

Introduction

Presentation given to the Bonjure group on 2011/01/21.

Outline

- Overview & basic concepts
- Past: history and development highlights
- Present: examples, project structure and architecture
- Future: migrations and declarative schema manipulation

Overview

Clojure code ——— SQL Statement(s)*

```
CREATE TABLE "users" (
   "name" VARCHAR(100),
   "id" SERIAL,
   CONSTRAINT "min_length"
        CHECK (length("name") > 1),
        CONSTRAINT "users_unique_name"
        UNIQUE ("name"),
        CONSTRAINT "users_primary_key_id"
        PRIMARY KEY ("id"))
```

Note that the syntax is partially inspired by ActiveRecord::Migration

*This example use the PostgreSQL backend.

Basic Concepts

- Abstract Schema Definition: Used internally to represent a database schema.
- Action: Functions executing imperative SQL statements.
- AST: Intermediate database-agnostic representation of SQL statements.

Past

History

- Lobos is based on the original ClojureQL project which was based on SchemeQL.
- It's a complete rewrite of the DDL part.
- Lobos is less than a month old and a one-man effort for now.

Development Highlights

- Uses most Clojure features and best practices.
- Namespace structure makes the project very modular.
- Bugs in Clojure code can be hard to diagnose, beware of laziness!

Present

```
(use 'lobos.connectivity)
```

```
(open-global pg)
(close-global)
```



(open-global :pg pg)
(close-global :pg)

You can specify a connection map (or global connection name) as the first argument of an action or use the global default connection.

All elements are constructed using functions or macros that yield Clojure data structures and thus are composable. Here we define some helpers:

```
(use 'lobos.schema)
(defn surrogate-key [table]
  (integer table :id :auto-inc :primary-key))
(defmacro tabl [name & elements]
   (-> (table ~name (surrogate-key))
        ~@elements))
(defn refer-to [table ptable]
  (let [cname (-> (->> ptable name butlast (apply str)) (str "_id")
                     keyword)]
    (integer table chame [:refer ptable :id
                                      :on-delete :set-null])))
```

With the previously defined custom functions and macros we can define a more complex schema with less code...

```
(use 'lobos.core)
(defschema sample-schema :lobos
  (tabl :users
    (varchar :name 100 :unique)
    (check :name (> :length/name 1)))
  (tabl :posts
    (varchar :title 200 :unique)
    (text :content)
    (refer-to :users))
  (tabl :comments
    (text :content)
    (refer-to :users)
    (refer-to :posts)))
```

Schemas created with defschema are functions returning an abstract schema!

```
(create-schema sample-schema)

(set-default-schema sample-schema)

(drop (table :posts) :cascade)

(drop-schema sample-schema :cascade)
```

The cascade behavior works even in SQL Server which doesn't support that feature!

Dropping a schema created with defschema makes the defined function return nil, so just pretend we didn't evaled that line!

Warning: all uses of exclamation points in this slide are completely superfluous!

```
(alter :add (table :users (text :bio)))
(alter :add (table :users
              (text :location)
              (text :occupation)))
(alter :add (table :posts
              (check :content_limit
                      (< :length/content 1337))))</pre>
(alter :modify (table :users
                  (column :location
                          [:default "somewhere"])))
(alter :drop (table :users (column :occupation)))
(alter :rename (table :users
                  (column :location :to :origin)))
```

Any questions yet?

Do we need a break?

