

Analytical Dynamics

Rigid Body Dynamics

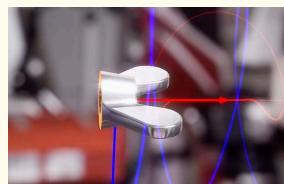


Euler 1765

- Admin:
- No Class next Monday
 - HW 7 due next Tuesday @ 5PM



- Today:
- Kinetic Energy w/ Rigid Bodies
 - Lagrange's Equations w/ Rigid Bodies
 - Euler's Equations ($\underline{F} = \underline{m}\underline{a}$ analog for Rotations)



www.youtube.com/watch?v=1VPfZ_XzisU

- On deck:
- Generalized Forces w/ Moments in 3D
 - D'Alembert's Equations w/ 3D Rigid Bodies

Angular Momentum: REVIEW

Angular velocity $\underline{\omega}$

$$H_G = \int \vec{p} \times dm \dot{\vec{p}}$$

$$\dot{\vec{p}} = \underline{\omega} \times \vec{p}$$

$$= I_G \dot{\theta} \hat{k} \text{ for 2D system}$$

Doesn't work in 3D

$$= \int \vec{p} \times (\vec{p} \times \underline{\omega}) dm$$

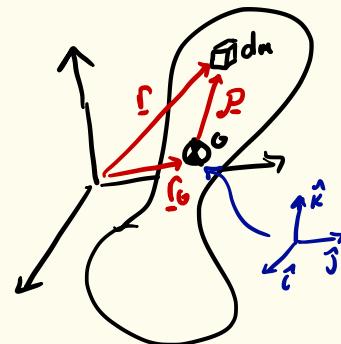
$$\{H_G\} = \int [\vec{p}] [\vec{p}]^T dm \{\underline{\omega}\}$$

I_G : Rotational Inertia Matrix 3x3

Mass moments of inertia

$$I_G = \int \begin{bmatrix} y^2 + z^2 & -xy & -xz \\ -xy & x^2 + z^2 & -yz \\ -xz & -yz & y^2 + z^2 \end{bmatrix} dm = \begin{bmatrix} I_{xx} & -I_{xy} & -I_{xz} \\ -I_{xy} & I_{yy} & -I_{yz} \\ -I_{xz} & -I_{yz} & I_{zz} \end{bmatrix}$$

Mass products of inertia



Principal Axes: REVIEW

- Consider a body w/ rotational inertia matrix ${}^A I_G$ Expressed in A
Rotational inertia about G

- There Always is a frame B such that

$${}^B I_G = \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{bmatrix}$$

$\lambda_1, \lambda_2, \lambda_3$ are the eig. values of ${}^A I_G$ (principal moments of inertia)

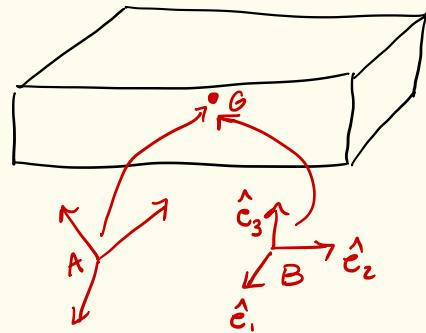
Properties: $\lambda_i \geq 0$ ② $\lambda_i + \lambda_j \geq \lambda_k$ for any i,j,k distinct

- If $\{\hat{e}_1\}, \{\hat{e}_2\}, \{\hat{e}_3\}$ are the eig. vcs of ${}^A I_G$ (w.l.o.g. $\hat{e}_3 = \hat{e}_1 \times \hat{e}_2$)

$$\Rightarrow {}^A R_B = [\{\hat{e}_1\} \ \{\hat{e}_2\} \ \{\hat{e}_3\}] \quad \text{gives orientation of frame B}$$

$${}^B I_G = {}^A R_B^T \ {}^A I_G \ {}^A R_B$$

$\hat{e}_1, \hat{e}_2, \hat{e}_3$ are what we call the Principal Axes of the body



