

ML: Clover Realtek ALC AppleHDA Injection

For ML Realtek ALC AppleHDA

Clover supports ML Realtek ALC AppleHDA.kext Audio ID injection; no enabler, no dsdt required.

Requirements

- 1. Mountain Lion 10.8.4 and newer
- 2. Realtek ALC*, one of the following Device_IDs:
- 2a. 10ec0885
- 2b. 10ec0887
- 2c. 10ec0888
- 2d. 10ec0889
- 2e. 10ec0892
- 2f. 10ec0898
- *See Notes below for ALC 8xy examples
- 3. Supported Audio-IDs (Audio_ID = layout-id)
- 3a. Audio_ID: 1 5/6 port ALC898 onboard audio and AMD/Nvidia HDMI audio*
- 3b. Audio_ID: 2 3 port ALC898 onboard audio and AMD/Nvidia HDMI audio*
- 3c. Audio_ID: 3 3/5/6 port ALC898 onboard audio and HD3K/HD4K/AMD/Nvidia HDMI audio*

Audio_IDs: 1 and 2 support analog 5.1 surround sound, 3 does not

Audio_IDs: 1, 2 and 3 require HDMI audio dsdt edits for HDMI audio.

4. Clover_v1597 or newer

Tools

- 1. Property List Editor: Xcode, TextEdit, Plist Editor
- 2. IORegistryExplorer/File/Save a Copy As... (verify copy opens in IOReg before posting, use v2.1)
- 3. Applications/Utilities/Console
- 4. Carbon Copy Cloner or SuperDuper

Backup System

- 1. Make a bootable backup with Carbon Copy Cloner or SuperDuper
- 2. Backup Clover/EFI/config.plist or Clover/EFI/OEM/ProductName/config.plist

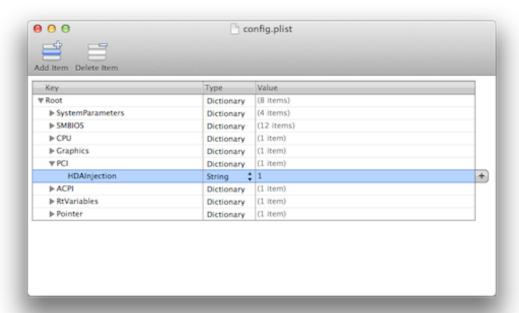
Remove Enabler (if installed)

- 1. Move To Trash, any audio enablers
- 1a. Ex., S/L/E/HDAEnabler1.kext, HDAEnabler8--.kext, ALC8xxHDA.kext, etc.
- 1b. Repair permissions and fix cache

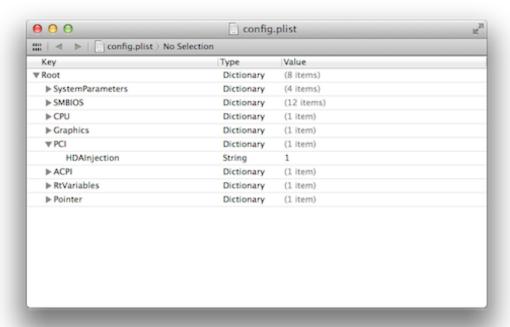
Clover_v2000+

```
Edit config.plist (Clover/EFI/config.plist or Clover/EFI/OEM/ProductName/config.plist)
1. Determine Audio/Inject (from supported Audio IDs above)
1a. Audio_ID = 1, Audio/Inject=1
1b. Audio_ID = 2, Audio/Inject=2
1c. Audio_ID = 3, Audio/Inject=3
2. Add config.plist/PCI/Devices
      <key>Audio</key>
      <dict>
             <key>Inject</key>
             <string>1</string>
      </dict>
Clover (prior to v2000)
Edit config.plist (Clover/EFI/config.plist or Clover/EFI/OEM/ProductName/config.plist)
1. Determine HDAInjection (from supported Audio_IDs above)
1a. Audio_ID = 1, HDAInjection=1
1b. Audio_ID = 2, HDAInjection=2
1c. Audio_ID = 3, HDAInjection=3
2. Add config.plist/PCI/HDAInjection
      <key>PCI</key>
      <dict>
             <key>HDAInjection</key>
             <string>1</string>
      </dict>
3. Save
3a. TextEdit/config.plist
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```
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                                             config.plist *
                <key>BoardManufacturer</key>
                <string>Apple Inc.</string>
<key>BoardSerialNumber</key>
                <string>C02032101R5DC775H</string>
<key>Board-ID</key>
                <string>Mac-F65AE981FFA204ED</string>
        </dict>
        <key>CPU</key>
        <dict>
                <key>BusSpeedkHz</key>
                <string>100000</string>
        </dict>
        <key>Graphics</key>
        <dict>
                <key>GraphicsInjector</key>
                <string>No</string>
        </dict>
        <key>PCI</key>
        <dict>
                <key>HDAInjection</key>
                <string>1</string>
        </dict>
        <key>ACPI</key>
        <dict>
                <key>DropOemSSDT</key>
                <string>Yes</string>
```



3c. Xcode/config.plist

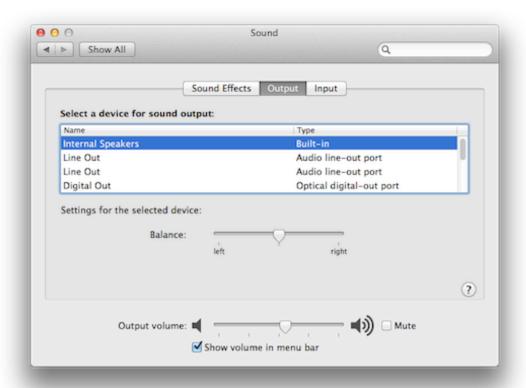


Install ML Realtek ALC AppleHDA.kext

Restart

Verify Realtek 8xx Audio

1. System Preferences/Sound/Output



Troubleshooting

- 1. ML-Realtek ALC AppleHDA Capabilities.pdf
- 2. Post to http://www.insanelymac.com
- 3. Post to http://www.tonymacx86.com/audio/76309-mountain-lion-multibeast-no-audio-solutions-problem-reporting.html

Notes

- 1. ALC 8xy can one of the following Realtek audio codecs:
- 1a. ALC 885 aka ALC 889a
- 1b. ALC 887 aka ALC 888b,
- 1c. ALC 888 aka ALC 888s
- 1d. ALC 889
- 1e. ALC 892
- 1f. ALC 898

Credits:

VCH888; ALC889A, Gigabyte (Intel): now having a working front mic - Page 38 - Sound - InsanelyMac Forum