



Graph encoding in Quantum Computing

MASTER THESIS IN ARTIFICIAL INTELLIGENCE & CYBERSECURITY

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Fundamental questions in Quantum Computing

Quantum computers. Devices able to carry out computational tasks exploiting the laws of Quantum Mechanics.

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How to develop them?

Random walks vs Quantum walks

Probabilistic side of Quantum Mechanics: [Measurement](#).

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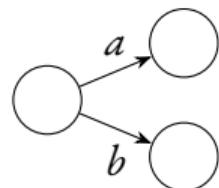
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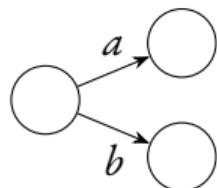
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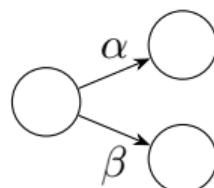
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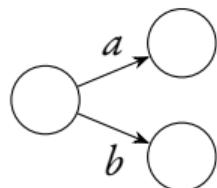
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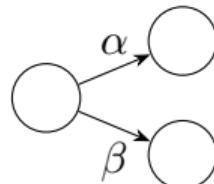
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Problem: Unitarity *restricts* the class of graphs amenable to quantum walks.

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The thesis investigates the two following problems with respect to *directed graphs*:

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The analysis brings two original contributions:

- ① *Coined Quantum Walks* on *reversible graphs* are made **explicit**.
- ② The discussion is extended to the phenomenon of **encoding bias**. That is, how does an encoding affect the behaviour of the resulting quantum walk?

