## Web Sustainability Guidelines

## Summary Table & Checklist

2.1	Display any variables that have a negative impact on your project					
	Success Criterion					
	Identify existing or potential negative external variables affecting a project. Disclose these in a publicly available resource, identifying areas where digital sustainability can be improved. Perform this audit at the start of your project and at regular intervals.					
	Impact & Effort	Med	lium	Med	ium	
	GRI Medium Medium Medium Medium					
2.2	Understand user re	quirements or const	raints, resolving barr	iers to access		
	Success Criterion					
	and/or qualitative re	esearch, testing, or a		efine their needs throir users and affected process.		
		rate Network (VPN) ι		ge, operating system speeds when desigr		
			dentify whether a tec riers or improve acc	chnical, material, or hess to content.	uman constraint	
	Remove identified to issues, or other pair		hese can include ded	ceptive design patter	rns, accessibility	
			ers, an equitable role , or iterative design v	e in the decision-mak work.	king process when	
	Impact & Effort	Med	lium	Hiç	gh	
	GRI	Medium	Medium	Medium	Medium	
2.3	Understand the imp	pact for non-users				
	Success Criterion					
	Establish a plan of action for non-users and other affected parties who might be indirectly impacted by choices made in e-commerce, this can include neighbors accepting parcels or traffic jams due to deliveries. Other examples include the local health impacts of infrastructure emissions, or supply chain pressure. Research non-user needs, understand how they might be affected, and consider ways negative effects could be mitigated.					
	Impact & Effort	Med	lium	Med	ium	
	GRI	Medium	Medium	Medium	Medium	
2.4	Integrate sustainab	ility into every stage	of the ideation proce	ess		
	Success Criterion					

	Optimize all branding materials and assets approved during the ideation process in line with sustainability best practices prior to deployment. This also applies to brand refreshes, rebranding, and later enhancements. Make publicly available branding guidelines detailing the sustainability impact and best-practice deployment of materials and assets.					
		nd rapid prototyping to quickly build consensus, reduce risk, and reduce the ces needed to build features. Evaluate the impact of all tools used.				
	When conducting u	ser testing, reach ou	it to your community	in the iteration and d to help improve you ence to your product	ur product. Provide	
	Impact & Effort	Lo	ow	Lo	ow .	
	GRI	Low	Low	Low	Low	
2.5	Find ways to resolv	e any affected party	issues prior to imple	ementation		
	Success Criterion					
	Use a human-cented directly and indirect		g ideation to conside	er the needs, interest	s, and impact on	
				ring the ideation pha onas, or climate-spec		
	Impact & Effort	Med	lium	Med	lium	
	GRI	Medium	Medium	Medium	Medium	
2.6	Minimize non-esser	ntial content, interact	tivity, or journeys			
	Success Criterion					
	Make access as simple and efficient as possible. Displaying the time required to complete an action, reduction of choice, and ensuring users understand requirements at the start of a journey					
		can improve user efficiency.  Ensure user journeys are as smooth as possible. It also helps to build on established design				
	can improve user e	•		os to build on establi	shed design	
	can improve user ended to the control of the contro	s are as smooth as e already understand	d.	es to build on establi		
	Ensure user journey patterns that people Enable users to cor	ys are as smooth as e already understand mplete tasks without	d. distractions or non-		etting in the way.	
	Ensure user journey patterns that people Enable users to cor Only show users infrom view.	ys are as smooth as e already understand implete tasks without formation that is releve actionable information.	distractions or non- vant to their experie	essential features ge	etting in the way.	
	can improve user ended in the case of the	ys are as smooth as e already understand implete tasks without formation that is releve actionable information.	distractions or non- vant to their experientation, such as pop-t	essential features gence, hiding non-esse	etting in the way. ential information s, can only be	
	can improve user ender the control of the control o	ys are as smooth as e already understand implete tasks without formation that is releve actionable information	distractions or non- vant to their experientation, such as pop-t	essential features gence, hiding non-esseup or modal window	etting in the way. ential information s, can only be	
	can improve user ender the control of the control o	vs are as smooth as e already understand implete tasks without formation that is releve actionable information.  Medium	distractions or non- vant to their experientation, such as pop-	essential features gence, hiding non-esseup or modal window	etting in the way. ential information s, can only be	
	Ensure user journey patterns that people Enable users to cor Only show users infrom view.  Ensure that disrupti initiated by the user Impact & Effort  GRI	vs are as smooth as e already understand implete tasks without formation that is releve actionable information.  Medium	distractions or non- vant to their experientation, such as pop-	essential features gence, hiding non-esseup or modal window	etting in the way. ential information s, can only be	
	Ensure user journey patterns that people Enable users to cor Only show users infrom view.  Ensure that disrupti initiated by the user Impact & Effort GRI  Use decorative des Success Criterion  Use decorative des	ys are as smooth as e already understand implete tasks without formation that is release actionable information.  Medium  ign with care  ign only when it enhance user experients.	distractions or non- vant to their experient nation, such as pop-tilium  Medium  ances user experient	essential features gence, hiding non-esseup or modal window	etting in the way. ential information s, can only be lium Medium	

	GRI	High	High	High	High		
2.8	Ensure that navigation and wayfinding are well-structured						
	Success Criterion						
	Provide an accessible, easy-to-use navigation menu with search features to help users easily find what they need.						
	Consider implementing an efficient and regularly updated sitemap for human users. While guidance beyond the navigation bar may be unnecessary for smaller projects, clearly structured human-readable sitemaps can improve accessibility and help users find their way through websites or other online content with naturally complex or legacy information architecture.						
	Implement lightweight	ght and efficient mea	ans for users to learr	about new content	and services.		
	Impact & Effort	Lo	)W	Lo	ow		
	GRI	Medium	Low	Medium	Low		
2.9	Design to assist an	d not to distract					
	Success Criterion						
	Ensure users can e attention, focus, an	asily control how and d mental energy.	d when they receive	information, with res	spect for their		
	Prioritize features the spend engaging with	nat assist rather thar th your content.	distract users, not u	unnecessarily prolon	ging the time they		
	Avoid using design	strategies intended	to artificially prolong	user attention, such	as infinite scroll.		
	Impact & Effort	Med	lium	Lo	ow .		
	GRI	Medium	Medium	Medium	Medium		
2.10	Use established de	sign patterns and ap	propriate componer	nts			
	Success Criterion						
	Display only essent patterns to maximiz	ial components at the ease of use.	ne time they are need	ded. Where appropri	ate, use familiar		
	Impact & Effort	Med	lium	Lo	ow .		
	GRI	Medium	Low	Medium	Low		
2.11	Avoid being manipu	ulative or deceptive					
	Success Criterion						
	Avoid deceptive design or unethical coding techniques that manipulate users into taking actions that are not in their best interest. Examples include anti-right click, copy prevention, requiring an account to purchase, etc.						
		d label advertisemen e economic and ethi					
	Evaluate and remove without user conse	ve unnecessary or ur nt.	nused analytics and	tracking, including a	ny operating		

