Web Sustainability Guidelines

Summary Table & Checklist

| 2.1 | Display any variables that have a negative impact on your project | | | | | | | |
|-----|---|--|-----------------------------|------------------------|---------------------|--|--|--|
| | Success Criterion | | | | | | | |
| | | nal variables affecting g where your produc | | | | | | |
| | Impact & Effort | Med | lium | Med | lium | | | |
| | GRI | Medium | Medium Medium Medium Medium | | | | | |
| 2.2 | Understand visitor | requirements or cons | straints, resolving ba | arriers to access | | | | |
| | Success Criterion | | | | | | | |
| | quantitative or qual | dary target visitors ar itative research, test n a close part of the | ing, or analytics, ens | suring your visitors a | | | | |
| | | nstraints like the devi ted for when designi | | | ser, and connection | | | |
| | | arched and identified version of the produ | | | | | | |
| | Barriers to access (user-research with | pain points or dark /visitors for removal. | deceptive design pa | atterns) have been ic | lentified in the | | | |
| | | luding your visitors hen undertaking rese | | | | | | |
| | Impact & Effort | Med | lium | Hi | gh | | | |
| | GRI | Medium | Medium | Medium | Medium | | | |
| 2.3 | Understand the imp | pact of non-visitors | | | | | | |
| | Success Criterion | | | | | | | |
| | A plan of action has been established for non-users and other stakeholders who might be passively impacted by a digital product or service, such as neighbors accepting parcels, traffic jams due to deliveries, etc. Research their needs and understand how they might be affected. | | | | | | | |
| | Impact & Effort Medium Medium | | | | | | | |
| | GRI | Medium | Medium | Medium | Medium | | | |
| 2.4 | Consider sustainab | ility throughout the id | deation process | | | | | |
| | Success Criterion | | | | | | | |
| | | pid prototyping are u urces needed to buil | | ild consensus, reduc | e risk, and lower | | | |

| | Users are involved within the iteration and design process using participatory design, and when conducting user-testing reach out to your community to help improve your product by allowing them to apply their knowledge and experience to your product or service. | | | | |
|-----|---|------------------------|--|------------------------|---------------------|
| | Impact & Effort | Lo | ow | Low | |
| | GRI | Low | Low | Low | Low |
| 2.5 | Brainstorm ways to | resolve any stakeho | older issues | | |
| | Success Criterion | | | | |
| | All stakeholders have brainstorming process | | using a human-cent | ered approach durin | g the |
| | the brainstorming p | | undaries of a project lude creating non-us es and sprints. | | |
| | Impact & Effort | Med | lium | Med | lium |
| | GRI | Medium | Medium | Medium | Medium |
| 2.6 | Minimize non-esser | ntial content, interac | tivity, or journeys | | |
| | Success Criterion | | | | |
| | efficient and as sim | ple as possible (time | ne initial contact with e required to comple nat's required at the | te an action displaye | ed, reducing too |
| | | | ccessed website or s Iding on established | | |
| | Visitors can comple | te tasks without dis | tractions or non-esse | ential features gettin | g in the way. |
| | Visitors see only infi being displayed on | | vant to their experier | nce, without non-ess | sential information |
| | Ensure that actiona visitor. | ble information such | as pop-up or moda | l windows can only | be initiated by the |
| | Impact & Effort | Med | lium | Med | lium |
| | GRI | Medium | Medium | Medium | Medium |
| 2.7 | Use decorative des | ign with care | | | |
| | Success Criterion | | | | |
| | Decorative design is used only when it improves the user-experience, and unnecessary assets or ones that fail to benefit the visitor or sustainability are removed (or rendered optional and disabled by default). | | | | |
| | Impact & Effort | Hi | gh | Med | lium |
| | GRI | High | High | High | High |
| 2.8 | Ensure that navigat | ion and way-finding | are well-structured | | |
| | Success Criterion | | | | |

| | Provide an accessible, easy-to-use navigation menu with search features that help visitors easily find what they need. | | | | | |
|------|---|---|---|-----------------------|------------------|--|
| | | es better index webs | e) sitemap that is org lite content, which h | | | |
| | Implement a way fo | or visitors to find out | about new content a | and services. | | |
| | Impact & Effort | Lo | ow | Lo | ow . | |
| | GRI | Medium | Low | Medium | Low | |
| 2.9 | Be attentive rather | than distracting | | | | |
| | Success Criterion | | | | | |
| | The visitor can easi and respect with th | | when) they receive in | nformation to both im | nprove attention | |
| | | distract people or un nave a higher priority | nnecessarily lengthe than others. | n the time they spen | d using the | |
| | Avoid using infinite | scroll or related atte | ntion-keeping tactics | S. | | |
| | Impact & Effort | Med | lium | Lo |)W | |
| | GRI | Medium Medium Medium Medium | | | | |
| 2.10 | Use established de | sign patterns and ap | propriate componer | nts | | |
| | Success Criterion | | | | | |
| | | | ole at the time they a patterns) that are eas | | | |
| | Impact & Effort | Med | lium | Lo |)W | |
| | GRI | Medium | Low | Medium | Low | |
| 2.11 | Avoid being manipu | ulative or deceptive | | | | |
| | Success Criterion | | | | | |
| | techniques, which r | | rk patterns, deception to taking actions no nt to purchase, etc). | | | |
| | | nting them when the | ooth ethical and clear y provide real econo | | | |
| | Remove unused an | d unconsented page | e tracking. | | | |
| | Optimization for search engines, social networks, and third-party services are organically led with good coding practices with user-experience the focus, not manipulating the services to gain greater priority through obfuscating content, pages, websites, or applications with redundancy or non-useful and optimized (to the visitor) material. | | | | | |
| | Impact & Effort | Hi | gh | Med | lium | |
| | | | | | | |
| | GRI | Low | Low | Low | Low | |

| | Success Criterion | | | | | |
|------|--|---|-------------------------|--|--------------------|--|
| | | tput, including docu bw it to be reused in | | upstream of the pro | ject and produced | |
| | | and technical speci the project team and | | ented so that deliver development team. | ables are | |
| | the burden to acces | | ntain, and utilize prod | Source affordances duction-ready code a | | |
| | Impact & Effort | Med | lium | Hi | gh | |
| | GRI | Medium | Medium | Medium | Medium | |
| 2.13 | Use a design system | m to prioritize interfa | ce consistency | | | |
| | Success Criterion | | | | | |
| | | employed based on | | recognizable patterr for visitors. | ns to mutualize | |
| | Impact & Effort | Lo | w | Med | lium | |
| | GRI | Medium | Low | Medium | Low | |
| 2.14 | Write with purpose, | in an accessible, ea | sy-to-understand fo | rmat | | |
| | Success Criterion | | | | | |
| | | | | livered at an easy-to on inclusions as requ | | |
| | | d to support how pe adings, bulleted lists | | luding a clear docur o on. | nent structure, | |
| | SEO has been prior lifecycle to improve | | design stages and t | hroughout a product | t or service's | |
| | Impact & Effort | Lo | W | Lo |)W | |
| | GRI | Medium | Low | Medium | Low | |
| 2.15 | All images must be | optimized for sustai | nability | , | | |
| | Success Criterion | | | | | |
| | The need for image implementation. | s has been determin | ed considering the o | quantity, format, and | size necessary for | |
| | Resize, optimize, and compress each image (outside the browser), offering different sizes (for each image) for different screen resolutions. | | | | | |
| | Provide Lazy Loadi | ng to ensure image a | assets only load whe | en they are required. | | |
| | Let the visitor selec | t the display size, ar | d provide the option | to deactivate image | es. | |
| | | nagement and use p sion and file formats. | | overall impact of imag | ges, with criteria | |
| | Impact & Effort | Hi | gh | Lo | ow . | |

