Customizing the ML Optimized AppleHDA.kext_v0.4

Thread: Mountain Lion: Customizing the Optimized AppleHDA

Change Log

- v0.1 10//8/2012 Draft
- v0.2 10/10/2012 Procedure 8 correction
- v0.3 10/18/12 0c4. Item/PathMapID Table and Item/CodecID Table correction
- v0.4 10/25/12 Clarify PathMap and ConfigData edits.
- v0.5 8/4/13 Fix LineOut (Rear) and SPDIF (2 Wire) ConfigData edits

Guidelines

1. This is not a how to guide. It tells what something looks likes before and what it should look like after the edit. The how is left to the reader.

OS X Surround Sound

- 1. OS X volume control and mute (OSD, System Preferences, keyboard, mouse, Apple Remote, etc.)
- 1a. Supports volume control/mute for connected analog stereo speakers only
- 1b. No volume control/mute support for digital audio or aggregate devices
- 1b1 Use the controls and/or remote for the audio device attached making sound
- 1b2. There is no known way around this; don't ask. For DD/DTS, Windows is the same
- 2. Surround Sound in OS X requires
- 2a. DD/DTS source (movies, iTunes/AC3, etc.)
- 2b. DD/DTS player (Plex, XBMC, Boxee, VLC see 5 below)
- 2c. DD/DTS sound system.
- 3. Analog 5.1/7.1 Surround Sound tonymacx86 Forum View topic Universal 5.1-channel analogue audio
- 4. Audi MIDI Setup/Audio Devices/Digital Output/ always shows 2 Channel Stereo.
- 5. VLC encoded digital audio requires the edited Optical Surround/AppleHDA binary. (See Procedure 8)

Requirements

- 1. 10.8 or newer 64 bit kernel
- 2. Any optimized AppleHDA.kext v2.3.0 or newer
- 3. Working ML Optimized AppleHDA audio

Tools

- 1. Property List Editor -
- 1a. Mac OS X Retail Install Disc v10.6 or v10.6.3 (Optional Installs/Xcode)
- 1b. http://sveinbjorn.org/install_property_list_editor_app_on_mac_os_x_lion
- 2. PLE Alternatives
- 2a. PListEdit Pro Fat Cat Software PlistEdit Pro
- 2b. Pref Setter Pref Setter
- 2c. Applications/TextEdit
- 3. zlib terminal (download from post)

Before You Begin

- 1. Identify PathMapID
- 1a. Find Audio ID System Information/Audio/Intel High Definition Audio/Audio ID
- 1b. Find PathMapID Property List Editor/Open layout(Audio ID).xml/Note PathMapID
- 2. Identify Info.plist/Platforms.xml Item
- 2a. Find Item number from Item/PathMapID Table

Procedures

- 0. AppleHDA.kext Assumptions, Structure and Documents
- 1 Add SPDIFIn
- 2. Manual Mic and Front Mic Selection
- 3. Manual Speaker and Headphone Selection
- 4. Add Boost to input (Mic/Rear. Mic/Front and/or Line In)
- 5. Substitute Gray (Side) for Black (Rear)

- 6. Add Line Out (Gray/Rear -Rear Speakers) for analog 7.1 Surround Sound
- 7. Substitute SPDIF-2 Wire Output
- 8. SPDIF Optical Output/Encoded Digital Audio Not available for 892 or 898
- 9. HDMI audio (AMD/Nvidia/HD3000/HD4000) Mountain Lion HDMI Audio
- 10. 2x HD3000/HD4000 HDMI Audio

Appendix: ML Optimized AppleHDA.kext/PathMaps

Installation

- 1. Backup S/L/E/AppleHDA.kext
- 2. Copy edited AppleHDA..kext to Desktop
- 3. Run KextBeast
- 4. Restart

Editing Tip

- 1. To ensure successful pasting of printed data into a plist
- a. paste first to TextEdit and make plain text (Format/Plain Text)
- b. copy from TextEdit and paste into plist

Credits

THe KiNG [HOW TO] Patch AppleHDA - Knowledge Base - Project OS X Forums VHC888 ALC889A, Gigabyte (Intel): now having a working front mic - InsanelyMac Forum RevoGirl Not forgotten

Procedures

0. AppleHDA.kext Assumptions, Structure and Documents

0a. AppleHDA.kext Assumptions

0a1.CodecID= decimal (codec_vendor_device_id)

