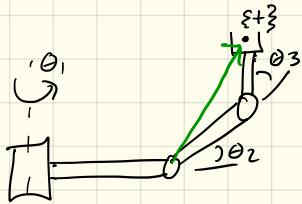


Midterm 2 Review

Inverse Kinematics : 3R Manipulator



$${}^0 p_t = \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix} = \begin{bmatrix} L_1 c_1 + L_2 c_1 c_2 + L_3 c_1 c_{23} \\ L_1 s_1 + L_2 s_1 c_2 + L_3 s_1 c_{23} \\ L_2 s_2 + L_3 s_{23} \end{bmatrix} = \begin{bmatrix} c_1 (L_1 + L_2 c_2 + L_3 c_{23}) \\ s_1 (L_1 + L_2 c_2 + L_3 c_{23}) \\ L_2 s_2 + L_3 s_{23} \end{bmatrix}$$

$$\textcircled{1} \quad \underline{\Theta_1}: \quad \Theta_1 = \arctan 2(\pm p_y, \pm p_x) \quad \text{2 solutions}$$

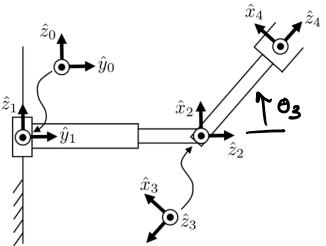
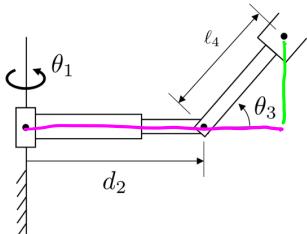
$$\textcircled{2} \quad \underline{\theta_2}: \quad \underbrace{c_1 p_x + s_1 p_y}_{:= \gamma} = l_1 + l_2 c_2 + l_3 c_{23} \Rightarrow l_3 c_{23} = \gamma - l_1 - l_2 c_2$$

$$\text{Square & Add: } l_3^2 = (l_1 - l_2)^2 - 2l_2(l_1 - l_2)c_2 + l_2^2 + p_2^2 - 2l_2p_2s_2$$

$$L_3^2 - (\gamma - L_1)^2 - P_Z^2 - L_2^2 = -2L_2(\gamma - L_1)c_2 \quad A \quad -2L_2P_Zs_2 \quad B$$

$$\theta_2 = \text{atan2}(B, A) \pm \text{atan2}(\sqrt{A^2 + B^2 - C^2}, C) \quad (2 \text{ solutions})$$

$$\textcircled{3} \quad \underline{\Theta_3}: \quad \Theta_{23} = \arctan 2(p_2 - l_2 s_2, \gamma - l_1 - l_2 c_2) \quad \underline{\Theta_3} = \underline{\Theta_{23}} - \underline{\Theta_3}$$



Compute the Jacobian ${}^4\bar{J}_4$?

$$\begin{bmatrix} {}^4\omega_4 \\ {}^4\boldsymbol{\nu}_4 \end{bmatrix} = {}^4\bar{J}_4 \dot{\theta}$$

Third column: ${}^4\omega_4$, ${}^4\boldsymbol{\nu}_4$ when $\dot{\theta}_3=1$

$${}^4\omega_4 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad {}^4\boldsymbol{\nu}_4 = \odot_1 \times \begin{bmatrix} 1 \\ l_4 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} l_4 \\ 0 \\ 0 \end{bmatrix}$$

Second column: ${}^4\omega_4$, ${}^4\boldsymbol{\nu}_4$, $\dot{d}_2=1$

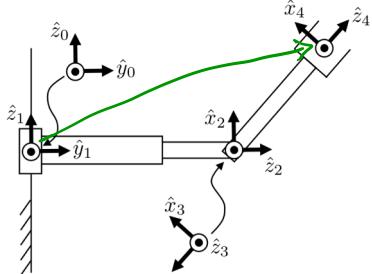
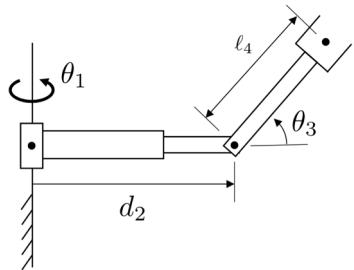
$${}^4\omega_4 = 0 \quad {}^4\boldsymbol{\nu}_4 = \begin{bmatrix} -s_3 \\ 0 \\ c_3 \end{bmatrix}$$

