

Ph.D. Student in Computer Science and Engineering at University of Bologna

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Working Experience _____

Unibo(University of Bologna)

Bologna, Italy

RESEARCH FELLOW AT COMPUTER VISION LAB.

Jan. 2019 - PRESENT

- Winner of 1 year post-doc research position in computer vision on few shot object detection and recognition.
- Supervisor: Luigi Di Stefano

Education ____

Unibo(University of Bologna)

Bologna, Italy

Ph.D. STUDENT IN COMPUTER SCIENCE AND ENGINEERING

Nov. 2015 - Nov. 2018

- Winner of a scholarship sponsored by Centro Studi S.R.L. for a three years research project on the use of computer vision techniques in retail and wholesale stores.
- Supervisor: Luigi Di Stefano

University of Oxford Oxford, England

VISITING STUDENT

May. 2018 - Nov. 2018

- Six months internship in Torr Vision Group, working on projects related to autonomous driving. My visit was partially financed by FiveAl
- Supervisor: Philip Torr

Unibo(University of Bologna)

Bologna, Italy

MASTER DEGREE IN COMPUTER ENGINEERING

2013 - 2015

- Final Rank: 110/110 with honors
- Master Thesis: Automatic learning of multi scale 3D keypoint detector/Tecniche di apprendimento automatico per l'individuazione di punti salienti a diverse scale in dati 3D.
- Supervisor:Luigi Di Stefano.
- Co-supervisors: Federico Tombari and Samuele Salti.

Unibo(University of Bologna)

Bologna, Italy

BACHELOR DEGREE IN COMPUTER ENGINEERING

2010 - 2013

- Final Rank: 110/110 with honors
- Master Thesis: Study and implementation of algorithms for the 3D reconstruction of rooms and the automatic navigation of autonomus drone/Studio e implementazione di algoritmi per la ricostruzione 3d dell'ambiente e la navigazione di velivoli autonomi http://youtu.be/V1BQLbmc03g
- Supervisor:Lorenzo Marconi.
- Co-supervisors: Roberto Naldi and Michele Furci.

ADDITIONAL COURSES AND SCHOOLS

- International Computer Vision Summer School, July 2016, University of Catania
- Regularization techniques for machine learning (Summer School), June 2016, University of Genova, Dibris, Istituto Italiano di Tecnologia
- Machine Learning Crash Course (Summer School), June 2015, University of Genova, Dibris, Istituto Italiano di Tecnologia

Teaching Experience _____

Specialvideo and Fondazione Aldini Valeriani

Bologna, Italy

Feb. 2018 - PRESENT

CORPORATE TRAINER ON MACHINE LEARNING

• Teacher of a 16 hours corporate training course in machine/deep learning.

FEBRUARY 4, 2019 ALESSIO TONIONI · CV

University of Bologna Bologna, Italy Sept. 2016 - sept. 2018

ACADEMIC TUTOR

• Tutor of the Computer Vision and Image Processing M course.

Publications _

During my Ph.D. I have mainly worked on the automatic detection of products on grocery store shelves and on the estimation of the 3D structure of a scene from RGB images. Those and others projects resulted in a series of scientific publications I have co-authored. An update and comprehensive list of my published articles is available at: https://bit.ly/2pLYvJ3.

Skills

Programming skills

HTTPS://GITHUB.COM/ALESSIOTONIONI

- Main programming languages: Python, C++, C#, C, Java.
- Main machine learning frameworks used: TesorFlow and Caffe on linux environment.
- Other frameworks and libraries: OpenCV, PCL, Ros.
- Side Projects: I developed during 2013/14 "Blam!", a user powered comic strip aggregator for windows phone.

Language

• Italian: mother tongue.

• English: C1.