Ex. 283904137 = 10ec0889 hex

0a2. ML Audio IDs (Audio_ID = layout-id = 1, 2 or 3)

- 1: 5/6 audio port on board with and without AMD/Nvidia HDMI audio
- 2: 3 port on board with and without AMD/Nvidia HDMI audio
- 3: 3/5/6 onboard audio with HD3000 HDMI audio (only)

0a3. Optimized ML AppleHDA.kext supports the following Realtek codecs:

ALC885

ALC887

ALC888

ALC889

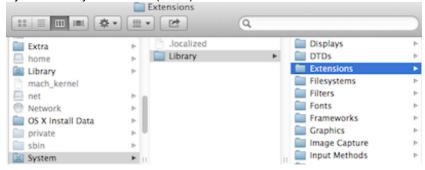
ALC892

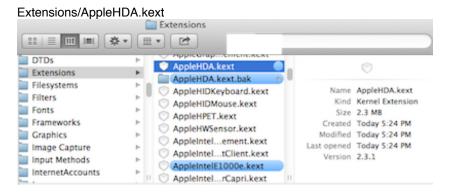
ALC898

0b. AppleHDA.kext Structure

0b1. AppleHDA.kext>

System/Library/Extensions (S/L/E)



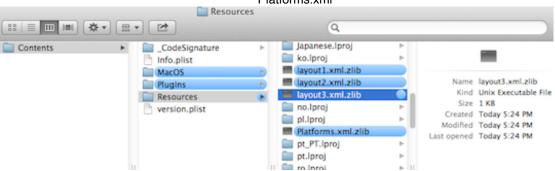


0b2. AppleHDA binary

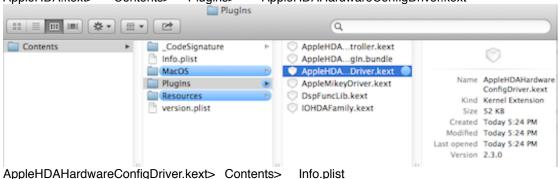


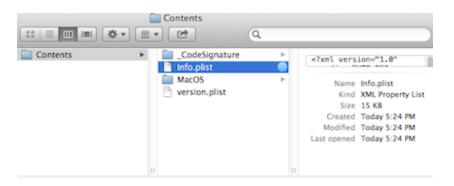
0b3. layoutx.xml 0b4. Platforms.xml

AppleHDA.kext> Contents> Resources> layoutx.xml Platforms.xml



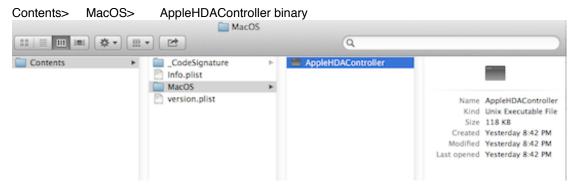
0b5. Info.plist
AppleHDA.kext> Contents> Plugins> AppleHDAHardwareConfigDriver.kext