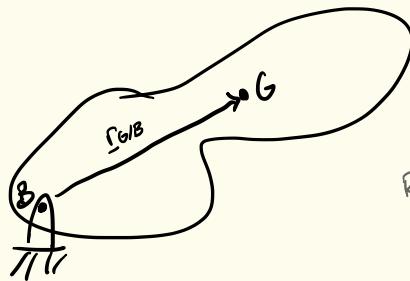
Kinetic Energy

$$T = \frac{1}{2} m \|\underline{\omega}_G\|^2 + \frac{1}{2} \{\underline{\omega}\}^T \underline{I}_G \{\underline{\omega}\} \quad (\text{works all the time})$$

$$= \frac{1}{2} \{\underline{\omega}\}^T \underline{I}_B \{\underline{\omega}\}$$

(works when rotating purely about B)

Analog of Parallel axis Theorem in 3D:



Rotational inertia
about B

$$\underline{I}_B = \underline{I}_G + m \begin{bmatrix} \sim \\ \underline{I}_{G/B} \end{bmatrix} \begin{bmatrix} \sim \\ \underline{r}_{G/B} \end{bmatrix}^T$$

$$\{\underline{I}_{G/B}\} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$= \underline{I}_G + m \begin{bmatrix} y^2+z^2 & -xy & -xz \\ -xy & x^2+z^2 & -yz \\ -xz & -yz & x^2+y^2 \end{bmatrix}$$

Individual Entries:

$$\{\underline{I}_B\} = \underline{I}_B \{\underline{\omega}\}$$

when rotating purely about B

$$\begin{aligned} \underline{I}_{zz,B} &= \underline{I}_{zz,G} + m(x^2+y^2) \\ - \underline{I}_{xy,B} &= -\underline{I}_{xy,G} - mx\dot{y} \end{aligned}$$

Kinetic Energy: Bonus Derivation

$$(*) \sum_i m_i \vec{p}_i = 0$$

$$T = \frac{1}{2} \sum_i m_i \|\underline{v}_i\|^2 = \frac{1}{2} \sum_i m_i \|\underline{v}_G + \underline{\omega} \times \underline{p}_i\|^2$$

$$= \frac{1}{2} \sum_i m_i (\underline{v}_G + \underline{\omega} \times \underline{p}_i) \cdot (\underline{v}_G + \underline{\omega} \times \underline{p}_i)$$

$$= \frac{1}{2} \sum_i m_i \left[\|\underline{v}_G\|^2 + 2(\underline{\omega} \times \underline{p}_i) \cdot \underline{v}_G + (\underline{p}_i \times \underline{\omega}) \cdot (\underline{p}_i \times \underline{\omega}) \right]$$

Sums to zero via (*)

$$= \frac{1}{2} m \|\underline{v}_G\|^2 + \frac{1}{2} \sum_i m_i ([\underline{\tilde{p}}_i] \{\underline{\omega}\})^T ([\underline{\tilde{p}}_i] \{\underline{\omega}\})$$

$$= \frac{1}{2} m \|\underline{v}_G\|^2 + \frac{1}{2} \{\underline{\omega}\}^T \underbrace{\left[\sum_i m_i [\underline{\tilde{p}}_i]^T [\underline{p}_i] \right]}_{I_G!} \{\underline{\omega}\}$$

Rotational Inertia about any Point

Bonus Derivation

$$\begin{aligned}
 \underline{\underline{H}}_B &= \underline{\underline{I}}_{G/B} \times m \underline{\underline{V}}_G + \underline{\underline{H}}_G \\
 &= \underline{\underline{I}}_{G/B} \times m (\underline{\underline{V}}_B + \underline{\omega} \times \underline{\underline{r}}_{G/B}) + \underline{\underline{H}}_G \\
 &= \underline{\underline{I}}_{G/B} \times m \underline{\underline{V}}_B + \underbrace{\left(\underline{\underline{I}}_G + m (\underline{\underline{I}}_{G/B} \times) (\underline{\underline{r}}_{G/B} \times)^T \right) \underline{\omega}}_{:= \underline{\underline{I}}_B}
 \end{aligned}$$

Linear Momentum

$$\underline{\underline{V}}_G = \underline{\underline{V}}_B + \underline{\omega} \times \underline{\underline{r}}_{G/B}$$

$$\Rightarrow \{\underline{\underline{P}}\} = m \{\underline{\underline{V}}_B\} - [\widetilde{m \underline{\underline{r}}_{G/B}}] \{\underline{\omega}\}$$

All together:

$$\begin{bmatrix} \{\underline{\underline{H}}_B\} \\ \{\underline{\underline{P}}\} \end{bmatrix} = \begin{bmatrix} \underline{\underline{I}}_B & [\widetilde{m \underline{\underline{r}}_{G/B}}] \\ [\widetilde{m \underline{\underline{r}}_{G/B}}]^T & m \end{bmatrix} \begin{bmatrix} \{\underline{\omega}\} \\ \{\underline{\underline{V}}_B\} \end{bmatrix}$$

For those grad. Students in robotics: This gives us the Spatial inertia matrix from Optimization - Based Robotics.

