

# Software Language Engineering: Transformation

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# Recap

- Grammar -> Parser -> Parse Tree -> AST
- Name resolution: recover referential structure
- Checking: find errors not captured by syntax
- Semantics: interpret or compile
- Today:
  - transformations everywhere

# Transformations

- Instruction selection
- DSL code generation
- Desugaring
- Function inlining
- Constant folding
- Constant propagation
- Refactoring
- Renovation
- Simplification
- Interpretation (?)


# Outline

- Basic concepts of model transformation
- Scope of a transformation
- Direction of a (model) transformation
- Tools for model transformation

# Feature-based survey of model transformation approaches

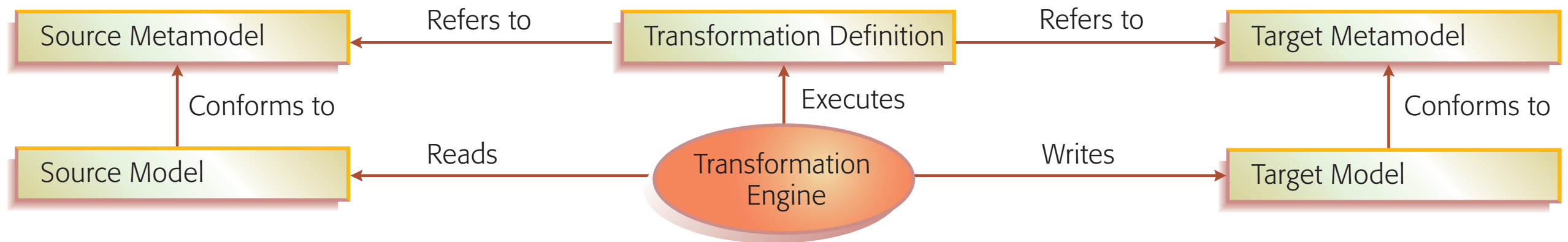


K. Czarnecki  
S. Helsen

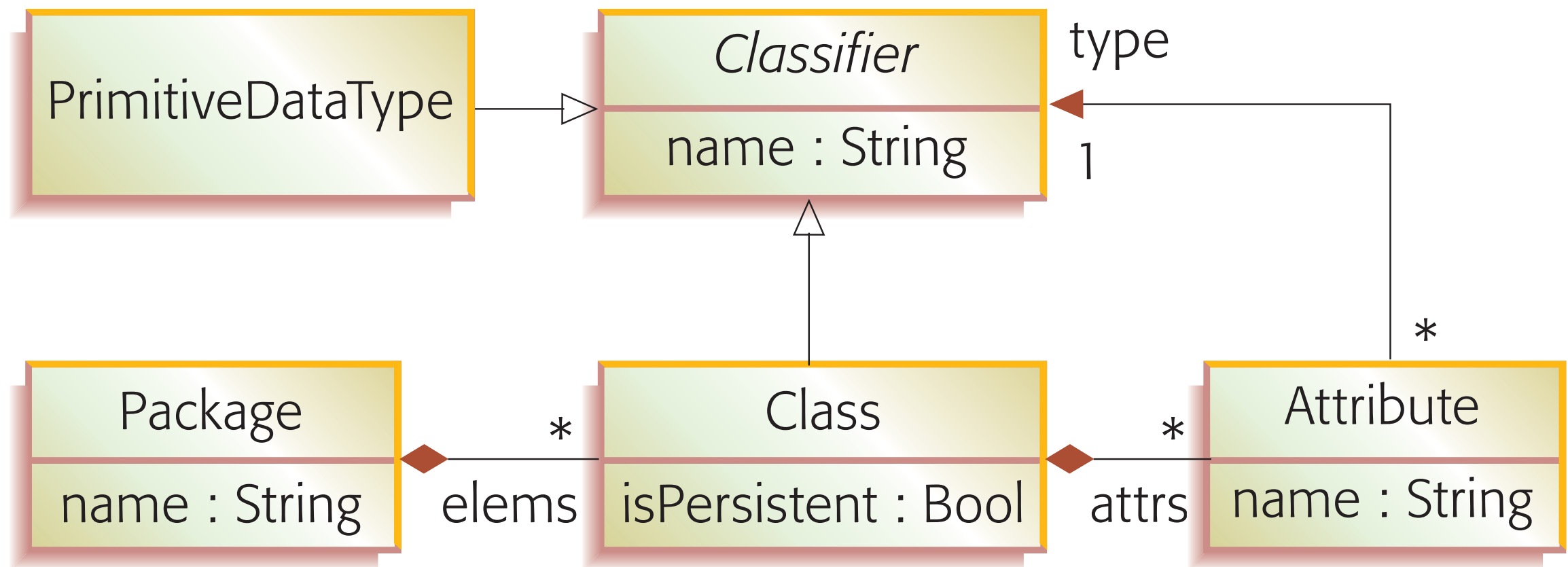


Model transformations are touted to play a key role in Model Driven Development<sup>TM</sup>. Although well-established standards for creating metamodels such as the Meta-Object Facility exist, there is currently no mature foundation for specifying transformations among models. We propose a framework for the classification of several existing and proposed model transformation approaches. The classification framework is given as a feature model that makes explicit the different design choices for model transformations. Based on our analysis of model transformation approaches, we propose a few major categories in which most approaches fit.