| | GRI | High | High | High | High | |
|------|--|---|--|------------------------|----------------------|--|
| 2.16 | All audio or video m | nust be optimized for | r sustainability | | | |
| | Success Criterion | | | | | |
| | been determined, a | • | lds visitor value, for one media (background rowed). | • | -, | |
| | | | isitor's requirements bedded player plugi | | ate format, ensure | |
| | | | downloaded on the on- n-functional, static, r | | | |
| | alternative resolution | | n, giving a choice of increase visitor awa | | | |
| | | nagement and use pompression and file f | olicy to reduce the cormats. | verall impact of aud | io and video, with | |
| | Impact & Effort | Hi | gh | Med | lium | |
| | GRI | High | High | High | High | |
| 2.17 | Animation must be | proportionate and e | asy to control | | | |
| | Success Criterion | | | | | |
| | Use animation only | when it adds value | to a visitor's experie | nce, and not for dec | orative elements. | |
| | | | mber of animations a includes setting a r | | | |
| | Allow visitors to sta | rt, stop, pause, or of | therwise control anin | nated content. | | |
| | Impact & Effort | Med | lium | Lo | ow | |
| | GRI | High | High | High | High | |
| 2.18 | Web typography mi | ust be highly optimiz | ed and appropriate | | | |
| | Success Criterion | | | | | |
| | Use standard syste | m-level (web-safe / | pre-installed) fonts a | s much as possible. | | |
| | | | vithin typefaces (sucl nant file format availa | • | racters) are limited | |
| | Impact & Effort | Med | lium | Lo | ow | |
| | GRI | Medium | Medium | Medium | Medium | |
| 2.19 | Suitable alternatives | s to any provided for | rmat must be offered | 1 | | |
| | Success Criterion | | | | | |
| | All proprietary file for availability. | ormats (such as PDF |) are offered in HTM | L for accessibility an | d to ensure future | |

| | All custom typefaces (using font-display) are subsetted and offered as part of a font stack with a system font as a backup. | | | | | |
|------|--|---|---|--|---------------------|--|
| | All images provide accessibility. | meaningful alternativ | ve text for screen rea | ader users (or when i | mages fail to load) | |
| | Audio provides text | transcripts of conve | ersations as an alterr | native to playing the | media. | |
| | | transcripts (at minined captions and sign | | g WebVTT), and for a | accessibility best | |
| | Impact & Effort | Med | lium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 2.20 | Provide accessible, | usable, minimal we | b forms | | | |
| | Success Criterion | | | | | |
| | visitor's needs and necessary, what its | the organization's be | usiness goals. Clear , how many steps it | bare minimum nece ly communicate why will take to complete | a form is | |
| | • | | • | elpful (to conserve ba f helpful tooling such | , | |
| | Impact & Effort | Lo | oW . | Lo | ow . | |
| | GRI | Medium | Low | Medium | Low | |
| 2.21 | Consider the impac | t of visitors using no | n-visual browsers | | | |
| | Success Criterion | | | | | |
| | Support speech broalternatives to a vis | • | n-graphical ways to | interact with content | t that provide | |
| | Impact & Effort | Lo | ow | Med | lium | |
| | GRI | Medium | Low | Medium | Low | |
| 2.22 | Provide useful notif | ications to improve t | he visitor's journey | | | |
| | Success Criterion | | | | | |
| | | is strictly necessary. | | ucing the practice of (such as alerts for n | | |
| | Let the visitor control notifications (for example through the browser, SMS, or by email) and adjust messaging preferences, and the option to unsubscribe, logout, and close an account should be available and visible. | | | | | |
| | | result of a potential i and so on. This will h | | prompts and messa pectations. | ages that explain | |
| | Impact & Effort | Lo | oW . | Lo | DW . | |
| | GRI | Medium | Low | Medium | Low | |
| 2.23 | Reduce the impact | of downloadable or | physical documents | | | |

| | Success Criterion | | | | | |
|------|--|--|---|---|-----------------------|--|
| | lowest possible. Cre | | lesheet and test it w | be designed to limit ith different types of | | |
| | Provide all downloa accessible file forma | | a state of being opt | imized, compressed | , and in a variety of | |
| | | ely to be re-used, ge main) rather than for | | t once on the server duplicated. | -side (preferably | |
| | choice if possible of Furthermore, be sur | f both the format, an | nd the language (if no ng the document wit | e, and the format, allot the same as the wathin Web pages (prov | eb page). | |
| | Impact & Effort | Med | lium | Lo | ow | |
| | GRI | Medium | Low | Medium | Low | |
| 2.24 | Policies and proces | ses must exist to ge | t stakeholders inves | sted | | |
| | Success Criterion | | | | | |
| | and user-interface of | components when apding people with slow | oplicable with real us | e and test new featu sers who represent v lisabilities, with diffic | arious stakeholder | |
| | The organization haviability. | s appropriately reso | urced these process | ses to support its lon | g-term product | |
| | The organization ha | s training materials t | to onboard new prod | duct team members | to these practices. | |
| | | gularly conducts ext e meeting both busi | | ser interviews to vali or needs. | date whether the | |
| | Impact & Effort | Hiç | gh | Med | lium | |
| | GRI | High | High | High | High | |
| 2.25 | Audit and test for b | ugs or issues that re | quire resolving | | | |
| | Success Criterion | | | | | |
| | The codebase has been checked for bugs, performance issues hav been identified, and accessibility or security problems have been accounted for at either monthly or quarterly timeframes (depending on your scheduling allowance). | | | | | |
| | Non-regression tests are implemented for all important functionality. | | | | | |
| | Regression testing has been incorporated into each release cycle to ensure that new features don't introduce bugs or otherwise conflict with existing software functionality. | | | | | |
| | Impact & Effort | Med | lium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 2.26 | Measure and test for | or performance and | speed | | | |
| | Success Criterion | | | | | |

| | The performance of a website or application, to identify and resolve bottlenecks or issues in the underlying code or infrastructure which could ultimately impact the sustainability of a website or application, are regularly measured with each release-cycle (using tooling or through research and auditing). | | | | | |
|------|--|--|-----------------------|-------------------------|--------------------|--|
| | ensure strict adhere | to provide a streamli ence, and comply wi rotection Regulation | th relevant accessibi | ility policies and priv | | |
| | Impact & Effort | Med | ium | Lo | ow | |
| | GRI | Medium | Medium | Medium | Medium | |
| 2.27 | Ensure features pro | vide maximum value | e for their impact | | | |
| | Success Criterion | | | | | |
| | | doption, and churn raed into future release | | f product or service | features and their | |
| | Impact & Effort | Med | ium | Lo | DW | |
| | GRI | Medium | Medium | Medium | Medium | |
| 2.28 | Verify that real-worl | d users can success | fully use your work | | | |
| | Success Criterion | | | | | |
| | Usability testing has been incorporated into product cycles and the impact of these tests is routinely measured for future releases. | | | | | |
| | Impact & Effort | Med | ium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 2.29 | Check for compatib | oility or platform-spe | cific issues | | | |
| | Success Criterion | | | | | |
| | | cy with obsolete dev systems, and browse | | | | |
| | for as long as possi | nce in software upda ible and clearly comr gnificantly reduce pe | nunicating whether | an update is evolutio | onary (large | |
| | • | rice regularly tests w han five years to ens | | and slow connection | s, old browsers, | |
| | - | nethods (such as res ve enhancement, co | | | | |
| | | ther chosen or reject native mobile applica | | er it be more sustain | able and | |
| | Impact & Effort | Hiç | gh | Med | lium | |
| | GRI | High | High | High | High | |
| 3.1 | Set goals based on | potential impact con | nsiderations | | | |
| | Success Criterion | | | | | |

