

Reasoning with Separation Logic

Complexity, Expressive Power, Proof Systems

Alessio Mansutti

10 December 2020

CNRS, LSV, ENS Paris-Saclay, Université Paris-Saclay

Verifying industrial software

- millions of lines of code
- written by hundreds of programmer
- changes daily

Verifying industrial software

- millions of lines of code
- written by hundreds of programmer
- changes daily

Verification should be automatic and modular

*“A single instruction should have a local effect
in the syntactical proof”*

Verifying industrial software

- millions of lines of code
- written by hundreds of programmer
- changes daily

Verification should be automatic and **modular**

Separation Logic [O'Hearn, Pym, Reynolds et al. – '01]

Modular reasoning for **pointer programs**.

Modularity in the absence of side effects

$$\{x = 0 \wedge y = 0\} \quad x \leftarrow 1 \quad \{x = 1 \wedge y = 0\}$$

Modularity in the absence of side effects

$$\underbrace{\{x = 0 \wedge y = 0\}}_{\text{precondition}} \quad x \leftarrow 1 \quad \{x = 1 \wedge y = 0\}$$

	...
x:	0
y:	0
	...

Modularity in the absence of side effects

$$\{x = 0 \wedge y = 0\} \quad \underbrace{x \leftarrow 1}_{\text{program}} \quad \{x = 1 \wedge y = 0\}$$

	...
x:	1
y:	0
	...

Modularity in the absence of side effects

$$\{x = 0 \wedge y = 0\} \quad x \leftarrow 1 \quad \underbrace{\{x = 1 \wedge y = 0\}}_{\text{postcondition}}$$

	...
x:	1
y:	0
	...



Modularity in the absence of side effects

$$\{x = 0 \wedge y = 0\} \quad x \leftarrow 1 \quad \{x = 1 \wedge y = 0\}$$

Modularity

$$\frac{\{\varphi\} P \{\gamma\} \quad \text{fv}(\psi) \cap \text{mv}(P) = \emptyset}{\{\varphi \wedge \psi\} P \{\gamma \wedge \psi\}}$$

- $\text{fv}(\psi)$: free variables of ψ
- $\text{mv}(P)$: variables modified by P

Modularity in the absence of side effects

$$\frac{\{x = 0\} \quad x \leftarrow 1 \quad \{x = 1\}}$$

$$\{x = 0 \wedge y = 0\} \quad x \leftarrow 1 \quad \{x = 1 \wedge y = 0\}$$

Modularity

$$\frac{\{\varphi\} P \{\gamma\} \quad \text{fv}(\psi) \cap \text{mv}(P) = \emptyset}{\{\varphi \wedge \psi\} P \{\gamma \wedge \psi\}}$$

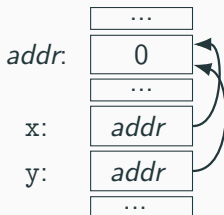
- $\text{fv}(\psi)$: free variables of ψ
- $\text{mv}(P)$: variables modified by P

Modularity rule fails with pointers

$$\frac{\{x \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1\}}{\{x \hookrightarrow 0 \wedge y \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1 \wedge y \hookrightarrow 0\}}$$

Modularity rule fails with pointers

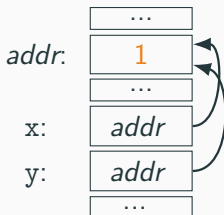
$$\frac{\{x \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1\}}{\underbrace{\{x \hookrightarrow 0 \wedge y \hookrightarrow 0\}}_{\text{precondition}} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1 \wedge y \hookrightarrow 0\}}$$



Modularity rule fails with pointers

$$\frac{\{x \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1\}}{\{x \hookrightarrow 0 \wedge y \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1 \wedge y \hookrightarrow 0\}}$$


program



Modularity rule fails with pointers

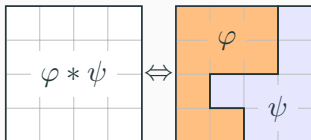
$$\frac{\{x \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1\}}{\{x \hookrightarrow 0 \wedge y \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \underbrace{\{x \hookrightarrow 1 \wedge y \hookrightarrow 0\}}_{\text{postcondition}}}$$



Modular analysis of the memory

Assertion language

'99 Bunched Logics
[Pym, O'Hearn]

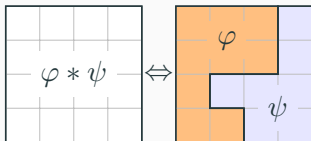


Hoare calculus

Modular analysis of the memory

Assertion language

'99 Bunched Logics
[Pym, O'Hearn]



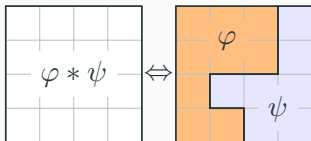
$$(x \hookrightarrow 0 * y \hookrightarrow 0) \Rightarrow x \neq y$$

Hoare calculus

Modular analysis of the memory

Assertion language

'99 Bunched Logics
[Pym, O'Hearn]



$$(x \hookrightarrow 0 * y \hookrightarrow 0) \Rightarrow x \neq y$$

Hoare calculus

Frame rule:

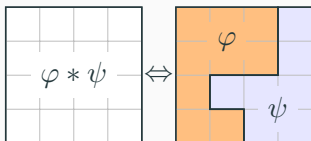
$$\frac{\{\varphi\} P \{\gamma\} \quad \text{fv}(\psi) \cap \text{mv}(P) = \emptyset}{\{\varphi * \psi\} P \{\gamma * \psi\}}$$

Modular analysis of the memory

Assertion language

'99 Bunched Logics

[Pym, O'Hearn]



$$(x \hookrightarrow 0 * y \hookrightarrow 0) \Rightarrow x \neq y$$

Hoare calculus

Frame rule:

$$\frac{\{\varphi\} P \{\gamma\} \quad \text{fv}(\psi) \cap \text{mv}(P) = \emptyset}{\{\varphi * \psi\} P \{\gamma * \psi\}}$$

$$\frac{\overline{\{x \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1\}}}{\{x \hookrightarrow 0 * y \hookrightarrow 0\} \quad *x \leftarrow 1 \quad \{x \hookrightarrow 1 * y \hookrightarrow 0\}}$$

This Thesis

Reachability in separation logic (Chapters 3, 4 & 5)

Goal: A separation logic for acyclicity and garbage freedom

This Thesis

Reachability in separation logic (Chapters 3, 4 & 5)

Goal: A separation logic for acyclicity and garbage freedom

Internal calculi for spatial logics (Chapters 6 & 7)

Goal: First Hilbert-style proof system for separation logic

This Thesis

Reachability in separation logic (Chapters 3, 4 & 5)

Goal: A separation logic for acyclicity and garbage freedom

Internal calculi for spatial logics (Chapters 6 & 7)

Goal: First Hilbert-style proof system for separation logic

Comparing composition operators (Chapters 8 & 9)

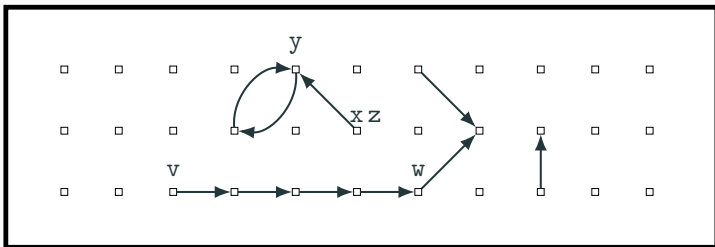
Goal: Differences between $*$ of SL and $|$ of ambient logic

Memory states

Separation Logic is interpreted over **memory states** (s, h) where:

■ **store**, $s : \text{VAR} \rightarrow \text{LOC}$

■ **heap**, $h : \text{LOC} \rightarrow_{\text{fin}} \text{LOC}$



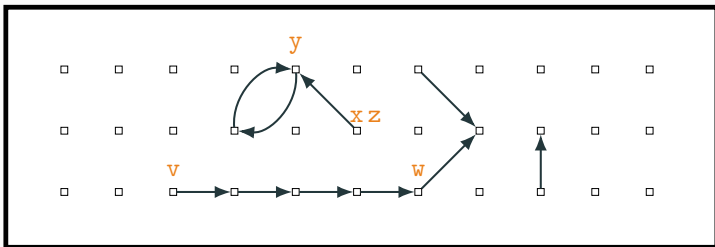
Memory states

Separation Logic is interpreted over **memory states** (s, h) where:

■ **store**, $s : \text{VAR} \rightarrow \text{LOC}$

■ **heap**, $h : \text{LOC} \rightarrow_{\text{fin}} \text{LOC}$

↖ {x, y, z, ...}



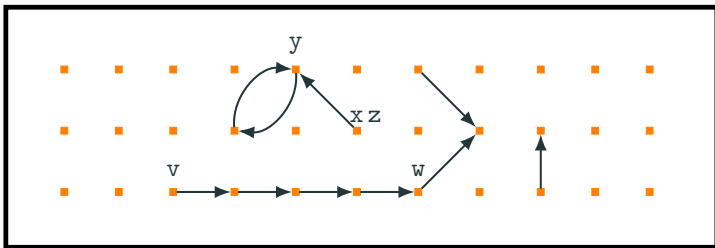
Memory states

Separation Logic is interpreted over **memory states** (s, h) where:

■ **store**, $s : \text{VAR} \rightarrow \text{LOC}$

■ **heap**, $h : \text{LOC} \rightarrow_{\text{fin}} \text{LOC}$

$\{\ell, \ell_1, \ell_2, \dots\}$ 

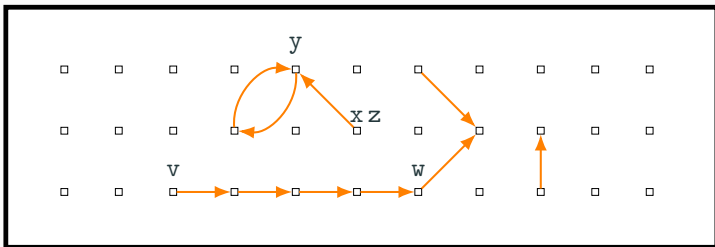


Memory states

Separation Logic is interpreted over **memory states** (s, h) where:

■ **store**, $s : \text{VAR} \rightarrow \text{LOC}$

■ **heap**, $h : \text{LOC} \rightarrow_{\text{fin}} \text{LOC}$

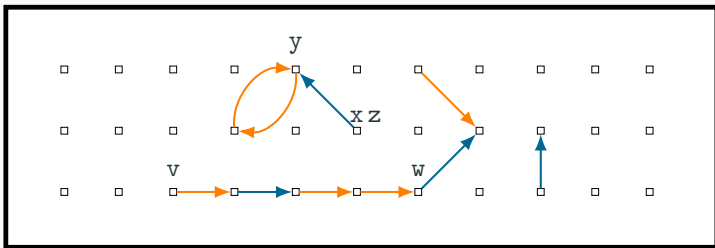


Memory states

Separation Logic is interpreted over **memory states** (s, h) where:

- **store**, $s : \text{VAR} \rightarrow \text{LOC}$

- **heap**, $h : \text{LOC} \rightarrow_{\text{fin}} \text{LOC}$

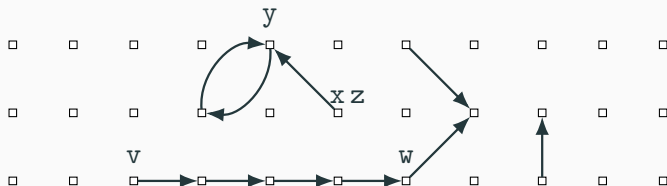


- **Disjoint heaps:** $\text{dom}(h_1) \cap \text{dom}(h_2) = \emptyset$,

- **Union of disjoint heaps** ($h_1 + h_2$): union of partial functions.


SL(*, \rightarrow): Quantifier-free separation logic

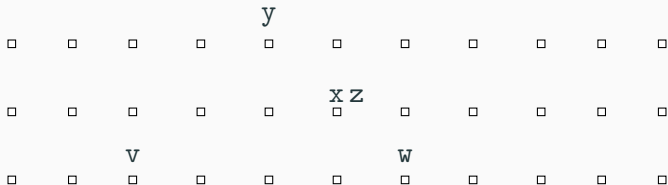
$\varphi ::= \neg \varphi \mid \varphi_1 \wedge \varphi_2 \mid \text{emp} \mid x = y \mid x \hookrightarrow y \mid \varphi_1 * \varphi_2 \mid \varphi_1 \rightarrow * \varphi_2$



SL(*, \rightarrow): Quantifier-free separation logic


$\varphi := \neg\varphi \mid \varphi_1 \wedge \varphi_2 \mid \text{emp} \mid x = y \mid x \hookrightarrow y \mid \varphi_1 * \varphi_2 \mid \varphi_1 \rightarrow * \varphi_2$

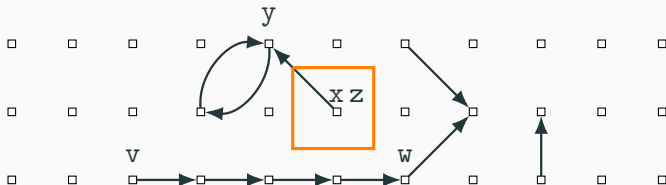
$\text{dom}(h) = \emptyset$ 



SL(*, -*): Quantifier-free separation logic


$\varphi := \neg\varphi \mid \varphi_1 \wedge \varphi_2 \mid \text{emp} \mid x = y \mid x \hookrightarrow y \mid \varphi_1 * \varphi_2 \mid \varphi_1 \multimap \varphi_2$

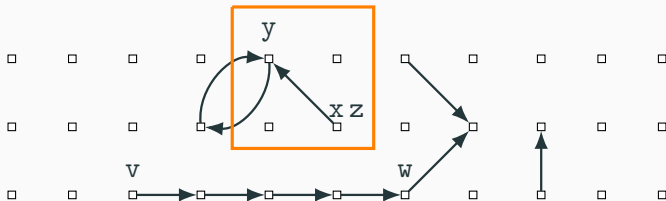
$s(x) = s(y)$ 



SL(*, -*): Quantifier-free separation logic

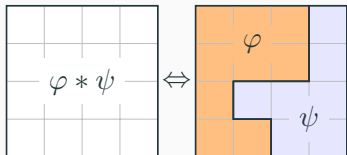
$\varphi ::= \neg \varphi \mid \varphi_1 \wedge \varphi_2 \mid \text{emp} \mid x = y \mid x \hookrightarrow y \mid \varphi_1 * \varphi_2 \mid \varphi_1 \multimap \varphi_2$

$h(s(x)) = s(y)$ 



The separating conjunction ($*$) and implication (\multimap)

$$(s, h) \models \varphi * \psi$$



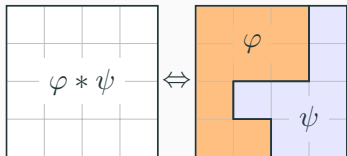
$$(s, h) \models \varphi \multimap \psi$$

There are two heaps h_1, h_2 s.t.

- $h_1 \perp h_2$ and $h = h_1 + h_2$,
- $(s, h_1) \models \varphi$,
- $(s, h_2) \models \psi$.

The separating conjunction ($*$) and implication (\multimap)

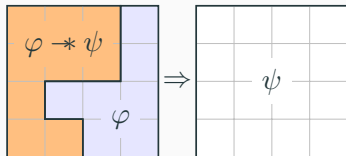
$$(s, h) \models \varphi * \psi$$



There are two heaps h_1, h_2 s.t.

