

# Cloud Networking

## Host Virtualization



Philip Godfrey and Ankit Singla  
Department of Computer Science



ILLINOIS  
UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN

The cloud depends on it, virtually

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- Sharing of physical infrastructure

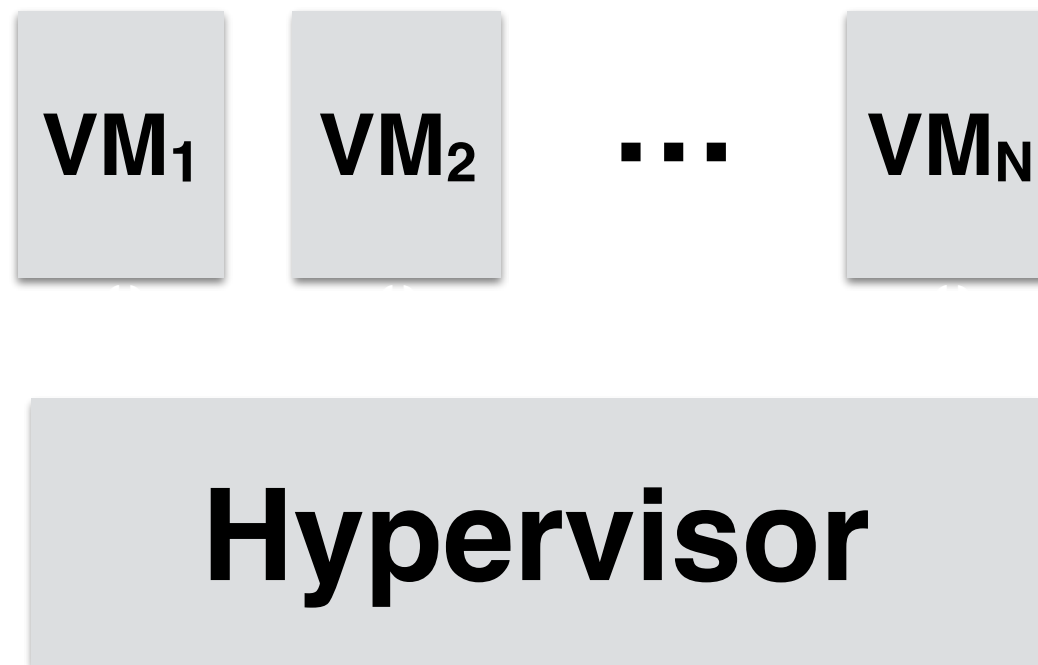
# The cloud depends on it, virtually

- Sharing of physical infrastructure
- Spin-up a virtual machine in seconds

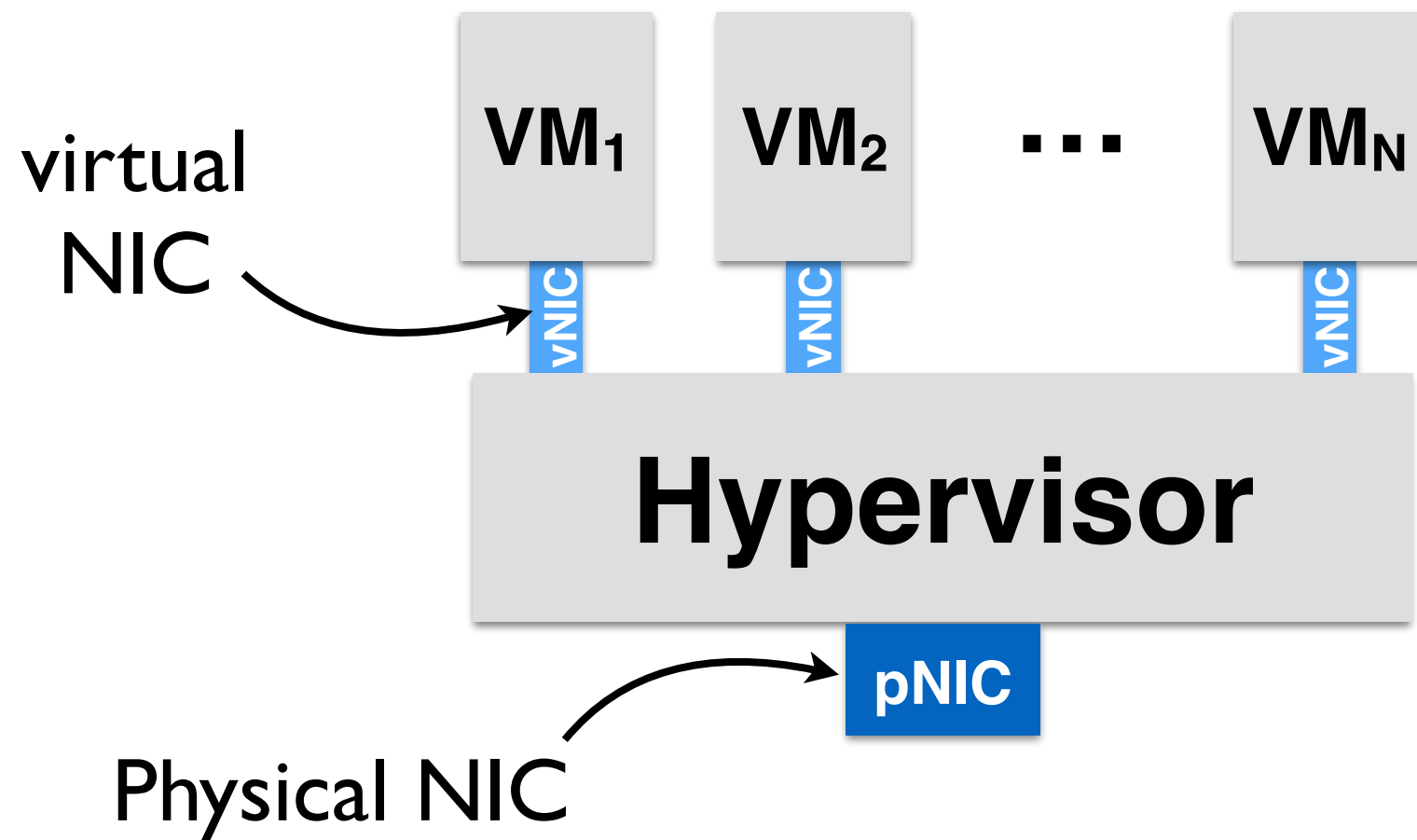
# The cloud depends on it, virtually

- Sharing of physical infrastructure
- Spin-up a virtual machine in seconds
- Live VM migration

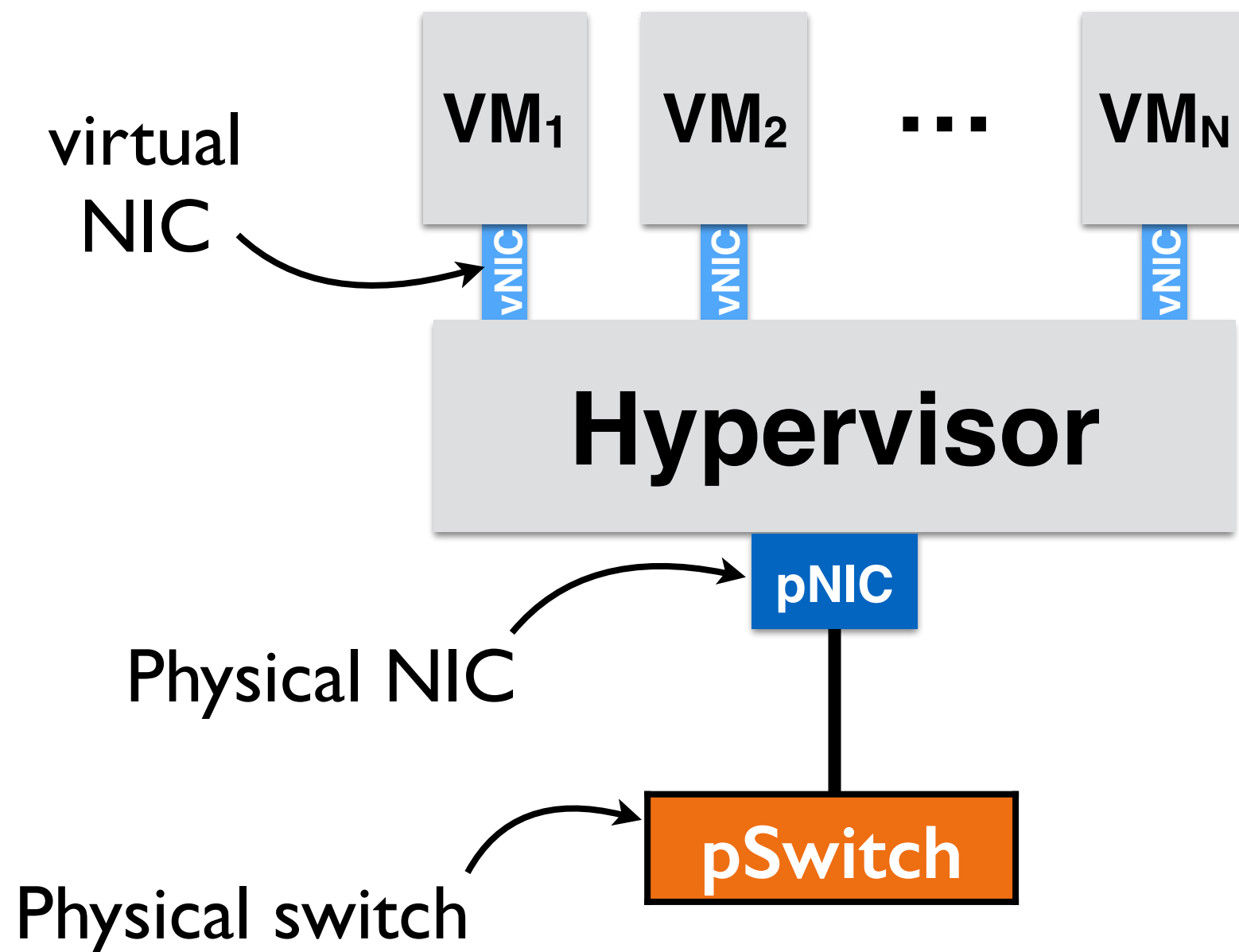
# Server virtualization



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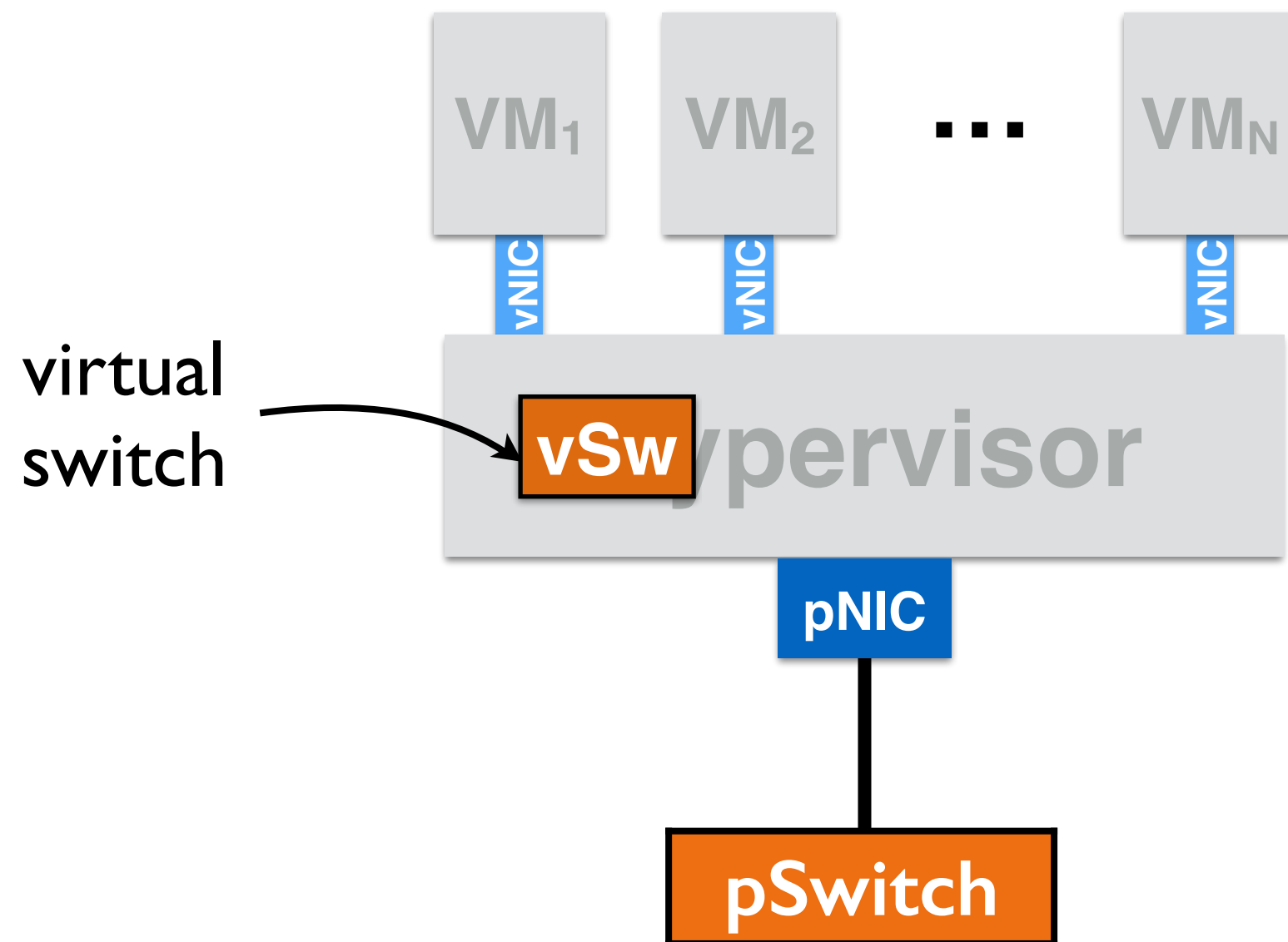


