

Map-Reduce Neo4j: Graph Database

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CS411: Database Systems

June 28, 2020



Leaning Objectives

After this lecture, you should be able to:

- Discuss the Labeled Property Graph Data Model
- Write basic nodes and relationships Cypher queries.
- Use Cypher commands to manipulate Neo4J graph data.

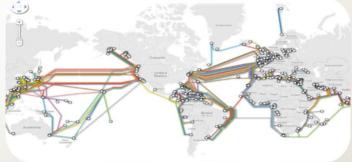
Neo4j: Graph Database

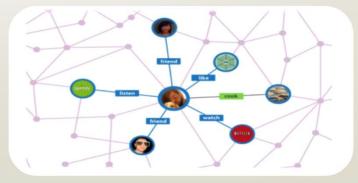
- Many types of data can be represented as graphs
 - Road networks, with intersections as nodes and road segments as edges
 - Computer networks, with computers as nodes and connections as edges
 - Social networks, with people/postings as nodes and edges as relationship (e.g. friends, likes, created, ...)

• Graph databases store relationships and connections as first-class entities:

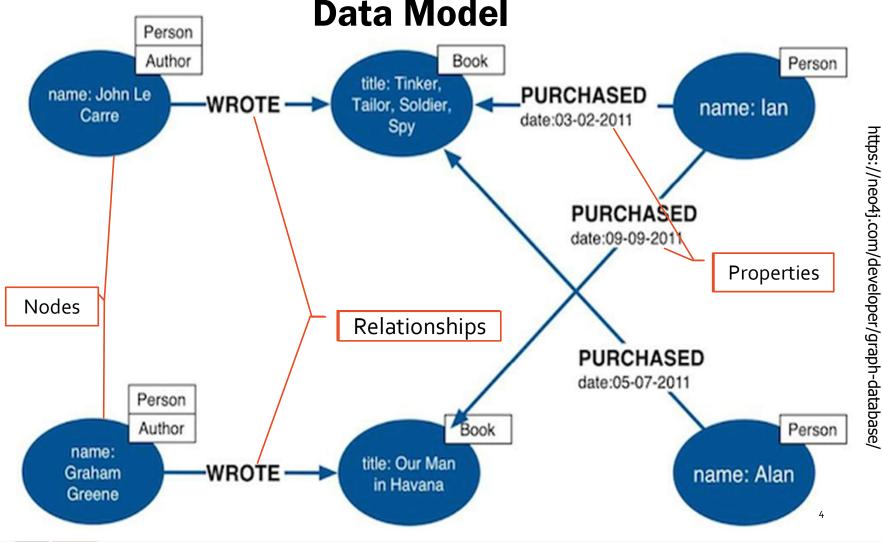
"Property Graph Model"







Labeled Property Graph Data Model

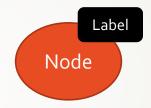


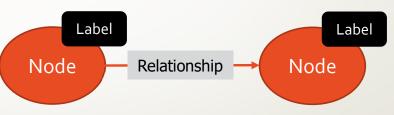
Neo4j Nodes and Relationships

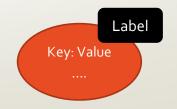
- Nodes
 - have a system-assigned id
 - can have key/value properties
 - there is a reference node ("starting point" into the node space)
- Relationships (Edges)
 - have a system-assigned id
 - are directed (but can be traversed in either direction)
 - have a type can have key/value properties
- Key/value properties

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- values always stored as strings
- support for basic types and arrays of basic types







The Power of Graph Databases

Performance

 Graph databases have better performance when dealing with connected data vs. relational databases and NOSQL

Flexibility

No need to define schema upfront

Agility

- graph data model is schema-free
- testable graph database's API
- query language

Graph DB and application evolve in an agile fashion



Cypher: A Graph Query Language

- SQL-like syntax
- Declarative pattern-matching graph query language
- Query a graph DB to find data (Nodes, Relationships, subgraphs) that matches a specific pattern
 - uses ASCII to specify a patterns

Cypher Basics

Variables (Identifiers)

- Patterns describes path that connects a node (or set of nodes)
- Identifiers allow us to refer to the same node more than once when describing a pattern
- In Cypher, graphs are described using *specification by example*.

