

RESEARCHER AT COMPUTER VISION LAB UNIVERSITY OF BOLOGNA

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Working Experience _____

Unibo(University of Bologna)

Bologna, Italy

Jan. 2019 - PRESENT

RESEARCH FELLOW AT COMPUTER VISION LAB.

• Winner of 1 year post-doc research position in computer vision on few shot object detection and recognition.

• Supervisor: Luigi Di Stefano

Education _

University of Bologna

Bologna, Italy

Ph.D. STUDENT IN COMPUTER SCIENCE AND ENGINEERING

Nov. 2015 - Nov. 2018

- Winner of a scholarship sponsored by Centro Studi S.R.L. for a three years research project on the use of computer vision techniques in retail and wholesale stores.
- Supervisor: Luigi Di Stefano

University of Oxford

Oxford, England

VISITING STUDENT

May. 2018 - Nov. 2018

- · Six months internship in Torr Vision Group, working on depth estimation for autonomous driving under the StreetWise grant.
- Supervisor: Philip Torr

University of Bologna

Bologna, Italy

MASTER DEGREE IN COMPUTER ENGINEERING

2013 - 2015

- Final Rank: 110/110 with honors
- Master Thesis: Automatic learning of multi scale 3D keypoint detector.
- Supervisor:Luigi Di Stefano.
- Co-supervisors: Federico Tombari and Samuele Salti.

University of Bologna

Bologna, Italy

BACHELOR DEGREE IN COMPUTER ENGINEERING

2010 - 2013

- Final Rank: 110/110 with honors
- Master Thesis: Study and implementation of algorithms for the 3D reconstruction of rooms and the automatic navigation of autonomus drone http://youtu.be/V1BQLbmc03g
- Supervisor:Lorenzo Marconi.
- Co-supervisors: Roberto Naldi and Michele Furci.

Additional Courses and schools

- International Computer Vision Summer School, July 2016, University of Catania
- Regularization techniques for machine learning (Summer School), June 2016, University of Genova, Dibris, Istituto Italiano di Tecnologia
- Machine Learning Crash Course (Summer School), June 2015, University of Genova, Dibris, Istituto Italiano di Tecnologia

Teaching Experience

Specialvideo and Fondazione Aldini Valeriani

Bologna, Italy

CORPORATE TRAINER ON MACHINE LEARNING

Feb. 2018 - PRESENT

• Teacher of a 16 hours corporate training course in machine/deep learning.

University of Bologna

ACADEMIC TUTOR

Bologna, Italy

Sept. 2016 - sept. 2018

• Tutor of the Computer Vision and Image Processing M course.

MAY 9, 2019 ALESSIO TONIONI · CV

Publications

During my Ph.D. I have worked on the detection and recognition of products exposed on grocery store shelves and on the estimation of the 3D structure of a scene from RGB images. Those and others projects resulted in some scientific publications I have co-authored. An updated and comprehensive list of my published articles is available at: https://bit.ly/2pLYvJ3. A selection is reported below:

Unsupervised Adaptation for Deep Stereo

International Conference on Computer Vision

TONIONI A., POGGI M., MATTOCCIA S., DI STEFANO L.

2017

- Paper: https://vision.disi.unibo.it/~mpoggi/papers/iccv2017_adaptation.pdf
- Code: https://github.com/CVLAB-Unibo/Unsupervised-Adaptation-for-Deep-Stereo

Learning to Detect Good 3D Keypoints

International Journal of Computer

TONIONI A., SALTI S., TOMBARI F., SPEZIALETTI R., DI STEFANO L.

2018

- Paper: https://link.springer.com/article/10.1007/s11263-017-1037-3
- Code: https://github.com/CVLAB-Unibo/Keypoint-Learning

Real-time self-adaptive deep stereo

IEEE Conference on Computer Vision and Pattern Recognition

TONIONI A., TOSI F., POGGI M., MATTOCCIA S. AND DI STEFANO L.

2019

- Paper: https://arxiv.org/abs/1810.05424
- Code: https://github.com/CVLAB-Unibo/Real-time-self-adaptive-deep-stereo

Learning to Adapt for Stereo

IEEE Conference on Computer Vision and Pattern Recognition

2019

TONIONI A., JOY T., RAHANAMA O., DI STEFANO L., AJANTHAN T., TORR P.

• Paper: yet to be released

TONIONI A. AND DI STEFANO L.

 $\bullet \ \ \textbf{Code:} \ \ \textbf{https://github.com/CVLAB-Unibo/Learning2AdaptForStereo} \\$

Domain invariant hierarchical embedding for grocery products recognition

Computer Vision and Image Understanding

• Paper: https://doi.org/10.1016/j.cviu.2019.03.005

Unsupervised Domain Adaptation for Depth Prediction from Images

Transactions on Pattern Analysis and Machine Intelligence

• Paper: under review

2019

Skills

Programming skills

HTTPS://GITHUB.COM/ALESSIOTONIONI

POGGI M., TONIONI A., MATTOCCIA S. AND DI STEFANO L.

- Main programming languages: Python, C++, C#, C, Java.
- Machine learning frameworks used: TesorFlow, PyTorch and Caffe on linux environment.
- Other frameworks and libraries: OpenCV, PCL, Ros.
- Side Projects: I developed during 2013/14 "Blam!", a user powered comic strip aggregator for windows phone.

Language

- Italian: mother tongue.English: C1.