

# Alejandro Cámara

## Software Engineer

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[linkedin.com/in/alex-camara](https://www.linkedin.com/in/alex-camara)

Software Engineer graduate with 2 years of professional experience. Advocated to create good quality software solutions. Eager to work as part of an awesome team to bring simple and efficient solutions to complex problems.  
Web portfolio → <https://alexcamara.dev/>

### Skills

#### Languages

- Javascript
- PHP
- Ruby
- SQL
- Java
- HTML5 / CSS
- Kotlin
- Python

#### Technologies

- Vue
- Laravel
- Node / Express
- Springboot
- Android Studio
- Bootstrap
- MySQL
- Postgress
- SQLite

#### Tools

- VSCode
- WebStorm
- Jira
- UML
- Figma
- Adobe XD
- Notion
- Windows / Mac / Linux

### Experience

**Software Engineer** Koala Workshop March 2021 - Present

Paco el Chato - Learning lab

</> Implemented the frontend side for a student's learning site new section called 'learning lab', aimed to strengthen the user's grasp in previous concepts learned at the main site. (Laravel and Vue)

Beelinguist

</> Analyzed an existing web platform in order to accomodate new requirements. (Laravel and Vue)

</> Reimplemented the platform's frontend side in order to support API calls instead of laravel web routes. (Laravel and Vue)

**Software Engineer** iDisc Information Technologies November 2020 - Present

Xpress 2.0

</> Interpreted and translated internal user requirements in order to propose an automated tool to assist in the daily tasks performed by the company's linguists.

</> Automated the company's internal task translation process by the creation of a website platform that could implement the previously identified requirements. (Laravel and React)

Sangüesa CRM

</> Migrated and evolved a client's CRM in order to meet new requirements. Developed the product in several iterations in order to involve customer's feedback and maximize the new product's acceptance by the client. (Laravel)

**Software Engineer Intern** Instituto de Investigaciones Biológicas de la UV February 2019 - August 2020

PROGEFI

</> Implemented requirements engineering activities in order to develop an application intended °to create and manage photocollect data cards for the institute.

</> Designed, constructed and validated the application. (Node js, Vue and SQLite)

**Software Engineer Intern** Instituto de Salud Pública de la UV February 2019 - August 2020

ObemeVeme Android / Web

</> Implemented requirements engineering activities to develop an application intended to serve as a tool to collect data from medical centers by health sciences students, said data would allow competent authorities to analyze working conditions.

</> Designed and constructed the application. Construction was split in three modules: backend, using SpringBoot, Kotlin and PostgreSQL; web frontend, implemented with the VueJS framework; and the Android app.

### Education

**Bachelor of Software Engineering**

</> Universidad Veracruzana - August 2015 - August 2020