

Singleton Design Pattern

Sandro Morasca

Università degli Studi dell'Insubria

Dipartimento di Scienze Teoriche e Applicate

Via Ottorino Rossi 9 – Padiglione Rossi

21100 Varese

sandro.morasca@uninsubria.it



Singleton Class

Classi e oggetti

```
public class SingletonClass
{
    private static SingletonClass singleInstance;
    private static int innerVariable;

    private SingletonClass( int value )
    {
        innerVariable = value;
    }

    public static SingletonClass getInstance( int value )
    {
        if( singleInstance == null )
        {
            singleInstance = new SingletonClass( value );
        }
        return singleInstance ;
    }
}
```



Singleton Class

Classi e oggetti

```
public int getValue()  
{  
    return innerVariable;  
}  
  
public void setValue( int value )  
{  
    innerVariable = value;  
}  
  
}
```



```
public class MainProgram
{
    public static void main(String[] args)
    {
        SingletonClass instance1 = SingletonClass.
getInstance( 1 );
        SingletonClass instance2 = SingletonClass.
getInstance( 2 );

        System.out.println( "Content of instance1 = " +
instance1.getValue() );
        System.out.println( "Content of instance2 = " +
instance2.getValue() );
    }
}
```



```
        instance1.setValue( 3 );
        System.out.println( "Content of instance1 = " +
instance1.getValue() );
        System.out.println( "Content of instance2 = " +
instance2.getValue() );

        if( instance1 == instance2 )
        {
            System.out.println( "instance1 and instance2 are
aliases" );
        }
    }
}
```