



Option Module

Namespace: FSharp.Core
Assembly: FSharp.Core.dll

Contains operations for working with options.

Functions and values

Function or value	Description
Option.bind binder option	<div><div>▼ bind f inp evaluates to match inp with None -> None Some x -> f x</div><div>binder : 'T -> 'U option A function that takes the value of type T from an option and transforms it into an option containing a value of type U.</div><div>option : 'T option The input option.</div><div>Returns: 'U option An option of the output type of the binder.</div><div>Example<pre>let tryParse (input: string) = match System.Int32.TryParse input with true, v -> Some v false, _ -> None None > Option.bind tryParse // evaluates to None Some "42" > Option.bind tryParse // evaluates to Some 42 Some "Forty-two" > Option.bind tryParse // evaluates to None</pre></div></div>
Option.contains value option	<div><div>▼ Evaluates to true if option is Some and its value is equal to value.</div><div>value : 'T The value to test for equality.</div><div>option : 'T option The input option.</div><div>Returns: bool True if the option is Some and contains a value equal to value, otherwise false.</div><div>Example<pre>(99, None) > Option.contains // evaluates to false (99, Some 99) > Option.contains // evaluates to true (99, Some 100) > Option.contains // evaluates to false</pre></div></div>
Option.count option	<div><div>▼ count inp evaluates to match inp with None -> 0 Some _ -> 1.</div><div>option : 'T option The input option.</div><div>Returns: int A zero if the option is None, a one otherwise.</div><div>Example<pre>None > Option.count // evaluates to 0 Some 99 > Option.count // evaluates to 1</pre></div></div>
Option.defaultValue value option	<div><div>▼ Gets the value of the option if the option is Some, otherwise returns the specified default value.</div><div>Identical to the built-in defaultArg operator, except with the arguments swapped.</div><div>value : 'T The specified default value.</div><div>option : 'T option The input option.</div><div>Returns: 'T The option if the option is Some, else the default value.</div><div>Example<pre>(99, None) > Option.defaultValue // evaluates to 99 (99, Some 42) > Option.defaultValue // evaluates to 42</pre></div></div>
Option.defaultWith defThunk option	<div><div>▼ Gets the value of the option if the option is Some, otherwise evaluates defThunk and returns the result.</div><div>defThunk is not evaluated unless option is None.</div><div>defThunk : unit -> 'T A thunk that provides a default value when evaluated.</div><div>option : 'T option The input option.</div><div>Returns: 'T The option if the option is Some, else the result of evaluating defThunk.</div><div>Example<pre>None > Option.defaultWith (fun () -> 99) // evaluates to 99 Some 42 > Option.defaultWith (fun () -> 99) // evaluates to 42</pre></div></div>
Option.exists predicate option	<div><div>▼ exists p inp evaluates to match inp with None -> false Some x -> p x.</div><div>predicate : 'T -> bool A function that evaluates to a boolean when given a value from the option type.</div><div>option : 'T option The input option.</div><div>Returns: bool False if the option is None, otherwise it returns the result of applying the predicate to the option value.</div><div>Example<pre>None > Option.exists (fun x -> x >= 5) // evaluates to false Some 42 > Option.exists (fun x -> x >= 5) // evaluates to true Some 4 > Option.exists (fun x -> x >= 5) // evaluates to false</pre></div></div>
Option.filter predicate option	<div><div>▼ filter f inp evaluates to match inp with None -> None Some x -> if f x then Some x else None.</div><div>predicate : 'T -> bool A function that evaluates whether the value contained in the option should remain, or be filtered out.</div><div>option : 'T option The input option.</div><div>Returns: 'T option The input if the predicate evaluates to true; otherwise, None.</div><div>Example<pre>None > Option.filter (fun x -> x >= 5) // evaluates to None Some 42 > Option.filter (fun x -> x >= 5) // evaluates to Some 42 Some 4 > Option.filter (fun x -> x >= 5) // evaluates to None</pre></div></div>
Option.flatten option	<div><div>▼ flatten inp evaluates to match inp with None -> None Some x -> x</div><div>flatten is equivalent to bind id.</div><div>option : 'T option option The input option.</div><div>Returns: 'T option The input value if the value is Some; otherwise, None.</div><div>Example<pre>(None: int option option) > Option.flatten // evaluates to None (Some (None: int option)) > Option.flatten // evaluates to None (Some (Some 42)) > Option.flatten // evaluates to Some 42</pre></div></div>