| | Explicit goals that impact the environment and performance of the service, for example, HTTP requests, or the amount of DOM elements that need to be rendered are both set and met. | | | | |
|-----|---|---|---|--------------------------------------|-----------------------------------|
| | operators of websit intensity (or unit be | ad being delivered mades and applications ing evaluated) of each CSS, which in turn in WebGL. | must ensure that co h component. For e | nsideration is given to a managerie. | for the energy ng text is less |
| | Impact & Effort | Med | ium | Med | lium |
| | GRI | Medium | Medium | Medium | Medium |
| 3.2 | Remove unnecessa | ary or redundant info | rmation | | |
| | Success Criterion | | | | |
| | All source code is r | ninified upon compile | ation (including inline | e code). | |
| | Impact & Effort | Lo | W | Lo | ow . |
| | GRI | Low | Low | Low | Low |
| 3.3 | Modularize bandwi | dth-heavy componer | nts within projects | | |
| | Success Criterion | | | | |
| | Breakdown bandwi | dth-heavy compone | nts into segments th | nat can be loaded as | required. |
| | Impact & Effort | Med | ium | Lo |)W |
| | GRI | Medium | Medium | Medium | Medium |
| 3.4 | Tree shaking should | d be used to remove | unnecessary code | | |
| | Success Criterion | | | | |
| | Identify and elimina | te unused and dead | code within CSS an | nd JavaScript. | |
| | Impact & Effort | Med | ium | Med | lium |
| | GRI | Medium | Medium | Medium | Medium |
| 3.5 | Sustainable solutio | ns must be accessib | le | | |
| | Success Criterion | | | | |
| | Your website or application must conform to WCAG (at the necessary level), plus extend beyond to obey relevant laws and meet additional visitor accessibility requirements. Building inclusively means that people with permanent, temporary, or situational disabilities will be able to more quickly find what they are looking for, and not have to spend extra time searching for a way to use your product or service. | | | | |
| | | site or application wit ssary, and accessibili | | | |
| | Deploy solutions th | at fight against elect | ronic inequalities in | products and service | es. |
| | Impact & Effort | Hiç | gh | Med | lium |
| | GRI | Medium | Medium | Medium | Medium |
| 3.6 | Redundancy and d | uplication in code sh | ould be avoided | | |

| | Success Criterion | | | | | |
|-----|--|---|--|---|---|--|
| | | (through rewriting follows redundant productions) | . , , | code to focus on es | sential features | |
| | | _ | - | redeveloping and reduce visitor learning be | | |
| | | /aScript, use methode ement and output of | | and systems like DR\ | and WET to | |
| | Impact & Effort | Med | lium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 3.7 | Third-party services | s should be assessed | d as first parties | | | |
| | Success Criterion | | | | | |
| | as early in the ideat | ion or creation proce | ess as possible and | es, carousels, etc) ha as few of them are u acluding Scope 3 em | sed as possible to | |
| | behind a click-to-lo | | ng the "import on in | s, carousels, etc) sho teraction" pattern), w | | |
| | | and JavaScript fram ame goal cannot be | | used if a more perfo | rmant alternative | |
| | Self-hosted conten | t has been prioritized | d over embedded co | ontent from third-part | y services. | |
| | | icons and widgets h allow embedding wit | | ather than relying on service. | third-party | |
| | that cannot be cont provide benefits to creating the produc with cookies, webs | rolled or managed be a website, the need at or service but also ites or applications of ures (with explanatio | by the first-party proving to justify their inclus be able to be contro can provide a similar | e often a source of source of a service. What ion must be made not be made by the consumer mechanism of disable unless such feature | nile many do ot only by those er. As showcased oling or refusing | |
| | Impact & Effort | Hig | gh | Med | lium | |
| | GRI | High | High | High | High | |
| 3.8 | Code must follow g | ood semantic practi | ces | | | |
| | Success Criterion | | | | | |
| | Content must be accurately marked up according to the relevant standard(s). | | | | | |
| | Remove optional HTML tags, attribute quotes, and default attributes only when they do not negatively impact functionality, accessibility, or readability. Retain them when they enhance accessibility, maintain clarity (without compromising on performance), or ensure consistent browser rendering. | | | | | |
| | Avoid using non-sta | andard elements or a | attributes. | | | |
| | Components if you | | HTML elements or i | use custom elements if you need tightly re | | |

| | Impact & Effort | Medium | | Medium | | |
|------|--|--|-------------------------|--------------------------|-------------------|--|
| | GRI | Medium | Medium | Medium | Medium | |
| 3.9 | Render blocking sh | ould be resolved | | | | |
| | Success Criterion | | | | | |
| | All external assets I Content (FOUC). | have been deferred o | or set to async (unles | ss required) to avoid | Flash Of Unstyled | |
| | If external resource | s are required on loa | d, their priorities (de | elivery route) are set o | correctly. | |
| | Impact & Effort | Med | lium | Lo |)W | |
| | GRI | Medium | Medium | Medium | Medium | |
| 3.10 | Information to help | understand the usef | ulness of a page sho | ould exist | | |
| | Success Criterion | | | | | |
| | Metadata and micro | odata for search eng | ines and social med | ia have been optimiz | zed. | |
| | Search engines are | not obstructed, whi | le ill-intentioned robo | ots and scripts are b | locked. | |
| | Accessibility and usability aids are provided to find content, such as skip links and signposts. | | | | | |
| | Impact & Effort | Lo | W | Lo |)W | |
| | GRI | Low | Low | Low | Low | |
| 3.11 | Forms must validat | e for errors, account | ing for tooling requir | rements | | |
| | Success Criterion | | | | | |
| | Errors are identified | I through live validati | on as well as upon s | submission. | | |
| | | are clearly identified assistants), and opti | | | s such as screen | |
| | Always allow the pa | asting of content (inc | luding passwords) fi | rom external sources | S. | |
| | Impact & Effort | Med | lium | Lo | ow . | |
| | GRI | Medium | Medium | Medium | Medium | |
| 3.12 | Metadata is structu | red for machine read | dability | | | |
| | Success Criterion | | | | | |
| | Include the required | d title element, plus a | any optional HTML h | ead elements (such | as link). | |
| | | meta tag references cheme such as Dubl | | | | |
| | Embed Microdata, | Structured Data (Sch | nema), or Microforma | ats within your pages | S. | |
| | Impact & Effort | Med | lium | Lo | DW | |
| | GRI | Medium | Medium | Medium | Medium | |
| 3.13 | Sustainable CSS us | ser preference media | queries are used | | | |

