

## PA04 - Sorting

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## 1 Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## 2 File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

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## 3 Class Documentation

### 3.1 BubbleSort Class Reference

#### Public Member Functions

- [BubbleSort](#) ()  
*Constructor for class [BubbleSort](#).*
- [~BubbleSort](#) ()  
*Destructor for class [BubbleSort](#).*
- void [sort](#) (int \*data, int size)  
*Sorts data from least to greatest.*
- void [swap](#) (int \*data, int &a, int &b)  
*Function swaps two values.*
- int [getComparisonNum](#) ()
- int [getSwapNum](#) ()

#### Private Attributes

- bool [sorted](#)
- int [numberOfComparisons](#)
- int [numberOfSwaps](#)

## 3.1.1 Constructor &amp; Destructor Documentation

## 3.1.1.1 BubbleSort::BubbleSort ( )

Constructor for class [BubbleSort](#).

Able to construct a [BubbleSort](#) object

**Precondition**

None

**Postcondition**

None

None

**Parameters**

<i>None</i>	
-------------	--

**Exceptions**

<i>None</i>	
-------------	--

**Note**

: None

## 3.1.1.2 BubbleSort::~~BubbleSort ( )

Destructor for class [BubbleSort](#).

Able to destruct a [BubbleSort](#) object

**Precondition**

None

**Postcondition**

None

None

**Parameters**

<i>None</i>	
-------------	--

**Exceptions**

<i>None</i>	
-------------	--

**Note**

: None

### 3.1.2 Member Function Documentation

#### 3.1.2.1 void BubbleSort::sort ( int \* *data*, int *size* )

Sorts data from least to greatest.

Sorts data by comparing adjacent values over and over again and swapping them when out of order

##### Precondition

numberOfComparisons begins at 1

numberOfSwaps begins at 1

##### Postcondition

numberOfComparisons gets incremented every time function compares values

numberOfComparisons gets incremented every time function performs an action that moves the data around

##### Algorithm

Bubble Sort goes through a list of items over and over and compares the adjacent items. If the items are out of order, it swaps the two.

##### Parameters

<i>data</i>	This is the data the function will sort
<i>size</i>	The size of data

##### Exceptions

<i>None</i>
-------------

##### Note

: None

#### 3.1.2.2 void BubbleSort::swap ( int \* *data*, int & *a*, int & *b* )

Function swaps two values.

Function swaps two values by storing one in a temp location

##### Precondition

int temp is initialized to b

##### Postcondition

temp gets stored in a

None

##### Parameters

in	<i>a</i>	gets b, which was stored in temp
in	<i>b</i>	gets a
in	<i>data</i>	contains a and b
out	<i>data</i>	a and b get swapped in this array

**Exceptions**

<i>None</i>
-------------

**Returns**

None

**Note**

: None

The documentation for this class was generated from the following files:

- [bubbleSort.h](#)
- [bubbleSort.cpp](#)

**3.2 MergeSort Class Reference****Public Member Functions**

- [MergeSort](#) ()  
*Constructor for class [MergeSort](#).*
- [~MergeSort](#) ()  
*Destructor for class [MergeSort](#).*
- void [sort](#) (int \*data, int first, int last)  
*Sorts data from least to greatest.*
- void [merge](#) (int \*data, int first, int mid, int last)  
*Merges data in the correct order.*
- void **swap** (int \*data, int &a, int &b)
- int **getComparisonNum** ()
- int **getSwapNum** ()
- void **reset** ()

**Private Attributes**

- int **numberOfComparisons**
- int **numberOfSwaps**

**3.2.1 Constructor & Destructor Documentation****3.2.1.1 MergeSort::MergeSort ( )**

Constructor for class [MergeSort](#).

Able to construct a [MergeSort](#) object

**Precondition**

None

**Postcondition**

None

None

**Parameters**

<i>None</i>	
-------------	--

**Exceptions**

<i>None</i>	
-------------	--

**Note**

: None

**3.2.1.2 MergeSort::~MergeSort ( )**Destructor for class [MergeSort](#).Able to destruct a [MergeSort](#) object**Precondition**

None

**Postcondition**

None

None

**Parameters**

<i>None</i>	
-------------	--

**Exceptions**

<i>None</i>	
-------------	--

**Note**

: None

**3.2.2 Member Function Documentation****3.2.2.1 void MergeSort::merge ( int \* *data*, int *first*, int *mid*, int *last* )**

Merges data in the correct order.

Merges data from two separate arrays into a temp array and then copies the temp array into the final array

**Precondition**

None

**Postcondition**

None

numberOfComparisons gets incremented every time function performs an action that moves the data around

**Algorithm**

Merge simply takes data and splits it into two and then begins to merge it back together into a temp array. When it merges it compares the two arrays' first values and swaps them if necessary. It then places any remaining values in the temp array and then copies the temp array back into data with the resorted values.

**Parameters**

<i>data</i>	This is the data the function will merge
<i>first</i>	This is the index of the first value of the data
<i>mid</i>	This is the midpoint of the data
<i>last</i>	This is the index of the last value of the data

**Exceptions**

<i>None</i>
-------------

**Note**

: None

**3.2.2.2 void MergeSort::sort ( int \* data, int first, int last )**

Sorts data from least to greatest.

Sorts data by dividing the data over and over again until it is completely separated, and then merges the data in the correct order

**Precondition**

numberOfComparisons begins at 1

numberOfSwaps begins at 1

**Postcondition**

numberOfComparisons gets incremented every time function compares values

numberOfComparisons gets incremented every time function performs an action that moves the data around

**Algorithm**

Merge Sort is a recursive function that divides the data into two and then recursively calls itself with the divided data. It then merges the data back together in the correct order using the merge algorithm.

