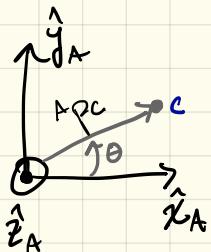


Applications and  
Common Tricks for  
Reasoning Spatially

## Tricks for planar rotations:



$$\|\vec{r}_{AC}\| = 1$$

$${}^A P_C = \begin{bmatrix} \cos \theta \\ \sin \theta \\ 0 \end{bmatrix}$$

when  $\theta$  small  ${}^A P_C$  mostly along  $+\hat{x}_A$

when  $\theta$  small  ${}^A P_C$  slightly along  $+\hat{y}_A$

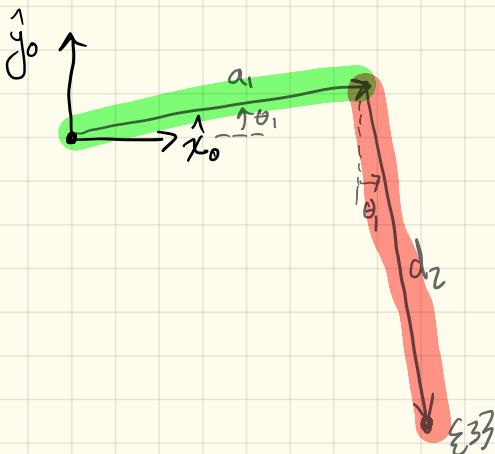
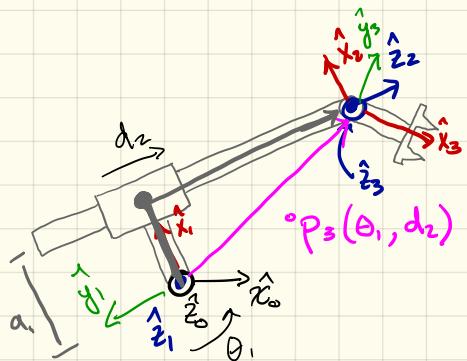
$${}^A P_C = \begin{bmatrix} \cos \theta \\ \sin \theta \\ 0 \end{bmatrix}$$

when  $\theta = 0$   ${}^A P_C$  along  $+\hat{x}_A$

when  $\theta = 90^\circ$   ${}^A P_C$  along  $+\hat{y}_A$

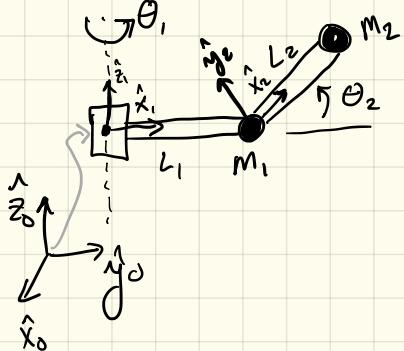
- We Could view C as rotating with  $\theta$  in a C.C.W. direction ①
- or we could view  $\hat{x}_A$  rotating with  $\theta$  in a C.W. direction ②

Example: Stationary Reference frame, rotating vector (in expressing a vector in  $\Sigma_{03}$ )



$${}^oP_3 = \begin{bmatrix} a_1 c_1 + d_2 s_1 \\ a_1 s_1 - d_2 c_1 \\ 0 + 0 \end{bmatrix}$$

Example: Rotating Reference Frame, Fixed Vector  $\{\vec{i} \vec{j} \vec{k}\}$  express in some frame  $\{\vec{i}' \vec{j}' \vec{k}'\}$

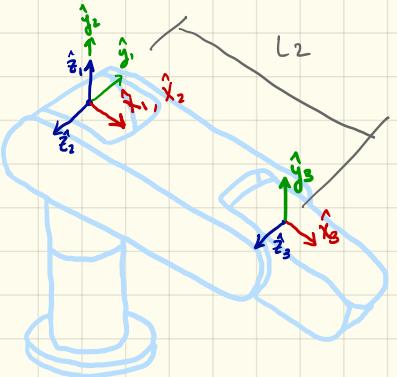


$${}^1\omega_1 = \begin{bmatrix} 0 \\ 0 \\ \dot{\theta}_1 \end{bmatrix}$$

$${}^2\omega_2 = {}^2R_1 {}^1\omega_1 + \begin{bmatrix} 0 \\ 0 \\ \dot{\theta}_2 \end{bmatrix}$$

