

Module 2

JAVA Development - MADP 203

COURSE OUTLINE

COURSE DESCRIPTION:

This course for using Java is designed to be easy to use and is therefore easy to write, compile, debug, and learn than other programming languages. Java has ability to move easily from one computer system to another. The ability to run the same program on many different systems is crucial to World Wide Web software, and Java succeeds at this by being platform-independent at both the source and binary levels.

After this course candidates will be able to:

- Demonstrate the fundamentals of Java programming and how to use Java to write applications
- Understand core object-oriented concepts,
- Understand classes, packages, objects, methods, properties, abstraction, polymorphism, inheritance, encapsulation, and more

TOPIC OUTLINE / COURSE SCHEDULE:

Details provided on first day of class

Module/ Week/ Hours	Topic Details
Module 2/	A First Look
Week 19-26/	A Simple Java Class
160 hours	 Java's "Hello World" Program
	Java Basics
	 Language and Platform Features
	Program Life Cycle
	The Java SE Development Kit (JDK)
	Class and Object Basics
	 The Object Model and Object-Oriented Programming
	 Classes, References, and Instantiation
	 Adding Data to a Class Definition
	Adding Methods (Behavior)



Module/	Topic Details
Week/	·
Hours	
	More on Classes and Objects
	Accessing data, the "this" variable
	Encapsulation and Access Control, public and private
	Access
	Constructors and Initialization
	static Members of a Class
	 Scopes, Blocks, References to Objects
	Flow of Control
	Branching: if, if-else, switch
	 Iteration: while, do-while, for, break, continue
	Strings and Arrays
	String, String Buffer, String Builder
	 Arrays, Primitive Arrays, Arrays of Reference Types
	Packages
	 Package Overview - Using Packages to Organize Code
	import statements
	 Creating Packages, package Statement, Required
	Directory Structure
	Finding Classes, Packages and Class path
	Composition and Inheritance
	Using Composition to Deal With Complexity
	Composition/HAS-A, Delegation
	Using Inheritance and Polymorphism to share commonality
	IS-A, extends, Inheriting Features, Overriding Methods,
	Using Polymorphism
	Class Object
	Abstract Classes
	Interfaces
	Using Interfaces to Define Types
	Interfaces and Abstract Classes
	Exceptions
	Exceptions and the Exception Hierarchy
	try and catch Handling Eventions
	Handling Exceptions Program Flow with Exceptions
	Program Flow with Exceptions JDBC
	JDBC basics IDBC Architecture
1	JDBC Architecture





Module/	Topic Details
Week/	
Hours	
	 Using JDBC drivers & Driver Manager
	 Class Connection and connecting to a database
	 Class Statement and executing SQL statements
	Other statement types
	Driver types
	Java Collections and Generics
	 The Collections Framework and its API
	 Collections and Java Generics
	 Collection, Set, List, Map, Iterator
	Auto boxing
	 Collections of Object (non-generic)
	 Using Array List, Hash Set, and Hash Map
	for-each Loop
	 Processing Items With an Iterator
	More About Generics
	Additional Java Features
	 Assertions
	Type-safe Enums
	 Annotations
	 Additional Features in Java 6 and Java 7
	Conclusion
	Final Exam

COURSE CHANGES:

The content of this course outline is subject to changes. Material may be added or deleted from courses. Course content is revised on an ongoing basis to ensure relevance and accuracy of information. The instructor will notify students of changes as soon as possible. The course schedule may also need to be adjusted from time to times. In all cases content will be equal to or greater than the original.