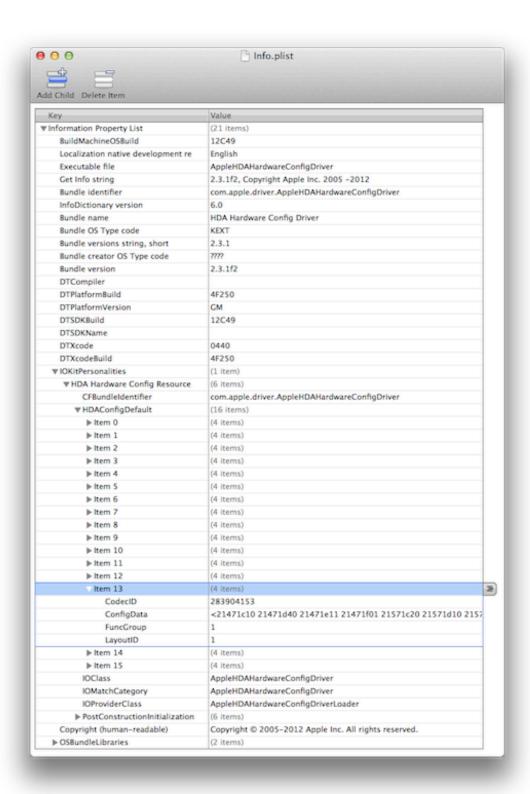
0b6. AppleHDAController binary

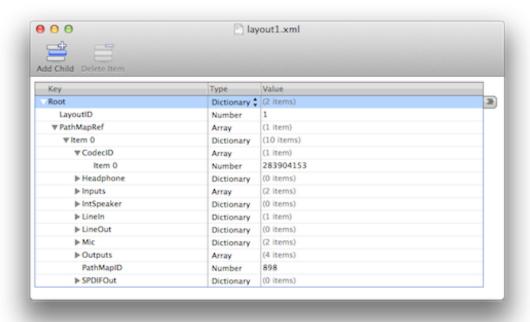




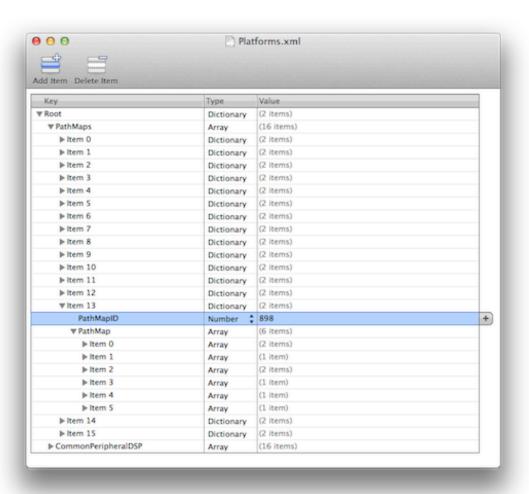
Oc. AppleHDA.kext documents and their location

Oc1. Info.plist AppleHDA.kext/Contents/Plugins/AppleHDAHardwareConfigDriver.kext/Contents>info.plist





0c3. Platforms.xml AppleHDA.kext/Contents/Resources/Platforms.xml



0c4. Item/PathMapID Table and Item/CodecID Table

Item	PathMapID	CodecID	Audio ID
Item 0	885	283904133	1
Item 1	887	283904135	1
Item 2	287	283904135	2
Item 3	387	283904135	3
Item 4	888	283904136	1
Item 5	288	283904136	2
Item 6	388	283904136	3
Item 7	889	283904137	1
Item 8	289	283904137	2
Item 9	389	283904137	3
Item 10	892	283904146	1
Item 11	292	283904146	2
Item 12	392	283904146	3
Item 13	898	283904153	1
Item 14	298	283904153	2
Item 15	398	283904153	3

1 Add SPDIFIn - Not supported

2. Manual Mic/Rear and Mic /Front Selection

Displays both Internal Microphone and Line In (Mic/Front) audio output devices

For 892, see below

885, 887, 888, 889, 892, 898

2a. Edit Platforms.xml

Open Item/PathMapID

Verify PathMapID

Copy and paste the current Rear Mic /Front Mic so there are two of the same (usually Item 0)

Open Item 0 and Item 0 and Item 1 appear; delete Item 1 (front mic).

Open Item 1 and Item 0 and Item 1 appear; delete Item 0 (rear mic).

Edit this path map as follows:

Current:

Item 0/NodeID/Number/9

Item 1/NodeID/Number/34

Item 2/NodeID/Number/25

New:

Item 0/NodeID/Number/7

Item 1/NodeID/Number/36

Item 2/NodeID/Number/25

2b. Save, install and restart

892

2a. Edit Platforms.xml

Open Item/PathMapID

Verify PathMapID

Line In (Blue/Rear) is not available

open Item 0, Item 0 and Item 1 appear; delete Item 1 (front mic)

open Item 1

Current:

Item 0/NodeID/Number/8

Item 1/NodeID/Number/35

Item 2/NodeID/Number/26

New:

Item 0/NodeID/Number/8

Item 1/NodeID/Number/35

Item 2/NodeID/Number/25

2b. Save, install and restart

3. Manual Internal Speaker and Headphone Selection

Displays both Internal Speaker and Headphones audio output devices

Note: An existing audio output device must be deleted to add Headphones as an audio output device. See Procedure 10.

3a. Edit Platforms.xml

Open Item/PathMapID

Verify PathMapID

Copy and paste the current speaker/headphone so there are two of the same (Item 2)

Note: Paste on top of PathMap

Drag Item 2 up to PathMap - 2 times (moves new item to correct position)

In Item 2, open next level and there are Item 0 and Item 1; delete Item 1 (headphones).