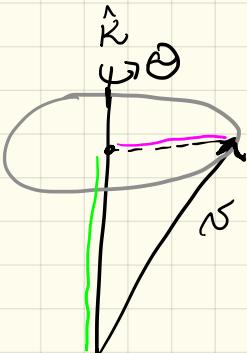
$$= \begin{bmatrix} \delta_2 \dot{\theta}_1 \\ C_2 \dot{\theta}_1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \dot{\theta}_2 \end{bmatrix}$$

Trick for 3D rotations: Turn it into a 2D rotation

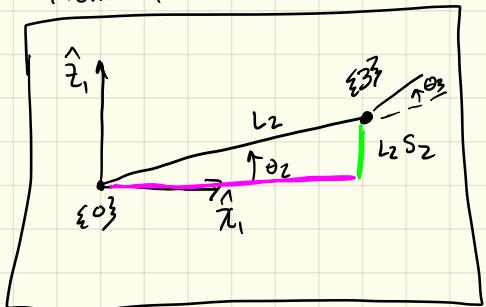


$${}^oP_3(\theta_1, \theta_2) = {}^oR_1 {}^1P_3(\theta_2)$$

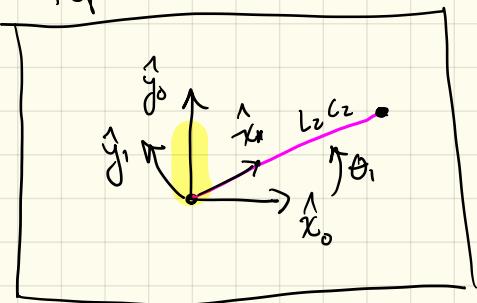
$$= \begin{bmatrix} c_1 L_2 c_2 \\ s_1 L_2 c_2 \\ L_2 s_2 \end{bmatrix}$$

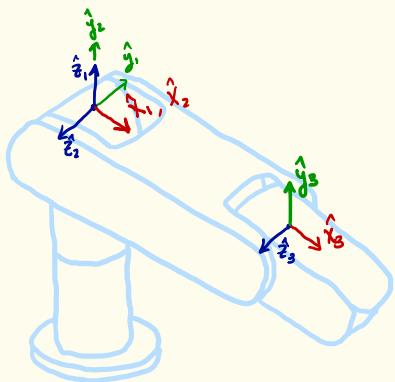


Front View

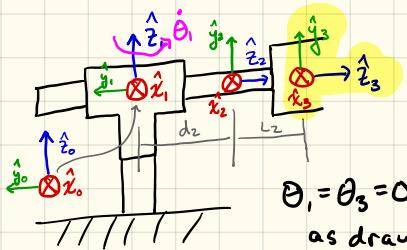


Top View





Jacobians



$$\theta_1 = \theta_3 = 0^\circ \\ \text{as drawn}$$

Find:  ${}^3\bar{J}_3 = \begin{bmatrix} s_3 & 1 & 0 & 0 \\ c_3 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ \hline c_3(d_2 + l_2) & 0 & 0 & 0 \\ -s_3(d_2 + l_2) & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix}$

Last Column:  ${}^3\omega_3, {}^3\tau_3$  when  $\dot{\theta}_3 = 1$

$${}^3\omega_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad {}^3\tau_3 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

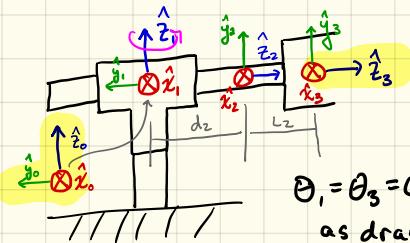
2nd Column:  ${}^3\omega_3, {}^3\tau_3$  when  $\dot{\theta}_2 = 1$

$${}^3\omega_3 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad {}^3\tau_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

1st Column:  ${}^3\omega_3$  and  ${}^3\tau_3$  when  $\dot{\theta}_1 = 1$

$$\uparrow \dot{\theta}_1 \Rightarrow {}^3\omega_3 = \begin{bmatrix} s_3 \\ c_3 \\ 0 \end{bmatrix} = {}^3R_1 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\uparrow \dot{\theta}_1 \times \xrightarrow[d_2+l_2]{\cdot p_3} = \otimes_{d_2+l_2} \Rightarrow {}^3\tau_3 = \begin{bmatrix} c_3(d_2 + l_2) \\ -s_3(d_2 + l_2) \\ 0 \end{bmatrix}$$