	Focus on serving user intent through non-manipulative search and social media optimization. For example, do not misuse coding practices intended to support assistive technologies. This can include content with natural redundancy, or unhelpful or low-quality material designed only to manipulate search results.								
	Impact & Effort	Hi	High Medium						
	GRI	Low	Low	Low	Low				
2.12	Make deliverables u	understandable and	reusable						
	Success Criterion								
	Create deliverables	, including documen	tation, in ways that t	facilitate later reuse.					
	Document function that needs to use the		pecifications so that	they can be underst	ood by everyone				
	•	ccess to code comm d, maintain, and use		bility to view source	to make it easier to				
	Impact & Effort	Med	lium	Hi	gh				
	GRI	Medium	Medium	Medium	Medium				
2.13	Use a design syste	m for interface consi	stency						
	Success Criterion								
		m based on web stansure a consistent us		ned patterns to share	e interface				
	Impact & Effort	Lo	w	Med	ium				
	GRI	Medium	Low	Medium	Low				
2.14	Provide clear, inclus	sive content with pur	pose						
	Success Criterion								
	Success Criterion			Write content using plain and inclusive language, at an appropriate reading level for your audience.  Account for specific needs in relation to accessibility, native language, and internationalization.					
	Write content using								
	Write content using Account for specific Use appropriate for consideration of vis	matting for digital matting for digital matting for digital matting for digital matter hierarchy. Use he	accessibility, native edia. Provide a clear eadings, bulleted list		nationalization. with highlights				
	Write content using Account for specific Use appropriate for consideration of vis appropriately. Provi	matting for digital matting for digital matting for digital matting for digital matting the matting for matting with a second control of the matting for matting the matting for matter matter for matting for matting for matting for matting for matter matter for matte	edia. Provide a clear eadings, bulleted list appropriate formattin	language, and interest document structure its, line spacing, and	e with highlights rs need to take.				
	Write content using Account for specific Use appropriate for consideration of vis appropriately. Provi	matting for digital matting for digital matting for digital matting for digital matting the matting for matting with a second control of the matting for matting the matting for matter matter for matting for matting for matting for matting for matter matter for matte	edia. Provide a clear eadings, bulleted list appropriate formattinges and throughout	r document structure ts, line spacing, and ng for the action use	e with highlights rs need to take.				
	Write content using Account for specific Use appropriate for consideration of vis appropriately. Provi Prioritize SEO from found and used.	matting for digital matting for digital matting for digital matting hierarchy. Use he de information with a the early design stage.	edia. Provide a clear eadings, bulleted list appropriate formattinges and throughout	r document structure ts, line spacing, and ng for the action use the lifecycle to ensur	e with highlights rs need to take.				
2.15	Write content using Account for specific Use appropriate for consideration of vis appropriately. Provi Prioritize SEO from found and used.  Impact & Effort	meeds in relation to matting for digital matting for digital matting for digital matting for digital matting the following for matting with a second for matting the early design states the early design states and the matter of the following for matter or matter of the following for matter or mat	edia. Provide a clear eadings, bulleted list appropriate formattinges and throughout	r document structure is, line spacing, and ng for the action use the lifecycle to ensur	e with highlights rs need to take. re content can be				
2.15	Write content using Account for specific Use appropriate for consideration of vis appropriately. Provi Prioritize SEO from found and used.  Impact & Effort  GRI	meeds in relation to matting for digital matting for digital matting for digital matting for digital matting the following for matting with a second for matting the early design states the early design states and the matter of the following for matter or matter of the following for matter or mat	edia. Provide a clear eadings, bulleted list appropriate formattinges and throughout	r document structure is, line spacing, and ng for the action use the lifecycle to ensur	e with highlights rs need to take. The content can be				
2.15	Write content using Account for specific Use appropriate for consideration of vis appropriately. Provi Prioritize SEO from found and used.  Impact & Effort  GRI  Optimize images for Success Criterion	matting for digital matting for digital matting for digital matting hierarchy. Use he de information with a the early design start the Medium  Medium  r sustainability	edia. Provide a clear eadings, bulleted list appropriate formattinges and throughout bw	r document structure is, line spacing, and ng for the action use the lifecycle to ensur	e with highlights rs need to take. re content can be				
	Write content using Account for specific Use appropriate for consideration of vis appropriately. Provi Prioritize SEO from found and used.  Impact & Effort  GRI  Optimize images for Success Criterion  Determine the need	matting for digital matting for digital matting for digital matting for digital matting his matting for digital matting for digital matting for digital matting for images with construction of the constructi	edia. Provide a clear eadings, bulleted list appropriate formattir ges and throughout bw  Low  assideration of the question accessibility, native	language, and interest of the spacing, and any for the action use the lifecycle to ensure the Medium	with highlights rs need to take. re content can be w Low zes required.				

	Provide the option for images to be disabled or provide a low-fidelity alternative.					
	Set up a media management and use policy to reduce the overall impact of images. Include criteria for media compression and file formats.					
	Impact & Effort	High		Low		
	GRI	High	High	High	High	
2.16	Optimize media for	sustainability				
	<b>Success Criterion</b>					
	Do not include any on audio and video		s it provides positive	e value. Disable auto	-play functionality	
		oress media appropr -native embedded m		a in compatible and a	appropriate	
		e media on the client c representational el		media itself, behind a	a facade - a non-	
				and formats and the intensity of the med	•	
				d reduce the overall riteria for media com		
	Impact & Effort	Hi	High Medium			
	GRI	High	High	High	High	
2.17	Ensure animation is	proportionate and e	easy to control			
	Success Criterion					
	Use animation only	when it adds value	and not for decorativ	ve elements.		
				to avoid overburdeni ting a maximum num	_	
	Allow users to start	, stop, pause, or oth	erwise control anima	ated content.		
	Impact & Effort	Med	lium	Lo	)W	
	GRI	High	High	High	High	
2.18	Use optimized and	appropriate web typ	ography			
	Success Criterion					
	Use pre-installed, w	veb-safe typefaces v	vherever possible.			
				mit unnecessary or u t file format available		
	Impact & Effort	Med	lium	Lo	oW .	
	GRI	Medium	Medium	Medium	Medium	
2.19	Offer suitable altern	atives for every forn	nat used			

