Chapter 1: Linear Equations in linear algebra

Systems can have solutions. Namely, **exactly one solution**, **no solution**, or **infinitely many solutions**. Make simpler equivalent systems and solve those row equivalent matrixes.

Summary

Terminology

- solution
 - · sub this in the system to get a true statement
- equivalent systems
 - systems may look different but are equivalent if their solutions are the same
 - · example: multiply whole system by a constant
- consistent / does a solution exist
 - at least one solution
- inconsistent
 - no solution exists
 - often when [0 0 ... 0 n] // because 0 != n
- unique
 - one solution
- m x n matrix
 - o m is rows, n is columns
- · coefficient matrix
 - · does not include right-hand constants
- augmented matrix
 - · does include right-hand constants
- row equivalent
 - elementary row operations changed B to A; written B ~ A
 - same solution set
 - · elementary row operatins are reversable

Section 1.1

- a linear equation (what is it?)
 - $y = mx+b \mid\mid y-y1 = m(x-x1) \mid\mid x = 0$

- 4x + 3y + 2z = 1 // could be multiple dimensions
- Don't need x, y, z instead use x1, x2, ... xn because there could be a wack ton of dimensions
- a linear equation (what is it not?)
 - $x^2 = y // not parabola$
 - x1 * x2 = 3 // variables multiplied
 - o can't ever have anything raised to a power

In general...

A linear equation can be written like a1x1 + a2x2 + ... anxn = b.

Contants can be "0".

- a system (what is it?)
 - you can use substitution
 - they are in the same universe
 - the value that satisfies it works for all

Solving linear equations

Big idea: make an equivalent system that is simpler and solve that one.

Three things you can do to make an equivalent system

- 1. Interchange two equations
- move them around
- 2. Multiply an entire equation by a nonzero constant
- scale it
- 3. Add / subtract two equations
- $a = b, c = d \Rightarrow a + c = b + d$

Format how we write linear equations

- linear terms on left side
- · constants on right side
- variables in order
- welcome matrix notation

Matrix notation

Elementary Row Operations (similar to equivalent system operations)

- 1. Exchange: Interchange two rows
- 2. Scale: Multiply row by non-zero constant
- 3. Remplacement: Replace one row by the sum of itself and a multiple of another row

Coming up... solve more systematically!