Outline

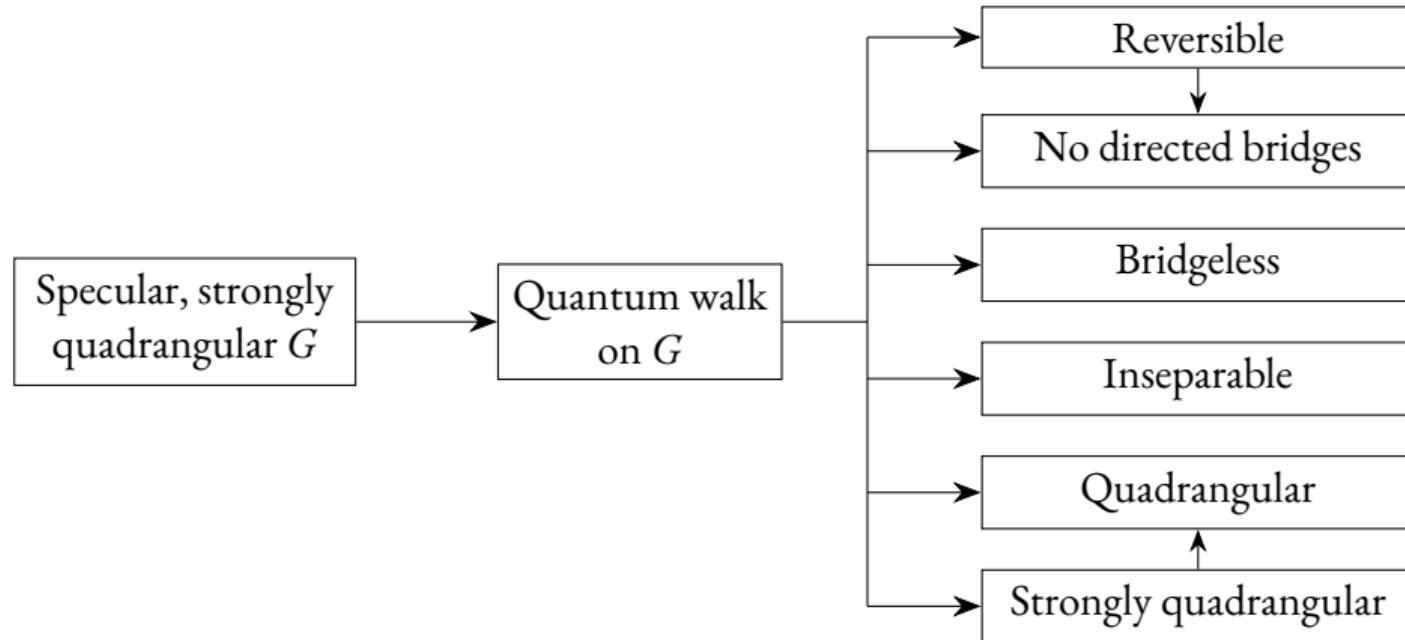
1 Quantum walk amenable graphs

2 Graph encoding

3 Encoding bias

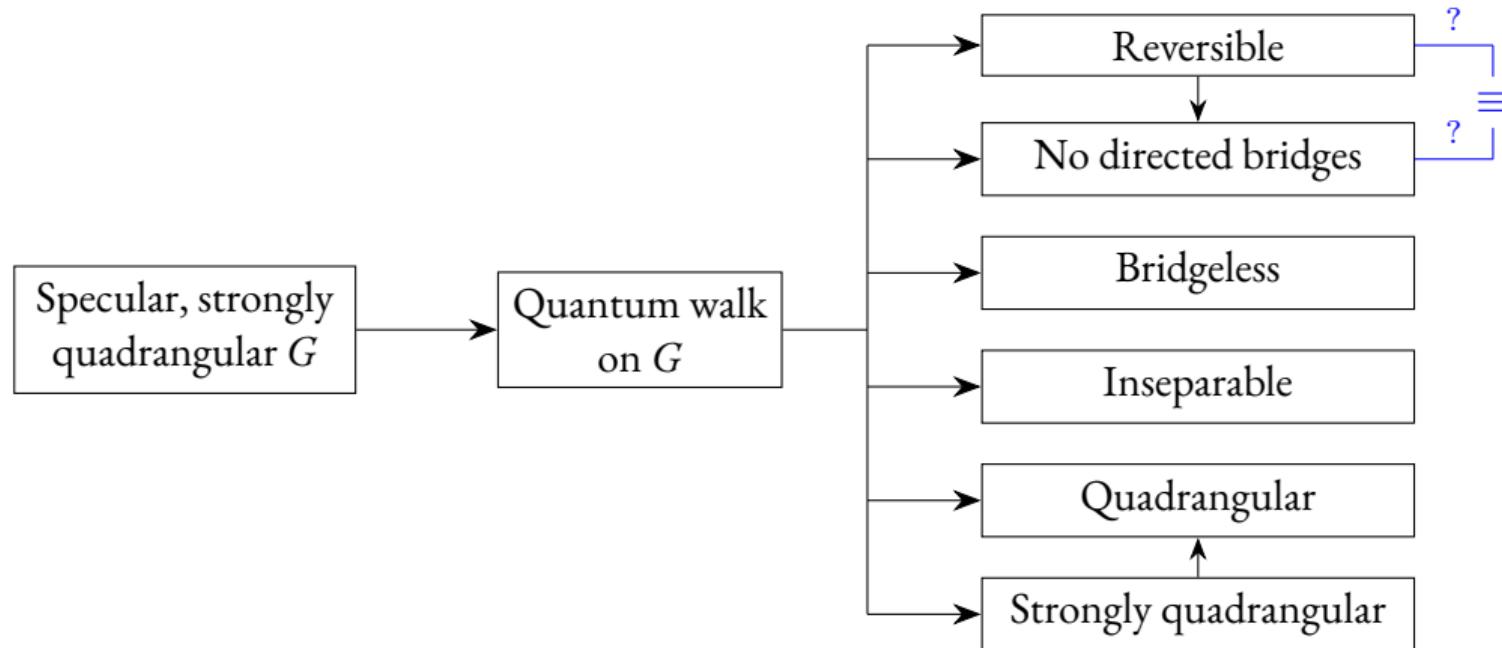
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- **Coined quantum walks on reversible graphs with self-loops.**

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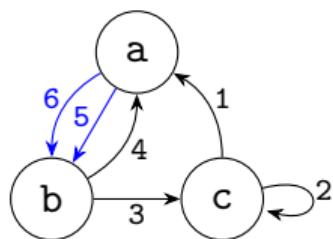


Figure: 2-regular multigraph \mathcal{G} .

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- ② The line graph of the regular multigraph is the underlying graph of the coined quantum walk.

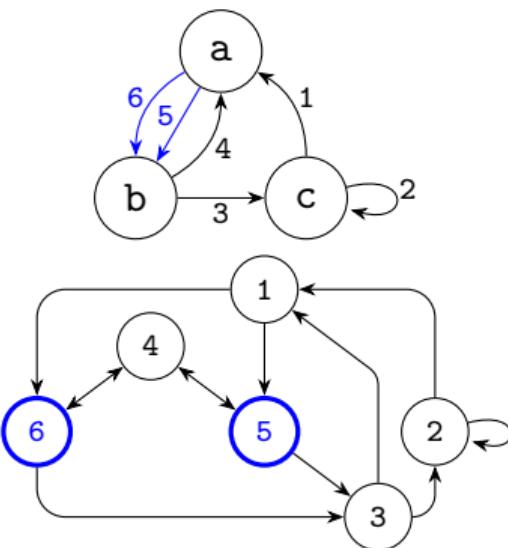
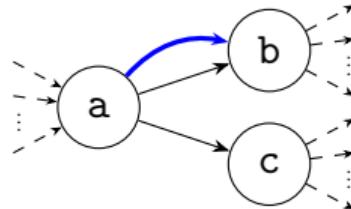


Figure: 2-regular multigraph \mathcal{G} .

Figure: Line graph $\vec{\mathcal{G}}$.

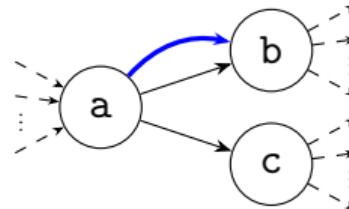
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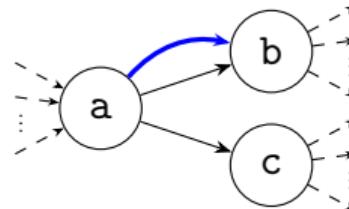


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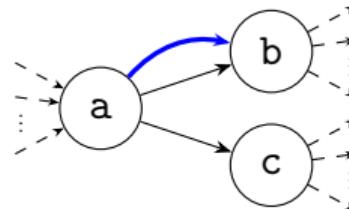


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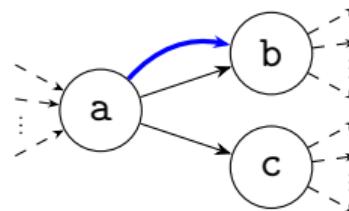


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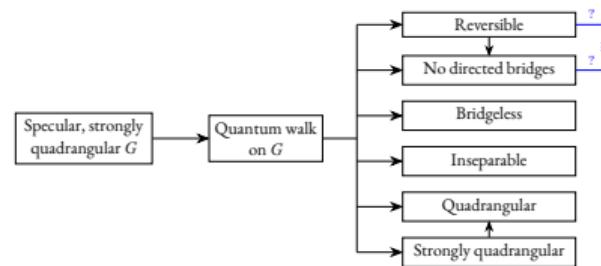


Encoding Eulerian graphs into Eulerian graphs requires no operation.

Conclusions and future work

Two potential further developments:

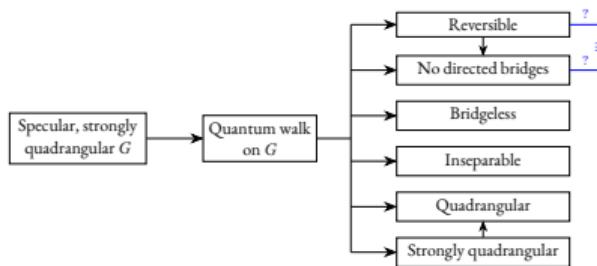
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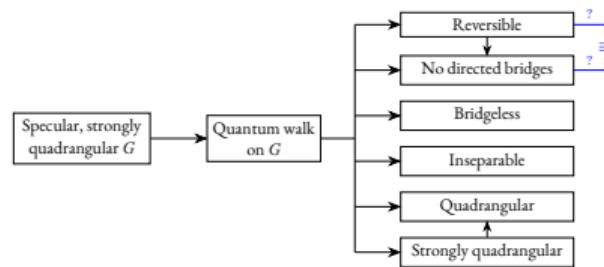
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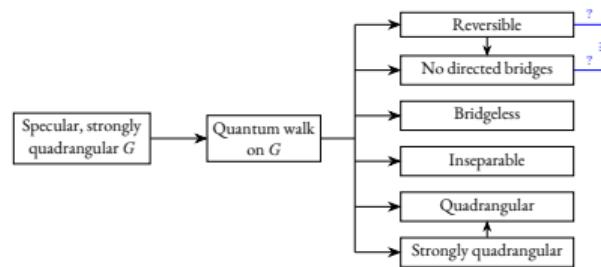
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- Elements in **Graph Theory**;
- The study on **limits** of Quantum Computing.

The line is not amenable to quantum walks

An *unbiased* random walk on the 5-line may be defined as:

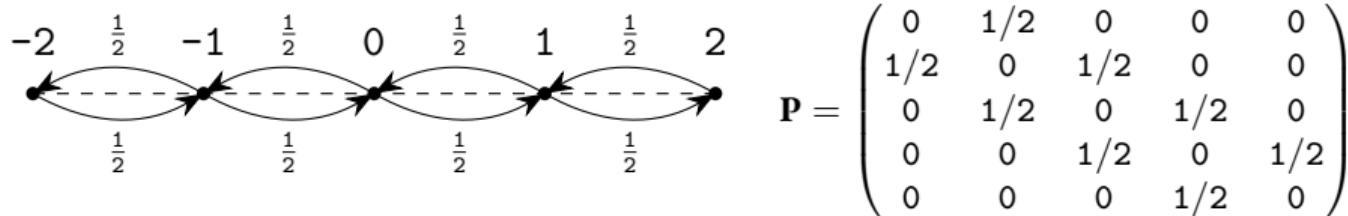


Figure: Random walk on the line and the transition probability matrix.

A quantum walk on the 5-line is described by a unitary matrix with the same zero entries as \mathbf{P} .

Problem: There exists no such unitary matrix.

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For any two vertices u, v there exists a path from u to v .

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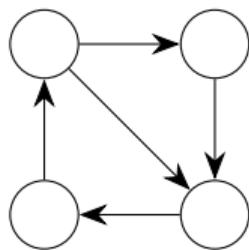


Figure: Strongly connected graph.

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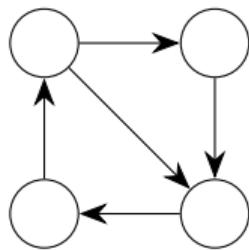


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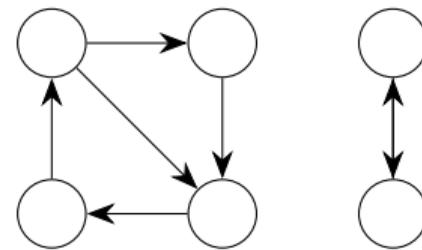


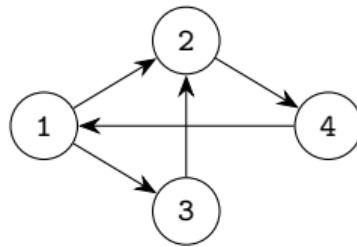
Figure: Reversible non-strongly connected graph

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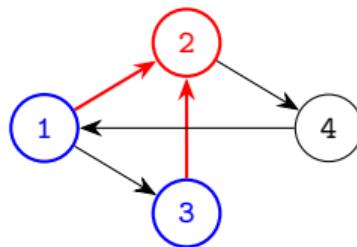


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Figure: Non-quadrangular graph and its adjacency matrix.

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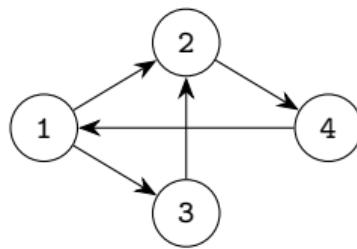


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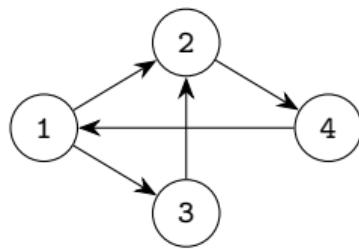
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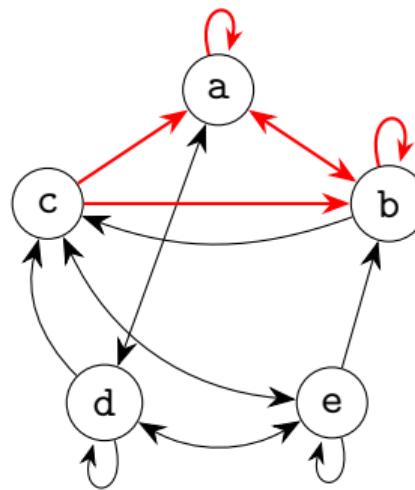
The union of the pairwise shared in- (out-) neighbours by the vertices in S must be at least k .

Decoding quadrangularity cont'd

- Quadrangular graph **not** strongly quadrangular.

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- The **3** vertices $\{a, b, c\}$ share **2** out-neighbours:
 $\{a, b\}$.
- $2 < 3$: strong quadrangularity is **violated**.



Decomposable graphs

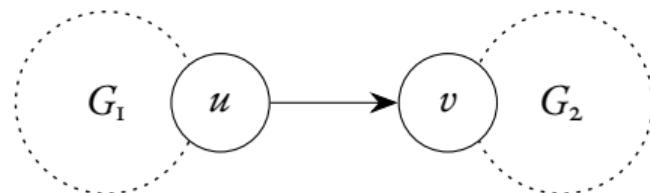


Figure: Graph with directed bridge (u, v) .

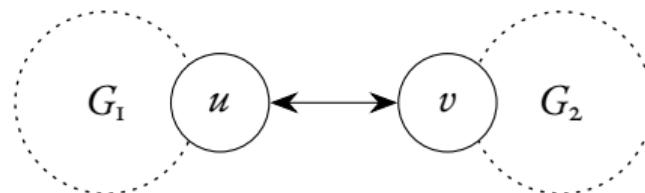


Figure: Graph with bridge $\{(u, v), (v, u)\}$.

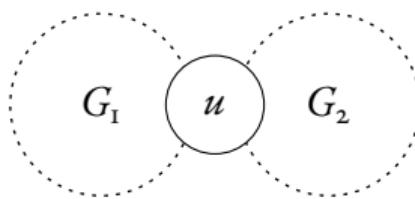


Figure: Separable graph with cut-vertex u .

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