* Iteration 1 retrospective -- Jack
  + What went well?
    - Making decisions as a team
    - Being flexible with the switch to online throughout the project so far
    - Asking questions between ourselves and with the customer
    - Looking ahead for future deliverables
    - Attendance at all meetings
  + What can be improved?
    - Dividing tasks evenly so everyone has something to work on
    - Communicating changes or logging hours with the project manager
    - Shorthanding task estimates
  + What are some challenges? How do we address them?
    - In code:
      * Adding functionality on page
        + Requires research to understand how different languages connect functionality
        + Resources such as internet, professors, and team members
      * Understanding testing for web applications
        + Looking at restrictions or test suites for each language we use
        + Doing research before testing is needed
    - In team:
      * Ensuring understanding of tasks
        + Reiterating
        + Reporting back
        + Asking questions
      * Giving everyone something to work on
        + Dividing work evenly
        + Asking for help
        + Doing research/looking ahead
* Simple unit tests for 2 classes -- Juliette (Demonstration)
  + MovieManager
  + UserManager
    - Tested at least every method
    - PHP unit testing suite
* Iteration 1 product deliverables and/or updated estimates
  + <http://ceclnx01.cec.miamioh.edu/~amoratjm/CSE201-The-Reel-World/>
  + No updated estimates needed for iteration 1: complete
* Show your customer what you have done.
  + Trello - <https://trello.com/b/DUoWwEH1/the-reel-world>
    - Users can create an account with a unique username, password, and name - Priority 10
    - Guest users should be able to search for movies whose information contains the strings specified in the search bar - Priority 20
    - Users should be able to submit a request form to add an entry to the repository - Priority 20
    - Users are able to leave comments in a comment section for each entry - Priority 30
  + Burndown chart - <https://www.burndownfortrello.com/index.php>
  + Velocity
    - April 24th = estimated end date
    - April 23rd = end of iteration
    - 7/8 = 0.875
* Questions
  + Build scripts
* 6th week deliverables agenda
  + <https://docs.google.com/document/d/1qw_lHq8i4JaAMGhBAMuioM1jHiwMDLmWTb3bccFZJmA/edit?usp=sharing>