#include<stdio.h>

#include<string.h>

struct Family

{

char person\_name[50];

char gender[15];

char father\_name[50];

char mother\_name[50];

} ;

void main()

{

struct Family Fam1;

struct Family Fam2;

struct Family Fam3;

struct Family Fam4;

struct Family Fam5;

strcpy(Fam1.person\_name,”Ram”);

strcpy(Fam1.gender,”Male”);

strcpy(Fam1.father\_name,”Ramesh”);

strcpy(Fam1.mother\_name,”Revathy”);

strcpy(Fam2.person\_name,”Bavana”);

strcpy(Fam2.gender,”Female”);

strcpy(Fam2.father\_name,”Ramesh”);

strcpy(Fam2.mother\_name,”Revathy”);

strcpy(Fam3.person\_name,”Agilan”);

strcpy(Fam3.gender,”Male”);

strcpy(Fam3.father\_name,”Ram”);

strcpy(Fam3.mother\_name,”Darshini”);

strcpy(Fam4.person\_name,”Yamini”);

strcpy(Fam4.gender,”Female”);

strcpy(Fam4.father\_name,”Elango”);

strcpy(Fam4.mother\_name,”Bavana”);

strcpy(Fam5.person\_name,”Megala”);

strcpy(Fam5.gender,”Female”);

strcpy(Fam5.father\_name,”Elango”);

strcpy(Fam5.mother\_name,”Bavana”);

}