## Section 2/3

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## Additive white Gaussian Noise Channel.

In a continuous (analogue) channel an information source produces a continuous signal oct). The sex of possible signals is considered as an "ensemble of waveforms" generated by some eropodic random proccess.

ergodic - all of the procener (rectionant I relevant statistics can be obtained by observing a single sample of the process.

It is further assumed that x(t) has a finite bandwidth and is therefore, completely characterised by its periodic sample values (i.e. Shannon's sampling theorem). Thus, at any sampling instant, the collection of possible sample values constitutes a continuous random variable x000 described by its probability density function x000.

The average amount of information per sample value of octor is measured by:

This is known as the "differential" entropy of X.

The average mutual info in a continuous channel is defined by (m andogy with me discrete case):-

where

and

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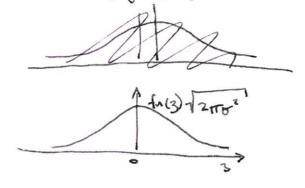
contid

H (4/x)=- [ ] fxy(x,y) log2[fy (214/2)] docdy

## Additive white Coussian Noise Channel.

In the additive white Gaussian noise (AWGN) channel, the channel output 4 is given by:

charmed additive board limited white compute Gaussian noise with zero mean and variance y2.



It can be shown that (shannor) the capacity (s of an AWBN channel is given by:-

Cs = max [I(oc; 4) = 2 loge (1 m) b) souple.

[fora)]

where she is the signal power to noise power rates at

if the channel bandwidth B Hz is fixed, then the output y(x) is also a band-limited signal completely characterised by its periodic sample values taken at the Nyquet rate of 2B samples 1s. Then, the apacity ( (b)s) of the AWGN channel is:

C=2BCs=Blog2 [1+ =] b|s

Sharron-Hartley law for an average power limited

Given the probabilities of correct and incorrect transmission, the capacity of the channel can be calculated, i.e.

$$C_s = \max_{P(x_i)} \left[ I(X;Y) \right]$$

Hence, we now must address the calculation of the individual probabilities themselves.

## Statistical Decision Theory

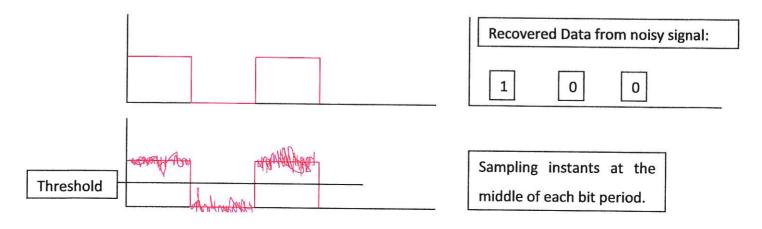
Initially, we will deal with a particularly simple case, to establish ideas and techniques. Subsequently, we will address the more general question of optimised receiver design (minimising the probability of error  $P_e$ ).

In the first case, the receiver will take a single sample during each bit signal interval and then decides that zero was transmitted or one was transmitted. Clearly, two error types can occur, namely: decide 1 when 0 was transmitted and decide 0 when 1 was transmitted. To minimise the total probability of error, the minimisation must be based on both error types.

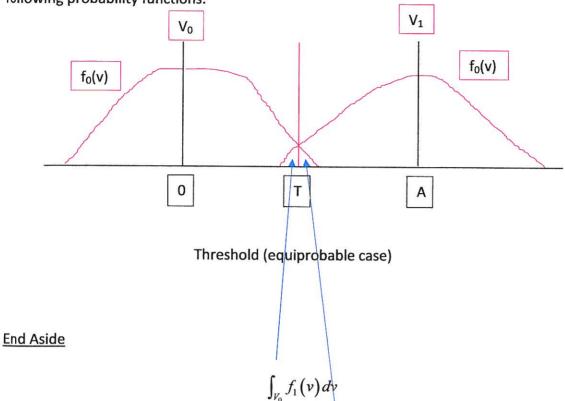
The decision rule (implemented in the receiver) is base on partitioning off values of the received voltage v into two regions  $V_0$  and  $V_1$ . The boundary between the regions (i.e. the threshold) is chosen to minimise the total error probability. To illustrate this, we assume  $P_0$  denotes the probability of transmitting 0 and  $P_1$  the probability of transmitting 1. Clearly, we know that probabilities add to 1:

$$P_0 + P_1 = 1$$

The probability that the voltage sample V will fall into sample  $V_0$  when logic 1 was sent is:



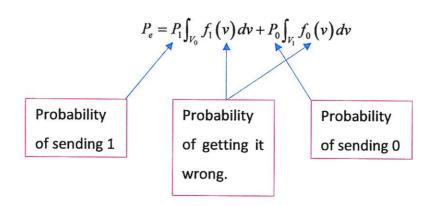
We assume our noise is additive white Gaussian noise (AWGN) and so we can draw the following probability functions:



Where  $f_1(v)$  is the *pdf* of the received voltage when a 1 is sent. The probability that v will fall into the region  $V_1$  when a 0 is sent is:

$$\int_{V_1} f_0(v) dv$$

Where  $f_0(v)$  is the *pdf* of the received voltage when 0 is sent. The overall probability of error is then:



Since the union of the regions  $V_0$  and  $V_1$  covers all possible values of V (i.e.  $-\infty \le v \le \infty$ ), hence

$$\int_{V_0 \cup V_1} f_1(v) dv = 1 = \int_{V_0} f_1(v) dv + \int_{V_1} f_1(v) dv$$

$$\Rightarrow P_e = P_1 + \int_{V_1} \left( P_0 f_0 \left( v \right) - P_1 f_1 \left( v \right) \right) dv$$

We wish to make the integral as negative as possible to reduce the probability of error.

$$\Rightarrow P_1 f_1(v) > P_0 f_0(v)$$

The required decision rule is:

$$\frac{f_1(v)}{f_0(v)} > \frac{P_0}{P_1}$$

$$\lambda = \frac{f_1(v)}{f_0(v)}, \text{ known as the "likelihood ratio"}.$$

In our case:

$$f_0(v) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-v^2/2\sigma^2}$$
$$f_1(v) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-(v-A)^2/2\sigma^2}$$

since 0 volts represents 0 and A volts represents 1.

The region  $V_1$  is defined by all values of v for which  $\lambda > P_0/P_1$ .

$$\Rightarrow \frac{e^{-(v-A)^2/2\sigma^2}}{e^{-v^2/2\sigma^2}} > \frac{P_0}{P_1}$$

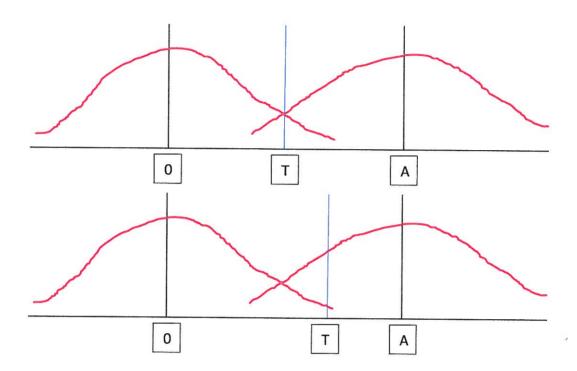
Taking logarithms we have:

$$v^{2} - (v - A)^{2} > 2\sigma^{2} \ln \left(\frac{P_{0}}{P_{1}}\right)$$
$$\Rightarrow V > \frac{A}{2} + \frac{\sigma^{2}}{A} \ln \left(\frac{P_{0}}{P_{1}}\right)$$

Hence the boundary between the regions  $V_0$  and  $V_1$  is:

$$T = \frac{A}{2} + \frac{\sigma^2}{A} \ln \left( \frac{P_0}{P_1} \right)$$

If  $P_0 = P_1$  then the threshold  $T = \frac{A}{2}$  (i.e. midway between 0v and Av) this is shown below:



"Bias in favour of the more popular symbol" in case 2.

