



# class Config::DataLang::Refine

Refine use of some configuration loaded with config loaders such as Config::TOML

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```
class Config::DataLang::Refine { ... }
```

## Synopsis

With the following piece of code

```
use Config::DataLang::Refine;

my Config::DataLang::Refine $c .= new(:config-name<myConfig.toml>);

my Hash $hp1 = $c.refine(<options plugin1 test>);
my Hash $hp2 = $c.refine( <options plugin1 test>, :filter);
my Array $ap3 = $c.refine-str( <options plugin1 deploy>, :filter);
my Array $ap4 = $c.refine-str( <options plugin2 deploy>, :filter);
```

And the following config file in myConfig.toml

```
[options]
  key1 = 'val1'
  key1a = true

[options.plugin1]
  key2 = 'val2'

[options.plugin1.test]
  key1 = false
  key2 = 'val3'

[options.plugin2.deploy]
  key3 = 'val3'
  key4 = [ 1, 2, 3, 4]
```

Will get you the following as if the variables were set like

```
# All found values
$hp1 = ${!key1, :key1a, :key2("val3")};

# False booleans filtered out
$hp2 = ${:key1a, :key2("val3")};

# Note that there is no deploy for plugin1
$ap3 = $["key1=val1", "key1a", "key2=val2"];

# Arrays become comma separated lists by default
$ap4 = $["key1=val1", "key1a", "key3=val3", "key4=1,2,3,4"]
```

A sample config from the MongoDB project to test several server setups is

```
[mongod]
journal = false
fork = true
smallfiles = true
oplogSize = 128
logappend = true

# Configuration for Server 1
[mongod.s1]
logpath = './Sandbox/Server1/m.log'
pidfilepath = './Sandbox/Server1/m.pid'
dbpath = './Sandbox/Server1/m.data'
port = 65010

[mongod.s1.replicate1]
replSet = 'first_replicate'

[mongod.s1.replicate2]
replSet = 'second_replicate'

[mongod.s1.authenticate]
auth = true
```

Now, to get run options to start server 1 one does the following;

```
my Array $opts = $c.refine-str( < mongod s1 replicate1 >, :C-UNIX-OPTS-T2);

# Output
# --nojournal, --fork, --smallfiles, --oplogSize=128, --logappend,
# --logpath='./Sandbox/Server1/m.log', --pidfilepath='./Sandbox/Server1/m.pid',
# --dbpath='./Sandbox/Server1/m.data', --port=65010, --replSet=first_replicate
```

Easy to run the server now;

```
my Proc $proc = shell('/usr/bin/mongod', |@$opts).join(' ');
```

## Description

This class is used for getting configuration data in such a way that several levels are accumulated into a single level Hash or Array. The top level of the configuration should always be a Hash (at this moment).

## Attributes

### config

```
has Hash:D $.config is rw = {};
```

Stored configuration. Can be retrieved directly from object.

```
my $c = Config::DataLang::Refine.new;  
$c.config<some-key><other-key>;
```

## Methods

### new

