

Lecture 13 - Review MT1 - 9/18/18

ANNOUNCEMENTS:

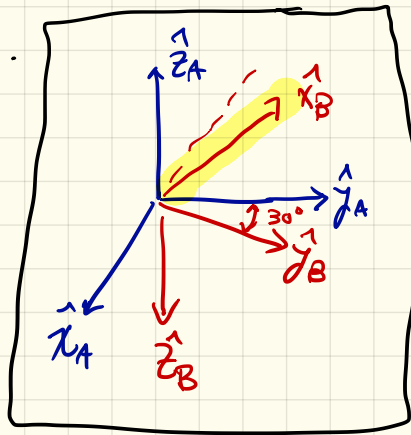
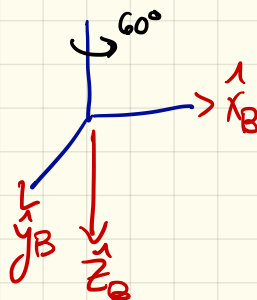
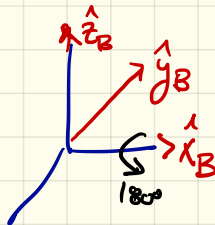
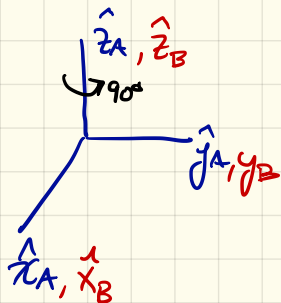
- HW 4 - IR, Due next Friday
- Friday: Test starts @ 8:20
 - One notes sheet (8.5 x 11)
 - No calculators
 - Content:
 - HW 1 - 30%
 - HW 2 - 30%
 - HW 3 - 35%
 - Challenge - 5%

Representations of orientation:

z-y-z

The orientation of $\{B\}$ is given relative to $\{A\}$ via fixed angles:

$90^\circ, 180^\circ, 60^\circ$ draw $\{B\}$ and give ${}^A R_B$.

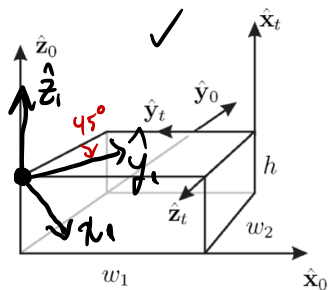


$${}^A R_B = \begin{bmatrix} {}^A \hat{x}_B & {}^A \hat{y}_B & {}^A \hat{z}_B \end{bmatrix} = \begin{bmatrix} -\sqrt{3}/2 & 1/2 & 0 \\ 1/2 & \sqrt{3}/2 & 0 \\ 0 & 0 & -1 \end{bmatrix} = \underbrace{R_z(60^\circ) R_y(180^\circ) R_z(90^\circ)}_{\text{body-fixed rotation sequence}} \leftarrow \text{earth-fixed sequence}$$

$${}^A R_B = R_z(\theta) \quad \text{solve for } \theta$$

No solution

Homogeneous Transformations:



$${}^1T_t = \begin{bmatrix} 0 & -\sqrt{2}/2 & \sqrt{2}/2 & w_1/\sqrt{2} - w_2/\sqrt{2} \\ 0 & -\sqrt{2}/2 & -\sqrt{2}/2 & w_1/\sqrt{2} + w_2/\sqrt{2} \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(a) Draw and label the three axes of the 1 frame in the figure, indicate any angles that are not multiples of $\frac{\pi}{2}$.

→ (b) Give the homogeneous transformation 0T_1 .

→ (c) Give the orientation of frame t relative to frame 1 in terms of Z-Y-X Euler angles

① What is 0T_t ?

$$\textcircled{b} {}^0T_1 = \begin{bmatrix} \sqrt{2}/2 & \sqrt{2}/2 & 0 & 0 \\ -\sqrt{2}/2 & \sqrt{2}/2 & 0 & 0 \\ 0 & 0 & 1 & h \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

② $135^\circ, -90^\circ, 0$

$$\textcircled{d} {}^0T_t = {}^0T_1 \cdot T_t$$

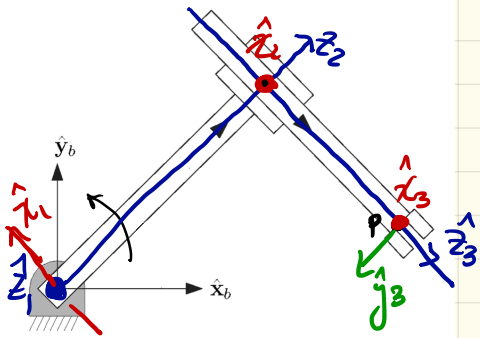
$${}^1T_t = \begin{bmatrix} {}^1R_t & {}^1P_t \\ 0 & 1 \end{bmatrix}$$

$${}^tT_1 = {}^1T_t^{-1} = \begin{bmatrix} {}^1R_t^T & -{}^1R_t^T {}^1P_t \\ 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 1 & 0 \\ -\sqrt{2}/2 & -\sqrt{2}/2 & 0 & w_1 \\ \sqrt{2}/2 & -\sqrt{2}/2 & 0 & w_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$\leftarrow {}^tP_1$

$\begin{bmatrix} {}^t\hat{x}_1 & {}^t\hat{y}_1 & {}^t\hat{z}_1 \end{bmatrix}$



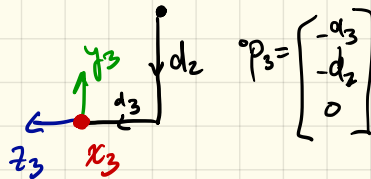
- 1) Assign frames according to the DH convention.
Assume $\{0\} = \{B\}$ and place $\{3\}$ at point p.
- 2) Complete a DH table for your assignment.
- 3) Compute 0T_3
- 4) Give approximate values for the configuration variables in the configuration shown.

\hat{x}_i along common normal of joint axis i and axis $i+1$

- \hat{z} axes along joint axes
- \hat{x} axes along common normals
- Draw frames

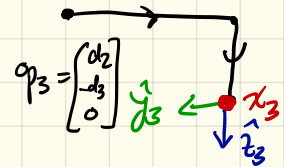
i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	90°	0	d_2	90°
3	-90°	0	d_3	0

② when $\theta_1 = 0^\circ$



$${}^0T_3 = \begin{bmatrix} 0 & -s_1 & -c_1 & -d_3c_1 + d_2s_1 \\ 0 & c_1 & -s_1 & -d_3s_1 - d_2c_1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

when $\theta_1 = 90^\circ$



④ $\theta_1 = 135^\circ$, $L_1 = 2\text{in}$, $L_2 = 2\text{in}$