	Success Criterion					
	Provide open alternatives, such as HTML, to proprietary file formats, such as PDF.					
	Provide a suitable font stack as a fallback when custom typefaces are used.					
		alternative text for a nding of the content		s that are non-decora	ative and support	
	Include transcripts	and/or text versions	of media files as an	alternative to playing	g the media.	
				videos. Provide locali t meet the same star		
	Impact & Effort	Med	lium	Med	lium	
	GRI	Medium	Medium	Medium	Medium	
2.20	Provide accessible	, user-friendly, minim	al web forms			
	Success Criterion					
	needs while satisfy is necessary, the va	ing the organization's alue it provides, the r	s minimum requirem number of steps requ	e minimum necessary nents. Clearly commu uired for completion, e shared with third p	inicate why a form and what will be	
	and reduce unnece		quests. Support the	tial entry to conserve use of helpful tooling		
	Impact & Effort	Lo	ow .	Lo	ow	
	GRI	Medium	Low	Medium	Low	
2.21	Consider the exper	ience in non-visual b	rowsers and interfac	ces		
	Success Criterion					
		ing from assistive te		phical ways to intera agents. Consider and		
	Impact & Effort	Lo	w	Med	lium	
	GRI	Medium	Low	Medium	Low	
2.22	Provide useful notif	ications				
	Success Criterion					
	Remove non-essential notifications. Justify and reduce email, text message (SMS), and other invasive or energy-intense notifications to what is strictly necessary. Useful notifications, such as alerts for new content should be used with care and restraint, having both the users understanding and informed consent.					
	unsubscribe, log ou		ount should be availa	ttings. Ensure the op able and visible. Ensi		
				prompts and messa nelp to manage user'		
	Impact & Effort	Lo	ow .	Lo	ow	

	GRI	Medium	Low	Medium	Low	
2.23	Reduce the impact	of downloadable an	d physical documen	ts		
	Success Criterion					
	documents is esser print style sheet and	ntial, it should be des	d for paper documen signed to have the lo t types of content. E archiving.	west impact possib	le. Include a CSS	
	Optimize and compaccessible file form		le documents. Make	e them available in a	variety of	
		ffort. If a document v a cookie-free doma	will be reused, gener iin.	rate and save it once	on the server side	
	users to choose the	e right format and lar	y, the file size, and the size and the size of their need without or view then	ds where possible. A	void embedding	
	Impact & Effort	Med	lium	Lo	ow	
	GRI	Medium	Low	Medium	Low	
2.24	Get users and cont	ributors invested in t	the project			
	Success Criterion					
			d test new features, epresent different pe			
	Ensure prototyping and avoid project a		es are sufficiently re	sourced to support I	ong-term viability	
	Produce or provide	, training materials to	o properly educate a	nd onboard new cor	ntributors.	
		d extensive testing a nal goals and audien	alongside user interv ce needs.	iews to validate whe	ther released	
	Impact & Effort	Hi	gh	Med	lium	
	GRI	High	High	High	High	
2.25	Audit and test for b	ugs or issues requiri	ng resolution			
	Success Criterion					
			performance issues, r intervals, such as e			
	Implement non-reg	ression tests for all c	critical features.			
		ion testing into each conflict with existing	n release cycle to ens functionality.	sure new features do	not introduce	
	Impact & Effort	Med	lium	Med	lium	
	GRI	Medium	Medium	Medium	Medium	
2.26	Measure and test for	or performance				
	Success Criterion					

	Identify and resolve bottlenecks or issues in the underlying code or infrastructure which could impact sustainability and performance. Consider both simulated and real-world metrics. Monitor performance across every release cycle using appropriate tooling or through research and auditing.					
	Collect only data required to provide a streamlined and effective user journey and comply with relevant accessibility and data protection legislation. Put policies in place to ensure strict adherence.					
	Impact & Effort	Med	lium	Lo	ow .	
	GRI	Medium Medium Medium Medium				
2.27	Evaluate feature us	e, value, and impact				
	Success Criterion					
	Monitor user feedbathese insights into f		hurn rates in relation	n to different features	s and incorporate	
	Impact & Effort	Med	lium	Lo	ow .	
	GRI	Medium	Medium	Medium	Medium	
2.28	Verify that real-worl	d users can success	sfully use your work			
	Success Criterion					
	Incorporate usabilit for future releases.	y testing into produc	ct cycles and routine	ly measure the impa	ct of these tests	
	Impact & Effort	Med	lium	Med	lium	
	GRI	Medium	Medium	Medium	Medium	
2.29	Regularly test and r	maintain compatibilit	у			
	Success Criterion					
	software versions, I		device brands, open	current and obsolete rating systems, and eleases.		
	communicate clear	ly whether an update	e is evolutionary, as i	ty for as long as pos in large updates that at fix bugs or improv	can significantly	
				ty. Testing should co I devices older than		
	-	ble methods such as ement and content p		and prototype interfa	aces to support	
	Use a PWA over a r		ation if it meets susta	ainability, interoperat	pility, and	
	Impact & Effort	Hi	gh	Med	lium	
	GRI	High	High	High	High	
3.1	Set goals based on	performance and er	nergy impact			
	Success Criterion					