| | Success Criterion | | | | | |
|------|---|---|--|---|--|--|
| | Apply the monochrome, prefers-contrast, prefers-color-scheme, prefers-reduced-data, prefers-reduced-transparency, and prefers-reduced-motion CSS preference queries if they will benefit your website or application. Use the print & scripting CSS media queries if they will improve the sustainability of your website. | | | | | |
| | Impact & Effort | Med | lium | Lo | ow | |
| | GRI | Medium | Medium | Medium | Medium | |
| 3.14 | Layouts work acros | s devices and requi | rements | | | |
| | Success Criterion | | | | | |
| | including mobile, defunctionality are accommodate without limiting accommodate implement robust fa | esktop, smart TVs, a cessible and optimiz essibility, usability o | nd other emerging ped on both smaller redesign on any spec | is a variety of devices platforms. Ensures the mobile screens and la cific device type. It is site or application w | at content and arger displays essential to | |
| | | | | used, such as Adapt erall sustainability th | | |
| | To maximize the use of renewable energy, adapt your website or service to electricity availability using carbon-aware design techniques. This should include using situational design to reduce the codebase disable non-essential functionality during high-intensity periods or adapting the user-interface to perform better in situations where scaling hardware resources can be avoided to reduce emissions. It can also include designing algorithms that can auto-disable features based on set thresholds. | | | | | |
| | | | | (speech), code (QR, atch, appliance, trans | | |
| | Impact & Effort | Med | lium | Lo | ow | |
| | GRI | Medium | Low | Medium | Low | |
| 3.15 | Use beneficial Java | Script and its APIs | | | | |
| | Success Criterion | | | | | |
| | Improve sustainabil | ity through accessib | le and performant c | ode implementations | S. | |
| | | • | _ | us, Compression Stre by of your website or | . • | |
| | When using an API unrequired data is s | | call it when necess | ary. On the other side | e, make sure no | |
| | Impact & Effort | Hi | gh | Med | lium | |
| | GRI | High | High | High | High | |
| 3.16 | Ensure that your so | ripts are secure | | | | |
| | Success Criterion | | | | | |
| | Check the code for | vulnerabilities, explo | oits, header issues, a | and code injection. | | |
| | Impact & Effort | Med | lium | Med | lium | |

| | GRI | Medium | Medium | Medium | Medium | |
|------|--|---|--|---|------------------------------|--|
| 3.17 | Dependencies are a | appropriately used a | nd maintained | | | |
| | Success Criterion | | | | | |
| | when they are not r | | and installing JavaSo for unused depende ackage.json file. | | | |
| | Only use libraries where necessary as this will reduce the amount of JavaScript that has to be downloaded and parsed by the browser. Consider whether you can use a native JavaScript API instead. Check the package size, and whether individual modules can be installed and imported rather than the whole library. | | | | | |
| | Regularly check dependencies and keep them up-to-date. | | | | | |
| | Impact & Effort | Med | lium | Lo | DW . | |
| | GRI | Low | Low | Low | Low | |
| 3.18 | Include expected a | nd beneficial files | | | | |
| | Success Criterion | | | | | |
| | | nally, ensure that an | search.xml, site.weby such files defined | | | |
| | | | carbon.txt, humans. standards or specif | - | • | |
| | Impact & Effort | Lo |)W | Lo | ow | |
| | GRI | Low | Low | Low | Low | |
| 3.19 | Avoid using deprec | ated, proprietary, or | outdated code | | | |
| | Success Criterion | | | | | |
| | up-to-date, widely may be used to me | recognized standard et a documented cu | y, or outdated forma s that offer equivaler stomer need only if t y, accessibility, or em | nt or improved funct there is a justifable b | ionality. Such code | |
| | Impact & Effort | Lo | DW | Med | lium | |
| | GRI | Low | Low | Low | Low | |
| 3.20 | Use the most efficient | ent solution to imple | ment your service | | | |
| | Success Criterion | | | | | |
| | simpler technologic footprint. A prebuilt | al implementation m solution may use m | choose the implement ore system resource or build-time (emittin | resources but could es (and thereby prod | d have a smaller uce more | |
| | solution is actively therefore, use nativ | maintained, it may b | s the best-performin e better optimized th file systems to a WY arty solutions. | nan what you could | oroduce). | |

| | If choosing a code generation tool, use a Static Site Generator in preference to a bulky content management system. Because SSGs often start using a minimalist content entry format (like markdown) and all of the compilation is done before the website is uploaded, the emissions benefit comes from the server not having to place as much effort into serving pages (as they are static) for each visitor. In the case of a CMS, the dynamic nature of a site will involve additional computation (server-side processing) and bulkier libraries. Plugins, extensions, and themes have been carefully reviewed and selected to maximize | | | | | |
|------|--|--|--|---|--|--|
| | Plugins, extensions, and themes have been carefully reviewed and selected to maximize interoperability, accessibility, and performance. They are regularly audited over time to ensure continued compatibility. | | | | | |
| | All the components of the user-interface are the subject of special attention in terms of its sustainability impact while respecting accessibility and the performance of such components. | | | | | |
| | Impact & Effort | Med | lium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 3.21 | Use the latest stable | e language version | | | | |
| | Success Criterion | | | | | |
| | Use the latest build | of your chosen synt | ax language and its | coupled framework. | | |
| | languages are opting the problem, especial | nized for performing ially if there is a reas | particular tasks, and onable visitor base i | . Many tools and productilizing those mos nvolved justifies the g of those involved o | t appropriate to time and effort, as | |
| | Impact & Effort | Med | lium | Med | lium | |
| | | | | | | |
| | GRI | Medium | Medium | Medium | Medium | |
| 3.22 | | Medium native features and f | | Medium | Medium | |
| 3.22 | | | | Medium | Medium | |
| 3.22 | Take advantage of r | native features and f | | | Medium | |
| 3.22 | Take advantage of r | native features and f | unctionality s over writing your o | | | |
| 3.22 | Take advantage of r Success Criterion Use native functions | native features and fo | unctionality s over writing your o | wn. | | |
| 3.22 | Take advantage of r Success Criterion Use native functions Impact & Effort | native features and for s, APIs, and features Med Medium | unctionality s over writing your or | wn. | DW. | |
| | Take advantage of r Success Criterion Use native functions Impact & Effort GRI | native features and for s, APIs, and features Med Medium | unctionality s over writing your or | wn. | DW. | |
| | Take advantage of r Success Criterion Use native functions Impact & Effort GRI Run fewer, simpler of Success Criterion If you need informat requested) more that | mative features and features s, APIs, and features Medium queries as possible tion that is stored in an once in your code cessing. Also, avoid | unctionality s over writing your or lium Medium a database, and youe, access the database | wn. | Medium ely to be core the data locally | |
| | Take advantage of r Success Criterion Use native functions Impact & Effort GRI Run fewer, simpler of Success Criterion If you need informat requested) more that for subsequent products | mative features and features s, APIs, and features Medium queries as possible tion that is stored in an once in your code cessing. Also, avoid | unctionality s over writing your or lium Medium a database, and you a, access the databa reliance on framewo | wn. Medium u require it (or it's like use only once, and st | Medium ely to be core the data locally t defer filtering to | |
| | Take advantage of r Success Criterion Use native functions Impact & Effort GRI Run fewer, simpler of Success Criterion If you need informat requested) more that for subsequent procelater on in the proces | Medium Queries as possible tion that is stored in an once in your code cessing. Also, avoid ess. | unctionality s over writing your or lium Medium a database, and you a, access the databa reliance on framewo | wn. Medium U require it (or it's like ase only once, and stork helpers that migh | Medium ely to be core the data locally t defer filtering to | |
| | Take advantage of r Success Criterion Use native functions Impact & Effort GRI Run fewer, simpler of Success Criterion If you need informat requested) more that for subsequent proclater on in the proces Impact & Effort | Medium queries as possible tion that is stored in an once in your code cessing. Also, avoid ess. Med Low | unctionality s over writing your or lium Medium a database, and you e, access the databa reliance on framewo | wn. Medium U require it (or it's like ise only once, and stork helpers that migh | Medium ely to be ore the data locally t defer filtering to | |

