**How to create an application on Web**

* Create an account on GitHub and download an IDE for Python;
* From our command use the follow command to download the library streamlit;

pip install streamlit

* Create an account on streamlit’s website that can be directly connected to our GitHub’s account;
* After writing code for the site create a public repository on GitHub whit the code;
* In the repository we also put a text file called packages.txt containing the string libgl1 and another text file called requirements.txt that we can generate automatically from this command in the bash:

pip freeze > requirements.txt req

* After doing the log-in on streamlit click on new app and insert the right data in the follow page. So click on the button deploy and wait that the page will be deployed on framework’s Streamlit. T

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* In the end, for creating the application for smartphone we can use this website: [**https://median.co/**](https://median.co/) in which we can customize our application and, in the end, create the file .apk that we can download whit our smartphone. This is an example:

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