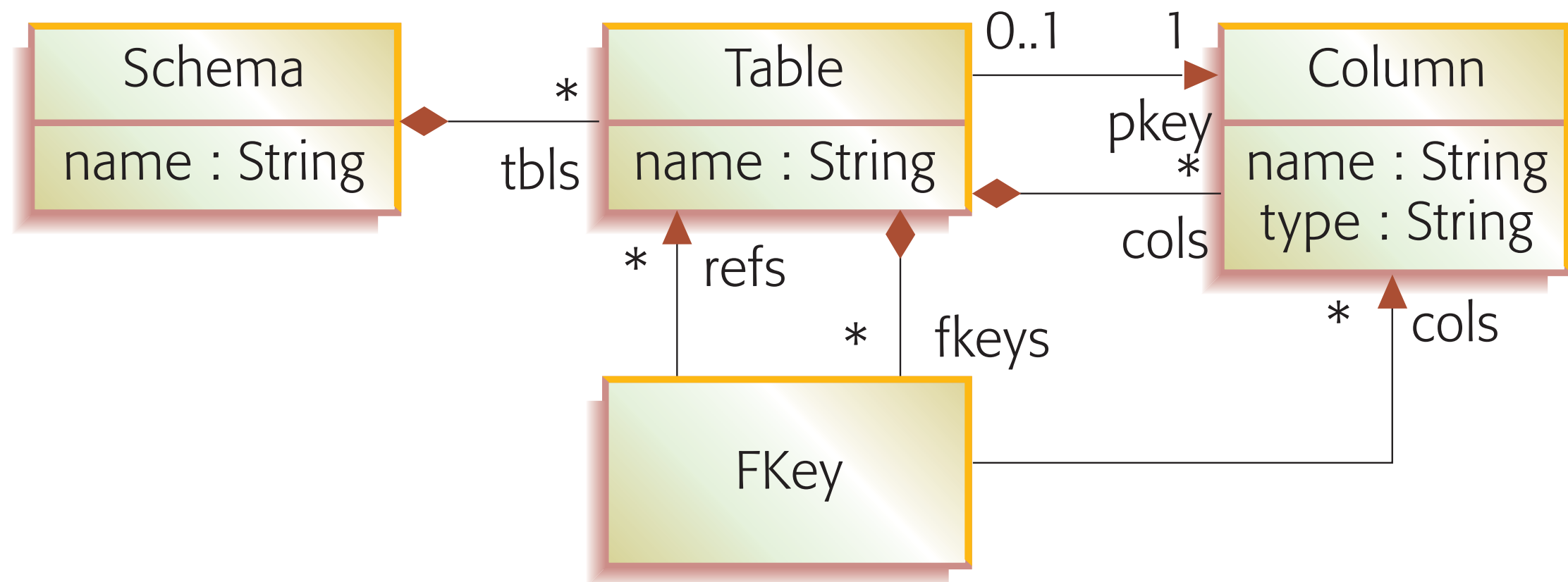
# Basic concepts



## A Simple UML metamodel

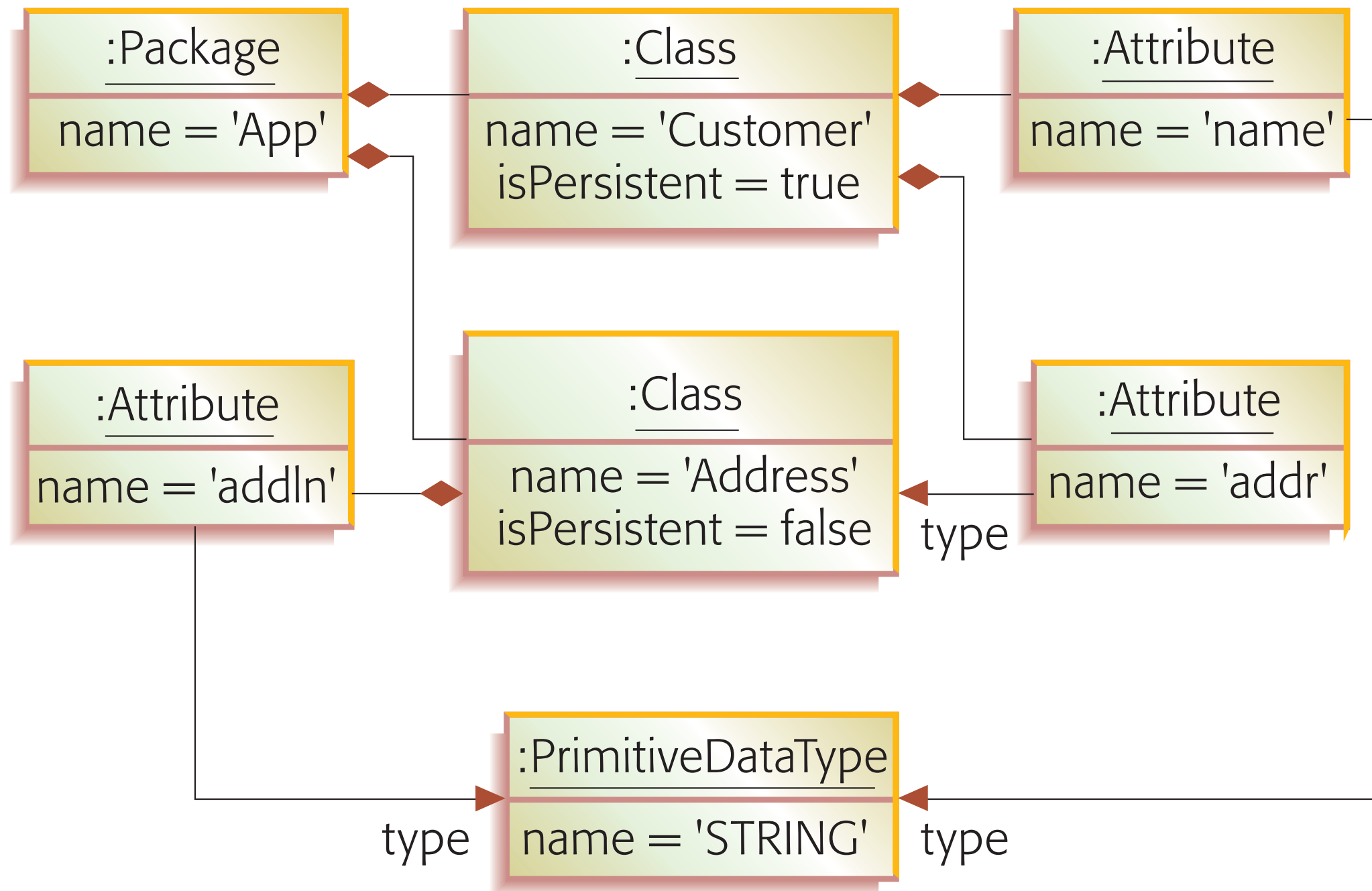


## B Simple RDBMS metamodel

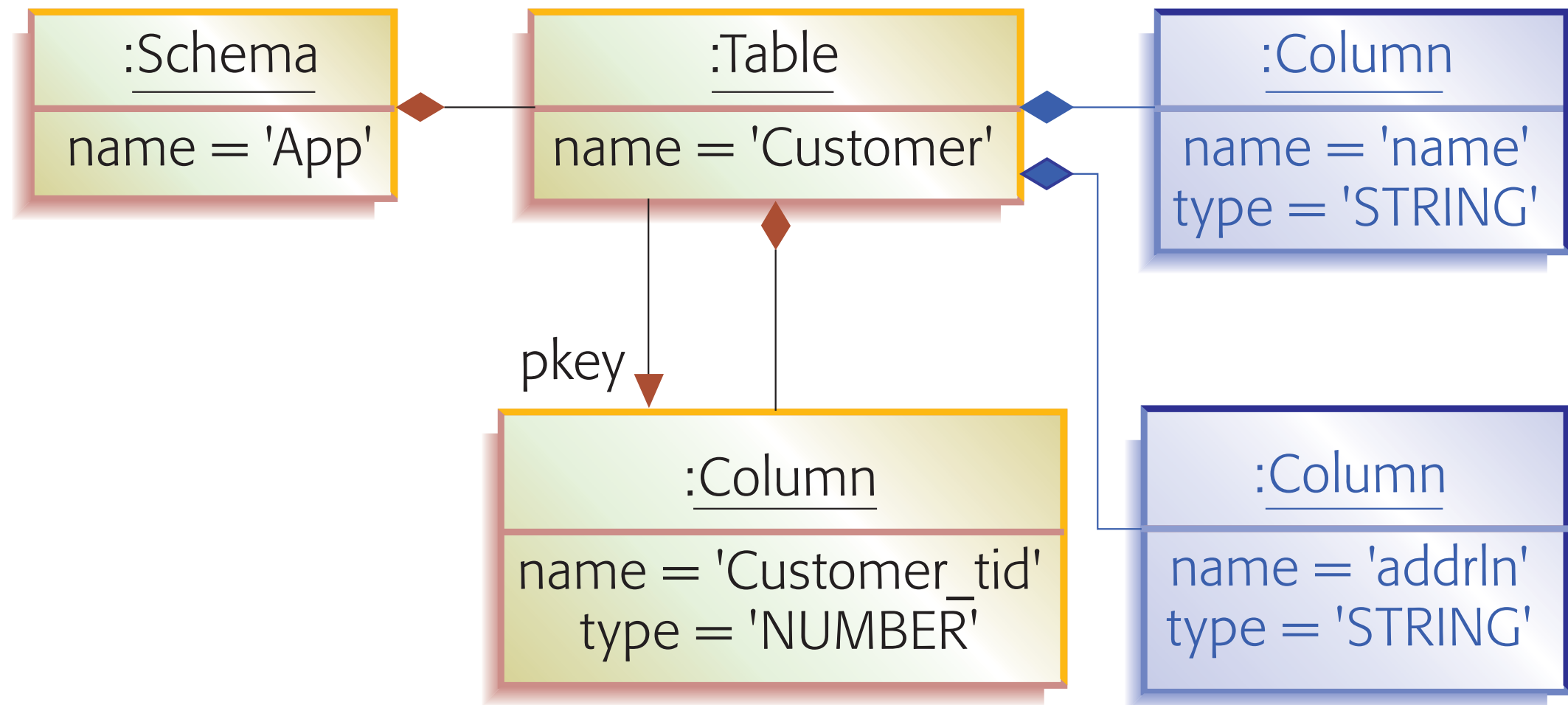




## C UML sample model

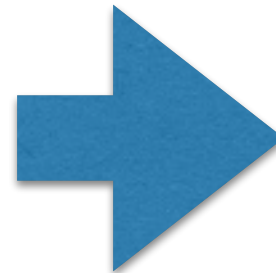
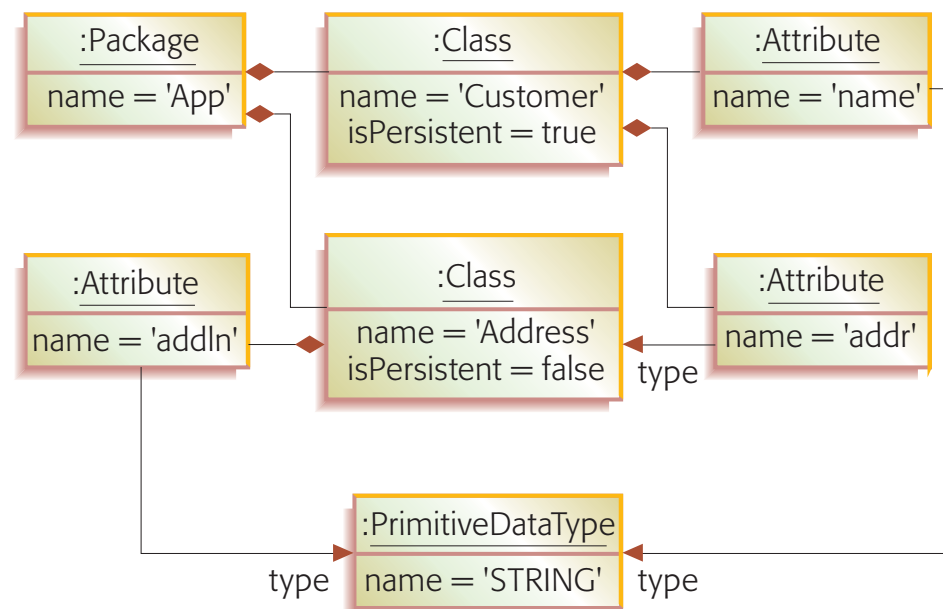


## D RDBMS sample model

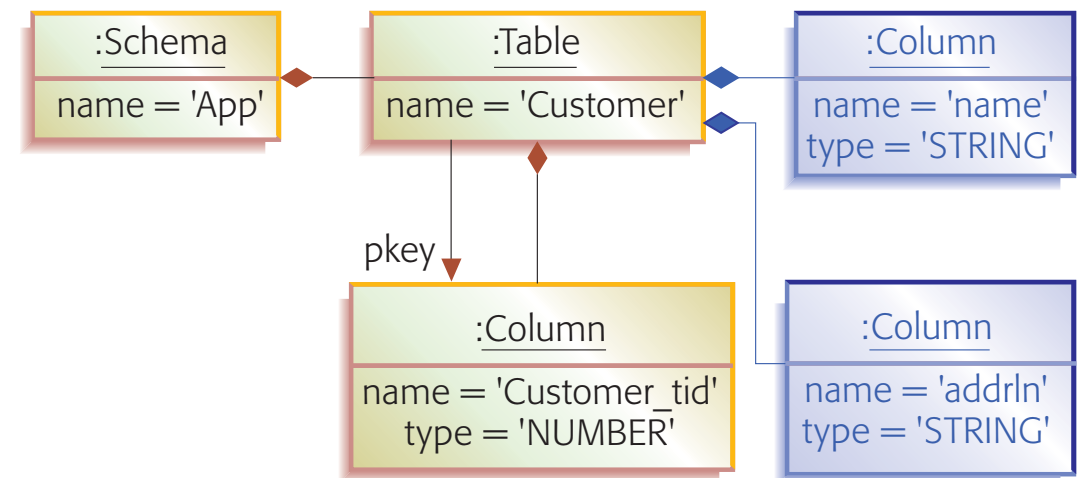


# Model transformation

UML



Relational

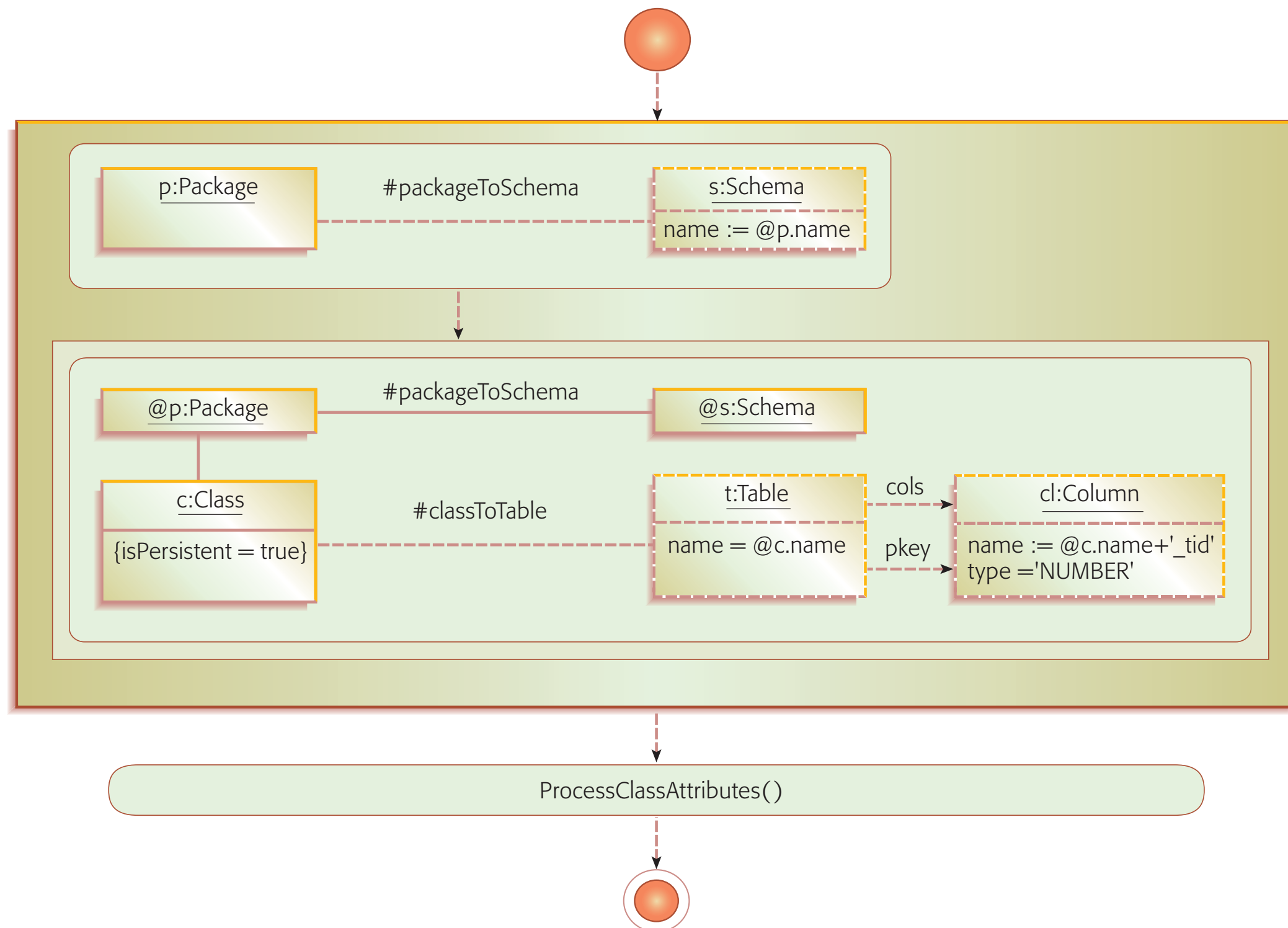


# QVT Relations

```
transformation umlRdbms {  
  uml : SimpleUML, rdbms : SimpleRDBMS) {  
    key Table (name, schema);  
    key Column (name, table);  
  
    top relation PackageToSchema {  
      domain uml p:Package {name = pn}  
      domain rdbms s:Schema {name = pn}  
    }  
  
    top relation ClassToTable {  
      domain uml c:Class {  
        package = p:Package {},  
        isPersistent = true,  
        name = cn  
      }  
      domain rdbms t:Table {  
        schema = s:Schema {},  
        name = cn,  
        cols = cl:Column {
```

```
        name=cn+'_tid',  
        type='NUMBER'},  
        pkey = cl  
      }  
      when {  
        PackageToSchema (p, s);  
      }  
      where {  
        AttributeToColumn (c, t);  
      }  
    }  
  
    relation AttributeToColumn {  
      ...  
    }  
    ...  
  }  
}
```

