Scoring applications can combine these glyphs to produce lines of varying lengths. By way of example:

|  |  |
| --- | --- |
| Macintosh HD:Users:DSpreadbury:Desktop:trill-speed.png | ornamentTrill + wiggleTrillFastest + wiggleTrillFasterStill + wiggleTrillFaster + wiggleTrillFast + wiggleTrill + wiggleTrillSlower + wiggleTrillSlowerStill + wiggleTrill + wiggleTrillFaster + wiggleTrillFasterStill |
| Macintosh HD:Users:DSpreadbury:Desktop:wavy-line.png | 10 x wiggleWavy |
| Macintosh HD:Users:DSpreadbury:Desktop:sawtooth-line.png | 10 x wiggleSawtooth |
| Macintosh HD:Users:DSpreadbury:Desktop:squaretooth-line.png | 6 x wiggleSquaretooth |
| Macintosh HD:Users:DSpreadbury:Desktop:circular-motion.png | wiggleCircularStart + wiggleCircularLargest + wiggleCircularLargerStill + wiggleCircularLarger + wiggleCircularLarge + wiggleCircularEnd |
| Macintosh HD:Users:DSpreadbury:Desktop:vibrato-line.png | wiggleVibratoStart + wiggleVibratoSmallestFastest + wiggleVibratoMediumSlower + wiggleVibratoMediumSlowest + wiggleVibratoMediumFaster + wiggleVibratoMediumFasterStill, etc. |
| Macintosh HD:Users:DSpreadbury:Desktop:accel-rit-beams.png | beamAccelRit15 + beamAccelRit14 + beamAccelRit13 + beamAccelRit12 + beamAccelRit11 + beamAccelRit10 + beamAccelRit9 + beamAccelRit10 + beamAccelRit11 + beamAccelRit12 + beamAccelRit13 + beamAccelRit14 + beamAccelRit15 + beamAccelRitFinal |