Option.fold folder state option	<div><div>▼ fold f s inp evaluates to match inp with None -> s Some x -> f s x.</div><div>folder : 'State -> 'T -> 'State A function to update the state data when given a value from an option.</div><div>state : 'State The initial state.</div><div>option : 'T option The input option.</div><div>Returns: 'State The original state if the option is None, otherwise it returns the updated state with the folder and the option value.</div><div>Example<pre>(0, None) > Option.fold (fun accum x -> accum + x * 2) // evaluates to 0 (0, Some 1) > Option.foldBack (fun x accum -> accum + x * 2) // evaluates to 2 (10, Some 1) > Option.fold (fun accum x -> accum + x * 2) // evaluates to 12</pre></div></div>
Option.foldBack folder option state	<div><div>▼ fold f inp s evaluates to match inp with None -> s Some x -> f x s.</div><div>folder : 'State -> 'State -> 'State A function to update the state data when given a value from an option.</div><div>option : 'T option The input option.</div><div>state : 'State The initial state.</div><div>Returns: 'State The original state if the option is None, otherwise it returns the updated state with the folder and the option value.</div><div>Example<pre>(None, 0) > Option.foldBack (fun x accum -> accum + x * 2) // evaluates to 0 (Some 1, 0) > Option.foldBack (fun x accum -> accum + x * 2) // evaluates to 2 (Some 1, 10) > Option.foldBack (fun x accum -> accum + x * 2) // evaluates to 12</pre></div></div>
Option.forall predicate option	<div><div>▼ forall p inp evaluates to match inp with None -> true Some x -> p x.</div><div>predicate : 'T -> bool A function that evaluates to a boolean when given a value from the option type.</div><div>option : 'T option The input option.</div><div>Returns: bool True if the option is None, otherwise it returns the result of applying the predicate to the option value.</div><div>Example<pre>None > Option.forall (fun x -> x >= 5) // evaluates to true Some 42 > Option.forall (fun x -> x >= 5) // evaluates to true Some 4 > Option.forall (fun x -> x >= 5) // evaluates to false</pre></div></div>
Option.get option	<div><div>▼ Gets the value associated with the option.</div><div>option : 'T option The input option.</div><div>Returns: 'T The value within the option.</div><div>Example<pre>Some 42 > Option.get // evaluates to 42 (None: int option) > Option.get // throws exception!</pre></div></div>
Option.isNone option	<div><div>▼ Returns true if the option is None.</div><div>option : 'T option The input option.</div><div>Returns: bool True if the option is None.</div><div>Example<pre>None > Option.isNone // evaluates to true Some 42 > Option.isNone // evaluates to false</pre></div></div>
Option.isSome option	<div><div>▼ Returns true if the option is not None.</div><div>option : 'T option The input option.</div><div>Returns: bool True if the option is not None.</div><div>Example<pre>None > Option.isSome // evaluates to false Some 42 > Option.isSome // evaluates to true</pre></div></div>
Option.iter action option	<div><div>▼ iter f inp executes match inp with None -> () Some x -> f x.</div><div>action : 'T -> unit A function to apply to the option value.</div><div>option : 'T option The input option.</div><div>Example<pre>None > Option.iter (printfn "%s") // does nothing Some "Hello world" > Option.iter (printfn "%s") // prints "Hello world"</pre></div></div>
Option.map mapping option	<div><div>▼ map f inp evaluates to match inp with None -> None Some x -> Some (f x).</div><div>mapping : 'T -> 'U A function to apply to the option value.</div><div>option : 'T option The input option.</div><div>Returns: 'U option An option of the input value after applying the mapping function, or None if the input is None.</div><div>Example<pre>None > Option.map (fun x -> x * 2) // evaluates to None Some 42 > Option.map (fun x -> x * 2) // evaluates to Some 84</pre></div></div>
Option.map2 mapping option1 option2	<div><div>▼ map f option1 option2 evaluates to match option1, option2 with Some x, Some y -> Some (f x y) _ -> None.</div><div>mapping : 'T1 -> 'T2 -> 'U A function to apply to the option values.</div><div>option1 : 'T1 option The first option.</div><div>option2 : 'T2 option The second option.</div><div>Returns: 'U option An option of the input values after applying the mapping function, or None if either input is None.</div><div>Example<pre>(None, None) > Option.map2 (fun x y -> x + y) // evaluates to None (Some 5, None) > Option.map2 (fun x y -> x + y) // evaluates to None (None, Some 10) > Option.map2 (fun x y -> x + y) // evaluates to None (Some 5, Some 10) > Option.map2 (fun x y -> x + y) // evaluates to Some 15</pre></div></div>