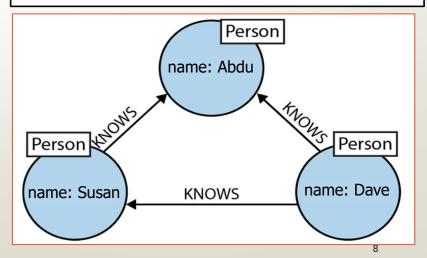
Cypher Pattern

(x:Person {name: 'Abdu'})

<-[:KNOWS]-(y:Person {name: 'Dave'})

-[:KNOWS]->(z:Person {name: 'Susan')

-[:KNOWS]->(x)





Cypher Queries

- Cypher is comprised of three main concepts
 - MATCH: graph pattern to match, bound to the starting points
 - WHERE: filtering criteria
 - **RETURN**: what to return
- Implemented using the Scala programming language

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Querying Nodes

Nodes are surrounded with parentheses

```
()
(matrix)
(:Movie)
(matrix:Movie)
(matrix:Movie {title: "The Matrix"})
(matrix:Movie {title: "The Matrix", released: 1997})
```

Nodes queries

MATCH (node:Label)
WHERE node.property = {value}
RETURN node.property

Examples

• Find "Apollo 13" movie

```
MATCH (n:Movie {title:"Apollo 13"})
RETURN n.released;
```

• Find 1990's movies

```
MATCH (n:Movie)
WHERE n.released >= 1990 AND n.released <=2000
RETURN n;
```

n.released

1995

"n"

{"tagline":"Welcome to the Rea
l World","title":"The Matrix",
"released":"1999"}

{"tagline":"At odds in life...
in love on-line.","title":"Wh
en Harry Met Sally","released"
:"1998"}

{"tagline":"In every life ther
e comes a time when that thing
you dream becomes that thing
you do","title":"That Thing Yo
u Do","released":"1996"}

{"tagline":"Pain heals, Chicks
dig scars... Glory lasts fore
ver","title":"The Replacements
","released":"2000"}

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Querying Relationships

Relationships are basically an arrow --> between two nodes.

- relationship-types -[:KNOWS]-> , <-[: LIKE]-</pre>
- a variable name -[rel:KNOWS]-> before the colon
- additional properties -[rel:KNOWS {since:2018}]->
- structural information for paths of variable length -[:KNOWS*..4]->

MATCH (n1:Label1)-[rel:TYPE]->(n2:Label2)

WHERE rel.property = {value}

RETURN rel.property, type(rel)

Example

```
MATCH (m:Movie)<-[r:ACTED_IN]-(p:Person)
WHERE r.roles = "Morpheus"
RETURN p.name, m.title;</pre>
```

"p.name"	"m.title"
"Laurence Fishburne"	"The Matrix"
 "Laurence Fishburne"	"The Matrix Reloaded"
 "Laurence Fishburne"	"The Matrix Revolutions"

Patterns

- Nodes and relationship expressions are the building blocks for more complex patterns.
- Patterns can be written continuously or separated with commas.
- You can refer to variables declared earlier or introduce new ones.

Types of Pattern Matching

friend-of-a-friend

(user)-[:KNOWS]-(friend)-[:KNOWS]-(foaf)

• shortest path:

path = shortestPath((user)-[:KNOWS*..5]-(other))

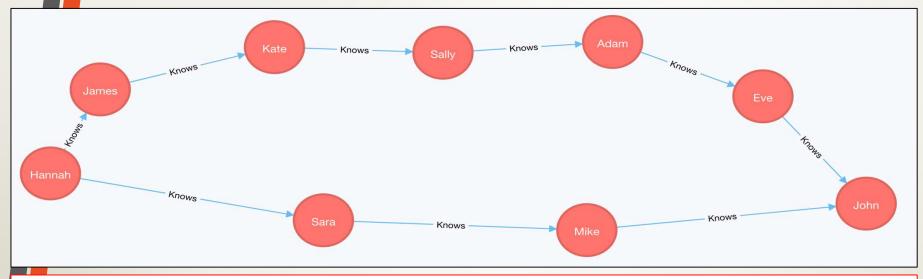
collaborative filtering

(user)-[:PURCHASED]->(product)<-[:PURCHASED]-()-[:PURCHASED] ->(otherProduct)