- $h_1 \perp h_2$ and $h = h_1 + h_2$,
- $(s, h_1) \models \varphi$,
- $(s, h_2) \models \psi$.

$$(s, h) \models \varphi \multimap \psi$$



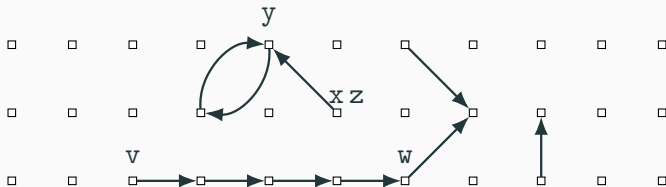
For every heap h' ,

if $h' \perp h$ and $(s, h') \models \varphi$,
then $(s, h + h') \models \psi$.

First-order quantification and reachability

■ $(s, h) \models \exists x \varphi \Leftrightarrow (s[x \leftarrow \ell], h) \models \varphi$ for some $\ell \in \text{LOC}$

■ $(s, h) \models \text{reach}^+(x, y) \Leftrightarrow h^n(s(x)) = s(y)$ for some $n \geq 1$

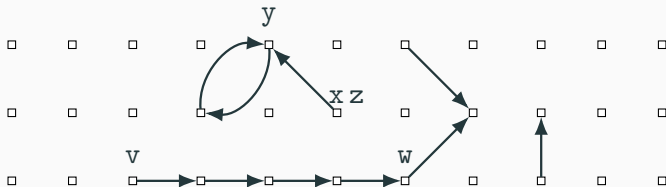


$\exists x \text{ reach}^+(x, x)$

First-order quantification and reachability

■ $(s, h) \models \exists x \varphi \Leftrightarrow (s[x \leftarrow \ell], h) \models \varphi$ for some $\ell \in \text{LOC}$

■ $(s, h) \models \text{reach}^+(x, y) \Leftrightarrow h^n(s(x)) = s(y)$ for some $n \geq 1$

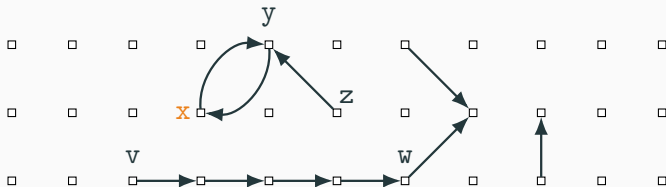


$\exists x \text{ reach}^+(x, x)$

First-order quantification and reachability

■ $(s, h) \models \exists x \varphi \Leftrightarrow (s[x \leftarrow \ell], h) \models \varphi$ for some $\ell \in \text{LOC}$

■ $(s, h) \models \text{reach}^+(x, y) \Leftrightarrow h^n(s(x)) = s(y)$ for some $n \geq 1$

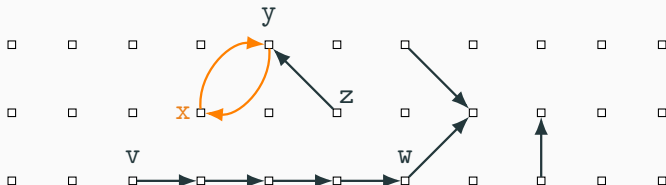


$\exists x \text{ reach}^+(x, x)$

First-order quantification and reachability

■ $(s, h) \models \exists x \varphi \Leftrightarrow (s[x \leftarrow \ell], h) \models \varphi$ for some $\ell \in \text{LOC}$

■ $(s, h) \models \text{reach}^+(x, y) \Leftrightarrow h^n(s(x)) = s(y)$ for some $n \geq 1$



$\exists x \text{ reach}^+(x, x)$

Reachability in separation logic

Reachability in separation logic (Chapters 3, 4 & 5)

Goal: A separation logic for acyclicity and garbage freedom

Internal calculi for spatial logics (Chapters 6 & 7)

Goal: First Hilbert-style proof system for separation logic

Comparing composition operators (Chapters 8 & 9)

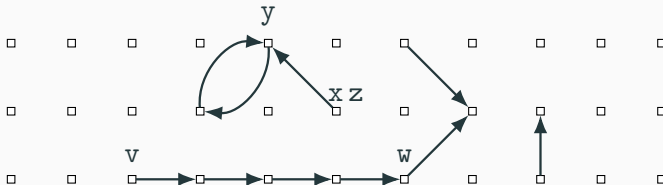
Goal: Differences between $*$ of SL and $|$ of ambient logic

Robustness Properties [Jansen et al. – ESOP'17]

Set of properties that are important for a wide range of reasoning tasks in automated program analysis

Acyclicity:

input: an assertion φ
question: is every model of φ acyclic?

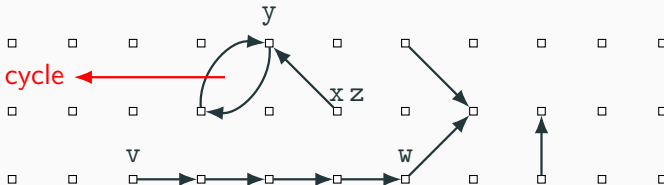


Robustness Properties [Jansen et al. – ESOP'17]

Set of properties that are important for a wide range of reasoning tasks in automated program analysis

Acyclicity:

input: an assertion φ
question: is every model of φ acyclic?



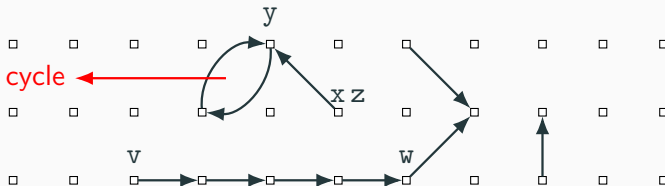
Robustness Properties [Jansen et al. – ESOP'17]

Set of properties that are important for a wide range of reasoning tasks in automated program analysis

Garbage freedom:

input: an assertion φ

question: in every (s, h) satisfying φ , is every location in $\text{dom}(h)$ reached by a variable in $\text{fv}(\varphi)$?



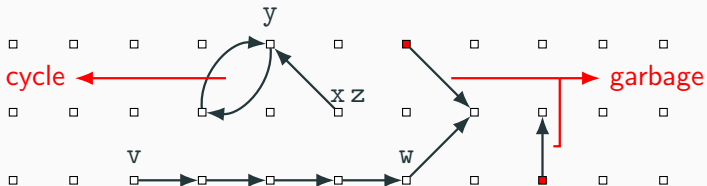
Robustness Properties [Jansen et al. – ESOP'17]

Set of properties that are important for a wide range of reasoning tasks in automated program analysis

Garbage freedom:

input: an assertion φ

question: in every (s, h) satisfying φ , is every location in $\text{dom}(h)$ reached by a variable in $\text{fv}(\varphi)$?



Extending separation logic for robustness properties

Goal (Chapters 3, 4 & 5)

Find an extension of quantifier-free separation logic

- with good decidability status
- where robustness properties reduce to **entailment**

Extending separation logic for robustness properties

Goal (Chapters 3, 4 & 5)

Find an extension of quantifier-free separation logic

- with good decidability status
- where robustness properties reduce to **entailment**

Acyclicity:

input: an assertion φ

question: does $\varphi \models \neg \exists u \text{ reach}^+(u, u)$ hold?

Extending separation logic for robustness properties

Goal (Chapters 3, 4 & 5)

Find an extension of quantifier-free separation logic

- with good decidability status
- where robustness properties reduce to **entailment**

Garbage freedom:

input: an assertion φ (with $u \notin \text{fv}(\varphi)$)

question: does $\varphi \models \forall u (\text{alloc}(u) \Rightarrow \bigvee_{x \in \text{fv}(\varphi)} \text{reach}(x, u))$ hold?

