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Reference Frames

Velocity & Acceleration

- Admin

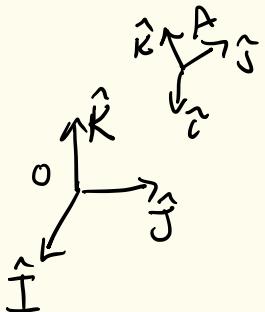
- HW 2: Due next wednesday
- Exam 1: The following wednesday (Newtonian Particle Dynamics in 3D)

- Last time:

- Rotation matrices: ${}^0R_A = \begin{bmatrix} {}^0\hat{e}_1 \\ {}^0\hat{e}_2 \\ {}^0\hat{e}_3 \end{bmatrix}$
- Distinction between a geometric vector \underline{l} and its coordinate representation ${}^0\hat{\underline{e}}_1 \underline{l}$ or ${}^A\hat{\underline{e}}_1 \underline{l}$
- Changing coordinate representation ${}^0\hat{\underline{e}}_1 \underline{l} = {}^0R_A {}^A\hat{\underline{e}}_1 \underline{l}$
- Cross Products: $\{ {}^0\hat{\underline{e}}_1 \times {}^0\hat{\underline{e}}_2 \} = {}^0[\underline{l}_1] {}^0\hat{\underline{e}}_1 \underline{l}_2 \quad {}^0[\hat{\underline{l}}_1]^T + {}^0[\hat{\underline{l}}_1] = 0$

- Today:

- Use these tools to understand Velocity and acceleration w/moving frames



Concept Question: Consider two unit vectors \hat{e}_1 and \hat{e}_2 . Consider the following cases.

① The block rotates by angle Θ_1 about \hat{e}_1 ,

then by angle Θ_2 about \hat{e}_2

② The block rotates by angle Θ_2 about \hat{e}_2

then by angle Θ_1 about \hat{e}_1 .

Assume $0 < \Theta_1, \Theta_2 < 180^\circ$

True or False: The block end up in the same position for both cases

(A) True (Always)

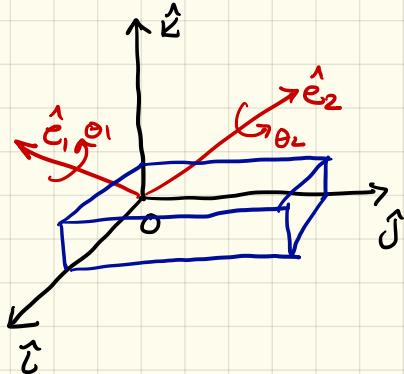
(C) False (Always)

(B) True if $\hat{e}_1 \perp \hat{e}_2$, False o/w

(D) None of the above

True: $\hat{e}_1 \parallel \hat{e}_2$, False o/w

$R_1 R_2 \neq R_2 R_1$ in general



Infinitesimal Rotations:

$$|d\Gamma| = |r| \sin \varphi d\theta$$

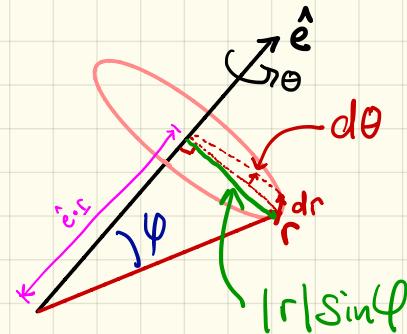
$$|\hat{e} \times \Gamma| = |\hat{e}| |r| \sin \varphi$$

$$\Rightarrow d\Gamma = \hat{e} \times r d\theta$$

$$\Rightarrow \frac{d\Gamma}{dt} = \underline{\underline{\omega}} = \left(\hat{e} \frac{d\theta}{dt} \right) \times r$$

$\underline{\underline{\omega}}$: angular velocity for rotation about a fixed axis

$$\{\underline{\underline{\omega}}\} = [\underline{\underline{\omega}}] \{\underline{\underline{r}}\}$$



Angular Velocities as a rate of change in orientation:

Let $R = {}^oR_B$ From Properties:

$$R R^T = I \Rightarrow \dot{R} R^T + R \dot{R}^T = 0$$

Now: $[\dot{R} R^T]^T = R \dot{R}^T$ so

$$[\dot{R} R^T] + [\dot{R} R^T]^T = 0$$

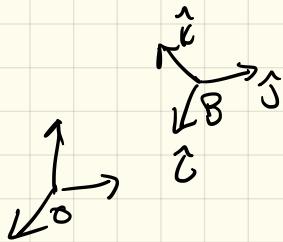
$$\dot{R} R^T = {}^o[\tilde{\omega}] \text{ for some } \omega$$

$${}^o\dot{R}_B = {}^o[\tilde{\omega}] {}^oR_B = {}^o[\tilde{\omega}] \begin{bmatrix} {}^o\{i\} & {}^o\{j\} & {}^o\{k\} \end{bmatrix}$$

$$= \begin{bmatrix} {}^o\{\omega \times i\} & {}^o\{\omega \times j\} & {}^o\{\omega \times k\} \end{bmatrix}$$

Always an instantaneous axis of rotation about which B is spinning and $|\omega|$ the rate of rotation

We define $\underline{\omega}_B := \underline{\omega}$ as the angular velocity of frame B



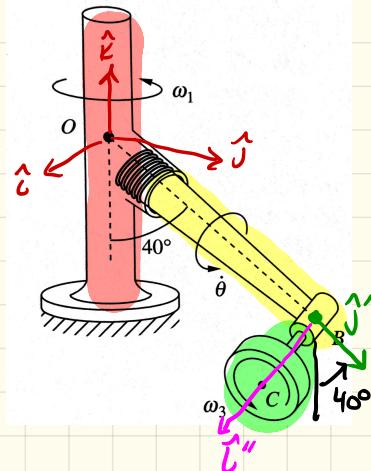
Suppose three frames: O, D, E

we define the relative angular velocity

$$\underline{\omega}_{E/D} = \underline{\omega}_E - \underline{\omega}_D$$

$$\Rightarrow \underline{\omega}_E = \underline{\omega}_D + \underline{\omega}_{E/P}$$

Angular velocities
"just add up"



Example: Give the angular velocity of the wheel @ C.

Assume B is in the \hat{k}, \hat{j} and \overrightarrow{BC} in the \hat{i} direction.

Give answer w.r.t. $\hat{i}, \hat{j}, \hat{k}$

$$\underline{\omega}_e = \omega_1 \hat{k} + \dot{\theta} \hat{j}' + \omega_3 \hat{i}$$

$$\hat{j}' = -\cos 40^\circ \hat{k} + \sin 40^\circ \hat{j}$$

$$= \omega_3 \hat{i} + \dot{\theta} (\sin 40^\circ \hat{j} - \cos 40^\circ \hat{k}) + \omega_1 \hat{k}$$

Angular acceleration: Assume $\omega_3=0$. Assume frame A rotates with red piece:

$$\underline{\omega}_B = \underline{\omega}_A + \underline{\dot{\theta}}^{\wedge} \underline{\theta}$$

$$\dot{\underline{\omega}}_B = \underline{\ddot{\omega}}_A + \underline{\dot{\theta}}^{\wedge} \underline{\dot{\theta}} + \underline{\dot{\theta}}^{\wedge} \underline{\ddot{\theta}}$$

$\dot{\underline{\omega}}_{B/A}$ Total rate of change in $\underline{\omega}_{B/A}$ as observed
in an inertial frame

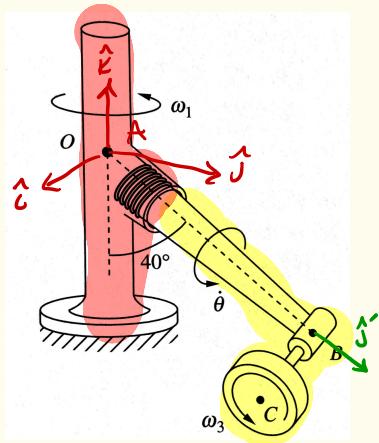
$$= \underline{\dot{\omega}}_A + \underline{\omega}_A \times \underline{\dot{\theta}}^{\wedge} + \underline{\dot{\theta}}^{\wedge} \underline{\ddot{\theta}}$$

