

Recurrent Networks

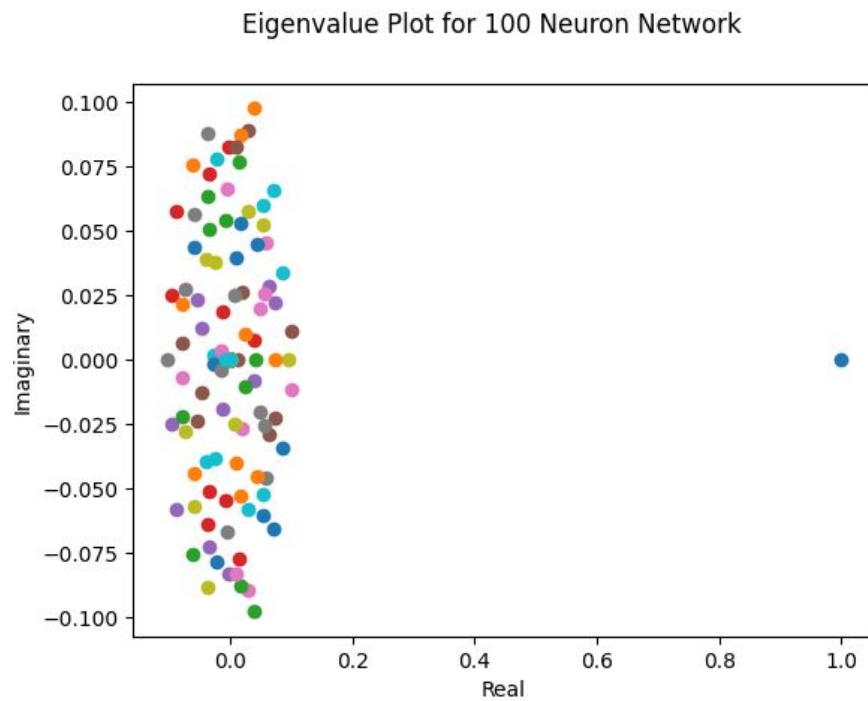
By Alexandru Tapus

Presentation Outline

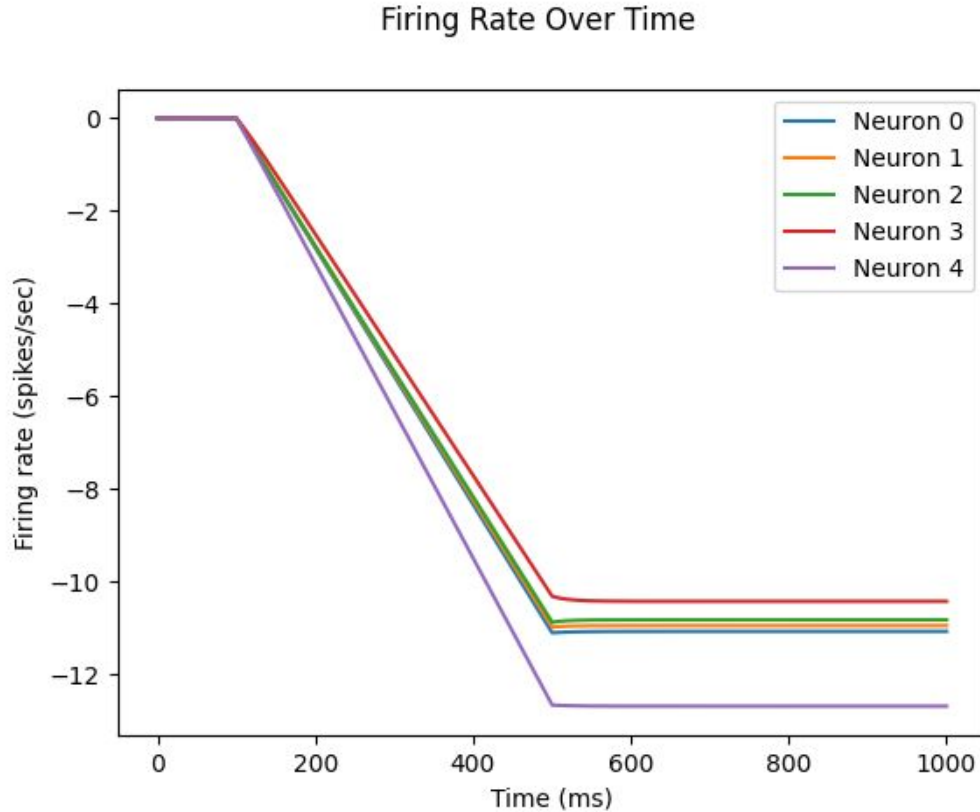
- Review linear networks and their requirements for integrating input.
- Discuss the methods and training curves for modeling eye position maintenance using nonlinear networks.
- Outline how the weight matrix was fit to achieve the task.
- Show several graphs of the network running simulations.