Extending separation logic for robustness properties

Goal (Chapters 3, 4 & 5)


Find an extension of quantifier-free separation logic

- with good decidability status
- where robustness properties reduce to **entailment**

Garbage freedom:

input: an assertion φ (with $u \notin \text{fv}(\varphi)$)

question: does $\varphi \models \forall u (\text{alloc}(u) \Rightarrow \bigvee_{x \in \text{fv}(\varphi)} \text{reach}(x, u))$ hold?

 $(u \hookrightarrow u) \multimap \perp$

Extending separation logic for robustness properties

Goal (Chapters 3, 4 & 5)

Find an extension of quantifier-free separation logic

- with good decidability status
- where robustness properties reduce to **entailment**

Garbage freedom:

input: an assertion φ (with $u \notin \text{fv}(\varphi)$)

question: does $\varphi \models \forall u (\text{alloc}(u) \Rightarrow \bigvee_{x \in \text{fv}(\varphi)} \text{reach}(x, u))$ hold?

$$x = u \vee \text{reach}^+(x, u) \quad \curvearrowright$$

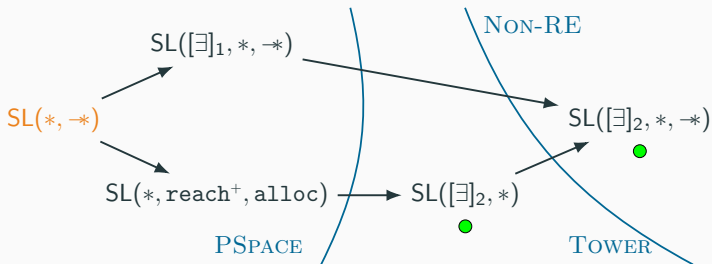
Extending separation logic for robustness properties

Goal (Chapters 3, 4 & 5)

Find an extension of quantifier-free separation logic

- with good decidability status
- where robustness properties reduce to entailment

Known extensions:



First try: $SL(*, \neg*) + \text{reach}$

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, \neg*, \text{reach})$ is NON-RE.

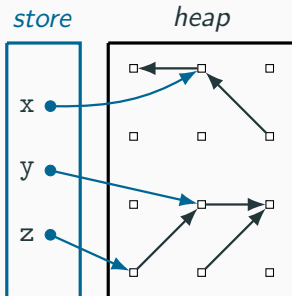
Insight: reach, * and $\neg*$ simulate first-order quantification.

First try: $SL(*, -*) + \text{reach}$

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach, * and $-*$ simulate first-order quantification.



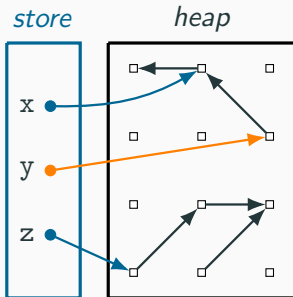
$$\exists y \ y \hookrightarrow x$$

First try: $SL(*, -*)$ + reach

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach, * and $-*$ simulate first-order quantification.



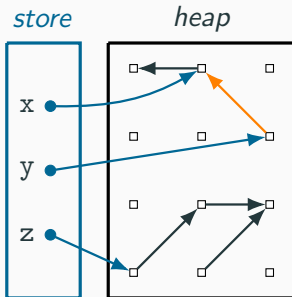
$$\exists y \ y \hookrightarrow x$$

First try: $SL(*, -*)$ + reach

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach, * and $-*$ simulate first-order quantification.



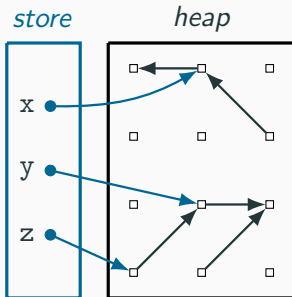
$$\exists y \ y \hookrightarrow x$$

First try: $SL(*, -*)$ + reach

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach, * and $-*$ simulate first-order quantification.



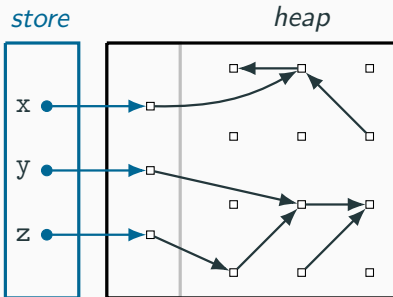
$$\exists y \ y \hookrightarrow x$$

First try: $SL(*, -*) + \text{reach}$

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach , $*$ and $-*$ simulate first-order quantification.



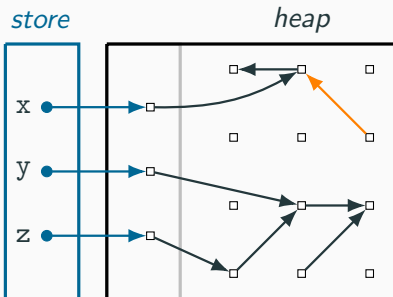
$$\exists y y \hookrightarrow x$$

First try: $SL(*, -*)$ + reach

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach, * and $-*$ simulate first-order quantification.



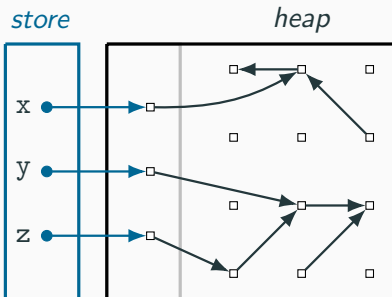
def. with reach
 $\exists y \ h(y) \hookrightarrow h(x)$

First try: $SL(*, -*)$ + reach

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach, * and $-*$ simulate first-order quantification.



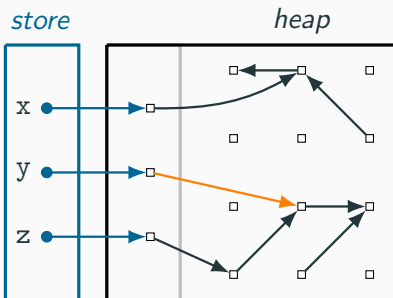
$$\begin{aligned} & (y \mapsto _)* \\ & \neg \left((y \mapsto _)-* \right. \\ & \quad \left. \neg h(y) \hookrightarrow h(x) \right) \end{aligned}$$

First try: $SL(*, -*) + \text{reach}$

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach , $*$ and $-*$ simulate first-order quantification.



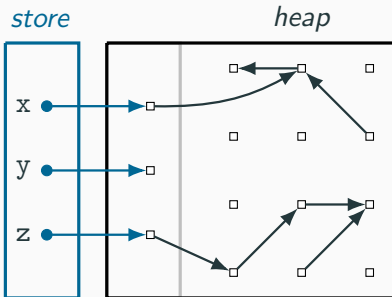
$$\begin{aligned} & \text{dom}(h') = \{s(y)\} \\ & (y \mapsto _)* \\ & \neg \left((y \mapsto _)-* \right. \\ & \quad \left. \neg h(y) \hookrightarrow h(x) \right) \end{aligned}$$

First try: $SL(*, -*) + \text{reach}$

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach , $*$ and $-*$ simulate first-order quantification.



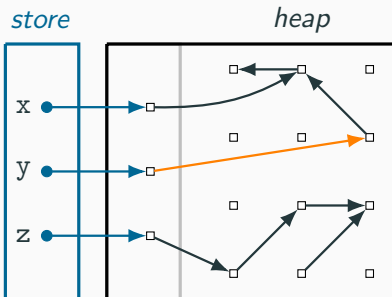
$$\begin{aligned} & (y \mapsto _)* \\ & \neg \left((y \mapsto _)-* \right. \\ & \quad \left. \neg h(y) \hookrightarrow h(x) \right) \end{aligned}$$

First try: $SL(*, -*) + \text{reach}$

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach , $*$ and $-*$ simulate first-order quantification.



