The glyphs shown here may be combined with noteheads to produce precomposed glyphs with a fixed stem length.

Scoring applications should produce this effect by imposing the required symbol on a stem drawn using a primitive line, rather than using these precomposed stem glyphs:

* Sprechgesang (vocalSprechgesang)
* Swish (miscSwish)
* Penderecki unmeasured tremolo (pendereckiTremolo)
* Sul ponticello (stringsBowBehindBridge)
* Bow on bridge (stringsBowOnBridge)
* Bow on tailpiece (stringsBowOnTailpiece)
* Buzz roll (buzzRoll)
* Damp (pluckedDamp)
* Vibrato pulse accent (stringsVibratoPulse)
* Multiphonics (windMultiphonicsBlackStem, windMultiphonicsWhiteStem, windMultiphonicsBlackWhiteStem)
* Sussurando (vocalsSussurando)
* Rim shot (pictRimShotOnStem)
* Harp string noise (harpStringNoiseStem)