	Set clear goals with performance and environmental impact in mind, then meet them. These could include, the number of requests or elements that must be rendered.						
	Consider differences in the energy intensity or testable impact across each component. For example, unstyled text is less computationally intensive to render than CSS, which in turn is less process-heavy than JavaScript, which is less resource-heavy than WebGL or 4K video.						
	Impact & Effort	Med	ium	Med	lium		
	GRI	Medium Medium Medium Medium					
3.2	Remove unnecessa	ary or redundant info	rmation				
	Success Criterion						
	data files to reduce	ary white space, com file sizes and improv her relevant file type	e loading times. Thi				
	Impact & Effort	Lo	W	Lo	)W		
	GRI	Low	Low	Low	Low		
3.3	Modularize bandwi	dth-heavy componer	nts				
	Success Criterion						
		idth-heavy compone . This applies to both			can be loaded		
	Impact & Effort	Med	Impact & Effort Medium Low				
	GRI	Medium	Medium	Medium	Medium		
3.4	GRI Remove unnecessa		Medium	Medium	Medium		
3.4		ary code	Medium	Medium	Medium		
3.4	Remove unnecessa  Success Criterion	ary code					
3.4	Remove unnecessa  Success Criterion	ary code	code, commonly wi		cript.		
3.4	Remove unnecessa  Success Criterion  Identify and elimina	ary code te unused and dead	code, commonly wi	thin CSS and JavaS	cript.		
3.4	Remove unnecessa  Success Criterion  Identify and elimina  Impact & Effort  GRI	ary code te unused and dead Med	code, commonly wi ium Medium	thin CSS and JavaS Med	cript. lium		
	Remove unnecessa  Success Criterion  Identify and elimina  Impact & Effort  GRI	ary code  Ite unused and dead  Med  Medium  and duplication in co	code, commonly wi ium Medium	thin CSS and JavaS Med	cript. lium		
	Remove unnecessa  Success Criterion  Identify and elimina  Impact & Effort  GRI  Avoid redundancy a  Success Criterion  Remove duplication	ary code  Ite unused and dead  Med  Medium  and duplication in co	code, commonly wi ium  Medium  de  optimize your code	thin CSS and JavaS  Medium  for better performar	cript. lium  Medium  nce, focusing on		
	Remove unnecessa  Success Criterion  Identify and elimina  Impact & Effort  GRI  Avoid redundancy a  Success Criterion  Remove duplication essential features s  Improve existing so	ary code  Ite unused and dead  Medium  And duplication in co  In and/or simplify and o you have a cleaner olicate the coding eff	code, commonly wi ium  Medium  de  optimize your code r, less redundant pro	thin CSS and JavaS  Medium  for better performanduct and codebase. esigning products fro	cript. lium  Medium  nce, focusing on om scratch, since		
	Remove unnecessa  Success Criterion  Identify and elimina  Impact & Effort  GRI  Avoid redundancy a  Success Criterion  Remove duplication essential features s  Improve existing so the latter would dup reduce the learning  Use organization m	ary code  Ite unused and dead  Medium  And duplication in co  In and/or simplify and o you have a cleaner olicate the coding eff	code, commonly wi ium  Medium  de  optimize your code r, less redundant pro edeveloping and red fort and maintenance ems such as Don't F	thin CSS and JavaS  Medium  for better performareduct and codebase. esigning products from the burden for developes. Repeat Yourself (DR)	cript.  lium  Medium  nce, focusing on  om scratch, since pers rather than		
	Remove unnecessa  Success Criterion  Identify and elimina  Impact & Effort  GRI  Avoid redundancy a  Success Criterion  Remove duplication essential features s  Improve existing so the latter would dup reduce the learning  Use organization m	ary code  Ite unused and dead  Medium  Medium  In and/or simplify and o you have a cleaner ollutions rather than replicate the coding eff burden for users.	code, commonly wi ium  Medium  de  optimize your code r, less redundant pro edeveloping and red fort and maintenance ems such as Don't F arrangement and ou	thin CSS and JavaS  Medium  for better performareduct and codebase. esigning products from the burden for developes. Repeat Yourself (DR)	cript.  lium  Medium  nce, focusing on  om scratch, since pers rather than  () or Write ript and CSS.		
	Remove unnecessa  Success Criterion  Identify and elimina  Impact & Effort  GRI  Avoid redundancy a  Success Criterion  Remove duplication essential features s  Improve existing so the latter would dup reduce the learning  Use organization m Everything Twice (Vince the content of the conten	Medium  In and/or simplify and o you have a cleaner blutions rather than replicate the coding eff burden for users.  ethodology and systems are the coding	code, commonly wi ium  Medium  de  optimize your code r, less redundant pro edeveloping and red fort and maintenance ems such as Don't F arrangement and ou	thin CSS and JavaS  Medium  for better performareduct and codebase. esigning products from the burden for developed the series and the series are burden for developed the series are series as a series and series are series and series are series and series and series are series are series and series are series are series and series are series are series are series are series and series are seri	cript.  lium  Medium  nce, focusing on  om scratch, since pers rather than  () or Write ript and CSS.		

	Success Criterion					
	Assess third-party content and/or services (including plugins, widgets, feeds, maps, carousels, tracking scripts, and more) as early as possible in the ideation or creation process. Use as few as possible, preferring lighter, less complex solutions to reduce the overall environmental impact, including Scope 3 emissions.					
	of third-party conte	nt and/or services (s		n pattern to prevent a table alternatives to the widget.		
		oraries and framewo		only when unable to	use a more	
	Prioritize self-hoste	d content over embe	edding content from	third-party services.		
			erver, rather than rely tionality within your p	ing on third-party se oroject.	rvices to host and	
	implementation of oparty features along	cookie consent mod	als. Provide mechan f their purpose unles	ducts and services, s isms to disable or re ss it is possible to sh	fuse non-first-	
	Impact & Effort	Hi	gh	Med	lium	
	GRI	High	High	High	High	
3.7	Ensure code follow	s good semantic pra	actices			
	Success Criterion					
	Use accurate mark	up according to the	relevant standard(s).			
	negatively impact for	unctionality, accessil	bility, or readability. F	ault attributes only water attributes only water attributes only was consumed to the construction of the c	ey enhance	
	Avoid using non-sta	andard HTML eleme	nts or attributes.			
	Components if you		lements or if you req	only use custom equire them for the pu		
	Impact & Effort	Med	dium	Med	lium	
	GRI	Medium	Medium	Medium	Medium	
3.8	Defer the loading of	f non-critical resourc	ces			
	Success Criterion					
	Defer loading of no Of Unstyled Conter		assets or set these t	o load asynchronous	sly to avoid a Flash	
	Where external resource and		to be used upon the	documents load, op	timize loading	
	Impact & Effort	Med	lium	Lo	DW .	
	GRI	Medium	Medium	Medium	Medium	
3.9	Provide information	to help understand	the usefulness of a	page		

	Success Criterion						
	Optimize and only include suitable metadata and microdata.						
	Permit appropriate access to search engines while blocking unsustainable robots and scripts.						
	Provide accessibilit navigate content.	y and usability aids,	such as skip links ar	nd signposts, to help	users find and		
	Impact & Effort	Lo	ow .	Lo	ow		
	GRI	Low Low Low					
3.10	Validate form errors	and account for too	oling requirements				
	Success Criterion						
	Identify errors throu	gh live validation an	d with feedback on s	submission.			
	Clearly label and ide	entify required eleme	ents to ensure easy r	ecognition for users	using assistive		
	Always allow the co	pying and pasting o	f content (including	passwords) from ext	ernal sources.		
	Impact & Effort	Med	lium	Lo	)W		
	GRI	Medium	Medium	Medium	Medium		
3.11	Structure metadata	for machine readab	ility				
	Success Criterion						
	Include the required	title element, plus a	any beneficial option	al HTML head eleme	ents.		
	•	•	•	ecognized and used rocabularies such as			
	Use microdata, strustured data form		chema.org), or micro	formats in content w	here a widely used		
	Impact & Effort	Med	lium	Lo	<b>DW</b>		
	GRI	Medium	Medium	Medium	Medium		
3.12	Use sustainability b	eneficial user prefere	ence media queries				
	Success Criterion						
	Accommodate common user preferences, such as prefers-color-scheme, with corresponding CSS media queries. Consider accounting for additional user preferences, including monochrome, prefers-contrast, prefers-reduced-data, prefers-reduced-transparency, and prefers-reduced-motion preference queries where these will benefit your users. Use print and scripting media queries when they can improve sustainability.						
	Impact & Effort	Med	lium	Lo	ow .		
	GRI	Medium	Medium	Medium	Medium		
3.13	Ensure layouts worl	k for different device	s and requirements				
	Success Criterion						

