ICPC Team Notebook

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A curated reference of algorithms and data structures



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1 Graph Algorithms

1.1 a

 $\begin{array}{l} \textbf{Complexity:} \ O(n) \\ \textbf{Use:} \ Finds \ the \ shortest \ path \ in \ an \ undirected \ graph \ with \ no \ negative \ edges. \end{array}$

```
int main()
{
   printf("AAA");
```