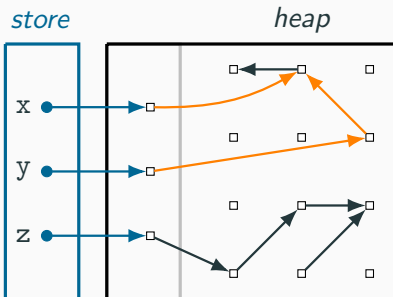
$$\begin{aligned} & (y \mapsto _)* \\ & \neg \left((y \mapsto _)-* \right. \\ & \quad \left. \neg h(y) \hookrightarrow h(x) \right) \end{aligned}$$

First try: $SL(*, -*) + \text{reach}$

Theorem [Fossacs'18]

The satisfiability (+ model checking, entailment, validity) problem for $SL(*, -*, \text{reach})$ is NON-RE.

Insight: reach , $*$ and $-*$ simulate first-order quantification.



$$\begin{aligned} & (y \mapsto _)* \\ & \neg \left((y \mapsto _)-* \right. \\ & \quad \left. \neg h(y) \hookrightarrow h(x) \right) \end{aligned}$$

Second try: $SL([\exists]_1, *, \text{alloc}) + \text{reach}^+$

Theorem [Fossacs'20]

The satisfiability problem for $SL([\exists]_1, *, \text{alloc}, \text{reach}^+)$ is TOWER-complete.

Second try: $SL([\exists]_1, *, \text{alloc}) + \text{reach}^+$

Theorem [Fossacs'20]

The satisfiability problem for $SL([\exists]_1, *, \text{alloc}, \text{reach}^+)$ is TOWER-complete.

- We introduce and study ALT (*Auxiliary Logic on Trees*)

Reachability predicates + sabotage modalities (e.g. $\blacklozenge \varphi$)

Second try: $SL([\exists]_1, *, \text{alloc}) + \text{reach}^+$

Theorem [Fossacs'20]

The satisfiability problem for $SL([\exists]_1, *, \text{alloc}, \text{reach}^+)$ is TOWER-complete.

- We introduce and study ALT (*Auxiliary Logic on Trees*)

Reachability predicates + sabotage modalities (e.g. $\blacklozenge \varphi$)

- The satisfiability problem of ALT is TOWER-complete

TOWER-hard \sim non-emptiness *-free reg. expr.

Second try: $SL([\exists]_1, *, \text{alloc}) + \text{reach}^+$

Theorem [Fossacs'20]

The satisfiability problem for $SL([\exists]_1, *, \text{alloc}, \text{reach}^+)$ is TOWER-complete.

- We introduce and study ALT (*Auxiliary Logic on Trees*)

Reachability predicates + sabotage modalities (e.g. $\blacklozenge \varphi$)

- The satisfiability problem of ALT is TOWER-complete

TOWER-hard \sim non-emptiness *-free reg. expr.

- Several logics capture ALT

$SL([\exists]_1, *, \text{alloc}, \text{reach}^+)$

QCTL

...

Third try: $SL([\exists]_1, *, \neg*, \text{reach}^+)$

Theorem [Fsttcs'18]

Under syntactical restrictions, $SL([\exists]_1, *, \neg*, \text{reach}^+)$ admits a PSPACE-complete satisfiability problem.

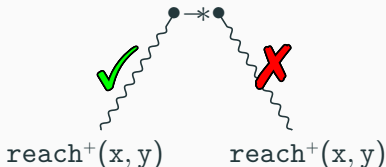
Third try: $SL([\exists]_1, *, \neg*, \text{reach}^+)$

Theorem [Fsttcs'18]

Under syntactical restrictions, $SL([\exists]_1, *, \neg*, \text{reach}^+)$ admits a PSPACE-complete satisfiability problem.

Syntactical restrictions:

No $\text{reach}^+(u, x)$
(u quantified, x free)



Third try: $SL([\exists]_1, *, \neg*, reach^+)$

Theorem [Fsttcs'18]

Under syntactical restrictions, $SL([\exists]_1, *, \neg*, reach^+)$ admits a PSPACE-complete satisfiability problem.

- Captures the robustness properties
- Extends $SL([\exists]_1, *, \neg*)$ and $SL(*, reach^+, alloc)$

Third try: $SL([\exists]_1, *, \neg*, \text{reach}^+)$

Theorem [Fsttcs'18]

Under syntactical restrictions, $SL([\exists]_1, *, \neg*, \text{reach}^+)$ admits a PSPACE-complete satisfiability problem.

- Captures the robustness properties
- Extends $SL([\exists]_1, *, \neg*)$ and $SL(*, \text{reach}^+, \text{alloc})$

Proof

We establish a polynomial **small-heap property** based on the “core formulae technique”.

Theorem [M. – Fsttcs'18]

Every $SL([\exists]_1, *, \neg*, \text{reach}^+)$ formula^{*} is logically equivalent to a Boolean combination of core formulae.

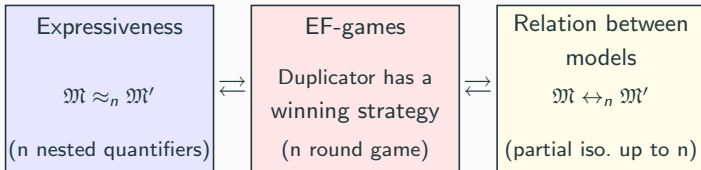
- Bound on the minimal model satisfying the equivalent Boolean combination of core formulae yields PSPACE

^{*}: satisfying the syntactical conditions

Theorem [Gaifman – 1981]

Every **first-order sentence** is logically equivalent to a Boolean combination of **local** formulae.

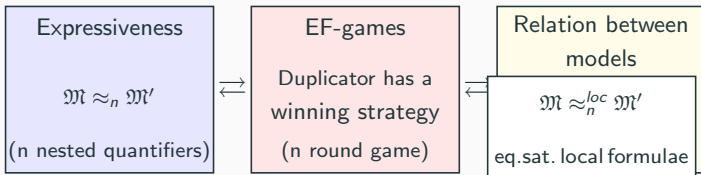
- proof via Ehrenfeucht-Fraïssé games



Theorem [Gaifman – 1981]

Every **first-order sentence** is logically equivalent to a Boolean combination of **local** formulae.

- proof via Ehrenfeucht-Fraïssé games



Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Simulation lemmata

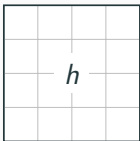
Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

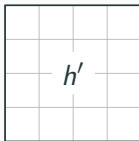
For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$



\approx_n^{core}



Simulation lemmata

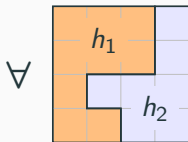
Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$



Simulation lemmata

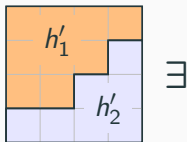
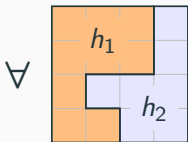
Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$(s, h_1) \approx_{n_1}^{core} (s', h'_1)$ and $(s, h_2) \approx_{n_2}^{core} (s', h'_2)$.



