Algorithm 1 Square root algorithm

```
1: function CalculateStandardDeviation
       samplesNumber \leftarrow Scanner
 2:
       array \leftarrow 0
3:
                                                                                                 ▶ Integer array
       while i < samplesNumber do
 4:
           array[i] \leftarrow nextInt
 5:
6:
       end while
       average \leftarrow GetAverage(array)
 7:
       temp = 0
 8:
       for i < length of array do
9:
           temp \leftarrow (array[i] - average) * (array[i] - average) + temp
10:
11:
       end for
       beforeRoot \leftarrow temp/lengthofArray
12:
       result \leftarrow MathSqure(beforeRoot)
13:
       \mathbf{return} result
14:
15: end function
16:
17: function GetAverage(arry)
       temp = 0
18:
       for i < length of array do
19:
           temp \leftarrow array[i] + temp
20:
       end for
21:
       result \leftarrow temp/lenght of Array
22:
       return \ result
23:
24: end function
25:
26: function MATHSQURE(a, b)
                                        ▷ b: accuracy of decimal points
27:
       array \leftarrow 0
       integer \leftarrow 0
28:
       if b > 0 then
29:
           array \leftarrow DecimalAccuracy(b)
30:
       end if
31:
       integer \leftarrow IntegerPart(a)
32:
       return \ GetResult(a, integer, array)
33:
34: end function
35:
36: function DECIMALACCURACY(b)
       array \leftarrow 0
37:
38:
       integer \leftarrow 0
       while integer \neq b do
39:
40:
           f \leftarrow 1
           for i \le integer do
41:
               f \leftarrow f * 10
42:
43:
           end for
           array[integer] \leftarrow 1/f
44:
           integer \leftarrow integer + 1
45:
       end while
46:
       return array
47:
   end function
48:
49:
50: function INTEGERPART(a)
       if a = 1 then
51:
           return 1
52:
       end if
53:
       temp \leftarrow 0
54:
       for i <= a/2 + 1 do
55:
           if i * i = a then
56:
```

```
temp \leftarrow i
57:
               break
58:
           end if
59:
           if i * i > a then
60:
               temp \leftarrow i - 1
61:
               break
62:
           end if
63:
64:
       end for
       return temp
65:
66: end function
67:
   function GetResult(a, integer, array)
68:
69:
       temp \leftarrow integer
       for p < length of array do
70:
           if p > 0 then
71:
               integer \leftarrow temp
72:
           end if
73:
           for i \le 9 do
74:
               temp \leftarrow j * array[i] + integer
75:
               if temp * temp = a then
76:
                   return temp
77:
               end if
78:
               if temp * temp > a then
79:
                   d1 \leftarrow toString(temp)
                                                                                                ▷ d1 is BigDecimal
80:
                   d2 \leftarrow toString(array[p])
                                                                                                ▷ d2 is BigDecimal
81:
                   temp \leftarrow d1 - d2
82:
                   break
83:
               end if
84:
           end for
85:
       end for
86:
87.
       return temp
88: end function
```

Technical reason

The important thing is the approach of root, there are several approaches to calculate square root, such as Newton's method or binary method. But i choose a customized approach to get the square root. First of all, this method can get the integer part of the square root result, which is simple than others. Then, we can get a template of accuracy. For example, if the decimal digital accuracy is 3, the template is 0.001. Finally, we can pass integer part, decimal part and the beforeRoot number to the last function, it calculates the result by combination the integer part and decimal part, which the decimal part is dynamic in order to get the accurate decimal part.

Advantages and disadvantages

The BigDecimal is used to avoid accuracy lost. It also can get the integer part of the result in a efficient way. In the meanwhile, this approach can control the number of decimal by user selection, which is use-friendly. The disadvantage is: it is a little bit more time-comsuming than the binary approach since this method use a traditional way to calculate the decimal part.