

I: Intro: Confused Reality (0:00-1:30)

Start a drone. Sporadic shorter samples and reattack of drone thrown in every now and then:

0:00 Player 1 starts drone

0:10 Player 2 starts drone

0:20 Player 3 starts drone

0:30 Player 4 starts drone

0:40 Player 5 starts drone

~1:00 Transition: players slowly stop their drone starting with player one

Change your samples after you fade out

Player 5 faintly starts twinkly soul sound

1:00 Player 1 & Player 2

1:10 Player 3 & Player 4

1:20 Player 5

Player 5 leads us into section II with sound ringing for ~20 seconds