| | To assess the environmental impacts of hosting and detect overconsumption, some indicators are monitored: energy / water usage, CPU / Memory usage, allocation of servers and CPU cores, etc. These indicators are be used to calculate metrics directly related to environmental impacts, such as Power Usage Effectiveness (PUE), Water Usage Effectiveness (WUE), and Carbon Usage Effectiveness (CUE). They are displayed to visitors for transparency and monitoring reasons. If possible (to reduce redundancy) the ability to scale packages based on usage requirements is made available (manually or automatically) to reduce wasted resources. Equipment is managed responsibly by keeping it as long as possible, using it as efficiently as possible, making sure it is certified, and purchasing long-lifespan products. | | | | |
|-----|---|---|---|---|---|
| | Equipment is managed responsibly by keeping it as long as possible, using it as efficiently as possible, making sure it is certified, and purchasing long-lifespan products. | | | | |
| | Waste (including equipment) is recovered, recycled, and upcycled. | | | | |
| | by wind or solar rat | her than from non-re | newable sources). F | ible carbon intensity for example, Renewa tricity comes directly | able Energy Credits |
| | reduce them and or sustainable, therefore environmentally via | nly compensate for to bre the effectiveness | hem if they cannot bood an offset solution and part of a longer | at the priority should be avoided. Carbon of must be verified, should term strategy to elin | redits may not be own to be both |
| | Impact & Effort | Hiç | gh | Med | ium |
| | GRI | Low | Low | Low | Low |
| 4.2 | Optimize caching w | vith offline access su | pported | | |
| | Success Criterion | | | | |
| | Otherwise, use the expiration using export Varnish. If using static pages so that required static assets | provided server controllers or cache-controllers or cache-controllers or framewall they can be reused | figuration files to income, utilizing tooling work that generates for future visitors. A where possible to re | ole on-the-fly server- lude and tweak the f here appropriate suc pages on request, ca lso remember to cac duce repeat server re logies. | ile-type cache th as Memcached, ache responses for the frequently |
| | Programming Interf example, through the | aces (APIs), or cookine use of a PWA (Pro | es (if necessary) to sogressive Web Applic | rs, WebWorkers, stor streamline the user-jo cation) to ensure that and improve accessil | ourney. For an offline version |
| | Impact & Effort | Hiç | gh | Hiç | gh |
| | GRI | Medium | High | Medium | High |
| 4.3 | Compress files whe | ere it is beneficial | | | |
| | Success Criterion | | | | |
| | Brotli or GZIP. Othe | | led server configuration | -fly server-side comp tion files to include a | |
| | | | | reducing the quality a server or content | |
| | Impact & Effort | Hiç | gh | Lo | W |

| | GRI | Low | Low | Low | Low | | |
|-----|---|--|--|--|---|--|--|
| 4.4 | Setup necessary er | ror pages and redire | ction links | | | | |
| | Success Criterion | | | | | | |
| | Maintain sites by ensuring links are correct, and if errors occur, provide suitable way-finding within optimized pages for each error type to ensure resources can be identified to help visitors complete the task they started. | | | | | | |
| | | fix them. A redirect of | | ssary. Proactively se elp reduce the numb | | | |
| | Impact & Effort Low Low | | | | | | |
| | GRI | Low | Low | Low | Low | | |
| 4.5 | Unless required, av | oid utilizing unneces | sary environments | | | | |
| | Success Criterion | | | | | | |
| | | environment is availa it online while unuse | | ost of deploying an e | environment with | | |
| | Impact & Effort | Med | lium | Lo |)W | | |
| | GRI | Low | Low | Low | Low | | |
| 4.6 | Allow automation b | ut ensure it is tightly | regulated | | | | |
| | Success Criterion | | | | | | |
| | | k, such as deployme ontinuous integratio | | lation, is run automa ery best practices. | tically, as | | |
| | To reduce wasted p | processing cycles, ev | very automated task | is only run when nee | eded. | | |
| | | infrastructure is used ttling is implemented | | crease the capacity or demand. | of the web server | | |
| | concern for security bad actors and min logs, less data, less large increase in HT | y, performance, and imize bad behavior. seffect due to comp TP, email, and other trate data. Comprom | sustainability. Use so This results in substa romise, and more. To traffic as malicious | ent years. As such, in ecurity tools that autonatically less load on the result of compronations to inferiorally identified by a such that are the such that is | omatically block the server, fewer nised websites is a iltrate other | | |
| | Impact & Effort | Hi | gh | Med | lium | | |
| | GRI | Low | Low | Low | Low | | |
| 4.7 | Define the frequence | y of data refreshes | | | | | |
| | Success Criterion | | | | | | |
| | The frequency for redepending on visito | | ache, locally stored o | data, and the page) i | s defined | | |
| | Impact & Effort | Med | lium | Lo | ow . | | |
| | GRI | Medium | Medium | Medium | Medium | | |

| 4.8 | Backup critical data at routine intervals | | | | | |
|------|--|--|--|--|--|--|
| | Success Criterion | | | | | |
| | Backups of system and user data are both incremental and secure. | | | | | |
| | Impact & Effort | Effort Low Low | | | | |
| | GRI | Low | Low | Low | Low | |
| 4.9 | Processing of data | considers impact an | nd requirements | | | |
| | Success Criterion | | | | | |
| | _ | ical processes and c under a given thresh | | batched and launch | ed only when | |
| | using insecure prot for visitors (HTTPS, | ocols (HTTP, FTP), a | nd prioritize more ef ocols such as HTTP | or's needs and data t ficient and privacy-a /2 should be used to for older devices. | ware data routes | |
| | refresh), if the utilization | ation of Event-Driven | n Architecture and M PPP variables involve | es (without triggering icroservices will be r ed) than traditional A | more . | |
| | Redundant processing should be avoided wherever possible. When processing of data is required, whether such processing and / or delivery should occur from either the client or server-side must be determined based on efficiency, performance, and sustainability metrics (before | | | | | |
| | implementation). | | | | | |
| | Impact & Effort | Med | lium | Med | lium | |
| | , | Med Low | lium Low | Med | lium Low | |
| 4.10 | Impact & Effort GRI | | Low | | | |
| 4.10 | Impact & Effort GRI | Low | Low | | | |
| 4.10 | Impact & Effort GRI CDN use must be p Success Criterion When building for a pre-generated reso | Low proportionate and sur globally distributed urces in a fast and e | Low stainable audience, use a CD fficient manner. Alth | | Low simple read-only, can increase | |
| 4.10 | Impact & Effort GRI CDN use must be p Success Criterion When building for a pre-generated reso performance, it is a | Low proportionate and sur globally distributed urces in a fast and e | Low stainable audience, use a CD fficient manner. Altheinfrastructure that ne | Low N to store and serve ough they definitely deduced to be considered. | Low simple read-only, can increase | |
| 4.10 | Impact & Effort GRI CDN use must be possible for a pre-generated reso performance, it is a verify that the CDN A hosting provider of the control of the c | Low proportionate and sure a globally distributed urces in a fast and e lso another layer of i provides a commitment was chosen with serence, the need for distributed and sure and sur | Low stainable audience, use a CD ifficient manner. Althe infrastructure that ne | Low N to store and serve ough they definitely deduced to be considered. | Low simple read-only, can increase d for sustainability. | |
| 4.10 | Impact & Effort GRI CDN use must be possible for a pre-generated reso performance, it is an | Low proportionate and sure a globally distributed urces in a fast and elso another layer of it provides a commitmed was chosen with service, the need for distributed to cache partition, any benefits are need for distributed. | Low stainable audience, use a CD fficient manner. Althe infrastructure that ne nent to sustainability vers located close to tributed content (CD regularly changing re tioning, cross-origin egated by weaker pe of security and private | Low N to store and serve ough they definitely eleds to be considered. | Low simple read-only, can increase d for sustainability. ring that if you only our materials ript (unless through DRS), and other lity to cache or | |
| 4.10 | Impact & Effort GRI CDN use must be possible for a pre-generated reso performance, it is an a verify that the CDN A hosting provider a serve a local audier globally may not be | Low proportionate and sure a globally distributed urces in a fast and e lso another layer of it provides a commitment was chosen with service, the need for distributed to cache partition, any benefits are new tential introduction of the company o | Low stainable audience, use a CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner. Althe infrastructure that ne ment to sustainability evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed content (CD efficient manner.) evers located close to tributed | Low N to store and serve ough they definitely eleds to be considered. To the visitor, considered the Ns) that duplicate your resources or JavaSciresource sharing (CO) or formance, the inability of the visitor, considered the visitor than visitor, considered the visitor than visitor the visitor than visitor the visitor than visitor the visitor than visitor than visitor the visitor than visitor the visitor than vis | Low simple read-only, can increase d for sustainability. ring that if you only our materials ript (unless through DRS), and other lity to cache or duced. This n terms of data ormations must be | |