In Item 3, open next level and there are Item 0 and Item 1; delete Item 0 (speakers).

Edit this path map as follows:

Current:

Item 0/NodeID/Number/27 Item 1/NodeID/Number/12 Item 2/NodeID/Number/2

New:

Item 0/NodeID/Number/27 Item 1/NodeID/Number/38 Item 2/NodeID/Number/37

3b. Save, install and restart.

4. Add Boost to input (Mic/Rear. Mic/Front and/or Line In)

Increase audio level for audio input devices

4a. Edit Platforms.xml (add to audio input devices as appropriate)

Open Item/PathMapID Verify PathMapID

i. Mic/Rear

Current:

Item 0/NodeID/Number/9
Item 1/NodeID/Number/34
Item 2/NodeID/Number/24

Select Item1 Select Add Item Enter Boost Select Number Enter 3

New

Item 0/NodeID/Number/9

Item 1

Boost/Number/3 NodeID/Number/34 Item 2/NodeID/Number/24

Save

ii. Mic/Front (displayed as Line In/Built-In)

Note: NodeIDs are different if 2. Manual Mic/Rear and Mic /Front Selection (above) is implemented

Current:

Item 0/NodeID/Number/9 Item 1/NodeID/Number/34 Item 2/NodeID/Number/25

Select Item1 Select Add Item Enter Boost Select Number Enter 3

New

Item 0/NodeID/Number/9

Item 1

Boost/Number/3 NodeID/Number/34

Item 2/NodeID/Number/25

Save

iii. Line In Current: Item 0/NodeID/Number/8 Item 1/NodeID/Number/35 Item 2/NodeID/Number/26

Select Item1 Select Add Item Enter Boost Select Number Enter 3

New

Item 0/NodeID/Number/8 Item 1

Boost/Number/3 NodeID/Number/35 Item 2/NodeID/Number/26

4b. Save, install and restart.

5. Substitute Gray (Side Speakers) for Black (Rear Speakers)

Allows configuring Side Speakers in 5.1 analog surround sound.

5a. Edit Platforms.xml

Open Item/PathMapID Verify PathMapID Open 2nd to last item Edit this path map as follows:

Current:

Item 0/NodeID/Number/21 Item 1/NodeID/Number/13 Item 2/NodeID/Number/3

New:

Item 0/NodeID/Number/23 Item 1/NodeID/Number/15 Item 2/NodeID/Number/5

5b. Edit Hardware Config/info.plist

Open Item/PathMapID Verify PathMapID PinConfig

Find: 21771cf0 21771d00 21771e00 21771f40 Replace: 21771c80 21771d20 21771e01 21771f01

Find: 21571c80 21571d20 21571e01 21571f01 Replace: 21571cf0 21571d00 21571e00 21571f40

5c. Save, install and restart

6. Add Line Out (Rear Speakers) for analog 7.1 Surround Sound

Adds side speaker for 7.1 analog surround sound Note: Not available for Audio ID: 2 or Audio ID: 3

6a. Edit Platforms.xml

Open Item/PathMapID Verify PathMapID Delete Item 5

Copy and paste the Line Out so there are two of the same. (Item 4)

Note: Paste on top of PathMap

Drag Item 4 up to PathMap - 4 times (moves new item to correct position)

Edit this path map as follows:

Current:

Item 0/NodeID/Number/21 Item 1/NodeID/Number/13 Item 2/NodeID/Number/3

New:

Item 0/NodeID/Number/23 Item 1/NodeID/Number/15 Item 2/NodeID/Number/5

6b. Edit Hardware Config/info.plist

Open Item/PathMapID Verify PathMapID PinConfig

Find: 21771cf0 21771d00 21771e00 21771f40 Replace: 21771c80 21771d20 21771e01 21771f01

Find: 21e71c90 21e71d61 21e71e4b 21e71f01 Replace: 21e71cf0 21e71d00 21e71e00 21e71f40

6c. Save, install and restart

7. Substitute SPDIF-2 Wire Output

Replaces SPDIFOut Optical with motherboard SPDIF 2 wire SPDIF audio output device

7a. Edit Platforms.xml

Open Item/PathMapID Open the current SPDIFOut (last item) Edit this path map as follows:

Current:

Item 0/NodeID/Number/30 Item 1/NodeID/Number/6

New:

Item 0/NodeID/Number/17 Item 1/NodeID/Number/16

7b. Edit Hardware Config/info.plist

Open Item/PathMapID Fix PinConfig

Find: 21171cf0 21171d00 21171e00 21171f40 Replace: 21171ca0 21171d01 21171e43 21171f99

Find: 21e71c90 21e71d61 21e71e4b 21e71f01 Replace: 21e71cf0 21e71d00 21e71e00 21e71f40

7c. Save, install and restart

Credit: intamara: Lion HDMI Audio - Part 2a: DSDT Edits/Discrete - AMD/Nvidia - Page 29, Post 289

8. SPDIF OpticalOut/Encoded Digital Audio - Not available for 892 or 898, not needed for 885.

Required for VLC Encoded Digital Audio Option

Alternative AppleHDA binary edit

Note: popping may occur with attached analog speakers.

Example: 889 patch

8a. Make a backup of your installed MLOptimized AppleHDA

8b. Copy S/L/E/AppleHDA.kext to Desktop

8c. Open Applications/Utilities/Terminal

\$ cd Desktop

\$ Is (optional to verify AppleHDA.kext is on the desktop

** The following commands varies for each codec. Copy and paste the correct command below ** \$ sudo perl -pi -e 's\x89\x08\xec\x10\x80\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA Enter Password

\$ sudo perl -pi -e 'sl\x85\x08\xec\x10l\x89\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA \$ exit

8d. Save, install and restart

Use the terminal command appropriate for your codec.

i. 887 SPDIFOut/Encoded Digital Audio

\$ sudo perl -pi -e 'sl\x87\x08\xec\x10l\x80\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA \$ sudo perl -pi -e 'sl\x85\x08\xec\x10l\x87\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA

ii. 888 SPDIFOut/Encoded Digital Audio

\$ sudo perl -pi -e 'sl\x88\x08\xec\x10l\x80\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA \$ sudo perl -pi -e 'sl\x85\x08\xec\x10l\x88\x08\xec\x10lq' AppleHDA.kext/Contents/MacOS/AppleHDA

iii. 889 SPDIFOut/Encoded Digital Audio

\$ sudo perl -pi -e 's\\x89\x08\xec\x10\\x80\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA \$ sudo perl -pi -e 's\\x85\x08\xec\x10\\x89\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA

iv. 892 SPDIFOut/Encoded Digital Audio

\$ sudo perl -pi -e 's\\x92\x08\xec\x10\\x80\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA \$ sudo perl -pi -e 's\\x85\x08\xec\x10\\x92\x08\xec\x10lg' AppleHDA.kext/Contents/MacOS/AppleHDA

\$ sudo perl -pi -e 's\\x92\x08\xec\x10\\x80\x08\xec\x10lg' /System/Library/Extensions/AppleHDA.kext/Contents/MacOS/AppleHDA

\$ sudo perl -pi -e 'sl\x85\x08\xec\x10l\x92\x08\xec\x10lg' /System/Library/Extensions/AppleHDA.kext/Contents/ MacOS/AppleHDA

\$ sudo perl -pi -e 'sl\x84\x19\xd4\x11\\x81\x08\xec\x10lg' /System/Library/Extensions/AppleHDA.kext/Contents/ MacOS/AppleHDA

iv. 898 SPDIFOut/Encoded Digital Audio

Applying this edit for the 898 disables audio. Do not try.

9. HDMI audio (AMD/Nvidia/HD3000/HD4000) Mountain Lion HDMI Audio

10. 2x HD3000/HD4000 HDMI Audio/Delete Audio Output Device

Deletes an existing audio output device to allow an additional HDMI audio output to be present. Note: AppleHDA supports a total of 4 audio output devices. For Audio ID: 3, the orange port/line out audio device is removed for HD3000/HD4000 HDMI audio

For Audio ID:3, Select the audio output device to delete:

Item 3: Black port/rear/line out

Item 4: SPDIFOut

For Audio ID:1, Select the audio output device to delete:

Item 3: Orange port/rear/line out/center and sub speakers

Item 4: Black port/rear/line out/rear speakers

Item 5: SPDIFOut

10a. Edit Platforms.xml

Verify PathMapID
Open Item/PathMapID
Delete Item (Selected from Audio ID above)