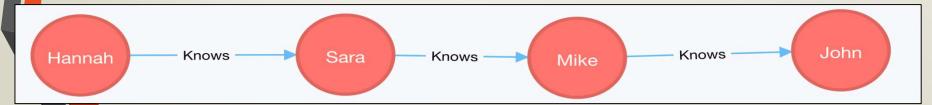
tree navigation

(root)<-[:PARENT*]-(leaf:Category)-[:ITEM]->(data:Product)

Shortest path example



MATCH x = shortestPath((s:Student {name:"Hannah"})-[:Knows*..10]->(s1:Student {name:"John"}))
RETURN x;



Collaborative Filtering Example

```
MATCH (p:Person)-[:ACTED_IN]->(m:Movie)<-[:DIRECTED]-(p)
RETURN p.name, m.title;</pre>
```

m.title
That Thing You Do
Unforgiven
Hoffa

Outline

- ✓ Map-reduce
- ✓ Introduction to Neo4J
- Cypher: A Graph Query Language
 - ✓ Querying Nodes and Relationships using Patterns
 - Manipulating Graph Data



Manipulating Graph Data

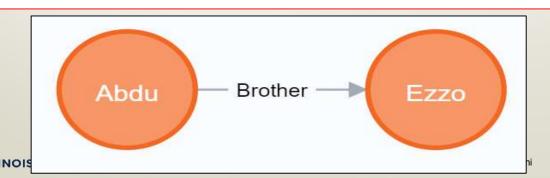
Create statement creates nodes and relationships specified in the pattern

```
CREATE (var:Person {name:"Abdu"})
```





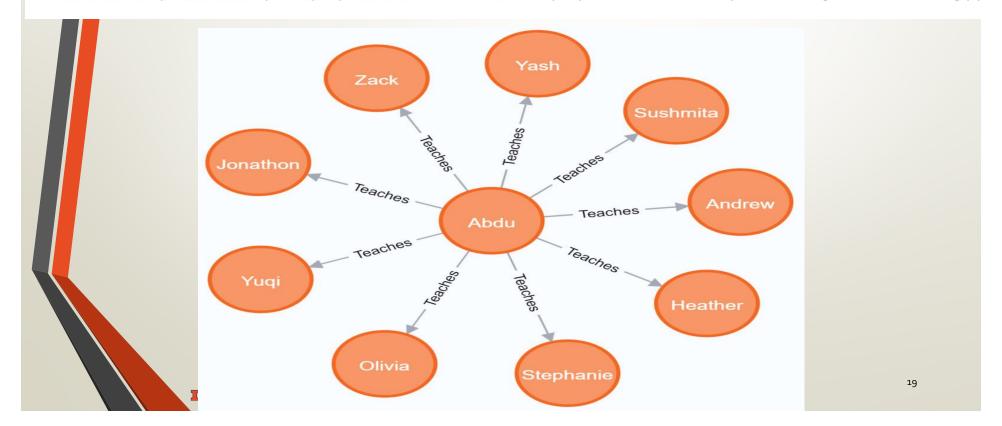
```
CREATE path = (:Person {name: "Abdu", age:21})-[:Brother]->(:Person {name: "Ezzo", age:55})
2 RETURN path;
```





