Rocket Lab - Production Automation Coding Test

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Project Installation Instructions

Download the “production-device-test-simulator” compressed file and unzip it to your desired location
***OR ***
Create a local directory called “production-device-test-simulator” and download all the files/folders from the Github repository into that directory

Third-Party Library Information

Please Note:

- *These libraries must be installed prior to building/running the application.*

Production Device (C++)

No third-party libraries were used for this application.

Production Interface (Python)

The following third-party libraries were used for this application:

- PyQT5 (version 5.15 or above)
  This library was used for the following purpose:
  - Render the **production interface** GUI, as well as provide integration with Matplotlib to allow a live graphical display of the test data to be embedded within the GUI.
- Matplotlib (version 3.6 or above)
  This library was used for the following purposes:
  - Render a live graphical display of the test data within the application’s GUI (via integration with QtWidgets from PyQT5).
  - Generate a PDF of the complete test data obtained from the **production device**.

Building the Application

Production Device (C++)

1) Navigate to the following directory in your **terminal**:
   production-device-test-simulator/
2) Execute the “build_production_device.sh” script with the following command:
   ./build_production_device.sh

Production Interface (Python)

This application doesn’t require building.

Running the Application

Please Note:

- *In other to perform a complete simulation, the* ***Production Device*** *should be running prior to starting the* ***Production Interface*** *(as the interface depends on the device, but not vice versa).*

Production Device (C++)

1) Navigate to the following directory in your **terminal**:
   production-device-test-simulator/
2) Execute the "run_production_device.sh" script with the following command:
   ./run_production_device.sh
3) Follow the input prompts in the terminal to enter the details required for setting up a test device.
   NB: Record the IP address and port number that the device is activated on, as you'll need this for setting up the **production interface**.
4) Monitor the status messages.
5) When finished, press "Ctrl+C" to close the application.

To run multiple test devices, you'll need to open multiple terminal windows and run the "run_production_device.sh" script separately in each window. You must ensure that the chosen port number for each device isn't used by any other **production devices** OR the **production interface** (otherwise the application's socket won't successfully bind to its chose address).

Production Interface (Python)

1) Navigate to the following directory in your **file explorer:**
   production-device-test-simulator/
2) Double-click on the following file:
   run_production_interface.sh
   NB: If the file won't open after double-clicking, you'll need to navigate to this directory in your ***terminal*** *and run the script with the following command:*
   ./run_production interface.sh
3) Enter the address details that the **production device** was registered on (i.e. IP address and port number).
4) Enter the port number that you want to run the **production interface** on.
   NB: This must be different from the port number that any ***production devices*** *are running on, otherwise the application's socket won't successfully bind to its address.*
5) Enter the specifications of the test (i.e. test duration and polling interval).
   NB: The "Live Display Scale" setting affects how many data points are displayed on the live graphical display window (you can safely leave this on the default setting).
6) Select "Generate File" if you want to save the full results of the test to a file (press "Output Location" to select the directory where the file will be saved).
   NB: You can also select different file formats for the final test results.
7) Press "Start" to begin running the test.
   NB: Press "Cancel" during the test if you want to stop it for any reason.
8) Monitor the status messages and graphical display, then evaluate the results once the test is completed.