10b. Edit Hardware Config/info.plist

Open Item/PathMapID Verify PathMapID Fix PinConfig

If Orange deleted

Find: 21671c30 21671d60 21671e01 21671f01 Replace: 21671ca0 21671d01 21671e43 21671f99

If Black deleted

Find: 21571c20 21571d10 21571e01 21571f01 Replace: 21571ca0 21571d01 21571e43 21571f99

If SPDIFOut deleted

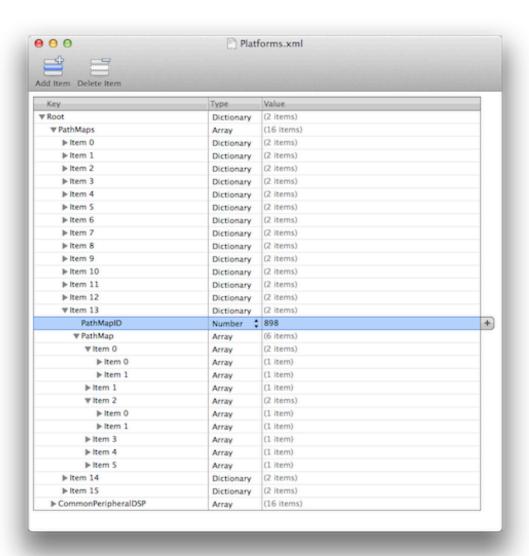
Find: 21e71c90 21e71d61 21e71e4b 21e71f01 Replace: 21e71ca0 21e71d01 21e71e43 21e71f99

10c. Save, install and restart

Appendix:. ML Optimized AppleHDA.kext/PathMaps

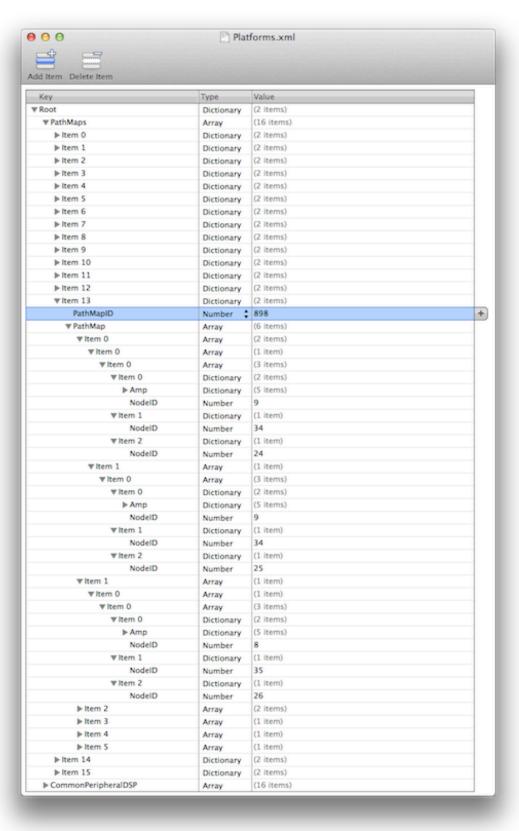
PathMapID 898/All Audio Devices

Item	Sub Item	I/O	Device	Color	Location	NodelD
Item 0	Item 0	Input	Mic	Pink	Rear	24
	Item 1	Input	Mic	Pink	Front	25
Item 1		Input	Line In	Blue	Rear	26
Item 2	Item 0	Output	Speakers	Green	Rear	20
	Item 1	Output	Headphones	Green	Front	27
Item 3		Output	Line Out	Orange	Rear	22
Item 4		Output	Line Out	Black	Rear	21
Item 5		Output	SPDIFOut	N/A	Rear	30



PathMapID 898/Input Audio Devices

Item	Sub Item	I/O	Device	Color	Location	NodelD
Item 0	Item 0	Input	Mic	Pink	Rear	24
	Item 1	Input	Mic	Pink	Front	25
Item 1		Input	Line In	Blue	Rear	26



PathMapID 898/Output Audio Devices

Item	Sub Item	1/0	Device	Color	Location	NodelD
Item 2	Item 0	Output	Speakers	Green	Rear	20
	Item 1	Output	Headphones	Green	Front	27
Item 3		Output	Line Out	Orange	Rear	22
Item 4		Output	Line Out	Black	Rear	21
Item 5		Output	SPDIFOut	N/A	Rear	30