First column: $\dot{\theta}_1=1$

$${}^4\omega_4 = \uparrow_{\dot{\theta}_1} = \begin{bmatrix} c_3 \\ 0 \\ s_3 \end{bmatrix}$$

$${}^4\boldsymbol{\nu}_4 = \uparrow_{\dot{\theta}_1} \times \begin{array}{l} \text{dotted green arrow labeled } d_2 + l_4 c_3 \\ \text{length } d_2 + l_4 c_3 \end{array} = \odot_{d_2 + l_4 c_3} = \begin{bmatrix} 0 \\ -(d_2 + l_4 c_3) \\ 0 \end{bmatrix}$$

$${}^4\bar{J}_4 = \left[\begin{array}{ccc|cc} c_3 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ s_3 & 0 & 0 & 1 & 0 \\ \hline - & - & - & - & - \\ 0 & 0 & -s_3 & 1 & l_4 \\ -(d_2 l_4 c_3) & 0 & 0 & 1 & 0 \\ 0 & c_3 & 0 & 1 & 0 \end{array} \right]$$



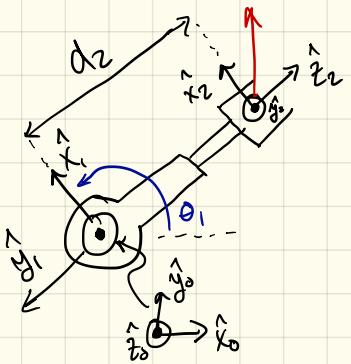
Compute 1st column
w/ Geometric Method.

$${}^1T_4 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -s_3 & 0 & c_3 & d_2 + \ell_4 c_3 \\ c_3 & 0 & s_3 & \ell_4 s_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^4\omega_4 = {}^4R_1 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 & -s_3 & c_3 \\ 1 & 0 & 0 \\ 0 & c_3 & s_3 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} c_3 \\ 0 \\ s_3 \end{bmatrix}$$

$${}^4\zeta_4 = {}^4R_1 \left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ d_2 + \ell_4 c_3 \\ \ell_4 s_3 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ -(d_2 + \ell_4 c_3) \\ 0 \end{bmatrix}$$

Static Force Analysis



$$\bar{T} = \left({}^2 J_2^N \right)^T \begin{bmatrix} 10 \\ 0 \\ 5 \end{bmatrix}$$

$${}^2 J_2 = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \\ \hline d_2 & | & 0 \\ 0 & | & 0 \\ 0 & | & 0 \end{bmatrix}$$

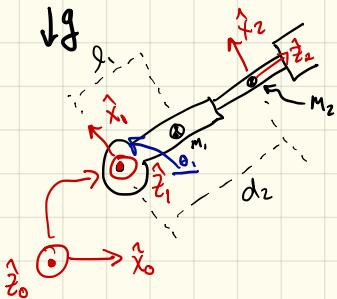
$$\bar{T} = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0.3m & | & 0 \\ 0 & | & 0 \\ 0 & | & 0 \end{bmatrix}^T \begin{bmatrix} 0 \\ 0 \\ 0 \\ 10N \\ 5N \end{bmatrix} - \begin{bmatrix} 3Nm \\ 5N \end{bmatrix}$$

- Suppose we want to apply ${}^2 f = \begin{bmatrix} 10N \\ 0N \\ 5N \end{bmatrix}$ to the world.

- What are required torques forces in static equilibrium when $d_2 = 0.3m$?

- What would you do if given f instead?