| | GRI | Low | Medium | Low | Medium | |
|------|--|---|---|-------------------------|----------------------|--|
| 4.11 | Infrastructure decis | ions must meet bus | iness requirements | | | |
| | Success Criterion | | | | | |
| | Select infrastructure elements with the lowest requirements tier, meeting your service-level agreements. Avoid over-provisioning multi-datacenter, multi-zone, or distributed deployments if standalone instances meet the requirements. Also avoid provisioning infrastructure that will be under-utilized by provisioning for established average loads, ensuring reasonable resource utilization and autoscaling occurs as needed. Avoid provisioning for peak loads. | | | | | |
| | Impact & Effort | ort Medium Medium | | | | |
| | GRI | Low | Low | Low | Low | |
| 4.12 | Store data according | ng to the needs of yo | our users | | | |
| | Success Criterion | | | | | |
| | Remove unnecessa abandoned. | ary and redundant da | ata from your servers | s, whether it is single | e-use (dark data) or | |
| | Create data with ar up old data needs | | cess data is a form c | of technical debt, and | d routinely cleaning | |
| | Use a data classific | cation / tagging polic | y to make it easier to | o find, handle, and re | emove. | |
| | Store data only who | en it is difficult to rec | create. | | | |
| | | tion, storage (off-site al backup providers. | e), and rotation; sche | eduling during low-ad | ctivity hours and | |
| | Ensure long-term a | ssets, especially tho | se of a large size, ar | e made available for | download. | |
| | Impact & Effort | Lo | ow . | Lo | DW . | |
| | GRI | Low | Low | Low | Low | |
| 5.1 | Have an ethical and | d sustainable produc | et strategy | | | |
| | Success Criterion | | | | | |
| | | PP Statement that in | cly available Code of cludes language spe | | | |
| | | - | nd anything beyond on of your product or s | | juidelines are | |
| | | | n showing how it eff ted PPP practices ov | | plemented digital | |
| | _ | | ided by the organiza ustainable product s | _ | new team | |
| | | | ed through impact st ons in order to raise a | | | |
| | The organization ca | an show how it powe | ers digital products a | and services with ren | ewable energy. | |
| | Impact & Effort | Hi | gh | Hi | gh | |
| | GRI | High | High | High | High | |

| 5.2 | Assign a sustainability representative | | | | | |
|-----|--|---|--|--|---------------------|--|
| | Success Criterion | | | | | |
| | An ecological referee (with specific digital expertise) for the product or service within your organization has been assigned and empowered with the tools they require (resources, budget, time, etc.) to achieve their stated goals. | | | | | |
| | Impact & Effort | Med | lium | Lo | ow . | |
| | GRI | Medium | Medium | Medium | Medium | |
| 5.3 | Inform, raise aware | ness, and train for su | ustainability | | | |
| | Success Criterion | | | | | |
| | (managers and clie | | out and trained in bo | es, and organizationa oth general and digita | | |
| | sustainability. This | can be undertaken th , or other ongoing or | nrough in-house trair | velop, establish, and ning, courses, works ds to empower your | hops, events, | |
| | and sustainable init | - | nd resources on sust | r environmental impa ainable design, best | | |
| | Impact & Effort | Med | lium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 5.4 | Communicate the | ecological impact of | user choices | | | |
| | Success Criterion | | | | | |
| | | lications of visitor choased on those choice | | arly communicated a | and visitors can | |
| | Impact & Effort | Med | lium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 5.5 | Estimate a product | or service's environ | mental impact | | | |
| | Success Criterion | | | | | |
| | A full life-cycle Ana conducted. | lysis based on the fu | ınctional unit defined | d in Guideline 5.15 ha | as been | |
| | | impact of your or a call) has been calculate | | service to inform ded | cision-making (as a | |
| | (or estimates of) of solutions utilized in | any tooling used to | create the product on ot created by you, t | or service, you must r service along with a he emissions they go overall solution. | any third-party | |
| | Impact & Effort | Med | lium | Med | lium | |
| | GRI | Medium | Medium | Medium | Medium | |
| 5.6 | Define clear organiz | zational sustainability | y goals and metrics | | | |

| | Success Criterion | | | | |
|-----|---|--|--|--|---------------------|
| | communicates how | | oals, including which | ustainability goals. It n performance metric | |
| | Impact & Effort | Lo |)W | Med | lium |
| | GRI | Low | Low | Low | Low |
| 5.7 | Verify your efforts u | sing established thir | d-party business ce | rtifications | |
| | Success Criterion | | | | |
| | The organization has achieved one or more business sustainability certifications and incorporated operational policies and practices to support them. | | | | |
| | The organization m | aintains its certificat | ion through evolving | policies and practic | es over time. |
| | Impact & Effort | Med | dium | Med | lium |
| | GRI | Medium | Medium | Medium | Medium |
| 5.8 | Implement sustaina | ability onboarding gu | idelines | | |
| | Success Criterion | | | | |
| | policies and practic | ces it follows and ho | | es, and materials that n. While managing and nd practices arise. | |
| | | eir training, including | | olders to make prog ity activities, recogni | |
| | The organization ar acts to minimize the | | potential negative ex | xternal variables on t | the service, and |
| | Impact & Effort | Hi | gh | Med | lium |
| | GRI | High | High | High | High |
| 5.9 | Support mandatory | disclosures and rep | porting | | |
| | Success Criterion | | | | |
| | environmental impa | | services, policies, ar | actices for disclosing nd programs in line w | |
| | | | vailable impact repor pals at least once pe | t outlining its progre r year. | ss against previous |
| | and legislative police | cy that promotes ma er human and enviro | ndatory disclosures | or emerging environ and reporting for em s impact reporting, r | issions. This is |
| | _ | - | t reduces its environ ata, or other manipul | mental impact, avoidative techniques. | ding double |
| | Impact & Effort | Med | dium | Med | lium |
| | GRI | Medium | Medium | Medium | Medium |