FOREACH Statement

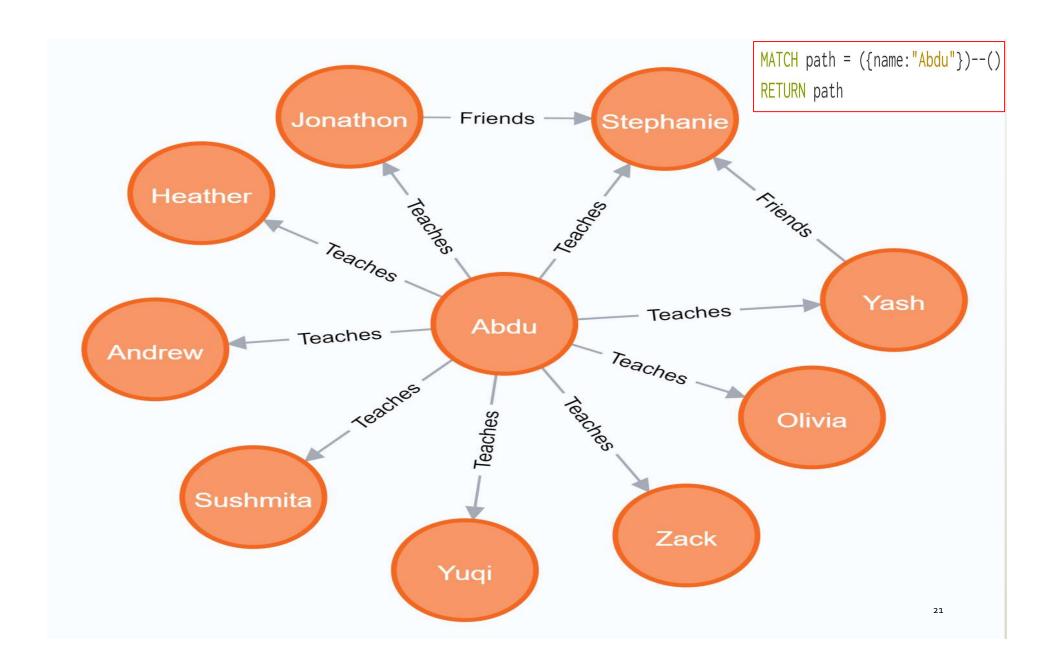
- 1 CREATE(me:Person {name: 'Abdu'})



Creating Relationships

```
MATCH (a:Person {name:"Lamya"})
MATCH (b:Person {name:"Devin"})
MATCH (c:Person {name: "Vidisha"})
CREATE (a)-[:Friends]->(b)<-[:Friends]-(c)
RETURN a,b,c</pre>
```





DELETE, REMOVE and SET Commands

To delete a node:

MATCH (p:Person {name:"Abdu"})
DELETE p;

To delete a node and all its relationships:

MATCH (a {name:"Abdu"})
DETACH DELETE a;

To remove a property:

MATCH (abdu { name: 'Abdu' })
REMOVE abdu.age

RETURN abdu

To update or add a property:

MATCH (n { name: 'Abdu' })
SET n.name = 'Abdussalam'

RETURN n

Update a property using FOREACH

MATCH p =(begin)-[*]->(END)
WHERE begin.name = 'A' AND END .name = 'D'
FOREACH (n IN nodes(p) | SET n.marked = TRUE)

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Completing patterns: Merge

- acts like a combination of MATCH or CREATE
- checks for the existence of data first before creating it

```
MATCH (m:Person {name:"Abdu"})
MERGE (m)-[:Works_with]->(s:Person {name:"Susan"})
RETURN m,s
```



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ON CREATE, ON MATCH

```
MERGE (a:Person { name: 'Abdu' })
ON CREATE SET a.created = timestamp()
ON MATCH SET a.lastSeen = timestamp()
RETURN a.name, a.created, a.lastSeen
```

Running the above command for the first time

"a.name"	"a.created"	"a.lastSeen"
"Abdu"	"1510526671422"	null

Running the same command for the second time

"a.name"	"a.created"	"a.lastSeen"
"Abdu"	"1510526671422"	"1510526738428"

Aggregation

common aggregation functions are supported: count, sum, avg, min, and max

```
MATCH (p:Person)
RETURN count(*) as headcount;
```

```
"headcount"
```

```
MATCH (actor:Person)-[:ACTED_IN]->(movie:Movie)<-[:DIRECTED]-(director:Person)
RETURN actor,director,count(*) AS collaborations</pre>
```

"actor"	"director"	"collaborations"
{"born":"1946","name":"Susan S arandon"}	{"born":"1965","name":"Lana Wa chowski"}	"1"
{"born":"1960","name":"Annabel la Sciorra"}	{"born":"1956","name":"Vincent Ward"}	"1"
{"born":"1956","name":"Tom Han ks"}	{"born":"1951","name":"Robert Zemeckis"}	"2"
{"born":"1953","name":"David M orse"}	{"born":"1959","name":"Frank D arabont"}	"1"

COLLECT

• *Collect()* function collects all aggregated values into a list

```
MATCH (m:Movie)<-[:ACTED_IN]-(a:Person)
RETURN m.title AS movie, collect(a.name) AS cast, count(*) AS actors</pre>
```

