

ALEX BERGERON

alexbergeronprofessionnel@gmail.com | (873) 664-1126

1061 Rang Saint-Flavien Notre-Dame-du-Mont-Carmel, qc, canada

[Portfolio](#) | [Linkedin profile](#)

PROFESSIONAL PROFILE

Recent Computer Science graduate with a strong passion for programming and software architecture. Academic and professional experiences have provided me with a solid foundation in software development. I aim to continue growing in a dynamic environment where i can contribute actively while strengthening my skills and acquiring new ones.

TECHNICAL SKILLS

C# | Java | python | API REST | sql | c++ | web development | git | agile project management

SOFT SKILLS

organization & prioritization | autonomy | collaboration | leadership | constructive self-reflection | adaptability

LANGUAGES

French: native | English: Bilingual | Japanese: beginner-intermediate

PERSONAL PROJECT

Manly Idiot Launches Far

VR platformer and psychological horror game featuring a narrator whose only goal is to make players give up. This project allowed me to learn the fundamentals of VR game programming and the integration of external technologies within Unity.

Daring Idiot Climbs Keep

A cel-shaded 3D platformer and psychological horror game where the player, armed with a rocket launcher, must avoid traps and the narrator to reach the top. Through this project, I gained experience in 3D game development and Unity gameplay systems.

PROFESSIONAL EXPERIENCE

UI programming intern | Research team of Professor Jean-Sébastien Dessureault | May 2025 - August 2025

- Designed an Unity-based graphical interface enabling specialists from various disciplines to interact with the geopolitical simulator and observe AI-driven decision-making.
- Managed communication between the C# UI and the python-based simulator through a REST API.
- Contributed to the simulator's core development and architecture.

Web developer intern | start-up Avoine Cuisine | April 2023 - May 2023

Developed a full web application from ground up with two teammates.

- Project planning, backend development using Laravel and database integration.

Grocery clerk | Metro Fournier, Trois-Rivières | August 2020 - Present

Progressively took on roles with greater responsibility :

- Grocery clerk : tablet filling and customer service
- Department supervisor : Team management, task organization and operational optimization to ensure service quality
- Receiver: Coordination between multiple teams, priority management and maintaining smooth workflow under time and space constraints

FORMATIONS

Bachelor's Degree in computer science | UQTR | September 2023 - August 2025

- advanced programming concepts : generics type, lambdas and delegates
- Exposure to new programming paradigms
- introduction to artificial intelligence fundamentals

Diploma of College Studies (DEC) in computer science | Cégep de Trois-Rivières | august 2020 à may 2023

Acquired foundational skills in object-oriented programming, web development, cybersecurity and project management.