# Server virtualization

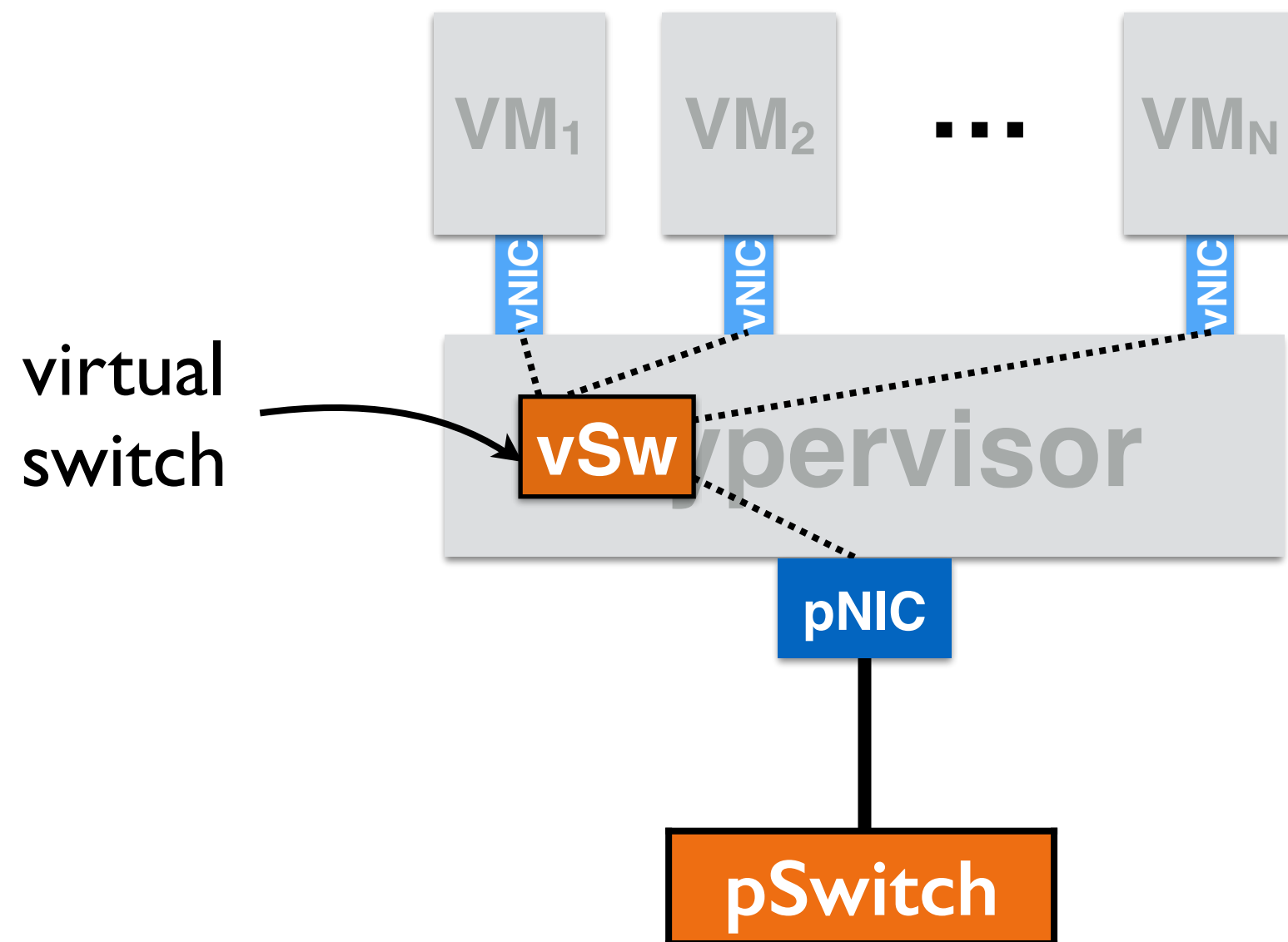




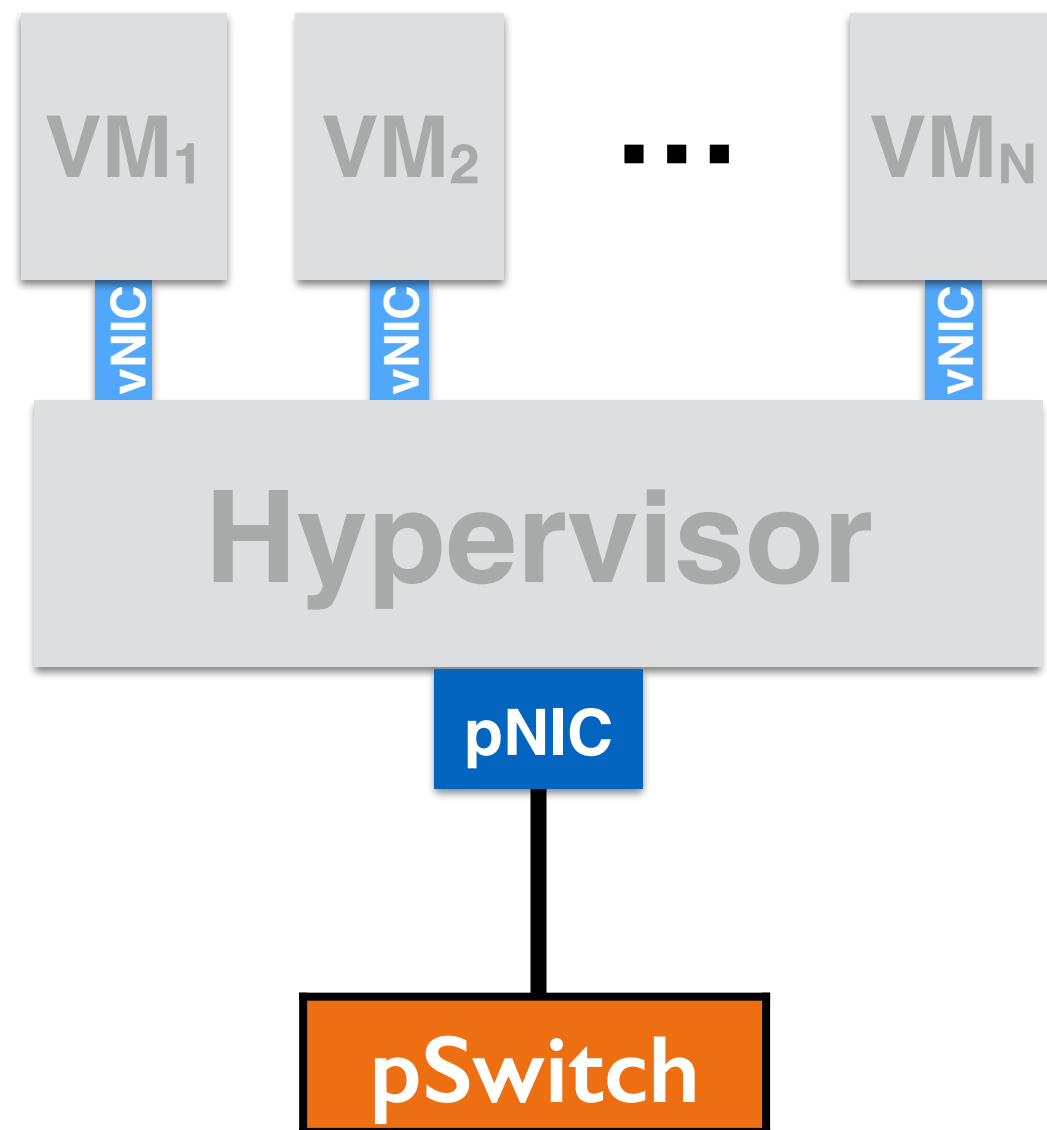
# Networking VMs



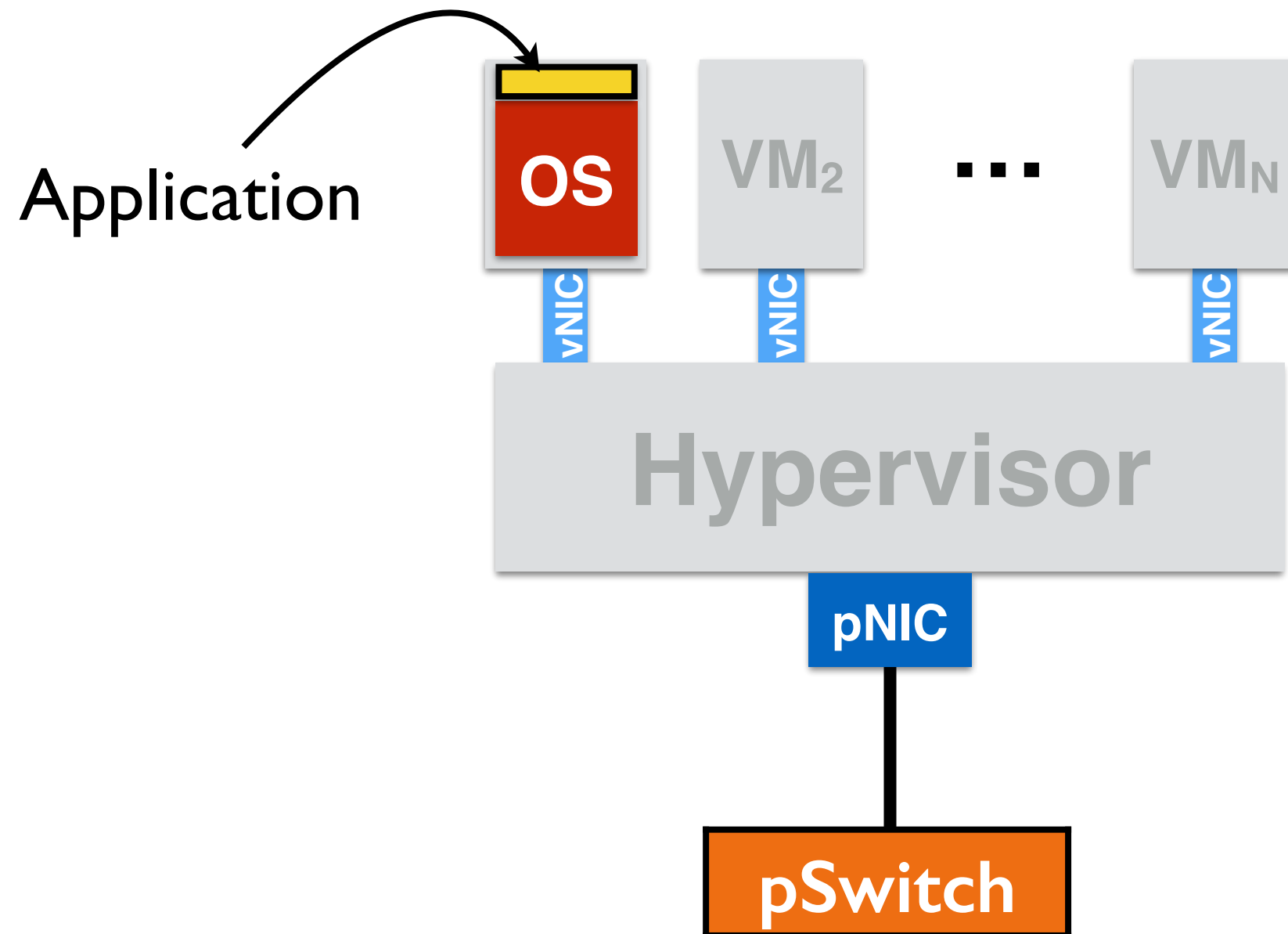
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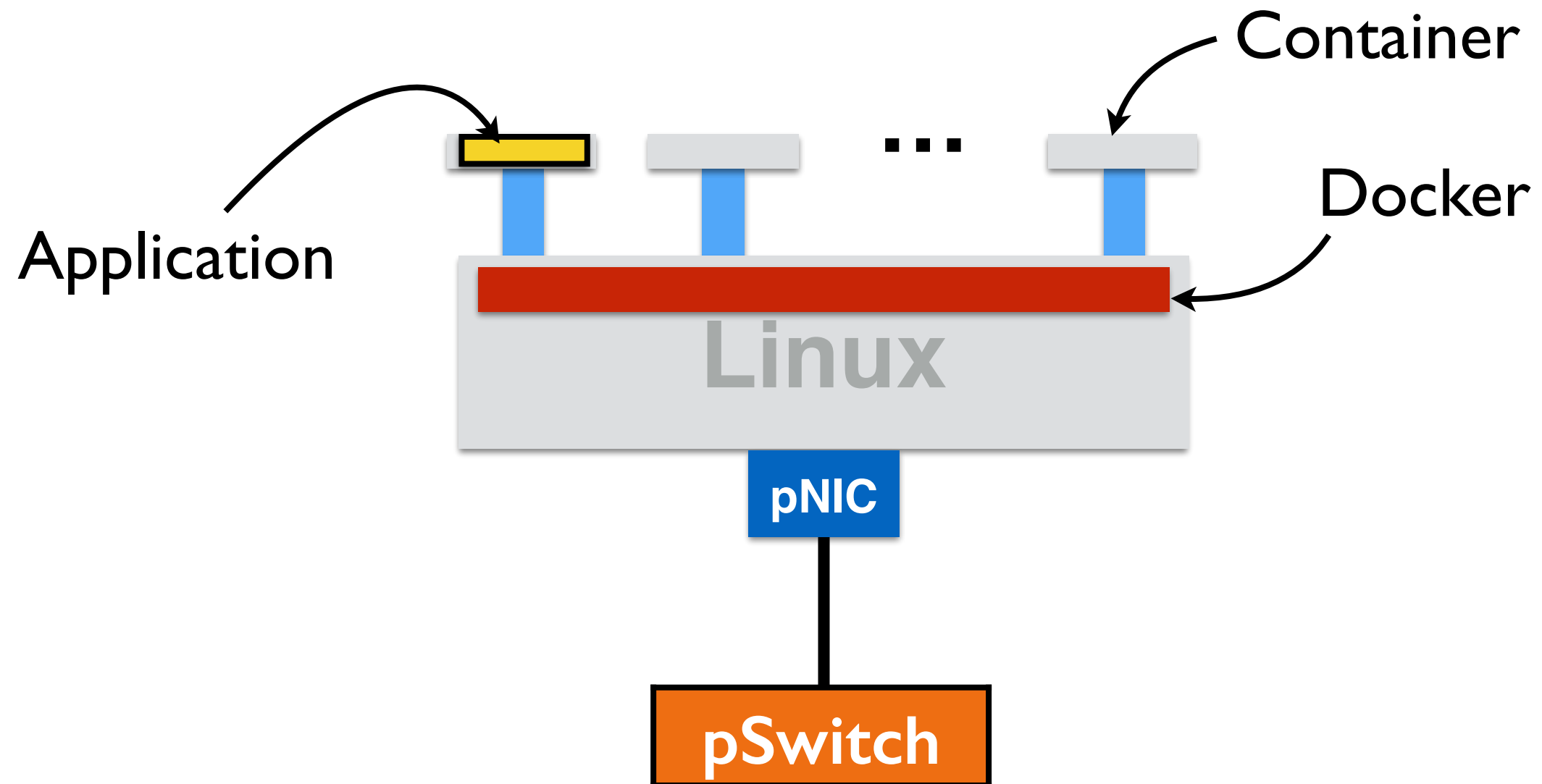