# Graph transformation (Mola)



# Model-to-Text: UML2Java

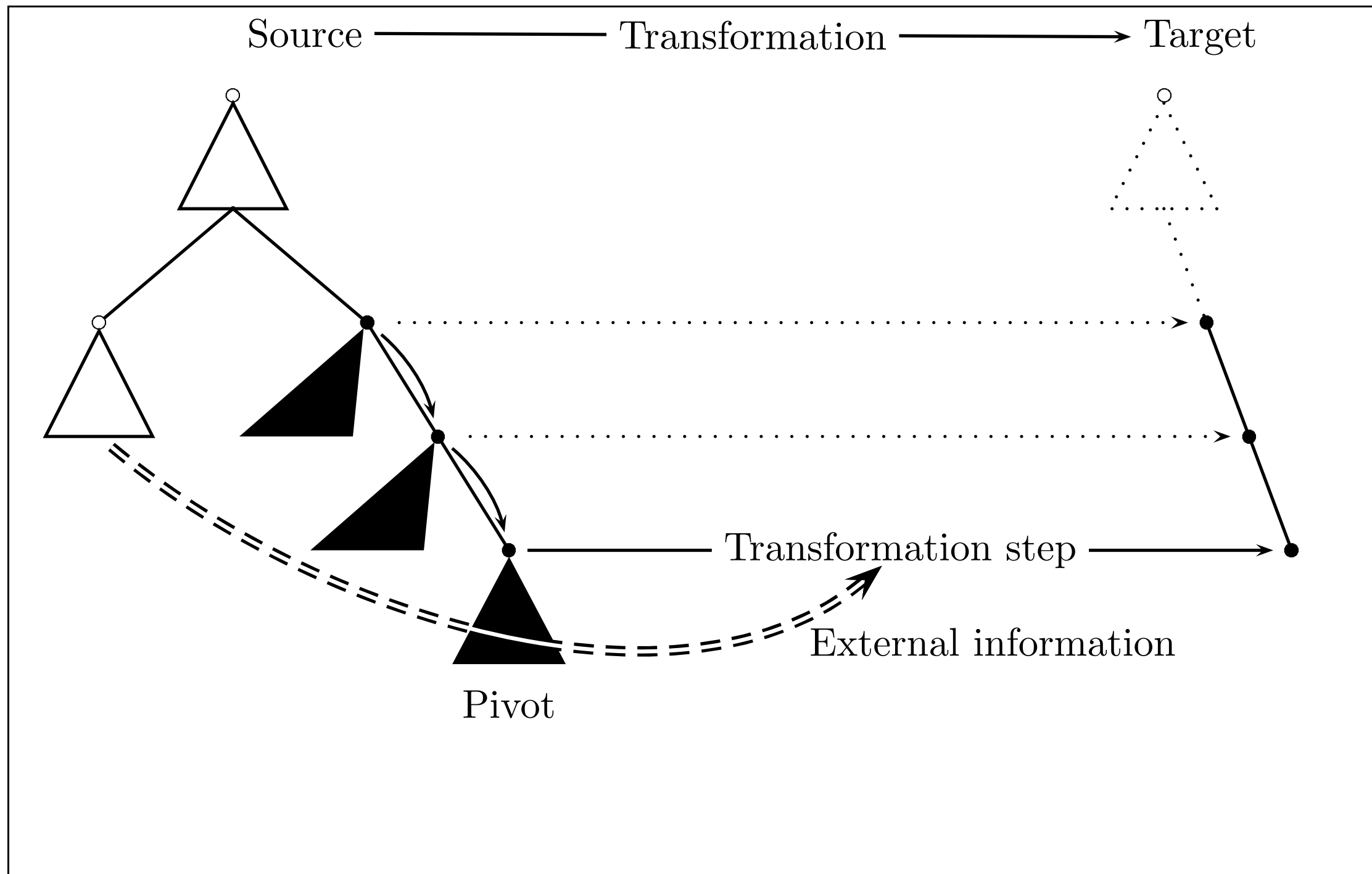
## Templates!

```
<<DEFINE Root FOR Class>>  
    public class <<name>> {  
        <<FOREACH attrs AS a>>  
            private <<a.type.name>> <<a.name>>;  
        <<ENDFOREACH>>  
        <<EXPAND AccessorMethods FOREACH attribute>>  
    }  
<<ENDDEFINE>>  
  
<<DEFINE AccessorMethods FOR Attribute>>  
    public <<type.name>> get<<name.toFirstUpper>>() {  
        return this.<<name>>;  
    }  
    public void set<<name.toFirstUpper>>(  
        <<type.name>> <<name>> ) {  
        this.<<name>> = <<name>>  
    }  
<<ENDDEFINE>>
```

# Program Transformation Mechanics

A Classification of Mechanisms for Program Transformation  
with a Survey of Existing Transformation Systems