RNEA:



$$P_{c_1} = [0 \ -l \ 0]^T \quad P_2 = [0 \ -d_2 \ 0]^T$$

$$P_c^2 = [0 \ 0 \ 0]^T$$

$${}^0 R_1 = \begin{bmatrix} c_1 & -s_1 & 0 \\ s_1 & c_1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad {}^0 R_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$C_1 I_1 = \begin{bmatrix} I_{xx_1} & 0 & 0 \\ 0 & I_{yy_1} & 0 \\ 0 & 0 & I_{zz_1} \end{bmatrix}$$

$$C_2 I = \begin{bmatrix} I_{xx_2} & 0 & 0 \\ 0 & I_{yy_2} & 0 \\ 0 & 0 & I_{zz_2} \end{bmatrix}$$

Outward Pass: ${}^0 \omega_0 = {}^0 \dot{\omega}_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad {}^0 \dot{N}_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

Body 1: ${}^1 \omega_1 = {}^0 R_0 {}^0 \omega_0 + \begin{bmatrix} 0 \\ 0 \\ \ddot{\theta}_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \ddot{\theta}_1 \end{bmatrix} \quad {}^1 \dot{\omega}_1 = \begin{bmatrix} 0 \\ 0 \\ \ddot{\theta}_1 \end{bmatrix} \quad {}^1 \dot{N}_1 = {}^0 R_0 {}^0 \dot{N}_0 = \begin{bmatrix} c_1 & s_1 & 0 \\ -s_1 & c_1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

$$\begin{aligned} {}^1 \dot{N}_{c_1} &= {}^1 \dot{N}_1 + \underbrace{{}^1 P_{c_1} \times {}^1 \dot{\omega}_1}_{\vec{r}_1 \times \ddot{\theta}_1} + \underbrace{{}^1 \omega_1 \times {}^1 \omega_1 \times {}^1 P_{c_1}}_{\vec{\omega}_1 \times \vec{\omega}_1} = \begin{bmatrix} g s_1 + l_1 \ddot{\theta}_1 \\ g c_1 + l_1 \ddot{\theta}_1 \\ 0 + 0 \end{bmatrix} \\ &\quad \vec{r}_1 \times \vec{\omega}_1 \quad \vec{\omega}_1 \times \vec{r}_1 \end{aligned} \quad {}^1 F_1 = \begin{bmatrix} m_1(g s_1 + l_1 \ddot{\theta}_1) \\ m_1(g c_1 + l_1 \ddot{\theta}_1) \\ 0 \end{bmatrix}$$

$$N_1 = {}^0 \int_0 {}^1 \dot{\omega}_1 + {}^1 \omega_r \times {}^0 I {}^1 \omega_1 = \begin{bmatrix} 0 \\ 0 \\ I_{zz_1} \ddot{\theta}_1 \end{bmatrix}$$

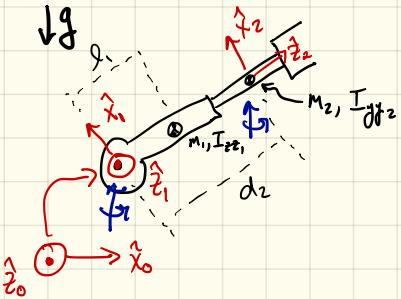
Body 2: ${}^2 \omega_2 = {}^2 R_1 {}^1 \omega_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad {}^2 \dot{\omega}_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad {}^2 \dot{N}_2 = {}^2 R_1 \left[{}^1 \dot{N}_1 + {}^1 \dot{\omega}_1 \times {}^1 P_2 + {}^1 \omega_1 \times {}^1 \omega_2 \times {}^1 P_2 \right] + 2 {}^2 \omega_2 \times \begin{bmatrix} 0 \\ 0 \\ d_2 \ddot{\theta}_1 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \ddot{d}_2 \end{bmatrix}$

$${}^2 \dot{N}_{c_2} = \begin{bmatrix} s_1 g + d_2 \ddot{\theta}_1 + 2 \dot{\theta}_1 \dot{d}_2 \\ 0 \\ -c_1 g - d_2 \dot{\theta}_1^2 + \ddot{d}_2 \end{bmatrix}$$