# Sidenote: Docker



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IBM Research Report, 2014

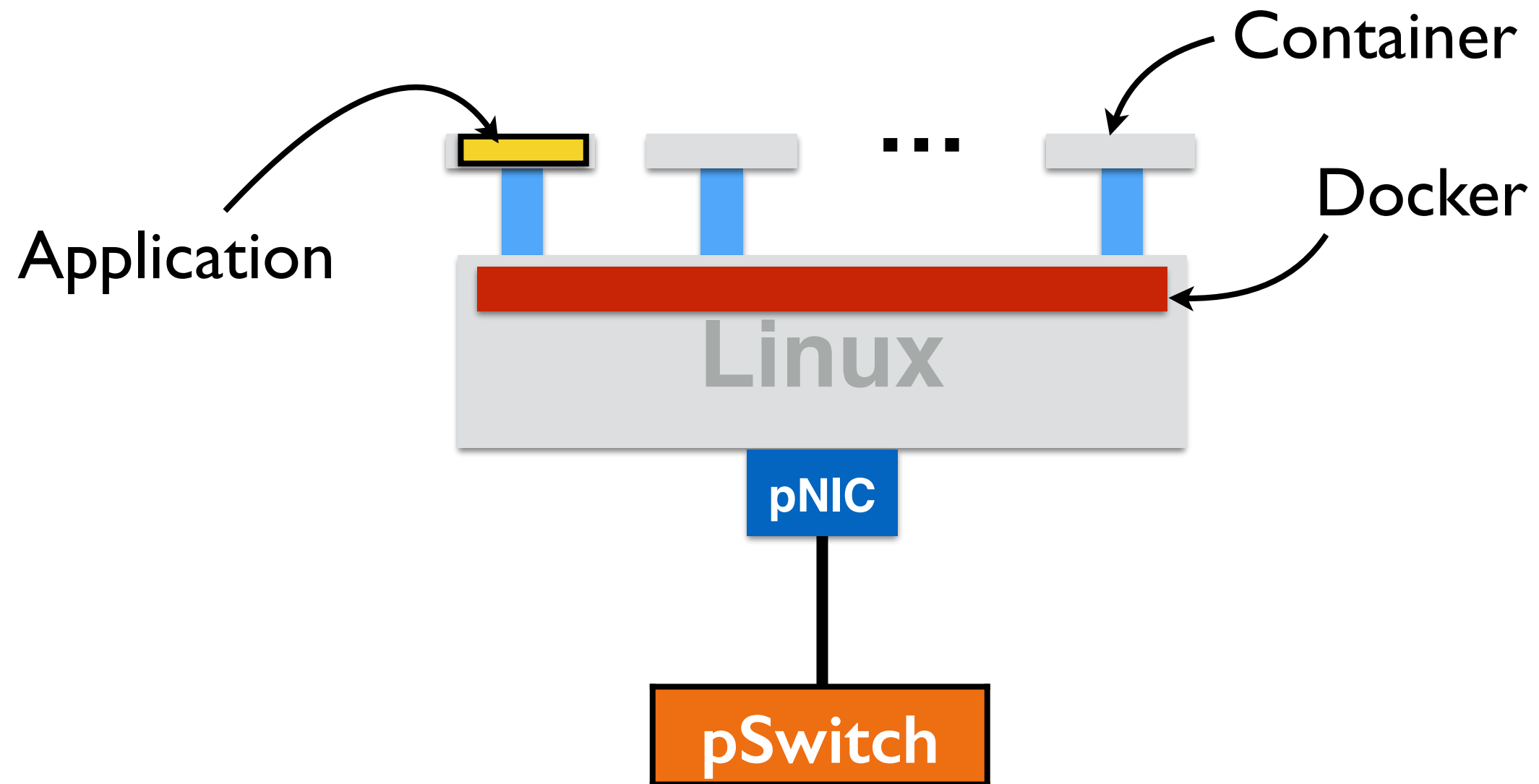
## An Updated Performance Comparison of Virtual Machines and Linux Containers

Wes Felter, Alexandre Ferreira, Ram Rajamony, Juan Rubio  
IBM Research, Austin, TX