	Allow your project to work and adapt seamlessly across a variety of devices and screen sizes, including smartphones, tablets, laptops, desktop computers, smart TVs, and other emerging platforms. This ensures that content and functionality can be easily accessed and are suitably optimized for display on both smaller mobile devices and larger displays without limiting accessibility, usability, or design features on any specific device type. Implement robust fallback strategies to ensure that the digital product or service will not fail if it encounters unsupported technologies.  Use progressive enhancement to enhance overall sustainability. This can involve a single approach					
				ility. This can involve irst design, or dynam		
	Use carbon-aware design techniques to maximize your use of carbon-free energy. This is achieved by adapting the delivery of your project to current electricity availability and user grid load. This should include using situational design to reduce the codebase and disable non-essential functionality during high-intensity periods. Similarly, it should be possible to adapt the user interface to perform better with reduced hardware resources, where this measure can be taken to avoid scaling hardware resources and the resultant increase in emissions. It can also include designing algorithms that can automatically disable features based on set thresholds.					
				voice (speech), code jies (watch, applianc		
	Impact & Effort	Med	lium	Lo	w	
	GRI	Medium	Low	Medium	Low	
3.14	Use Standards-bas	ed JavaScript and A	Pls			
	Success Criterion					
	Improve sustainabil	ity through accessib	le and performant co	ode.		
		evant APIs - such as ese can reduce ener		mpression Streams,	Page Visibility, or	
	Call client- or serve send data that is ac		n necessary. Equally	/, ensure an API is op	otimized to only	
	Impact & Effort	Hiç	gh	Med	ium	
	GRI	High	High	High	High	
3.15	Ensure that your co	de is secure				
	Success Criterion					
	Check scripts and a	associated code for	vulnerabilities, explo	its, header issues, a	nd code injection.	
	Impact & Effort	Med	lium	Med	ium	
	GRI	Medium	Medium	Medium	Medium	
3.16	Use dependencies	appropriately and en	sure maintenance			
	Success Criterion					
	-	needed by checking	_	s and frameworks to ncies. Follow up by (		

	Limit your use of libraries and frameworks to the genuinely necessary as this will reduce the amount of code that has to be downloaded and parsed by the browser. Consider whether you can use vanilla code instead. Check the package size and whether individual modules can be installed and imported individually, as opposed to the entire library.					
	Regularly check de	pendencies and kee	p them up to date.			
	Impact & Effort	Med	lium	Lo	ow	
	GRI	Low	Low	Low	Low	
3.17	Include expected a	nd beneficial files				
	Success Criterion					
			rch.xml, site.webma d in future web stand			
			carbon.txt, humans.tards or specifications		ensure that any	
	Impact & Effort	Lo	ow	Lo	ow	
	GRI	Low	Low	Low	Low	
3.18	Avoid using deprec	ated, proprietary, or	outdated code			
	Success Criterion					
	date, widely recogn is required to meet otherwise be met. J and/or hardware, ad	lized standards. Only a documented custo lustifiable reasons co	outdated formats any use deprecated, promer need and if the ould include compations reduction. Use e removed.	oprietary, or outdate re is a justifiable ber ibility with essential	ed code where this nefit that cannot legacy systems	
	Impact & Effort	Lo	ow	Med	dium	
	GRI	Low	Low	Low	Low	
3.19	Use the most efficie	ent solution for your	service			
	Success Criterion					
	Identify the requirements and use this as a basis to help you select the most appropriate implementation for your project. A simpler technological implementation may use more human resources but could have a smaller footprint. A prebuilt solution may use more system resources and have a bigger emissions impact on render, but it could have a faster build time - meaning less carbon is emitted in development.					
	Use the most effective approach for your use case. Most of the time, coding from scratch will often provide the most performant results. Where an existing solution is present and is being actively maintained, this may be better optimized than what you can reasonably produce yourself. Favor native components and file systems over WYSIWYG editors - including visual page builders					
	often provide the most performant results. Where an existing solution is present and is being actively maintained, this may be better optimized than what you can reasonably produce yourself.					
	Favor native compo- or other heavy frame Deliver static in place generation tool, the	onents and file systemeworks. Be mindfuce of dynamic contents favor the most effi	ms over WYSIWYG	editors - including vird-party solutions.  E. If you choose to usuch as Static Site (	y produce yourself. isual page builders se a code Generators (SSGs).	

	Pay particular attention to user interface components with respect to their sustainability impact.						
	Impact & Effort	Med	lium	Medium			
	GRI	Medium	Medium	Medium	Medium		
3.20	Use the latest stabl	e language version					
	Success Criterion						
	Use the latest build	of your chosen synt	tax language and its	coupled framework.			
	languages are optin	mized for the perform n can justify any time se, provided it does	nance of particular to e or effort involved in	sk. Many tools and pasks. Applying the manth their adoption, especieng of those involved	ost appropriate ecially if there is a		
	Impact & Effort	Med	lium	Med	lium		
	GRI	Medium	Medium	Medium	Medium		
3.21	Take advantage of I	native features and f	unctionality				
	<b>Success Criterion</b>						
	Use native functions, APIs, and features over writing your own.						
	Impact & Effort	Med	lium	Lo	w		
	GRI	Medium	Medium	Medium	Medium		
3.22	Reduce the number	r and complexity of	database queries				
	Success Criterion						
	that is stored in a d code, the database	atabase, and you reason should only be accession.	quire it or it is likely tessed once and the	ed information. If you o be requested more data stored locally fo defer filtering to later	e than once in your or subsequent		
	Impact & Effort	Med	lium	Lo	w		
	GRI	Low	Low	Low	Low		
4.1	Choose a sustainat	ole service provider					
	Success Criterion						
	Monitor key indicators to assess and transparently report the environmental impact of hosting and identify overconsumption. These include energy and water usage, but also hardware factors, such as CPU usage and memory usage. Similarly, track the allocation of servers and CPU cores to optimize resource efficiency. Consumers should monitor and providers should both calculate and transparently share, environmental impact metrics. Metrics should include Power Usage Effectiveness (PUE), Water Usage Effectiveness (WUE), and Carbon Usage Effectiveness (CUE).						
		ring it has the necess		e. Use it efficiently at ew purchases should			
		e or upcycle unwant ise disposed of appr		should be recovered	and reused, where		

