Animals Ontology



- ClimaticCondition
 - Cloudy
 - Cold
- Composite
- Moderate
- -- Rainy -- Sunny
- Warm
- DefinedTerm
 - Sample
- SpatialLocation
- ArtificialEcosystem
- BiogeographicZone
- MesoEcosystem
- MicroEcosystemNaturalEcosystem
- TerrestrialEcosystem
- - MacroEnvironment
 - MicroEnvironment
- TypeMacroEnvironment
- TypeMicroEnvironment
- InstitutionResearch
- Luminosity
- MaterialEntity
- AbioticEntity
- BioticEntity
- Animal
- classification
- MicroOrganism
- ObjectUnderStudy
- Plant
- Sex
- StageLife
- Taxon
- Fauna
- -- Flora
- Microbiota
- SpeciesNames
- CommonLocalNames
- CommonSpeciesNames
- SpeciesScientificNames
- ⊕ Threat
- TypeCollect
- VegetationTypeCharacteristics

Ontology Imports

We imported the existing ontology "Reusable Biodiversity Ontology"

The ontology consisted of the following classes.



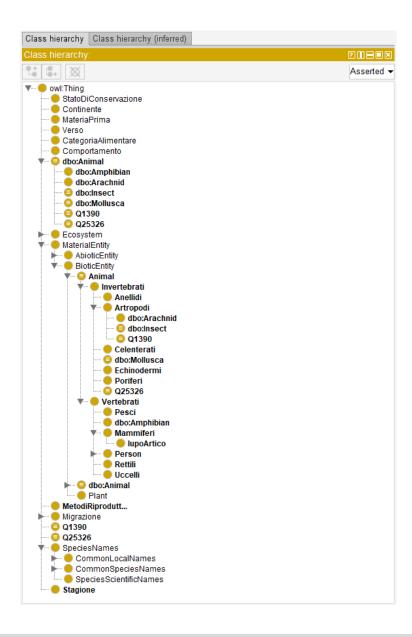
Import

We imported the animal class and animal subclasses with external RDF, downloaded from DBPedia:

- About: animale (dbpedia.org)
- About: anfibio (dbpedia.org)
- About: aracnide (dbpedia.org)
- About: insect (dbpedia.org)
- About: mollusca (dbpedia.org)

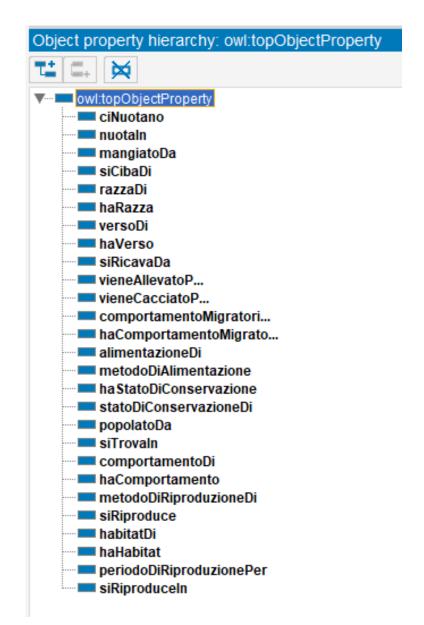
Then we added the missing classes.

Additions



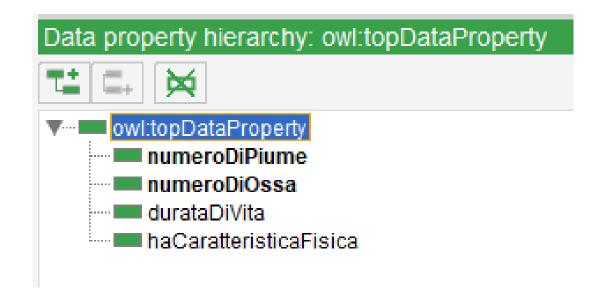
Properties

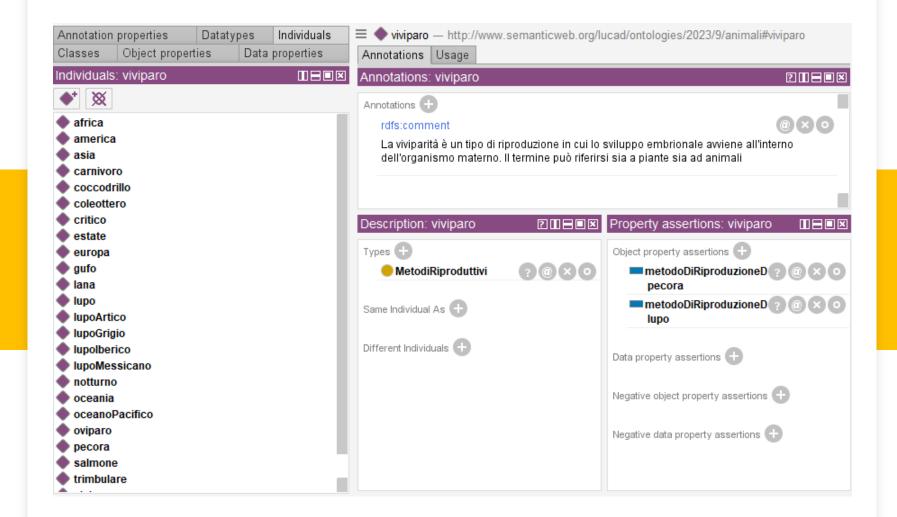
Then we added some object properties...



Properties

...and data properties.