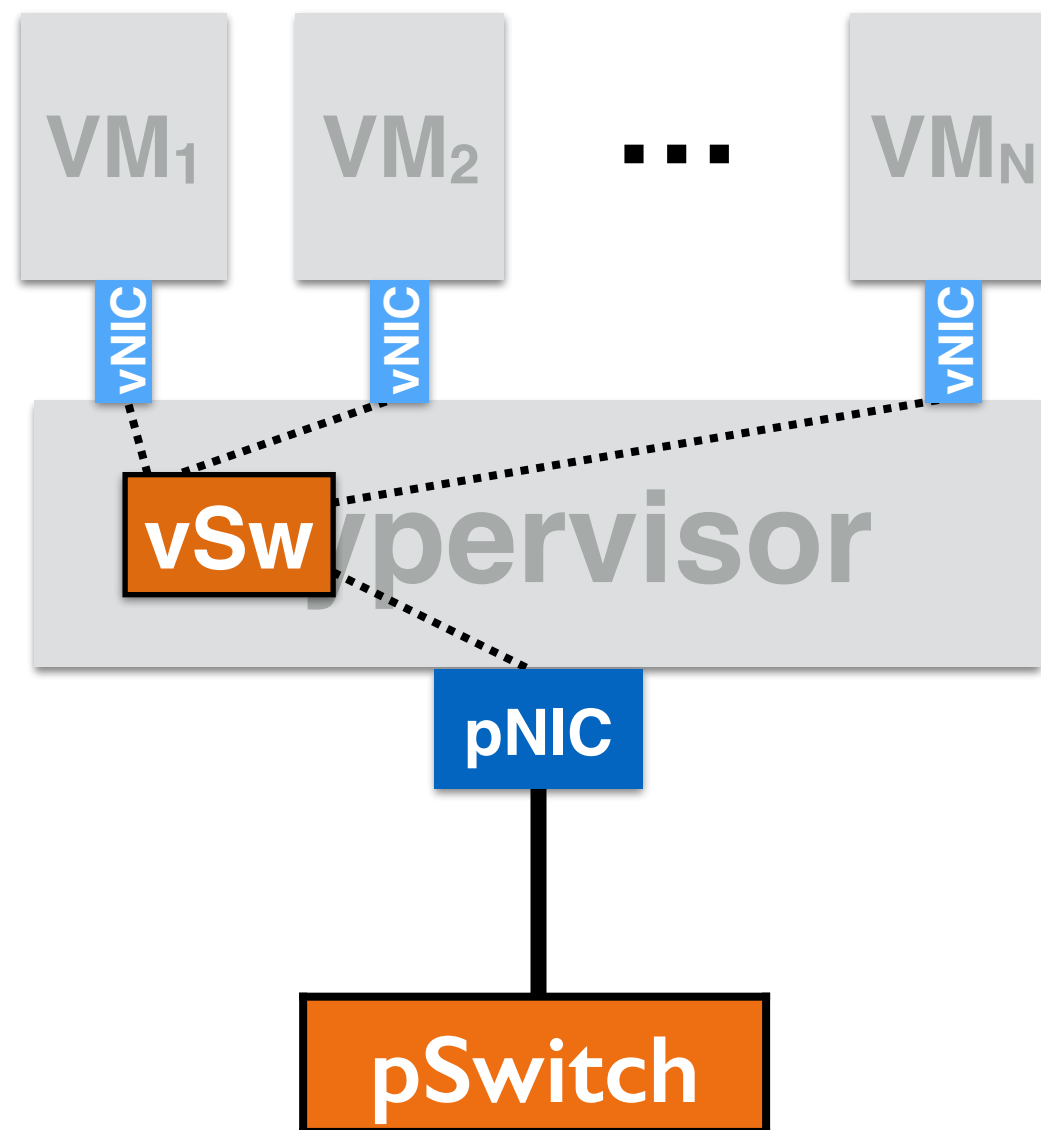
pNIC

pSwitch

# Sidenote: Docker



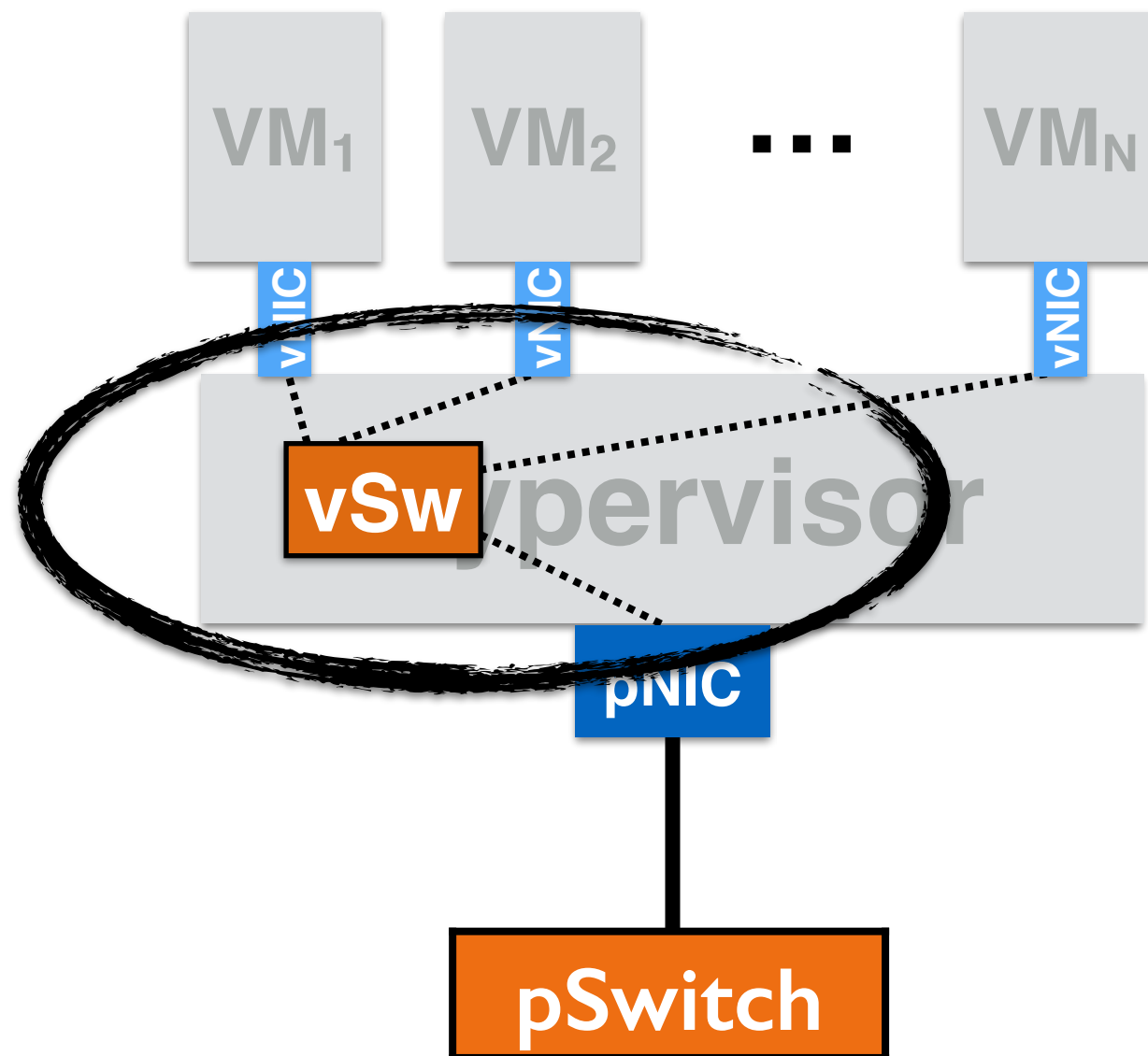
# Improving networking performance





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CPU does  
the work!



# Packet processing on CPUs

**Flexible**

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**slow, CPU-expensive**

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10Gbps, 84 Byte packets  $\Rightarrow$  67ns time budget

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10Gbps, 84 Byte packets  $\Rightarrow$  67ns time budget

Context: CPU-memory takes tens of ns

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- Packet I/O

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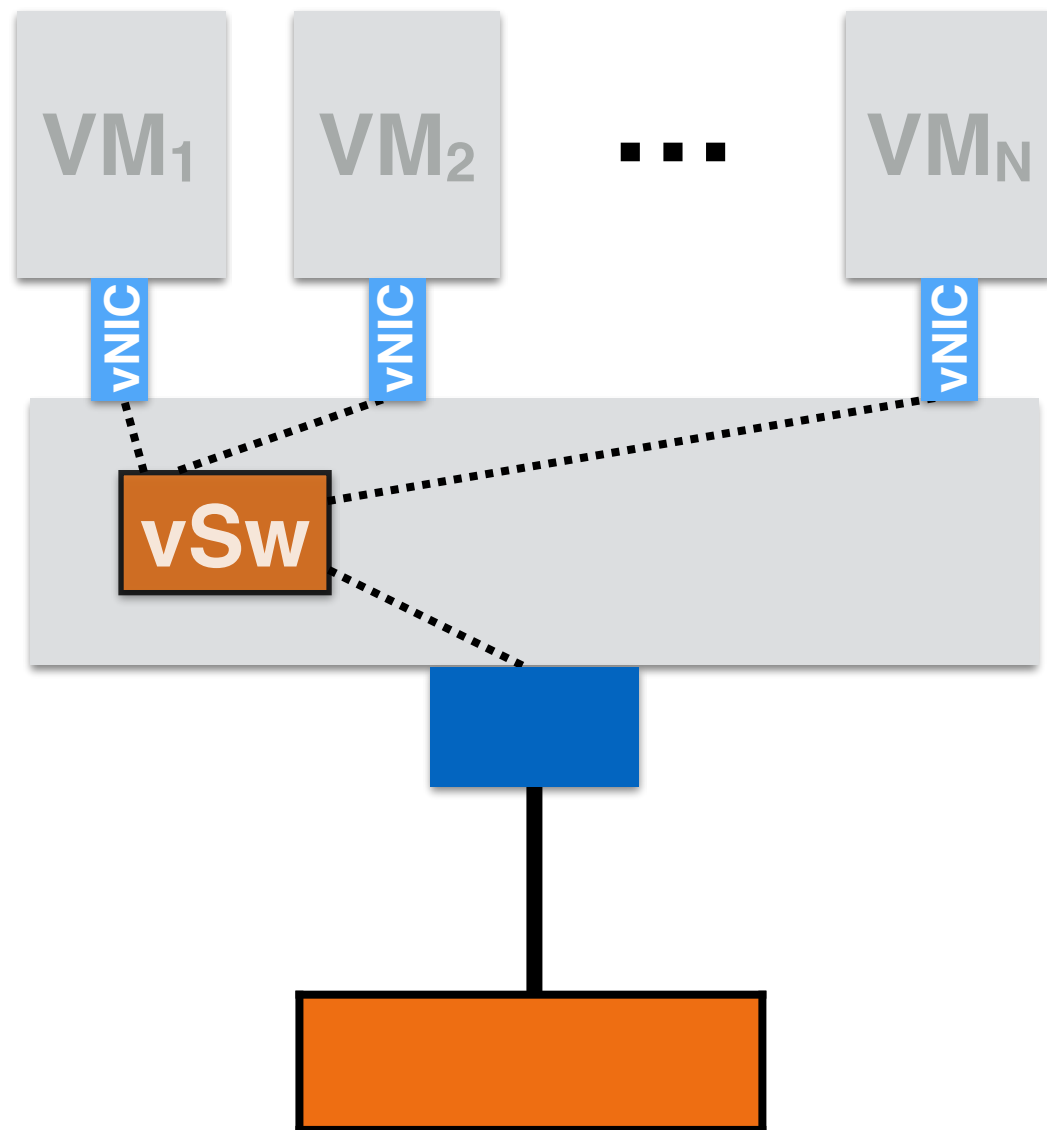
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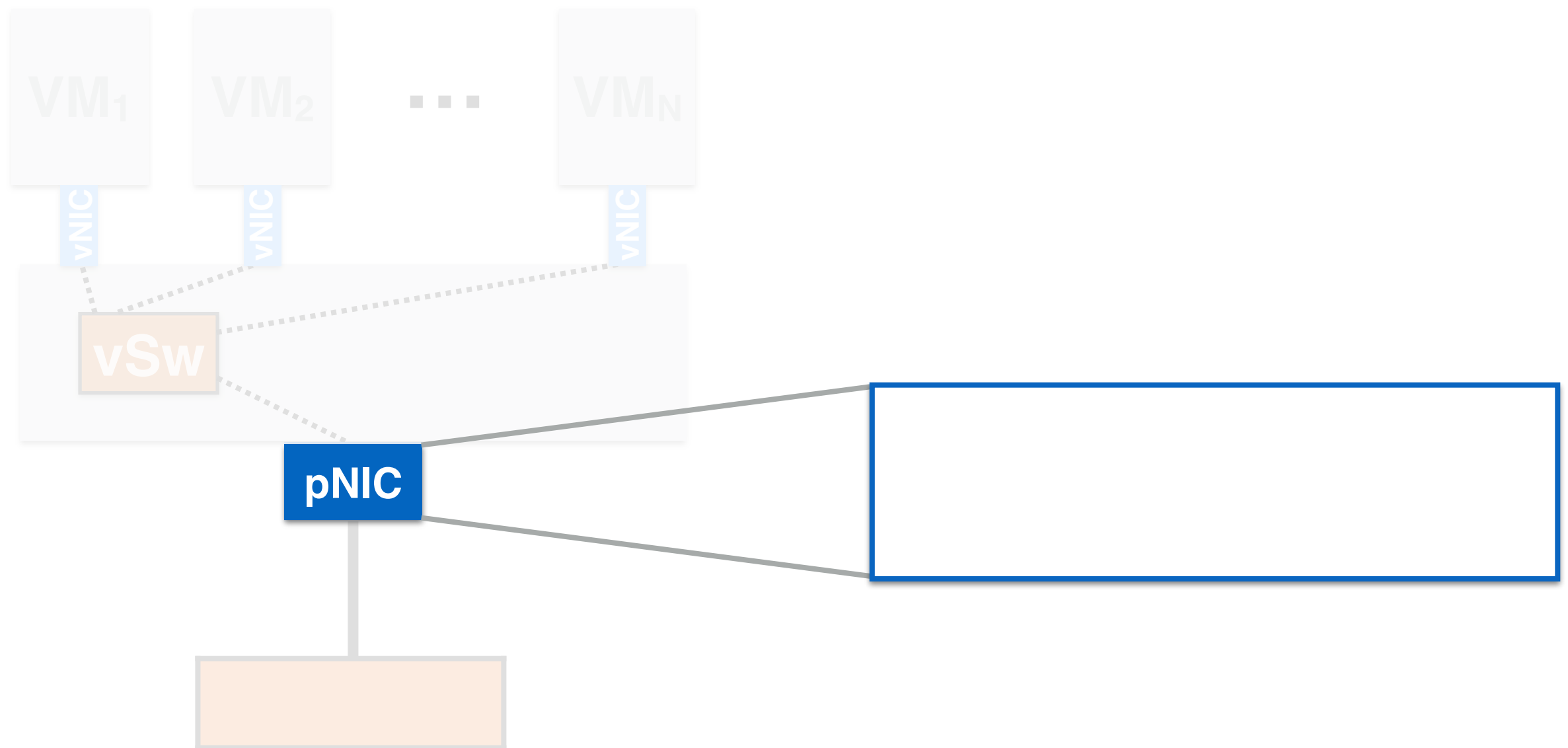
- Packet I/O
- Userspace overheads
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**Progress is being made!**