	Use electricity with the lowest possible carbon intensity. Examine location-based emissions factors to calculate the carbon intensity of available electricity from the regional grid. Include the impact of on-site electricity generation, including backup generators, in calculations.				
	other evolving instruction of the resources become	uments from the vol available. The qualit	emissions with high untary carbon marke y of market-based in ficient supporting evi	et, until additional ca estruments should be	rbon-free energy
	•		ed by registries and environmental issue	•	trants consider and
	Impact & Effort	Hi	gh	Med	dium
	GRI	Low	Low	Low	Low
4.2	Optimize caching w	vith offline access su	ipported	!	
	Success Criterion				
	lookups or API calls appropriate header possible to serve st	s. Configure caching s, such as Expires o	e to reduce processing via server settings to reache-Control. Care users. Support clirequests.	o control file-type ex che dynamic page re	opiration using esponses where
			accessible even if th eb Workers, and bro		_
	Impact & Effort	Hi	gh	Hi	gh
	GRI	Medium	High	Medium	High
4.3	Compress files whe	ere it is beneficial			
	Success Criterion				
	and tools can be us	sed to compress mo	file sizes before deli st commonly used fi ndwidth, and improvi	le types, reducing er	nergy consumption
	Use media compres before uploading to		e the file size of imag	ges, videos, audio, a	nd any other media
	Impact & Effort	Hi	gh	Lo	ow
	GRI	Low	Low	Low	Low
4.4	Setup necessary er	ror pages and redire	ection links		
	Success Criterion				
			pages to clearly infor maintain a consiste		
	redirects to guide u protect SEO value.	sers and search end Test all redirects to or the most efficient	I outdated links. Upon gines to the correct of ensure they function redirection system for	content to ensure effi as intended and avo	icient browsing and bid impactful
	Impact & Effort	Lo	DW .	Lo	DW .
	GRI	Low	Low	Low	Low

4.5	Avoid maintaining unnecessary virtualized environments or containers						
	Success Criterion						
				alized environments ronments and remov			
	Impact & Effort	Med	lium	Lc	ow .		
	GRI Low Low Low Low						
4.6	Use automation wis	sely					
	Success Criterion						
	_	tasks, such as depl	-	l compilation in align es.	ment with		
	Run automated tas	ks only when necess	sary to reduce unnec	cessary resource utili	sation.		
		llocation. Implement		ip or down based on ling to manage load			
	Restrict the activity of unwanted and unnecessary third-party crawlers, suspicious user agents, unwanted users, bots, and scrapers from accessing or downloading your content. Follow best practices, such as server access rules and security tools, while ensuring your content remains accessible to users, search engines and any helpful, welcome crawlers. Consider that scrapers may be used to inform and train large language models.						
	Impact & Effort High Medium						
	GRI	Low	Low	Low	Low		
4.7	Define the frequence	cy of data refreshes					
	Success Criterion						
		ion and refresh frequing performance, da	•	local data, and page ource efficiency.	e content based on		
	Impact & Effort	Med	lium	Lo	<b>DW</b>		
	GRI	Medium	Medium	Medium	Medium		
4.8	Back up critical dat	a at routine intervals	<b>,</b>				
	Success Criterion						
	·	system and user date, and protect agains		cremental to minimize hes.	e storage use,		
	Impact & Effort	Lo	ow .	Lo	ow		
	GRI	Low	Low	Low	Low		
4.9	Consider the impac	et and requirements	of data processing				
	Success Criterion						
	scheduling according		rical grid carbon inte	ods to automate batensity data or shift we performance.			

	Choose communication protocols appropriate to user needs and the type of data being transferred. Avoid insecure options such as HTTP and FTP, and prioritize secure, efficient alternatives such as HTTPS and SSH. Use modern protocols to take advantage of newer features, while maintaining backward compatibility for older devices.				
	changes that do no efficient alternative	t require full page re	freshes. Favor these ased on performanc	when building produ where they offer a n e, power, and proces vironmental impact.	nore energy-
	effects of client- ver		cessing based on eff	ssary, carefully compliciency, performance	
	Impact & Effort	Med	lium	Med	lium
	GRI	Low	Low	Low	Low
4.10	Use Content Delive	ry Networks (CDNs)	appropriately		
	<b>Success Criterion</b>				
	on a case-by-case		to be beneficial. Ca	s via a Content Deliv refully evaluate the e rovider.	• ,
	Select CDN provide	ers that make commi	tments to sustainab	ility and report on the	eir progress.
	When serving an exclusively local audience, consider whether a CDN is required at all. Instead, select hosting providers with servers close to your target audience.				
	Avoid deploying dynamic or frequently changing resources to a CDN. Browser behaviors such as cache partitioning and cross-origin resource sharing (CORS) can limit performance gains, hinder caching and interaction, and attempting to override these can introduce security or privacy risks. This does not apply to static assets or JSON files, which are well suited to CDN delivery.				
				tween the layers of a serialization overhead	
	Impact & Effort	Med	lium	Lo	ow
	GRI	Low	Medium	Low	Medium
4.11	Infrastructure decis	ions must meet busi	ness requirements		
	<b>Success Criterion</b>				
	provisioning. Favor allow. Provision for	standalone instance	es over multi-zone or r than peaks to ensu	omer agreements wi distributed setups vare efficient resource astructure.	vhen requirements
	Impact & Effort	Med	lium	Med	lium
	GRI	Low	Low	Low	Low
4.12	Store data according	ng to the needs of yo	our users		
	Success Criterion				
		and delete redundan orage demand and e		gle-use data - often	referred to as dark

	Assign expiration and/or maximum retention dates to stored data where appropriate, treating excess data as a form of technical debt. Simultaneously observe any applicable minimum data retention periods. Make data cleanup an established organization-wide routine to prevent long-term data accumulation.					
		lassification and tag loval of outdated or		ve visibility, simplify ı	management, and	
	Store data only whe	en it cannot be easily	or accurately reger	nerated.		
		tion and storage by sustair		during low-activity h	nours, rotating logs	
			for easy download ir int server resources.	n order to provide us	ers with regular	
	Impact & Effort	Lo	ow	Lo	DW .	
	GRI	Low	Low	Low	Low	
5.1	Have an ethical and	d sustainable produc	t strategy			
	Success Criterion					
	sustainability stater	nents, and/or other	documents that inclu	of ethics, product goude language specifications accessible and	c to digital	
	Publish achievements, features, compliance, and anything beyond the scope of these guidelines within a dedicated sustainability section.					
	Provide evidence to demonstrate how digital sustainability policies, climate policies, and related practices are effectively implemented, monitored, and governed over time.					
	Provide training dec sustainable product		to support onboardir	ng new team membe	ers in relation to	
				ocumentation, and cawareness among y		
	Demonstrate how o	ligital products and	services are powered	d using carbon-free	energy.	
	Impact & Effort	Hi	gh	Hi	gh	
	GRI	High	High	High	High	
5.2	Assign a sustainabi	lity advocate				
	Success Criterion					
	Assign a sustainability advocate with specific digital expertise and provide them with the resources, budget, tools, and time they need to achieve their stated goals. In some organizations, expanding this into a climate working group comprising motivated individuals can add further benefits.					
	Impact & Effort	Med	lium	Lo	ow .	
	GRI	Medium	Medium	Medium	Medium	
5.3	Inform, raise aware	ness, and train for s	ustainability			
	Success Criterion					

