

Application	
STYLESHEET_CASPIAN	String
STYLESHEET_MODENA	String
hostServices	HostServices
userAgentStylesheet	String
launch(Class<? extends Application>, String...)	void
launch(String...)	void
init()	void
start(Stage)	void
stop()	void
getHostServices()	HostServices
getParameters()	Parameters
notifyPreloader(PreloaderNotification)	void
getUserAgentStylesheet()	String
setUserAgentStylesheet(String)	void



MainWindow	
sceneHeight	double
bandeauWidth	double
bandeauHeigth	double
rightPaneWidth	double
rightPaneHeigth	double
mapWidth	double
mapHeight	double
sceneWidth	double
radiusAffichageTimeline	int
fileName	String
centreRightPane	double
xPoint	double
yFirstPoint	double
yPoints	ArrayList<Pair<Point, Double>>
yLastPoint	double
widthLabelTime	double
heightLabelTime	double
deliveryWidth	double
deliveryHeight	double
orgSceneY	double
orgTranslateY	double
buttonPlan	Button
buttonDDL	Button
fileChooser	FileChooser
plan	Plan
vehicule	Point
parser	ParserXML
tournee	Tournee
ddl	DemandeDeLivraison
listeDeCdes	ListeDeCdes
timeLineItineraires	Map<Itineraire, TronconUI>
mapPane	Pane
deliveryOnMousePressedEventHandler	EventHandler<MouseEvent>
deliveryOnMouseDraggedEventHandler	EventHandler<MouseEvent>
main(String[])	void
start(Stage)	void
computeY(LocalTime, LocalTime, LocalTime)	double
timeLineBuild(Pane, Tournee, Pane, Stage, boolean)	void
makeTransparent(Image)	Image
localTimeToSecond(LocalTime)	double
buildTimelineTitle(Pane)	void

Point	
mld	String
mX	int
mY	int
radiusAffichage	double
coordX	double
coordY	double
suppPopover	Popover
mAdresse	String
circle	Circle
mType	Type
mLivraison	Livraison
mEntrepot	Entrepot
eventHandler	EventHandler<MouseEvent>
setButtonEventHandler(EventHandler<MouseEvent>)	void
setEntrepot(Entrepot)	void
setLivraison(Livraison)	void
setVehicule()	void
setPoint()	void
getType()	Type
getLivraison()	Livraison
getX()	int
getY()	int
getId()	String
setX(int)	void
setY(int)	void
toString()	String
equals(Object)	boolean
print(Pane)	void
printHover(Pane, Stage, Button, String)	void
printGlowHover(Pane, Stage, Button, String, Rectangle)	void
move(Pane)	void
printSuppressButton(Pane, Stage, Button, Button)	void
getSupprPopover()	Popover