

CONTACTS

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M alexdolhov@gmail.com

▼ Telegram

in Linkedin

GitHub

TECH SKILLS

- HTML5/CSS3/SASS/BEM Responsive, adaptive dsign/Grid/Flexbox
- GIT
- WebPack/Parcel
- JavaScript
- REST API, Axios
- Handlebars, Formik
- React (vanilla, hooks)
- Styled Coponents
- Redux Toolkit
- Node.js, Express, Mongoose
- Joi, Bcrypt, Jsonwebtoken
- Swagger
- And more ...

SOFT SKILLS

- Experienced in Scrum, Agile
- Teamwork
- Creatyvity
- Open-minded
- Critical thinking skills
- Versatile
- Willingness to learn

LANGUAGES

- English Intermediate
- Ukrainian Native

OLEKSANDR DOLHOV

FRONT-END DEVELOPER

I'm a Front-End developer looking for an interesting full-time position in a con people that's aimed at making both everyday life and business of people easie room to grow, in my turn I'll implement all my skills to make life of company cu happier. I'm always ready to adapt to company needs by learning new technol knowledge of HTML, CSS, JavaScript, and React, also I have hands-on experien methodology while working in a team. I am responsible, and ready for challenges.

PROJECTS

WebStudio Github [HTML, SASS, JS, Parcel]

A webpage with a responsive design. Developed all by myself. The aim was to development team.

IceCream Github [HTML, SASS, JS, Parcel]

A landing with a responsive and very tasty design. Role: I was responsible for p challenge to make my idea of popping up product constructor appear on butt

Filmoteka Github [HTML, SASS, Partials, JS, Parcel, Axios]

Application for choosing a movie. Role: Responsible for saving films to local stc

Petly Github (Front-End) Github (Back-End) [HTML, JS, React, Styled Coponent Node.js, Express, Cors, Cross-env, Mongoose, Joi, Bcrypt, Jsonwebtoken, Multer

An app that helps to make animals happier. Role: Responsible for creating and

WORK EXPERIENCE

Design Engineer 2nd class SJSC "Artem", Design Bureau "Artillery Ammunitior

2017 - up to now | Kyiv, Ukraine

- Development, support for design documentation, research, a state testing, introduction weapons.
- Design of an unmanned ground vehicle and modules for it.
- Design of a head part of an unmanned aerial vehicle.

Design Engineer SHERP

April 2016 - October 2017 | Kyiv, Ukraine

- $\circ~$ In team design and introduction into production new model of off-road vehicle SHER $\,$
- Designing of test bench for a Clutch braking steering mechanism.
- Support for documentation in production.
- Responsible for areas of production and establishing of heat-insulating covers, panels windows, doors of the vehicle.
- Technology of RAPTOR coating and 3M adhesive technologies.

EDUCATION

IT School GoIT

Field of study: Full Stack Developer

2021 - 2022 | Kyiv, Ukraine

National Technical University of Ukraine "Igor Sikorsky Kyiv Polytechnic Institut

Department of Welding Technology "Welding Technology and Equipment"

September 2005 - February 2011 | Kyiv, Ukraine