# Modeling of spin-orbital dynamics in a FS lattice with E+B in the same element

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## Tasks from supervisor

- Study effects of E+B tilts (preserves Lorentz force) in FS lattice on S<sub>x</sub>, S<sub>y</sub>, S<sub>z</sub>;
- Same for quadrupole shifts (doesn't preserve LF in the quadrupole);
- ▶ Study decoherence as a function of the inital beam distribution  $(x, y, \delta W)$ ;
- Study optimal sextupole placement for the suppression of decoherence and chromaticity;
- Modeling of field calibration by effective gamma in the horizontal plane (CW/CCW procedure);

## Conventional ODE integrator

#### Python prototype

- Classes defining most commonly utilized accelerator elements (dipoles, quadrupoles, E+B, etc);
- Vectorized RHS computation;
- Two versions of element positioning imperfections (tilting):
  - via computing the tilt matrix, and applying it to the computed field at run time (more general but time-consuming, doesn't preserve guiding field strength by default);
  - customized tilting for dipole, E+B (less time-consuming, preserves the Lorentz force acting on the particle), and shift for quadrupole;
- Reason: needed a tool whose output could be exactly interpreted (source code could be understood by me)

### Decoherence test

- ▶ 1000 initial conditions from  $\Delta K \sim N(0, 10^{-4})$ ;
- $\vec{S}(0) = (0,0,1);$
- ► Tracking for the first 100 turns;
- ► Statistics:  $\Omega_x = S_y(100)/\Delta t(100), \ \Omega_y = S_x(100)/\Delta t(100).$

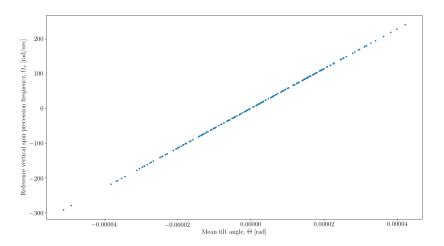


Figure: Reference particle spin precession frequency (vertical plane) vs mean tilt angle

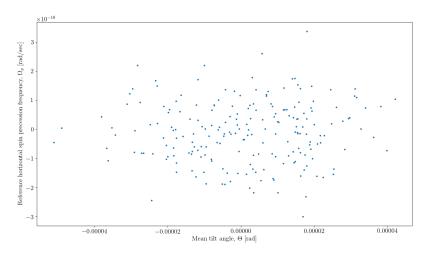


Figure: Reference particle spin precession frequency (horizontal plane) vs mean tilt angle

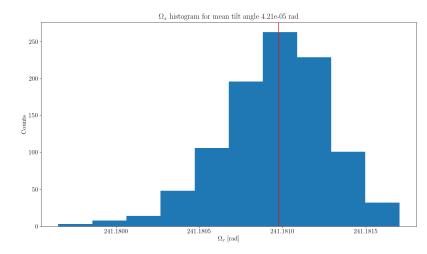


Figure: Vertical spin precession frequencies at the most positive mean tilt; red: reference particle

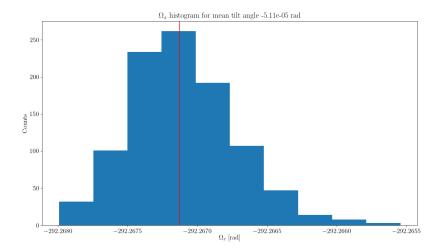


Figure: Vertical spin precession frequencies at the most negative mean tilt; red: reference particle

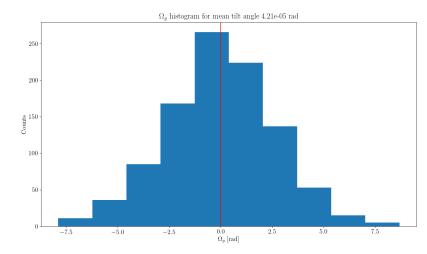


Figure: Horizontal spin precession frequencies at the most positive mean tilt; red: reference particle

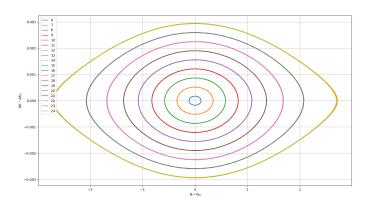
## Conventional ODE integrator

C++ extension

- ► Because python isn't fast enough, rewrote parts of the integrator in c++;
- Still problems with speed (and precision) working on that now;
- ► However, even if those problems are resolved, step-by-step integration is not a viable option for the type of analysis required:

## What is required?

- $\omega_i = \omega_0 + G_6 \cdot \Delta \gamma_i^2$ , where  $\Delta \gamma_i^2$  is the average gamma in phase space, due to synchrotron oscillations.
- $Q_s = \frac{\omega_s}{\omega_{ray}} \ll 1$  (like 1/35) => require thousands of turns.



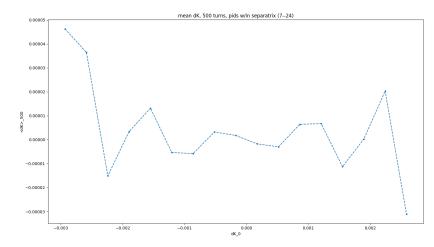


Figure:  $\langle \Delta K \rangle$  vs  $\Delta K_0$  after 500 turns (14 synchrotron oscillations)

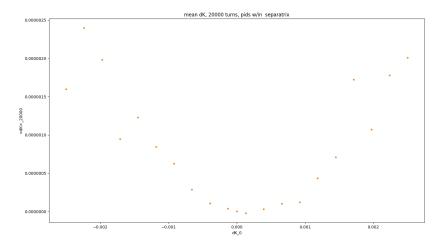


Figure:  $\langle \Delta K \rangle$  vs  $\Delta K_0$  after 20,000 turns (571 synchrotron oscillations)

#### Therefore...

- Eremey Valetov compares a conventional Runge-Kutta 8-th order, step-size calibrated integrator (MSURK89) with COSY INFINITY with regard to run time;
- By my estimation, that integrator would take 32 hours to run a single simultation with just one realization of an imperfect 397-element FS lattice with the beam of 1000 particles for initial distribution:
- COSY INFINITY is an order of magnitude faster; that's manageable.