Accounts for rotation
of frame A

$$\underline{\omega}_{B/A, rel}$$

Accounts for change in $\underline{\omega}_{B/A}$ as observed
by someone in frame A.

$$\begin{aligned} &= \underline{\dot{\omega}}_A - \omega_1 \dot{\theta} \sin 40^\circ \hat{i} + \ddot{\theta} (-\cos 40^\circ \hat{k} + \sin 40^\circ \hat{j}) \\ &= -\omega_1 \dot{\theta} \sin 40^\circ \hat{i} + \ddot{\theta} \sin 40^\circ \hat{j} + (\dot{\omega}_1 - \ddot{\theta} \cos 40^\circ) \hat{k} \end{aligned}$$



$$\underline{\dot{\omega}}_A \times \underline{\dot{\theta}}^{\wedge} = -\omega_1 \sin 40^\circ \hat{i}$$

Alternate perspective

$${}^o\{\underline{\omega}_B\} = {}^o\{\underline{\omega}_A\} + {}^oR_A \{{}^A\{\underline{\omega}_{B/A}\}\}$$

$${}^o\{\dot{\underline{\omega}}_B\} = {}^o\{\dot{\underline{\omega}}_A\} + {}^o[\underline{\ddot{\omega}}_A] {}^oR_A \{{}^A\{\underline{\omega}_{B/A}\}\} + {}^oR_A \frac{d}{dt} {}^A\{{}^A\{\underline{\omega}_{B/A}\}\}$$

Derivative taken in coordinates
of A is equivalent to the
change as observed by someone
in A.

Baruch calls this strategy the "transport theorem":

Consider any vector \vec{r} and any moving frame A:

$$\dot{\vec{r}} = \underline{\omega_A} \times \vec{r} + \dot{\vec{r}}_{\text{rel}}$$

$\sum \vec{r}$

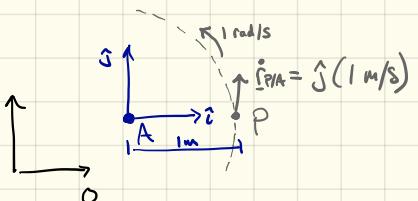
$$A \sum \dot{\vec{r}}_{\text{rel}} = \frac{d}{dt} A \sum \vec{r}$$

It works w/ any vector type:

- angular velocity
- position
- linear velocity

Consider a particle P rotating about A at a radius 1m and @ rate 1 rad/s.

Case 1: Frame A doesn't rotate.

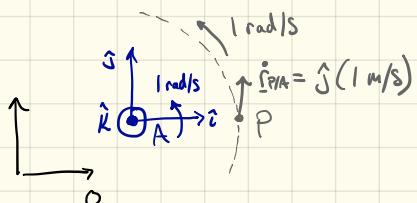


$$\dot{\vec{r}}_{P/A} = \underline{\omega_A} \times \vec{r}_{P/A} + \dot{\vec{r}}_{P/A, \text{rel}}$$

$\underline{\omega_A} \times \vec{r}$

$$\dot{\vec{r}}_{P/A, \text{rel}}$$

Case 2: Frame A rotates @ (1 rad/s) \hat{k}



$$\begin{aligned}\dot{\vec{r}}_{P/A} &= (\text{1 rad/s } \hat{k}) \times \vec{r}_{P/A} + \underline{\omega_A} \times \vec{r} \\ &= (\text{1 m/s}) \hat{j} + \underline{\omega_A} \times \vec{r}\end{aligned}$$

Velocity and acceleration w/moving frames:

$$\underline{v}_P = \underline{v}_A + \underline{\dot{r}}_{P/A}$$

$$\underline{v}_P = \underline{v}_A + \dot{\underline{r}}_{P/A}$$

$$= \underline{v}_A + \underline{\omega}_A \times \underline{r}_{P/A} + \underline{v}_{P/A, rel}$$