"movie"	"cast"	"actors"
"You've Got Mail"	["Dave Chappelle","Parker Pose y","Steve Zahn","Meg Ryan","To m Hanks","Greg Kinnear"]	i
"Apollo 13"	["Tom Hanks","Kevin Bacon","Ed Harris","Bill Paxton","Gary S inise"]	i
"Johnny Mnemonic"	["Dina Meyer","Takeshi Kitano" ,"Ice-T","Keanu Reeves"]	
"Stand By Me" 	["Marshall Bell","Kiefer Suthe rland","John Cusack","Corey Fe ldman","Jerry O'Connell","Rive r Phoenix","Wil Wheaton"]	İ
"The Polar Express"	["Tom Hanks"]	"1"

Composing Statements: UNION

 UNION combines the results of two statements that have the same result structure

Equivalent Query MATCH (p:Person)-[r:ACTED_IN]->(m:Movie)
RETURN p.name as name, type(r) as Acted_Directed, m.title as title

UNION p.name as name, type(r) as Acted_Directed, m.title as title

MATCH (p:Person)-[r:DIRECTED]->(m:Movie)

RETURN p.name as name, type(r) as Acted_Directed, m.title as title

MATCH (actor:Person)-[r:ACTED_INIDIRECTED]->(movie:Movie)

RETURN actor.name AS name, type(r) AS acted_in, movie.title AS title

	"name"	"Acted_Directed"	"title"
	"Nathan Lane"	"ACTED_IN"	"Joe Versus the Volcano"
	"Tom Hanks"	"ACTED_IN"	"Joe Versus the Volcano"
	"Meg Ryan"	"ACTED_IN"	"Joe Versus the Volcano"
	"Lilly Wachowski"	"DIRECTED"	"The Matrix"
	"Lana Wachowski"	"DIRECTED"	"The Matrix"
10	"Rob Reiner"	"DIRECTED"	"When Harry Met Sally"



Composing Statements: WITH

•WITH clause combines individual parts of a query and declare which data flows from one to the other.

•WITH is like RETURN with the difference that it doesn't finish a query but prepares the input for the next part.

28

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WITH Example

```
MATCH (person:Person)-[:ACTED_IN]->(m:Movie)
WITH person, count(*) AS appearances, collect(m.title) AS movies
WHERE appearances > 1
RETURN person.name, appearances, movies
```

"person.name"	"appearances"	"movies"
"Cuba Gooding Jr."	"4"	["A Few Good Men","Jerry Magui re","As Good as It Gets","What Dreams May Come"]
"Oliver Platt"	"2"	["Frost/Nixon","Bicentennial M an"]
"Philip Seymour Hoffman"	"2"	["Twister","Charlie Wilson's W ar"]
"Sam Rockwell"	"2"	["The Green Mile","Frost/Nixon
"Greg Kinnear"	"2"	["As Good as It Gets","You've Got Mail"]
"Zach Grenier"	"2"	["RescueDawn","Twister"]
"Rosie O'Donnell"	"2"	["A League of Their Own","Slee pless in Seattle"]



Indexing and Constraints

 Goal of indexing: find the starting point in the graph as fast as possible

```
CREATE INDEX ON :ACTOR(name);

MATCH (p:ACTOR {name: 'Michael'}) RETURN p
```

Interested in DB Tuning? http://neo4j.com/docs/developer-manual/current/cypher/query-tuning/using/

 Unique constraints guarantee uniqueness of a certain property on nodes with a specific label.

CREATE CONSTRAINT ON (p:Person) ASSERT p.name IS UNIQUE

Index Management

Listing database indexes

CALL db.indexes

"description"	"state"	"type"
"INDEX ON :Person(name)"	"ONLINE"	"node_label_property"

Dropping an Index

DROP INDEX ON :Person(name)

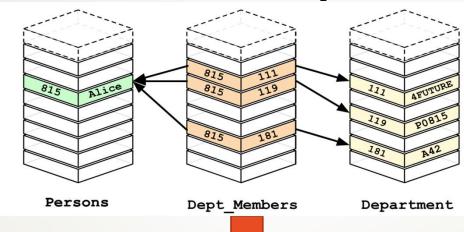
From Relational to Graph Databases

 Graph databases store relationships and connections as first-class entities: "Property Graph Model"