| 5.10 | Create one or more impact business models | | | | |
|------|---|---|---|---|---|
| | Success Criterion | | | | |
| | The organization has completed (and operationalized) a Theory of Change process with requisite documentation to identify the impact it hopes to create, how it will generate revenue, shared, or added value from these activities, how it will measure results based on desired outcomes; or in the case of launched projects, is generating revenue, actively tracking and measuring progress against any desired outcomes. | | | | |
| | Impact & Effort High Medium | | | | |
| | GRI | High | High | High | High |
| 5.11 | Follow a product m | anagement and mai | ntenance strategy | | |
| | Success Criterion | | | | |
| | The organization hamaintenance. | s documented polic | ies outlining how it a | approaches product | management and |
| | The organization hait manages. | s maintenance / sec | curity plans in place | for all the digital prod | ducts and services |
| | refactoring code, ac | ddressing technical | es products over time debt, new product fe ue supporting its cus | eatures, ongoing test | ting, and product |
| | | corporates carbon a ole improvement ove | nd resource measure er time. | ement into maintena | ince programs and |
| | | | d documented Key F sustainability impacts | | ls) and implements |
| | Impact & Effort | Hi | gh | Lo | ow |
| | GRI | High | High | High | High |
| 5.12 | Implement continuo | ous improvement pro | ocedures | | |
| | Success Criterion | | | | |
| | | • | nd practices to enab y to support these e | • | vement and has |
| | | | e gone through a rev arch, identify technic | • | |
| | while also addressing such as technical diameter. Analytics are limited | ng the by-products a ebt, product perforn d to only necessary t | ent (iteration) usage and potential consect nance, emissions, ar features to aid with c against business go | quences of ongoing ond related issues is of decision-making, end | experimentation, clearly visible. couraging visitor |
| | elimination of unuse | _ | reation of new functi unvisited pages thro se basis. | - | |
| | _ | | during the product or om more extensive o | | • |

| | Sustainable product and data strategies have been developed with appropriate training techniques. These should help your team (managers, colleagues, etc) build capacity and learn new skills to manage and maintain products and services over time. | | | | | | |
|------|---|--|-------------------------|--------------------------|-----------------------|--|--|
| | Impact & Effort | Hi | gh | Hi | gh | | |
| | GRI | High | High | High | High | | |
| 5.13 | Document future up | odates and evolution | IS | | | | |
| | Success Criterion | | | | | | |
| | Adding, updating, or removing features are considered where appropriate to the user-experience of the product or service. | | | | | | |
| | Impact & Effort | Lo | Low | | | | |
| | GRI | Low | Low | Low | Low | | |
| 5.14 | Establish if a digital | product or service i | s necessary | | | | |
| | Success Criterion | | | | | | |
| | | vice identifies within appropriate targets | | ement where it aligns | with one of the | | |
| | The product or serviability factors. | vice has been detern | nined as necessary b | oased upon desirabil | ity, feasibility, and | | |
| | | product or service of stand the market for | | An analysis has bee | n conducted if | | |
| | Any obstacles to us have been overcom | | vice, such as access | sibility, equality, tech | nical, or territorial | | |
| | Impact & Effort | Hi | gh | Lo | DW | | |
| | GRI | High | High | High | High | | |
| 5.15 | Conduct a full life-c | cycle assessment | | | | | |
| | Success Criterion | | | | | | |
| | A life-cycle Assessifunction throughout | ` ' | n conducted to defin | e the requirements o | f your product's | | |
| | Impact & Effort | Med | lium | Med | lium | | |
| | GRI | Medium | Medium | Medium | Medium | | |
| 5.16 | Provide a supplier s | standards of practice |) | | | | |
| | Success Criterion | | | | | | |
| | The organization ha | as created specific p | olicies to vet potenti | al partners in its sup | ply chain based on | | |
| | The organization ha | | opliers to create, trac | ck, and measure coll | ective impact on | | |
| | _ | as promoted its partr ship creates a collec | | v available place, alo | ng with information | | |
| | Impact & Effort | Hi | gh | Hi | gh | | |