Jonne van Wijngaarden  
Eelco Visser

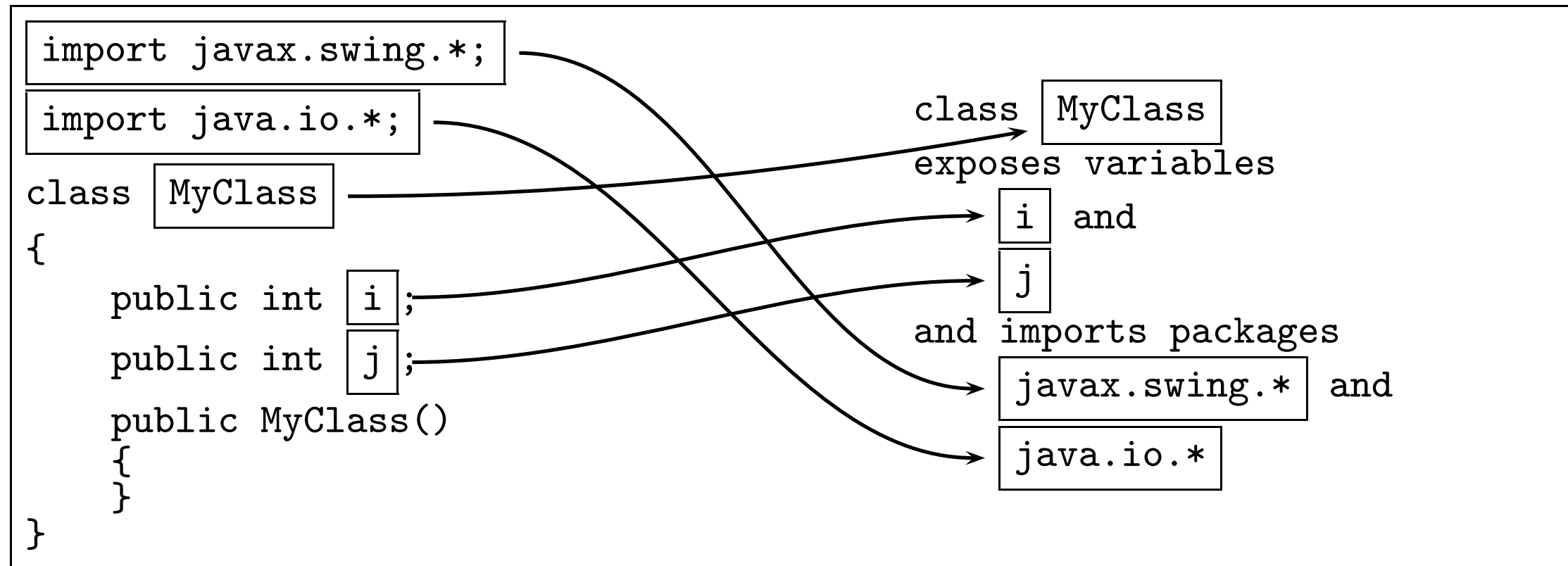




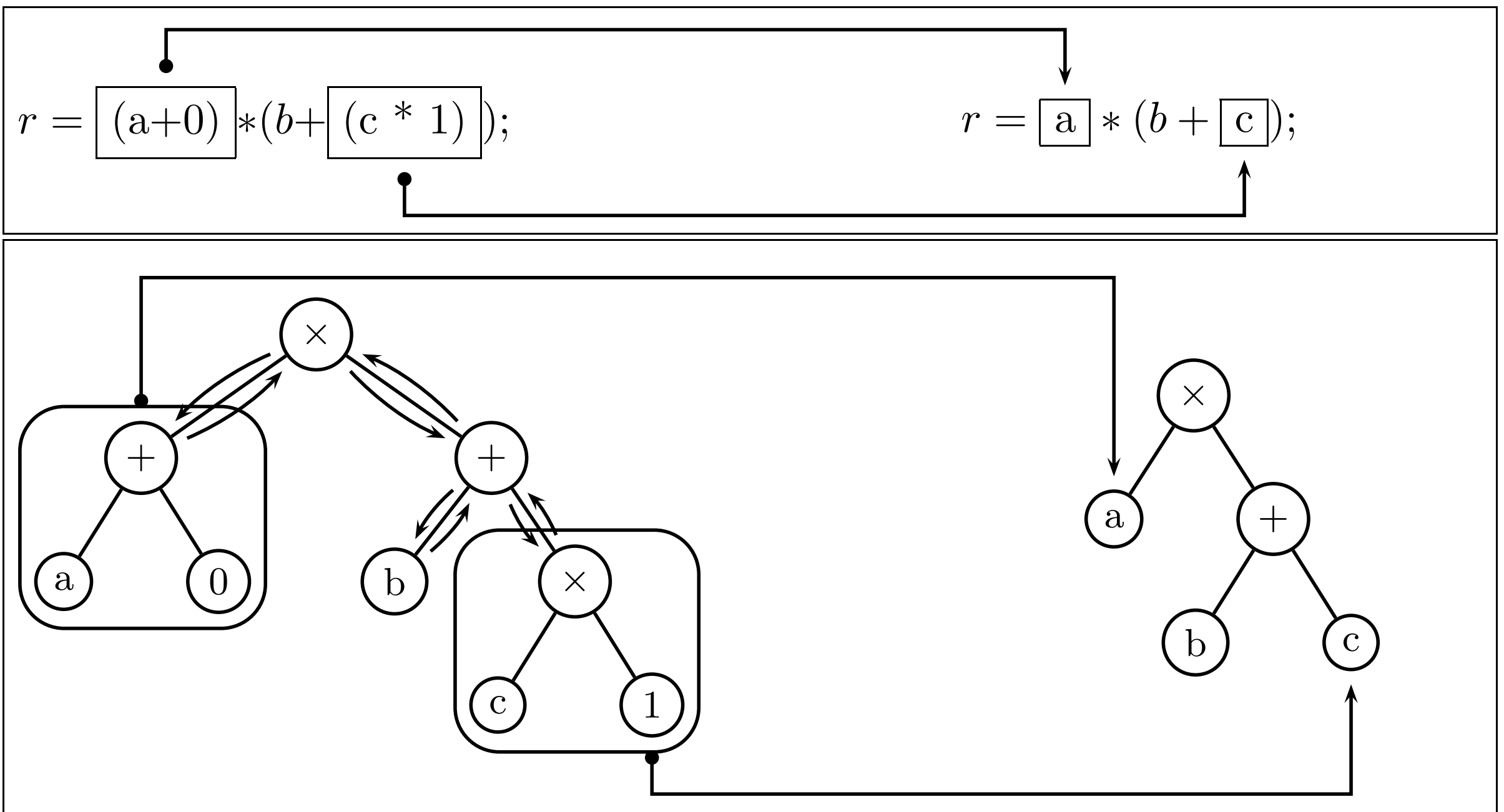
# Transformation scope

- Local source to local target
- 1-to-1
- Global source to local target
- Local source to global target
- Global source to global target

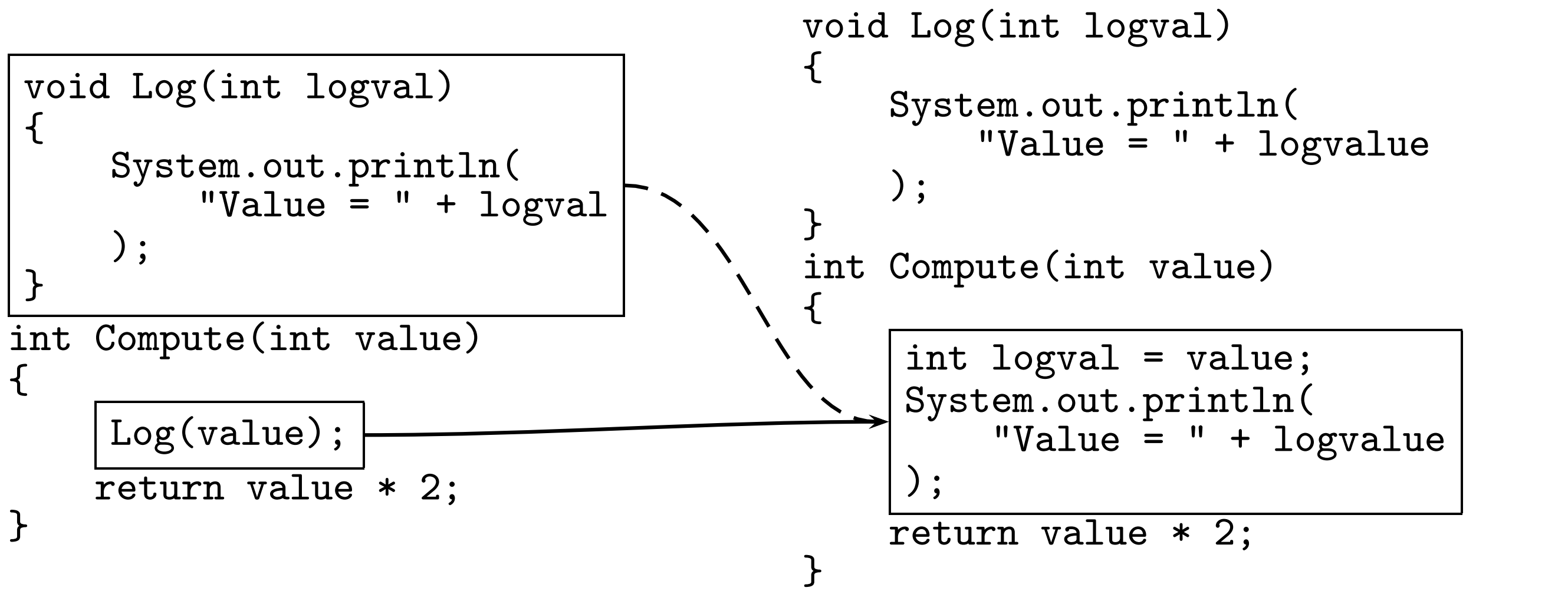
# Local to local: documentation generation



