

# [Alex (Cheng-Che) Huang]

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Game Artist  
Futuregames  
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## **Dear Futuregames**

I came across this institution while looking for something that aligned with my interests and passion for 3D and art. Futuregames looked like a place where creativity is embraced and very fitting for aspiring artists from the videos about the school and the samples shown. I was excited to see that the institution has a course which aligns with my interests.

I apply to Futuregames hoping to learn and further enhance my creativity and abilities. As an enthusiastic learner I wish to be a part of the creative and passionate environment at Futuregames, to further embrace my passion for this medium and together with a team creating something meaningful.

I believe I possess the potential to create something truly valuable for the industry with an artistic sense and constant development of technical skills. Futuregames seems to be the perfect environment for me to develop and engage with other passionate and creative people to further enhance my artistic sense and technical skills in addition to creating something big together.

I have thus far worked on 3D for about 2 years and have been striving to one day create a character for a game or a movie. These 2 years however have not been easy as I have experienced several technical problems and compatibility issues with my hardware.

For example I have learned that AMD graphics cards lack compatibility with multiple 3D software such as Blender or Substance Painter. Throughout the years of my creative journey I have become more vigilant against occurring problems and always think of a solution with a calm mind.

To demonstrate the scope of my ability and potential please take a moment to review my resume and work samples. I look forward to hearing from you in the future

Sincerely  
*Alex Huang*