Entities

just to give some examples, try some restrictions and try some queries we created some entities

Examples

An example of a restriction

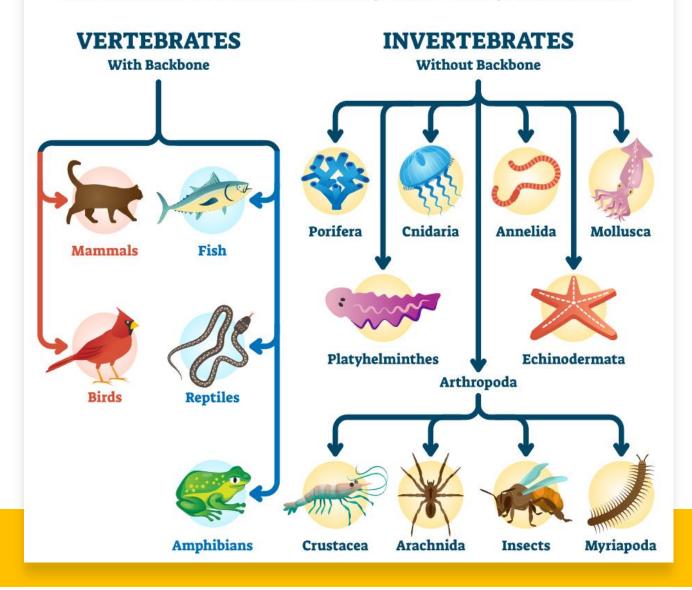
Equivalent To dbo:Animal SubClass Of BioticEntity (not (metodoDiAlimentazione value carnivoro and (siCibaDi some Plant)))

Fattern 1 GO TOP

GO Top is an ODP that makes use of highlevel classes and categories that are unspecialized and unspecific.

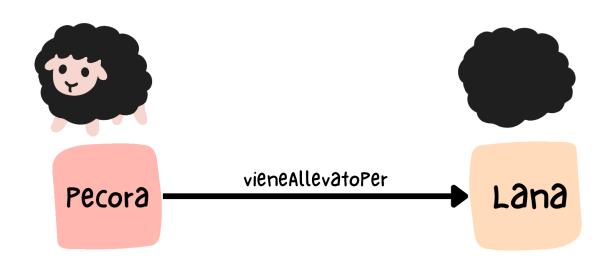
So more generic classes are used that are capable of understanding and representing large domains. The purpose is to have a starting structure that provides more organization and consistency

CLASSIFICATION OF ANIMALS



Pattern 2

Metonymy-Species-Commodity



Metonymy-species-commodity is an ODP that establish a link between species exploitation and consumer goods.

This pattern has been observed in WordNet, where words share the following metonymic or regular polysemic patterns: animal-food, animal-commodity and life form-consumer goods.

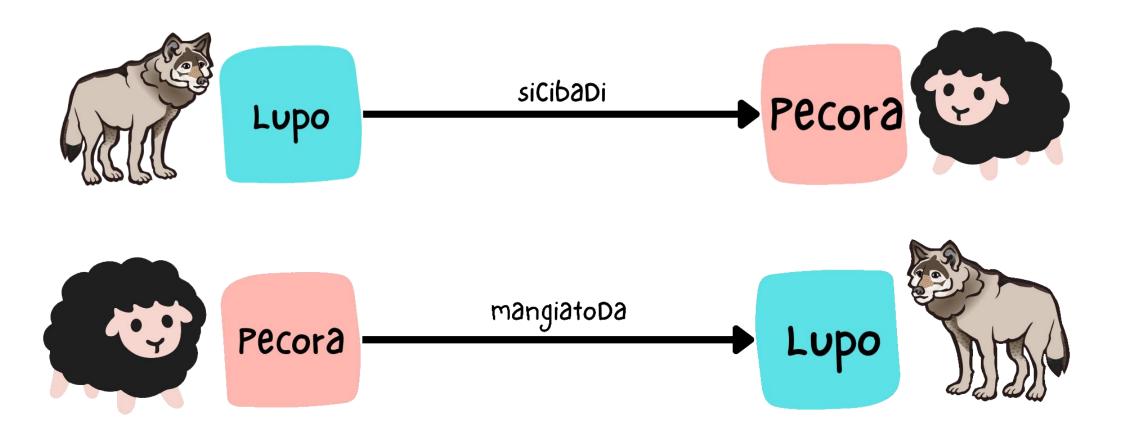
This is why the pattern has been named "metonymy". Regular polysemy is a metonymic phenomenon in that it describes the substitution of one word sense by another related sense.

It establishes a semantic relation between two concepts that are associated with the same word.

Pattern 3

SpeciesEat

The SpeciesEat pattern is used to represent feeding relationships between different species of organisms or animals. This pattern makes it possible to describe which species feed on other species, creating a hierarchy of feeding relationships



Examples

SPARQL query:

```
PREFIX rdf: <a href="http://www.w3.org/1999/02/22-rdf-syntax-ns#">http://www.semanticweb.org/lucad/ontologies/2023/9/animali#</a>

ASK

WHERE {
    ?mammifero rdf:type ont:Mammiferi .
    ?continente rdf:type ont:Continente ;
        ont:popolatoDa ?mammifero .

FILTER (?continente = ont:africa)
}
```

Result

True

Examples

SPARQL query:

```
PREFIX rdf: <a href="http://www.w3.org/1999/02/22-rdf-syntax-ns#">http://www.semanticweb.org/lucad/ontologies/2023/9/animali#>

SELECT ?razza
WHERE {
    ?razza ont:razzaDi ont:lupo .
}
```

razza

IupoArtico

IupoGrigio

lupolberico

lupoMessicano