Once the decision threshold has been established, the total probability of error can be calculated. Here, we assume  $P_0=P_1$ . If binary 0 is sent, then the probability that it will be received as a 1 is given by:

$$P_{e0} = \int_{4/2}^{\infty} \frac{e^{-v^{2}/2\sigma^{2}}}{\sqrt{2\pi\sigma^{2}}} dv$$

i.e. probability that the noise exceeds  $^{A}/_{2}$ . If a 1 is sent, the probability it will be received as a 0 is:-

$$P_{e1} = \int_{-\infty}^{4/2} \frac{e^{-(v-A)^{2}/2\sigma^{2}}}{\sqrt{2\pi\sigma^{2}}} dv$$
$$= \int_{-\infty}^{-4/2} \frac{e^{-v^{2}/2\sigma^{2}}}{\sqrt{2\pi\sigma^{2}}} dv$$

Given the symmetry of the Gaussian pdf we have  $P_{e0}=P_{e1}$ . Hence the total probability of error,  $P_e$  is:

$$P_{e} = P_{0}P_{e0} + P_{1}P_{e1}$$

$$= P_{e1}(P_{0} + P_{1}), \text{ since } P_{e0} = P_{e1}$$

$$\Rightarrow P_{e} = P_{e1}$$

$$= \int_{-\infty}^{-4/2} \frac{e^{-v^{2}/2\sigma^{2}}}{\sqrt{2\pi\sigma^{2}}} dv$$

To manipulate this into a standard form we can write:

$$P_e = \underbrace{\int_{-\infty}^{0} \frac{e^{-v^2/2\sigma^2}}{\sqrt{2\pi\sigma^2}} dv - \int_{-4/2}^{0} \frac{e^{-v^2/2\sigma^2}}{\sqrt{2\pi\sigma^2}} dv}_{\frac{1}{2}}$$

$$\Rightarrow P_e = \frac{1}{2} - \int_{0}^{4/2} \frac{e^{-v^2/2\sigma^2}}{\sqrt{2\pi\sigma^2}} dv$$
If we substitute
$$y = \frac{v}{\sqrt{2\sigma^2}}, \text{ this becomes}$$

$$y = \frac{v}{\sqrt{2\sigma^2}}$$
, this becomes

$$P_{e} = \frac{1}{2} - \frac{1}{\sqrt{\pi}} \int_{0}^{\frac{A}{2\sigma\sqrt{2}}} e^{-y^{2}} dy$$

Now, the error function erf(x) is defined by:

$$erf(x) = \frac{2}{\sqrt{\pi}} \int_0^x e^{-y^2} dy$$

$$\Rightarrow P_e = \frac{1}{2} \left[ 1 - erf\left(\frac{A}{2\sigma\sqrt{2}}\right) \right]$$

 $P_e$  depends solely on the ratio of peak pulse voltage A to the  $\emph{rms}$  noise voltage  $\sigma$ . From the graph, when  $^{A}/_{\sigma}$  = 17.4dB (i.e. voltage ratio)7.4:1),  $P_{e}$ =10<sup>-4</sup>, i.e. one bit in 10<sup>4</sup> will be in error (on average). If  $^{A}/_{\sigma}$  is increased to 21dB,  $P_{e}$  drops to  $P_{e}$  = 10<sup>-8</sup>. Hence, a very large decrease in error probability occurs for a change of only 3.6dB in A/o. This decrease is much smaller below 14dB (for  $^{A}/_{\sigma}$ ). Hence a "thresholding" effect occurs for values of  $^{A}/_{\sigma}$  around 18dB. Usually,  $P_e = 10^{-5}$  is a common target.