	Inform and deliver training to all affected parties, including product teams, colleagues, and organizational decision-makers - both managers and clients - in both general and digital climate literacy, as well as your own sustainable technology policies.					
	to sustainability. Th	is can be delivered a ongoing or on-demar	is in-house training,	pp, establish, and refuction courses, workshops aport your team in ac	, events, webinars,	
			•	ct. Share climate and gn, best practices, ar		
	Impact & Effort	Med	lium	Med	lium	
	GRI	Medium	Medium	Medium	Medium	
5.4	Communicate the e	environmental impac	t of user choices			
	Success Criterion					
		te the environmental pased on the informa		user choices and allo	ow users to	
	Impact & Effort	Med	lium	Med	lium	
	GRI	Medium	Medium	Medium	Medium	
5.5	Estimate the enviro	nmental impact				
	Success Criterion					
	Conduct a full life-cycle analysis based on the functional unit defined under guideline 5.15.					
	Calculate the environmental impact of your or a competitor's current service to inform decision-making targets.					
	your pipeline. While		the emissions gene	rd-party solutions us rated in production,		
	Impact & Effort	Med	lium	Medium		
	GRI	Medium	Medium	Medium	Medium	
5.6	Define clear organiz	ational sustainability	goals and metrics			
	Success Criterion					
	be met, including w		etrics can be measu	ly communicate how ired to help the orga	<u> </u>	
	Impact & Effort	Lo	w	Med	lium	
	GRI	Low	Low	Low	Low	
5.7	Validate efforts usin	g established third-p	party certifications			
	Success Criterion					
	Obtain one or more in alignment with th	•	cations and incorpor	rate operational polic	cies and practices	

	Maintains sustainability certifications through continuing to meet their criteria and evolving policies and practices over time.						
	Impact & Effort	Medium		Med	lium		
	GRI	Medium	Medium	Medium	Medium		
5.8	Implement sustaina	bility onboarding gu	idelines				
	Success Criterion						
	sustainability policie	er dedicated training es and practices add or time, adapting ther	pted and how to im	plement them. Mana	age and maintain		
		nip, teams, and indiv include dedicating ti ner benefits.					
	Anticipate and map	potential negative e	external variables and	d act to minimize the	eir overall impact.		
	Impact & Effort	Hi	gh	Med	lium		
	GRI	High	High	High	High		
5.9	Support mandatory	disclosures and rep	orting				
	Success Criterion						
	Create and publish policies and practices to disclose the social and environmental impacts of its products, programs, and services in line with existing reporting standards such as GRI, SASB, etc.						
	Produce a publicly available impact report outlining progress compared to previous reports on social and environmental goals at least once per year.						
		arently demonstrate vironmental standar res and reporting.					
		v environmental impa vashing, data exclusi	•				
	Impact & Effort	Med	lium	Med	lium		
	GRI	Medium	Medium	Medium	Medium		
5.10	Create one or more	impact business mo	odels				
	Success Criterion						
	Complete and operationalize a theory of change process with requisite documentation to identify the impact the organization aspires to achieve, how it will generate revenue, how it will create shared or added value from these activities, and how it will measure results based on desired outcomes. In the case of projects already underway, how these are generating revenue and actively tracking and measuring progress against desired outcomes.						
	Impact & Effort	Hi	gh	Med	lium		
	GRI	High	High	High	High		
5.11	Follow a product m	anagement and mail	ntenance Strategy				
	Success Criterion						

	Produce and maintain documentation to outline how the organization approaches product management and maintenance.					
	Establish maintenar	nce and security pla	ns for all digital prod	ucts and services.		
	address technical d	lebt, introduce new p	product features, tes	oudgeting to support at functionality, and p rs, users, and other a	roduce product or	
	Incorporate carbon improvement over t		urement into mainter	nance programs and	show measurable	
	Identify and docum sustainability impac		ators (KFIs) and imp	lement resolutions to	prevent negative	
	Impact & Effort	Hiệ	gh	Lo	w	
	GRI	High	High	High	High	
5.12	Implement continuo	ous improvement pro	ocedures			
	<b>Success Criterion</b>					
	•	nd practices to enab oport these efforts o		vement and resource	e practices	
				t teams have enough ality output as well as		
	product or service. experimentation, su limited to strictly ne	Simultaneously addi	ress any potential co t, product performar t aid decision-makir	processes to analyzonsequences of ongo nce, and emissions. An ng, encouraging user peds.	oing Analytics are	
	decommissioning of		sed functionality or lo	reation of new function of reation of new function of reations of the reation of	_	
		security and policy u shed from more exte		oduct or service life pdates.	cycle. These	
				opriate training tech manage and mainta		
	Impact & Effort	Hi	gh	Hiç	gh	
	GRI	High	High	High	High	
5.13	Document future up	odates and evolution	S			
	<b>Success Criterion</b>					
		-		iser experience, clea versioned documen		
	Impact & Effort	Lo	w	Lo	W	
	GRI	Low	Low	Low	Low	
5.14	Establish if a digital	product or service is	s necessary			

	Success Criterion						
	Identify where the pwithin a sustainabil		gns with one of the	U.N. (SDGs) and its a	appropriate targets		
	Determine that the factors.	product or service is	necessary based up	oon desirability, feas	ibility, and viability		
		kisting digital produc rket for this requirem		e same value. Condu	uct an analysis to		
	Remove or alleviate technical, or territor	•	sing a product or ser	vice, such as access	sibility, equality,		
	Impact & Effort	Hi	gh	Lo	)W		
	GRI	High	High	High	High		
5.15	Conduct a full life-o	cycle assessment					
	Success Criterion						
	Conduct a life-cycle throughout a produ	, , ,	to define sustainabil	ity-related functional	impacts		
	Impact & Effort	Med	lium	Med	lium		
	GRI	Medium	Medium	Medium	Medium		
5.16	Provide a supplier s	standards of practice	e document				
	Success Criterion						
	Create specific poli principles.	cies to vet potential	partners along the s	upply chain based o	n sustainability		
	Partner with supplie	ers to create, track a	nd measure impact	on issues that impac	t affected parties.		
		ese partnerships in a a collective impact.		ace, along with infor	mation on how the		
	Impact & Effort	Hi	gh	Hi	gh		
	GRI	High	High	High	High		
5.17	Share economic be	enefits					
	Success Criterion						
	Publicly commit to paying employees, contractors, and other affected parties a living wage.						
	Have policies and practices to incentivize affected parties, such as workers and contractors, to meet impact goals.						
		employees in accord, flex time, profit sha		s, including, where re	elevant, healthcare,		
	-	nsible legislation tha ed to sharing econor		ent rights, transpare	ncy, and		
	Impact & Effort	Hi	gh	Hi	gh		
	GRI	High	High	High	High		

