

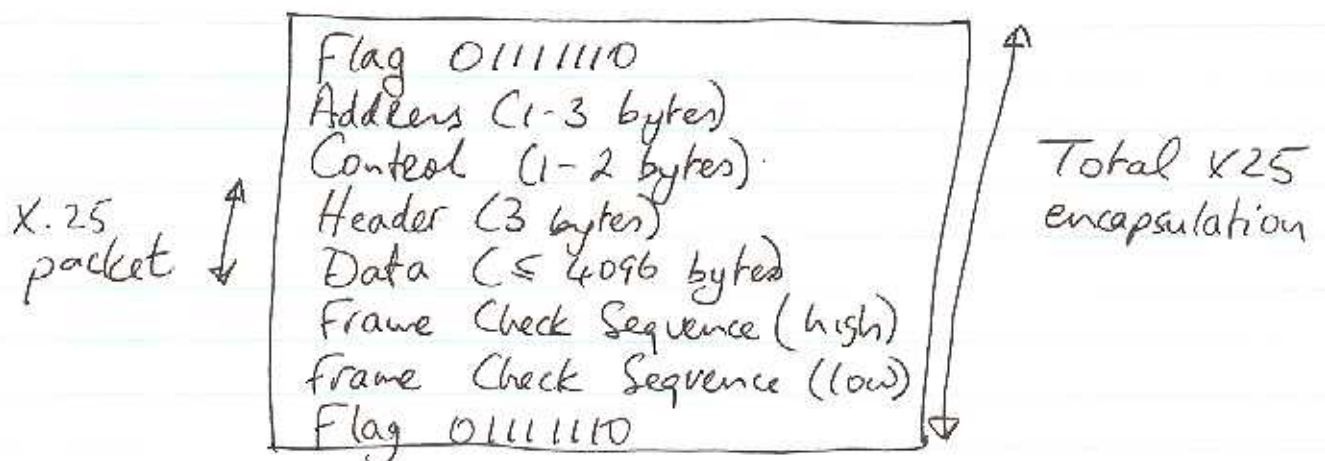
2(b)

(i) Different Switching Procedures in WAN

1. Circuit Switching
2. Packet Switching
  - Datagram mode
  - Virtual circuit mode

[4 marks]

(ii) X.25 Packet



The Flag is used to mark the beginning and end of the packet.

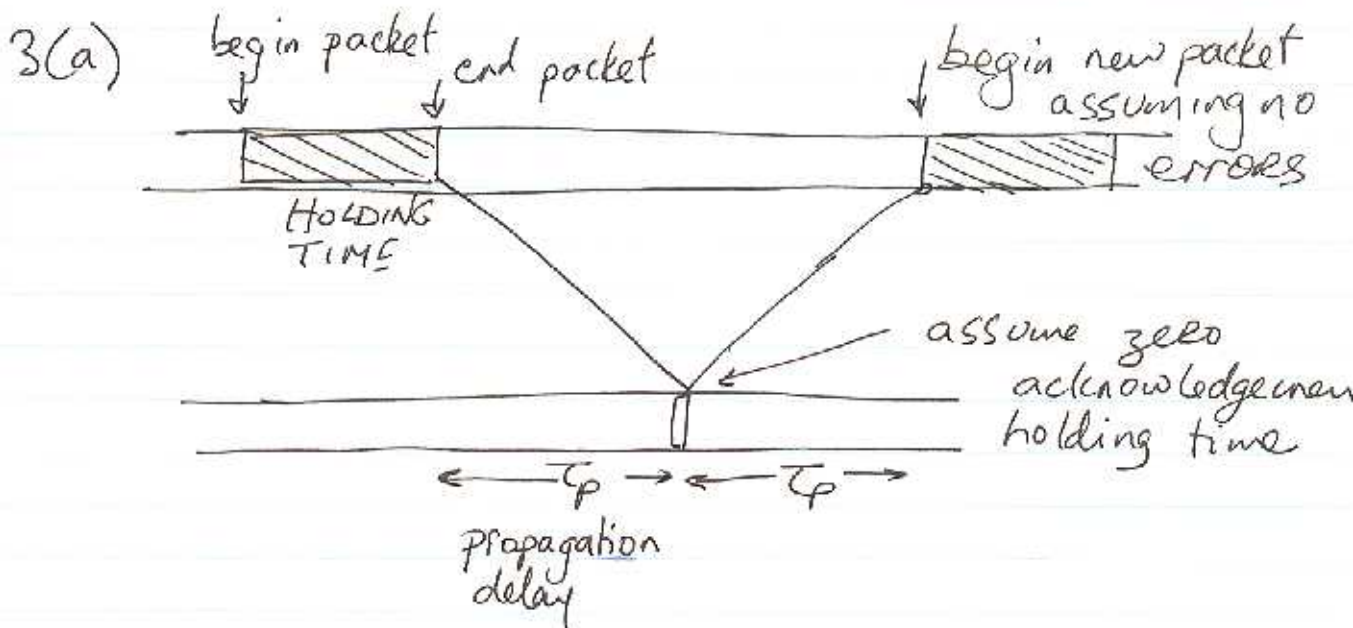
The Address is used for network routing.

