## **Interprocess Synchronization**

## **Concurrent Access To Shared Memory: Race Problems**

If a memory variable is shared by different processes and these processes modify it concurrently, then this might lead to a final erroneous result! The goal in the following exercise is to show these possible errors.

- 1. Using two tasks, create a shared variable 'i' and initialize it 65; one task should increment the variable and the other one should decrement it
- 2. Explain why the following code could lead to an error.

```
Reg = i
sleep(for_some_time) // your choice
Reg++ (or Reg--); // depending on the task
i = Reg;
```

## Solving the Problem: Synchronizing access using semaphores

- 1. Use semaphores to enforce mutual exclusion and solve the race problem in the first exercise (sem\_init, sem\_wait, sem\_post)
  - a. What if we had more than two processes? Is there something else to do to enforce mutual exclusion? Explain and experiment using three processes.
- 2. A deadlock is a situation in which a process is waiting for some resource held by another process waiting for it to release another resource, thereby forming a loop of blocked processes! Use semaphores to force a deadlock situation using three processes.
- 3. Use semaphores to run 3 different applications (firefox, emacs, vi) in a predefined sequence no matter in which order they are launched.
- 4. Use sempahores to implement the following parallelized calculation (a+b)\*(c-d)\*(e+f)
  - T1 runs (a+b) and stores the result in a shared table (1st available spot)
  - T2 runs (c+d) and stores the result in a shared table (1st available spot)
  - T3 runs (e+f) and stores the result in a shared table (1st available spot)
  - T4 awaits for two tasks to end and does the corresponding calculation
  - T4 awaits for the remaining task to end and does the final calculation then displays the result