

Q1:

- (a) No. Because a record can be covered by more than one rule, for example a record can satisfy Mileage=Low and Air Conditioner=Broken at the same time.
- (b) Yes. Because for every possible attribute value, we have at least one rule (Air Conditioner = Broken; Air Conditioner= Working, Engine = Good/Bad) to cover.
- (c) Yes. Because the attributes have Mileage = Low together with Air Conditioner = Broken. According to the second rule the value should be High (Mileage=Low), but the fifth rule defines the value to be Low (Air Conditioner = Broken). If we do not set the order of the rules, the classifier will contain paradox.
- (d) No. Because our rule-based classifier is exhaustive. Every record will trigger at least one rule and be classified. We do not need to set a default class to avoid the case that a record not triggering any rule.

Q2.

- (a) $P(A=1|+) = 3/5=0.6$ $P(A=0|+) = 0.4$
 $P(B=1|+) = 1/5=0.2$ $P(B=0|+) = 0.8$
 $P(C=1|+) = 4/5=0.8$ $P(C=0|+) = 0.2$
 $P(A=1|-) = 2/5=0.4$ $P(A=0|-) = 0.6$
 $P(B=1|-) = 2/5=0.4$ $P(B=0|-) = 0.6$
 $P(C=1|-) = 5/5=1$ $P(C=0|-) = 0$

- (b) $P(+|A=0,B=1,C=0)=$

$$\begin{aligned}
 P(+|A=0,B=1,C=0) &= \frac{P(A=0,B=1,C=0|+)P(+)}{P(A=0,B=1,C=0)} \\
 &= \frac{P(A=0|+)P(B=1|+)P(C=0|+)P(+)}{P(A=0,B=1,C=0|+) + P(A=0,B=1,C=0|-)} \\
 &= \frac{P(A=0|+)P(B=1|+)P(C=0|+)P(+)}{P(A=0|+)P(B=1|+)P(C=0|+) + P(A=0|-)P(B=1|-)P(C=0|-)} \\
 &= \frac{0.4 * 0.2 * 0.2 * 0.5}{0.4 * 0.2 * 0.2 * 0.5 + 0.6 * 0.4 * 0 * 0.5} = 1
 \end{aligned}$$

So the label for the test sample (A=0,B=1,C=0) is "+".

- (c) $P = \frac{n_c + mp}{n + m}$

$$\begin{aligned}
 P(A=1|+) &= (3+2)/(5+4)=0.556 & P(A=0|+) &= 0.444 \\
 P(B=1|+) &= (1+2)/(5+4)=0.333 & P(B=0|+) &= 0.666
 \end{aligned}$$

$$\begin{aligned}
P(C=1|+) &= (4+2)/(5+4)=0.666 & P(C=0|+) &= 0.333 \\
P(A=1|-) &= (2+2)/(5+4)=0.444 & P(A=0|-) &= 0.556 \\
P(B=1|-) &= (2+2)/(5+4)=0.444 & P(B=0|-) &= 0.556 \\
P(C=1|-) &= (5+2)/(5+4)=0.778 & P(C=0|-) &= 0.222
\end{aligned}$$

$$\begin{aligned}
(d) \quad P(+|A=0, B=1, C=0) &= \frac{P(A=0, B=1, C=0|+)P(+)}{P(A=0, B=1, C=0)} = \\
&= \frac{P(A=0|+)P(B=1|+)P(C=0|+)P(+)}{P(A=0, B=1, C=0|+)+P(A=0, B=1, C=0|-)} = \\
&= \frac{P(A=0|+)P(B=1|+)P(C=0|+)P(+)}{P(A=0|+)P(B=1|+)P(C=0|+)+P(A=0|-)P(B=1|-)P(C=0|-)} = \\
&= \frac{0.444*0.333*0.333*0.5}{0.444*0.333*0.333*0.5+0.556*0.444*0.222*0.5} = 0.47324
\end{aligned}$$

$$P(-|A=0, B=1, C=0) = 1 - P(+|A=0, B=1, C=0) = 1 - 0.47324 = 0.52676$$

So, $P(-|A=0, B=1, C=0)$ is larger than $P(+|A=0, B=1, C=0)$, so the label should be “-” given the condition $(A=0, B=1, C=0)$

(e) m-estimate approach is better.

Because the original approach has the problem of zero probability. (We have $P(C=0|-)=0$.) It is unreasonable to have $P(A=0, B=1, C=0|-)=0$ just because we do not observe $P(C=0|-)$. The m-estimator can handle the zero-probability problem by adding mp to N_c and m to N .