Give the Lagrangian

$$\dot{q} = [\phi, \theta]^T$$

Apply 3D version of Parallel Axis Theorem:

$${}^B_I_G = \begin{bmatrix} \frac{1}{2}mL^2 & 0 \\ 0 & \frac{1}{2}mL^2 \\ 0 & 0 & 0 \end{bmatrix}$$

$${}^B_I_B = \begin{bmatrix} \frac{1}{3}mL^2 & 0 \\ 0 & \frac{1}{3}mL^2 \\ 0 & 0 & 0 \end{bmatrix}$$

Angular Velocity

$$\omega_B = \dot{\theta} \hat{e}_B + \dot{\phi} \hat{e}_A = \dot{\theta} \hat{e}_B + (c_\theta \hat{e}_B + s_\theta \hat{e}_B) \dot{\phi}$$

$${}^B\{\omega_B\} = \begin{bmatrix} \dot{\theta} \\ \dot{\phi} s_\theta \\ \dot{\phi} c_\theta \end{bmatrix}$$

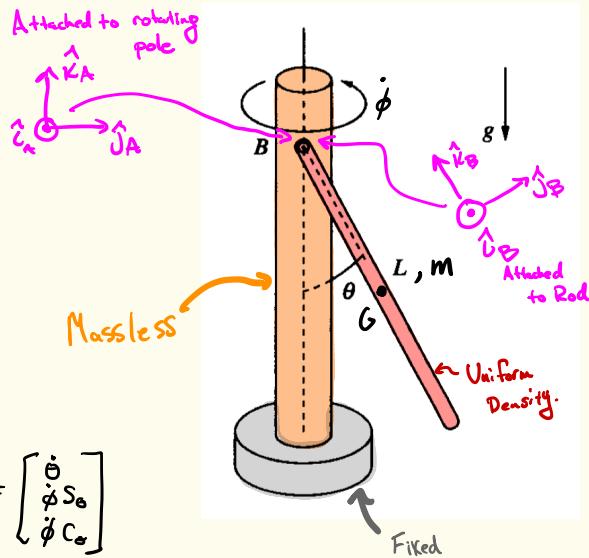
Kinetic & Potential Energy

$$T = \frac{1}{2} {}^B\{\omega_B\}^T {}^B_I_B {}^B\{\omega_B\} = \frac{1}{6} m L^2 (\dot{\theta}^2 + s_\theta^2 \dot{\phi}^2)$$

$$V = -\frac{L}{2} mg c_\theta \quad \mathcal{L} = \frac{1}{6} m L^2 (\dot{\theta}^2 + s_\theta^2 \dot{\phi}^2) + \frac{L}{2} mg c_\theta$$

EOM

$$\boxed{\frac{1}{3} m L^2 \ddot{\theta} - \frac{1}{3} m L^2 s_\theta c_\theta \dot{\phi}^2 + mg \frac{L}{2} s_\theta = 0}$$
$$\frac{1}{3} m L^2 s_\theta^2 \ddot{\phi} + \frac{2}{3} m L^2 s_\theta c_\theta \dot{\theta} \dot{\phi} = 0$$



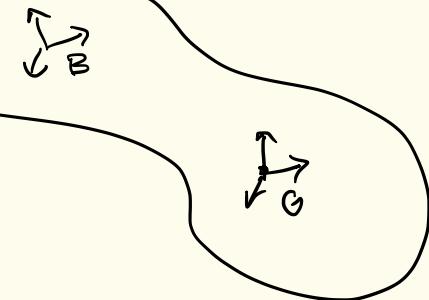
Euler's Equations

Assume G and B rigidly attached to Body

$$\dot{\underline{H}}_G = \sum \underline{M}_G = \underline{M}_{G, \text{net}}$$

$${}^G\{\dot{\underline{H}}_G\} = \frac{d}{dt} {}^G\{\underline{H}_G\} + {}^G\{\underline{\omega}\} \times {}^G\{\underline{H}_G\}$$

$$= \frac{d}{dt} [I_G {}^G\{\underline{\omega}\}] + {}^G\{\underline{\omega}\} \times {}^G\{I_G\} {}^G\{\underline{\omega}\}$$



$${}^G\{\underline{H}_G\} = {}^G\{I_G\} {}^G\{\underline{\omega}\}$$

$${}^G\{\underline{M}_{G, \text{net}}\} = {}^G\{I_G\} {}^G\{\dot{\underline{\omega}}\} + {}^G\{\underline{\omega}\} \times {}^G\{I_G\} {}^G\{\underline{\omega}\}$$

Euler's equation.