5.18	Share decision-making power with affected parties					
	Success Criterion					
				and affected parties sey decisions on the		
	Impact & Effort	Lo	ow .	Hiç	gh	
	GRI	Low	Low	Low	Low	
5.19	Use Justice, Equity	, Diversity, Inclusion	(JEDI) practices			
	Success Criterion					
		ments to JEDI praction	-	es on how marginalize	ed or otherwise	
	Establish a publicly products or service		lity policy and demo	onstrate this via acces	ssible digital	
	manifests itself in d	•	services, covering to	r workshops related t pics such as algorith	•	
	Show measurable i	mprovement over tir	ne across hiring, lead	dership, and operation	ons.	
	Advocate for respo products and service		ating to JEDI practice	es, especially as they	relate to digital	
	Impact & Effort	Hi	gh	Hiç	gh	
	GRI	High	High	High	High	
5.20	Promote responsib	le data practices				
	Success Criterion					
	required by law in the restrictive data protogranization's coun language to ensure and legalese. Supp	he jurisdictions in whe tection regulations, entry. Provide docume comprehension by a	nich the product or sespecially when provents in accessible for all users. Avoid unner and implement to	nditions, and any other ervice operates. Adhiding services outsidenats and use clear, recessary jargon, technoest practices related	ere to the most e the user-friendly nical language,	
	Specify how data d	lisposal and a user's its. Also, provide the	"right to be forgotte	specting data privacy n" or opt-out will be or export data they h	handled, along	
	Impact & Effort	Hi	gh	Med	ium	
	GRI	High	High	High	High	
5.21	Implement appropr	iate data manageme	ent procedures			
	Success Criterion					
	expiration dates an	d scheduled produc	t audits. Publish the	ontent and data via a archiving schedule, and for those that ma	ensuring a	

	Allow users to cont	rol, manage, and delete their data, subscriptions, and accounts.			
	Impact & Effort	Lo	W	Hiç	gh
	GRI	Low	Low	Low	Low
5.22	Promote and imple	ment responsible em	erging technology p	oractices	
	Success Criterion				
		lly sourced, screened		Ensure all such techrolemented in a non-d	
	Show how workers organizations busin		echnologies and pra	actices potentially dis	srupt an
	Support and compl	y with responsible le	gislation related to e	emerging technologie	es
	technologies wishir expense in terms of	ng to be promoted or	implemented. This of using the techno	t may derive from the should include third- logy to create a desi	party choices, the
	machine-assisted of Providers must dec	lata gathering abides	by requests to opt on-human within the	ial intelligence, and o out at the host, serve e user-agent/HTTP hactivities.	er, or website level.
	against harvest nov	v, decrypt later attac nputers will be powe	ks, where attackers	rices that do not need steal encrypted data of the encryption and	, anticipating that
	Impact & Effort	Hiç	gh	Med	lium
	GRI	High	High	High	High
5.23	Include responsible	financial policies			
	Success Criterion				
	Divest from fossil fu partners.	uels and move bankir	ng, sponsorship, and	d other affiliations to	more responsible
	Engage in flexible fi maintenance.	nancing and respons	sible budgeting to a	ccommodate long-te	erm care and
	Impact & Effort	Hiç	gh	Hig	gh
	GRI	High	High	High	High
5.24	Include organization	nal philanthropy polic	cies		
	Success Criterion				
	Establish a clear coaligned organization		and create philanth	ropic partnerships w	rith strategically
		olunteer projects to herofit organizations to	•	v tools and tactics, w	hile also helping
	Impact & Effort	Hiç	gh	Med	lium

	GRI	High	High	High	High			
5.25	Plan for a digital product or service's care and end-of-life							
	Success Criterion							
	Provide clear, documented end-of-life guidelines that include data disposal, archiving, file deletion, and other relevant guidance.							
	Impact & Effort	Medium		Medium				
	GRI	Medium	Medium	Medium	Medium			
5.26	Include e-waste, right to repair, and recycling policies							
	Success Criterion							
	Establish specific policies around e-waste recycling and repair owned technology products whenever possible.							
	Form relationships with local partners for e-waste recycling and repair.							
	Buy refurbished equipment whenever possible.							
	Allow consumers to repair the consumables they purchase to the best of their ability, offering replacement components if possible at cost, and provide clear instructions to help resolve faults that occur.							
	Impact & Effort	High Medium			lium			
	GRI	High	High	High	High			
5.27	Define performance and environmental budgets							
	Success Criterion							
	Define and document clear sustainability budget criteria that covers impact from creation to consumption. Communicate this to affected parties.							
	Use a performance budget to set a target maximum size of your digital product or service to monitor and reduce impact of data transfer, file type size, and more.							
	Define KPIs around engineering hours, development time, or sprints while keeping the health and well-being of your workers paramount. Sustainably optimize workflows to allow all tasks to be performed with care.							
	Establish a baseline and measurement criteria to track improvements over time. Improvement claims must be evidenced and verifiable.							
	Invest in resources to build capacity and maintain budgets over time.							
	Impact & Effort	Medium		Medium				
	GRI	Medium	Medium	Medium	Medium			
5.28	Use open source where possible							
	Success Criterion							
	Establish a clear open source policy that outlines how open-source tools are used and any practices used to support open-source development.							
	Show a track record of collaboration and building communities around open-source principles.							

	Contribute regularly in terms of code, human-time, and/or financially, to open-source community-based projects.							
	Impact & Effort	High		High				
	GRI	Medium	Medium	Medium	Medium			
5.29	Create a business continuity and disaster recovery plan							
	Success Criterion							
	Create, regularly review, and occasionally test a plan of action to determine readiness in case of an incident and establish procedures to quickly recover from any incident.							
	Maintain regular and transparent communication with the audience regarding issues that may affect service delivery or user data.							
	Impact & Effort	Low		Medium				
	GRI	Low	Low	Low	Low			