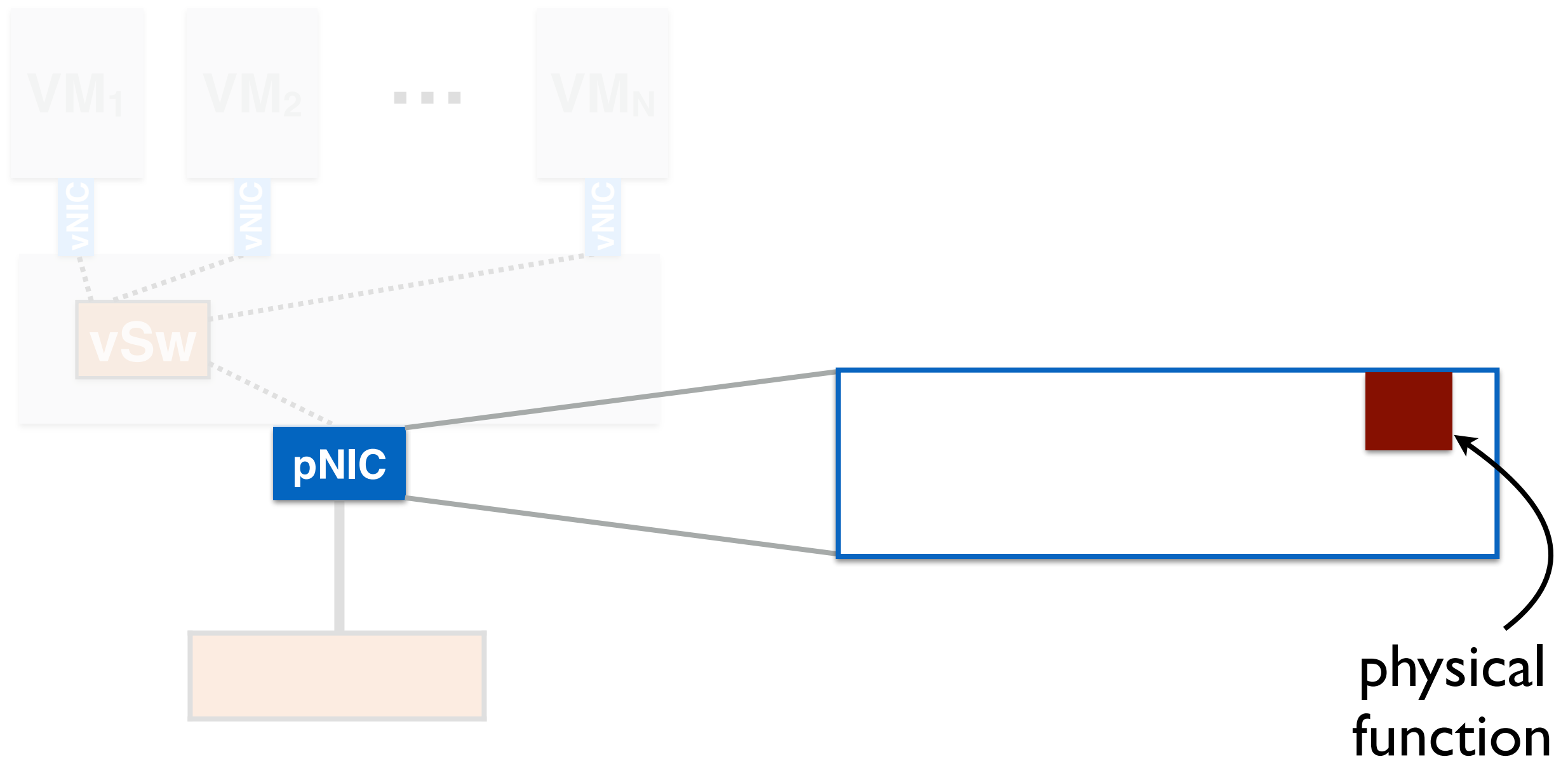
# SR-IOV: Single-root I/O Virtualization



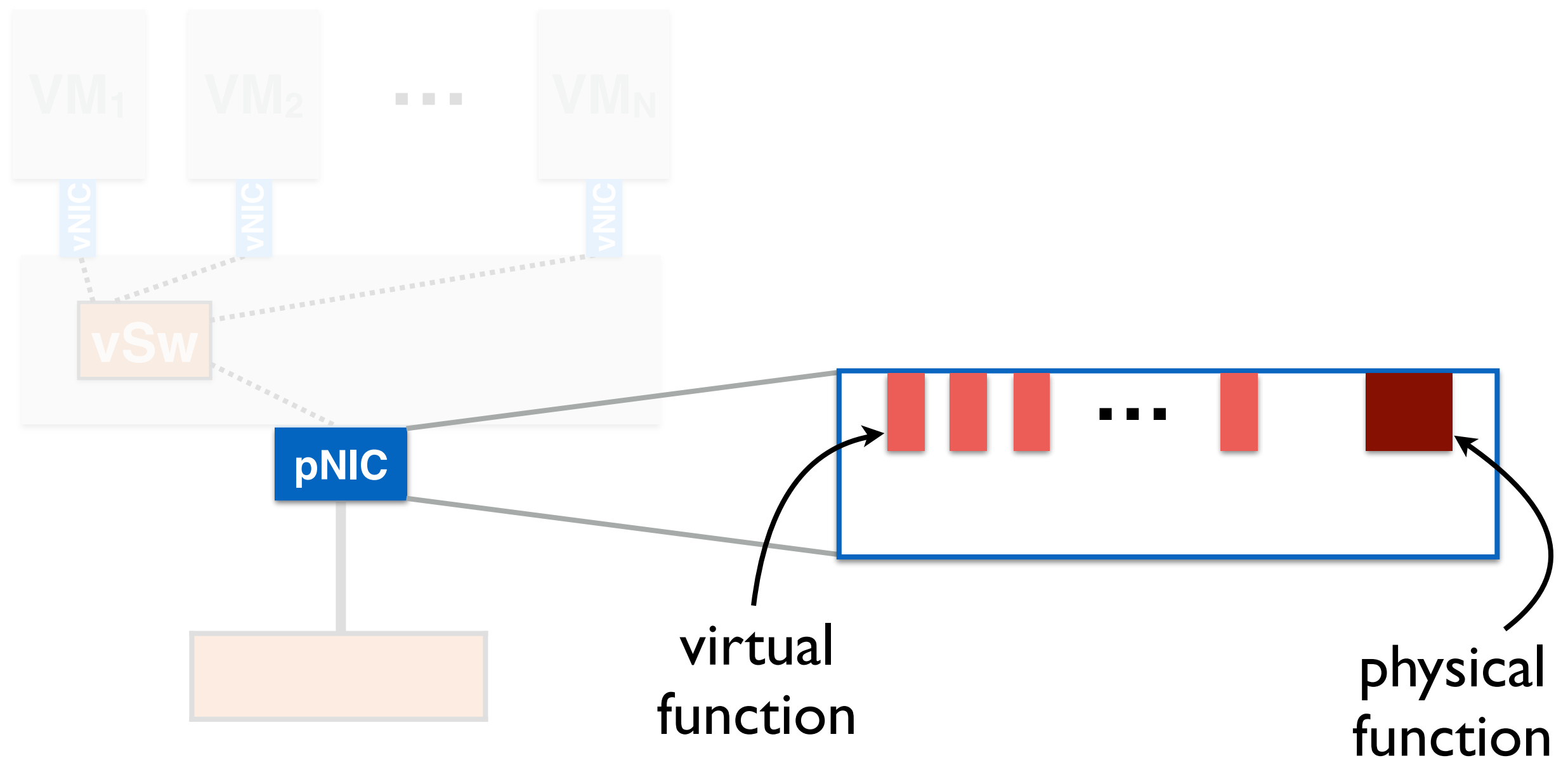
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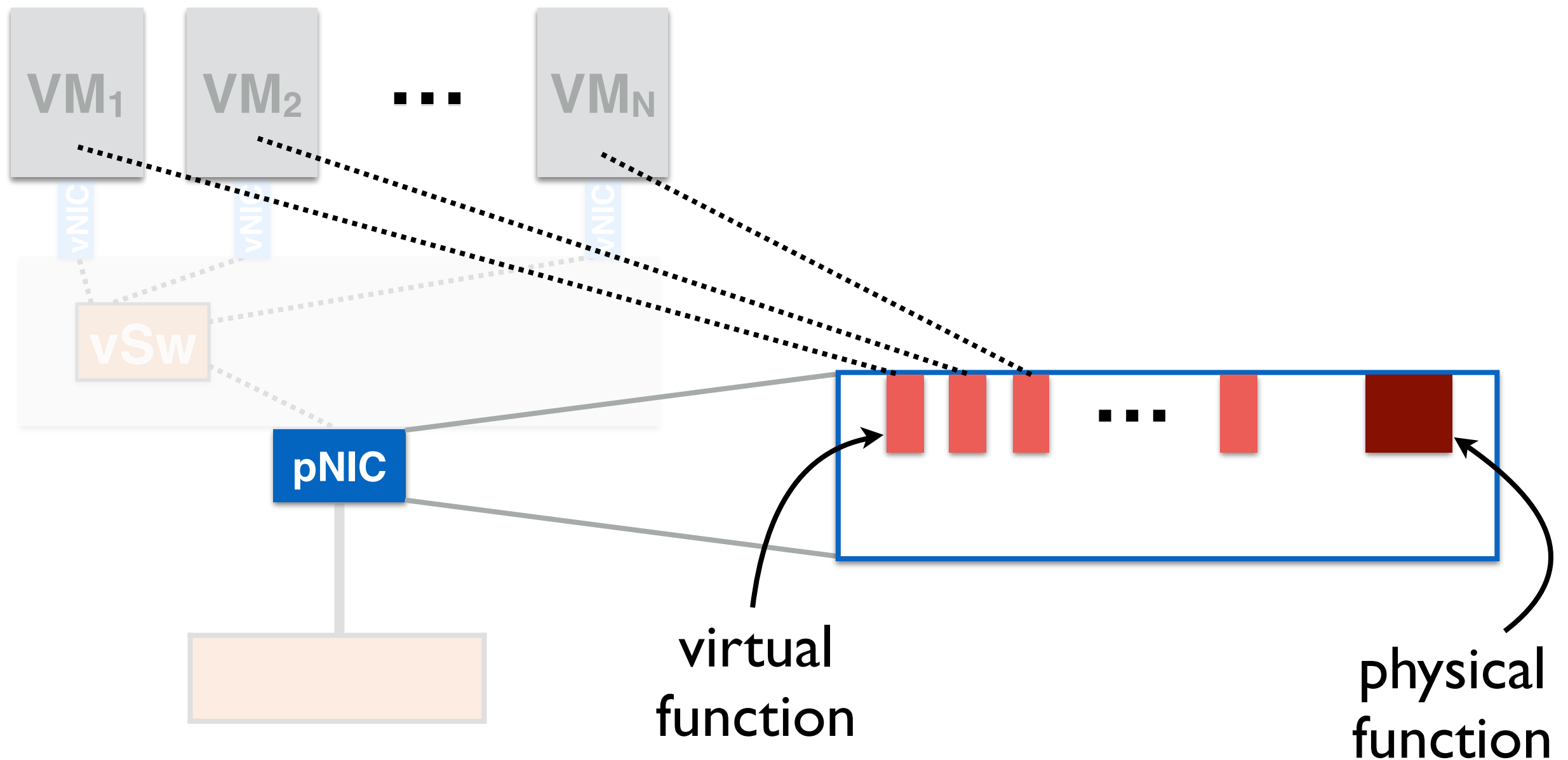
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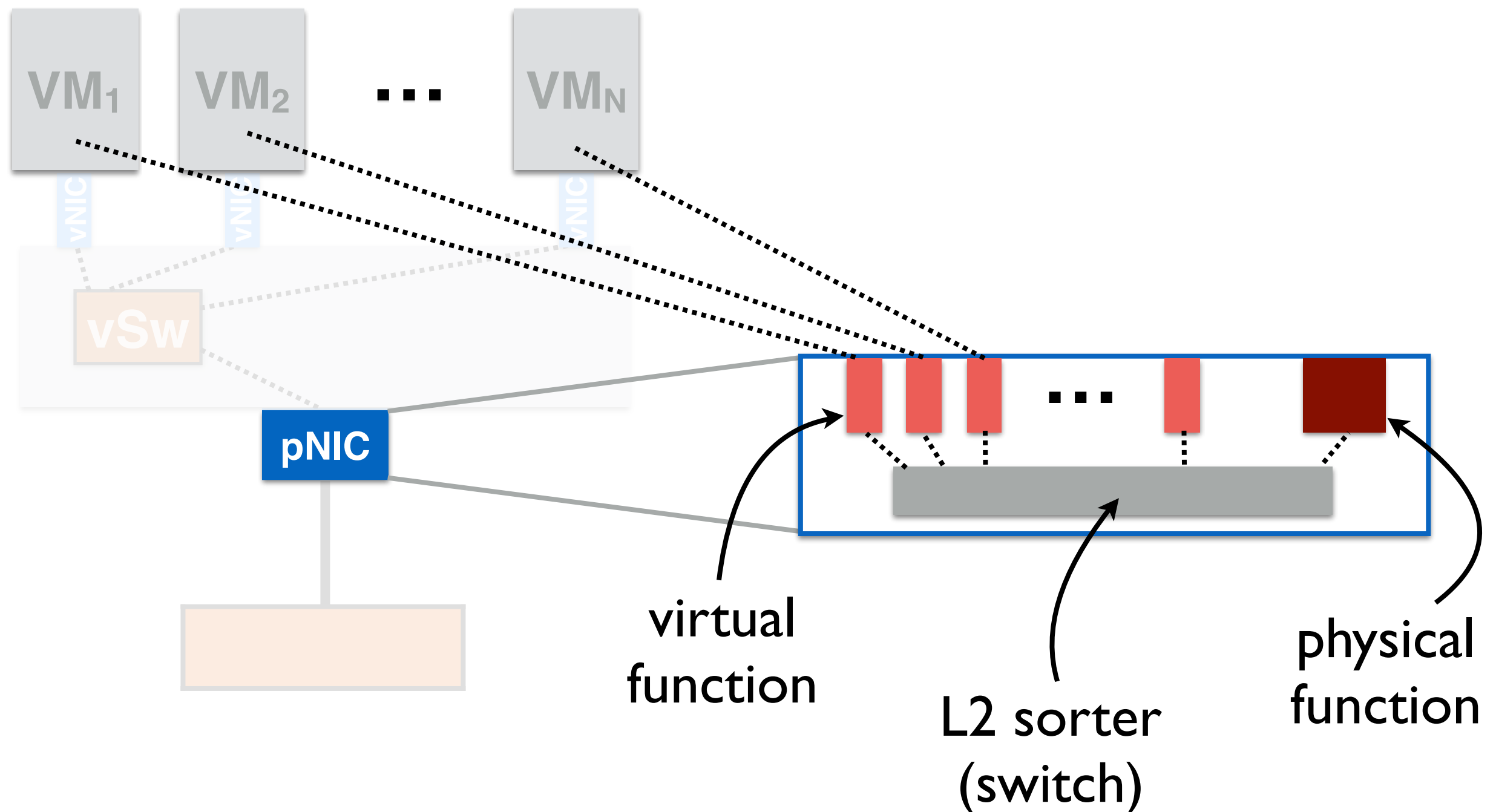
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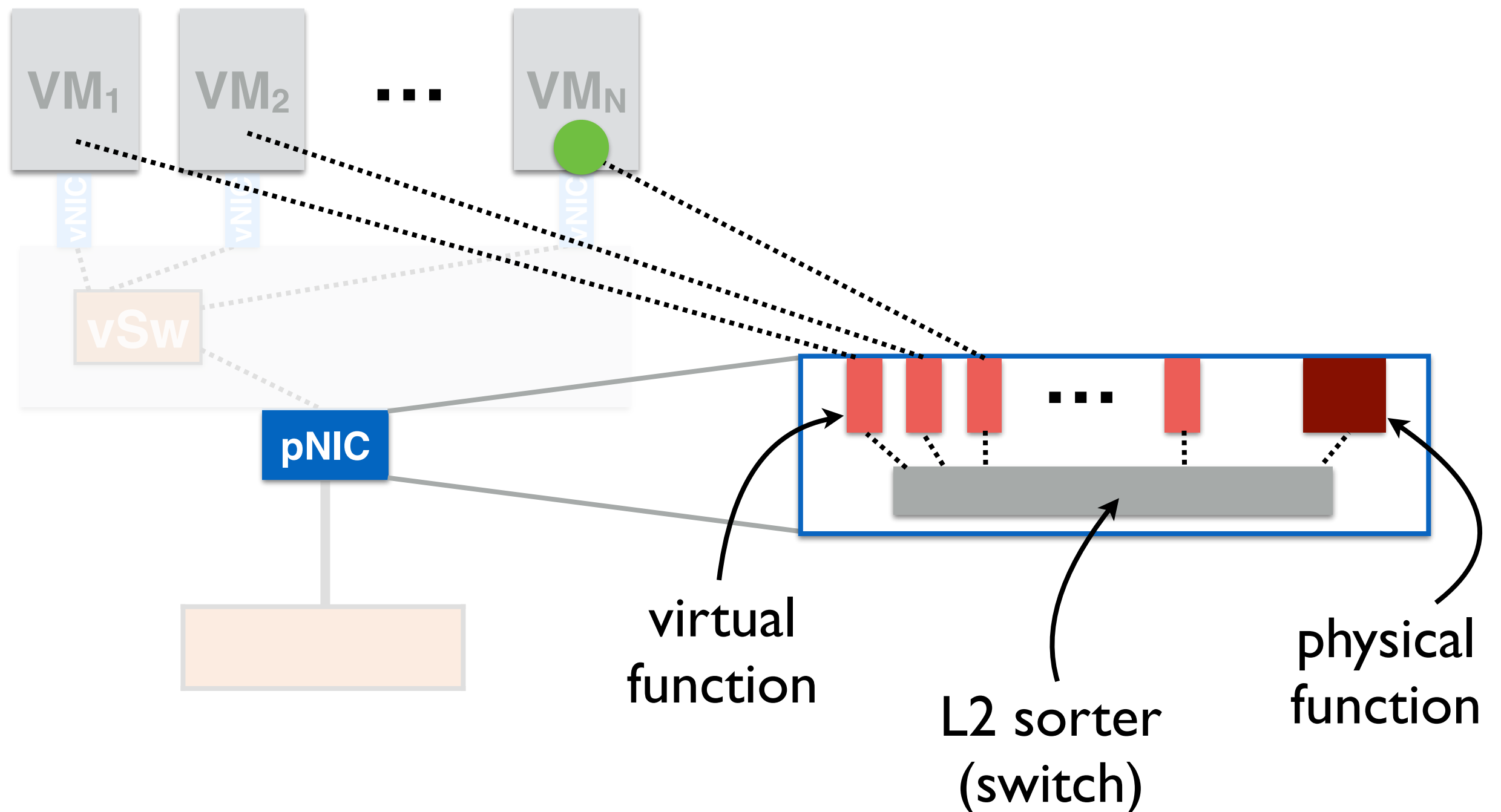