Option.map3 mapping option1 option2 option3	<div><div>▼ map f option1 option2 option3 evaluates to match option1, option2, option3 with Some x, Some y, Some z -> Some (f x y z) _ -> None.</div><div>mapping : 'T1 -> 'T2 -> 'T3 -> 'U A function to apply to the option values.</div><div>option1 : 'T1 option The first option.</div><div>option2 : 'T2 option The second option.</div><div>option3 : 'T3 option The third option.</div><div>Returns: 'U option An option of the input values after applying the mapping function, or None if any input is None.</div><div>Example<pre>(None, None, None) > Option.map3 (fun x y z -> x + y + z) // evaluates to None (Some 100, None, None) > Option.map3 (fun x y z -> x + y + z) // evaluates to None (None, Some 100, None) > Option.map3 (fun x y z -> x + y + z) // evaluates to None (Some 5, None, Some 100) > Option.map3 (fun x y z -> x + y + z) // evaluates to Some 115</pre></div></div>
Option.ofNullable value	<div><div>▼ Convert a Nullable value to an option.</div><div>value : Nullable<'T> The input nullable value.</div><div>Returns: 'T option The result option.</div><div>Example<pre>System.Nullable<int>() > Option.ofNullable // evaluates to None System.Nullable(42) > Option.ofNullable // evaluates to Some 42</pre></div></div>
Option.ofObj value	<div><div>▼ Convert a potentially null value to an option.</div><div>value : 'T The input value.</div><div>Returns: 'T option The result option.</div><div>Example<pre>(null: string) > Option.ofObj // evaluates to None "not a null string" > Option.ofObj // evaluates to (Some "not a null string")</pre></div></div>
Option.orElse ifNone option	<div><div>▼ Returns option if it is Some, otherwise returns ifNone.</div><div>ifNone : 'T option The value to use if option is None.</div><div>option : 'T option The input option.</div><div>Returns: 'T option The option if the option is Some, else the alternate option.</div><div>Example<pre>((None, int option), None) > Option.orElse // evaluates to None (Some 99, None) > Option.orElse // evaluates to Some 99 (None, Some 42) > Option.orElse // evaluates to Some 42 (Some 99, Some 42) > Option.orElse // evaluates to Some 42</pre></div></div>
Option.orElseWith ifNoneThunk option	<div><div>▼ Returns option if it is Some, otherwise evaluates ifNoneThunk and returns the result.</div><div>ifNoneThunk is not evaluated unless option is None.</div><div>ifNoneThunk : unit -> 'T option A thunk that provides an alternate option when evaluated.</div><div>option : 'T option The input option.</div><div>Returns: 'T option The option if the option is Some, else the result of evaluating ifNoneThunk.</div><div>Example<pre>(None: int option) > Option.orElseWith (fun () -> None) // evaluates to None None > Option.orElseWith (fun () -> (Some 99)) // evaluates to Some 99 Some 42 > Option.orElseWith (fun () -> None) // evaluates to Some 42 Some 42 > Option.orElseWith (fun () -> (Some 99)) // evaluates to Some 42</pre></div></div>
Option.toArray option	<div><div>▼ Convert the option to an array of length 0 or 1.</div><div>option : 'T option The input option.</div><div>Returns: 'T[] The result array.</div><div>Example<pre>(None: int option) > Option.toArray // evaluates to [] Some 42 > Option.toArray // evaluates to [42]</pre></div></div>
Option.toList option	<div><div>▼ Convert the option to a list of length 0 or 1.</div><div>option : 'T option The input option.</div><div>Returns: 'T list The result list.</div><div>Example<pre>(None: int option) > Option.toList // evaluates to [] Some 42 > Option.toList // evaluates to [42]</pre></div></div>
Option.toNullable option	<div><div>▼ Convert the option to a Nullable value.</div><div>option : 'T option The input option.</div><div>Returns: Nullable<'T> The result value.</div><div>Example<pre>(None: int option) > Option.toNullable // evaluates to new System.Nullable<int>() Some 42 > Option.toNullable // evaluates to new System.Nullable(42)</pre></div></div>
Option.toObj value	<div><div>▼ Convert an option to a potentially null value.</div><div>value : 'T option The input value.</div><div>Returns: 'T The result value, which is null if the input was None.</div><div>Example<pre>(None: string option) > Option.toObj // evaluates to null Some "not a null string" > Option.toObj // evaluates to "not a null string"</pre></div></div>