Q3

(a)

P(Mileage)=Hi	P(Mileage)=Lo
0.5	0.5

P(Air Conditioner)=Working	P(Air Conditioner)=Broken
0.625	0.375

P(Engine Mileage)	Engine=Good	Engine=Bad
Mileage=Hi	0.5	0.5
Mileage=Lo	0.75	0.25

P(Car Value Air Conditioner, Engine)	Car Value=Hi	Car Value=Lo
Engine=Good	0.75	0.25

Air Conditioner=Working		
Engine=Good Air Conditioner=Broken	0.666	0.333
Engine=Bad Air Conditioner=Working	0.222	0.778
Engine=Bad Air Conditioner=Broken	0	1

(b)

$$\begin{aligned}
 P(\text{Engine} = \text{Bad}, \text{AirConditioner} = \text{Broken}) \\
 &= P(\text{Engine} = \text{Bad})P(\text{AirConditioner} = \text{Broken}) \\
 &= (P(\text{Engine} = \text{Bad} | \text{Mileage} = \text{Hi})P(\text{Mileage} = \text{Hi}) \\
 &\quad + P(\text{Engine} = \text{Bad} | \text{Mileage} = \text{Lo})P(\text{Mileage} = \text{Lo}))P(\text{AirConditioner} \\
 &\quad = \text{Broken}) = (0.5 * 0.5 + 0.25 * 0.5) * 0.375 = 0.140625
 \end{aligned}$$

Q4

(a)

1 nearest neighbor: 4.9 (+) → x=5.0 classified as +

3 nearest neighbors: 4.9(+), 5.2(-), 5.3(-) → x=5.0 classified as -

5 nearest neighbors: 4.9(+), 5.2(-), 5.3(-), 4.6(+), 4.5(+) or 4.9(+), 5.2(-), 5.3(-), 4.6(+), 5.5(+)
→ x=5.0 classified as +

9 nearest neighbors: 4.9(+), 5.2(-), 5.3(-), 4.6(+), 4.5(+), 5.5(+), 3.0(-), 7.0(-), 0.5(-) or
4.9(+), 5.2(-), 5.3(-), 4.6(+), 4.5(+), 5.5(+), 3.0(-), 7.0(-), 9.5(-) → x=5.0 classified as -

(b)

1-nearest neighbor: 4.9 (+)

$$\rightarrow +vote = 1 \times \frac{1}{0.1 \times 0.1} = 100 \quad -vote = 0$$

→ label = +

3 nearest neighbors: 4.9(+), 5.2(-), 5.3(-)

$$\rightarrow +vote = 1 \times \frac{1}{0.1 \times 0.1} = 100 \quad -vote = 1 \times \frac{1}{0.2 \times 0.2} + 1 \times \frac{1}{0.3 \times 0.3} = 36.11$$

→ label = +

5 nearest neighbors: 4.9(+), 5.2(-), 5.3(-), 4.6(+), 4.5(+) or 4.9(+), 5.2(-), 5.3(-), 4.6(+), 5.5(+)

$$\rightarrow +vote = 1 \times \frac{1}{0.1 \times 0.1} + 1 \times \frac{1}{0.4 \times 0.4} + 1 \times \frac{1}{0.5 \times 0.5} = 110.25$$

$$-vote = 1 \times \frac{1}{0.2 \times 0.2} + 1 \times \frac{1}{0.3 \times 0.3} = 36.11$$

→ label = +

9 nearest neighbors: 4.9(+), 5.2(-), 5.3(-), 4.6(+), 4.5(+), 5.5(+), 3.0(-), 7.0(-), 0.5(-) or
4.9(+), 5.2(-), 5.3(-), 4.6(+), 4.5(+), 5.5(+), 3.0(-), 7.0(-), 9.5(-) → x=5.0 classified as -

$$\rightarrow +vote = 1 \times \frac{1}{0.1 \times 0.1} + 1 \times \frac{1}{0.4 \times 0.4} + 1 \times \frac{1}{0.5 \times 0.5} + 1 \times \frac{1}{0.5 \times 0.5} = 114.25$$

$$-vote = 1 \times \frac{1}{0.2 \times 0.2} + 1 \times \frac{1}{0.3 \times 0.3} + 1 \times \frac{1}{2 \times 2} + 1 \times \frac{1}{2 \times 2} + 1 \times \frac{1}{4.5 \times 4.5} = 36.659$$

\rightarrow label=+

Q5.

(a) The second function

(b)

$$\hat{y} = x^w$$

$$E = \sum_{i=1}^N (y_i - \hat{y}_i)^2 = \sum_{i=1}^N (y_i - x_i^w)^2$$

(c)

$$\frac{dE}{dw} = \sum_{i=1}^N (-w)(x_i^{w-1})(2)(y_i - x_i^w)$$

$$w \leftarrow w - \alpha(-2w)(y_i x_i^{w-1} - x_i)$$