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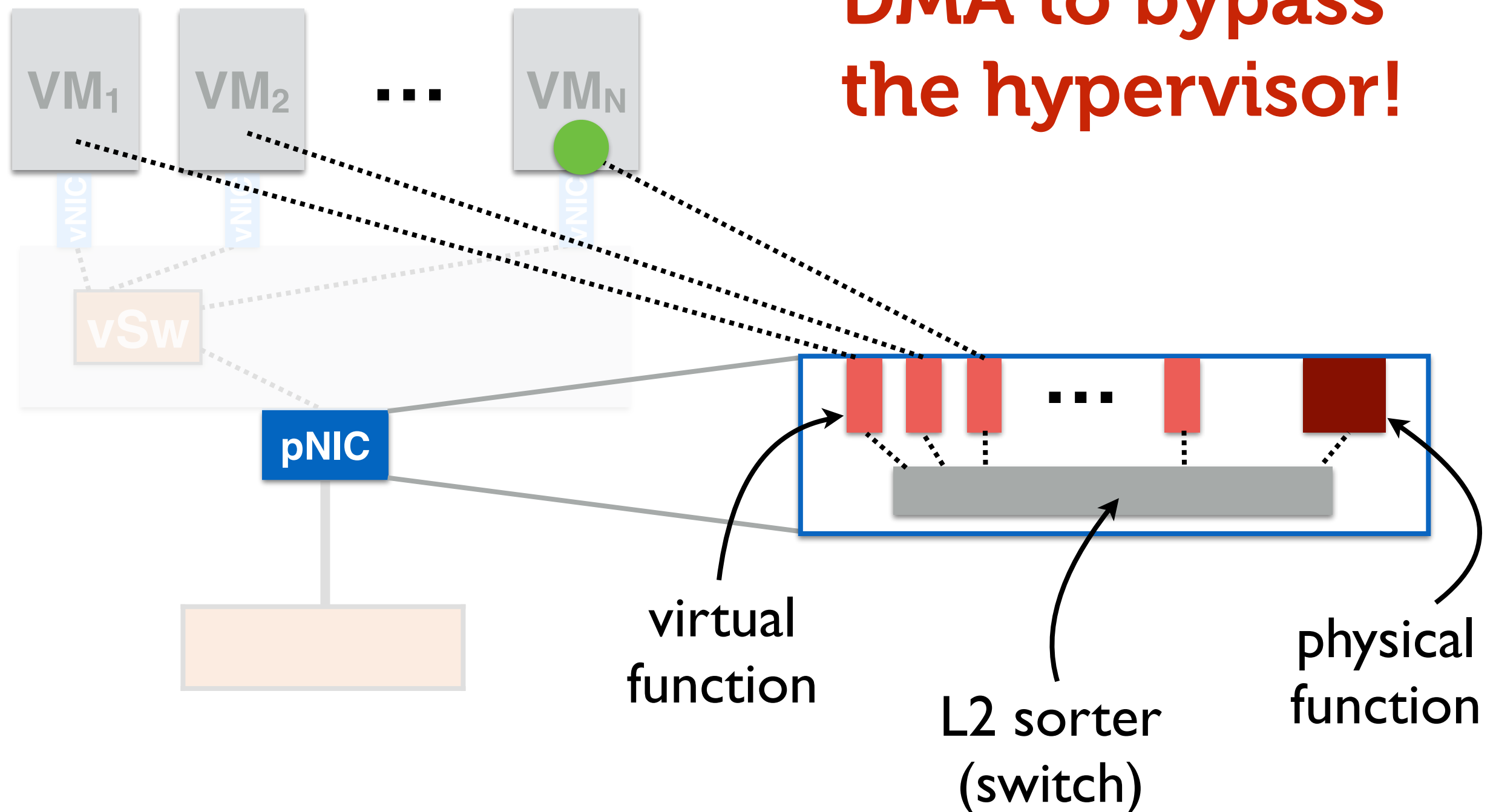


# SR-IOV: Single-root I/O Virtualization



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**DMA to bypass  
the hypervisor!**



# Open vSwitch

USENIX NSDI, 2015

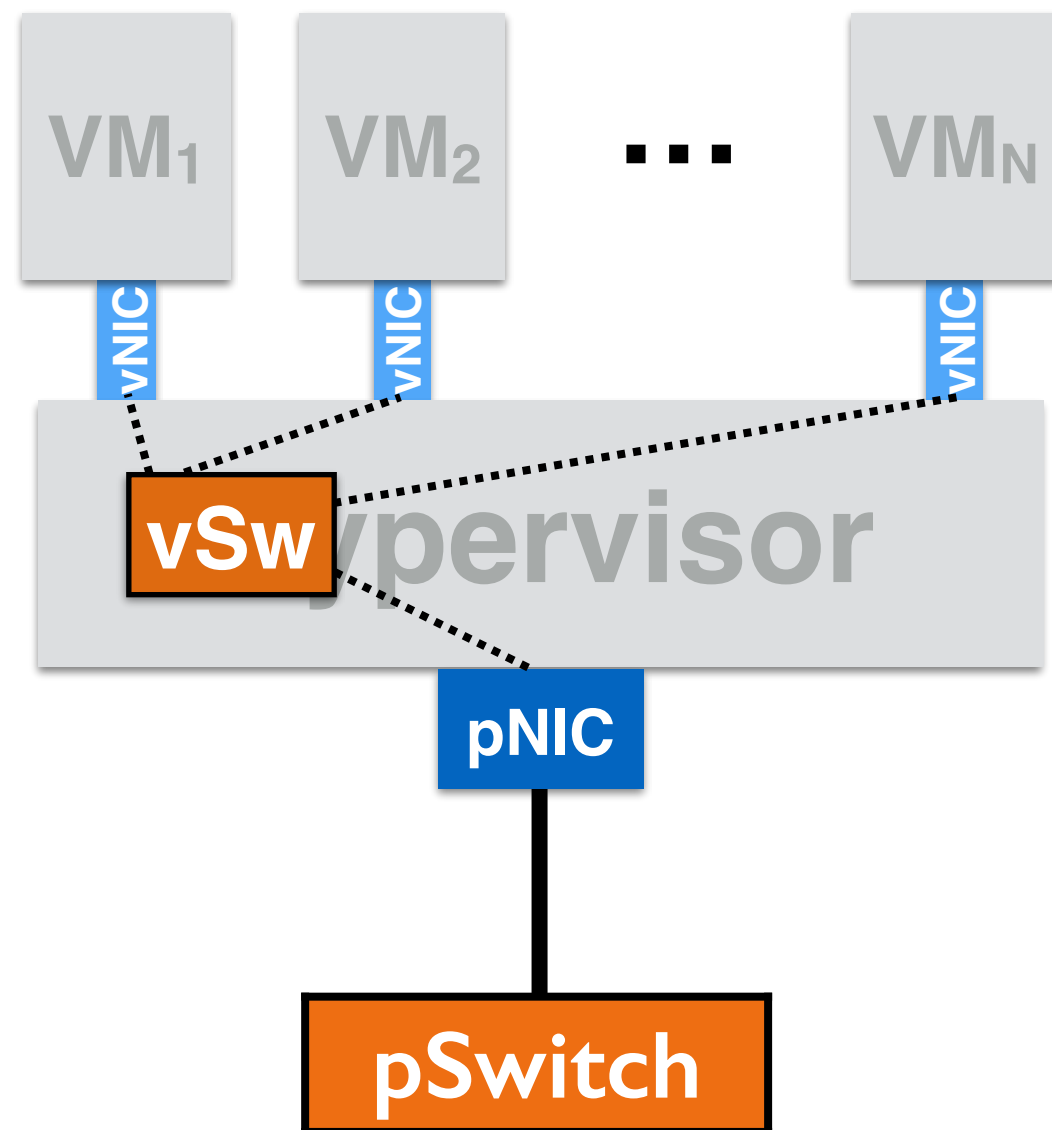
## The Design and Implementation of Open vSwitch