Linear Recurrent Integrators

Random Linear Recurrent Network

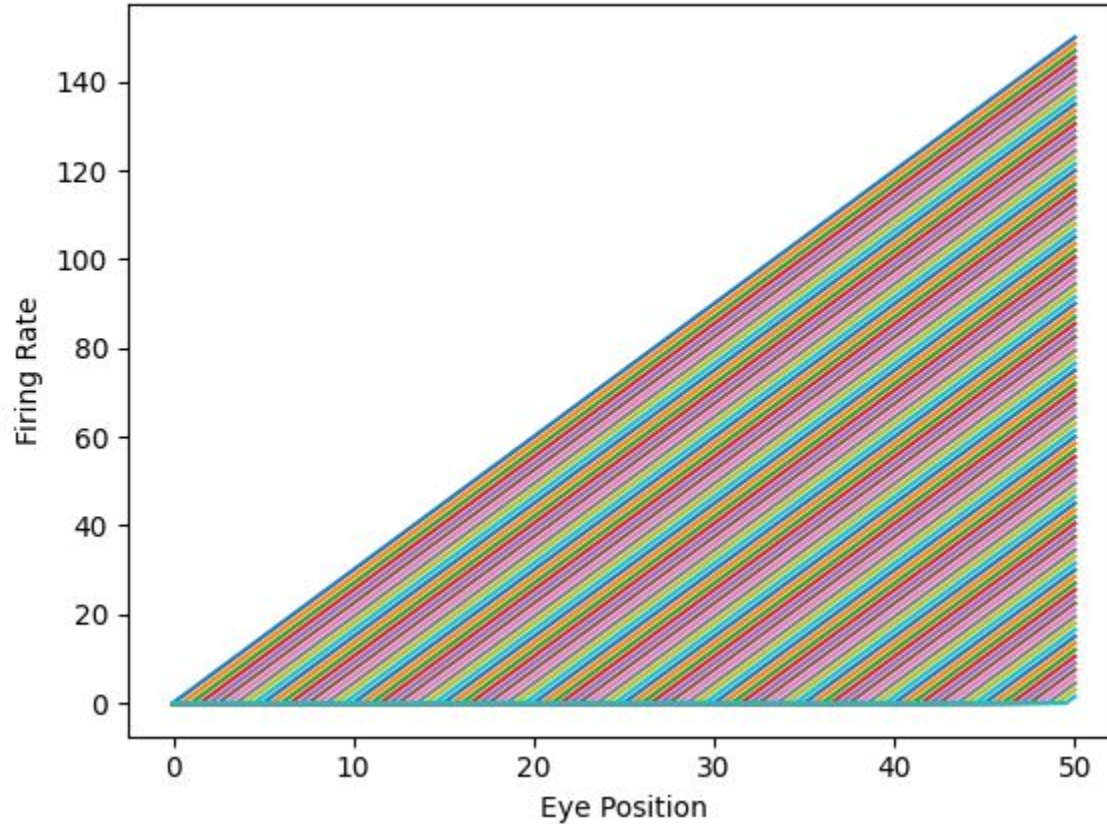


Applying Current Along an Eigenvector



Nonlinear Network for Maintaining Eye Position

Target Fixed Points Over Eye Position



Equations of the Network

Each neuron is modeled by the following equation:

- $\tau \frac{dr}{dt} = -r + WS(r) + T + I(t)$

Where

- $S(r) = r^p / (a + r^p)$
 - $p=1.4, a=.4$
 - These exact values aren't necessary for the fit.

Fitting the Weight Matrix

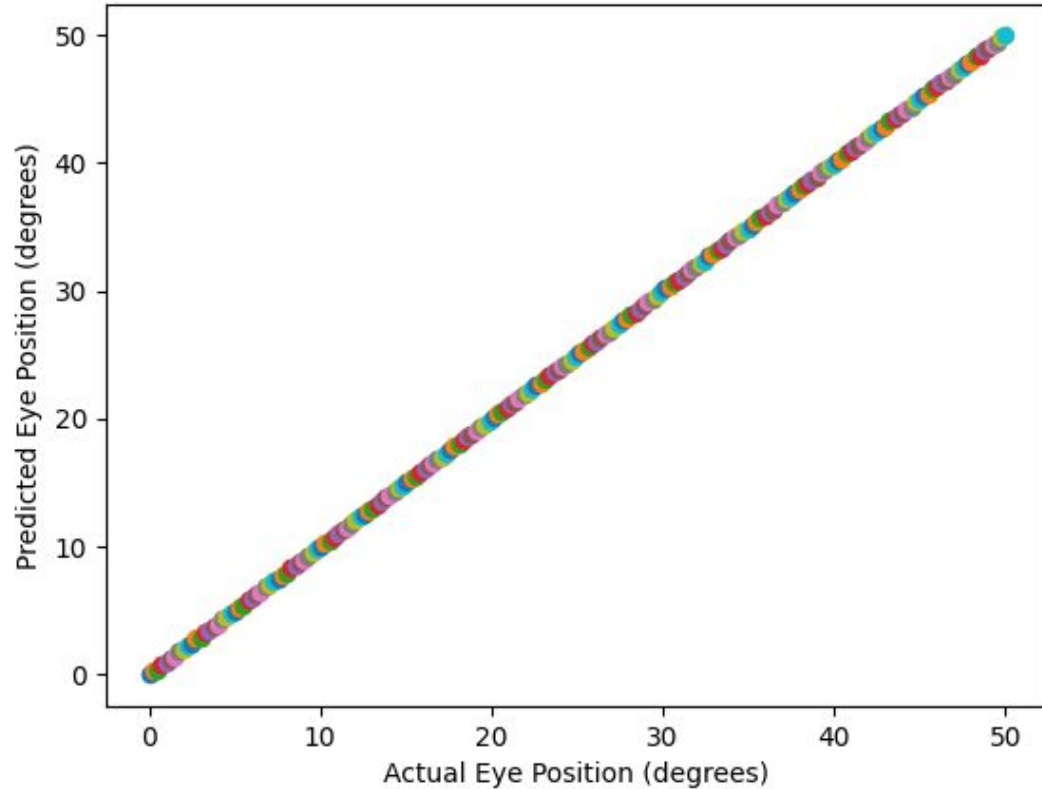
- $\tau \frac{dr}{dt} = -r + \mathbf{W}\mathbf{s}(r) + T + I(t)$ SO $r = \mathbf{W}\mathbf{s}(r) + T$
 - Assumes no input when looking at fixed points
- $\mathbf{W} = \mathbf{\zeta} \times \boldsymbol{\eta}^T$
 - $\mathbf{\zeta}$ is set to (3 ...3) of the same length as the number of neurons
 - We fit for $\boldsymbol{\eta}$ by using linear regression
- Define $\hat{E} = \sum \mathbf{S}(r_e) * \boldsymbol{\eta}_e = E$ FIT $E = \mathbf{S}(\mathbf{r}) * \boldsymbol{\eta}$
 - $\mathbf{S}(\mathbf{r})$ is a matrix exn holding values at each eye position for each neuron
- Set the weight matrix as the cross product $\mathbf{W} = \mathbf{\zeta} \times \boldsymbol{\eta}$