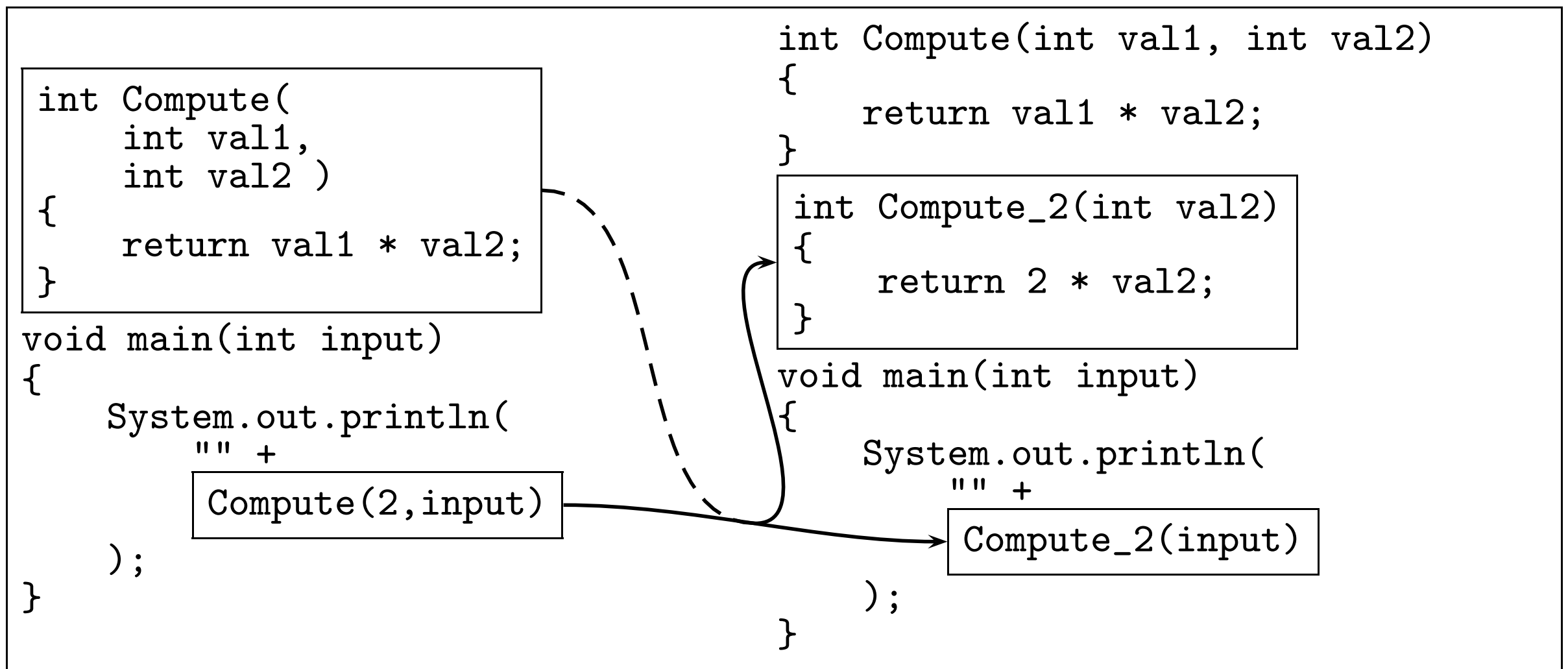
# 1-to-1: expression simplification



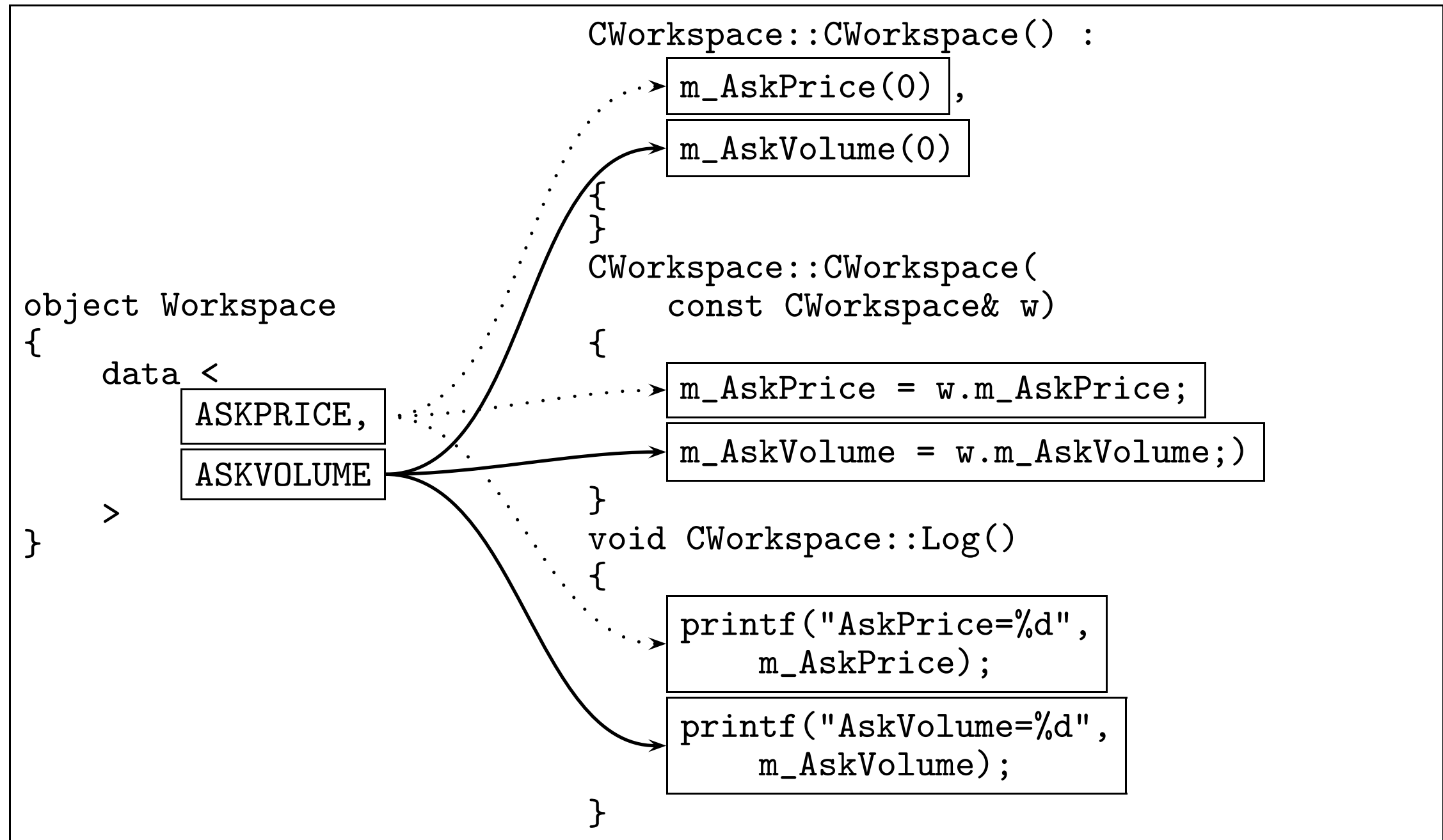
# Global to local function inlining



# Global to global function specialization



# Local to global DSL code generation



# A Taxonomy of Model Transformation

Tom Mens<sup>1</sup>