| | GRI | High | High | High | High |
|------|---|--|--|--|--|
| 5.17 | Share any economi | c benefits | | | |
| | Success Criterion | | | | |
| | The organization is living wage. | publicly committed | to paying employees | s, contractors, and o | ther stakeholders a |
| | | as policies and pract meet its impact goa | ices in place to incer lls. | ntivize stakeholders, | such as workers |
| | | | mployees in accorda lanning, flex time, pr | | _ |
| | The organization advocates for responsible legislation that supports employment rights, transparency, and accountability related to sharing economic benefits. | | | | |
| | Impact & Effort | Hi | gh | Hi | gh |
| | GRI | High | High | High | High |
| 5.18 | Share decision-mal | king power with app | ropriate stakeholders | S | |
| | Success Criterion | | | | |
| | | anagers) have the po | th key business obje ower and autonomy | | • |
| | Impact & Effort | Lc | ow | Hi | gh |
| | GRI | Low | Low | Low | Low |
| | | | | | |
| 5.19 | | | | LOW | Low |
| 5.19 | | , Diversity, Inclusion | | LOW | LOW |
| 5.19 | Use Justice, Equity Success Criterion The organization haprioritizes marginali | , Diversity, Inclusion as documented its contact or otherwise under | | oractices with clear pities, including Black, | policies on how it |
| 5.19 | Use Justice, Equity Success Criterion The organization had prioritizes marginaling People of Color, LG The organization had | as documented its control of the con | (JEDI) practices commitment to JEDI processerved community | oractices with clear pties, including Black, eniors, and so on. | policies on how it Indigenous, |
| 5.19 | Use Justice, Equity Success Criterion The organization had prioritizes marginaling People of Color, LG The organization had a verified accessible The organization had how this topic man | as documented its continued or otherwise under BTQIA+, Women, Dies an accessibility poe website, applications | (JEDI) practices commitment to JEDI products and school products and services | practices with clear parties, including Black, eniors, and so on. acts and services and se. | policies on how it Indigenous, Indigenous, Indigenous this via |
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| | The organization maintains a publicly accessible Privacy Policy, Terms and Conditions, or any other documents required by local law, that adhere to the most restrictive data protection regulations, especially when providing services outside the organization's country. These documents are available in accessible formats and use clear, user-friendly language to ensure comprehension by all visitors, avoiding jargon, technical language, and legalese. The organization also supports emerging legislation and implements best practices related to data privacy, sustainability, and responsible data management. The organization can show measurable progress over time in respecting data privacy and | | | | | | |
|------|--|---|--|---|--|--|--|
| | The organization can show measurable progress over time in respecting data privacy and ownership. This will include how the organization handles data disposal and a visitor's "right to be forgotten", along with ownership rights and providing the ability to download / export data they have contributed into a non-proprietary format. | | | | | | |
| | Impact & Effort High Medium | | | | | | |
| | GRI | High | High | High | High | | |
| 5.21 | Implement appropr | iate data manageme | ent procedures | | | | |
| | Success Criterion | | | | | | |
| | expiration dates an | | t audits. An archiving | e archived and delete g schedule with a lig | | | |
| | Users can control, i | manage, and delete | their data, subscript | ions, and accounts. | | | |
| | Impact & Effort | Lo | DW . | Hi | gh | | |
| | GRI | Low | Low | Low | Low | | |
| 5.22 | Promote and imple | ment responsible en | nerging technology p | oractices | | | |
| | Success Criterion | | | | | | |
| | Success Criterion The organization has public-facing policies in place for emerging technologies, and all such technologies are ethically sourced, screened, validated, and implemented in a non-discriminatory, | | | | | | |
| | technologies are et | hically sourced, scre | technologies are ethically sourced, screened, validated, and implemented in a non-discriminatory, responsible manner. The organization shows how it up-skills workers as new technologies and practices potentially | | | | |
| | technologies are et responsible mannel | hically sourced, scre | | • | - | | |
| | technologies are et responsible manner. The organization sh disrupt its business. The organization su | hically sourced, scre cows how it up-skills model. | workers as new tec | • | ces potentially | | |
| | technologies are ett responsible manner. The organization sh disrupt its business. The organization su emerging technolog. Organizations must derive from the use chosen setting. Also waste or emissions. | hically sourced, screen. nows how it up-skills model. apports and complies gies (such as the EU consider, audit, and of emerging technoop note that this should of the utilization of | workers as new tech s with responsible le Al Act) I account for any enviogies they wish to e Ild include third-party | hnologies and practi gislation related to a vironmental consider ither promote or imp y choices, the "expe eate a desired result | ces potentially utomation and rations that may olement within a nse" (in terms of | | |
| | technologies are ett responsible manner The organization she disrupt its business. The organization suremerging technolog. Organizations must derive from the use chosen setting. Also waste or emissions issues to the environal Automated tooling, assisted data gather Providers must decide the providers must decide the responsible manner. | hically sourced, screen. Hows how it up-skills model. Hopports and complied gies (such as the EU consider, audit, and of emerging technor on the utilization of note that this shoul) of the utilization of note that may arise scrapers, spiders, being must abide by alare themselves as responses. | workers as new technical services with responsible lead AI Act) I account for any envilogies they wish to end include third-party the technology to cree from its deployment of the county and the control of the county and the control of the contr | hnologies and practi gislation related to a vironmental consider ither promote or imp y choices, the "expe eate a desired result | ces potentially utomation and rations that may blement within a nse" (in terms of and consequential as of machine- website level. ser-agent / HTTP | | |
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| | technologies are ett responsible manner The organization she disrupt its business. The organization suremerging technolog. Organizations must derive from the use chosen setting. Also waste or emissions issues to the environal Automated tooling, assisted data gather Providers must decheader. | hically sourced, screen. Hows how it up-skills model. Hopports and complies gies (such as the EU consider, audit, and of emerging technor on the utilization of nment that may arise scrapers, spiders, being must abide by relare themselves as repust also publish impropulation of later. | workers as new technical services with responsible lead AI Act) I account for any envious the technology to cree from its deployment of the technology to cree | hnologies and practi gislation related to a vironmental consider either promote or imply y choices, the "expeleate a desired result int. ence, and other form that the host, server, or questing within the unit to their gathering ac | ces potentially utomation and rations that may plement within a nse" (in terms of and consequential as of machine- website level. ser-agent / HTTP tivities. | | |

| 5.23 | Include responsible financial policies | | | | | | | | |
|------|---|--------|--------|--------|--------|--|--|--|--|
| | Success Criterion | | | | | | | | |
| | The organization has divested from fossil fuels and moved its banking, sponsorship, and other affiliations to more responsible partners. | | | | | | | | |
| | The organization engages in flexible financing and responsible budgeting for its digital products and services to accommodate long-term care and maintenance. | | | | | | | | |
| | Impact & Effort | High | | High | | | | | |
| | GRI | High | High | High | High | | | | |
| 5.24 | Include organizational philanthropy policies | | | | | | | | |
| | Success Criterion | | | | | | | | |
| | The organization has a clear corporate giving policy and creates philanthropic partnerships with strategically aligned organizations. | | | | | | | | |
| | The organization engages in free or volunteer projects, which help its team learn new tools and tactics, while also helping charities and non-profit organizations build capacity. | | | | | | | | |
| | Impact & Effort | High | | Medium | | | | | |
| | GRI | High | High | High | High | | | | |
| 5.25 | Plan for a digital product or service's care and end-of-life | | | | | | | | |
| | Success Criterion | | | | | | | | |
| | Clear, documented end-of-life guidelines exist that include data disposal, archiving, file deletion, etc guidance. | | | | | | | | |
| | Impact & Effort | Medium | | Medium | | | | | |
| | GRI | Medium | Medium | Medium | Medium | | | | |
| 5.26 | Include e-waste, right-to-repair, and recycling policies | | | | | | | | |
| | Success Criterion | | | | | | | | |
| | The organization has specific policies in place to recycle e-waste and repair owned technology products whenever possible. | | | | | | | | |
| | The organization has formed relationships with local partners for e-waste recycling and repair. | | | | | | | | |
| | The organization buys refurbished equipment whenever possible. | | | | | | | | |
| | The organization allows consumers to repair (to the best of their ability) the consumables they purchase, offering (if possible at cost) replacement components and provides clear instructions to resolve faults that occur. | | | | | | | | |
| | Impact & Effort | High | | Medium | | | | | |
| | GRI | High | High | High | High | | | | |
| 5.27 | Define performance and environmental budgets | | | | | | | | |
| | Success Criterion | | | | | | | | |

| | The product team has defined, baselined, and documented clear sustainability and environmental budget criteria that cover the page, user-journey, and digital service levels and metrics (such as a CO2.js score) that are approved by relevant product stakeholders. | | | | | | | |
|------|---|--------|--------|--------|--------|--|--|--|
| | Tools such as a performance budget exist to determine the maximum size (goals) your app or website can weigh to reduce the data transfer and HTTP request impact (using metrics like Google Lighthouse). | | | | | | | |
| | KPIs are defined around engineering hours, development time, or sprints keeping the health and wellbeing of your workers paramount. Consideration has been taken around optimizing your workflow sustainably to allow all tasks to be performed with care. | | | | | | | |
| | The product team can measurably show how much the budgeting process improved performance and reduced emissions. | | | | | | | |
| | The product team invests in resources to build capacity and maintain the budgets over time. | | | | | | | |
| | Impact & Effort | Medium | | Medium | | | | |
| | GRI | Medium | Medium | Medium | Medium | | | |
| 5.28 | Use open source where possible | | | | | | | |
| | Success Criterion | | | | | | | |
| | The organization has a clear open source policy in place that outlines how it uses open source tools and the practices it supports surrounding open source development. | | | | | | | |
| | The organization has a track record of collaboration and community-building around open source principles. | | | | | | | |
| | The organization regularly contributes to open source community-based projects. | | | | | | | |
| | Impact & Effort | High | | High | | | | |
| | GRI | Medium | Medium | Medium | Medium | | | |
| 5.29 | Create a business continuity and disaster recovery plan | | | | | | | |
| | Success Criterion | | | | | | | |
| | The organization has created a plan of action that is regularly reviewed and occasionally tested to determine readiness in case of an incident and has procedures to quickly recover from such issues. | | | | | | | |
| | The organization regularly maintains transparent communication with its audience regarding issues that may affect service delivery or user data. | | | | | | | |
| | Impact & Effort | Low | | Medium | | | | |
| | GRI | Low | Low | Low | Low | | | |
| | | | | | | | | |