Alex Denisov

Projects

Commercial Projects

Blacklane https://itunes.apple.com/us/app/blacklane/id524123600

Client app for the Blacklane customers.

Introduced Unit Testing.

Implemented event tracking to understand the users better. Constantly improving maintainability of the code base.

Talendo https://itunes.apple.com/us/app/talendo-jobborse-und-stellen/id763634231

Job-search portal for German market.

Helped a designer to improve mockups and overall user-flow.

Developed API specifications for backend team.

Developed the app from a proof of concept to the AppStore.

Set up beta testing via Enterprise Distribution.

OpenSource Projects

Clang http://clang.llvm.org

C/C++/Objective-C compiler.

Extended Objective-C's boxed expressions to accept C structures and unions.

Implemented new warning for Objective-C.

Fixed couple of bugs.

Committee since Feb. 2015.

My contribution:

https://github.com/llvm-mirror/clang/commits?author=AlexDenisov

Gitlab https://about.gitlab.com

Web-based Git repository manager.

Implemented a few missing features.

Fixed a few bugs.

My contribution:

https://github.com/gitlabhq/gitlabhq/commits?author=AlexDenisov

Experience

Sep 2014 - iOS developer, Blacklane, Berlin, Germany,

Present https://blacklane.com.

Maintaining existing apps: implementing new features, fixing bugs.

May 2013 - Software engineer, Railsware, Kiev, Ukraine,
Aug 2014 http://railsware.com.

Assessment of requirements for software development and time estimation.

Taught backend developers how to write iOS apps and learned from backend developers how to write backends.

Oct 2012 - iOS developer, Stanfy LLC. Kiev, Ukraine,

Mar 2013 http://stanfy.com.

Assessment of requirements for software development and time estimation. Software development.

Feb 2011 - iOS/RubyOnRails developer, MLSDev LLC. Donetsk, Ukraine,

Oct 2012 http://mlsdev.com.

Assessment of requirements for software development and time estimation. Software development. Web-services deployment and support.

Aug 2010 - C++/Qt developer, WiseTroll (Sole Proprietorship). Donetsk, Ukraine.

Feb 2011 Assessment of requirements for software development and time estimation. Software development.

Technical Skills

Languages Objective-C, C++, Bash, Perl, Scala, OCaml

VCS Git, SVN, Mercurial

OS OS X, Linux (Debian)

Techniques TDD, XP, CI, Scrum, Kanban

Education

University

Oct 2006 - Software Development, Computer Academy "Step", Donetsk, Ukraine.

Dec 2011 Team member, represented Ukraine at the final of ImagineCup'10 at Poland.

Sep 2006 - Management of Organizations, Bachelor, Open International University of Hu-

Jul 2010 man Development "Ukraine".

MOOCs (Coursera)

Sep 2015 - Automata,

Nov 2015 Learned a lot about automata, regular languages, grammars etc., https://www.coursera.org/course/automata.

Apr 2015 - From Nand to Tetris / Part I,

Jun 2015 Learned basics of logic circuits. Implemented Assembler for the 'toy' machine used in a course.,

https://www.coursera.org/course/nand2tetris1.

Sep 2014 - Functional Programming Principles in Scala,

Nov 2014 Learned basics of functional programming.,

https://www.coursera.org/course/progfun.

Public Activity

Speaking

FOSDEM How to use LLVM C API with Swift.

2016 Link: https://fosdem.org/2016/schedule/event/llvm_c_swift/

CocoaHeads Compilation Process, How a program is born.

Berlin Slides: https://speakerdeck.com/alexdenisov/compilation-process

CocoaHeads BloodMagic, Custom property attributes for Objective-C.

Berlin Slides: https://speakerdeck.com/alexdenisov/bloodmagic

On the Internet

Blog http://lowlevelbits.org

GitHub https://github.com/AlexDenisov

LinkedIn http://www.linkedin.com/pub/alexey-denisov/2a/bab/a29