements obtained in each iteration. It is possible to notice that increasing the sample rate (therefore, enlarging the sampled dataset), we obtain in general an increase in execution time. However, this trend is not equal for all the algorithms considered. In general, this can depend on the random choice of the dataset but the variation should be minimum, as it happens in Topic Sensitive.

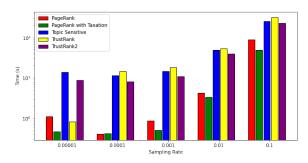


Figure 6: Execution time varying the sample rate: all algorithms

Nevertheless, using the lowest sampling rate (0.00001) we obtain far worst performances performing PageRank and PageRank with taxation. By inspecting logging files used during the experiments, we noticed that this situation happened only at the first iteration of these two algorithms, since in further iterations with this sample rate the algorithms actually obtained better results. In particular, in the first iteration we obtained approximately three seconds, while in further iterations it took less than one second. In general, it is possible to notice that basic PageRank took more time than PageRank with taxation. Furthermore, Topic-Sensitive took more or less the same time w.r.t 1st-TrustRank on all sample sizes, except for the smallest one. This can be explained by the overall number of iterations performed by 1st-TrustRank and Topic Sensitive on the smallest sample (see Figure 7 and Figure 8). On the other side, 2nd-TrustRank took approximately the same time of Topic-Sensitive: as a matter of fact, their number of iterations are similar. In general, we recall that in general TrustRank is based on the computation of both PageRank and a modified version of Topic-Sensitive. Moreover, this measurement depends on the topics considered and on data.

However, execution time does not depend only on number of iterations, but also on the sample size, since we need larger RDDs and wider connection matrices and therefore much more time is needed to create and to handle them.

In Figure 7 it is possible to see that the number of iterations of PageRank and PageRank with

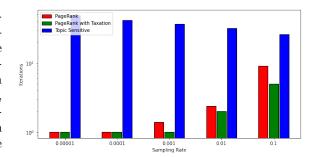


Figure 7: Number of iterations varying the sample rate: PageRank, PageRank with taxation,
Topic Sensitive PageRank

taxation grows exponentially as the sample size grows. Moreover, PageRank with taxation took less iterations than PageRank. On the other side, Topic Sensitive PageRank performed a high number of iterations, which slowly decreases as the sample size grows. Our hypothesis is that the set of nodes concerning the considered topics becomes larger because we have more data and therefore the algorithm achieves a faster convergence.

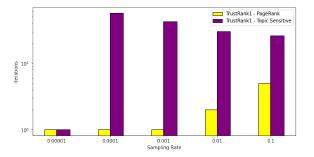


Figure 8: Number of iterations varying the sample rate: 1st-TrustRank

TrustRank algorithms, as we can see in Figure 8 and in Figure 9, have to run first the PageRank algorithm and then a modified version of the Topic Sensitive Algorithm; we measured the number of iterations for each of them and plotted it in the graph.

In particular we can see that the number of iterations of PageRank as expected grows exponentially as the sample size increases, while the number of iterations of Topic Sensitive PageRank in general slightly decreases as the sampling rate grows, let alone the case of the lowest sampling rate for the 1st-TrustRank.

Another possible experiment could be to consider how the number of iterations and the execution time change as the tolerance decreases. We can suppose that the number of iterations required to reach convergence would increase and therefore also the algorithms would take more time to be

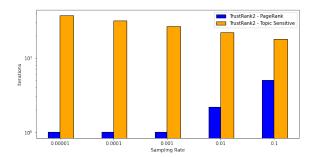


Figure 9: Number of iterations varying the sample rate: 2nd-TrustRank

executed.

6 Conclusion

This paper illustrates the PageRank algorithm and its variants applied to the problem of link analysis on a graph. In particular we performed some experiments on the IMDb dataset, comparing execution time and number of the iterations of the different algorithms as the sampling rate becomes smaller. Further improvements can be done to extend this work: it could be useful to compare these algorithms with other versions of PageRank to see if there is a significantly improvement in the performances. In order to have more robust results it could be interesting to execute these algorithms a higher number of times, to make the contribution of outliers negligible. As suggested in Section 5, it could be interesting to consider the variation of the number of iterations and the execution time as the tolerance decreases. One last possible improvement is related to the Topic-Sensitive algorithm: in our experiments we considered a fixed set of three topics; it could be interesting to see how the performances vary as the number of topics (and so the cardinality of the interested set of nodes) grows.

References

[LRU14] Jure Leskovec, Anand Rajaraman, and Jeffrey David Ullman. *Mining of Mas*sive Datasets. Cambridge University Press, USA, 2nd edition, 2014.