```
submethod BUILD (  
  Str :$config-name,  
  Bool :$merge = False,  
  Array :$locations = [],  
  Str :$data-module = 'Config::TOML',  
  Hash :$other-config = {},  
  Bool :$trace = False  
)
```

Reads configuration text from a file pointed to by `:config-name`. The file will first be searched for in the current directory. Then, if not found, tries to read the hidden variant (on unixes) which is the name with a dot ('.') prefixed to the file. If that fails too it tries yet another file (also hidden) located in the home directory of the user. At last the method throws an exception if no files are found. If `:config-name` is not defined the program name is taken where the extension is substituted by the proper name for the configuration language.

When `:locations` is defined the array will be used as extra paths to search for the config file. Example paths to add are `/etc` on unixes or `C:/Program Files/MyApp` on windows.

When `:config-name` is a relative or absolute path to a config file, then the basename is taken and the path to the file is pushed on the `:locations` array.

`:merge` is used to merge all the files together starting with the file in the users first and following paths from `:locations`, Then the one from the home directory if found. Then the options from the hidden local file if found and finishing with the visible local file found. An exception will be thrown when the resulting config has no elements.

`:trace`. When True, the search will show what files are loaded.

The data languages such as `Config::TOML` might throw exceptions when it fails to parse the configuration text.

Setup	Search
Nothing set	:config-name set to program name. Say p.pl6 so config will be p.toml because :data-module is by default Config::TOML. Search; p.toml, .p.toml, <home-dir>/.p.toml
:data-module=JSON::Fast	Same as above except extension is .json. Search; p.json, .p.json, <home-dir>/.p.json
:config-name=x.cfg	Search; x.cfg, .x.cfg, <home-dir>/.x.cfg
:config-name=../pqr/x.cfg	While shown here as a relative path, the path will be made absolute. Search; x.cfg, .x.cfg, <home-dir>/.x.cfg, ../pqr/x.cfg
:config-name=x.cfg :locations=[/etc, /opt/etc]	Search; x.cfg, .x.cfg, <home-dir>/.x.cfg, /etc/x.cfg /opt/etc/x.cfg

When `:merge` is used the search is started at the end of the list ending at the first file.

For `:data-module` the modules `Config::TOML` and `JSON::Fast` are recognized.

`:other-config` can be used when the caller has already a config of its own. This will be modified by subsequent config loads. The `:merge` is flipped to True. With this, it is possible to repeat the config loads with configs from previous loads.

## refine

```
method refine ( *@key-list, Bool :$filter = False --> Hash )
```

Processes data in the config using the keys from the `@key-list`. The method returns a single level Hash.

The process starts with taking the first key from the list and gathers all pairs ignoring pairs of which the value is a Hash. Then it descends in the config using the second key. This goes on until the last key is used. The process stops when a key does not exist on some level.

A simple filter is used on the results if `:filter` is set. All key/value pairs are removed from the result where the value is a `Bool` and is `False`.

type	:!filter	:filter
Bool	:k	:k
	:!k	<removed>
Any	:k => v	:k => v

## refine-str

```
method refine-str (
  *@key-list,
  Str :$glue = ',',
  Bool :$filter = False
  StrMode :$str-mode = C-URI-OPTS-T1
  --> Array
)
```

Each string is pushed on the array which is returned. The :glue is the string used to join elements of an array, this is a ',' by default.

type	:!filter	:filter
Bool	k=True	k=True
	k=False	<removed>
Array	k=1,2,3	k=1,2,3
spaced text	k='v'	k='v'
Any	k=v	k=v

type	:!filter	:filter
Bool	k=True	k=True
	k=False	<removed>
Array	k=1,2,3	k=1,2,3
Any	k=v	k=v

The results from C-URI-OPTS-T2 can be used to form uri strings when joined together with a '&' character. All strings will be encoded for the first 128 characters of the ascii table.

type	:!filter	:filter
Bool	--k	--k
	--nok	<removed>
Array	--k=1,2,3	--k=1,2,3
text with ``	--k=v	--k=v
spaced text	--k='v'	--k='v'
Any	--k=v	--k=v

**Note 1:** The values are also checked for backticks(`) because in Unix these can hold other commands. However, a command can contain spaces which will then be quoted. To prevent that, the value is checked for an even number of backticks. When there are spaces in the value outside these backticks the user must add the quotes manually if necessary.

**Note 2:** All single letter keys get only one dash in front of the option key like -k or -k=v.

**Note 3** Mode C-UNIX-OPTS-T2 does the same as C-UNIX-OPTS-T1 but gathers all single

character keys without values together prefixed with a dash. E.g. --key, -l, -m, -t=1 becomes --key, -lm, -t=1

**Note 4** Mode [C-UNIX-OPTS-T3](#) also does the same as [C-UNIX-OPTS-T1](#) but ignores the filter option. The result of False booleans will then be --/\$k instead of --no\$k. This is recognized by perl6 as input to the MAIN sub.

## merge-hash

```
multi method merge-hash ( Hash:D $h1, Hash:D $h2 --> Hash )
```

Returns a hash which is a merge from \$h1 and \$h2.

```
multi method merge-hash ( Hash:D $h2 --> Hash )
```

Same as above but the merge will be with the internal config of the object.

## perl

```
method perl ( Hash :$h --> Str )
```

Show the configuration stored in this class or, when defined, \$h, given as a named attribute.