Simulation lemmata

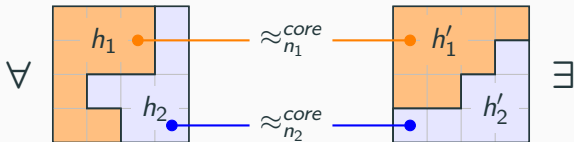
Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$



Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Game Hopping

(s, h)

(s', h')

Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Game Hopping

$$(s, h) \approx_n^{core} (s, h_1) \approx_n^{core} (s, h_2) \approx_n^{core} (s, h_3) \approx_n^{core} (s', h')$$

Simulation lemmata

Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Game Hopping

$$(s, h) \approx_n^{core} (s, h_1) \approx_n^{core} (s, h_2) \approx_n^{core} (s, h_3) \approx_n^{core} (s', h')$$



Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

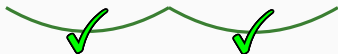
For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Game Hopping

$$(s, h) \approx_n^{core} (s, h_1) \approx_n^{core} (s, h_2) \approx_n^{core} (s, h_3) \approx_n^{core} (s', h')$$



Lemma (* simulation)


Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Game Hopping

$$(s, h) \approx_n^{core} (s, h_1) \approx_n^{core} (s, h_2) \approx_n^{core} (s, h_3) \approx_n^{core} (s', h')$$
A diagram illustrating the 'Game Hopping' concept. It shows a sequence of five terms connected by green checkmarks. The terms are (s, h) , (s, h_1) , (s, h_2) , (s, h_3) , and (s', h') . Each pair of adjacent terms is connected by a green checkmark, indicating that each step in the sequence is a core approximation. The checkmarks are drawn as green lines with a checkmark symbol at the bottom.

Lemma (* simulation)

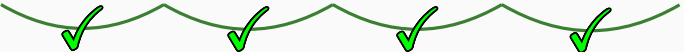
Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Game Hopping

$$(s, h) \approx_n^{core} (s, h_1) \approx_n^{core} (s, h_2) \approx_n^{core} (s, h_3) \approx_n^{core} (s', h')$$


Simulation lemmata

Lemma (* simulation)

Let $(s, h) \approx_n^{core} (s', h')$.

For every $n_1 + n_2 = n$ and every $h_1 + h_2 = h$, (Spoiler)

there are $h'_1 + h'_2 = h'$ such that (Duplicator)

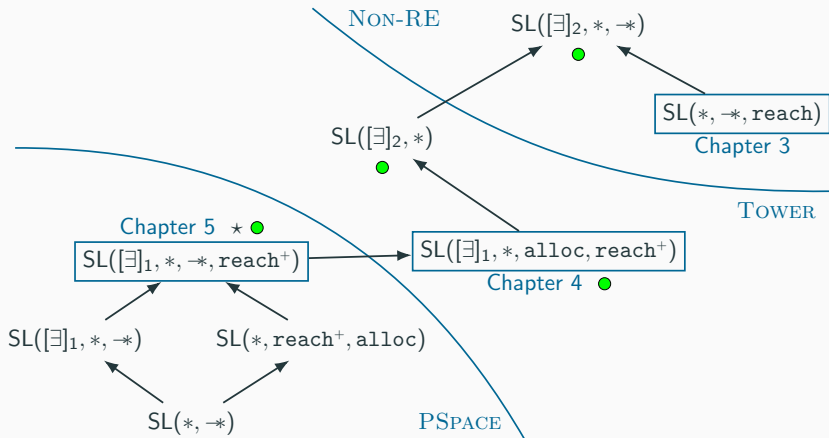
$$(s, h_1) \approx_{n_1}^{core} (s', h'_1) \text{ and } (s, h_2) \approx_{n_2}^{core} (s', h'_2).$$

Game Hopping

$$(s, h) \approx_n^{core} (s, h_1) \approx_n^{core} (s, h_2) \approx_n^{core} (s, h_3) \approx_n^{core} (s', h')$$



Extending separation logic for robustness properties



$*$: under syntactical constraints

●: expresses robustness properties

Internal calculi for spatial logics

Reachability in separation logic (Chapters 3, 4 & 5)

Goal: A separation logic for acyclicity and garbage freedom

Internal calculi for spatial logics (Chapters 6 & 7)

Goal: First Hilbert-style proof system for separation logic

Comparing composition operators (Chapters 8 & 9)

Goal: Differences between $*$ of SL and $|$ of ambient logic

Internal proof systems

- sound and complete $\vdash \varphi$ $\models \varphi$
- All **axioms** and **rules** are made of formulae from the logic

Internal proof systems

- sound and complete $\vdash \varphi \xrightarrow{\text{sound}} \models \varphi$
- All **axioms** and **rules** are made of formulae from the logic

Internal proof systems

■ sound and complete

$$\vdash \varphi \begin{array}{c} \xrightarrow{\text{sound}} \\ \xleftarrow{\text{complete}} \end{array} \models \varphi$$

- All **axioms** and **rules** are made of formulae from the logic

Internal proof systems

■ sound and complete

$$\vdash \varphi \begin{array}{c} \xrightarrow{\text{sound}} \\ \xleftarrow{\text{complete}} \end{array} \models \varphi$$

- All **axioms** and **rules** are made of formulae from the logic

Goal (Chapters 6 & 7)

Design Hilbert-style proof systems for spatial logics.

- quantifier-free separation logic $SL(*, -*)$
- modal logic with composition operators (ambient logic)

Axiomatising $SL(*, -*)$ with the core formulae

Theorem [Lozes – 2004]

Every formula of $SL(*, -*)$ is logically equivalent to a Boolean combination of formulae (in $SL(*, -*)$) of the form:

$$x = y \quad x \hookrightarrow y \quad \text{alloc}(x) \quad \text{size} \geq n$$

$$\text{card}(\text{dom}(h)) \geq n$$


Can we use these types of theorems to design
Hilbert-style proof systems for separation logics?

Axiomatising $SL(*, -*)$ with the core formulae

Theorem [Lozes – 2004]

Every formula of $SL(*, -*)$ is logically equivalent to a Boolean combination of formulae (in $SL(*, -*)$) of the form:

$$x = y \quad x \hookrightarrow y \quad \text{alloc}(x) \quad \text{size} \geq n$$

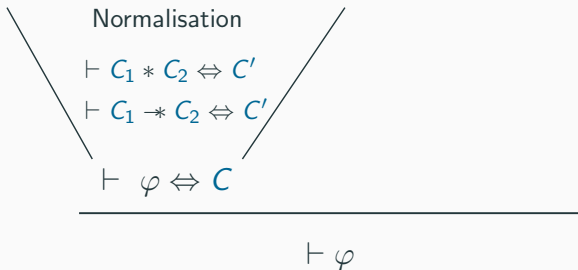
$$\vdash \varphi$$

Axiomatising $SL(*, -*)$ with the core formulae

Theorem [Lozes – 2004]

Every formula of $SL(*, -*)$ is logically equivalent to a Boolean combination of formulae (in $SL(*, -*)$) of the form:

$$x = y \quad x \hookrightarrow y \quad \text{alloc}(x) \quad \text{size} \geq n$$

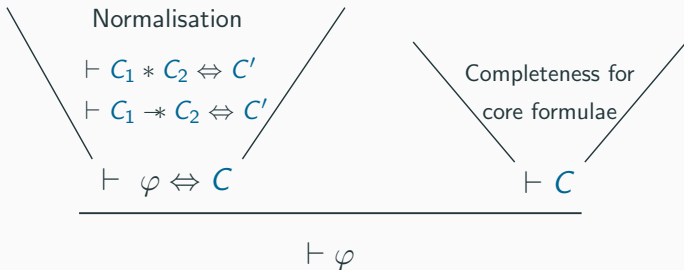


Axiomatising $SL(*, -*)$ with the core formulae

Theorem [Lozes – 2004]

Every formula of $SL(*, -*)$ is logically equivalent to a Boolean combination of formulae (in $SL(*, -*)$) of the form:

$$x = y \quad x \hookrightarrow y \quad \text{alloc}(x) \quad \text{size} \geq n$$



From a simple calculus for core formulae...

(PC) propositional calculus

(R) $x = x$

(S) $\varphi \wedge x = y \Rightarrow \varphi[y \leftarrow x]$

(C) $\bigwedge_{x \in X} (\text{alloc}(x) \wedge \bigwedge_{y \in X \setminus \{x\}} x \neq y) \Rightarrow \text{size} \geq \text{card}(X)$, where $X \subseteq_{\text{fin}} \text{VAR}$.