RDBMS	Graph Databases
Tables	Set of Nodes/Relationships
Rows	Nodes
Columns and data	Data properties and values
Constraints	Relationships
Joins	Traversals

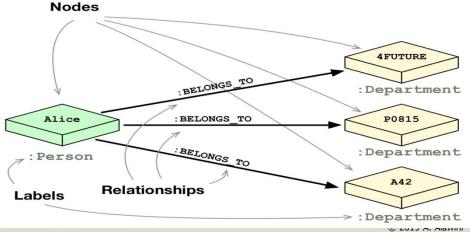
From Relational to Graph Databases

Relational Model





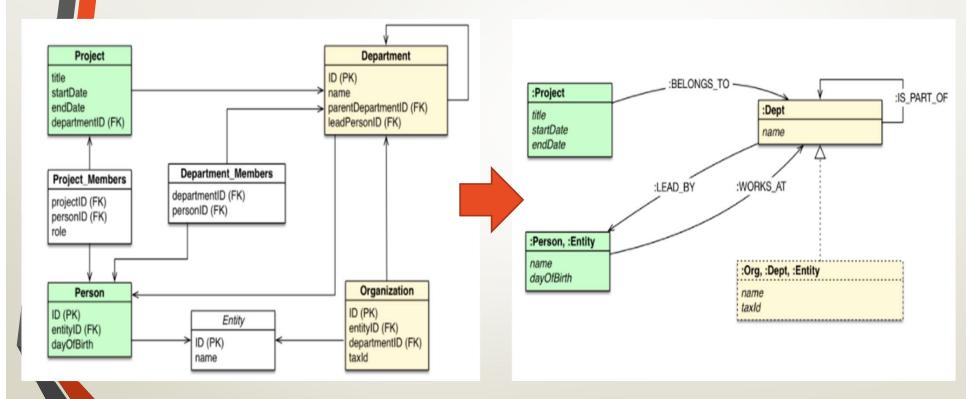
Graph Model



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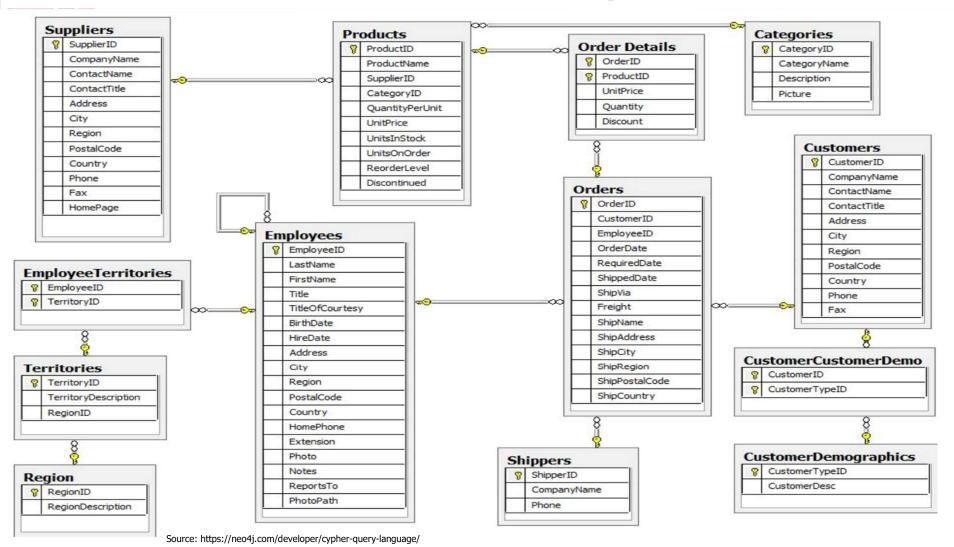
Source: https://neo4j.com/developer/graph-db-vs-rdbms/#_from_relational_to_graph_databases

