CSCI 4261/6961 Pedagogical Project Assignment

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1 Introduction and Overview

1.1 Generating Adversarial Attacks

This is a subsection. In the realm of adversarial attacks, there are two distinct types: targeted and untargeted. Given target model, M, and image, I, with true class, X:

- Untargeted Attacks goal: have M misclassify I as a class other than X
 - Benefit: faster
 - Drawback: not as reliable
- Targeted Attacks goal: have M misclassify I as a target class, Y
 - Benefit: more successful attack method
 - Drawback: costly (time)

1.2 Benign vs. Attack Systems

As we have seen in our studies, benign systems (those without attacks) have a variation of the following goal

$$argmin_f \sum_{x_i \in D} l(f(x_i), y_i)$$

where f is a prediction, l is the loss function, D is the input data, x_i is an element in the data, and y_i is the target label

In an attack, the system is changed slightly by these two steps:

- 1. The input data (D) is changed from D to D'
- 2. A goal is set for the attack so that $f(x_i)$ no longer outputs y_i . This will change the loss inputs from $l(f(x_i), y_i)$ to $l(f(x_i), y_i')$ with $y_i \neq y_i'$.

1.3 Adversarial Perturbation

Step 1 can be performed through a method called "adversarial perturbation."

- Untargeted attacks: maximize loss between f(x) and f(x') until the prediction is incorrect
- Targeted attacks: maximize loss between f(x) and f(x') AND minimize the loss between f(x') and y' until f(x') = y'

There are two types of adversarial perturbation:

1. Single-step - add noise once and be done e.g. Fast Gradient Sign Method

Untargeted:
$$x' = x + \epsilon . sign(\nabla_x l(x, y))$$

Targeted:
$$x' = x - \epsilon . sign(\nabla_x l(x, y_{target}))$$

- Benefit: fast
- Drawbacks: often easier to detect; focuses on maximizing the loss over minimizing perturbation
- 2. Multi-step make a small perturbation at each iteration e.g. Fast Gradient Sign Method

Untargeted:
$$x'_0 = x \implies x'_{N+1} = Clip_{x,\epsilon}\{x'_N + \alpha.sign(\nabla_x l(x'_n, y))\}$$

Targeted:
$$x'_0 = x \implies x'_{N+1} = Clip_{x,\epsilon}\{x'_N + \alpha.sign(\nabla_x l(x'_n, y_{target}))\}$$

- Benefit: more successful
- Drawbacks: more expensive (computationaly)

2 Problem Set

Using the starter code from adv_problemset_starter.ipynb, complete the following tasks:

- 1. Write a function adversarial_attack(images, labels, eps) that performs a single-step untargeted adversarial attack on the images provided.
 - images is the set of input images provided to the model
 - labels is the set of true labels provided by the dataset
 - eps is a hyperparameter used in the calculations

HINTS:

- Use the loss object keras.losses.CategoricalCrossentropy() to calculate the loss for each iteration. Make sure to indicate that the loss is being calculated from the logits. See https://www.tensorflow.org/api_docs/python/tf/keras/losses/CategoricalCrossentropy for more details.
- Consider converting the inputs to tensors to take advantage of certain built-in functions (e.g. tf.GradientTape()). Just do not forget to convert back to nparrays on output!
- 2. Run the adversarial attack function on the training data with different values of epsilon to determine an appropriate value.
 - Evaluate the model on these attack images against the true labels and output the base accuracy.
 - Use the model to predict the outputs of the adversarial images.
 - Use the pre-defined method display_images(images, predicted_labels, true_labels) to display some of the predictions.
- 3. Write a function multistep_adversarial_attack(images, labels, eps, a, T) that performs a multistep untargeted adversarial attack on the images provided.
 - images is the set of input images provided to the model
 - labels is the set of true labels provided by the dataset
 - eps is a hyperparameter used in the calculations
 - a is a parameter that defines the step-size by $\alpha_t = (1 a * t)^{-1}$
 - T is the number of steps taken per input image

HINTS:

- Use the same loss object keras.losses.CategoricalCrossentropy() to calculate the loss for each iteration.
- You should not have to change too much from the single-step algorithm!
- 4. Run the adversarial attack function on the training data with different values of epsilon, a, and T to determine an appropriate value.
 - Evaluate the model on these attack images against the true labels and output the base accuracy.
 - Use the model to predict the outputs of the adversarial images.
 - Use the pre-defined method display_images(images, predicted_labels, true_labels) to display some of the predictions.
- 5. Compare the results from step 2 to those from step 4.
 - Are they as you expected?
 - What is the runtime complexity of both of your algorithms?
 - How might you expect a targeted attack to perform compared to the untargeted ones you implemented?
 - What would you expect the time complexity of a targeted (single-step and multistep) attack to be?