

CLOUD COMPUTING CONCEPTS with Indranil Gupta (Indy)

KEY-VALUE STORES NoSQL

Lecture E

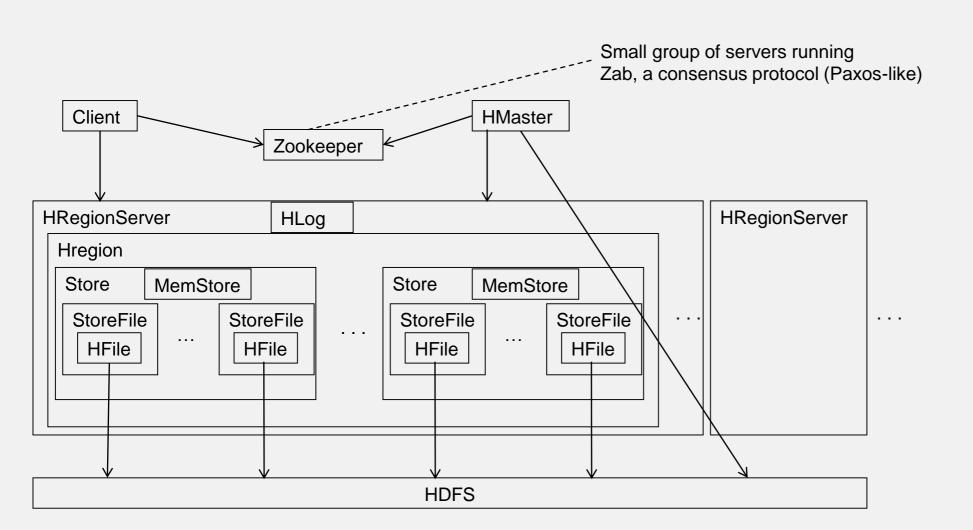
HBASE

HBASE

- Google's BigTable was first "blob-based" storage system
- Yahoo! Open-sourced it → HBase
- Major Apache project today
- Facebook uses HBase internally
- API functions
 - Get/Put(row)
 - Scan(row range, filter) range queries
 - MultiPut
- Unlike Cassandra, HBase prefers consistency (over availability)



HBASE ARCHITECTURE





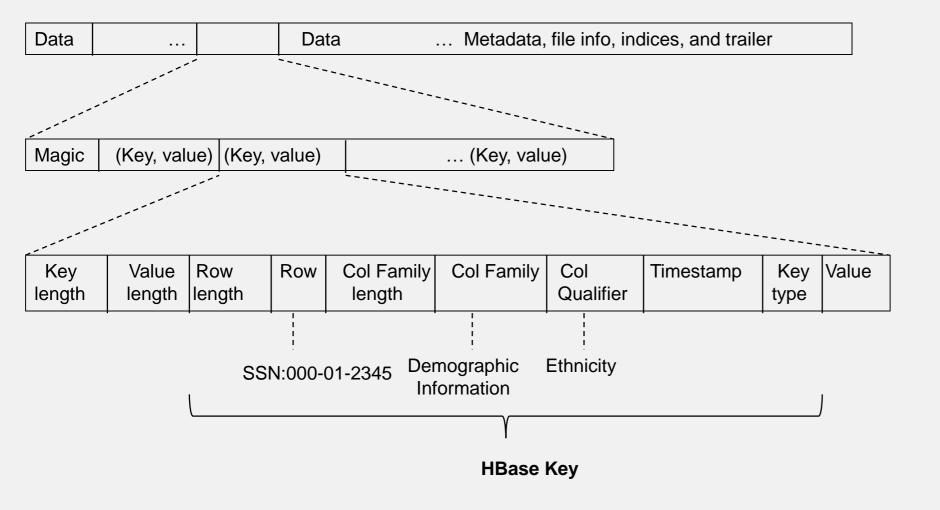
HBASE STORAGE HIERARCHY

- HBase Table
 - Split it into multiple <u>regions</u>: replicated across servers
 - ColumnFamily = subset of columns with similar query patterns
 - One <u>Store</u> per combination of ColumnFamily + region
 - <u>Memstore</u> for each store: in-memory updates to store; flushed to disk when full
 - <u>StoreFiles</u> for each store for each region: where the data lives
 - HFile

- HFile
 - SSTable from Google's BigTable

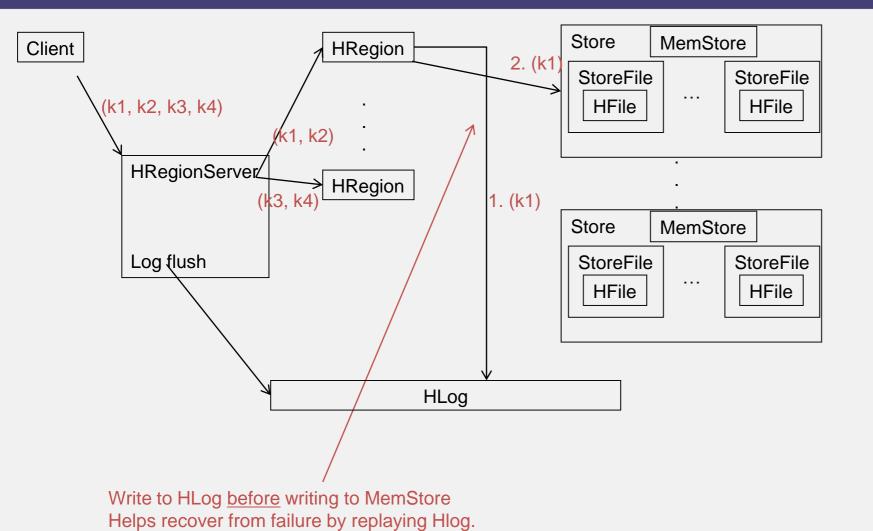


HFILE





STRONG CONSISTENCY: HBASE WRITE-AHEAD LOG





LOG REPLAY

- After recovery from failure, or upon bootup (HRegionServer/HMaster)
 - Replay any stale logs (use timestamps to find out where the database is w.r.t. the logs)
 - Replay: add edits to the MemStore



CROSS-DATACENTER REPLICATION

- Single "Master" cluster
- Other "Slave" clusters replicate the same tables
- Master cluster synchronously sends HLogs over to slave clusters
- Coordination among clusters is via Zookeeper
- Zookeeper can be used like a file system to store control information
- 1. /hbase/replication/state
- 2. /hbase/replication/peers/<peer cluster number>
- 3. /hbase/replication/rs/<hlog>



SUMMARY

- Traditional databases (RDBMSs) work with strong consistency and offer ACID
- Modern workloads don't need such strong guarantees but do need fast response times (availability)
- Unfortunately, CAP theorem
- Key-value/NoSQL systems offer BASE
 - Eventual consistency, and a variety of other consistency models striving towards strong consistency
- We discussed design of
 - Cassandra
 - HBase