*Ben Pfaff<sup>\*</sup>, Justin Pettit<sup>\*</sup>, Teemu Koponen<sup>\*</sup>, Ethan J. Jackson<sup>\*</sup>,  
Andy Zhou<sup>\*</sup>, Jarno Rajahalme<sup>\*</sup>, Jesse Gross<sup>\*</sup>, Alex Wang<sup>\*</sup>,  
Jonathan Stringer<sup>\*</sup>, Pravin Shelar<sup>\*</sup>, Keith Amidon<sup>†</sup>, Martín Casado<sup>\*</sup>*

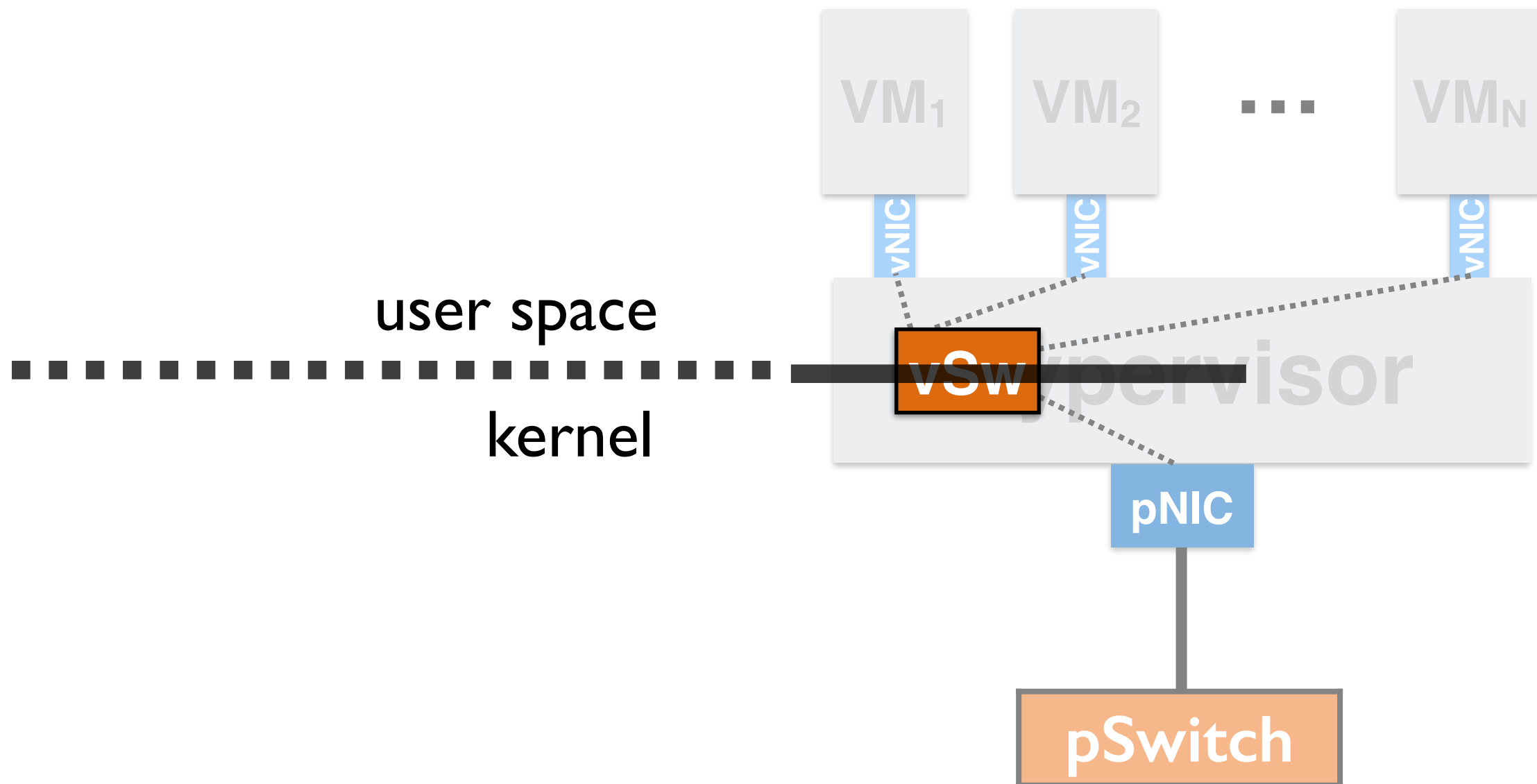
<sup>\*</sup>VMware

<sup>†</sup>Awake Networks

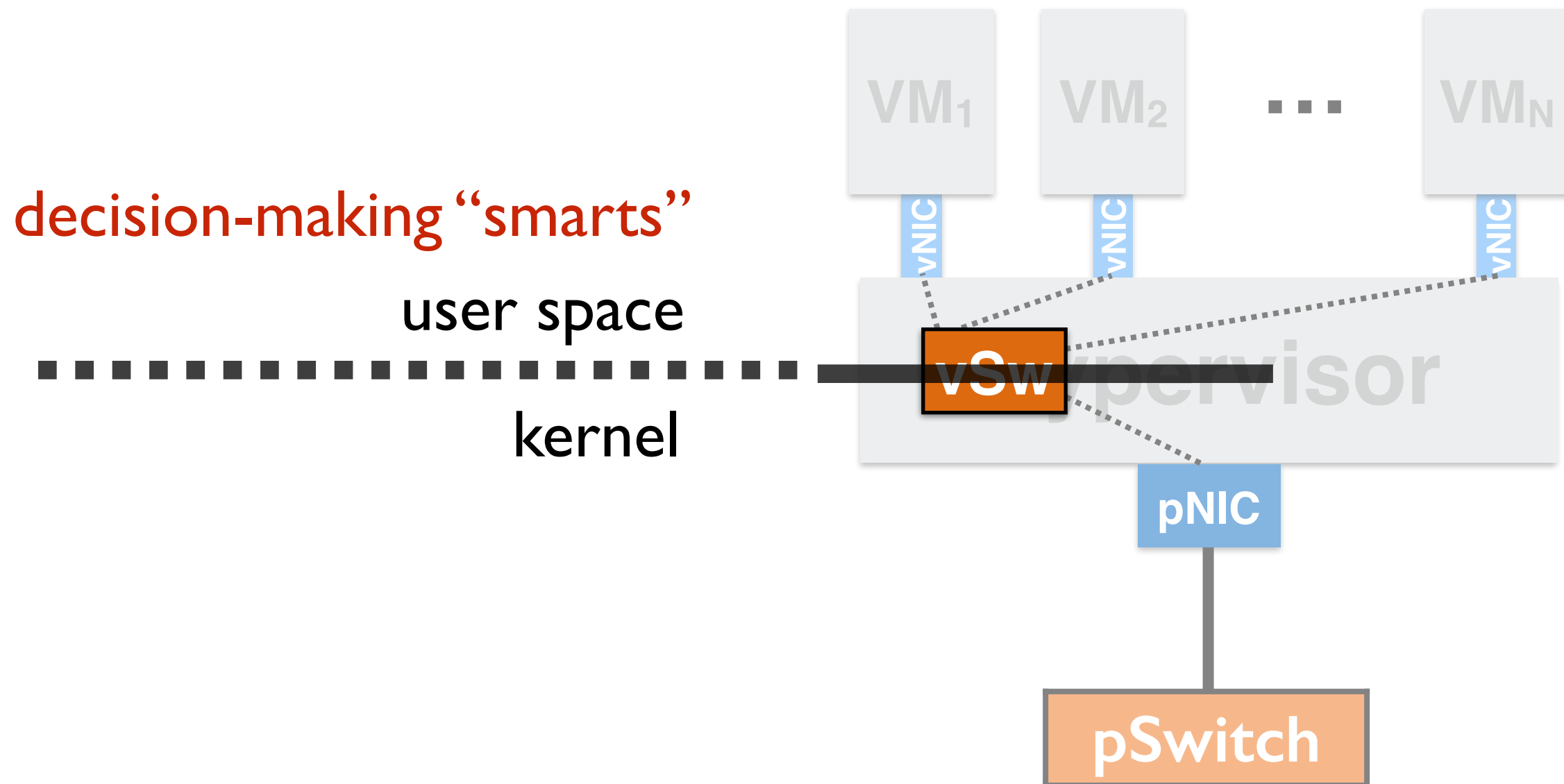
# Open vSwitch



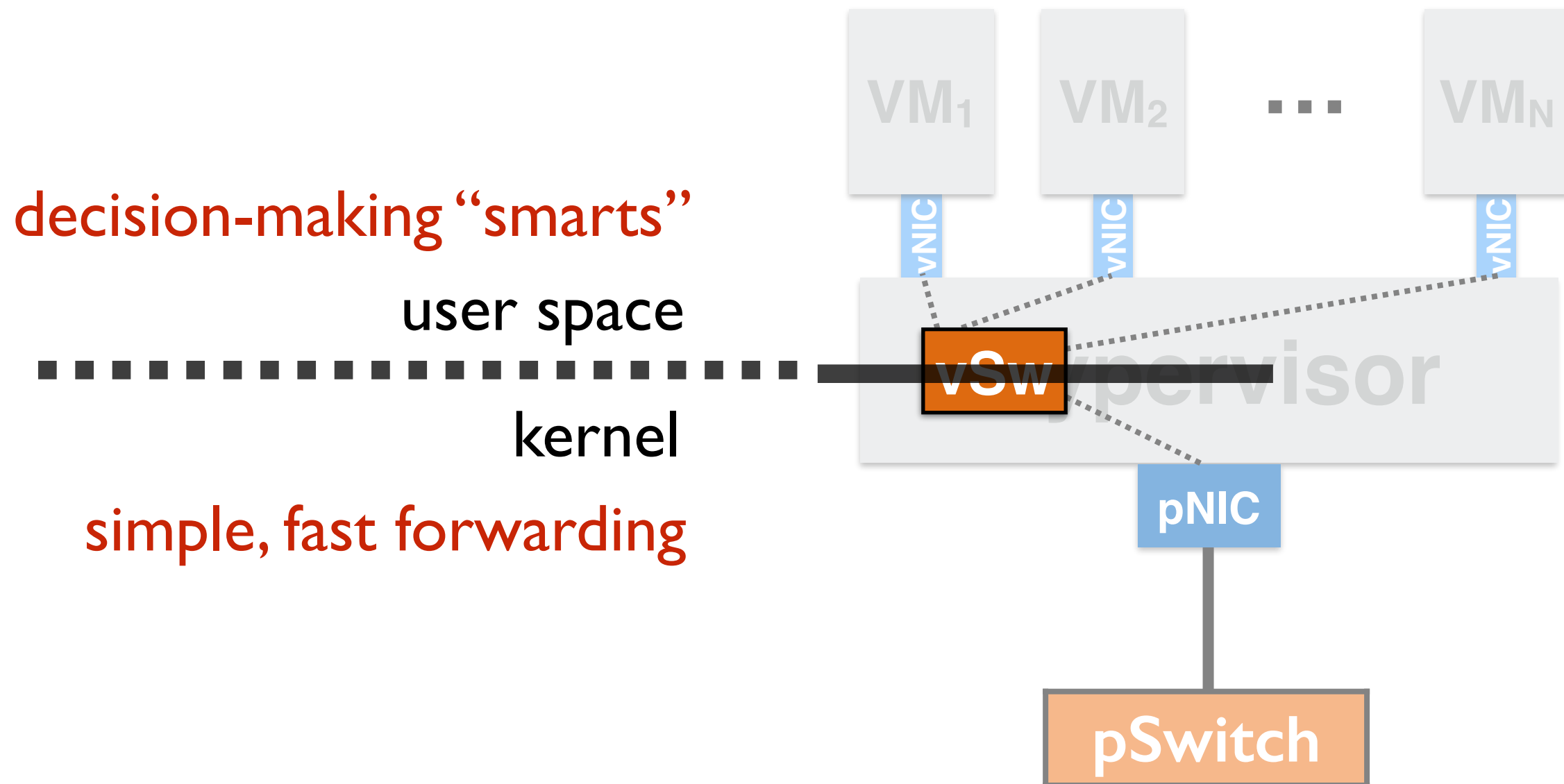
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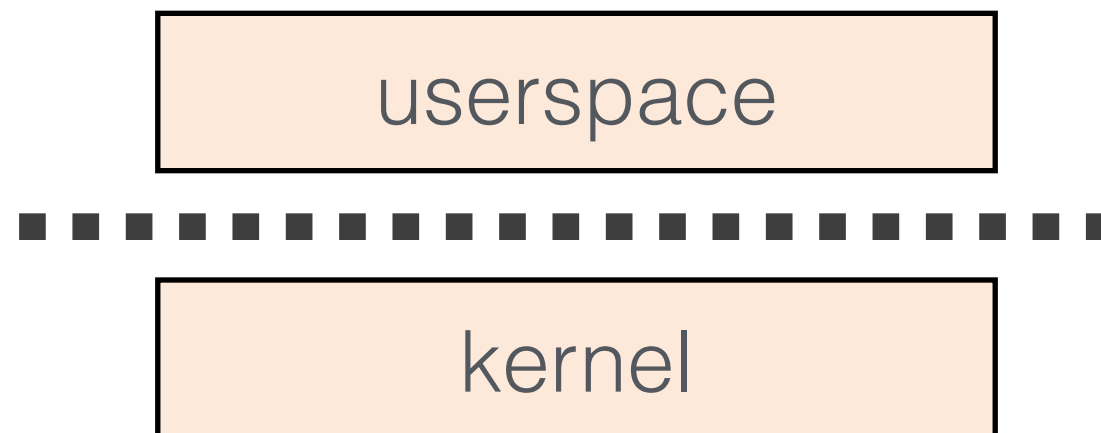
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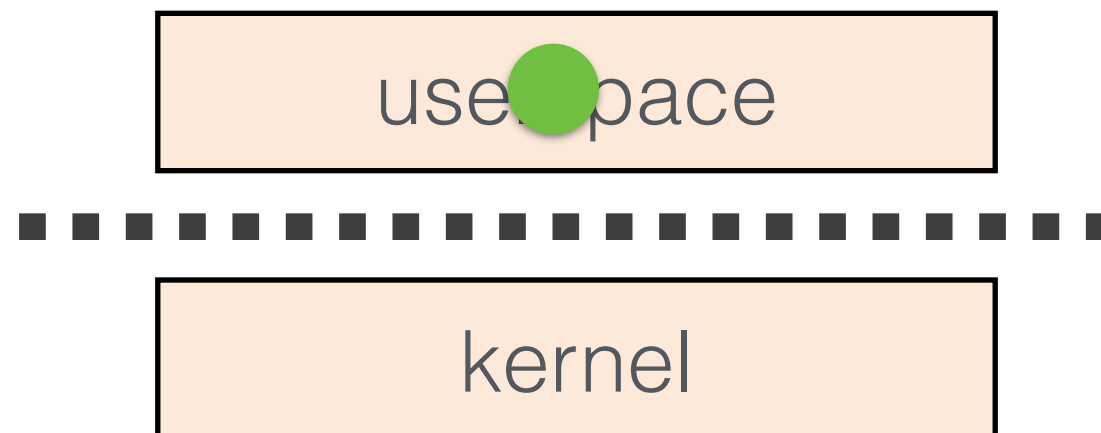