(A) $x \hookrightarrow y \Rightarrow \text{alloc}(x)$

(F) $x \hookrightarrow y \wedge x \hookrightarrow z \Rightarrow y = z$

(M) $\text{size} \geq n+1 \Rightarrow \text{size} \geq n$

Lemma

Given φ Boolean combination of core formulae, $\models \varphi$ iff $\vdash \varphi$.

Proof. Standard countermodel construction.

...to $\mathcal{H}(*, -*)$, an adequate proof system for $\text{SL}(*, -*)$

(E₁) $\text{alloc}(x) * \top \Rightarrow \text{alloc}(x)$

(E₂) $\neg \text{alloc}(x) * \neg \text{alloc}(x) \Rightarrow \neg \text{alloc}(x)$

(I₁) $\text{alloc}(x) \Rightarrow (\text{alloc}(x) \wedge \text{size} = 1) * \top$

(I₂) $\neg \text{emp} \Rightarrow \text{size} = 1 * \top$

$$\frac{\varphi \Rightarrow \gamma}{\varphi * \psi \Rightarrow \gamma * \psi}$$

$$\frac{\varphi * \psi \Rightarrow \gamma}{\varphi \Rightarrow (\psi -* \gamma)}$$

Lemma

For all Boolean combinations of core formulae φ, ψ , there is a Boolean combination of core formulae γ s.t. $\vdash \varphi * \psi \Leftrightarrow \gamma$.

...to $\mathcal{H}(*, -*)$, an adequate proof system for $\text{SL}(*, -*)$

(E₁) $\text{alloc}(x) * \top \Rightarrow \text{alloc}(x)$

(E₂) $\neg \text{alloc}(x) * \neg \text{alloc}(x) \Rightarrow \neg \text{alloc}(x)$

(I₁) $\text{alloc}(x) \Rightarrow (\text{alloc}(x) \wedge \text{size} = 1) * \top$

(I₂) $\neg \text{emp} \Rightarrow \text{size} = 1 * \top$

$$\frac{\varphi \Rightarrow \gamma}{\varphi * \psi \Rightarrow \gamma * \psi}$$

$$\frac{\varphi * \psi \Rightarrow \gamma}{\varphi \Rightarrow (\psi -* \gamma)}$$

Lemma

For all Boolean combinations of core formulae φ, ψ , there is a Boolean combination of core formulae γ s.t. $\vdash \varphi -* \psi \Leftrightarrow \gamma$.

...to $\mathcal{H}(*, \multimap)$, an adequate proof system for $\text{SL}(*, \multimap)$

$$(E_1) \text{ alloc}(x) * \top \Rightarrow \text{alloc}(x)$$

$$(E_2) \neg \text{alloc}(x) * \neg \text{alloc}(x) \Rightarrow \neg \text{alloc}(x)$$

$$(I_1) \text{ alloc}(x) \Rightarrow (\text{alloc}(x) \wedge \text{size} = 1) * \top$$

$$(I_2) \neg \text{emp} \Rightarrow \text{size} = 1 * \top$$

$$\frac{\varphi \Rightarrow \gamma}{\varphi * \psi \Rightarrow \gamma * \psi}$$

$$\frac{\varphi * \psi \Rightarrow \gamma}{\varphi \Rightarrow (\psi \multimap \gamma)}$$

Lemma

For all Boolean combinations of core formulae φ, ψ , there is a Boolean combination of core formulae γ s.t. $\vdash \varphi \multimap \psi \Leftrightarrow \gamma$.

Theorem [CSL'20]

$\mathcal{H}(*, \multimap)$ is sound and complete for $\text{SL}(*, \multimap)$.

...to $\mathcal{H}(*, \multimap)$, an adequate proof system for $\text{SL}(*, \multimap)$

$$(E_1) \text{ alloc}(x) * \top \Rightarrow \text{alloc}(x)$$

$$(E_2) \neg \text{alloc}(x) * \neg \text{alloc}(x) \Rightarrow \neg \text{alloc}(x)$$

$$(I_1) \text{ alloc}(x) \Rightarrow (\text{alloc}(x) \wedge \text{size} = 1) * \top$$

$$(I_2) \neg \text{emp} \Rightarrow \text{size} = 1 * \top$$

$$\frac{\varphi \Rightarrow \gamma}{\varphi * \psi \Rightarrow \gamma * \psi}$$

$$\frac{\varphi * \psi \Rightarrow \gamma}{\varphi \Rightarrow (\psi \multimap \gamma)}$$

Lemma

For all Boolean combinations of core formulae φ, ψ , there is a

B

Question:

Can we do the same for **ambient logics**?

Theorem [CSL 20]

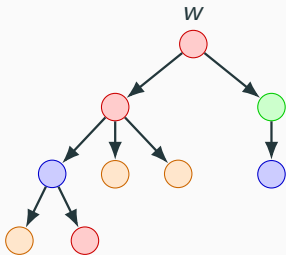
$\mathcal{H}(*, \multimap)$ is sound and complete for $\text{SL}(*, \multimap)$.

Axiomatising a modal logic with ambient-like composition

Standard ML + composition operator $\varphi|\psi$:

$$\varphi := p \mid \top \mid \varphi \wedge \psi \mid \neg\varphi \mid \Diamond\varphi \mid \varphi|\psi$$

Interpretation on Kripke-style finite forests (\mathfrak{M}, w) :



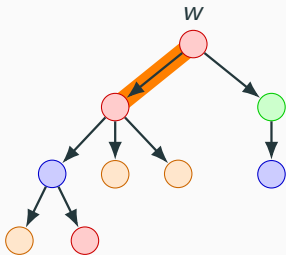
Axiomatising a modal logic with ambient-like composition

Standard ML + composition operator $\varphi|\psi$:

$$\varphi := p \mid \top \mid \varphi \wedge \psi \mid \neg\varphi \mid \Diamond\varphi \mid \varphi|\psi$$



Interpretation on Kripke-style finite forests (\mathfrak{M}, w) :

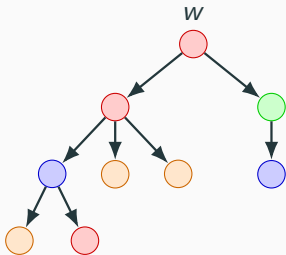


Axiomatising a modal logic with ambient-like composition

Standard ML + composition operator $\varphi|\psi$:

$$\varphi := p \mid \top \mid \varphi \wedge \psi \mid \neg\varphi \mid \Diamond\varphi \mid \varphi|\psi$$

Interpretation on Kripke-style finite forests (\mathfrak{M}, w) :



$$(\mathfrak{M}, w) \models \varphi|\psi$$

there are $\mathfrak{M}_1, \mathfrak{M}_2$ s.t.

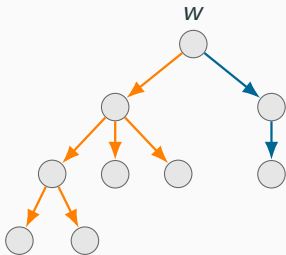
- $\mathfrak{M} = \mathfrak{M}_1 \mid_w \mathfrak{M}_2$
- $\mathfrak{M}_1, w \models \varphi$
- $\mathfrak{M}_2, w \models \psi$

Axiomatising a modal logic with ambient-like composition

Standard ML + composition operator $\varphi|\psi$:

$$\varphi := p \mid \top \mid \varphi \wedge \psi \mid \neg\varphi \mid \Diamond\varphi \mid \varphi|\psi$$

Interpretation on Kripke-style finite forests (\mathfrak{M}, w) :



$$(\mathfrak{M}, w) \models \varphi|\psi$$

there are $\mathfrak{M}_1, \mathfrak{M}_2$ s.t.

$$\blacksquare \mathfrak{M} = \mathfrak{M}_1 \mid_w \mathfrak{M}_2$$

$$\blacksquare \mathfrak{M}_1, w \models \varphi$$

$$\blacksquare \mathfrak{M}_2, w \models \psi$$

Axiomatising a modal logic with ambient-like composition

A proof system for $ML(|)$:

■ $GML = ML + \Diamond_{\geq k}\varphi$

$\mathfrak{M}, w \models \Diamond_{\geq k}\varphi$ iff w has $\geq k$ children satisfying φ

Theorem

For every φ, ψ in GML there is γ in GML such that $\varphi|\psi \equiv \gamma$.

