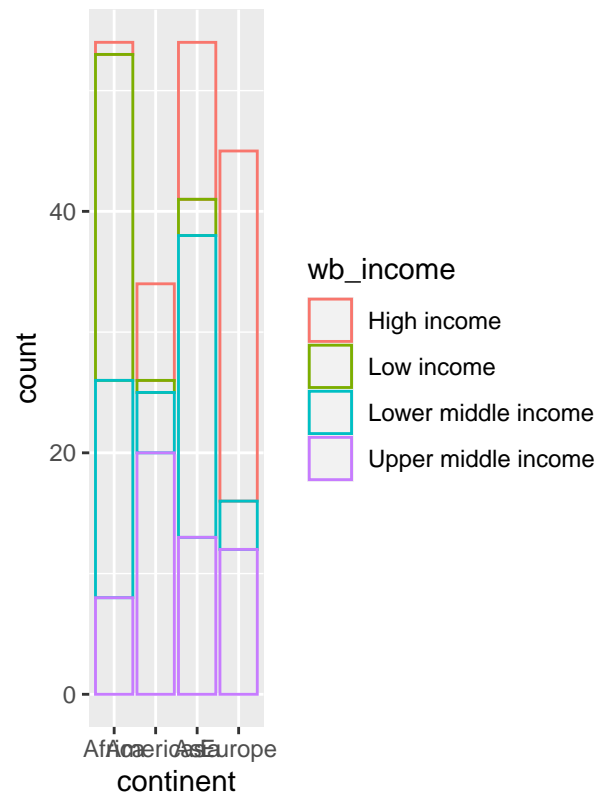


position = stack



position = identity