If purely rotating about B :

$${}^B\{\underline{M}_{\text{net}, B}\} = {}^B\{I_B\} {}^B\{\dot{\underline{\omega}}\} + {}^B\{\underline{\omega}\} \times {}^B\{I_B\} {}^B\{\underline{\omega}\}$$

Verify the EOM Using Euler's Equation

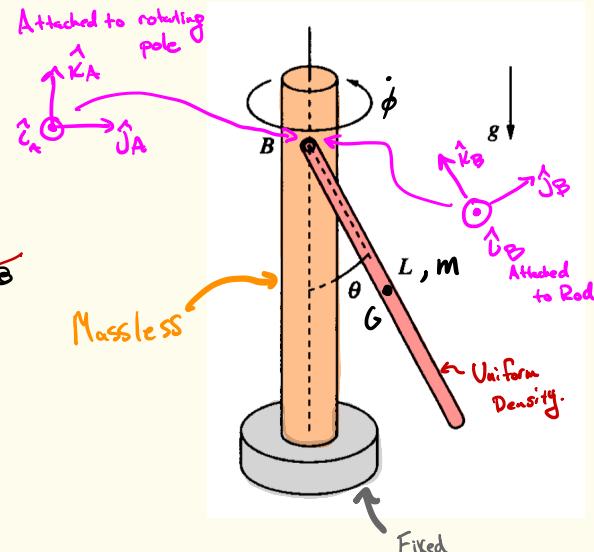
Angular Velocity & Acceleration:

$$\omega_B = \dot{\theta} \hat{i}_B + \ddot{\phi} [C_0 \hat{k}_B + S_0 \hat{j}_B]$$

$$\dot{\omega}_B = \ddot{\theta} \hat{i}_B + \ddot{\phi} [C_0 \hat{k}_B + S_0 \hat{j}_B] + \dot{\phi} \dot{\theta} [\hat{i}_B - S_0 \hat{k}_B] + \cancel{\omega_B \times \omega_B}$$

Euler's Equation:

$$\begin{aligned}
 {}^B\{M_{B,\text{net}}\} &= {}^B\sum_B \{{\dot{\omega}}_B\} + \sum_B \omega_B {}^B\sum_B \{{\omega}_B\} \\
 &= \begin{bmatrix} \frac{1}{3}mL^2 & 0 & 0 \\ 0 & \frac{1}{3}mL^2 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \ddot{\theta} \\ \ddot{\phi}S_0 + C_0\dot{\theta}\dot{\phi} \\ C_0\dot{\phi} \end{bmatrix} + \begin{bmatrix} \dot{\theta} \\ \dot{\phi} \\ C_0\dot{\phi} \end{bmatrix} \times \begin{bmatrix} \frac{1}{3}mL^2 \dot{\theta} \\ \frac{1}{3}mL^2 S_0 \dot{\phi} \\ 0 \end{bmatrix} \\
 &= \frac{1}{3}mL^2 \begin{bmatrix} \ddot{\theta} - C_0 S_0 \dot{\phi}^2 \\ S_0 \ddot{\phi} + 2C_0 \dot{\theta} \dot{\phi} \\ 0 \end{bmatrix}
 \end{aligned}$$



Verify the EOM Using Euler's Equation

$$\sum_{B,\text{net}}^B = \frac{1}{3} m L^2 \left[\ddot{\theta} - C_0 S_0 \dot{\phi}^2 + S_0 \ddot{\phi} + 2 C_0 \dot{\phi} \dot{\theta} \right]$$

We must Sample Euler's Equations along Carefully Chosen directions to avoid Constraint moments.