$${}^2 F_2 = M_2 {}^2 \dot{N}_{c_2}$$

$${}^2 N_2 = \begin{bmatrix} 0 \\ I_{yy_2} \ddot{\theta}_1 \\ 0 \end{bmatrix}$$

RNEA:



$$\mathbf{P}_{c_1} = \begin{bmatrix} 0 & -l_1 & 0 \end{bmatrix}^T \quad \mathbf{P}_2 = \begin{bmatrix} 0 & -d_2 & 0 \end{bmatrix}^T$$

$${}^2\mathbf{P}_{c_2} = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T$$

$${}^0\mathbf{R}_1 = \begin{bmatrix} c_1 & -s_1 & 0 \\ s_1 & c_1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$${}^1\mathbf{R}_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$${}^1\mathbf{F}_1 = m_1 \begin{bmatrix} c_1 g + l_1 \ddot{\theta}_1 \\ c_1 g + l_1 \dot{\theta}_1^2 \\ 0 \end{bmatrix}$$

$${}^1\mathbf{N}_1 = \begin{bmatrix} 0 \\ 0 \\ I_{zz1} \ddot{\theta}_1 \end{bmatrix}$$

$${}^2\mathbf{F}_2 = m_2 \begin{bmatrix} c_1 g + d_2 \ddot{\theta}_1 + 2 \dot{\theta}_1 \dot{d}_2 \\ 0 \\ -c_1 g - d_2 \dot{\theta}_1^2 + \ddot{d}_2 \end{bmatrix}$$

$${}^2\mathbf{N}_2 = \begin{bmatrix} 0 \\ 0 \\ I_{yy2} \ddot{\theta}_1 \\ 0 \end{bmatrix}$$

Body 2: ${}^2\mathbf{f}_2 = {}^2\mathbf{F}_2$ $\tau_2 = [0 \ 0 \ 1] {}^2\mathbf{f}_2 = m_2 (-c_1 g - d_2 \dot{\theta}_1^2 + \ddot{d}_2)$ $|$ ${}^2\mathbf{n}_2 = {}^2\mathbf{N}_2 + {}^2\mathbf{P}_{c_2} \times {}^2\mathbf{F}_2$

Body 1: $'\mathbf{f}_1 = {}^1\mathbf{F}_1 + {}^1\mathbf{R}_2 {}^2\mathbf{f}_2$ (Doesn't influence τ_1)

$$\begin{aligned}
 {}^1\mathbf{n}_1 &= {}^1\mathbf{N}_1 + {}^1\mathbf{R}_2 {}^2\mathbf{n}_2 + {}^1\mathbf{P}_{c_1} \times {}^1\mathbf{F}_1 + {}^1\mathbf{P}_2 \times {}^1\mathbf{R}_2 {}^2\mathbf{f}_2 \\
 &= \begin{bmatrix} 0 \\ 0 \\ I_{zz1} \ddot{\theta}_1 \end{bmatrix} + \begin{bmatrix} * & * & * \\ * & * & * \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} m_1 (c_1 g + l_1 \ddot{\theta}_1) \\ * \\ * \end{bmatrix} + \begin{bmatrix} 0 \\ -d_2 \\ 0 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & 0 \\ * & * & * \\ * & * & * \end{bmatrix} \begin{bmatrix} m_2 (c_1 g + d_2 \ddot{\theta}_1 + 2 \dot{\theta}_1 \dot{d}_2) \\ * \\ * \end{bmatrix} \\
 &= \begin{bmatrix} * \\ * \\ I_{zz1} \ddot{\theta}_1 + I_{yy2} \ddot{\theta}_1 + m_1 l_1 (c_1 g + l_1 \ddot{\theta}_1) + m_2 d_2 (c_1 g + d_2 \ddot{\theta}_1 + 2 \dot{\theta}_1 \dot{d}_2) \end{bmatrix} \\
 \tau_1 &= (I_{zz1} + I_{yy2} + m_1 l_1^2 + m_2 d_2^2) \ddot{\theta}_1 + 2m_2 d_2 \dot{\theta}_1 \dot{d}_2 + c_1 g (m_1 l_1 + m_2 d_2)
 \end{aligned}$$