Intelligent Toy Interfaces









Agenda

I. Project Overview

II. Work summary

III. System Design

IV. Ethical considerations

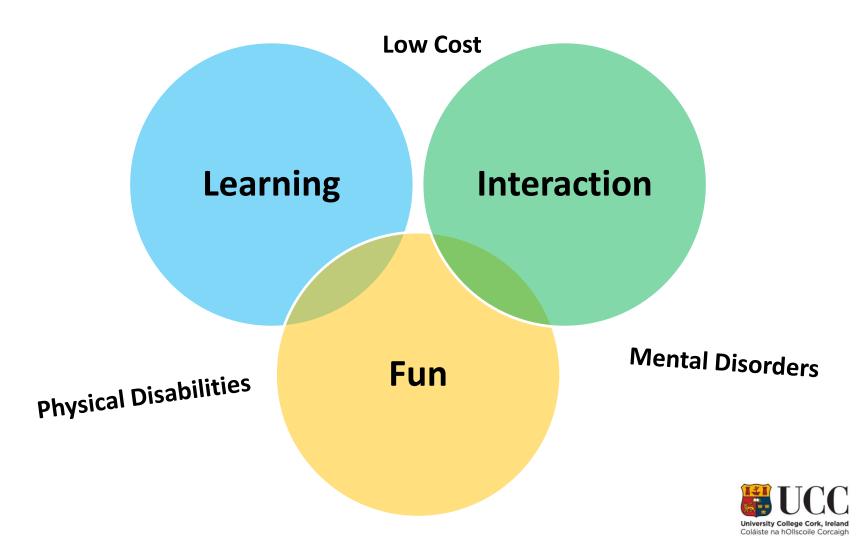


Project Objectives

Create intelligent interfaces For smart toy-robot interaction



What do we mean?



How we will do it?





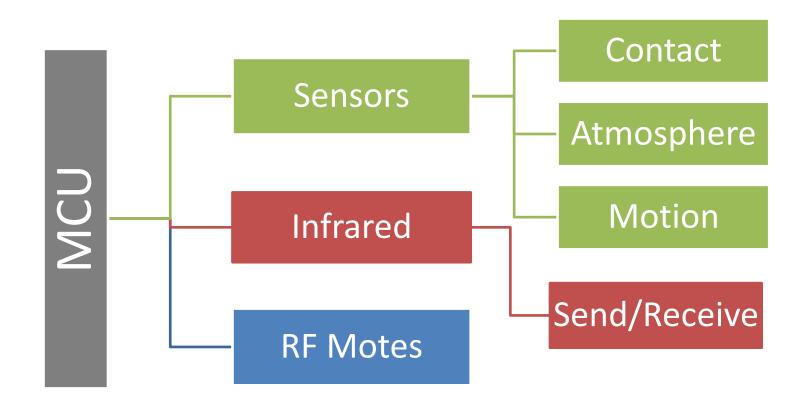
Hex-Bugs



NAO Robot

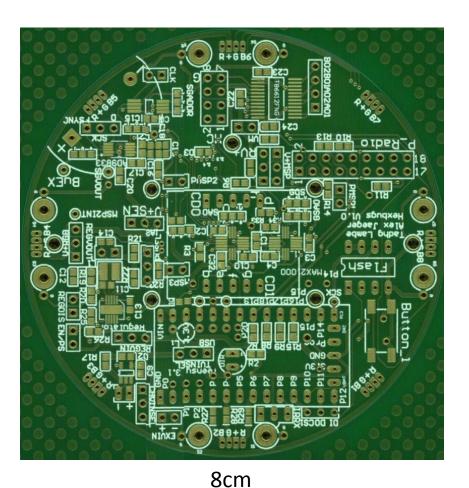


How we will do it?





Work Completed



Power and MCU schematics designed.

 PCB layed out + fabricated.

 Hardware drivers written for sensors (I²C).



Work Completed



Learned about NAO,

 Used Python to access the NAO API

NAO with joystick



Infrared communications



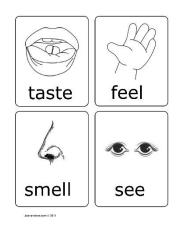
System Design

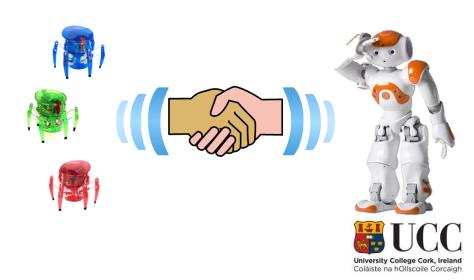
 Give affordable toys senses

Reaction to senses

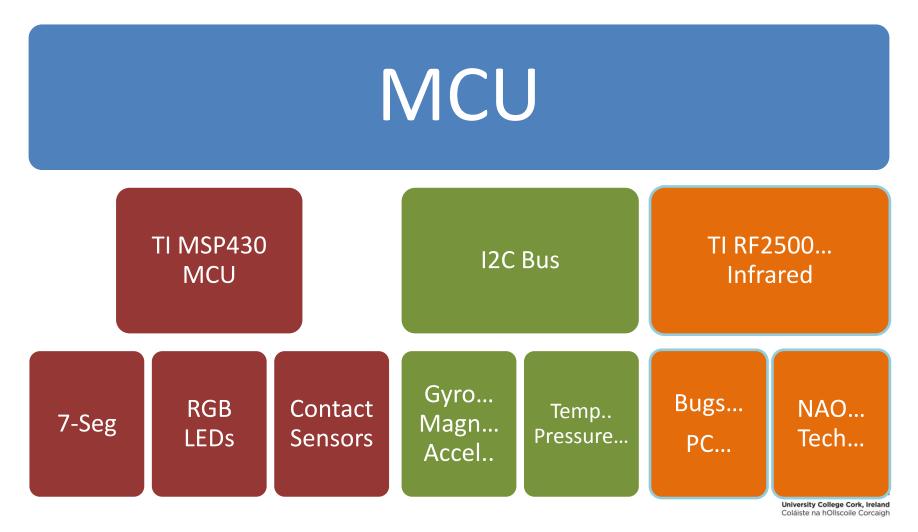
Enable collaboration

Interact with NAO





HexBug Design



PCB Design