**Parameters**

<i>data</i>	This is the data the function will sort
<i>first</i>	This is the index of the first value of the data (begins at 0)
<i>last</i>	This is the index of the last value of the data (begins at the size • 1)



## Exceptions

None
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## Note

: None

The documentation for this class was generated from the following files:

- [mergeSort.h](#)
- [mergeSort.cpp](#)

### 3.3 RadixSort Class Reference

## Public Member Functions

- [RadixSort](#) ()  
*Constructor for class [RadixSort](#).*
- [~RadixSort](#) ()  
*Destructor for class [RadixSort](#).*
- void [sort](#) (int \*data, int size, int digits)  
*Sorts data from least to greatest.*
- int **getComparisonNum** ()
- int **getSwapNum** ()

## Private Attributes

- int **numberOfComparisons**
- int **numberOfSwaps**

#### 3.3.1 Constructor & Destructor Documentation

##### 3.3.1.1 [RadixSort::RadixSort](#) ( )

Constructor for class [RadixSort](#).

Able to construct a [RadixSort](#) object

## Precondition

None

## Postcondition

None

None

## Parameters

<i>None</i>	
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## Exceptions

<i>None</i>	
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## Note

: None

## 3.3.1.2 RadixSort::~~RadixSort ( )

Destructor for class [RadixSort](#).

Able to destruct a [RadixSort](#) object

## Precondition

None

## Postcondition

None

None

## Parameters

<i>None</i>	
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## Exceptions

<i>None</i>	
-------------	--

## Note

: None

## 3.3.2 Member Function Documentation

3.3.2.1 void RadixSort::sort ( int \* *data*, int *size*, int *digits* )

Sorts data from least to greatest.

Sorts data by grouping it together by the data's specific digits

## Precondition

numberOfComparisons begins at 1  
numberOfSwaps begins at 1

## Postcondition

numberOfComparisons gets incremented every time function compares values  
numberOfComparisons gets incremented every time function performs an action that moves the data around

**Algorithm**

Radix sort is a complex algorithm that groups the data together first by the least significant digit and keeps going all the way until it reaches the most significant digit. When it groups them together, it puts them in groups of 0s - 9s, all depending on what the digit is in that specific place. It then replaces them back into the array and moves on to the next least significant bit. By the time it is done with the most significant bit, all of the items are sorted.

**Parameters**

<i>data</i>	This is the data the function will sort
<i>size</i>	The size of data
<i>digits</i>	The max amount of digits there can be in a single item

**Exceptions**

<i>None</i>	
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**Note**

: None

The documentation for this class was generated from the following files:

- [radixSort.h](#)
- [radixSort.cpp](#)

## 4 File Documentation

### 4.1 bubbleSort.cpp File Reference

Implementation file for [BubbleSort](#) class.

```
#include "bubbleSort.h"
```

#### 4.1.1 Detailed Description

Implementation file for [BubbleSort](#) class.

**Author**

Alex Kastanek

Implements all member methods of the [BubbleSort](#) class

**Version**

1.00 C.S. Student (1 November 2016) Initial development and testing of [BubbleSort](#) class

**Note**

Requires [bubbleSort.h](#)  
None

## 4.2 bubbleSort.h File Reference

Definition file for [BubbleSort](#) class.

```
#include <iostream>
```

### Classes

- class [BubbleSort](#)

### 4.2.1 Detailed Description

Definition file for [BubbleSort](#) class.

#### Author

Alex Kastanek

Specifies all member methods of the [BubbleSort](#) class

#### Version

1.00 C.S. Student (1 November 2016) Initial development and testing of [BubbleSort](#) class

#### Note

None

## 4.3 mergeSort.cpp File Reference

Implementation file for [MergeSort](#) class.

```
#include "mergeSort.h"
```

### 4.3.1 Detailed Description

Implementation file for [MergeSort](#) class.

#### Author

Alex Kastanek

Implements all member methods of the [MergeSort](#) class

#### Version

1.00 C.S. Student (1 November 2016) Initial development and testing of [MergeSort](#) class

#### Note

Requires [mergeSort.h](#)  
None

## 4.4 mergeSort.h File Reference

Definition file for [MergeSort](#) class.

```
#include <iostream>
```

### Classes

- class [MergeSort](#)

### 4.4.1 Detailed Description

Definition file for [MergeSort](#) class.

#### Author

Alex Kastanek

Specifies all member methods of the [MergeSort](#) class

#### Version

1.00 C.S. Student (1 November 2016) Initial development and testing of [MergeSort](#) class

#### Note

None

## 4.5 radixSort.cpp File Reference

Implementation file for [RadixSort](#) class.

```
#include "radixSort.h"  
#include <vector>
```

### 4.5.1 Detailed Description

Implementation file for [RadixSort](#) class.

#### Author

Alex Kastanek

Implements all member methods of the [RadixSort](#) class

#### Version

1.00 C.S. Student (1 November 2016) Initial development and testing of [RadixSort](#) class

#### Note

Requires [radixSort.h](#)  
None

## 4.6 radixSort.h File Reference

Definition file for radixSort class.

```
#include <iostream>
```

### Classes

- class [RadixSort](#)

### 4.6.1 Detailed Description

Definition file for radixSort class.

#### Author

Alex Kastanek

Specifies all member methods of the radixSort class

#### Version

1.00 C.S. Student (1 November 2016) Initial development and testing of radixSort class

#### Note

None

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