Predicting Eye Position

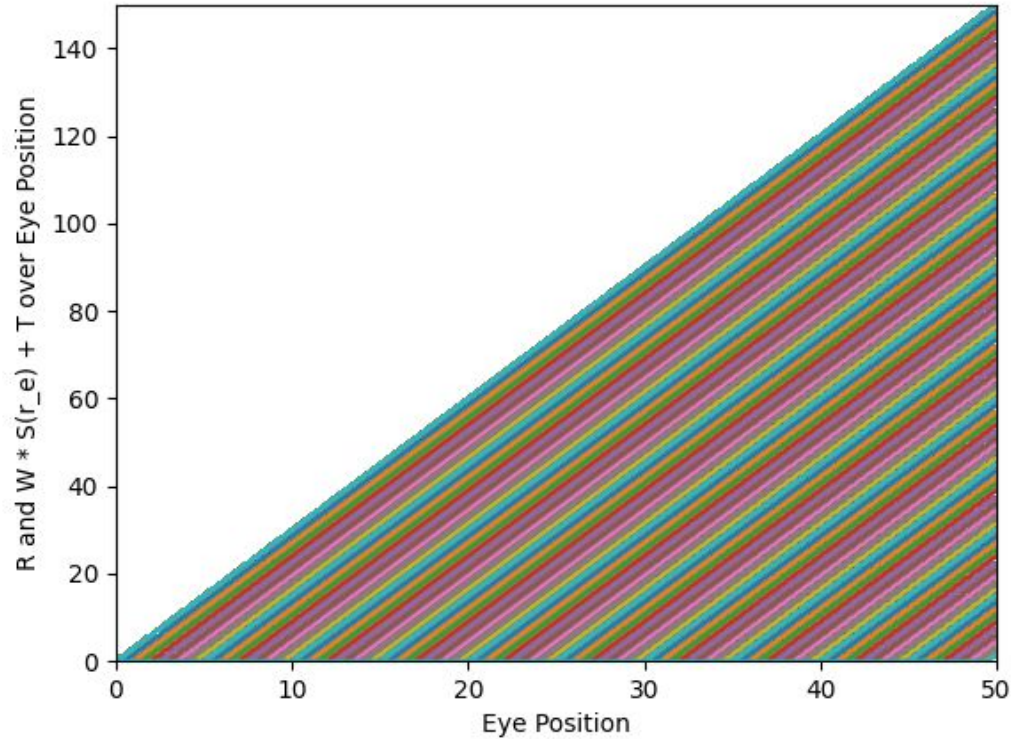
For predicting eye position we use the previous formula:

- $\hat{E} = \sum S(r_e) * \eta_e$

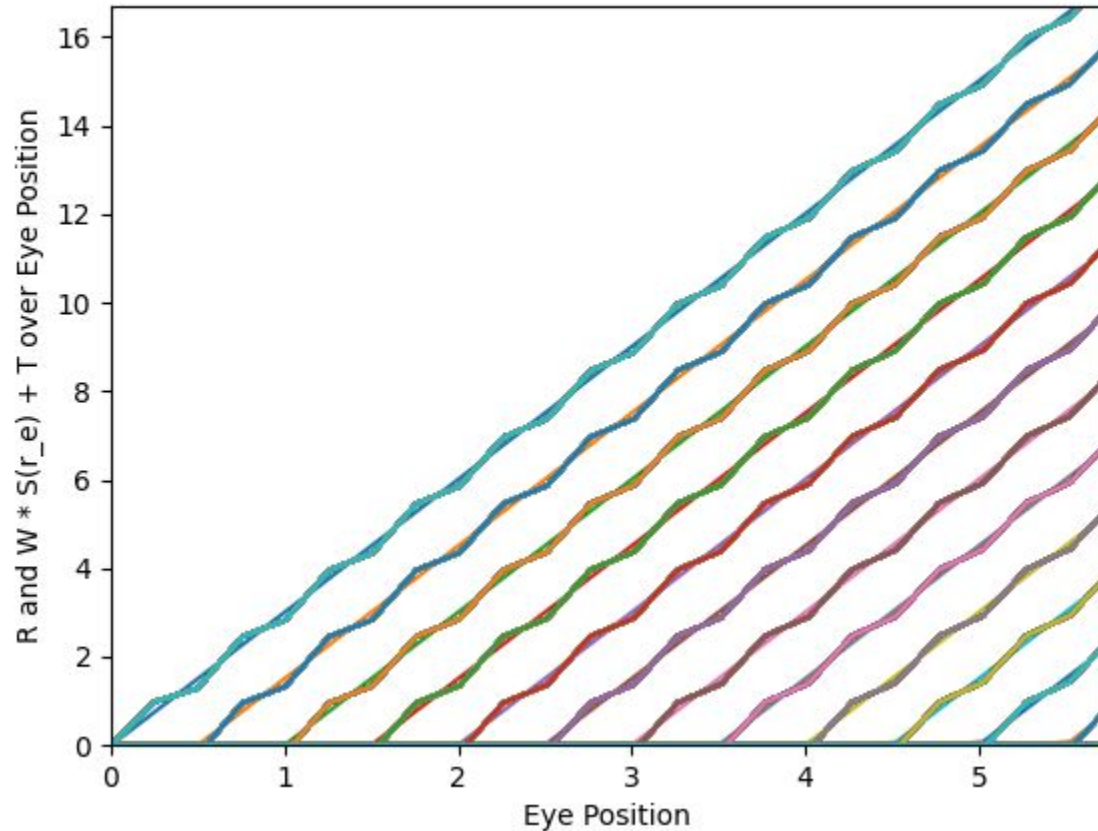
Predicting Eye Position Results



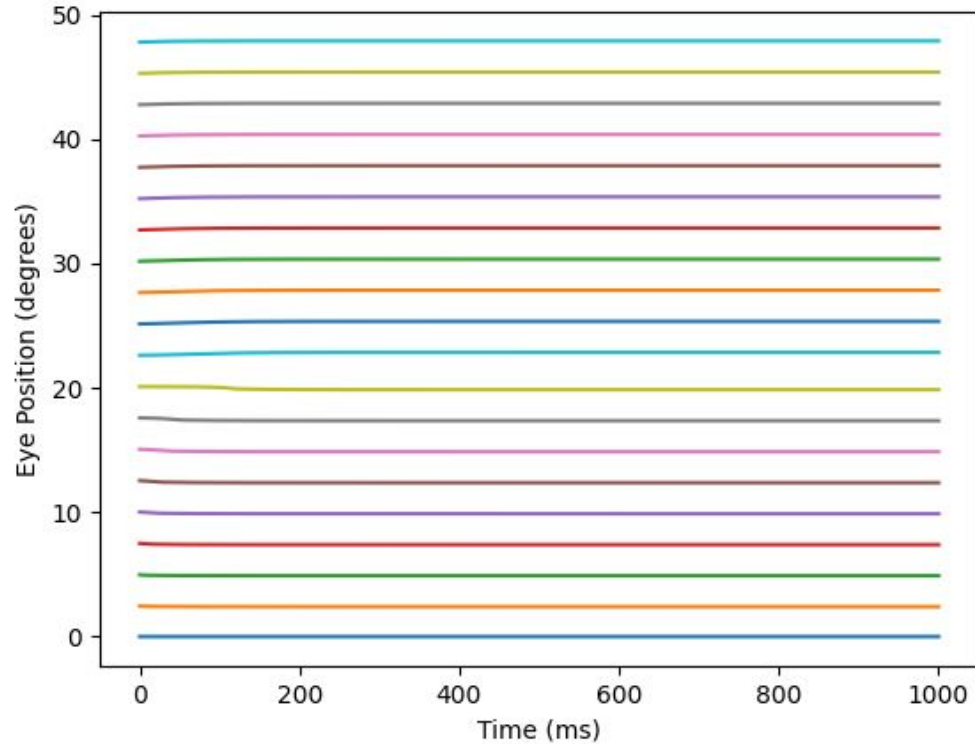
Visualizing the Achieved Fixed Points



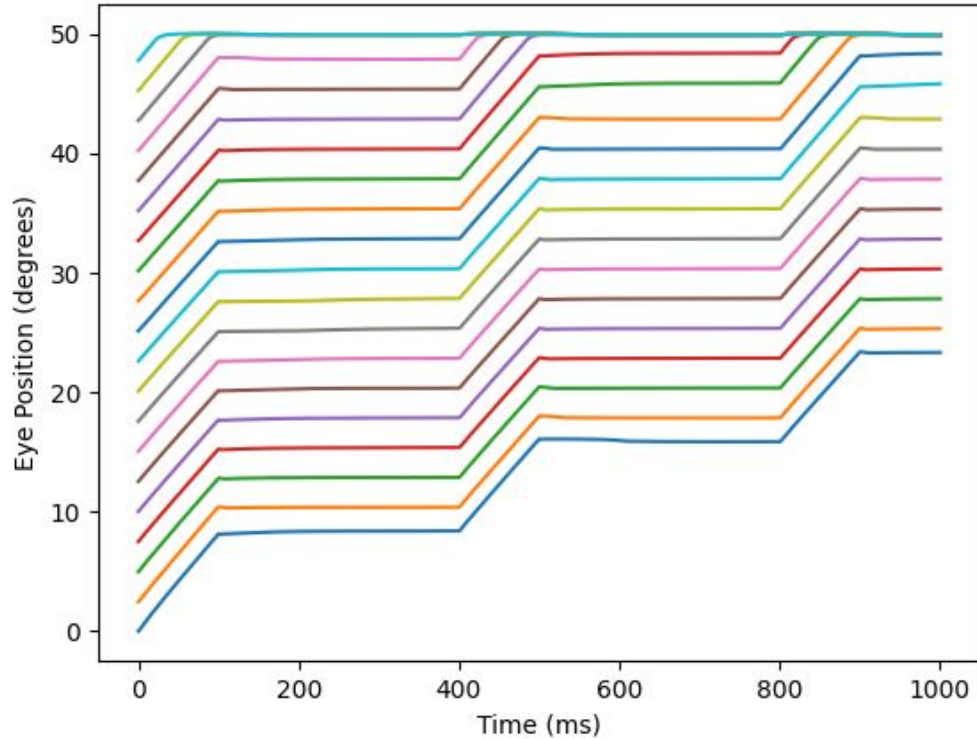
Visualizing the Achieved Fixed Points



Maintaining a Preset Eye Position



Simulating an Eye Movement



Conclusion

- Using identical rows for the weight matrix allows the network to fit many fixed points along the target curves.
- η and $S(r)$ at each eye position can be used to get an accurate prediction of eye position from firing rates.
- The network integrates external input that is equal for all neurons.

Future Work

- Training the network with no assumptions on the weights.
- Creating two separate populations that model positive and negative eye positions.
- Comparing the weights arrived at by both the networks.

Project Files

RecruiterNeuronsAttempt2.py on [Github](#)