Control contains flow and set-up information.

The X.25 packet itself has header information and the data to be carried.

The FCS is used for error detection/correction.

[6 marks]



Total Time to Transmit one Packet & Receive Acknowledgement

$$TT = H + 2\tau_p$$

Utilisation  $u = \frac{H}{TT} = \frac{H}{H + 2\tau_p} = \frac{1}{1 + \frac{2\tau_p}{H}}$

$H = \frac{n}{r}$ ,  $n = \text{no. of bits in packet}$   
 $r = \text{channel data rate}$

If there are errors, the probability that a packet with  $n$  bits will arrive with no errors is

$(1-p)^n$   
If  $M$  packets are sent only

$M(1-p)^n$  will be correct  
to guarantee one correct we need

$$1 = M(1-p)^n \Rightarrow M = \frac{1}{(1-p)^n}$$

The total time used is thus increased by the factor  $M$  i.e.

$$\begin{aligned}
 U &= \frac{H}{M \cdot T} = \frac{(1-p)^n H}{H + 2\tau_p} \\
 &= \frac{(1-p)^n}{1 + \frac{2\tau_p}{H}} = \frac{(1-p)^n}{1 + \frac{2\tau_p r}{n}}
 \end{aligned}$$

[10 marks]

3(b) For given  $p, \tau_p, r$ ,  $U$  is a maximum when

$$\frac{dU}{dn} = 0 \quad \left[ \text{Aside: if } y = (1-p)^x, \ln y = x \ln(1-p) \right.$$

 ~~$\frac{dU}{dn}$~~ 

$$\Rightarrow \frac{dy}{dx} = y \ln(1-p) = (1-p)^x \ln(1-p) \quad \left. \right]$$

$$\frac{dU}{dn} = \frac{\left(1 + \frac{2\tau_p r}{n}\right) (1-p)^n \ln(1-p) - (1-p)^n \left[-\frac{2\tau_p r}{n^2}\right]}{\left(1 + \frac{2\tau_p r}{n}\right)^2}$$

Setting this to zero:

$$\ln(1-p) n^2 + 2\tau_p r \ln(1-p) n + 2\tau_p r = 0$$

$$\Rightarrow n = \frac{-2\tau_p r \ln(1-p) - \sqrt{[2\tau_p r \ln(1-p)]^2 - 4\ln(1-p)(2\tau_p r)}}{2\ln(1-p)}$$

[8 marks]

3(c) Putting  $r = 10 \text{ kbps}$ ,  $\tau_p = 10 \text{ ms}$ ,  $p = 0.001$  in the formula gives

$$n = 358$$

[2 marks]