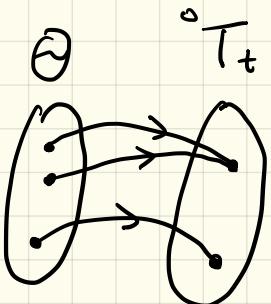


Lecture 10 - 9/12/2018 - IK Introduction

So far: Forward (direct) kinematics

Given $\theta_1, \dots, \theta_n$

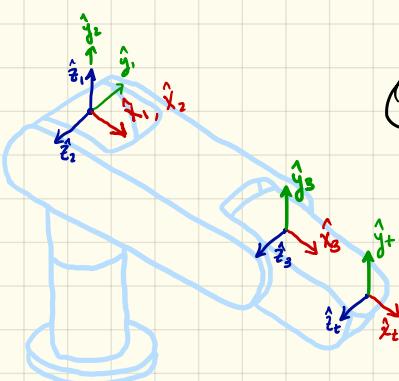
$$(\theta_1, \dots, \theta_n) \xrightarrow{f} (\overset{\circ}{P}_t, \overset{\circ}{R}_t)$$



Next: Inverse kinematics

Given $\overset{\circ}{P}_t, \overset{\circ}{R}_t$ find all possible $\theta_1, \dots, \theta_n$

$$\text{S.t. } f(\theta_1, \dots, \theta_n) = (\overset{\circ}{P}_t, \overset{\circ}{R}_t)$$



① Numeric IK:

$$L_3 = 5 \quad L_4 = 1$$

$$\begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 & l_3 c_1 c_2 + l_4 c_1 c_{23} \\ s_1 c_{23} & -s_1 s_{23} & -c_1 & l_3 s_1 c_2 + l_4 s_1 c_{23} \\ s_{23} & 0 & 0 & l_3 s_2 + l_4 s_{23} \\ 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} .8 & 0 & .6 & 5 \\ .6 & 0 & -.8 & 0 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Solve $\theta_1, \theta_2, \theta_3$ [e.g. $\theta_1 = 0^\circ, \theta_2 = 36.9^\circ, \theta_3 = 36.9^\circ$]

② Symbolic IK:

$${}^0 T_t = \begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 & l_3 c_1 c_2 + l_4 c_1 c_{23} \\ s_1 c_{23} & -s_1 s_{23} & -c_1 & l_3 s_1 c_2 + l_4 s_1 c_{23} \\ s_{23} & 0 & 0 & l_3 s_2 + l_4 s_{23} \\ 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} r_{11} & r_{12} & r_{13} & p_x \\ r_{21} & r_{22} & r_{23} & p_y \\ r_{31} & r_{32} & r_{33} & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Solve $\theta_1, \theta_2, \theta_3$ [e.g. $\theta_1 = \text{atan}(\frac{r_{13}}{-r_{23}})$]

Given 0P_t and 0R_t find all possible $\theta_1, \dots, \theta_n$
such that

$$f(\theta_1, \dots, \theta_n) = ({}^0P_t, {}^0R_t)$$

Challenges & Features:

Wolfram alpha
gives up

- System of nonlinear equations (Alt!)
- 3 equations for position
- 9 equations for orientation (3 independent)
- 6 ind. equations for n variables

Solvability of Inverse Kinematics

Given 0P_t , 0R_t is the IK problem solvable?

- ① Do any solutions exist at all?] Numerical IK
- ② Are they unique?]
- ③ Can I write the solutions in closed form?]

① Given 0P_t , 0R_t Do Solutions Exist?

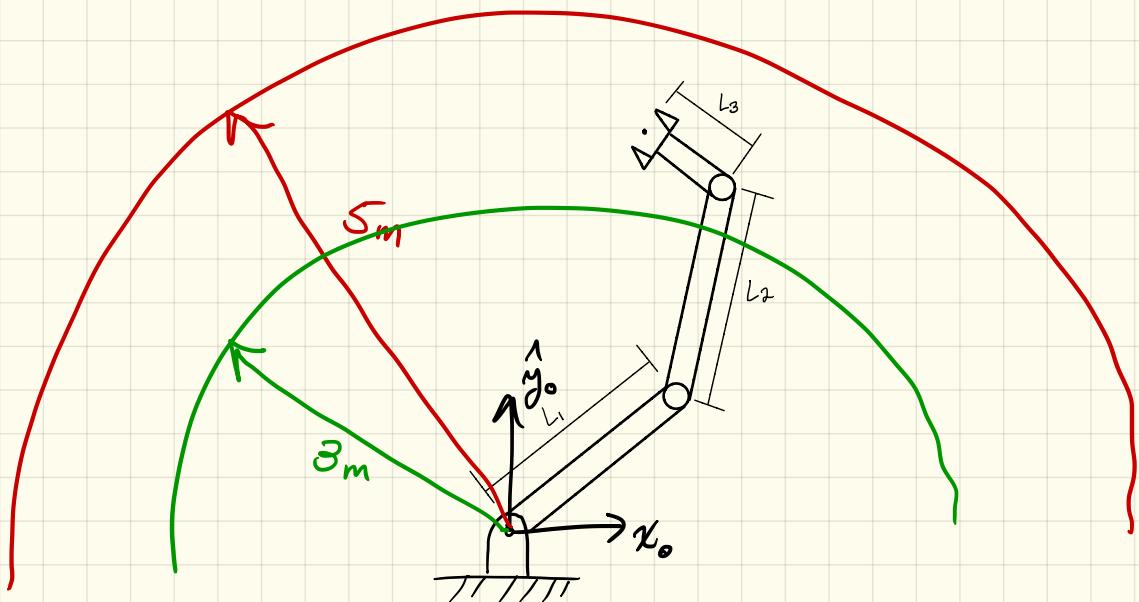
Only if 0P_t is within "workspace" of the tool

