

ALEXANDRU-PAUL ENACHE

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2017 – 2021(EXPECTED)

BACHELOR OF COMPUTER AND SOFTWARE ENGINEERING,

“UNIVERSITATEA POLITEHNICA TIMIȘOARA”,

AUTOMATICĂ ȘI CALCULATOARE

Calculatoare și tehnologia informației

2013 - 2017

HIGHSCHOOL, COLEGIUL NAȚIONAL “GHEORGHE TITEICA”,

DROBETA-TURNU SEVERIN

Mathematics and Informatics bilingual English section

SKILLS AND QUALIFICATIONS

- C/C++ intermediate
- C# intermediate
- Java, swing Intermediate
- Web Development : HTML, Javascript
- Good communication skills, exercised during team projects and helping others
- Resistance to stress and late hours, exercised during team projects and helping others
- Good knowledge of Data Structures and Algorithms
- Good Mathematics and Digital logic

ACTIVITIES

- Internship at Continental Automotive - Interior Body Security December of.2019-June of 2020.
- Instructor - Trainer in Information Technology at Logiscool February 2019 - June 2019.
- I made an X/O (Tic Tac Toe) application using C#, and an AI for a “Player versus Computer” game mode.
- Participant at iTEC 2018-2019 at Algorithmics.
- Taking part in Liga AC LABS at Hardware design laboratory by Ethergate.
- Member in the Human Resources Department at Liga AC 2017 - Present.
- Volunteer at Red Cross Romania in Mehedinti 2013 - Present.
- Volunteer at “Cercetasii României” 2013-2015.
- Qualified in the Olympiad of Informatics in 2016 and 2017.
- Qualified in the Olympiad of Mathematics in 2014 and 2015.
- Qualified in a Project Writing Training.
- Qualified in a Public Speaking Training.