# What Is That?

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# **Chapter 1**

# **Hierarchical Index**

# 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

DrawViewController()		7
ExploreViewController()		8
MainMenuViewController()		8
RecordViewController()	1	0
<uiactionsheetdelegate></uiactionsheetdelegate>		
DrawViewController		5
<uiapplicationdelegate></uiapplicationdelegate>		
AppDelegate		5
JIResponder		
AppDelegate		5
<uitabbarcontrollerdelegate></uitabbarcontrollerdelegate>		
AppDelegate		5
JIViewController		
DrawViewController		5
ExploreViewController		7
MainMenuViewController		8
RecordViewController		9

2 **Hierarchical Index** 

# Chapter 2

# **Class Index**

# 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

opDelegate	5
rawViewController	5
rawViewController()	7
xploreViewController	7
xploreViewController()	8
ainMenuViewController	8
ainMenuViewController()	8
ecordViewController	9
ecordViewController()	10

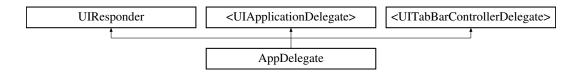
Class Index

# **Chapter 3**

# **Class Documentation**

# 3.1 AppDelegate Class Reference

Inheritance diagram for AppDelegate:



## **Properties**

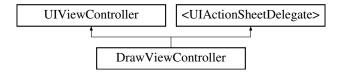
- UIWindow \* window
- UITabBarController \* tabBarController

The documentation for this class was generated from the following file:

/Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/App-Delegate.h

### 3.2 DrawViewController Class Reference

Inheritance diagram for DrawViewController:



### **Instance Methods**

- (IBAction) sliderChanged:
- (IBAction) pencilPressed:
- (IBAction) eraserPressed:
- (IBAction) showOptions:

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- (IBAction) showSettings:
- (IBAction) RGBOpSwitch:

#### **Protected Attributes**

- · CGPoint lastPoint
- BOOL mouseSwiped

### **Properties**

- IBOutlet UllmageView \* mainImage
- IBOutlet UllmageView \* tempDrawImage
- IBOutlet UIView \* settingsMenu
- IBOutlet UIView \* settingsBox
- IBOutlet UIButton \* RGBButt
- · CGFloat brush
- CGFloat opacity
- IBOutlet UILabel \* brushLabel
- IBOutlet UILabel \* opacityLabel
- IBOutlet UISlider \* brushSlider
- IBOutlet UISlider \* opacitySlider
- IBOutlet UILabel \* brushValueLabel
- IBOutlet UILabel \* opacityValueLabel
- IBOutlet UllmageView \* brushPreview
- IBOutlet UILabel \* rgbText
- IBOutlet UISlider \* rgbSlider1
- IBOutlet UISlider \* rgbSlider2
- IBOutlet UISlider \* rgbSlider3
- IBOutlet UILabel \* redLabel
- IBOutlet UILabel \* greenLabel
- IBOutlet UILabel \* blueLabel
- IBOutlet UIButton \* blackPencil
- IBOutlet UIButton \* greyPencil
- IBOutlet UIButton \* redPencil
- IBOutlet UIButton \* bluePencil
- IBOutlet UIButton \* darkGreenPencil
- IBOutlet UIButton \* lightGreenPencil
- IBOutlet UIButton \* lightBluePencil
- IBOutlet UIButton \* brownPencil
- IBOutlet UIButton \* darkOrangePencil
- IBOutlet UIButton \* yellowPencil
- IBOutlet UIButton \* eraser
- · CGFloat red
- · CGFloat green
- CGFloat blue
- NSArray \* pencils

#### 3.2.1 Method Documentation

### 3.2.1.1 - (IBAction) eraserPressed: (id) sender

Name: eraserPressed Parameters: sender – id object that sent the request Return: IBAction Modified: color is drawn on screen to match background color, effectively erasing other colors Purpose: allows the user to erase things on the screen

3.2.1.2 - (IBAction) pencilPressed: (id) sender

Name: pencilPressed Parameters: sender – id object that sent the request Return: IBAction Modified: current rgb values are drawn to the tempImage Purpose: allows the user to actually draw on the screen

3.2.1.3 - (IBAction) RGBOpSwitch: (id) sender

Name: RGBOpSwitch Parameters: sender – id object that sent the request Return: IBAction Modified: switches the menu currently showing Purpose: if the brush size and opacity menu is showing, it changes to the rgb menu, and vice versa

3.2.1.4 - (IBAction) showOptions: (id) sender

Name: showOptions Parameters: sender – id object that sent the request Return: IBAction Modified: none Purpose: causes an action sheet to come up, giving the user multiple options including clearing the drawing and saving their picture to the camera roll, among others

3.2.1.5 - (IBAction) showSettings: (id) sender

Name: showSettings Parameters: sender – id object that sent the request Return: IBAction Modified: none Purpose: causes the menu to pop up that shows the brush size, opacity, and rgb values, and the corresponding sliders. Hides this menu if it is already showing.