Reachable Workspace: 0P_t is in reachable workspace if
IK is solvable for some 0R_t

Dexterous Workspace: 0P_t is in the dexterous workspace if
IK solvable for all 0R_t

Workspace Example

$$L_1 = 2m, L_2 = 2m, L_3 = 1m$$



RW: $\{(x, y, z) \text{ such that } z=0 \text{ and } \sqrt{x^2+y^2} \leq S\}$

DW: $\{(x, y, z) \text{ such that } z=0 \text{ and } \sqrt{x^2+y^2} \leq 3\}$

② Multiple Solutions?

n degrees of freedom

- $n > 6$, if one solution $\Rightarrow \infty$ solutions

\hookrightarrow 6 equations

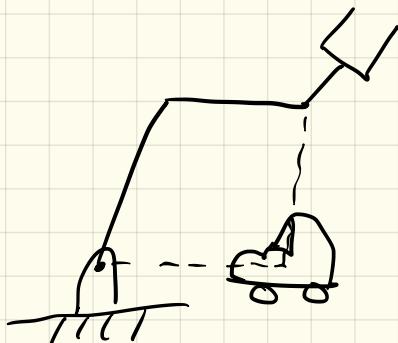
(mechanism still has $n-6$ DoFs with tool fixed)

- When $n \leq 6$ can we have multiple solutions

Yes! (discrete solutions)

Options are a good thing:

- Avoid joint limits
- Avoid obstacles
- Avoid collisions w/ yourself



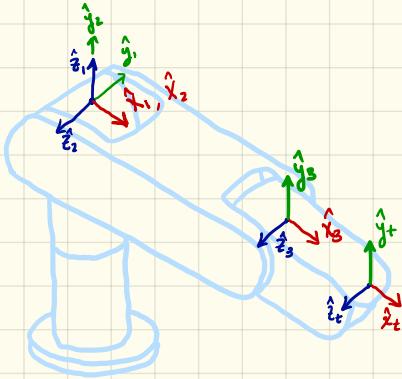
③ Can I write Solutions in closed form?

i.e. answer comes in the form of an analytical expression

$$\theta_i = \cos^{-1}\left(\frac{p_x}{l_1}\right)$$

- In this class (i.e. on HW & Tests) yes!
- In general only in special cases
 - Intersecting joint axes
 - $\alpha_i \approx 0, 90^\circ, 180^\circ$
 - Most older Manipulators
- Benefits: Closed-form answers are fast to compute!
- Now: Computers are fast enough that this isn't such a concern.

Project 1



Full IK:

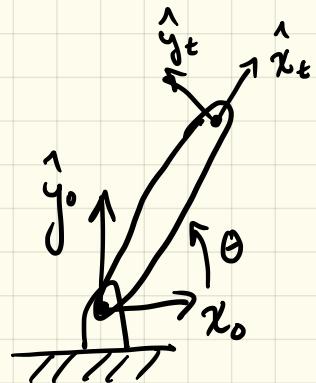
$${}^0 T_t = \begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 & l_3 c_1 c_2 + l_4 c_1 c_{23} \\ s_1 c_{23} & -s_1 s_{23} & -c_1 & l_3 s_1 c_2 + l_4 s_1 c_{23} \\ s_{23} & c_{23} & 0 & l_3 s_2 + l_4 s_{23} \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} r_{11} & r_{12} & r_{13} & p_x \\ r_{21} & r_{22} & r_{23} & p_y \\ r_{31} & r_{32} & r_{33} & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Solve for $\theta_1, \theta_2, \theta_3$

Position IK:

$$\begin{bmatrix} l_3 c_1 c_2 + l_4 c_1 c_{23} \\ l_3 s_1 c_2 + l_4 s_1 c_{23} \\ l_3 s_2 + l_4 s_{23} \end{bmatrix} = \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix}$$

The Simplest IK Problem: The R manipulator



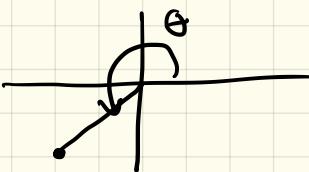
$${}^0P_t = \begin{bmatrix} l \cos \theta \\ l \sin \theta \\ 0 \end{bmatrix} = \begin{bmatrix} P_x \\ P_y \\ P_z \end{bmatrix}$$

Solve for θ

$$0 \leq \theta = \arccos(P_x/l) \leq \pi$$

$$-\pi/2 < \theta = \arctan(P_y/l/P_x) < \pi/2$$

$$-\pi/2 \leq \theta = \arcsin(P_y/l) \leq \pi/2$$



4-Quadrant arc tan

$$\theta = \text{atan2}(P_y, P_x)$$