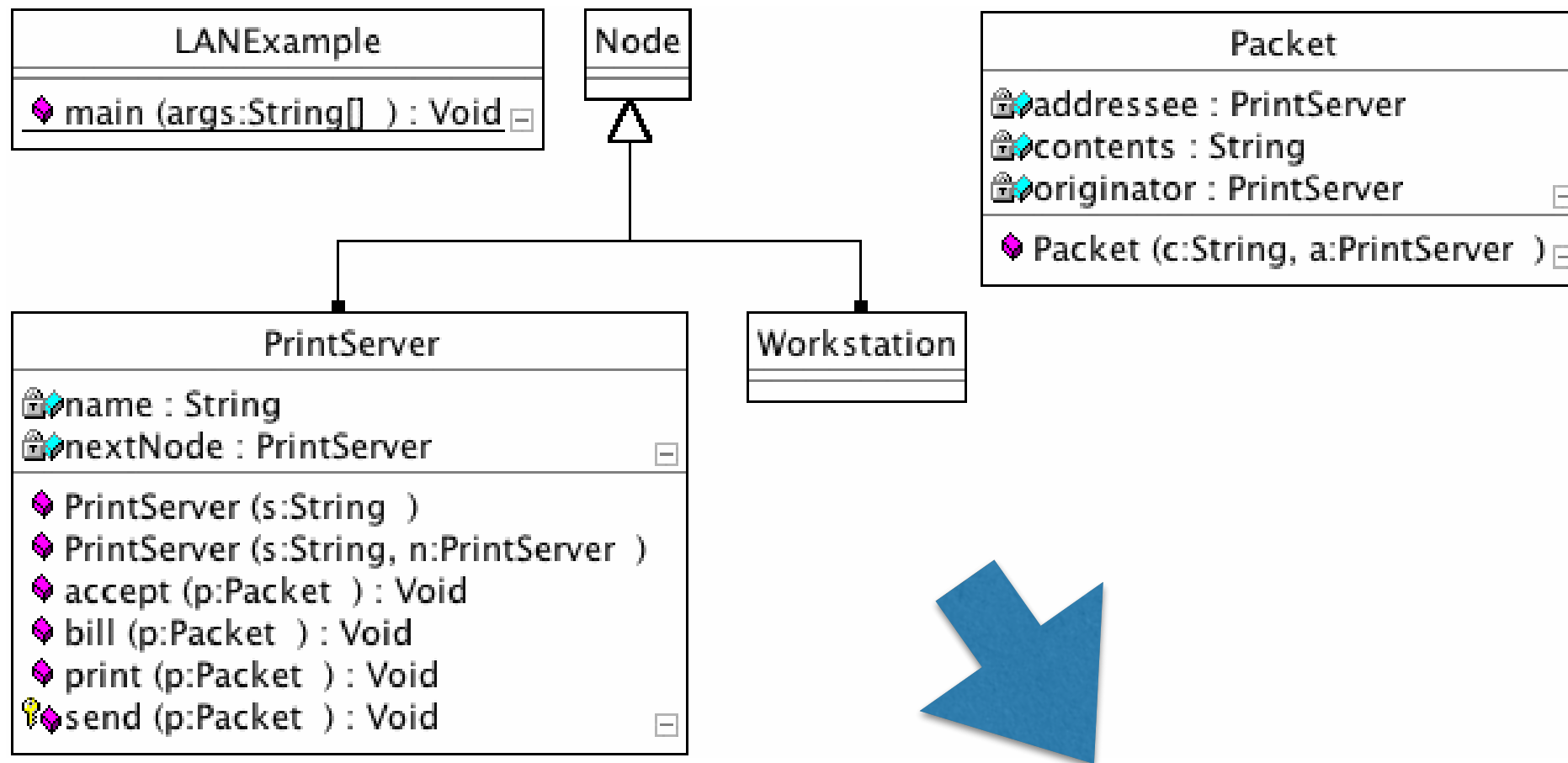
*Software Engineering Lab  
Université de Mons-Hainaut  
Mons, Belgium*

Pieter Van Gorp<sup>2</sup>

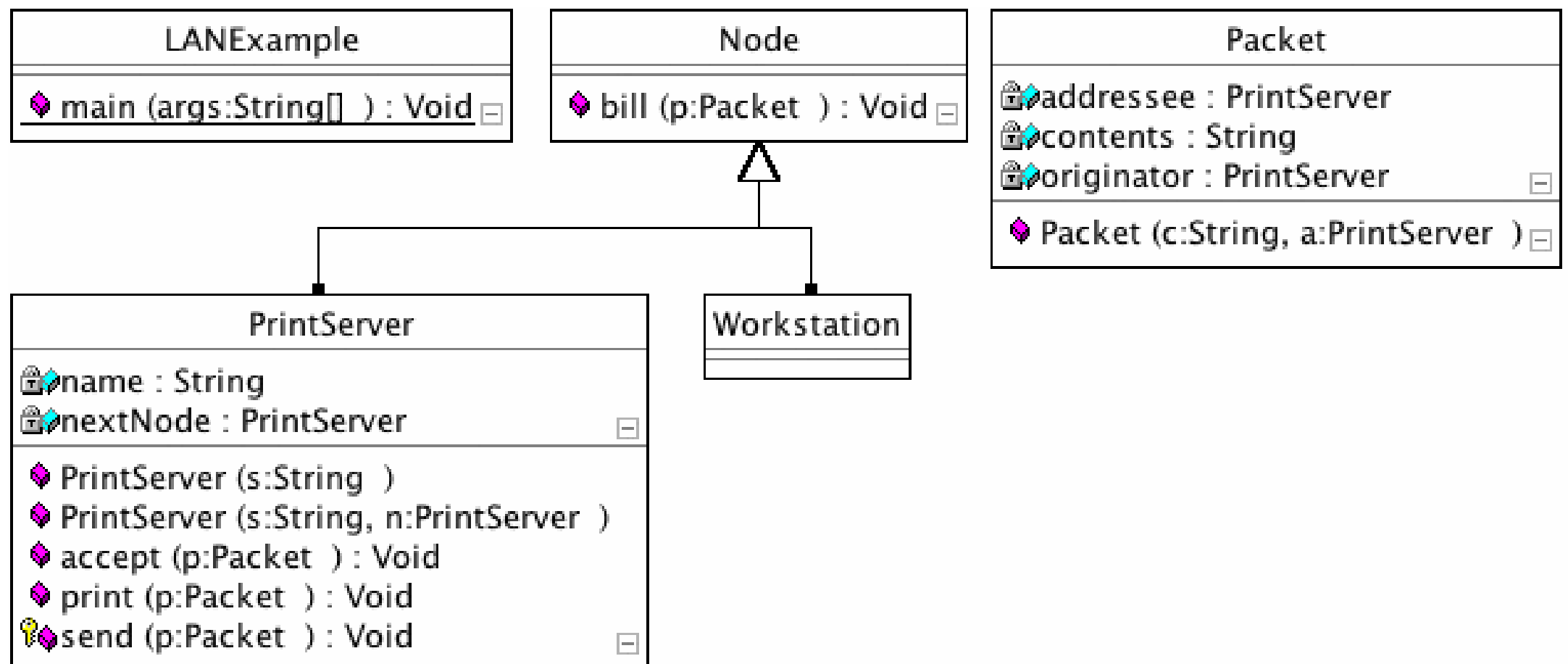
*Formal Techniques in Software Engineering  
Universiteit Antwerpen  
Antwerpen, Belgium*