- Use GML as a family of core formulae
- Extend proof system of GML to prove $\varphi|\psi \equiv \gamma$ syntactically

Two ways to chop a tree

Reachability in separation logic (Chapters 3, 4 & 5)

Goal: A separation logic for acyclicity and garbage freedom

Internal calculi for spatial logics (Chapters 6 & 7)

Goal: First Hilbert-style proof system for separation logic

Comparing composition operators (Chapters 8 & 9)

Goal: Differences between $*$ of SL and $|$ of ambient logic

Separation logic and ambient logic

Separation logic and ambient logic are cousins:

- both instantiate the Bunched Logic BBI
- the first decidability result in ambient logic is based on decidability results for SL [Calcagno et al. – 2003]
- proof systems are surprisingly close (Chapters 6 & 7)

Goal (Chapters 8 & 9)

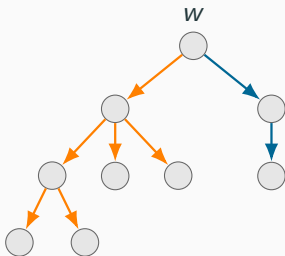
Build a common framework to compare the composition operators $*$ and $|$ in terms of **expressive power** and **complexity**.

Modal logics with composition operators

Standard ML + $\varphi|\psi$ from ambient logic:

$$\varphi := p \mid \top \mid \varphi \wedge \psi \mid \neg\varphi \mid \Diamond\varphi \mid \varphi|\psi$$

Interpretation on Kripke-style finite forests (\mathfrak{M}, w) :



$$(\mathfrak{M}, w) \models \varphi|\psi$$

there are $\mathfrak{M}_1, \mathfrak{M}_2$ s.t.

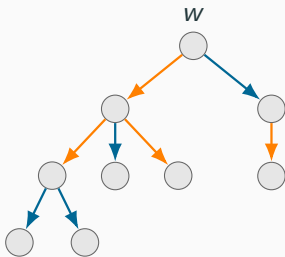
- $\mathfrak{M} = \mathfrak{M}_1 \mid_w \mathfrak{M}_2$
- $\mathfrak{M}_1, w \models \varphi$
- $\mathfrak{M}_2, w \models \psi$

Modal logics with composition operators

Standard ML + $\varphi * \psi$ from separation logic

$$\varphi := p \mid \top \mid \varphi \wedge \psi \mid \neg \varphi \mid \Diamond \varphi \mid \varphi * \psi$$

Interpretation on Kripke-style finite forests (\mathfrak{M}, w) :

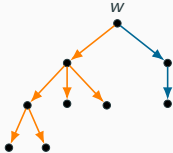
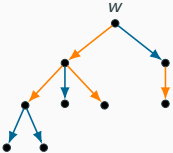


$$(\mathfrak{M}, w) \models \varphi * \psi$$

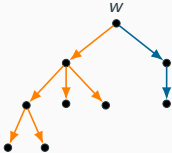
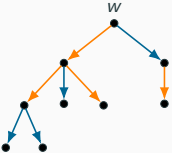
there are $\mathfrak{M}_1, \mathfrak{M}_2$ s.t.

- $\mathfrak{M} = \mathfrak{M}_1 + \mathfrak{M}_2$
- $\mathfrak{M}_1, w \models \varphi$
- $\mathfrak{M}_2, w \models \psi$

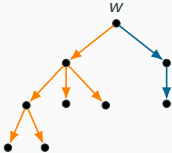
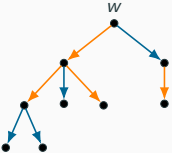
ML(|) vs ML(*) [Lics'20]

	 <p>ML()</p>	 <p>ML(*)</p>
Expressive Power	GML	< GML
Complexity (SAT)	AEXP _{POLY} -complete	TOWER-complete

ML(|) vs ML(*) [Lics'20]

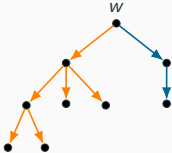
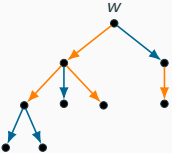
	 <p>ML()</p>	 <p>ML(*)</p>
Expressive Power	GML	< GML
Complexity (SAT)	AEXP _{POLY} -complete	TOWER-complete

ML(|) vs ML(*) [Lics'20]

	 <p>ML()</p>	 <p>ML(*)</p>
Expressive Power	GML	< GML
Complexity (SAT)	AEXP _{POLY} -complete	TOWER-complete

$\Diamond_{=2}\Diamond_{=1}\top$ cannot be expressed in ML(*) (via EF-games)

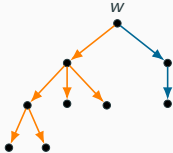
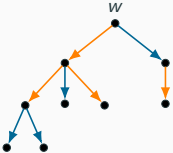
ML(|) vs ML(*) [Lics'20]

	 <p>ML()</p>	 <p>ML(*)</p>
Expressive Power	GML	< GML
Complexity (SAT)	$AEXP_{POLY}$ -complete	TOWER-complete

Upper: exponential-size small model property

Lower: from SAT of propositional logic under team semantics

ML(|) vs ML(*) [Lics'20]

	 <p>ML()</p>	 <p>ML(*)</p>
Expressive Power	GML	< GML
Complexity (SAT)	AEXP _{POLY} -complete	TOWER-complete

Tower-hardness: uniform reduction from k -NEXPTIME version of the tiling problem, for every $k \geq 2$

Conclusion & Perspectives

Reachability in separation logic (Chapters 3, 4 & 5)

Result: A PSPACE SL for acyclicity and garbage freedom

Internal calculi for spatial logics (Chapters 6 & 7)

Result: First Hilbert-style proof system for $SL(*, \multimap)$

Comparing composition operators (Chapters 8 & 9)

Result: Expressiveness and complexity of $ML(\mid)$ and $ML(*)$

Conclusion & Perspectives

Alternative solutions

- Path quantifiers [CSL'20]
- “strong” $SL(*, \neg*, 1s)$ is in PSPACE [Pagel, Zuleger – '20]

Internal calculi for spatial logics (Chapters 6 & 7)

Result: First Hilbert-style proof system for $SL(*, \neg*)$

Comparing composition operators (Chapters 8 & 9)

Result: Expressiveness and complexity of $ML(\mid)$ and $ML(*)$

Conclusion & Perspectives

Alternative solutions

- Path quantifiers [CSL'20]
- “strong” $SL(*, \neg*, 1s)$ is in PSPACE [Pagel, Zuleger – '20]

Applications

- Improve calculi that are more geared for automation
- Preprocessing of formulae via axiom-based rewriting

Comparing composition operators (Chapters 8 & 9)

Result: Expressiveness and complexity of $ML(\mid)$ and $ML(*)$

Conclusion & Perspectives

Alternative solutions

- Path quantifiers [CSL'20]
- “strong” $SL(*, \rightarrow, 1s)$ is in PSPACE [Pagel, Zuleger – '20]

Applications

- Improve calculi that are more geared for automation
- Preprocessing of formulae via axiom-based rewriting

Close the gap

$$\begin{array}{ccccccc} \text{ML(I)} & \bigg) & & \bigg) & & \bigg) & \dots & \bigg) & & \text{ML}(*) \\ \text{AEXP}_{\text{POLY}} & & & 2\text{AEXP}_{\text{POLY}} & & & 3\text{AEXP}_{\text{POLY}} & & & \text{TOWER} \end{array}$$