How to

📄 **Async API**

LangChain provides async support for Chains by leveraging the asyncio library.

📄 **Different call methods**

All classes inherited from Chain offer a few ways of running chain logic. The most direct one is by using call:

📄 **Custom chain**

To implement your own custom chain you can subclass Chain and implement the following methods:

📄 **Debugging chains**

It can be hard to debug a Chain object solely from its output as most Chain objects involve a fair amount of input prompt preprocessing and LLM output p...

📄 Loading from LangChainHub

This notebook covers how to load chains from LangChainHub.

📄 Adding memory (state)

Chains can be initialized with a Memory object, which will persist data across calls to the chain. This makes a Chain stateful.

📄 Serialization

This notebook covers how to serialize chains to and from disk. The serialization format we use is json or yaml. Currently, only some chains support this typ...