Project Structure

Frontend

- lobos.core
- lobos.schema
- lobos.connectivity

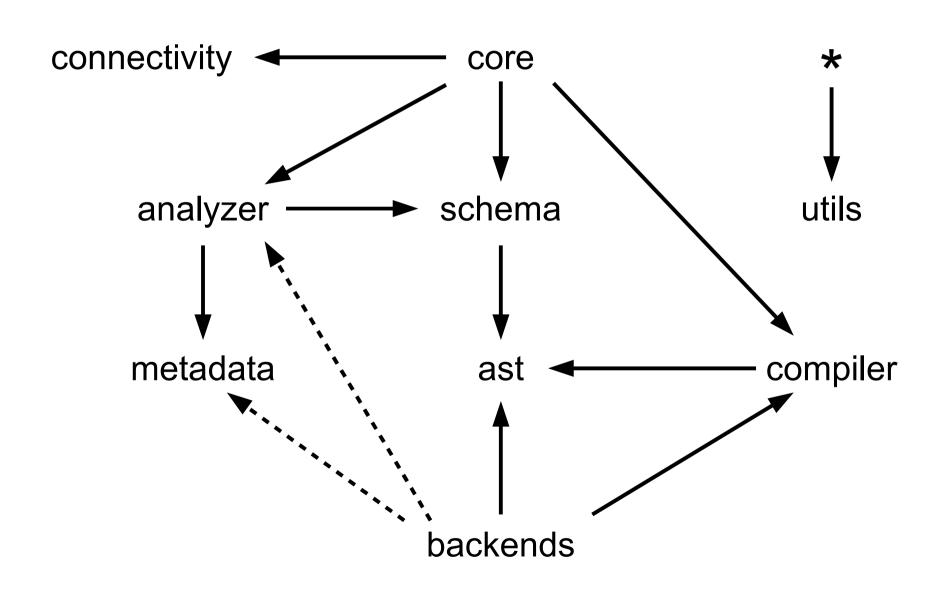
Backend

- lobos.compiler
- lobos.ast
- lobos.backends.*

Analyzer

- lobos.metadata
- lobos.analyzer

Project Structure



Architecture

- Actions yield Abstract Schema Definitions
- Schema protocols build a AST(s) from ASDs
- The compiler (compile multi-method) generates the appropriate SQL statements from an AST.
- The analyzer constructs an abstract schema ASD from a real schema.

Architecture

```
(defrecord Table [name columns constraints options]
 Alterable Creatable Dropable
  (build-alter-statement [this action db-spec]
    (let [elements (map #(build-definition (second %) db-spec)
                        (concat columns constraints))]
      (for [element elements]
        (AlterTableStatement.
         db-spec
         name
         action
         element))))
  (build-create-statement [this db-spec]
    (CreateTableStatement.
    db-spec
    name
     (map #(build-definition (second %) db-spec)
          (concat columns constraints))))
  (build-drop-statement [this behavior db-spec]
    (DropStatement. db-spec :table name behavior)))
```

Architecture

```
(def backends-hierarchy
  (atom (-> (make-hierarchy)
               (derive :h2 ::standard)
               (derive :mysql ::standard)
              (derive :postgresql ::standard)
(derive :sqlite ::standard)
(derive :sqlserver ::standard))))
(defmulti compile
  (fn [o]
     [(-> o :db-spec :subprotocol (or ::standard) keyword)
      (type o)])
  :hierarchy backends-hierarchy)
(defmethod compile [::standard AutoIncClause] [_]
  "GENERATED ALWAYS AS IDENTITY")
(defmethod compile [:mysql AutoIncClause] [_]
"AUTO_INCREMENT")
```

Future

Migrations

Objectives:

- Could be written manually, like in ActiveRecord: Migration
- Could be automatically generated when actions are entered at the REPL
- Also automatically generated when declaratively changing a schema definition (see next slide)

Declarative Schema Manipulation

Say we are working on a database built from the following schema:

```
(defschema sample-schema :lobos
  (table :users
      (varchar :name 100 :unique)
      (check :name (> :length/name 1)))
...
```

Instead of imperatively issuing alter statements, wouldn't it be great to just change it?

```
(defschema sample-schema :lobos
  (table :users
      (varchar :name 100 :unique)
      (text :bio)
      (check :name (> :length/name 1)))
...
```

I need your help!

Visit the project's github page:

https://github.com/budu/lobos

Any questions suggestions, comments or insults?

Links

```
Website:
```

http://budu.github.com/lobos/

Code Repository:

https://github.com/budu/lobos

Issue Tracker:

https://github.com/budu/lobos/issues

Wiki:

https://github.com/budu/lobos/wiki

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The End!