DB=>Graph Data Model Transformation

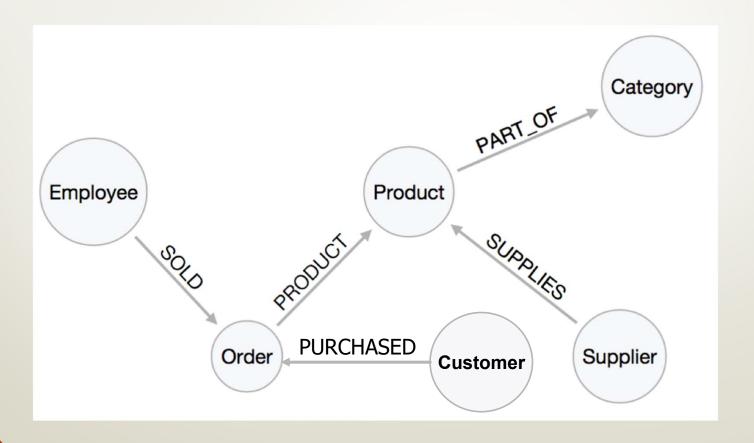


Source: https://neo4j.com/developer/graph-db-vs-rdbms/#_from_relational_to_graph_databases

Northwind Example



Northwind: Graph Model





Querying Northwind DB: SQL vs. Neo4J

Select everything from the products table

SQL

SELECT p.*

FROM products as p;

Cypher

MATCH (p:Product)

RETURN p;

SQL vs. Neo4J: Projection

Select Product Name and Price from products table

SQL

SELECT p.ProductName, p.UnitPrice FROM products as p ORDER BY p.UnitPrice DESC LIMIT 10;

Cypher

MATCH (p:Product)
RETURN p.productName, p.unitPrice
ORDER BY p.unitPrice DESC
LIMIT 10;

SQL vs. Neo4J: Filtering

Select Product Name and Price for "Chocolate"

SQL SELECT p.ProductName, p.UnitPrice

FROM products AS p

WHERE p.ProductName = 'Chocolate';

Cypher

MATCH (p:Product)

WHERE p.productName = "Chocolate" RETURN p.productName, p.unitPrice;

OR

MATCH (p:Product {productName:"Chocolate"})

RETURN p.productName, p.unitPrice;

SQL vs. Neo4J: Filtering

• List expensive products that starts with C.

SQL

SELECT p.ProductName, p.UnitPrice

FROM products AS p

WHERE p.ProductName LIKE 'C%'

AND p.UnitPrice > 100;

Cypher

MATCH (p:Product)

WHERE p.productName STARTS WITH "C"

AND p.unitPrice > 100

RETURN p.productName, p.unitPrice;

SQL vs. Neo4J: Joining vs. Traversing

• Who bought Chocolate?

SQL

SELECT DISTINCT c.CompanyName

FROM customers AS c JOIN orders AS o ON (c.CustomerID =

o.CustomerID)

JOIN order_details AS od ON (o.OrderID = od.OrderID)

JOIN products AS p ON (od.ProductID = p.ProductID)

WHERE p.ProductName = 'Chocolate';

Cypher

MATCH (p:Product {productName:"Chocolate"})<-

[:PRODUCT]-(:Order)<-[:PURCHASED]-(c:Customer)

RETURN distinct c.companyName;

SQL vs. Neo4J: Aggregation

Find top-selling employees

SQL

SELECT e.EmployeeID, count(*) AS Count FROM Employee AS e JOIN Order AS o ON (o.EmployeeID = e.EmployeeID)

GROUP BY e.EmployeeID

ORDER BY Count DESC;

Cypher

MATCH (:Order)<-[:SOLD]-(e:Employee)

RETURN e.name, count(*) AS cnt

ORDER BY cnt DESC;



Summary

- Graph databases store relationships and connections as first-class entities
- Graph databases have good performance when dealing with connected data
- Cypher is a declarative pattern-matching graph query language
- Querying connected data is easier with Cypher

Neo4j Resources

- 1. Neo4j Tutorial: https://www.tutorialspoint.com/neo4j/index.htm
- **2.** Video Tutorials: https://neo4j.com/blog/neo4j-video-tutorials/?ga=2.57983406.580712586.1555337212-902296776.1553382068
- 3. GraphGists are teaching tools which allow you to explore how data in a particular domain would be modeled as a graph and see some example queries of that graph data
 - https://neo4j.com/graphgists/
- 4. Awesome user-defined procedures: https://github.com/neo4j-contrib/neo4j-apoc-procedures

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