# DS 5010 Homework 4

### Instructions

- Submit your solutions on Canvas by the deadline displayed online.
- Your submission must include a single Python module (file with extension ".py") that includes all of the code necessary to answer the problems. All of your code should run without error.
- Problem numbers must be clearly marked with code comments. Problems must appear in order, but later problems may use functions defined in earlier problems.
- Functions must be documented with a docstring describing at least (1) the function's purpose, (2) any and all parameters, (3) the return value. Code should be commented such that its function is clear.
- All solutions to the given problems must be your own work. If you use third-party code for ancillary tasks, you **must** cite them. (You may use code from class notes without citation.)
- You may use functions from built-in modules (e.g., math). You may **NOT** use external modules (e.g., numpy, pandas, etc.).

In this assignment, you will implement a double-ended queue (**deque**) using a doubly-linked list. You may use the code from "hw4-skeleton.py" on Piazza as a starting point.

The "hw4-skeleton.py" module defines a Node class and a Deque class. The Node class is complete and ready to use. Several methods for Deque are already implemented for you, but you will need to implement the remaining methods. (The pre-implemented methods may not work properly until you provide working implementations for the missing methods.)

Note that the \_\_iter\_\_() and \_\_reversed\_\_() methods are implemented assuming a double-linked list, but that the linked list is *not circular*. That is, the "head" and "tail" nodes are not directly linked with each other. That is, head.getprev() and tail.getnext() both return None.

Please review the course slides for the definition of a double-ended queue (deque) data structure. A working example of a singly-linked list can also be found in the course notes.

For a deque, don't forget to consider both the "head" and "tail" when updating the object! Also note that for a length-one deque, the head and the tail will be the same node.

# Problem 1 Define the method Deque.push(self, data) satisfying the following criteria:

- Adds a new item (data) to the front ("head") of the deque.
- Appropriately updates the "head" and "tail" nodes as necessary.

#### Examples:

```
In : x = Deque()
In : x.push("1!")
In : x.push("2!")
In : x.push("3!")
In : print(x)
3! -> 2! -> 1!
```

### Problem 2 Define the method Deque.pop(self) satisfying the following criteria:

- Removes and returns the item at the front ("head") of the deque.
- Appropriately updates the "head" and "tail" nodes as necessary.
- If the deque is empty, return None, with no changes to the object

### Examples:

```
In : x = Deque()
In : x.push("1!")
In : x.push("2!")
In : x.push("3!")
In : x.pop()
Out: '3!'
In : print(x)
2! -> 1!
```

### Problem 3 Define the method Deque.push\_back(self, data) satisfying the following criteria:

- Adds a new item (data) to the back ("tail") of the deque.
- Appropriately updates the "head" and "tail" nodes as necessary.

# Examples:

```
In : y = Deque()
In : y.push_back(1.11)
In : y.push_back(2.22)
In : y.push_back(3.33)
In : print(y)
1.11 -> 2.22 -> 3.33
```

## **Problem 4** Define the method Deque.pop\_back(self) satisfying the following criteria:

- Removes and returns the item at the back ("tail") of the deque.
- Appropriately updates the "head" and "tail" nodes as necessary.
- If the deque is empty, return None, with no changes to the object

#### Examples:

```
In : y = Deque()
In : y.push_back(1.11)
In : y.push_back(2.22)
In : y.push_back(3.33)
In : y.pop_back()
Out: 3.33
```

```
In : print(y)
1.11 -> 2.22
```

Problem 5 Define the method Deque.find(self, value) satisfying the following criteria:

- Find and return the index (as an offset) of the given value in the deque
- If the value does not exist in the deque, return None

### Examples:

```
In : y = Deque()
In : y.push_back(1.11)
In : y.push_back(2.22)
In : y.push_back(3.33)
In : print(y)
1.11 -> 2.22 -> 3.33
In : y.find(1.11)
Out: 0
In : y.find(2.22)
Out: 1
In : y.find("a") # returns None (not printed)
```