

MATH 240 CH1.9 - The matrix of a linear transformation

Summary

The **unit vector** is a vector with all zeros except for a one in the i th row. These unit vectors are useful when trying to figure out how something is mapped using the matrix A . There can be functions that are **one-to-one** and functions that are **onto**. One-to-one functions are where each value a is mapped to at most one value b . Onto is where every b value must be mapped to from a value a .

Terminology

Unit Vector (en)

- All zeros but there is a 1 in the i th position
- not enough to just define it as a vector, we need to know the dimension of the space
- $e_1 = \begin{bmatrix} 1 & 0 \end{bmatrix}$
- $e_2 = \begin{bmatrix} 0 & 1 \end{bmatrix}$

Identity matrix I_n

- $I_n = [e_1 \dots e_n]$

Standard matrix

- like a coefficient matrix denoted A

One-to-One

- $a \rightarrow b$ where every b has *at most one* a
- Can have values that are not mapped to
- passes the horizontal line test
- if you have b do you know a ?
- T is one-to-one if the columns of A are linearly independent
- ***The linear equation $T(x) = 0$ has only the trivial solution***

Onto

- $a \rightarrow b$ where every b is the image of *at least one* a
- The codomain is the range
- Cannot possibly have a value that is not mapped to
- ***The linear transformation is onto if and only if the columns of A span \mathbb{R}^m***

The matrix of a linear transformation

Every linear transformation is a matrix transformation

Let $T(x)$ be a linear transformation. Then there is a unique matrix A such that $T(x) = Ax$ for every x in \mathbb{R}^n

Often need to find $T(e_1) + T(e_2) + \dots$

One-to-one and onto

one-to-one: comes down to homogeneous systems having only the trivial solution.

onto: comes down to the system columns spanning \mathbb{R}^m