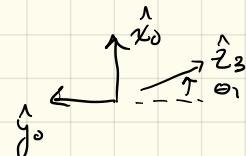
$$\theta_1 = \theta_3 = 0^\circ$$

as drawn

Find:  ${}^0\bar{J}_3 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ c_1(d_2 + l_2) & s_1(d_2 + l_2) & 0 & 0 \\ s_1(d_2 + l_2) & -c_1(d_2 + l_2) & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

Last Column:  ${}^0\omega_3, {}^0N_3, \dot{\theta}_3 = 1$

$${}^0\omega_3 = \begin{bmatrix} S_1 \\ -C_1 \\ 0 \end{bmatrix}$$

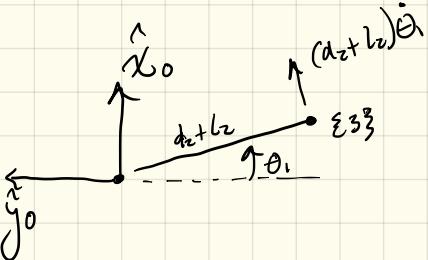


2nd Column:  ${}^0\omega_3, {}^0N_3, \dot{d}_2 = 1$

$${}^0\omega_3 = 0 \quad {}^0N_3 = \begin{bmatrix} \dot{d}_2 \\ 0 \end{bmatrix}$$

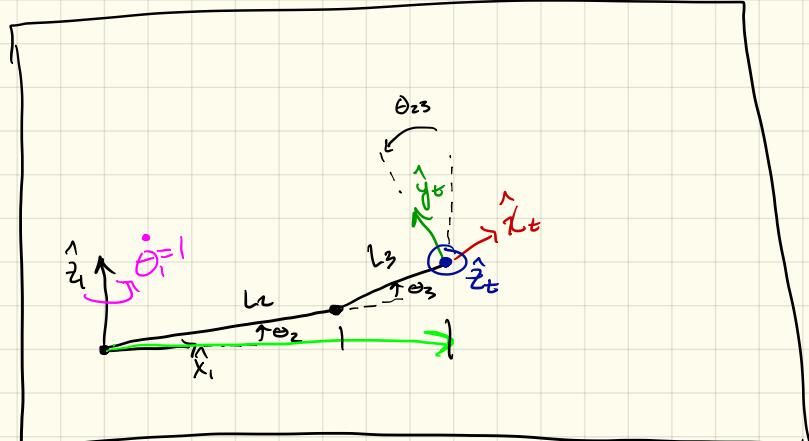
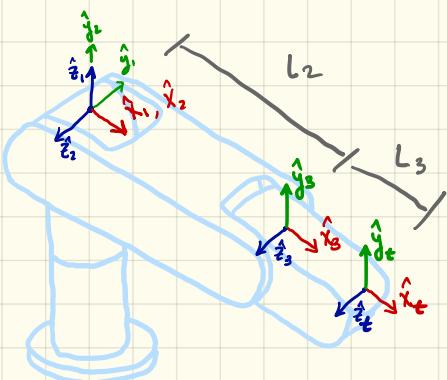
1st Column:  ${}^0\omega_3, {}^0N_3, \dot{\theta}_1 = 1$

$${}^0\omega_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad {}^0N_3 = \begin{bmatrix} c_1(d_2 + l_2) \\ s_1(d_2 + l_2) \\ 0 \end{bmatrix}$$



# Reasoning w/ Rotations about Parallel Axes:

Parallel Axes:



$${}^t \dot{\mathcal{J}}_t = \begin{bmatrix} S_{23} & 1 & 0 & 0 \\ C_{23} & 0 & 1 & 0 \\ 0 & 0 & 1 & -\frac{L_2 S_3}{L_2 C_3 + L_3 C_{23}} \\ 0 & L_2 C_2 + L_3 C_{23} & L_2 C_3 + L_3 & 0 \end{bmatrix} {}^t \omega_t$$

$$\dot{\theta}_1 = 1 \quad \dot{\theta}_2 = 1 \quad \dot{\theta}_3 = 1$$

$$\dot{\theta}_1 = 1$$

$${}^t \omega_t = \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix} = \begin{bmatrix} S_{23} \\ C_{23} \\ 0 \end{bmatrix}$$

$${}^t \dot{\mathcal{N}}_t = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} = \begin{bmatrix} L_2 C_2 + L_3 C_{23} \\ L_2 C_3 + L_3 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} 0 \\ 0 \\ L_2 C_2 + L_3 C_{23} \end{bmatrix}$$

Reasoning w/ Rotations about

Parallel Axes:

