

ECE 697CEFoundations of Computer Engineering

Lesson 1

Boolean Switching Functions

splays help for a command environment isplay an inspiring quote



Rationale

- Reviewing Boolean Switching Functions prepares you for Project 1: Finite State Machines in Verilog
- The Verilog project provides real-world experience



Objectives

- Analyze basic properties of switching logic and algebra
- Apply laws of simplification within switching functions



Group Discussion and Report Back (Short Answer): Prior Knowledge

"The interaction between hardware and software at a variety of levels offers a framework for understanding the fundamentals of computing."

- (Patterson & Hennessy, 2013, pp. xv)

Undergraduate degree survey



Prior Knowledge

- Course concepts build on previous undergraduate courses
- Review prior computer hardware, software, and algebraic math courses



Orchestrated Discussion (Hand Raise): Critical Thinking Exercise

- Discuss responses to the following questions:
 - What do you desire to get out of this class? What are you interested in?
 - How might you use this knowledge in your future career?
 - How might your future employer benefit from this knowledge?



Number Representation

Number representation in different systems

Decimal : Base 10

Binary : Base 2

Octal : Base 8

Hexadecimal: Base 16

• Base b number: $(N)_b=a_{q-1}b^{q-1}+\cdots+a_0b^0+\cdots+a_{-p}b^{-p}$ $=\sum_{i=-p}^{q-1}a_ib^i$

- Base b > 1, $0 \le a_i \le b 1$
- a_{q-1} , a_{q-2} ... $a_0 \rightarrow$ Integer part of N
- $a_{-1}, a_{-2} \dots a_{-p} \rightarrow$ Fractional part of N
- $a_{q-1} \rightarrow \text{Most significant digit}$
- $a_{-p} \rightarrow \text{Least significant digit}$



Number Representation

- For eg: Number 18 in
 - 1. Decimal system, $(18)_{10} = 1 \times 10^1 + 8 \times 10^0$

2. Binary system,
$$(10010)_2 = 1 \times 2^4 + 0 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 0 \times 2^0$$

3. Octal system,
$$(22)_8 = 0 \times 8^2 + 2 \times 8^1 + 2 \times 8^0$$

4. Hexadecimal system,
$$(12)_{16} = 0 \times 16^2 + 1 \times 16^1 + 2 \times 16^$$

Base						
2	4	8	10	12		
0000	0	0	0	0		
0001	1	1	1	1		
0010	2	2	2	2		
0011	3	3	3	3		
0100	10	4	4	4		
0101	11	5	5	5		
0110	12	6	6	6		
0111	13	7	7	7		
1000	20	10	8	8		
1001	21	11	9	9		
1010	22	12	10	α		
1011	23	13	11	β		
1100	30	14	12	10		
1101	31	15	13	11		
1110	32	16	14	12		
1111	33	17	15	13		

Table: Representation of first 15 numbers



Orchestrated Discussion (Hand Raise): Number Representation

- Why do we use hexadecimal numbers in computer output when computers use binary numbers?
- Why does a byte have 8 bits when we only need 7 bits to represent all the characters on a keyboard?



Combinational Switching Logic

- Combinational switching logic: Outputs are function of present circuit inputs
- Switching algebra: Algebraic system consisting of
 - Set {0,1}
 - Binary operations: OR (logical sum), AND (logical product)
 - Unary operation : NOT (complementation)

$$egin{array}{llll} 0+0=0 & 0*0=0 \ 0+1=1 & 0*1=0 & 0'=1 \ 1+0=1 & 1*0=0 & 1'=0 \ 1+1=1 & 1*1=1 & \end{array}$$

OR operation

AND Operation

NOT operation



Basic Properties of Boolean Logic

• Idempotent law:

$$\begin{aligned}
 x + x &= x \\
 xx &= x
 \end{aligned}$$

• Commutativity:

$$\begin{aligned}
x + y &= y + x, \\
xy &= yx
\end{aligned}$$

• Associativity:

$$(x + y) + z = x + (y + z),$$

$$(xy)z = x(yz)$$

Complementation:

$$x + x' = 1,$$

$$xx' = 0$$

• Distributivity:

$$x(y+z) = xy + x.z,$$

$$x + yz = (x + y)(x + z)$$



Basic Properties of Boolean Logic

- Principle of Duality
 - All the preceding properties are grouped in pairs
 - One statement can be obtained from other by I
 - Interchanging the OR, AND operations
 - Replacing the constants 0 and 1 by 1 and 0
 - The statements that have this property are called <u>dual</u>

$$x + x' = 1,$$

$$xx' = 0$$

$$(x + y) + z = x + (y + z), \longrightarrow \underline{\text{Duals}}$$

$$(xy)z = x(yz)$$



Poll: Basic Properties of Boolean Logic

- 1. Idempotent law
- 2. Commutativity
- 3. Associativity
- 4. Complementation
- 5. Distributivity

What type of law does this equation demonstrate?

$$(A + B) + C = A + (B + C)$$
$$(AB)C = A(BC)$$



Switching Expression

<u>Switching expression</u>: Combination of finite number of switching variables (x, y,..) and constants (0, 1) by means of switching operations (AND,OR,NOT)

- Any constant or switching variable is a switching expression
- If T_1 and T_2 are switching expressions, so are T_1 , T_2 , T_1 + T_2 and T_1T_2
- No other combination of constants and variables is a switching expression



Laws for Simplification in Boolean Algebra

Absorption Law of Switching Algebra

$$x + xy = x$$
$$x(x + y) = x$$

Consensus Theorem

$$xy + x'z + yz = xy + x'z$$

 $(x + y)(x' + z)(y + z) = (x + y)(x' + z)$

No Name Law

$$x + x'y = x + y$$
$$x(x' + y) = xy$$





<u>De Morgan's Theorem:</u> complement of any expression can be obtained by replacing each variable and element with its complement and, at the same time, interchanging the OR and AND operations

DeMorgan's Theorem for two variables:

$$(x + y)' = x'y'$$
$$(xy)' = x' + y'$$

Proof by perfect induction:

x	у	x'	y'	x + y	(x + y)'	x'y'
0	0	1	1	0	1	1
0	1	1	0	1	0	0
1	0	0	1	1	0	0
1	1	0	0	1	0	0

DeMorgan's Theorem for n variables

$$[f(x_1, x_2 x_n, 0, 1, +, *)]' = f(x_1', x_2' x_n', 1, 0, *, +)$$



Whiteboard: De Morgan's Theorems

What is the DeMorgan equivalent of the following expression?

$$f = abc + a' + c'$$



Switching Functions

- A <u>switching function</u> $f(x_1, x_2, ... x_n)$ is a correspondence that associates an element of the algebra with each of the 2^n combinations of variables $x_1, x_2, ... x_n$
- Determining the value of an expression for an input combination:
- Example: T(x, y, z) = x'z + xz' + x'y',T(0, 0, 1) = 0'1 + 01' + 0'0' = 1

х	y	z	T
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0

Table: Truth table for T



Switching Functions

- Complement function : $f'(x_1, x_2, ... x_n)$ assumes value 0(1) whenever $f(x_1, x_2, ... x_n)$ assumes value 1(0)
- Logical sum of two functions : $f(x_1,x_2,...x_n) + g(x_1,x_2,...x_n) = 1$ for every combination in which either f or g or both equal 1
- Logical product of two functions : $f(x_1, x_2, ... x_n)$. $g(x_1, x_2, ... x_n) = 1$ for every combination for which both f and g equal 1

x	у	z	f	g	f'	f + g	fg
0	0	0	1	0	0	1	0
0	O	1	0	1	1	1	0
0	1	0	1	0	0	1	0
0	1	1	1	1	0	1	1
1	O	0	0	1	1	1	0
1	O	1	0	0	1	0	0
1	1	0	1	1	0	1	1
1	1	1	1	0	0	1	0

Table: Illustration of sum, product and complementation of functions



Simplification of Expressions

- Example: Simplify T(x,y,z) = A'C' + ABD + BC'D + AB'D' + ABCD'
 - Apply consensus theorem to first three terms -> BC'D is redundant
 - Apply distributive law to last two terms -> AD'(B' + BC) -> AD'(B' + C)
 - Thus, T = A'C' + A[BD + D'(B' + C)]
- Example: Simplify T(A, B, C, D) = A'B + ABD + AB'CD' + BC
 - A'B + ABD = B(A' + AD) = B(A' + D)
 - AB'CD' + BC = C(B + AB'D') = C(B + AD')
 - Thus, T = A'B + BD + ACD' + BC
 - Expand BC to (A + A')BC to obtain T = A'B + BD + ACD' + ABC + A'BC
 - From absorption law: A'B + A'BC = A'B
 - From consensus theorem: BD + ACD' + ABC = BD + ACD'
 - Thus, T = A'B + BD + ACD'



Whiteboard: Simplification of Expressions

• Simplify the following algebraic expression:

$$xy + xy' + wx$$



Canonical Sum-of-Products

- <u>Minterm</u>: a product term that contains each of the n variables as factors in either complemented or uncomplemented form
- It assumes value 1 for exactly one combination of variables
- <u>Canonical sum of products</u>: Sum of all minterms derived from combinations for which function is 1

Decimal code	x	у	z	f
0	0	0	0	1
1	0	0	1	0
2	0	1	0	1
3	0	1	1	1
4	1	0	0	0
5	1	0	1	0
6	1	1	0	1
7	1	1	1	1

Table: Truth table for a function f

• Compact representation of switching functions $f(x,y,z) = x'y'z' + x'yz' + x'yz + xyz' + xyz = \sum(0,2,3,6,7)$



Canonical Product-of-Sums

- <u>Maxterm</u>: a sum terms that contains each of the n variables in either complemented or uncomplemented form
- It assumes value 0 for exactly one combination of variables
- Canonical product of sums: Product of all maxterms derived from combinations for which function is 0.

Decimal					
code	х	у	z	f	
0	0	0	0	1	
1	0	0	1	0	
2	0	1	0	1	
3	0	1	1	1	
4	1	0	0	0	
5	1	0	1	0	
6	1	1	0	1	
7	1	1	1	1	

Table: Truth table for a function f

$$= \prod (1,4,5)$$



Whiteboard: Canonical Product-of-Sums

 Apply De Morgan's Law to go from sum-of-product canonical form to product-of-sum canonical form

Decimal code	x	у	z	f
0	0	0	0	1
1	0	0	1	0
2	0	1	0	1
3	0	1	1	1
4	1	0	0	0
5	1	0	1	0
6	1	1	0	1
7	1	1	1	1

Table: Truth table for a function f



Summary of this Course

- This course features three skill-building Projects
 - Project 1: Finite State Machines in Verilog Due by Lesson 10
 - Project 2: Programming in C++ Due by Lesson 15
 - Project 3: MIPS Simulation Due for presentation in Lesson 20

This course will also include a Midterm Exam and a Final Exam.



To Prepare for the Next Lesson

- Complete the Post-work for Lesson 1.
- Read the Required Readings for Lesson 2.
- Complete the Pre-work for Lesson 2.

Go to the online classroom for details.