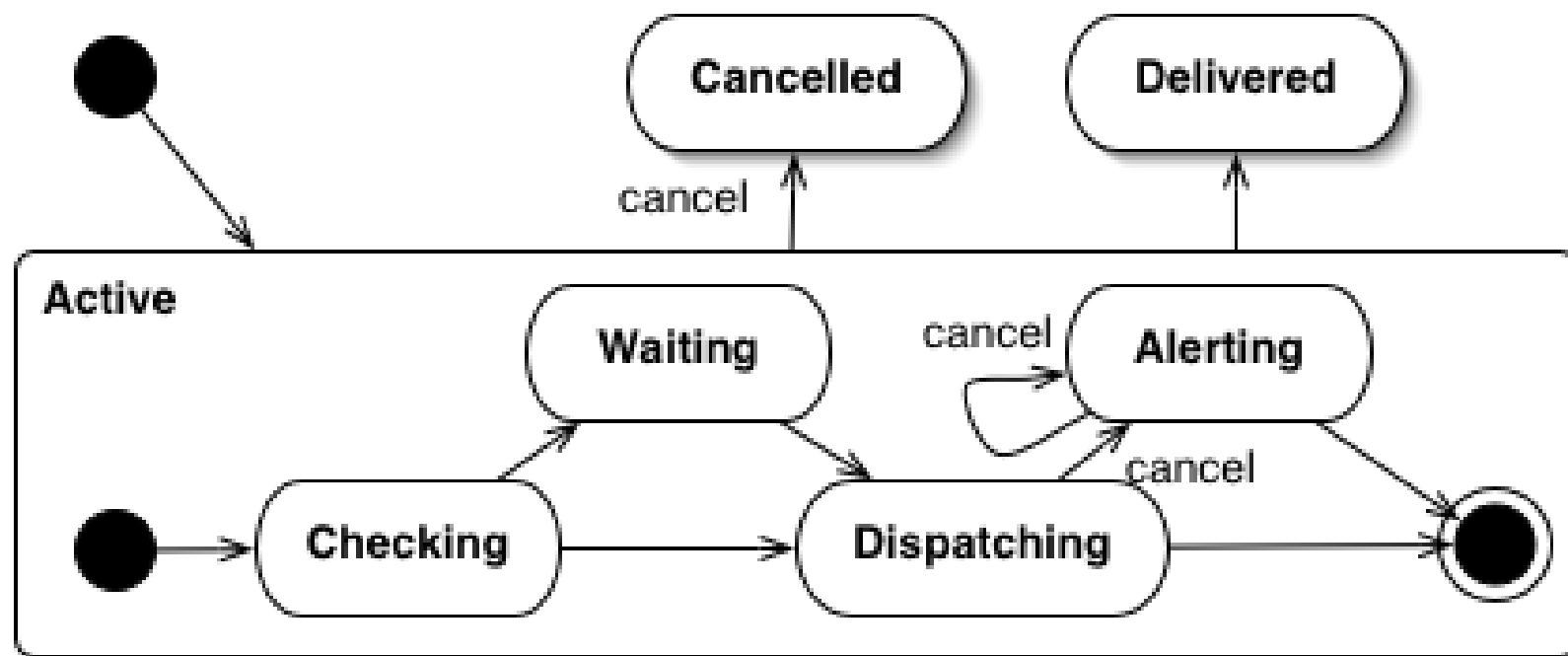
	horizontal	vertical
endogenous	<i>Refactoring</i>	<i>Formal refinement</i>
exogenous	<i>Language migration</i>	<i>Code generation</i>



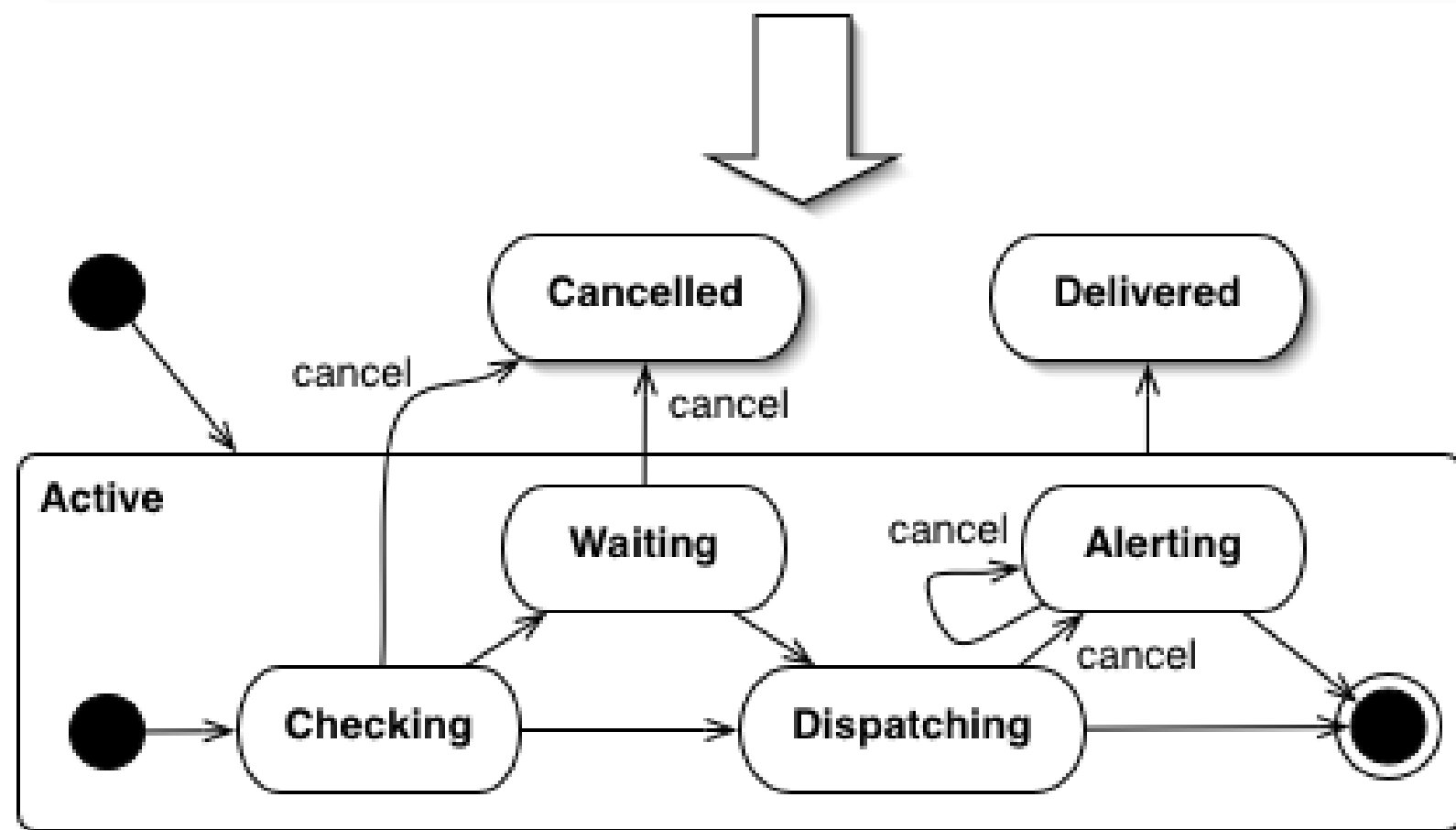


Pull up method





flatten state  
chart



<b>Name</b>	<b>Cat</b>	<b>Kind</b>	<b>Description</b>
family2persons	Exo	M2M	Extract persons from a family
family2graph	Exo	M2M	Convert family to graph
renameEvent	Endo	M2M	Rename events in SM (Section 2.3)
addResetTransitions	Endo	M2M	Add transitions to SM (Section 2.3)
regex2Statemachine	Exo	M2M	Convert regular expression to SM
statemachine2DFA	Endo	M2M	Determinize state machine
parallelMerge	Endo	M2M	Merge states in SM
statemachine2Graph	Exo	M2M	Convert SM to graph
flattenInheritance	Endo	M2M	Push down fields (Section 2.3)
generalizeTypeRefs	Endo	M2M	Change field types to largest super class.
metaModel2Relational	Exo	M2M	MM to relational schema
metaModel2Java	-	M2T	From MM to Java code (text)
metaModel2Graph	Exo	M2M	Convert MM to graph
metaModel2ADT	Exo	M2M	Convert MM to ADT
source2Activity	-	T2M	Textual activity model to Activity Model
activity2Graph	Exo	M2M	Activity model to graph
executeActivity	Endo	M2M	Execute Activity Model

# Transformation tools

- Program transformation
  - ASF+SDF
  - TXL
  - Stratego
  - Kiama
  - Rascal ;-)
  - ...
- Model transformation
  - QVT
  - Epsilon
  - ATL
  - Viatra
  - ...

# Summary

- Basic concepts of model transformation
- Scope: local-to-local, global-to-local, etc.
- Endogenous vs exogenous
- Horizontal vs vertical
- Text2model (parsing)
- Model2text (code generation)
- Tools: program transformation/model transformation

# Transformations in QL?

- Parsing
- CST2AST
- Name resolution
- Type checking (?)
- Code generation
- Normalize
- Refactoring

***Next up: rename refactoring  
for state machines***