

SIMPLE FTP SERVER

Description:

This project consists of 2 Main Directories `server_Folder` and `client_Folder`.

In `server_Folder` there are different files and directories:

- `server.c` file in c of the server
- `server` executable file
- * `root` directory relative to user with username: **root**
- * `user1` directory relative to user with username: **user1**

Directories relative to users contain various file and subdirectories, each user have the private directory where other user can't go it. A directory is the private space for each user.

in `client_Folder` there are different files and directories:

- `client.c` file in c of the client
- `client` executable file
- `test.c` file in c of the client
- `test` executable file
- other files and sub directories used to be trasmitted

by running the file server first it is possible to create a server listening on port 12345 (port chosen by me) and it keep on waiting until a client send a request to connection.

it is possible to launch the client by specifying the IP adress or DNS name to which you want to connect via the prompt with `./client <IP address>` if no IP address is passed then the default address is set (127.0.0.1).after the user enters his credentials to authenticate, for the moment only 2 users have been created:

username: **root** password: **password**
username: **user1** password: **password**

once the credentials have been sent to the server, it checks that there is a user with these requirements. if a randomly generated token is provided with which the user can be recognized by the server, once received he will be able to send the messages he wants.

The available messages:

- **ls** read the private directory into server
- **get** send a file from local to server
- **put** receive a file by server to local
- **cd** change directory into server side
- **lcd** change directory into local side
- **exit** close connection

NOTE: is not possible to go into other private directories; you can run `./server` and after `./test` to see a normal execution that meets the required requirements

Installation:

- 1 step:**
execute: `gcc client.c -o client` into client_Folder
- 2 step:**
execute: `gcc server.c -o server` into server_Folder
- 3 step:**
run: `./server`
- 4 step:**
run: `./client`
- 5 step:**
in client prompt send many messages that are available

addictional steps

- execute: `gcc test.c -o test` into client_Folder
- run: `./test`

EXAMPLE:

```
test
name@system:~/Desktop/new/client_Folder$ ./test
=====
Received token: Vvxp6QwCW for 1
=====
Server response:
dir
mio1.txt
nascosto.txt
nuovo.txt
for 1
=====
Server response:
nascosto.txt
nuovo.txt
ultimo
for 1
=====
Received token: cmqexgP03R for 2
=====
Server response:
mio1.txt
for 1
=====
Server response:
dir
mio2.txt
nascosto.txt
for 2
=====
File mio1.txt received successfully for 1.
=====
```

```
Server response:
ultimo
  for 2

=====

File tuo1.txt sent to the server  for 1.

=====

=====

Server response:
directory changed  for 1

Server response:
mio.txt
  for 2

=====

=====

Server response:
directory changed  for 1

File mio2.txt received successfully  for 2.

=====

=====

Server response:
Error changing directory permission denied
  for 1

File tuo2.txt sent to the server  for 2.

=====

Server response:
directory changed  for 2

=====

Client requested to exit. Closing connection  for 1.

=====

Server response:
directory changed  for 2

=====

Server response:
Error changing directory permission denied
  for 2

=====

Client requested to exit. Closing connection  for 2.
```