# Inside Open vSwitch





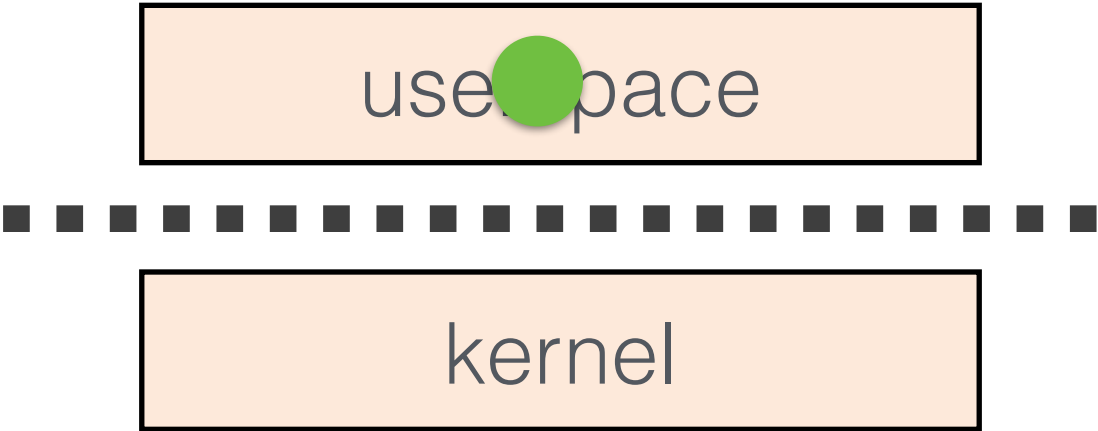
# Inside Open vSwitch



# Inside Open vSwitch

srcMAC	dstMAC	action

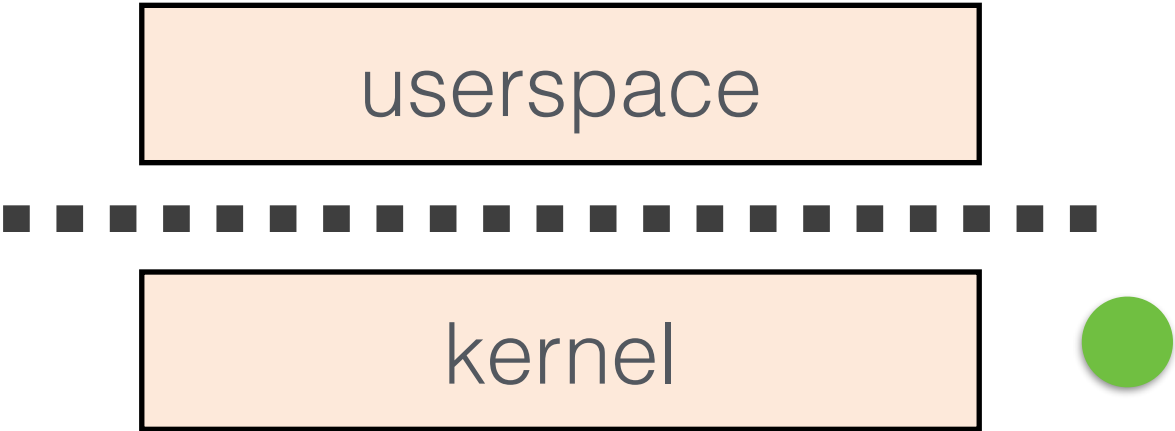
dstIP	dstTCPPort	action



# Inside Open vSwitch

srcMAC	dstMAC	action

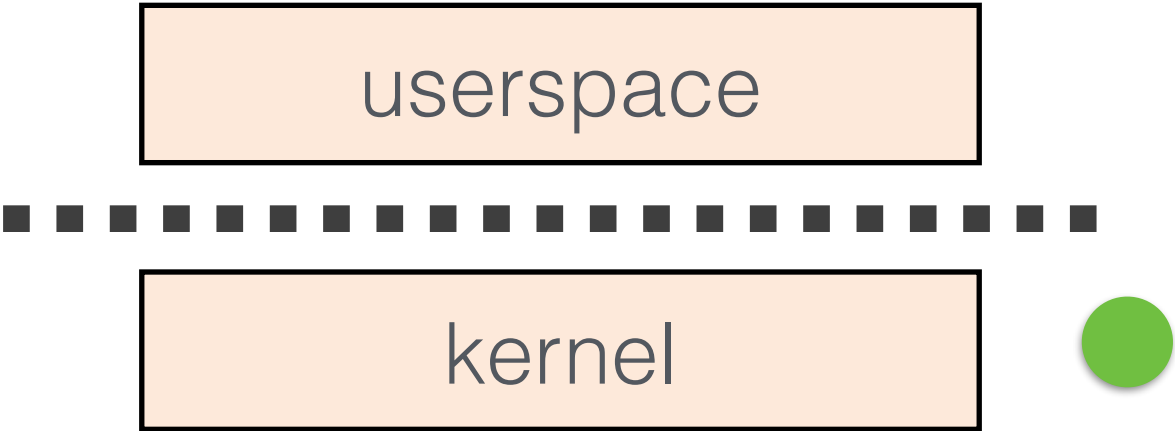
dstIP	dstTCPPort	action



# Inside Open vSwitch

srcMAC	dstMAC	action

dstIP	dstTCPPort	action

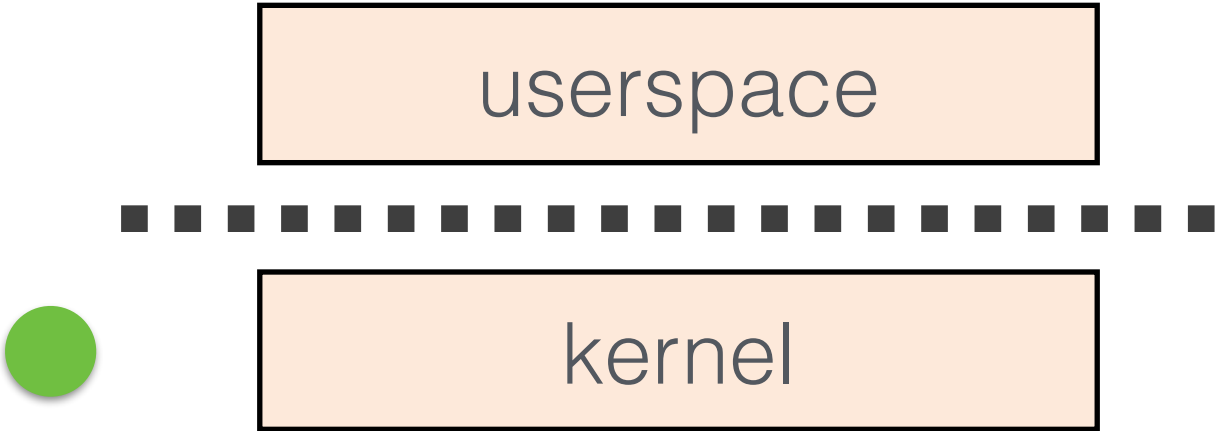


srcMAC	dstMAC	dstIP	dstTCPPort	action

# Inside Open vSwitch

srcMAC	dstMAC	action

dstIP	dstTCPPort	action

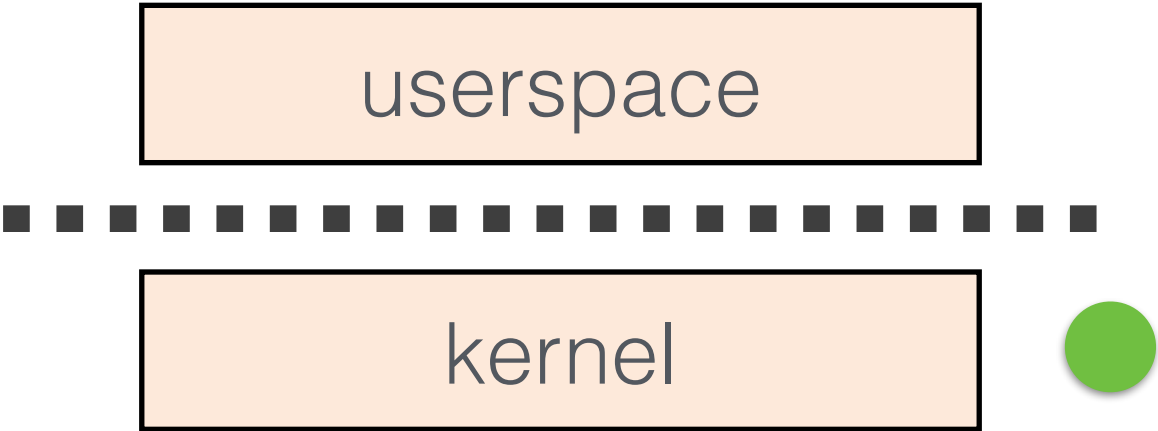


srcMAC	dstMAC	dstIP	dstTCPPort	action

# Inside Open vSwitch

srcMAC	dstMAC	action

dstIP	dstTCPPort	action



srcMAC	dstMAC	dstIP	dstTCPPort	action

# Inside Open vSwitch

srcMAC	dstMAC	action

dstIP	dstTCPPort	action

userspace



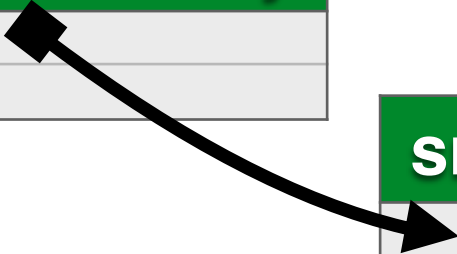
kernel



cache

hash-key	flow-table-entry

srcMAC	dstMAC	dstIP	dstTCPPort	action



# Inside Open vSwitch

srcMAC	dstMAC	action

dstIP	dstTCPPort	action

userspace



kernel



cache

hash-key	flow-table-entry

srcMAC	dstMAC	dstIP	dstTCPPort	action

hash-key = **hash** (srcMAC, dstMAC, dstIP, dstTCPPort)



# Inside Open vSwitch

CPU Load (%)