3.2.1.6 - (IBAction) sliderChanged: (id) sender

Name: sliderChanged Parameters: sender – id object that sent the request Return: IBAction Modified: sliders change brush size, opacity, and rgb color Purpose: allows the user to have more control over the drawing tool

The documentation for this class was generated from the following files:

- /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Draw-ViewController.h
- /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Draw-ViewController.m

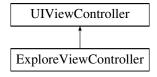
# 3.3 DrawViewController() Category Reference

The documentation for this category was generated from the following file:

• /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Draw-ViewController.m

## 3.4 ExploreViewController Class Reference

Inheritance diagram for ExploreViewController:



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#### **Instance Methods**

• (IBAction) - ratePicture:

### **Properties**

- IBOutlet UIButton \* rateButton1
- IBOutlet UIButton \* rateButton2

#### 3.4.1 Method Documentation

3.4.1.1 - (IBAction) ratePicture: (id) sender

Name: ratePicture Parameters: sender – id object that sent the request Return: IBAction Modified: none Purpose: creates an alert allowing the user to rate the corresponding picture with 1, 2, or 3 stars

The documentation for this class was generated from the following files:

- /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Explore-ViewController.h
- /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Explore-ViewController.m

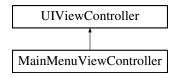
## 3.5 ExploreViewController() Category Reference

The documentation for this category was generated from the following file:

 /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Explore-ViewController.m

### 3.6 MainMenuViewController Class Reference

Inheritance diagram for MainMenuViewController:



The documentation for this class was generated from the following file:

 /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Main-MenuViewController.h

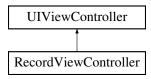
# 3.7 MainMenuViewController() Category Reference

The documentation for this category was generated from the following file:

 /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Main-MenuViewController.m

### 3.8 RecordViewController Class Reference

Inheritance diagram for RecordViewController:



#### **Instance Methods**

- (IBAction) recordAudio:
- (IBAction) playAudio:
- (IBAction) sendSound:
- (void) stop:

#### **Protected Attributes**

- < AVAudioRecorderDelegate, AVAudioPlayerDelegate > AVAudioPlayer \* audioPlayer
- UIButton \* playButton
- UIButton \* recordButton
- BOOL soundRecorded
- NSTimer \* timer
- float testProgress
- · int progressDir

## **Properties**

- IBOutlet UIButton \* playButton
- IBOutlet UIButton \* recordButton
- IBOutlet UIButton \* stopButton
- IBOutlet UIProgressView \* audioReplay
- IBOutlet UIProgressView \* progressBar

#### 3.8.1 Method Documentation

3.8.1.1 - (void) playAudio: (id) sender

Name: playAudio Parameters: sender – id object that sent the request Return: IBAction Modified: none Purpose: plays the recorded audio back to the user

3.8.1.2 - (void) recordAudio: (id) sender

Name: recordAudio Parameters: sender – id object that sent the request Return: IBAction Modified: progressDir set to 1, changes color of progress bar, and sets the audioRecorder to record Purpose: sets up everything needed to record sound and records up to 5 seconds of audio

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#### 3.8.1.3 - (IBAction) sendSound: (id) sender

Name: sendSound Parameters: sender – id object that sent the request Return: IBAction Modified: none Purpose: creates an alert telling the user the sound has been sent if they recorded a sound, or if they haven't, tells them that they didn't record a sound

```
3.8.1.4 - (void) stop: (id) sender
```

Name: stop Parameters: sender – id object that sent the request Return: IBAction Modified: enables the record and play buttons Purpose: stops recording if the user is currently recording, or stops playback if the user is currently playing their recorded sound back to themselves

Name: stop Parameters: sender – id object that sent the request Return: none Modified: enables the record and play buttons Purpose: stops recording if the user is currently recording, or stops playback if the user is currently playing their recorded sound back to themselves

#### 3.8.2 Member Data Documentation

**3.8.2.1** - (<AVAudioRecorderDelegate,AVAudioPlayerDelegate> AVAudioPlayer\*) audioPlayer [protected]

#### Initial value:

The documentation for this class was generated from the following files:

- /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Record-ViewController.h
- /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Record-ViewController.m

## 3.9 RecordViewController() Category Reference

The documentation for this category was generated from the following file:

 /Users/alexwolf/Documents/Junior (Spring Semester)/App Competition/What Is That?/What Is That?/Record-ViewController.m