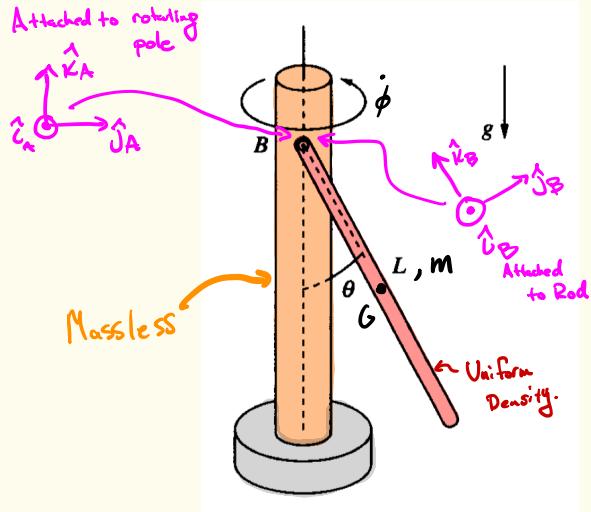
$$① \sum_{B,\text{net}}^B \cdot \sum_{M_{B,\text{net}}}^B = \frac{1}{3} m L^2 (\ddot{\theta} - C_0 S_0 \dot{\phi}^2)$$

$$-mg \frac{L}{2} S_0 = \frac{1}{3} m L^2 (\ddot{\theta} - C_0 S_0 \dot{\phi}^2)$$

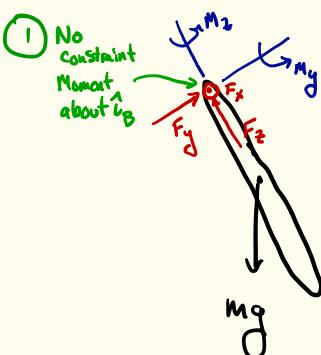
Gravity is the only force creating a moment about B in the \hat{i}_B direction.

$$② \sum_{A,\text{net}}^A \cdot \sum_{M_{B,\text{net}}}^B = \begin{bmatrix} 0 \\ S_0 \\ C_0 \end{bmatrix} \cdot \sum_{M_{B,\text{net}}}^B = 0$$

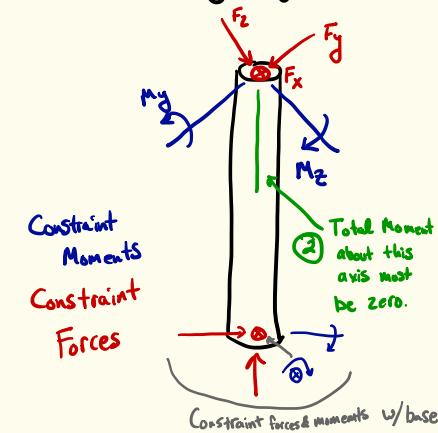
$$0 = \frac{1}{3} m L^2 [S_0^2 \ddot{\phi} + 2 C_0 S_0 \dot{\phi} \dot{\theta}]$$



Free Body Diagram Rod



Free Body Diagram Pole



Summary

- Rotational Inertia Matrix: Analog of Parallel Axis Theorem

$$I_B = I_G + m \begin{bmatrix} \hat{r}_{G/B} \end{bmatrix} \begin{bmatrix} \hat{r}_{G/B} \end{bmatrix}^T$$

- Angular Momentum

$$\{\underline{H}_G\} = I_G \{\underline{\omega}\}$$

$$\{\underline{H}_B\} = \{\underline{H}_G\} + \begin{bmatrix} \hat{r}_{G/B} \end{bmatrix} \times \{\underline{P}\}$$

$$= I_B \{\underline{\omega}\}$$

(When rotating purely about B.)

- Kinetic energy

$$T = \frac{1}{2} m \|V_G\|^2 + \frac{1}{2} \{\underline{\omega}\}^T I_B \{\underline{\omega}\}$$

$$= \frac{1}{2} \{\underline{\omega}\}^T I_B \{\underline{\omega}\}$$

(when rotating purely about B)

- Euler's Equations

$$\{\underline{M}_{G,\text{net}}\} = I_G \{\dot{\underline{\omega}}\} + \{\underline{\omega}\} \times I_G \{\underline{\omega}\}$$

$$\{\underline{M}_{B,\text{net}}\} = I_B \{\dot{\underline{\omega}}\} + \{\underline{\omega}\} \times I_B \{\underline{\omega}\}$$

(when rotating purely about B)