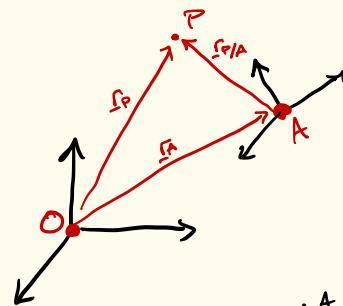
$\dot{\underline{r}}_{P/A}$

$$\underline{a}_P = \underline{a}_A + \ddot{\underline{r}}_{P/A}$$

$$= \underline{a}_A + \dot{\underline{\omega}}_A \times \underline{r}_{P/A} + \underline{\omega}_A \times [\underline{\omega}_A \times \underline{r}_{P/A} + \underline{v}_{P/A, rel}]$$

$$+ \underline{\omega}_A \times \underline{v}_{P/A, rel} + \underline{a}_{P/A, rel}$$

$$= \underline{a}_A + \underbrace{\dot{\underline{\omega}}_A \times \underline{r}_{P/A}}_{\text{tangential}} + \underbrace{\underline{\omega}_A \times \underline{\omega}_A \times \underline{r}_{P/A}}_{\text{centrifugal}} + \underbrace{2 \underline{\omega}_A \times \underline{v}_{P/A, rel}}_{\text{Coriolis}} + \underline{a}_{P/A, rel}$$



$$A \left\{ \underline{v}_{P/A, rel} \right\} = \frac{d}{dt} \left\{ \underline{r}_{P/A} \right\}$$

$$A \left\{ \underline{a}_{P/A, rel} \right\} = \frac{d^2}{dt^2} \left\{ \underline{r}_{P/A} \right\}$$

Summary:

- Angular velocities capture the rate of change in orientation
- $\dot{\omega}_B = [\tilde{\omega}_B] \quad \ddot{\omega}_B = [\{ \omega_B \times \hat{i} \} \quad \{ \omega_B \times \hat{j} \} \quad \{ \omega_B \times \hat{k} \}]$
- Direction of ω_B : Instantaneous axis of rotation
- Magnitude of ω_B : Rate of rotation about that axis
- Relative Angular velocity / acceleration

$$\underline{\omega}_B = \underline{\omega}_A + \underline{\omega}_{B/A}$$

$${}^A\{ \dot{\omega}_{B/A, rel} \} = \frac{d}{dt} {}^A\{ \omega_{B/A} \}$$

$$\dot{\underline{\omega}}_B = \dot{\underline{\omega}}_A + \dot{\underline{\omega}}_{B/A}$$

$$= \dot{\underline{\omega}}_A + \underline{\omega}_A \times \underline{\omega}_{B/A} + \dot{\underline{\omega}}_{B/A, rel}$$

Represents Derivative
of coordinates of $\omega_{B/A}$

↑ represents fact that
coordinates are moving

Summary

- Relative linear velocity / acceleration

$$\underline{\Gamma}_B = \underline{\Gamma}_A + \underline{\Gamma}_{B/A}$$

$${}^A\{\underline{v}_{B/A, rel}\} = \frac{d}{dt} {}^A\{\underline{\Gamma}_{B/A}\}$$

$$\underline{v}_B = \underline{v}_A + \underbrace{\underline{\omega}_A \times \underline{\Gamma}_{B/A} + \underline{v}_{B/A, rel}}_{\dot{\underline{\Gamma}}_{B/A}}$$

$$\underline{a}_B = \underline{a}_A + \underbrace{\dot{\underline{\omega}}_A \times \underline{\Gamma}_{B/A}}_{\text{tangential}} + \underbrace{\underline{\omega}_A \times \underline{\omega}_A \times \underline{\Gamma}_{B/A}}_{\text{centripetal}} + \underbrace{2 \underline{\omega}_A \times \underline{v}_{B/A, rel}}_{\text{Coriolis}} + \underbrace{\underline{\alpha}_{B/A, rel}}_{\frac{d^2}{dt^2} {}^A\{\underline{\Gamma}_{B/A}\}}$$